

# Overloading Methods

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## WHAT'S COVERED

In this lesson, you will learn about overriding methods when using loops. Specifically, this lesson covers:

### 1. Overloading Methods

## 1. Overloading Methods

It is useful to have different versions of a method that have the same name but take different numbers and types of parameters, when designing methods in Java. When there is more than one version of a method with the same name that take different parameters, including different numbers or types of parameters, the method is said to be **overloaded**. It is important to note that only the method's signature, or the method name and parameters, play a role in method overloading. The return type is not considered.



### KEY CONCEPT

It is not possible to have two versions of a method with the same name that differ only in the return type.

We have previously encountered this simple method that takes a single `String` parameter:

#### EXAMPLE

```
static String sayHello(String name) {  
    return "Hello, " + name;  
}
```

We have also seen a different version of the `sayHello()` method that takes two parameters, a `String` for the name and an `int` for the number of repetitions:

#### EXAMPLE

```
static String sayHello(String name, int count) {  
    // Local variable to assemble greeting  
    String greeting = "";  
    for(int i = 0; i < count; i++) {
```

```
    greeting += "Hello, " + name + "\n";
}
return greeting;
}
```

When working with these methods in lesson 2.3.1, you found that they were in separate programs. Since they have different method signatures, or different numbers of parameters, they can be included in the same program.

The Java compiler determines which version of the method intended to be called based on the number and types of the arguments passed:

```
class OverloadMethod {
    public static void main(String[] args) {
        System.out.println("Method call with String: ");
        String result = sayHello("Sophia");
        System.out.println(result + "\n");

        System.out.println("Method call with String and int: ");
        result = sayHello("Sophia", 3);
        System.out.println(result + "\n");
    }

    // Method with 1 String parameter
}
```

If you type in the code above (in a file named `OverloadMethod.java`) and run it in Replit, the results should look like this:

```
~/IntrotoJava$ java src/main/java/OverloadMethod.java
```

```
Method call with String:
```

```
Hello, Sophia
```

```
Method call with String and int:
```

```
Hello, Sophia
```

```
Hello, Sophia
```

```
Hello, Sophia
```

```
~/IntrotoJava$
```

The compiler looks for a version of the `sayHello()` method that has the parameters that match the arguments passed when the method is called.

Notice the call on this line:

➦ **EXAMPLE**

```
String result = sayHello("Sophia");
```

It invokes the version of `sayHello()` with this signature:

#### ⇒ EXAMPLE

```
sayHello(String name)
```

Notice the call to `sayHello()` on this line:

#### ⇒ EXAMPLE

```
result = sayHello("Sophia", 3);
```

It matches the overload of the `sayHello()` method with this signature:

#### ⇒ EXAMPLE

```
sayHello(String name, int count)
```

These two overloads of the `sayHello()` method differ in the number of parameters. An overload can be written of the method that takes an array of `String` values, rather than a plain `String`. While this version has only one parameter, the parameter is a `String[]` rather than a single `String`. The parameter is of a different type, which is an array of `Strings` rather than a `String`. We can call this overload of the method by passing an array of `Strings` as the argument.

This version of the program demonstrates the use of these three overloads in a single program:

```
class OverloadMethod {
    public static void main(String[] args) {
        System.out.println("Method call with String: ");
        String result = sayHello("Sophia");
        System.out.println(result + "\n");

        System.out.println("Method call with String and int: ");
        result = sayHello("Sophia", 3);
        System.out.println(result + "\n");

        System.out.println("Method call with array of Strings: ");
        String[] firstNames = {"John", "Sophia", "Mary", "Kim"};
        result = sayHello(firstNames);
        System.out.println(result);
    }
}
```

```

// Method with 1 String parameter
static String sayHello(String name) {
    return "Hello, " + name;
}

// Method with 2 parameters (String & int)
static String sayHello(String name, int count) {
    // Local variable to assemble greeting
    String greeting = "";
    for(int i = 0; i < count; i++) {
        greeting += "Hello, " + name + "\n";
    }
    return greeting;
}

// Method with 1 array of Strings parameter
static String sayHello(String[] names) {
    String greeting = "";
    for(String name : names) {
        greeting += "Hello, " + name + "\n";
    }
    return greeting;
}
}

```

This program with three overloads of the `sayHello()` method produces these results (assuming the code is saved in a file named `OverloadMethod.java`):

```
~/IntrotoJava$ java src/main/java/OverloadMethod.java
```

Method call with String:

```
Hello, Sophia
```

Method call with String and int:

```
Hello, Sophia
```

```
Hello, Sophia
```

```
Hello, Sophia
```

Method call with array of Strings:

```
Hello, John
```

```
Hello, Sophia
```

```
Hello, Mary
```

```
Hello, Kim
```

```
~/IntrotoJava$
```

## KEY CONCEPT

The programmer is responsible for providing the overloads of the method. If the program tries to call a method with parameters that don't correspond to one of the overloads, the program ends with an exception error.

Consider if the code above included a call that passes an array and an int using a call like this:

### ⇒ EXAMPLE

```
result = sayHello(firstNames, 3);
```

The result is this:

```
~/IntrotoJava$ java src/main/java/OverloadMethod.java
src/main/java/OverloadMethod.java:13: error: no suitable method found for sayHello(String[],int)
    result = sayHello(firstNames, 3);
                ^
    method OverloadMethod.sayHello(String) is not applicable
      (actual and formal argument lists differ in length)
    method OverloadMethod.sayHello(String,int) is not applicable
      (argument mismatch; String[] cannot be converted to String)
    method OverloadMethod.sayHello(String[]) is not applicable
      (actual and formal argument lists differ in length)
1 error
error: compilation failed
~/IntrotoJava$
```

While it may be difficult to understand what this error is trying to communicate, the first line of the output indicates that the compiler can't convert an array of `Strings` to a plain `String`. The compiler "sees" that there is an overload of the method with two parameters, but it can't convert an array of `Strings` to a `String`. There is no appropriate match.

The method definitions below were based on the code above:

### ⇒ EXAMPLE

```
static String sayHello(String name)
static String sayHello(String name, int count)
static String sayHello(String[] names)
```

## TERM TO KNOW

### Overloaded

A method is overloaded if different versions of the method exist that differ in the number or type of parameters in the method's signature.

## SUMMARY

In this lesson, you learned about **overloading methods**. You also learned that there are different versions of the same method that can be called based on the signature of the method. This means that the overloads can have different types and numbers of parameters. You learned that when the return type is not part of a method's signature, it is not possible to have overloads that differ only by their return types. Finally, you learned that methods that need to return different data types need to have different names.

Source: This content and supplemental material has been adapted from Java, Java, Java: Object-Oriented Problem Solving. Source [cs.trincoll.edu/~ram/jjj/jjj-os-20170625.pdf](https://cs.trincoll.edu/~ram/jjj/jjj-os-20170625.pdf)

It has also been adapted from “Python for Everybody” By Dr. Charles R. Severance. Source [py4e.com/html3/](https://py4e.com/html3/)



## TERMS TO KNOW

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A method is overloaded if different versions of the method exist that differ in the number or type of parameters in the method's signature.