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# Building Tractable Generative Models

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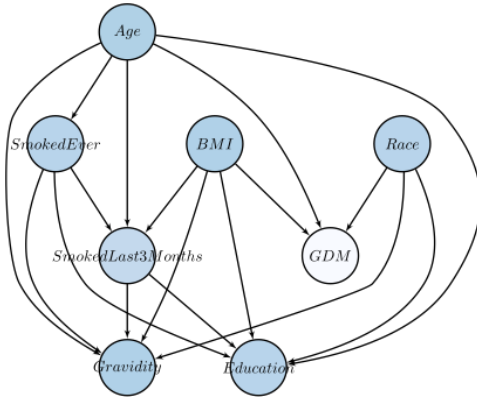


# Probabilistic Circuits

Slides adapted from the PC tutorial by Prof. Guy Van Den Broeck's group and Einsum Network presentation

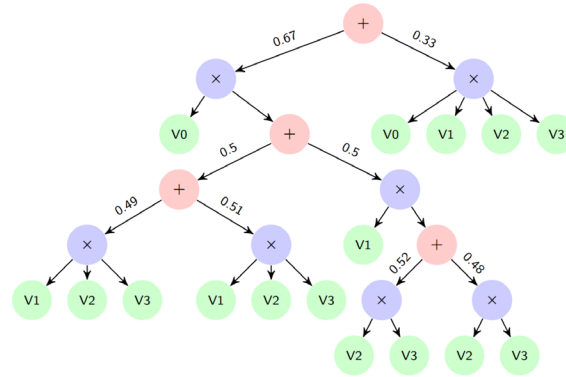
# Joint distributions

PGMs

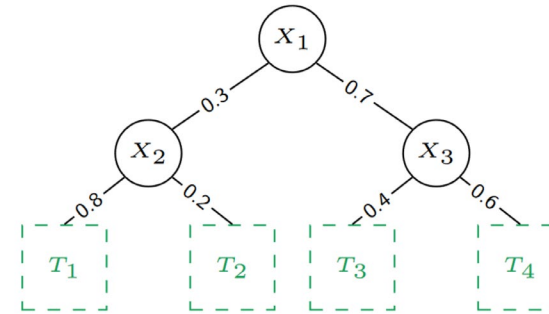


Explainable

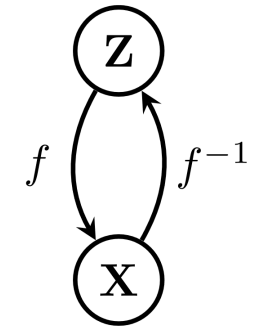
PCs



Tractable



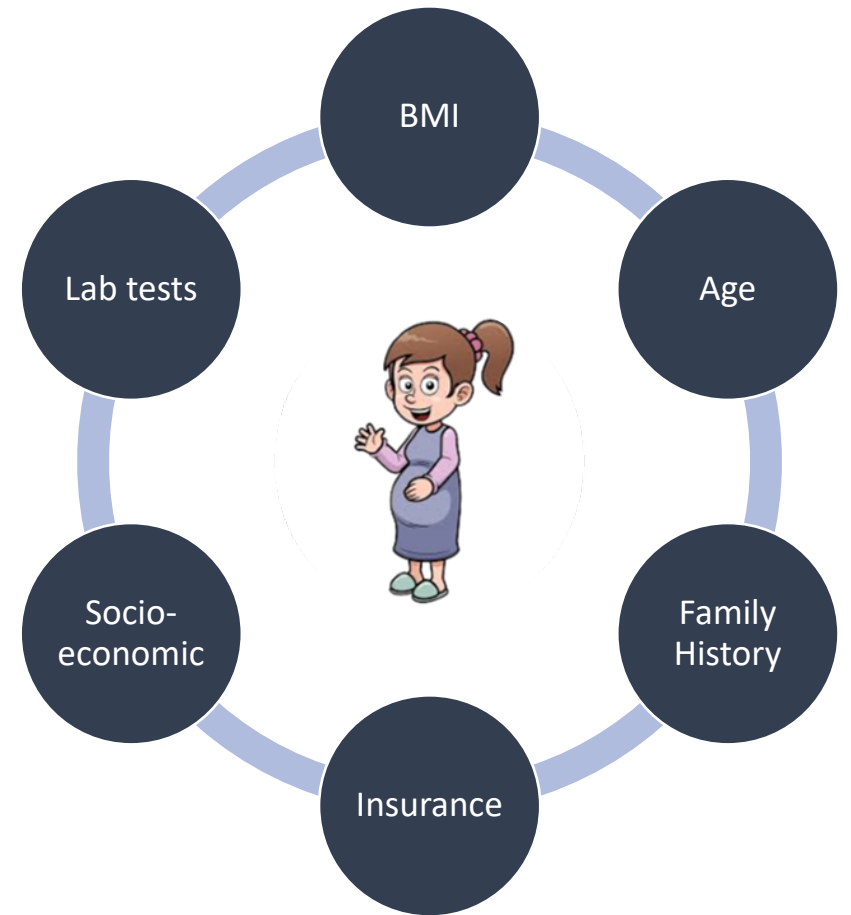
Normalizing flows



Expressive

# Probabilistic Inference

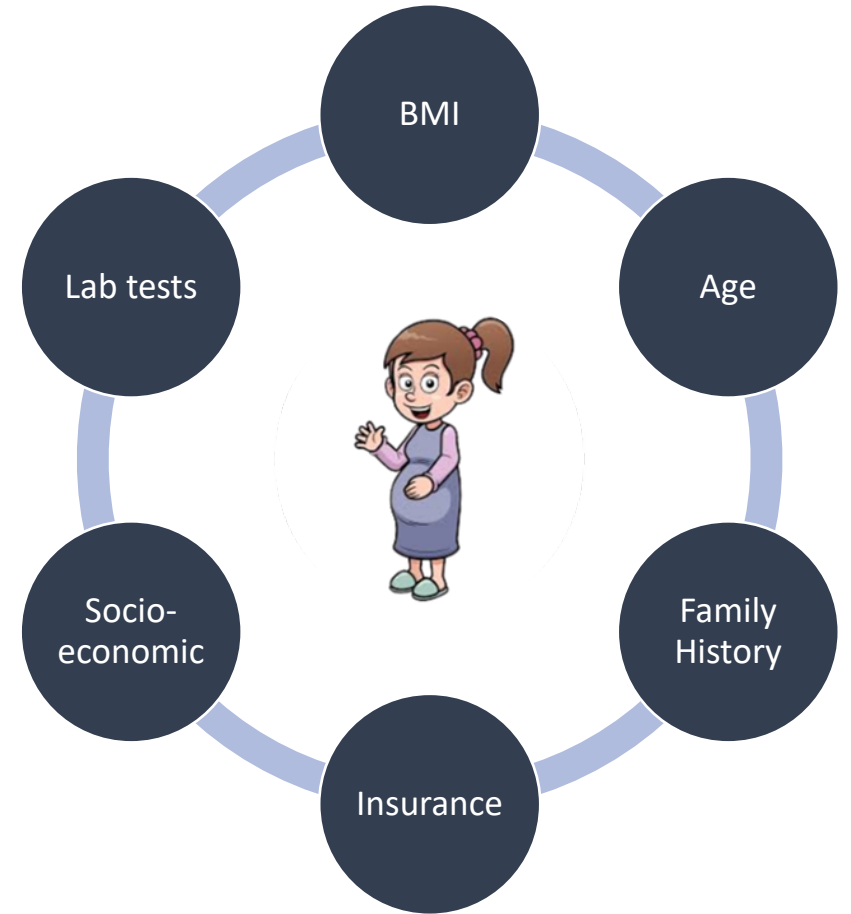
**Q1:** What is the likelihood of a pregnant woman being over the age of 30, having high BMI, a family history of diabetes and gestational diabetes?



# Probabilistic Inference

**Q1:** What is the likelihood of a pregnant woman being over the age of 30, having high BMI, a family history of diabetes and gestational diabetes?

**Q2:** Women of what age are most likely to have gestational diabetes?

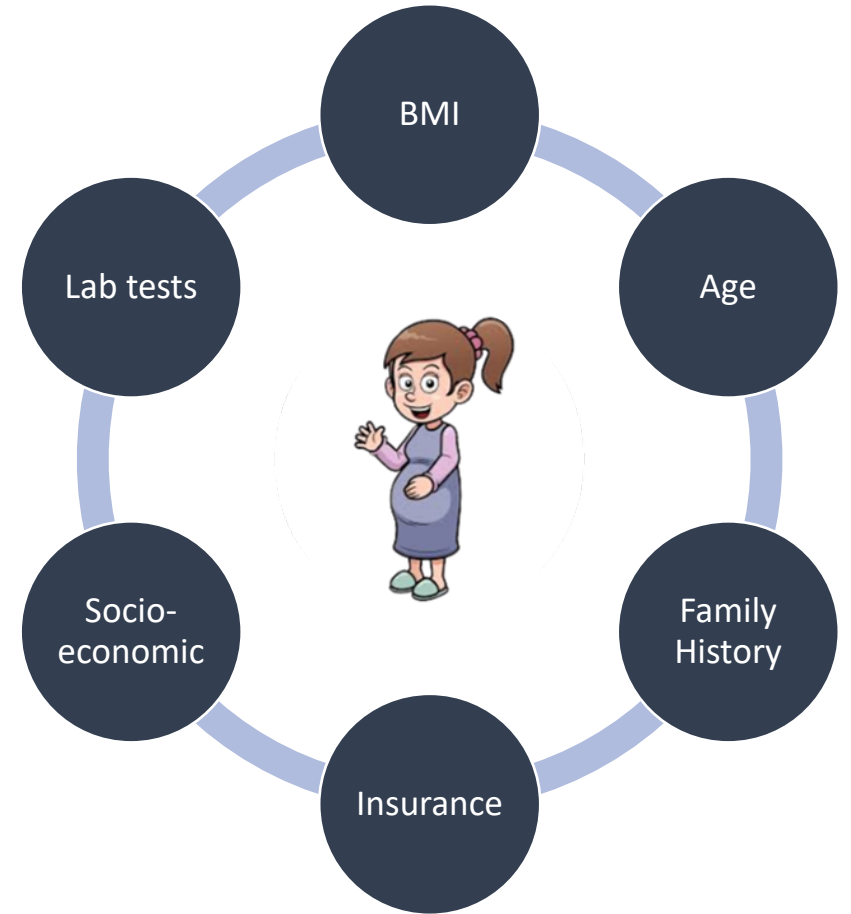


# Probabilistic Inference

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**Train a predictive model!**



