

Problem 1. Lizzie and Alex are playing a game on the whiteboard. Initially, n twos are written on the board. On a player's turn, they must either:

- (1) change any single positive number to 0, or
- (2) subtract one from any positive number of positive numbers on the board.

The game ends once all numbers are 0, and the last player who made a move wins. If Lizzie always plays first, find all n for which Lizzie has a winning strategy.

Solution. Define a position to be an pair of integer (a, b) where a and b are the number of twos and ones on the board respectively. We will say the position is W, a winning position, if Lizzie can win in the current turn, or L, a losing position, if Alex can win in the current turn. ■

Problem 2. Let \mathcal{F} be the set of functions $f(x, y)$ that are twice continuously differentiable for $x \geq 1$ and $y \geq 1$ that satisfy:

For each $f \in \mathcal{F}$, let:

$$m(f) = \min_{s \geq 1} (f(s+1, s+1) - f(s+1, s) - f(s, s+1) + f(s, s)).$$

Determine $m(f)$ and show it is independent of the choice of f . <https://www.google.com>