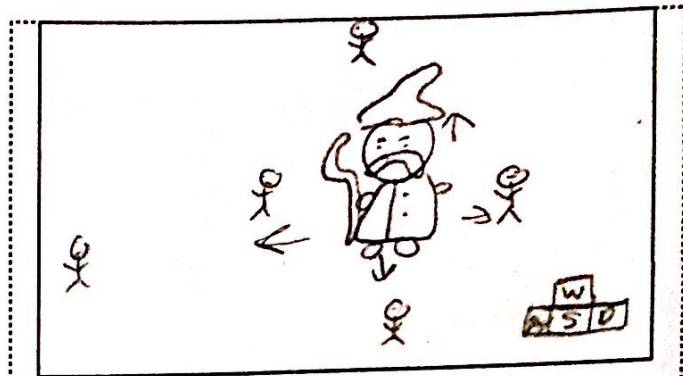
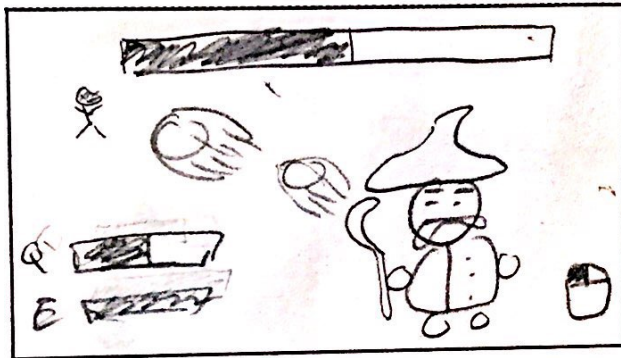


Character  
selection



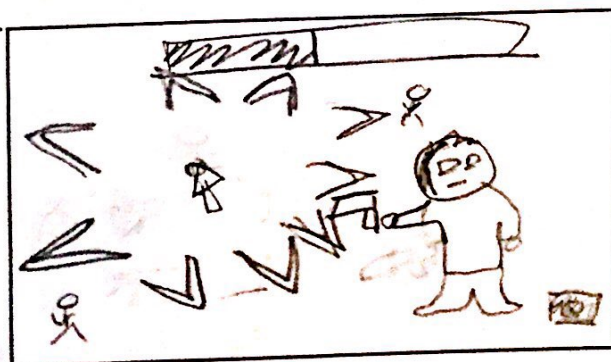
Random Enemies generated  
from board edge at  
increasing rate.



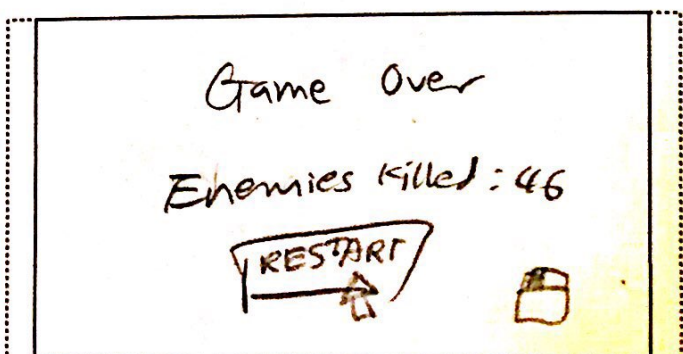
Killing enemies  
charges up special  
attack



Wizard special  
summons frost orbs  
that slow enemies



Classes have different  
basic skills  
(Q and E)



Play infinitely!