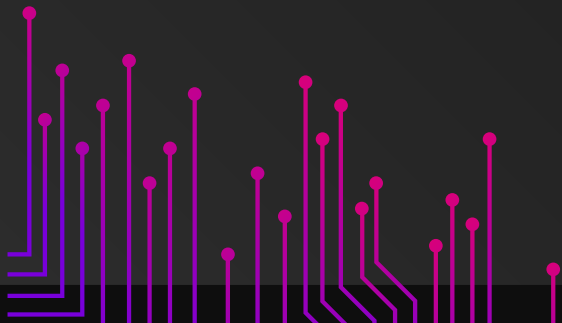
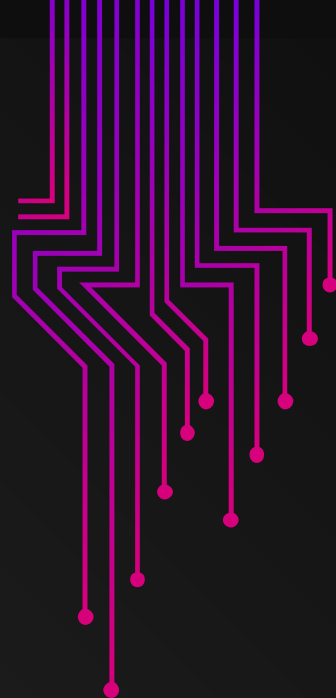


# Operating System 112 Fall

## Homework 2 - CPU Scheduling

Prof. 蔡文錦

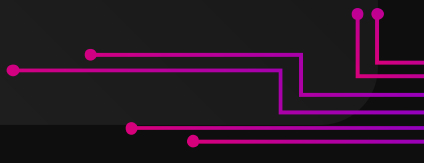
TA 林浩君, 薛乃仁, 周彥昀, 許承壹





# Objective

In this homework, we are going to learn how CPU schedules processes and implement some classic scheduling algorithm by yourselves.

1. Learn how to evaluate performance of different scheduling algorithm.
  2. Having an better recognition of what context switch is.
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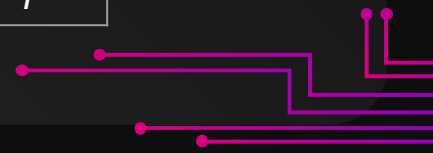


# Input

The first line of input contains  **$N$** ,  **$M$** , the amount of level in multilevel feedback queue and the number of process.

The next  **$N$**  lines(from highest priority queue to lowest priority queue) each contain ***mode<sub>i</sub>***, ***time\_quantum<sub>i</sub>***, the algorithm of the *i*th-queue.

mode	time quantum	algorithm
0	-1	First-Come, First-Served
1	-1	Shortest Remaining Time First
2	<b><i>time_quantum<sub>i</sub></i></b>	Round Robin with time quantum is <b><i>time_quantum<sub>i</sub></i></b>





# Input

The next  $M$  lines each contain  $arrival\_time_j$ ,  $bust\_time_j$ , the arrival time, bust time of the  $j$ th-process  $p_j$ .  $arrival\_time_j < arrival\_time_k$  when  $j < k$ .

Constraints:

$$1 \leq N \leq 5$$

$$1 \leq M \leq 100$$

$$0 \leq arrival\_time_j \leq 10000$$

$$1 \leq bust\_time_j \leq 1000$$

If  $mode \neq 2$ ,  $time\_quantum_i = -1$

Else  $1 \leq time\_quantum_i \leq 100$





# Output

The output will begin with  $M$  lines, each containing two nonnegative integer, the wait time, turnaround time of the  $i$ th-process  $p_i$ .

The next line will contain a nonnegative integer, total wait time.

The final line will contain a nonnegative integer, total turnaround time.





# Process Priority

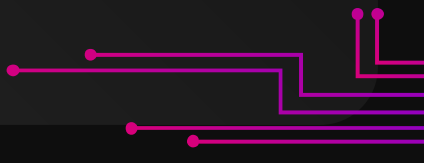
***queue\_time***: The time when process push into queue (e.g. new arrive process, preempted process)

***remaining\_time***: The remain time of process.

[1]: In RR, when two process have same ***queue\_time***, select the process with **larger *arrival\_time***.

