cmake\_minimum\_required(VERSION 3.7)

project(ospray\_renderer)

set(CMAKE\_CXX\_STANDARD 11)

find\_package(VTK REQUIRED)

find\_package(ospray REQUIRED)

include(${VTK\_USE\_FILE})

set(SOURCE\_FILES src/main.cpp

src/VolumeReader.cpp

src/VolumeReader.h

src/lodepng.cpp

src/lodepng.h

src/ParamReader.cpp

src/ParamReader.h

src/ComputationTimer.cpp)

set(CMAKE\_C\_FLAGS\_DEBUG -g -D\_DEBUG)

include\_directories(include)

include\_directories(${OSPRAY\_INCLUDE\_DIR})

link\_libraries(${OSPRAY\_LIBRARIES} ${VTK\_LIBRARIES})

add\_executable(renderer ${SOURCE\_FILES})