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Date:-

Batch:-

Practical No 5: Implementation of Linear Link List.

```
#include <iostream.h>
#include <conio.h>
class Node {
public:
    int info;
    Node *next;
};

class linklist {
    Node *start, *p, *n;

public:
    linklist() {
        start = NULL;
    }

    void Insert();
    void Delete();
    void Search();
    void Display();
    int count();
    ~linklist();
};

void linklist::Display() {
    if (start == NULL) {
        cout << "\nList is empty!";
    } else {
        cout << "\nList is: ";
        p = start;
        while (p != NULL) {
            cout << p->info << " ";
            p = p->next;
        }
    }
}
```

```
}
```

```
int linklist::count() {
    int c = 0;
    p = start;
    while (p != NULL) {
        c++;
        p = p->next;
    }
    return c;
}
```

```
void linklist::Insert() {
    int pos;
    cout << "\nEnter the position: ";
    cin >> pos;

    if (pos > 0 && pos <= count() + 1) {
        n = new Node();
        cout << "\nEnter the item: ";
        cin >> n->info;
        n->next = NULL;

        if (pos == 1) {
            n->next = start;
            start = n;
        } else {
            p = start;
            for (int i = 1; i < pos - 1; i++)
                p = p->next;
            n->next = p->next;
            p->next = n;
        }
    } else {
        cout << "\nPlease enter a valid position";
    }
}

void linklist::Delete() {
    if (start == NULL) {
```

```

cout << "\nList is underflow (empty)";
} else {
    int pos, i;
    cout << "\nEnter the position: ";
    cin >> pos;

    if (pos > 0 && pos <= count()) {
        if (pos == 1) {
            n = start;
            start = start->next;
            cout << "\nDeleted number is: " << n->info;
            delete n;
        } else {
            p = start;
            for (i = 1; i < pos - 1; i++)
                p = p->next;
            n = p->next;
            p->next = n->next;
            cout << "\nDeleted number is: " << n->info;
            delete n;
        }
    } else {
        cout << "\nPlease enter a valid position";
    }
}
}

```

```

void linklist::Search() {
    if (start == NULL) {
        cout << "\nList is underflow (empty)";
    } else {
        int item, pos = 1;
        cout << "\nEnter the number to be searched: ";
        cin >> item;
        p = start;

        while (p != NULL && p->info != item) {
            p = p->next;
            pos++;
        }
    }
}

```

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if (p != NULL && p->info == item) {
    cout << "\nThe item " << item << " is found at position " << pos;
} else {
    cout << "\nElement not found in the list";
}
}

linklist::~linklist() {
p = start;
while (p != NULL) {
    n = p;
    p = p->next;
    delete n;
}
}

int main() {
linklist obj;
int ch;
do {
    cout << "\n*****";
    cout << "\n\t MENU";
    cout << "\n\t 1. Insert";
    cout << "\n\t 2. Delete";
    cout << "\n\t 3. Search";
    cout << "\n\t 4. Display";
    cout << "\n\t 5. Exit";
    cout << "\n\t Enter choice: ";
    cin >> ch;

    switch (ch) {
    case 1: obj.Insert(); break;
    case 2: obj.Delete(); break;
    case 3: obj.Search(); break;
    case 4: obj.Display(); break;
    case 5: break;
    default: cout << "\nSorry.. Invalid choice";
    }
}

```

```
    } while (ch != 5);

    return 0;
}
```

OUTPUT:

MENU

- 1. Insert
- 2. Delete
- 3. Search
- 4. Display
- 5. Exit

Enter choice: 1

Enter the position: 1

Enter the item: 77

MENU

- 1. Insert
- 2. Delete
- 3. Search
- 4. Display
- 5. Exit

Enter choice: 1

Enter the position: 2

Enter the item: 88

MENU

- 1. Insert
- 2. Delete
- 3. Search
- 4. Display
- 5. Exit

Enter choice: 1

Enter the position: 3

Enter the item: 99

MENU

- 1. Insert
- 2. Delete
- 3. Search
- 4. Display
- 5. Exit

Enter choice: 4

List is: 77 88 99

MENU

- 1. Insert
- 2. Delete
- 3. Search
- 4. Display
- 5. Exit

Enter choice: 3

Enter the number to be searched: 88

The item 88 is found at position 2

MENU

- 1. Insert
- 2. Delete
- 3. Search
- 4. Display
- 5. Exit
- 5. Exit

Enter choice: 2

Enter the position: 2

Deleted number is: 88