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Date:-

Roll No:- 66

Class:- SYBCA

Batch:-

Practical No 5: Implementation of Linear Link List.

```
#include <iostream.h>
#include <conio.h>
class Node {
public:
    int info;
    Node *next;
};

class linklist {
    Node *start, *p, *n;

public:
    linklist() {
        start = NULL;
    }

    void Insert();
    void Delete();
    void Search();
    void Display();
    int count();
    ~linklist();
};

void linklist::Display() {
    if (start == NULL) {
        cout << "\nList is empty!";
    } else {
        cout << "\nList is: ";
        p = start;
        while (p != NULL) {
            cout << p->info << " ";
            p = p->next;
        }
    }
}
```

```
}
```

```
int linklist::count() {  
    int c = 0;  
    p = start;  
    while (p != NULL) {  
        c++;  
        p = p->next;  
    }  
    return c;  
}
```

```
void linklist::Insert() {  
    int pos;  
    cout << "\nEnter the position: ";  
    cin >> pos;  
  
    if (pos > 0 && pos <= count() + 1) {  
        n = new Node();  
        cout << "\nEnter the item: ";  
        cin >> n->info;  
        n->next = NULL;  
  
        if (pos == 1) {  
            n->next = start;  
            start = n;  
        } else {  
            p = start;  
            for (int i = 1; i < pos - 1; i++)  
                p = p->next;  
            n->next = p->next;  
            p->next = n;  
        }  
    } else {  
        cout << "\nPlease enter a valid position";  
    }  
}
```

```
void linklist::Delete() {  
    if (start == NULL) {
```

```

        cout << "\nList is underflow (empty)";
    } else {
        int pos, i;
        cout << "\nEnter the position: ";
        cin >> pos;

        if (pos > 0 && pos <= count()) {
            if (pos == 1) {
                n = start;
                start = start->next;
                cout << "\nDeleted number is: " << n->info;
                delete n;
            } else {
                p = start;
                for (i = 1; i < pos - 1; i++)
                    p = p->next;
                n = p->next;
                p->next = n->next;
                cout << "\nDeleted number is: " << n->info;
                delete n;
            }
        } else {
            cout << "\nPlease enter a valid position";
        }
    }
}

```

```

void linklist::Search() {
    if (start == NULL) {
        cout << "\nList is underflow (empty)";
    } else {
        int item, pos = 1;
        cout << "\nEnter the number to be searched: ";
        cin >> item;
        p = start;

        while (p != NULL && p->info != item) {
            p = p->next;
            pos++;
        }
    }
}

```

```

        if (p != NULL && p->info == item) {
            cout << "\nThe item " << item << " is found at position " << pos;
        } else {
            cout << "\nElement not found in the list";
        }
    }
}

```

```

linklist::~~linklist() {
    p = start;
    while (p != NULL) {
        n = p;
        p = p->next;
        delete n;
    }
}

```

```

int main() {
    linklist obj;
    int ch;
    do {
        cout << "\n*****";
        cout << "\n\t MENU";
        cout << "\n\t 1. Insert";
        cout << "\n\t 2. Delete";
        cout << "\n\t 3. Search";
        cout << "\n\t 4. Display";
        cout << "\n\t 5. Exit";
        cout << "\n\t Enter choice: ";
        cin >> ch;

        switch (ch) {
            case 1: obj.Insert(); break;
            case 2: obj.Delete(); break;
            case 3: obj.Search(); break;
            case 4: obj.Display(); break;
            case 5: break;
            default: cout << "\nSorry.. Invalid choice";
        }
    }
}

```

```
    } while (ch != 5);  
  
    return 0;  
}
```

OUTPUT:

MENU

1. Insert
2. Delete
3. Search
4. Display
5. Exit

Enter choice: 1
Enter the position: 1
Enter the item: 77

MENU

1. Insert
2. Delete
3. Search
4. Display
5. Exit

Enter choice: 1
Enter the position: 2
Enter the item: 88

MENU

1. Insert
2. Delete
3. Search
4. Display
5. Exit

Enter choice: 1
Enter the position: 3
Enter the item: 99

MENU

1. Insert
2. Delete
3. Search
4. Display
5. Exit

Enter choice: 4

List is: 77 88 99

MENU

1. Insert
2. Delete
3. Search
4. Display
5. Exit

Enter choice: 3

Enter the number to be searched: 88

The item 88 is found at position 2

MENU

1. Insert
2. Delete
3. Search
4. Display
5. Exit
5. Exit

Enter choice: 2

Enter the position: 2

Deleted number is: 88