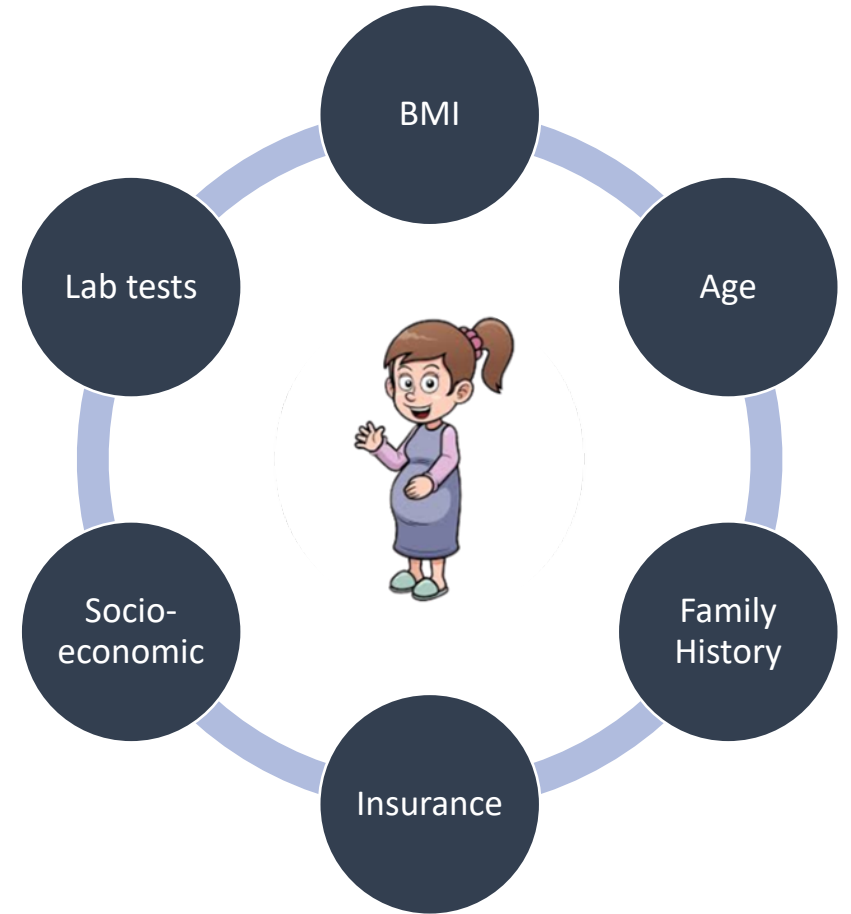
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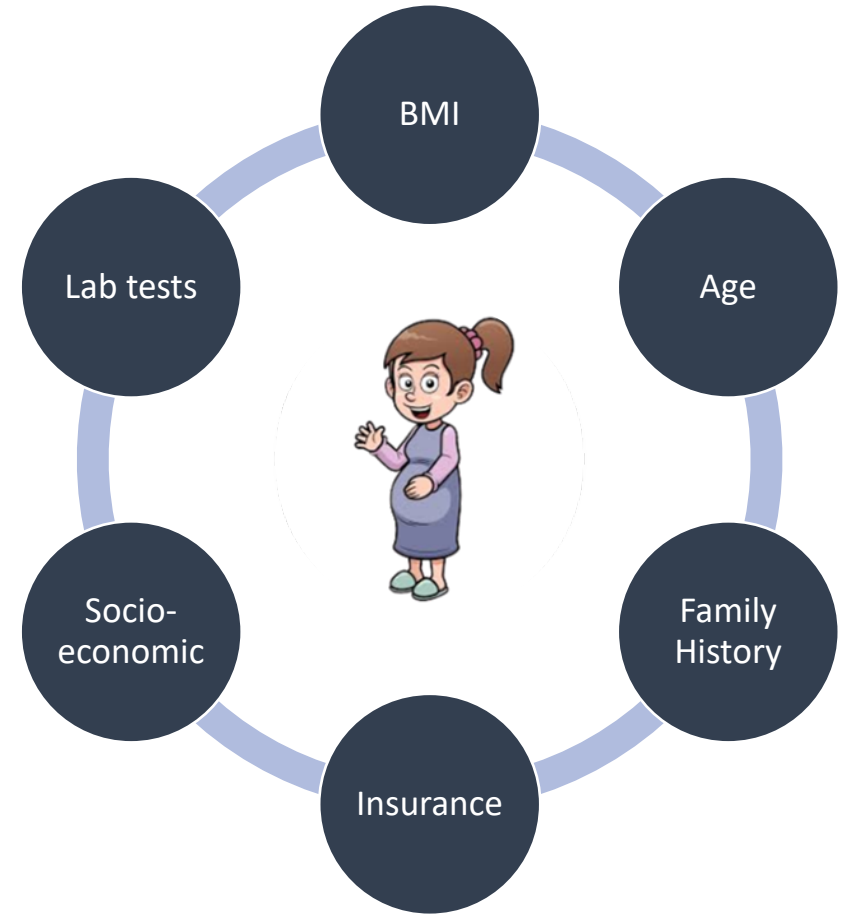
Learn a probabilistic model of the world!



# Probabilistic Inference

**Q1:** What is the likelihood of a pregnant woman being over the age of 30, having high BMI, a family history of diabetes and gestational diabetes?

*$P(BMI = High, Age = 30, FamilyHist = True, GestD = True)$*



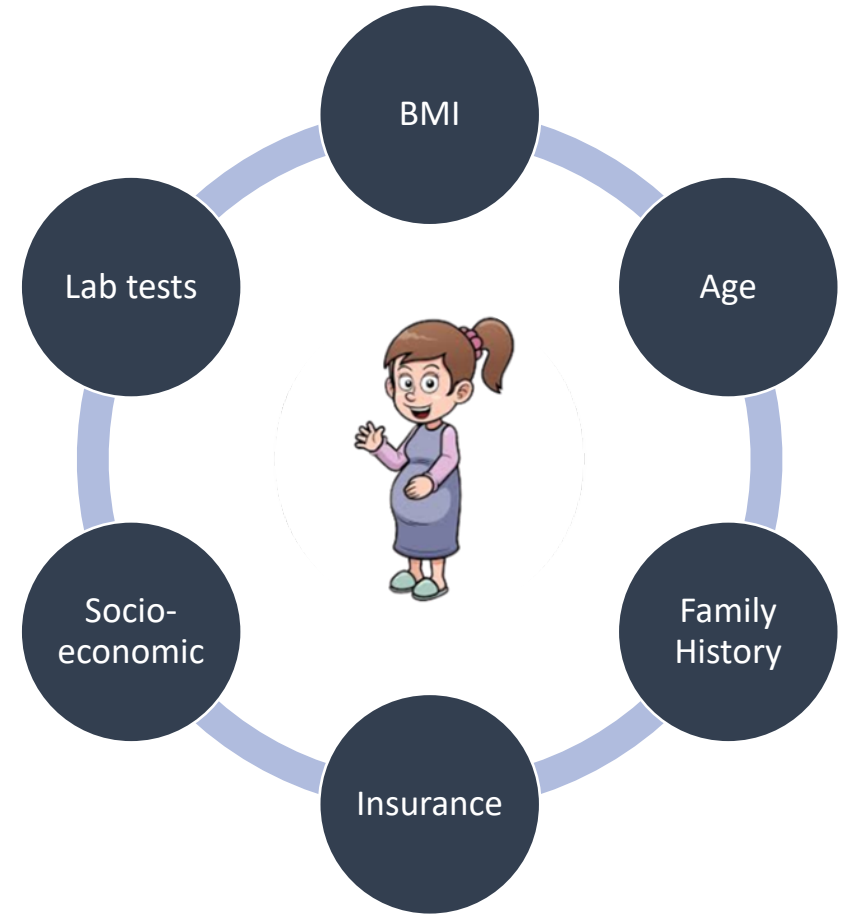


# Probabilistic Inference

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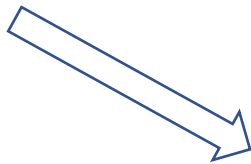
➡ **Marginals**



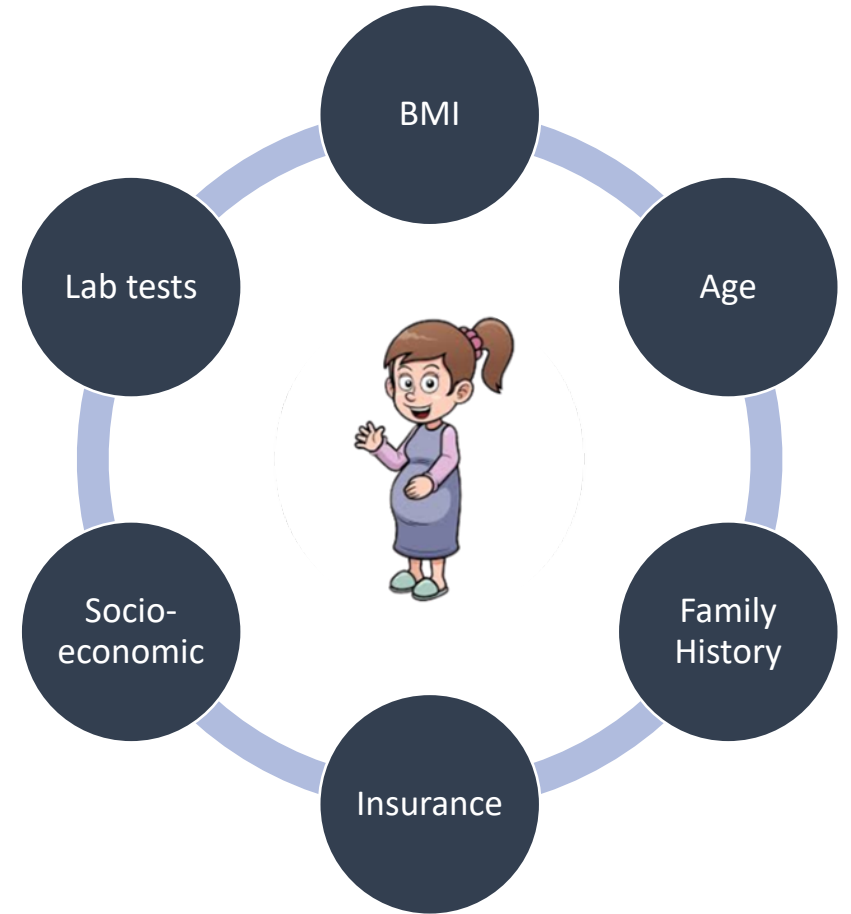
# Probabilistic Inference

**Q2:** Women of what age are most likely to have gestational diabetes?

$$\operatorname{argmax}_a P(\text{Age} = a, \text{GestD} = \text{True})$$



MMAP



# What is tractable probabilistic inference?

A class of queries  $Q$  is tractable on a family of probabilistic models  $M$  iff for any query  $q \in Q$  and model  $m \in M$  *exactly* computing  $q(m)$  runs in time  $O(\text{poly}|m|)$

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## Why tractable inference?

