These are known issues in Lightning 1.0.0.

**Visual Studio Template Breaks if Installed Outside of Program Files**Some references in the Lightning Game Project visual studio template will break if the SDK is installed outside of Program Files.

**This issue has been mitigated by restricting the install directory to Program Files for this release, and will be rectified in the next release.**

**Not All APIs Obey Delta Time**Not all APIs obey the **Window::DeltaTime** property. This will be corrected in the next release.

**FPS Meter May Be Inaccurate On Some Hardware When Very Little Rendering Work is Being Performed**The FPS meter may be inaccurate on some hardware when very little rendering work is being performed.