[2]: In SRTF, when two process have same ***remaining\_time***, select the process with **smaller *arrival\_time***.

[3]: In multi-level queue, the process in **higher priority queue** can preempt the running process in **lower priority queue**.



# Part 1: First Come, First Serve (25%)

Amount of test cases: 5 (5% for each)

## Test case 1:

Input:

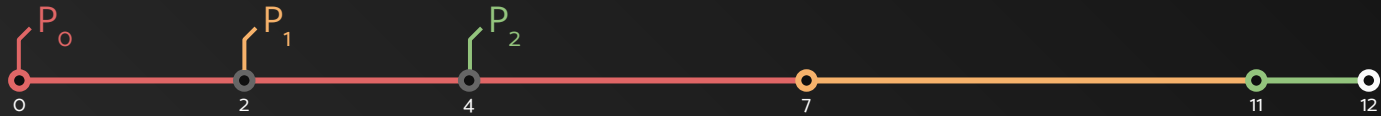
1 3	# 1 queue, 3 processes
0 -1	# queue 0: FCFS
0 7	# process 0: arr=0, bust=7
2 4	# process 1: arr=2, bust=4
4 1	# process 2: arr=4, bust=1

Output:

0 7	# process 0: wait=0, turnaround=7
5 9	# process 1: wait=5, turnaround=9
7 8	# process 2: wait=7, turnaround=8
12	# total waiting time
24	# total turnaround time

# Part 1: First Come, First Serve (25%)

Incoming



FCFS

$P_1$

$P_1$   
 $P_2$

$P_2$

High Priority

Low Priority



# Part 2: Shortest Remaining Time First (25%)

Amount of test cases: 5 (5% for each)

⌘ Preempted by process with **smaller** burst time.

## Test case 1:

Input:

1 4	# 1 queue, 4 processes
1 -1	# queue 0: SRTF
0 7	# process 0: arr=0, burst=7
2 4	# process 1: arr=2, burst=4
4 1	# process 2: arr=4, burst=1
5 5	# process 3: arr=5, burst=5

Output:

5 12	# process 0: wait=9, turnaround=16
1 5	# process 1: wait=1, turnaround=5
0 1	# process 2: wait=0, turnaround=1
7 12	# process 3: wait=2, turnaround=6
13	# total waiting time
30	# total turnaround time

## Port 0



Diagram illustrating a priority queue structure. The queue contains processes with their priorities indicated by subscripts:  $P_0$ ,  $P_1$ ,  $P_0$ ,  $P_3$ ,  $P_0$ ,  $P_3$ , and  $P_3$ . The processes are represented by colored circles (orange, red, blue) and a vertical ellipsis. The text "Process Priority [2]" is shown to the right.

A horizontal timeline with a vertical line labeled "Low Priority". The timeline has several points marked with dots. The vertical line is positioned towards the right side of the timeline.

# Part 3: Round Robin (25%)

Amount of test cases: 5 (5% for each)

## Test case 1:

Input:

1 4	# 1 queue, 4 processes
2 4	# queue 0: RR(4)
0 7	# process 0: arr=0, bust=7
2 4	# process 1: arr=2, bust=4
4 1	# process 2: arr=4, bust=1
5 5	# process 3: arr=5, bust=4

Output:

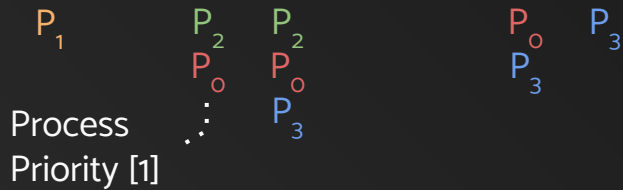
5 12	# process 0: wait=5, turnaround=12
2 6	# process 1: wait=2, turnaround=6
4 5	# process 2: wait=4, turnaround=5
7 12	# process 3: wait=7, turnaround=11
18	# total waiting time
35	# total turnaround time

# Part 3: Round Robin (25%)

Incoming



RR(4)



# Part 4: RR + SRTF (10%)

Amount of test cases: 5 (2% for each)

✂ If the process is not finish (preempted or time quantum exceeded), push it to the next level priority queue (if available).