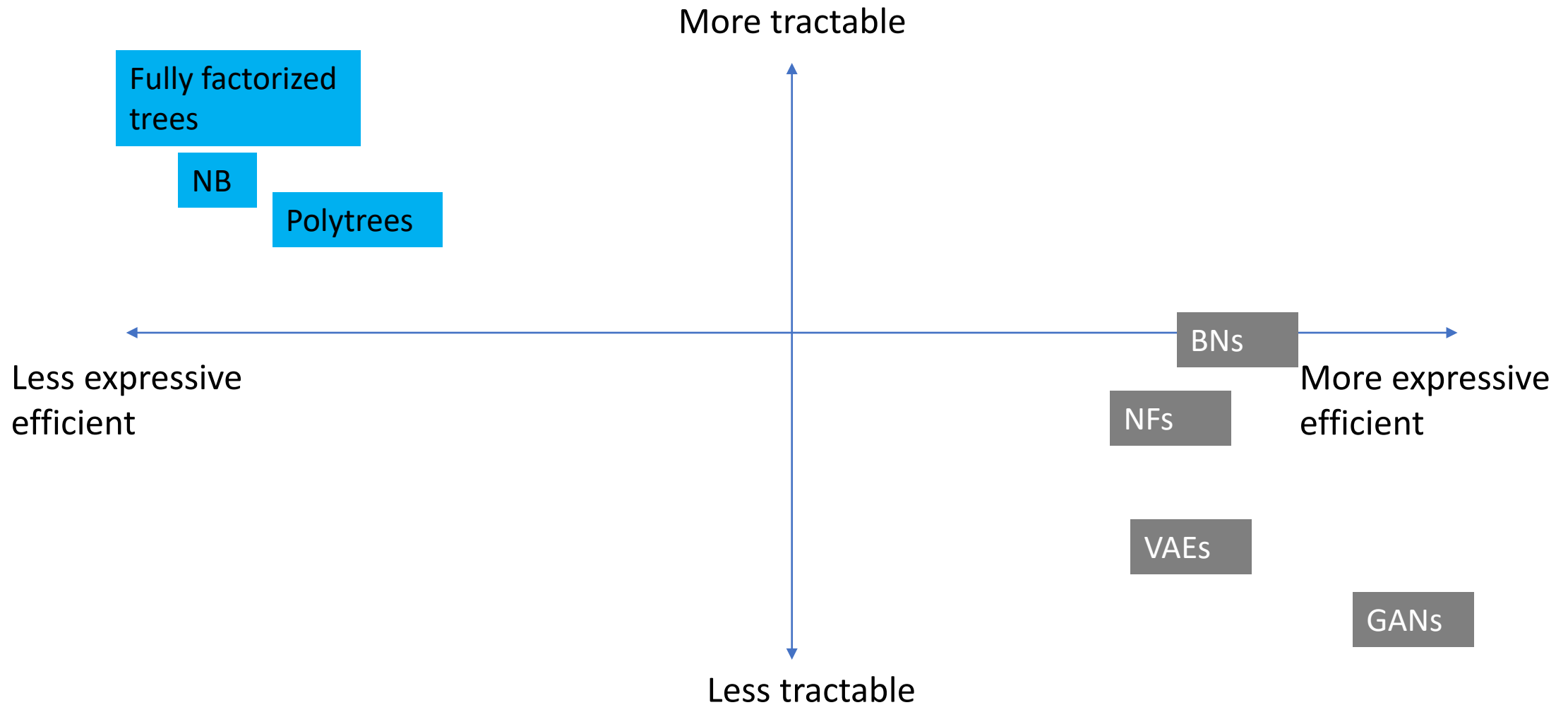
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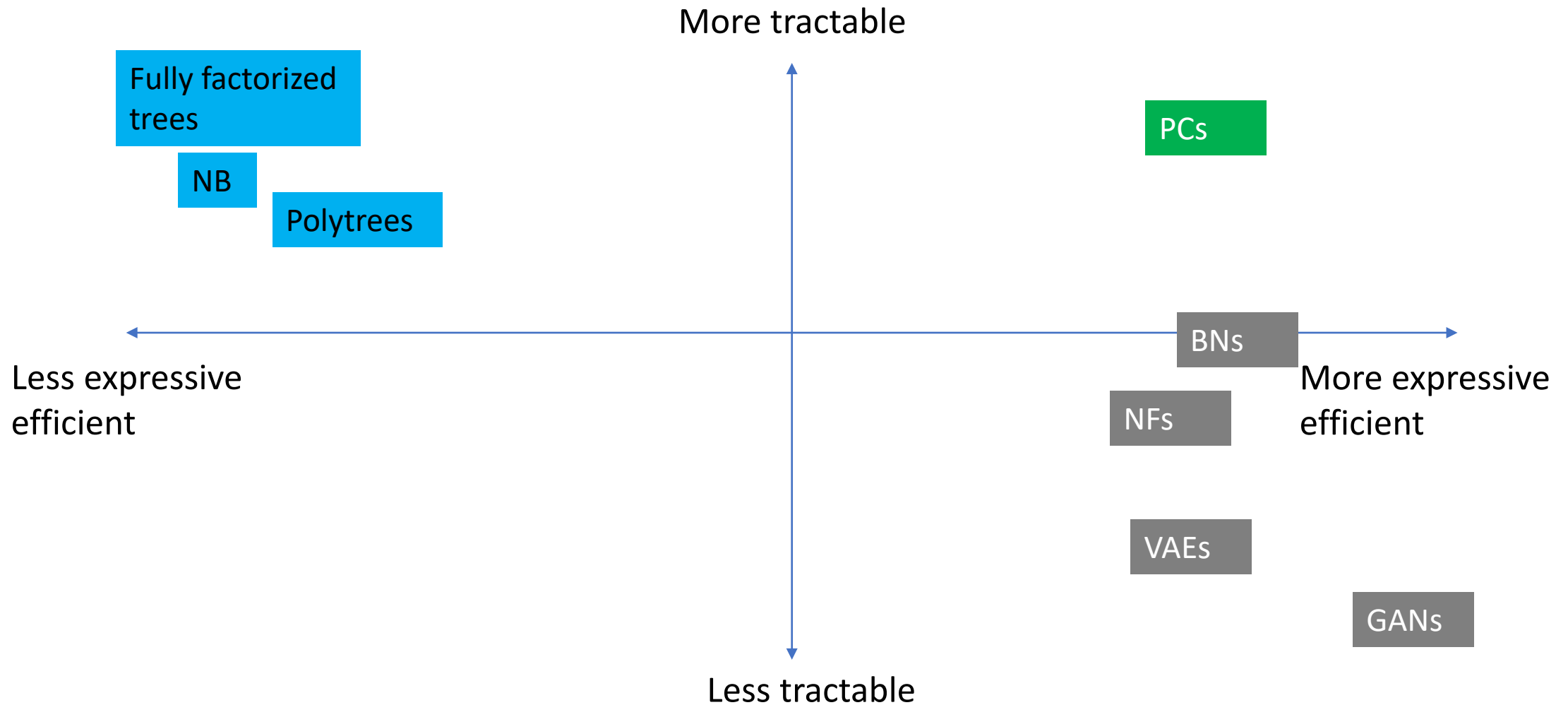
## Why tractable inference?

Scalability   Real-time inference   No need to approximate

# Expressive efficiency vs Tractability



# Expressive efficiency vs Tractability



# Probabilistic Circuits: Outline

## **1. Representation**

## 2. Inference

## 3. Learning



# Probabilistic circuits

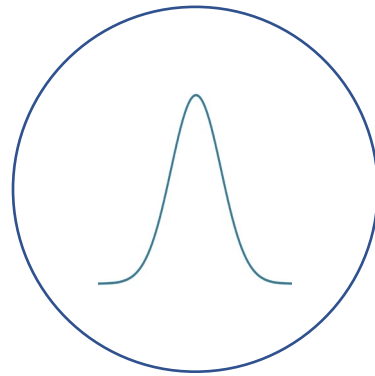
*A probabilistic circuit  $\mathcal{C}$  over variables  $\mathbf{X}$  is a computational graph encoding a probability distribution  $P(\mathbf{X})$*

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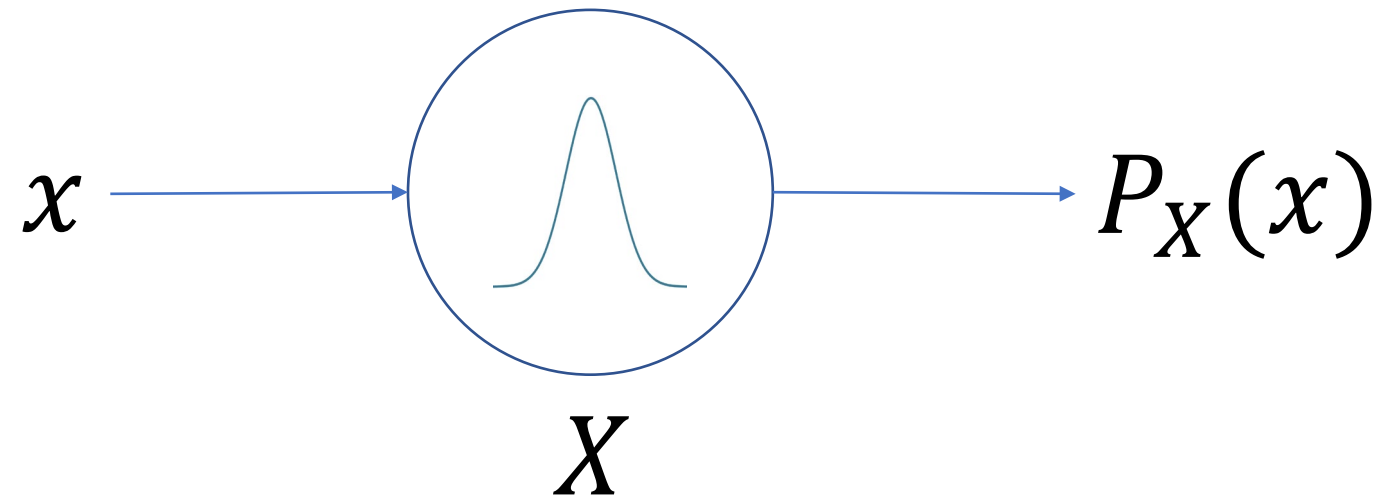
Which computations are  
allowed?

# Leaf nodes



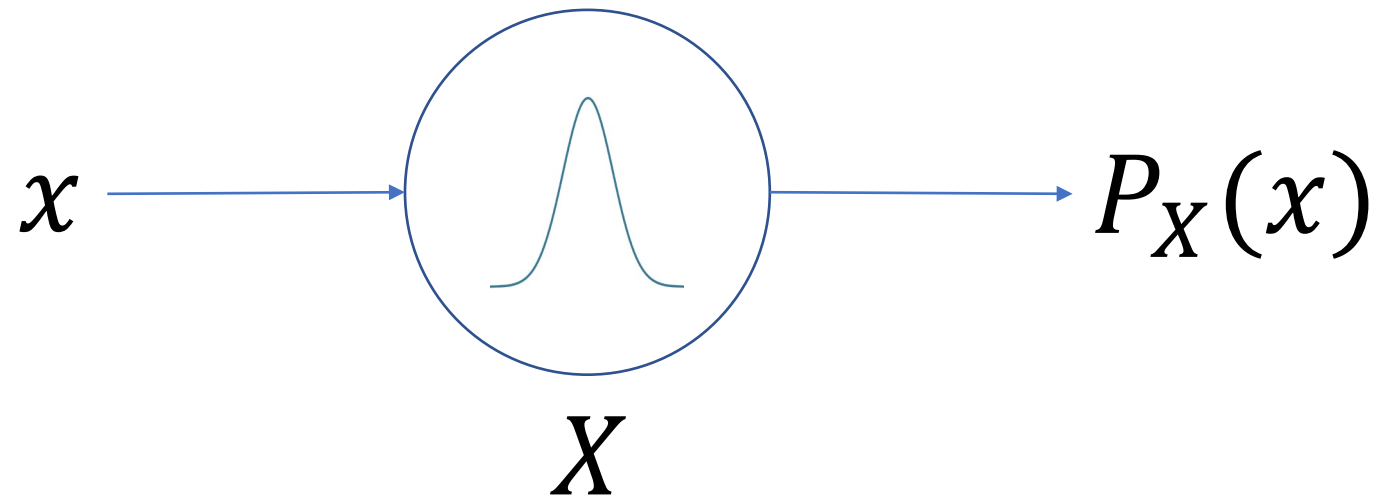
A single node encoding a distribution  
E.g.: Gaussian, categorical etc.

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# Leaf nodes

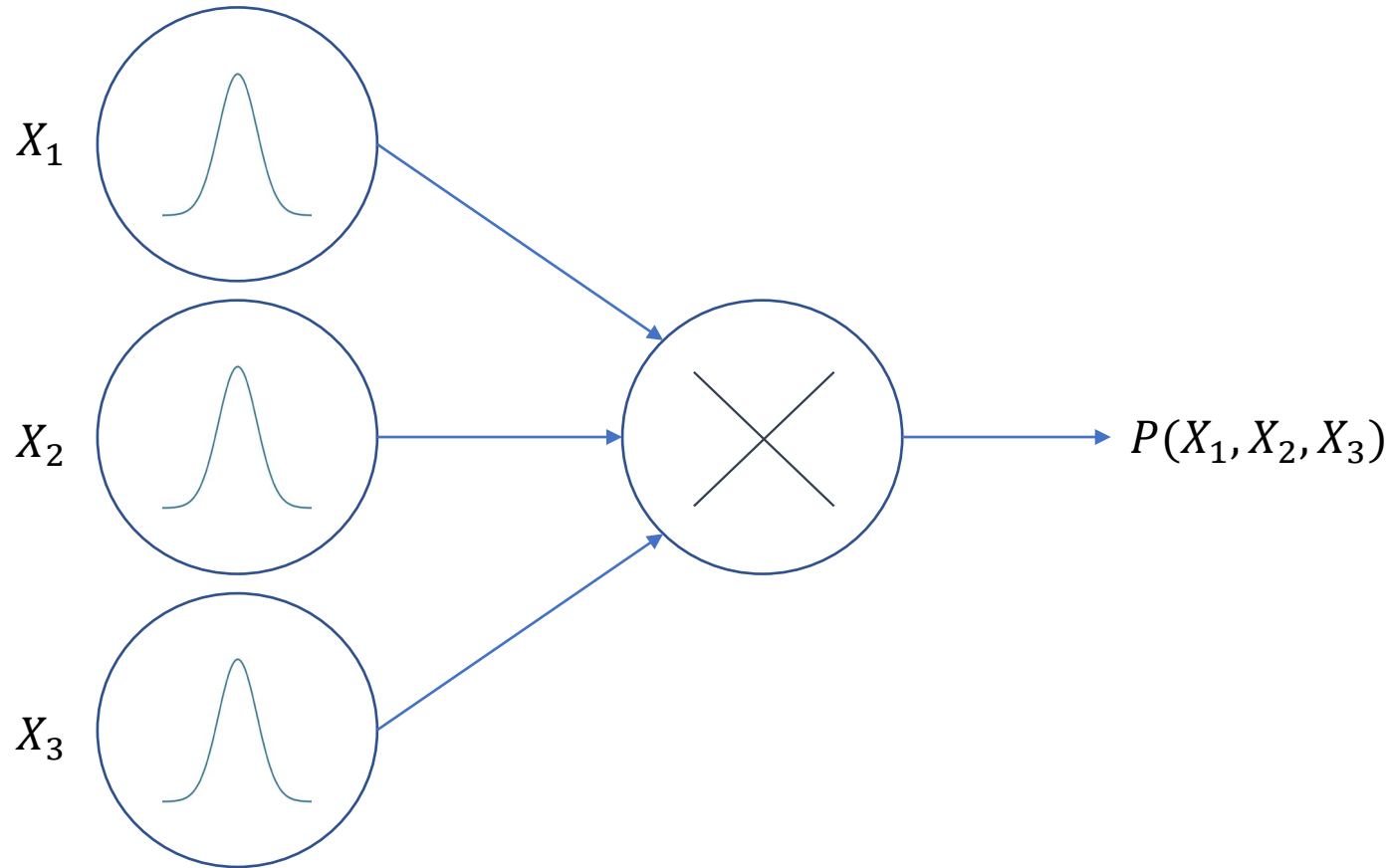


Such simple distributions allow for tractable:

