

Instructions 3/4

We will now discuss how the group is formed at the end of the round.

Accepting proposals

During the five minutes of discussion and bargaining **you can change which proposal you currently accept any number of times.** **At the end of the five minutes, everyone's currently accepted proposal becomes final.** The "Currently accepted proposal" interface for this is shown below. You can see which proposal ID each player currently accepts (or whether they reject all, by choosing "—"). In the row below you see which payoffs these choices would lead to.

Try it yourself

As an illustration, suppose you are **Player A**.

Please perform the following tasks:

- Submit a preferred proposal
- Clear your preferred proposal

(The proposal IDs in this exercise refer to the proposals under "All Proposals" below, though it does not matter for this exercise what exactly the proposals are.)

Currently accepted proposal

	Player A	Player B1	Player B2
Accept proposal ID	—	1	2
Implied payment	0	0	0
Choose accepted proposal (ID):	<div><div></div><div>▼</div></div>	<div>Accept proposal</div>	<div>Revoke acceptance</div>

Group formation

After the five minutes of discussion and bargaining, the final outcome and the payoffs of this round are determined as follows:

- **Only if all players in a proposed group agree on the same proposal ID is that proposal successful.**
- **Note that players who are not included in a proposal (marked as "—") do not have to agree to it for it to be successful.**

The group is then successfully formed and its members' payoffs are determined by the agreed-upon proposal. All other players get 0. **If there is no such agreement, all three players get 0.**

Note that because Player A has to be included for a group to receive a budget, there will be one group at most.

Try it yourself

Here is an example of a game where a number of proposals were made. To get a better idea about how group formation works, you will now try out various combinations of acceptance decisions. **This is just for illustration purposes: in the actual experiment, you will not be able to modify the choices of other players.**

For each of the criteria below, set the accepted proposal IDs such that it is satisfied. Once you satisfy a criterion, it turns green and a checkmark appears.

- All players form a group
- Not all players agree, but a smaller group is formed
- No group is formed

All proposals

ID	From	A	B1	B2
1	A	54	36	—
2	B1	30	40	30
3	A	80	10	10
4	B1	36	54	—
5	B2	72	—	18

Currently accepted proposal

	Player A	Player B1	Player B2
Accepted proposal ID	<div><div>—</div><div>▼</div></div>	<div><div>—</div><div>▼</div></div>	<div><div>—</div><div>▼</div></div>
Implied payoff	0	0	0
			<div>Calculate payoffs</div>

Please complete all exercises before moving to the next page.