## Test case 1:

Input:

2 4	# 2 queue, 4 processes
2 3	# queue 0: RR(3)
1 -1	# queue 1: SRTF
0 7	# process 0: arr=0, bust=7
2 4	# process 1: arr=2, bust=4
8 1	# process 2: arr=8, bust=1

Output:

5 12	# process 0: wait=5, turnaround=12
1 5	# process 1: wait=1, turnaround=5
0 1	# process 2: wait=0, turnaround=1
6	# total waiting time
18	# total turnaround time

# Part 4: RR + SRTF (10%)

Incoming



RR(3)

$P_1$

High Priority

Part 4 ✕

SRTF

$P_0$

$P_0$

$P_0$

Process  
Priority [3]

Low Priority

# Part 5: Multilevel Queue (25%)

Amount of test cases: 5 (5% for each)

✂ Same as Part 4.

## Test case 1:

Input:

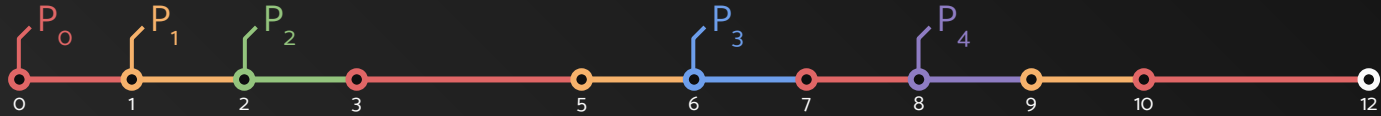
3 5	# 3 queue, 4 processes
1 -1	# queue 0: SRTF
2 2	# queue 1: RR(2)
0 -1	# queue 2: FCFS
0 5	# process 0: arr=0, bust=5
1 3	# process 1: arr=1, bust=3
2 1	# process 2: arr=2, bust=1
6 1	# process 3: arr=6, bust=1
8 1	# process 4: arr=8, bust=1

Output:

6 11	# process 0: wait=6, turnaround=12
6 9	# process 1: wait=6, turnaround=9
0 1	# process 2: wait=0, turnaround=1
0 1	# process 3: wait=0, turnaround=1
0 1	# process 4: wait=0, turnaround=1
12	# total waiting time
23	# total turnaround time

# Part 5: Multilevel Queue (25%)

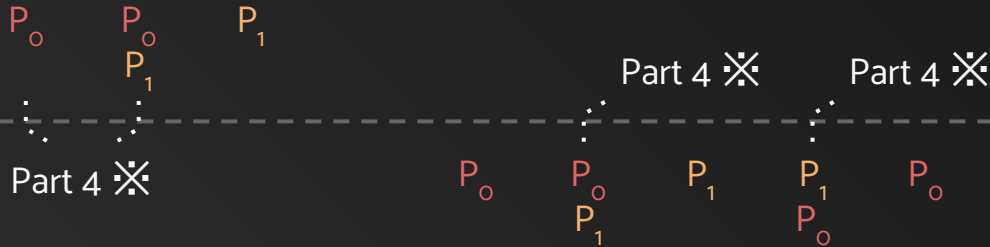
Incoming



SRTF

RR(2)

FCFS



High Priority

Low Priority





# Submission and Rules

## Submission:

1. You should write your code in C/C++
2. Please upload your homework in such format:
  - hw2\_studentID.cpp (e.g. hw2\_312551014.cpp)

## Rule:

- No **plagiarism** is allowed, since the grade of this course is critical for **graduate program application in CS related field**, we will not pardon such behavior at all, so please be responsible to yourself. You can discuss with your classmates, but don't copy and paste.
  - Incorrect filename / file format will get -10% point.
  - Delayed submission will get -20% point per day.
- 