- ❑ Likelihood of full of evidence (EVI)
- ❑ Marginals (MAR)
- ❑ MAP (MAP)

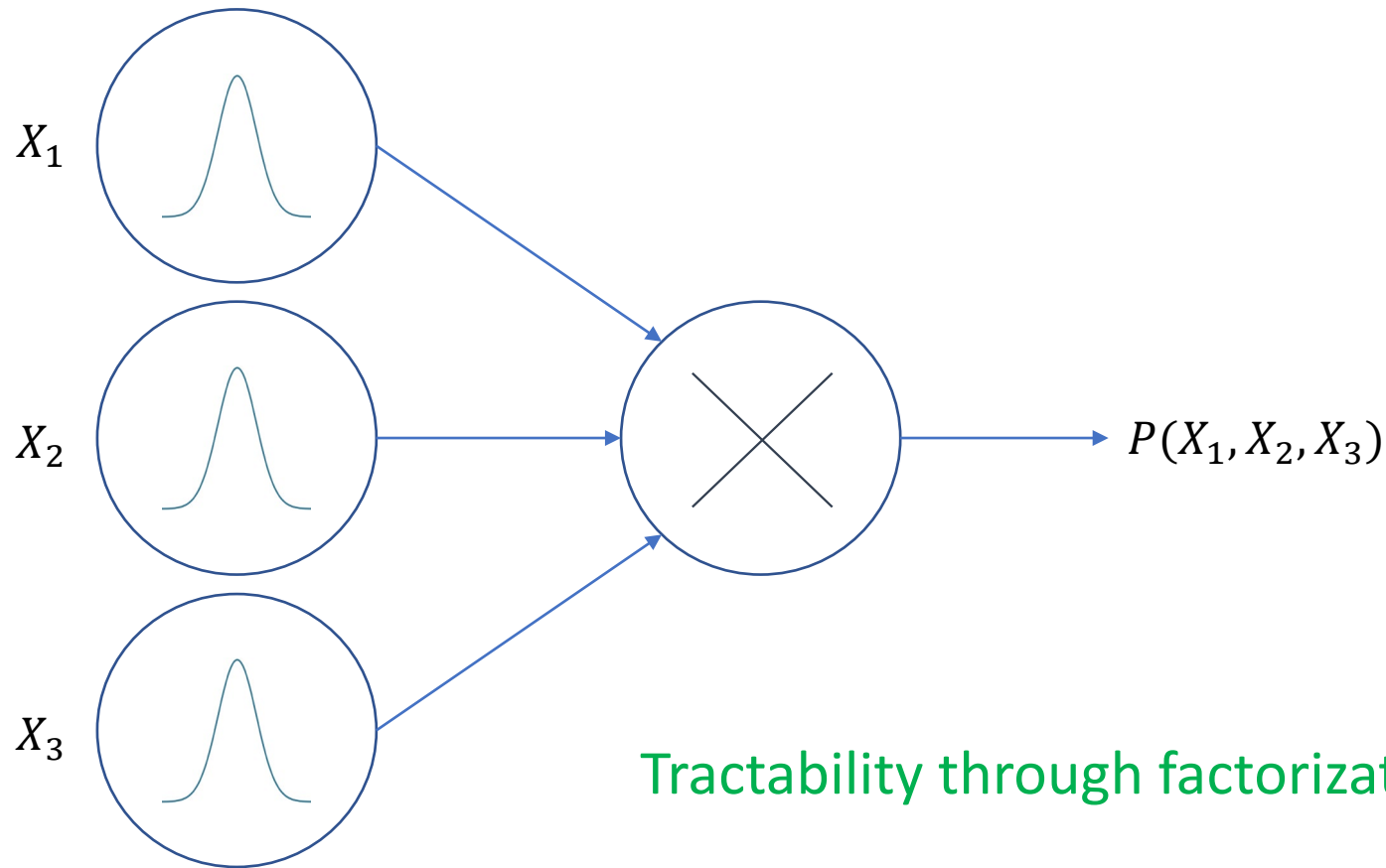
# Product nodes

$$P(X_1, X_2, X_3) = P(X_1) * P(X_2) * P(X_3)$$



# Product nodes

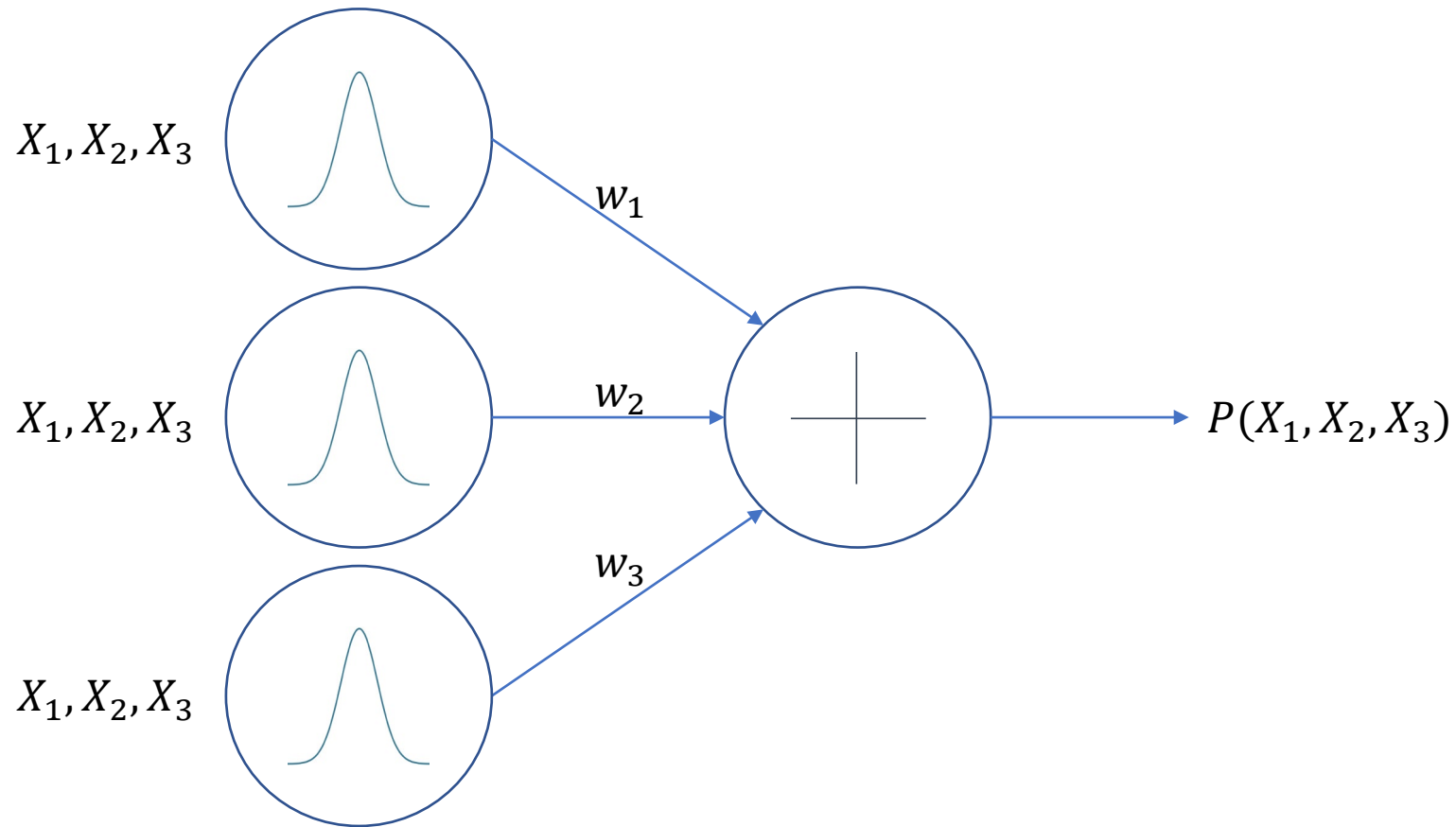
$$P(X_1, X_2, X_3) = P(X_1) * P(X_2) * P(X_3)$$



Tractability through factorization

# Sum nodes

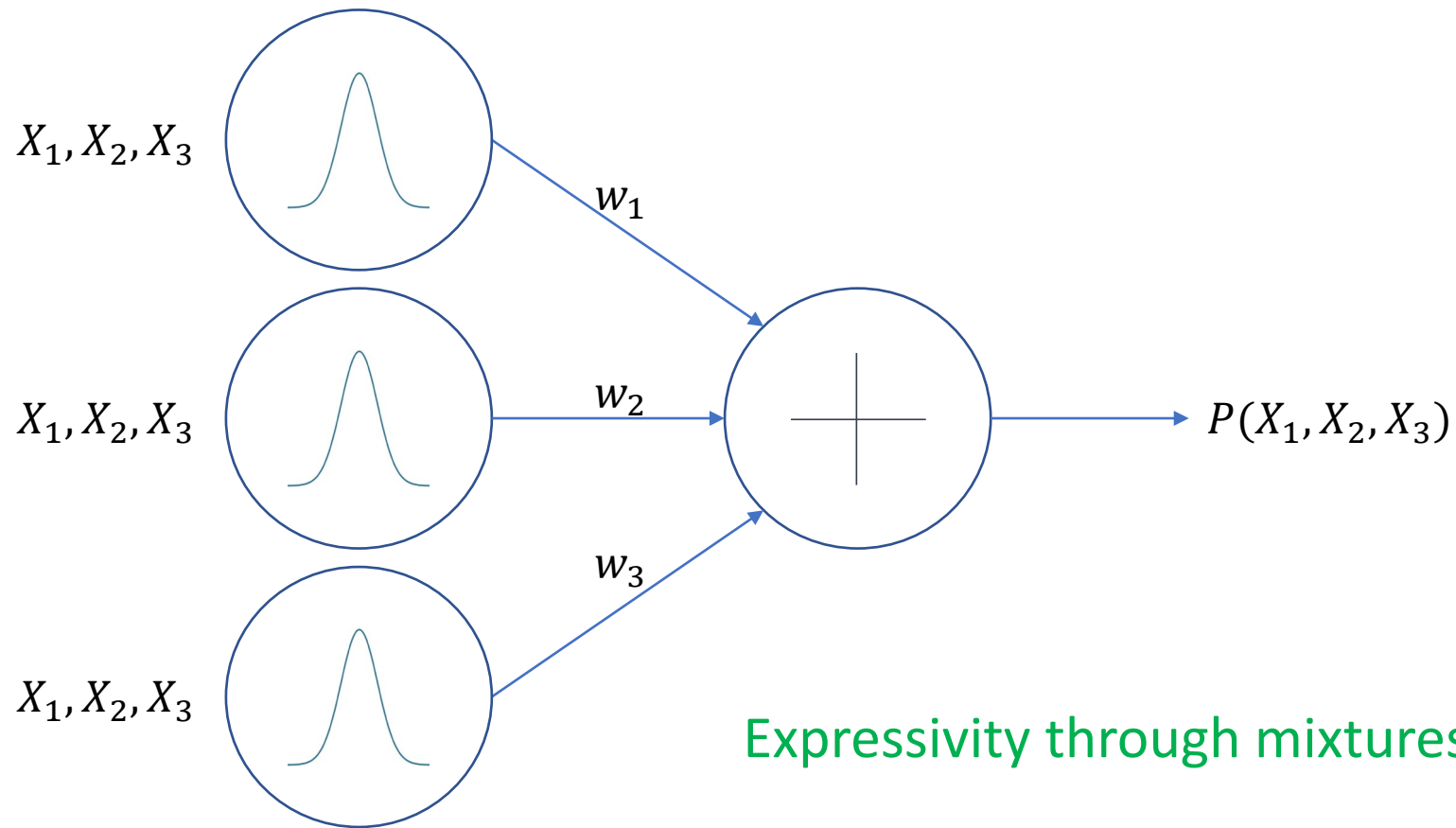
$$P(X_1, X_2, X_3) = w_1 * P_1(X_1, X_2, X_3) + w_2 * P_2(X_1, X_2, X_3) + w_3 * P_3(X_1, X_2, X_3)$$





# Sum nodes

$$P(X_1, X_2, X_3) = w_1 * P_1(X_1, X_2, X_3) + w_2 * P_2(X_1, X_2, X_3) + w_3 * P_3(X_1, X_2, X_3)$$



# Probabilistic circuits

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Any computational graph composed of sums and products?

