Practical NO 1 BFS:

```
#include <iostream>
#include <queue>
#include <vector>
#include <omp.h>
using namespace std;
// Structure to represent a graph edge
struct Edge {
  int src, dest;
};
// Structure to represent a graph
class Graph {
public:
  vector<vector<int>> adjList;
  // Constructor
  Graph(vector<Edge> const &edges, int N) {
    adjList.resize(N);
  for (auto &edge : edges) {
      adjList[edge.src].push_back(edge.dest);
    }
  }
};
// Parallel breadth-first search
void parallelBFS(Graph const &graph, int source) {
  int numVertices = graph.adjList.size();
  vector<bool> visited(numVertices, false);
  queue<int> q;
// Start BFS from the source node
  q.push(source);
  visited[source] = true;
while (!q.empty()) {
    #pragma omp parallel
```

```
{
       #pragma omp for
       for (int i = 0; i < q.size(); ++i) {
         int u = q.front();
         q.pop();
         cout << u << " ";
         // Visit all the adjacent vertices of u
         for (int v : graph.adjList[u]) {
           if (!visited[v]) {
              visited[v] = true;
              q.push(v);
           }
         }
       }
    }
  }
}
int main() {
  // Example graph
  vector<Edge> edges = {{0, 1}, {0, 2}, {1, 3}, {1, 4}, {2, 5}, {2, 6}};
  int numVertices = 7;
  Graph graph(edges, numVertices);
  cout << "Parallel BFS traversal starting from vertex 0: ";</pre>
  parallelBFS(graph, 0);
  cout << endl;
  return 0;
}
```

```
Practical NO 1 .DFS:
#include <iostream>
#include <vector>
#include <omp.h>
using namespace std;
// Structure to represent a graph edge
struct Edge {
  int src, dest;
};
// Structure to represent a graph
class Graph {
public:
  vector<vector<int>> adjList;
  // Constructor
  Graph(vector<Edge> const &edges, int N) {
    adjList.resize(N);
    for (auto &edge : edges) {
      adjList[edge.src].push_back(edge.dest);
    }
 }
};
// Depth-first search
```

void DFSUtil(const Graph& graph, int v, vector<bool>& visited) {

visited[v] = true;

cout << v << " ";

```
// Traverse all adjacent vertices
  #pragma omp parallel for
  for (int i = 0; i < graph.adjList[v].size(); ++i) {</pre>
    int u = graph.adjList[v][i];
    if (!visited[u])
       DFSUtil(graph, u, visited);
  }
}
// Parallel depth-first search
void parallelDFS(const Graph& graph) {
  int V = graph.adjList.size();
  vector<bool> visited(V, false);
  // Traverse all vertices
  #pragma omp parallel for
  for (int v = 0; v < V; ++v) {
    if (!visited[v])
       DFSUtil(graph, v, visited);
  }
}
int main() {
  // Example graph
  vector<Edge> edges = {{0, 1}, {0, 2}, {1, 3}, {1, 4}, {2, 5}, {2, 6}};
  int numVertices = 7;
  Graph graph(edges, numVertices);
  cout << "Parallel DFS traversal: ";</pre>
  paralleIDFS(graph);
  cout << endl;
return 0; }
Ouput: Parallel DFS traversal: 0 1 3 4 2 5 6
```

```
Practical 2 parallel bubble sort:
#include <iostream>
#include <vector>
#include <omp.h>
using namespace std;
// Parallel bubble sort function
void parallelBubbleSort(vector<int>& arr) {
  int n = arr.size();
  bool swapped = true;
  #pragma omp parallel
    while (swapped) {
      swapped = false;
       #pragma omp for
      for (int i = 0; i < n - 1; ++i) {
        if (arr[i] > arr[i + 1]) {
           swap(arr[i], arr[i + 1]);
           swapped = true;
        }
      }
    }
  }
}
int main() {
  // Example array
  vector<int> arr = {64, 34, 25, 12, 22, 11, 90};
```

