

```
                                mine
0:      assign p <- 1
1:      assign q <- 2
2:      assign r <- 3
3:      assign s <- p
4:      param  0 <- p
5:      call   Output
6:      param  0 <- q
7:      call   Output
8:      param  0 <- r
9:      call   Output
10:     param  0 <- s
11:     call   Output
```