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Structural constraints to ensure tractability!

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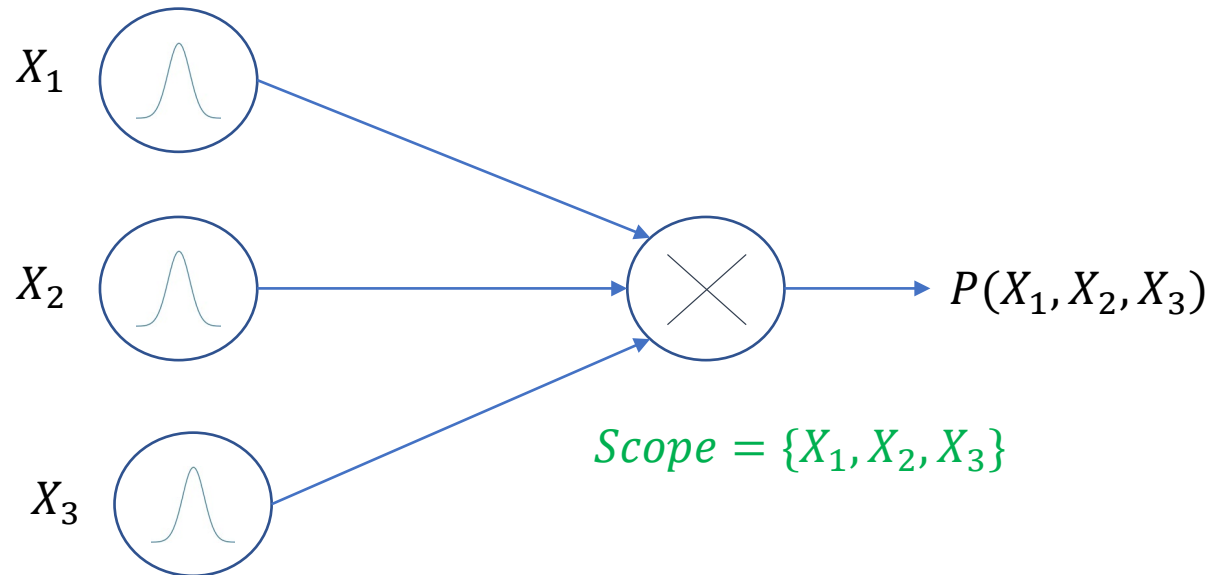
Structural constraints to ensure tractability!

Which constraints?

# Definitions to build up to structural constraints

***Scope:*** The scope of a node is the set of all variables in the leaves of the subgraph rooted at that node

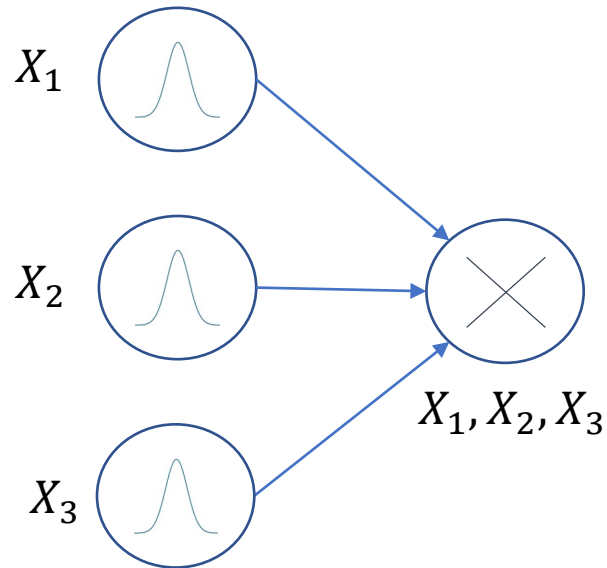
*Intuitively, the scope identifies the variables the output of a node “depends” on*



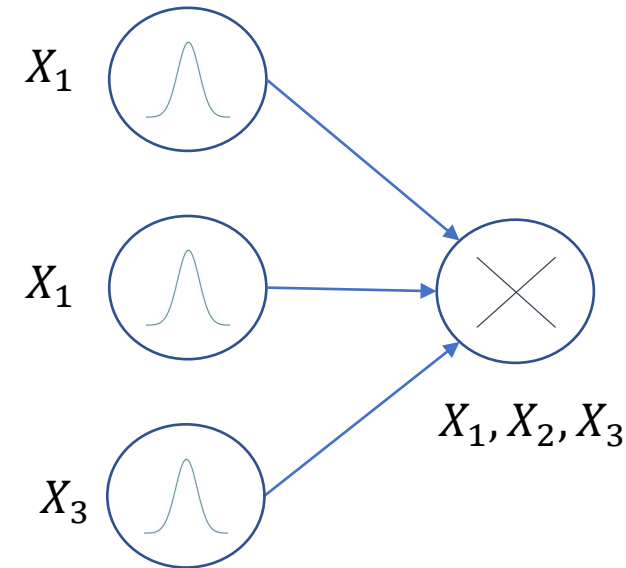
# Decomposability

A *product* node is *decomposable* if the scope of its children are disjoint

A *PC* is *decomposable* if all its product nodes are decomposable



*Decomposable circuit*

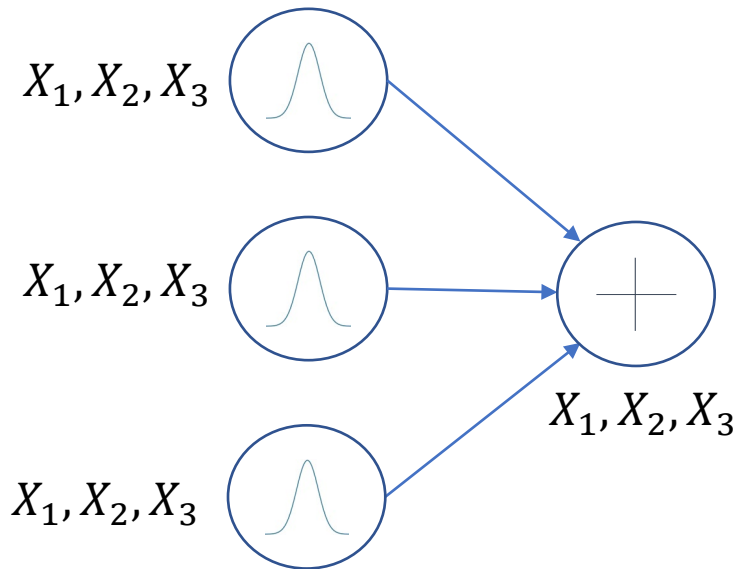


*Non – decomposable circuit*

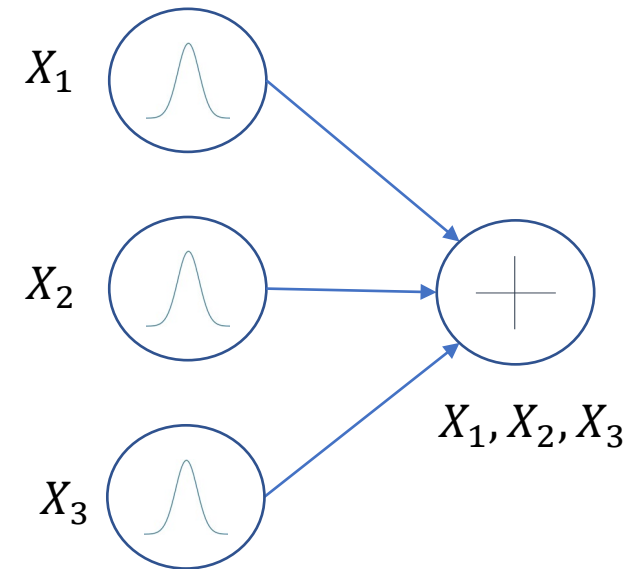
# Smoothness

A *sum* node is *smooth* if its children have the same scope

A *PC* is *smooth* if all its sum nodes are smooth



*Smooth circuit*

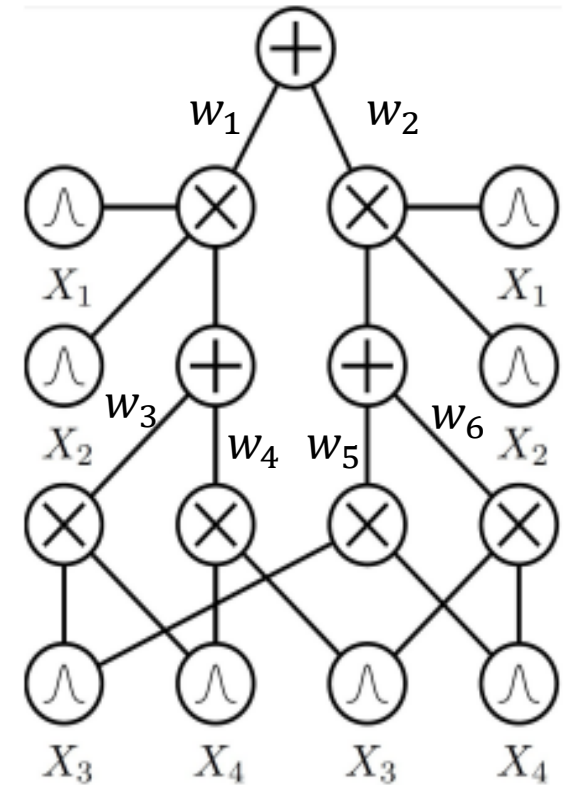


*Non – smooth circuit*

# Smooth + Decomposable = Tractable MAR

$$P(\mathbf{x}) = \sum_i w_i P_i(\mathbf{x})$$

$$\begin{aligned} \int P(\mathbf{x}) d\mathbf{x} &= \int \sum_i w_i P_i(\mathbf{x}) d\mathbf{x} \\ &= \sum_i w_i \int P_i(\mathbf{x}) d\mathbf{x} \end{aligned}$$