cout << "Original array: ";</pre>

```
for (int num : arr) {
    cout << num << " ";
  }
  cout << endl;
  // Perform parallel bubble sort
  parallelBubbleSort(arr);
  cout << "Sorted array: ";</pre>
  for (int num : arr) {
    cout << num << " ";
  }
  cout << endl;
  return 0;
}
Ouput: Original array: 64 34 25 12 22 11 90
Sorted array: 11 12 22 25 34 64 90
Merge Sort:
#include <iostream>
#include <vector>
#include <omp.h>
using namespace std;
// Merge function to merge two sorted subarrays
void merge(vector<int>& arr, int low, int mid, int high) {
  int n1 = mid - low + 1;
  int n2 = high - mid;
  // Create temporary arrays
  vector<int> L(n1), R(n2);
```

```
// Copy data to temporary arrays L[] and R[]
  for (int i = 0; i < n1; i++)
    L[i] = arr[low + i];
  for (int j = 0; j < n2; j++)
    R[j] = arr[mid + 1 + j];
  // Merge the temporary arrays back into arr[low..high]
  int i = 0, j = 0, k = low;
  while (i < n1 && j < n2) {
    if (L[i] <= R[j]) {
       arr[k] = L[i];
       i++;
    } else {
       arr[k] = R[j];
      j++;
    }
    k++;
  }
  // Copy the remaining elements of L[], if any
  while (i < n1) {
    arr[k] = L[i];
    i++;
    k++;
  }
  // Copy the remaining elements of R[], if any
  while (j < n2) {
    arr[k] = R[j];
    j++;
    k++;
  }
}
```

```
// Merge sort function
void mergeSort(vector<int>& arr, int low, int high) {
  if (low < high) {
    int mid = low + (high - low) / 2;
    // Parallelize the sorting of two halves
    #pragma omp parallel sections
       #pragma omp section
       mergeSort(arr, low, mid);
       #pragma omp section
       mergeSort(arr, mid + 1, high);
    }
    // Merge the sorted halves
    merge(arr, low, mid, high);
  }
}
// Parallel merge sort function
void parallelMergeSort(vector<int>& arr) {
  mergeSort(arr, 0, arr.size() - 1);
}
int main() {
  // Example array
  vector<int> arr = {64, 34, 25, 12, 22, 11, 90};
  cout << "Original array: ";</pre>
  for (int num : arr) {
    cout << num << " ";
```

```
}
  cout << endl;
  // Perform parallel merge sort
  parallelMergeSort(arr);
  cout << "Sorted array: ";</pre>
  for (int num : arr) {
    cout << num << " ";
  }
  cout << endl;
  return 0;
Ouput: Original array: 64 34 25 12 22 11 90
Sorted array: 11 12 22 25 34 64 90
Practical No 3 Min Max
#include <iostream>
#include <vector>
#include <omp.h>
using namespace std;
int main() {
  vector<int> arr = {5, 8, 3, 2, 9, 4, 6, 1, 7};
  // Size of the array
  int n = arr.size();
  int min_val = arr[0];
  int max_val = arr[0];
  int sum = 0;
```

```
// Find minimum, maximum, and sum using parallel reduction
  #pragma omp parallel for reduction(min:min_val) reduction(max:max_val) reduction(+:sum)
  for (int i = 0; i < n; i++) {
    min_val = min(min_val, arr[i]);
    max_val = max(max_val, arr[i]);
    sum += arr[i];
  }
  double average = static_cast<double>(sum) / n;
  cout << "Minimum: " << min_val << endl;</pre>
  cout << "Maximum: " << max_val << endl;</pre>
  cout << "Sum: " << sum << endl;
  cout << "Average: " << average << endl;</pre>
  return 0;
}
Ouput: Minimum: 1
Maximum: 9
Sum: 45
Average: 5
Mini Project code Parallel Quick Sort:
#include <iostream>
#include <vector>
#include <omp.h>
using namespace std;
// Partition function for quicksort
int partition(vector<int>& arr, int low, int high) {
```

```
int pivot = arr[high];
  int i = low - 1;
  for (int j = low; j < high; j++) {
    if (arr[j] < pivot) {</pre>
      i++;
      swap(arr[i], arr[j]);
    }
  }
  swap(arr[i + 1], arr[high]);
  return i + 1;
}
// Quicksort function
void quickSort(vector<int>& arr, int low, int high) {
  if (low < high) {
    int pi = partition(arr, low, high);
    #pragma omp parallel sections
       #pragma omp section
       quickSort(arr, low, pi - 1);
       #pragma omp section
       quickSort(arr, pi + 1, high);
    }
  }
}
// Parallel quicksort function
void parallelQuickSort(vector<int>& arr) {
  int n = arr.size();
  #pragma omp parallel
  {
```

```
#pragma omp single nowait
    quickSort(arr, 0, n - 1);
 }
}
int main() {
  // Example array
  vector<int> arr = {64, 34, 25, 12, 22, 11, 90};
  cout << "Original array: ";</pre>
  for (int num : arr) {
    cout << num << " ";
  }
  cout << endl;
  // Perform parallel quicksort
  parallelQuickSort(arr);
  cout << "Sorted array: ";</pre>
  for (int num : arr) {
    cout << num << " ";
  }
  cout << endl;
  return 0;
}
Output: Original array: 64 34 25 12 22 11 90
Sorted array: 11 12 22 25 34 64 90
```