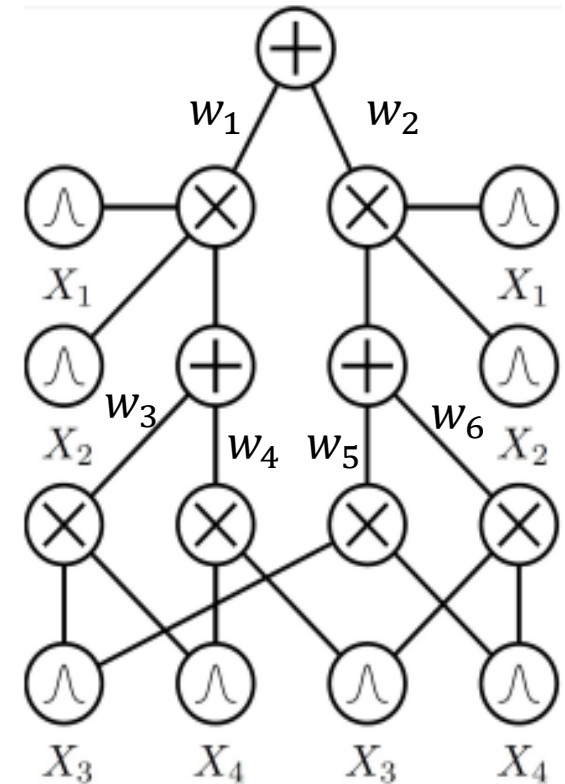


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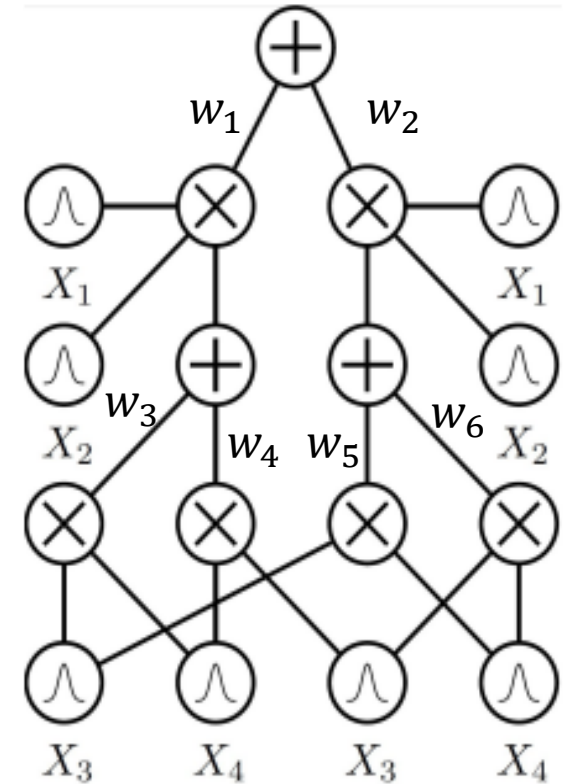
Integrals at smooth sum nodes are “pushed down” to children



# Smooth + Decomposable = Tractable MAR

$$P(\mathbf{x}, \mathbf{y}, \mathbf{z}) = P(\mathbf{x}) * P(\mathbf{y}) * P(\mathbf{z})$$

$$\begin{aligned} & \int \int \int P(\mathbf{x}, \mathbf{y}, \mathbf{z}) d\mathbf{x} d\mathbf{y} d\mathbf{z} \\ &= \int \int \int P(\mathbf{x}) P(\mathbf{y}) P(\mathbf{z}) d\mathbf{x} d\mathbf{y} d\mathbf{z} \\ &= \int P(\mathbf{x}) d\mathbf{x} \int P(\mathbf{y}) d\mathbf{y} \int P(\mathbf{z}) d\mathbf{z} \end{aligned}$$

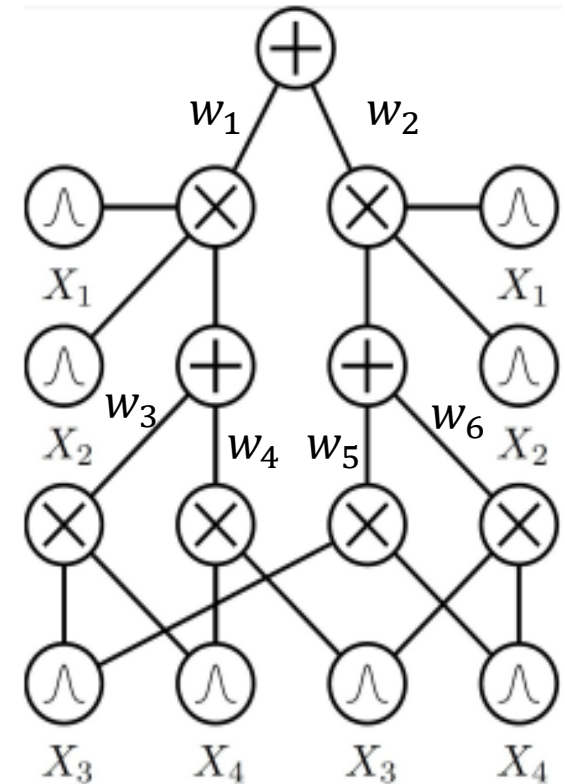


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*Integrals at decomposable product nodes decompose into simpler ones*



# Probabilistic Circuits: Outline

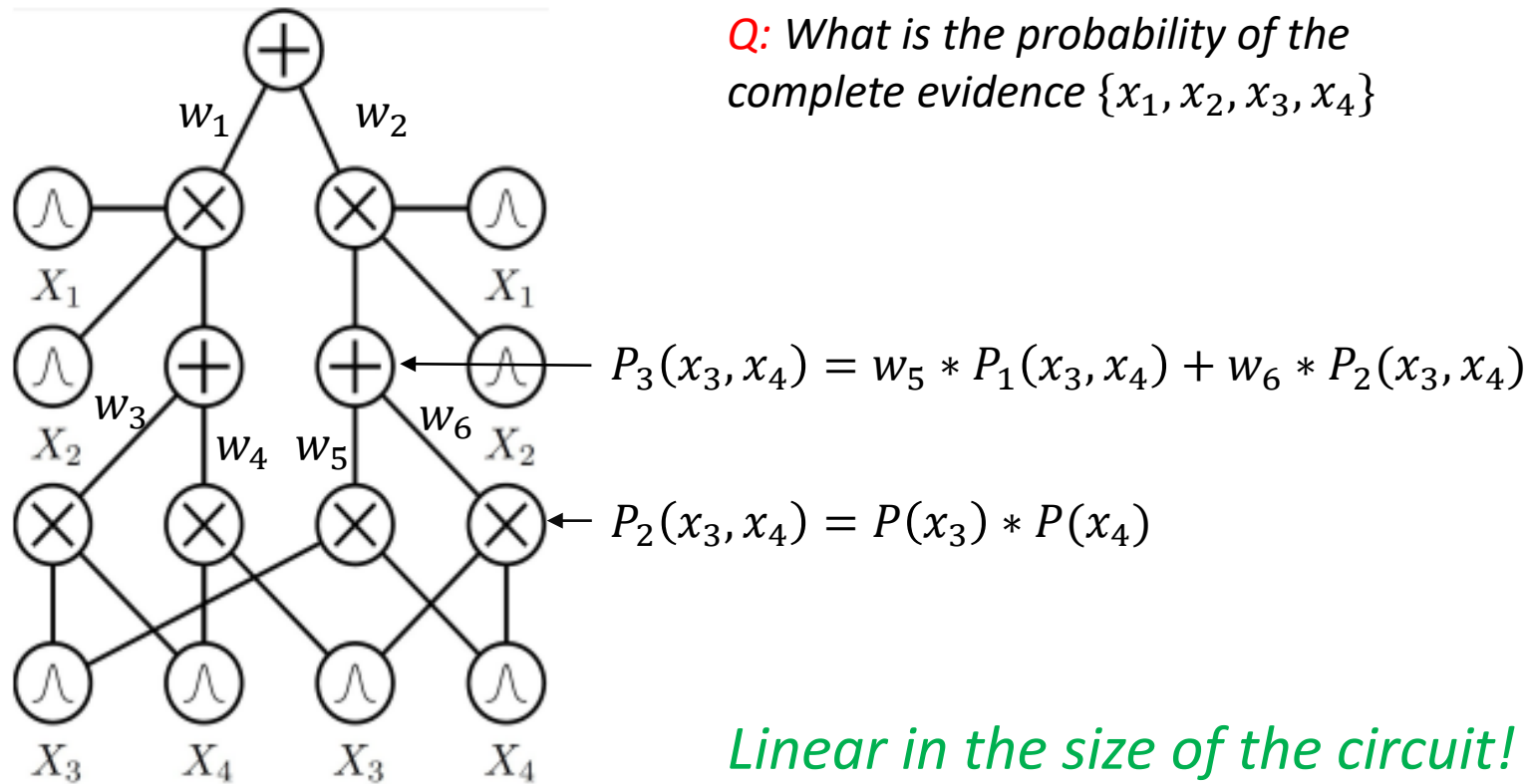
1. Representation

**2. Inference**

3. Learning

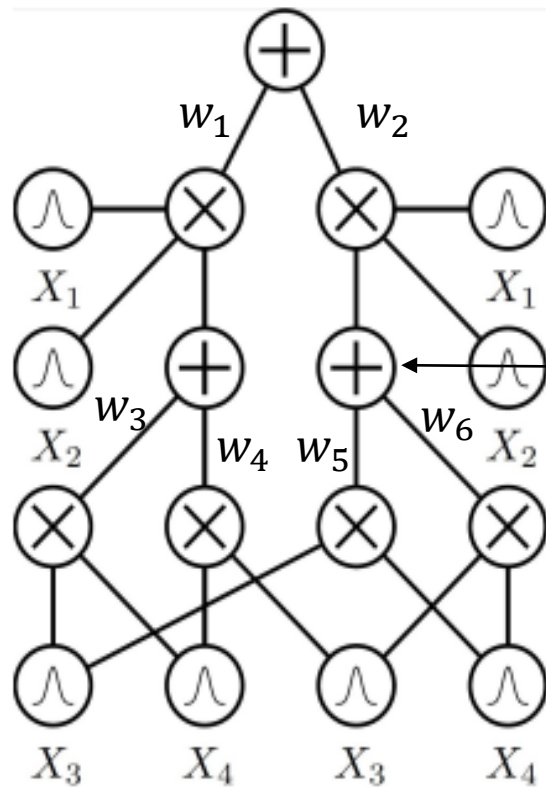
# Inference: evaluate the computational graph!

**EVI:** Evaluate the PC bottom-up



# Inference: evaluate the computational graph!

**MAR:** Set marginalized leaf distributions to 1 (assuming normalized distributions) and compute output of root node



**Q:** What is the marginal probability of  $\{x_1, x_2, x_3\}$

$$P_3(x_3) = w_5 * P_1(x_3) + w_6 * P_2(x_3)$$

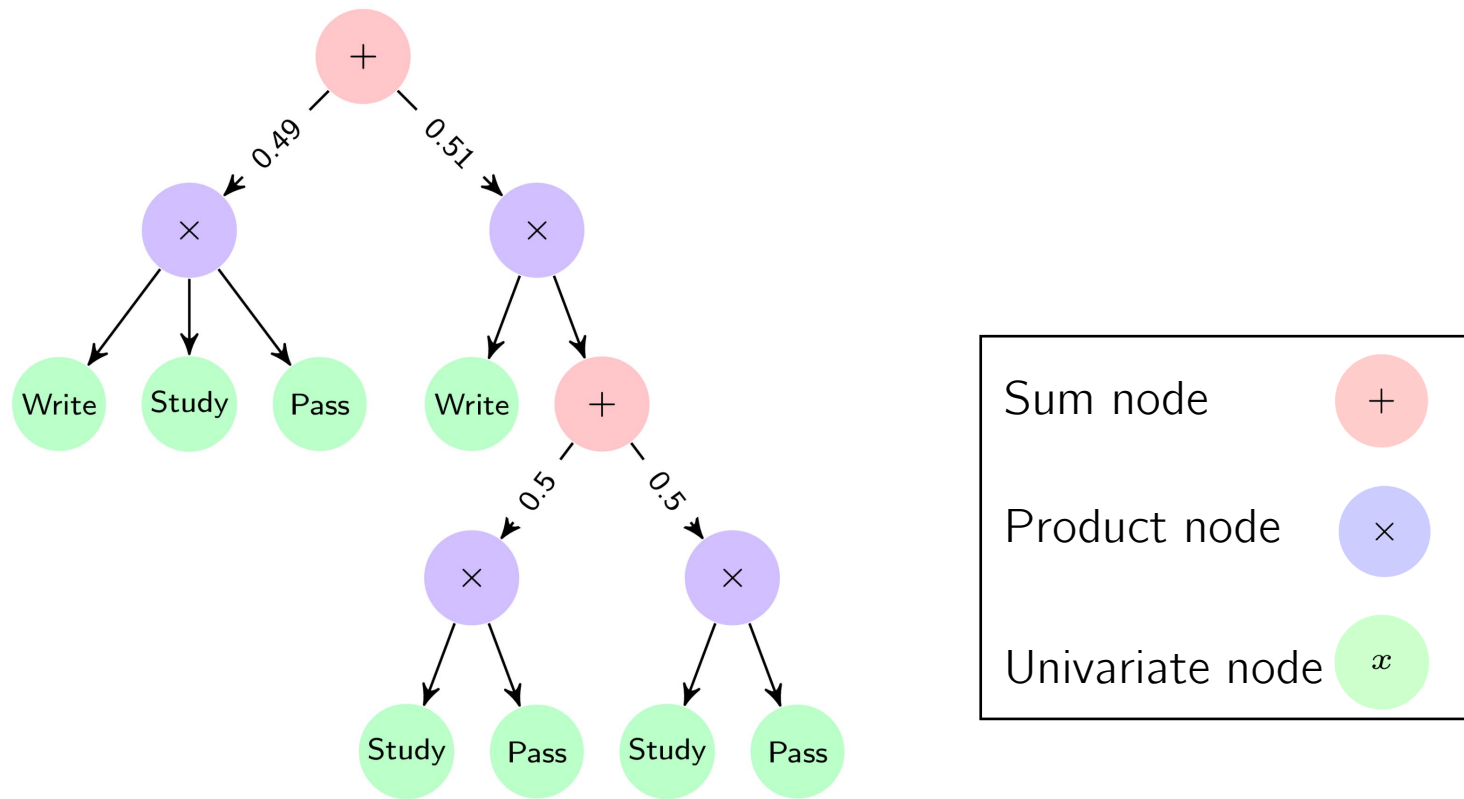
$$P_2(x_3, x_4) = P(x_3) * \int P(x_4) dx_4 = P(x_3) * 1$$

*Linear in the size of the circuit!*

# Probabilistic Circuits: Outline

1. Representation
2. Inference
- 3. Learning**

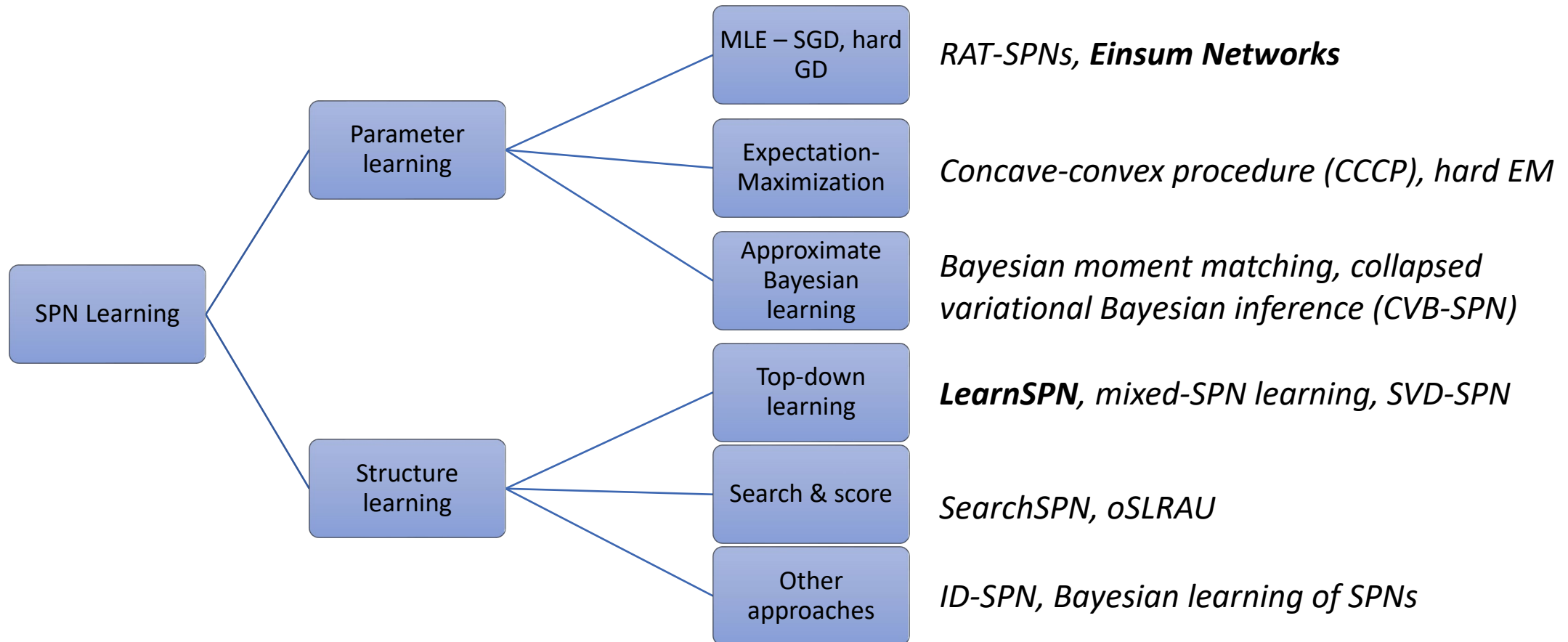
# Sum-product networks: Smooth & Decomposable PCs



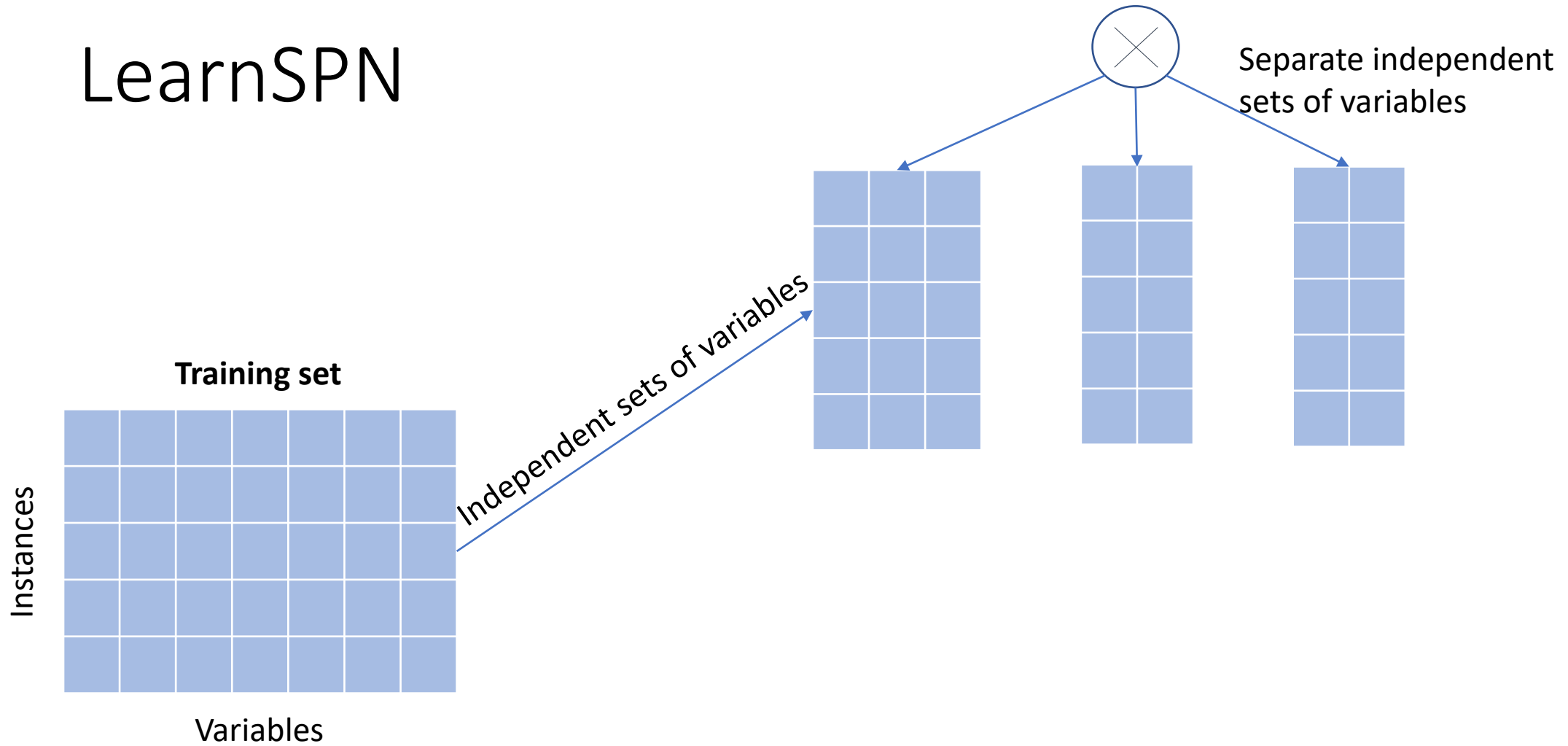
Hoifun Poon and Pedro Domingos, "Sum-product networks: A new deep architecture", Proceedings of the Twenty-Seventh international conference on Uncertainty in artificial intelligence. 2011



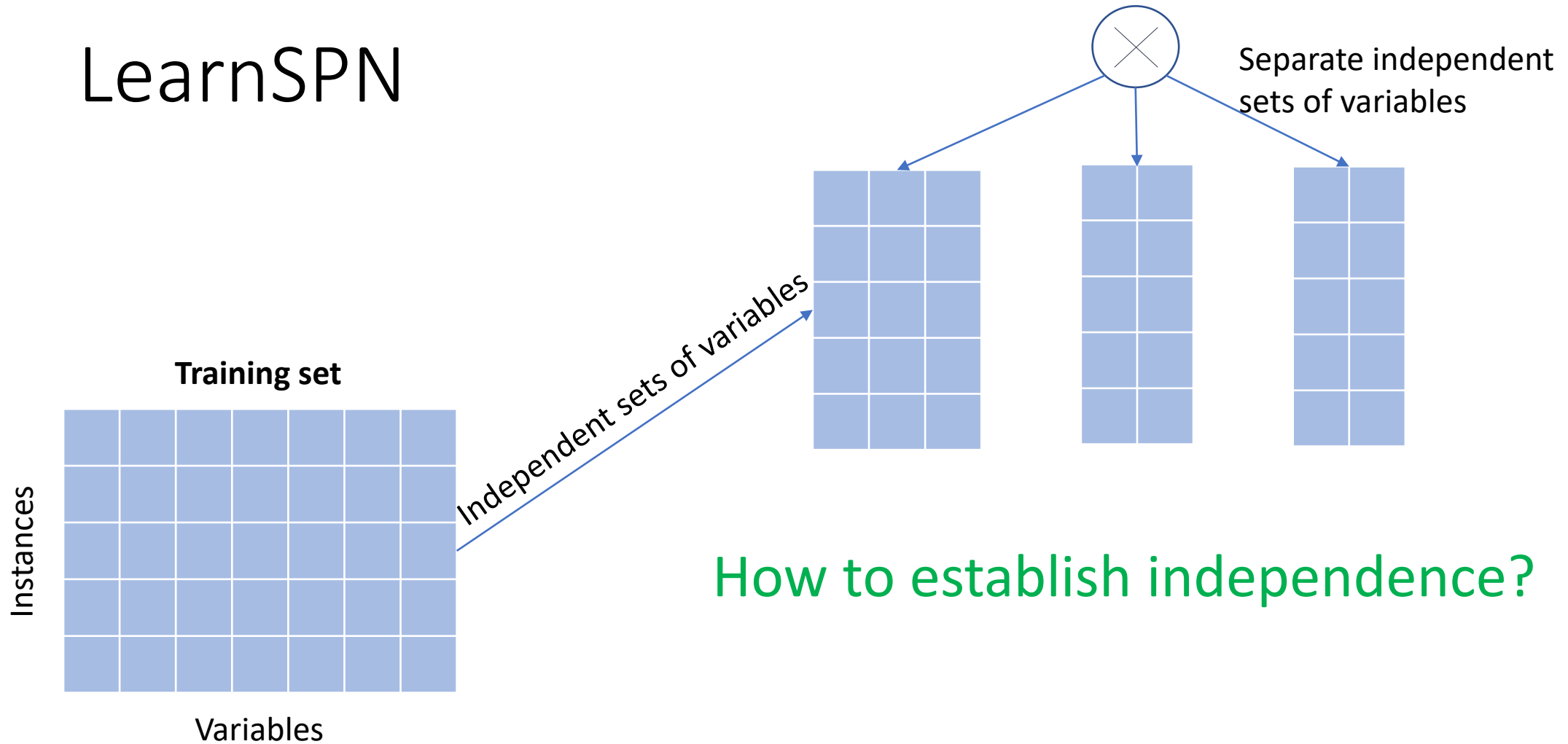
# Sum-product networks: Learning



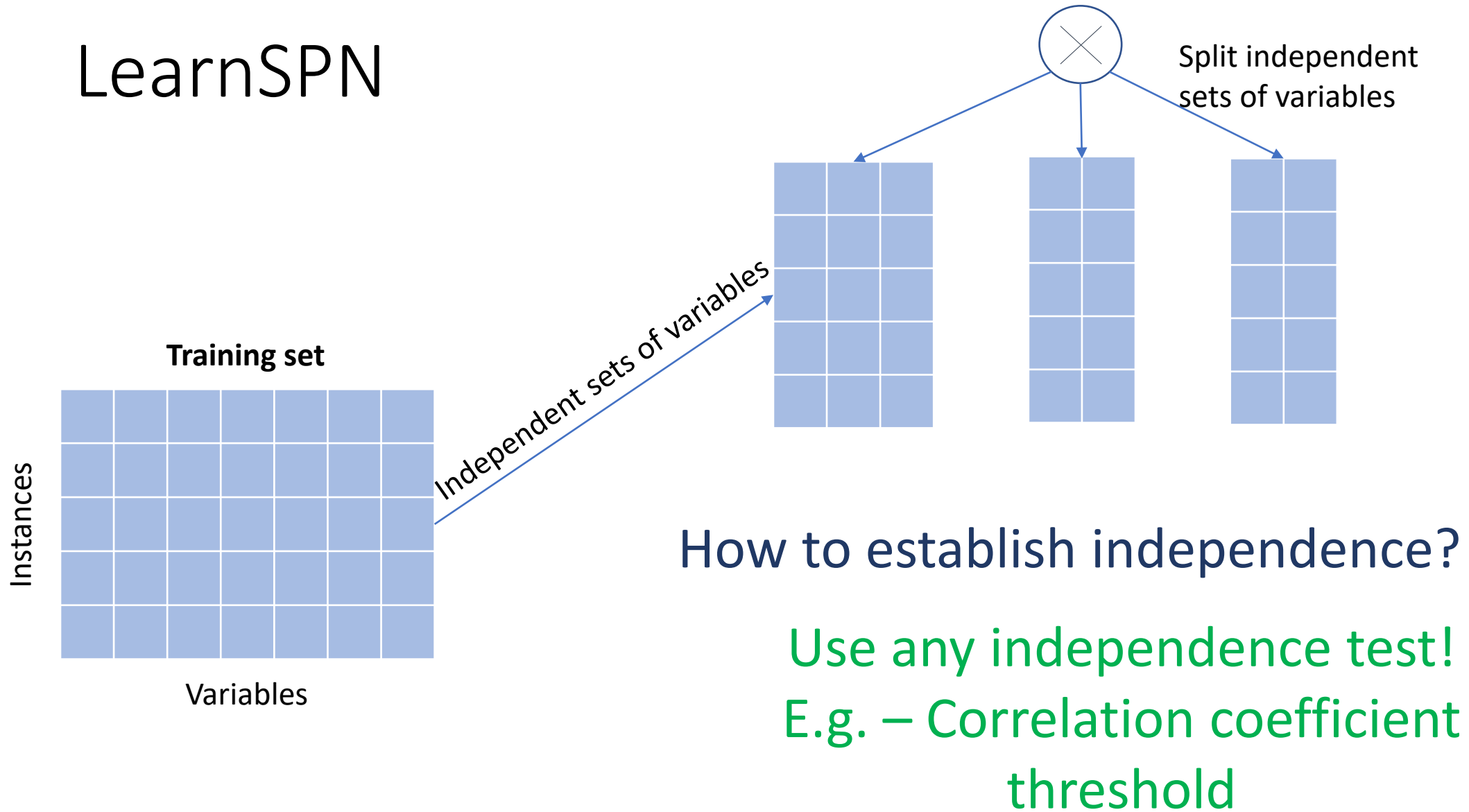
# LearnSPN



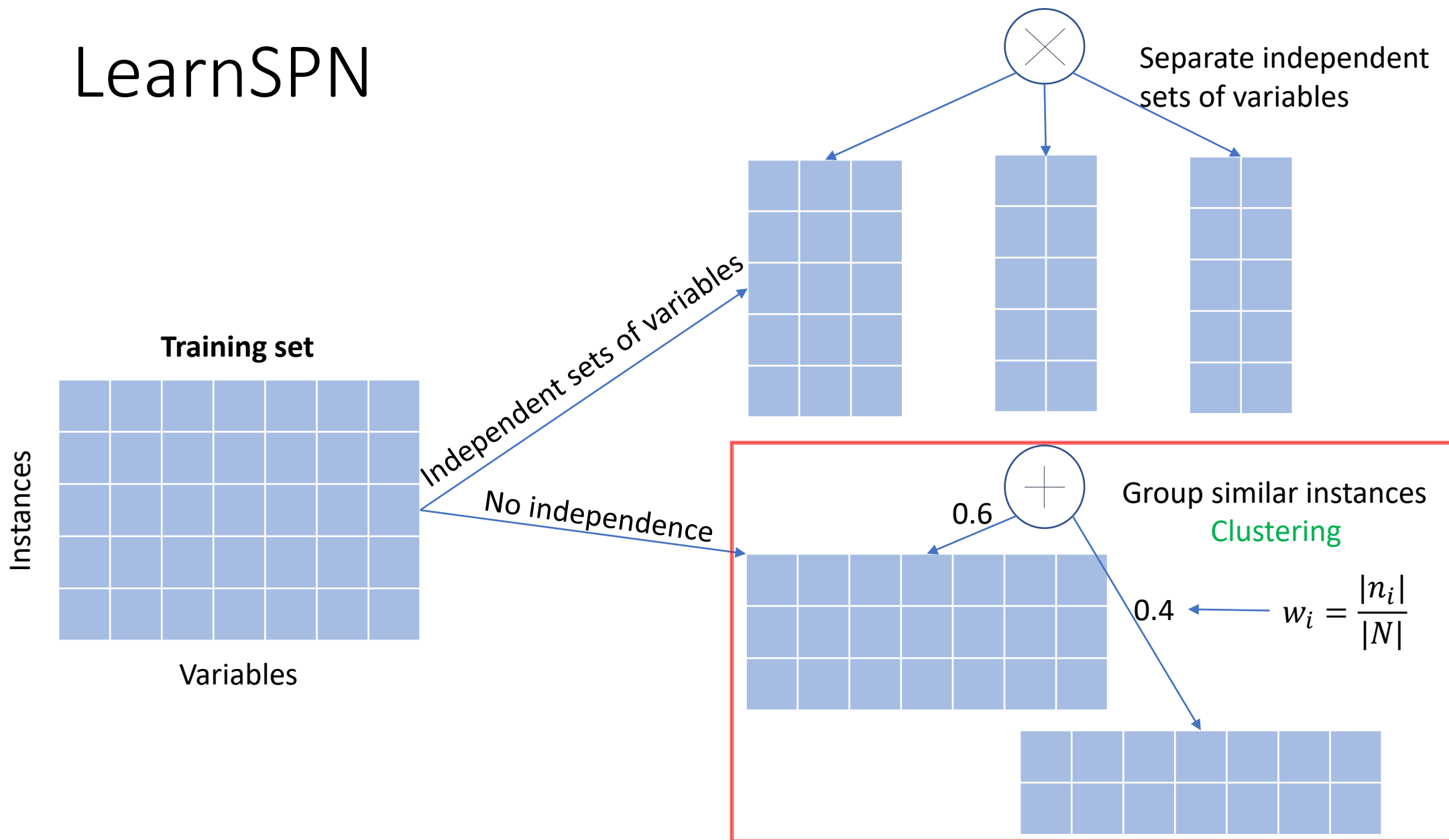
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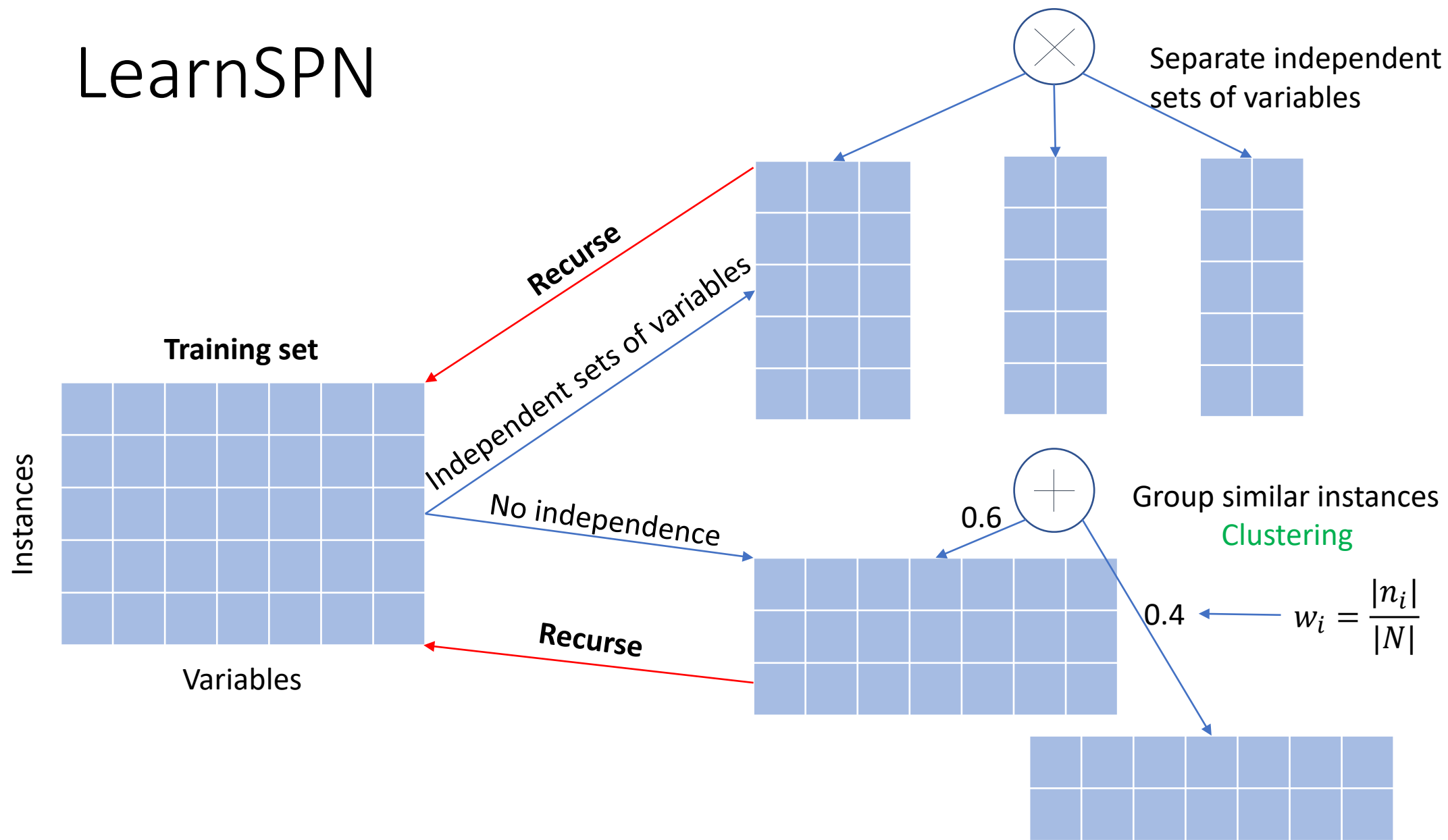
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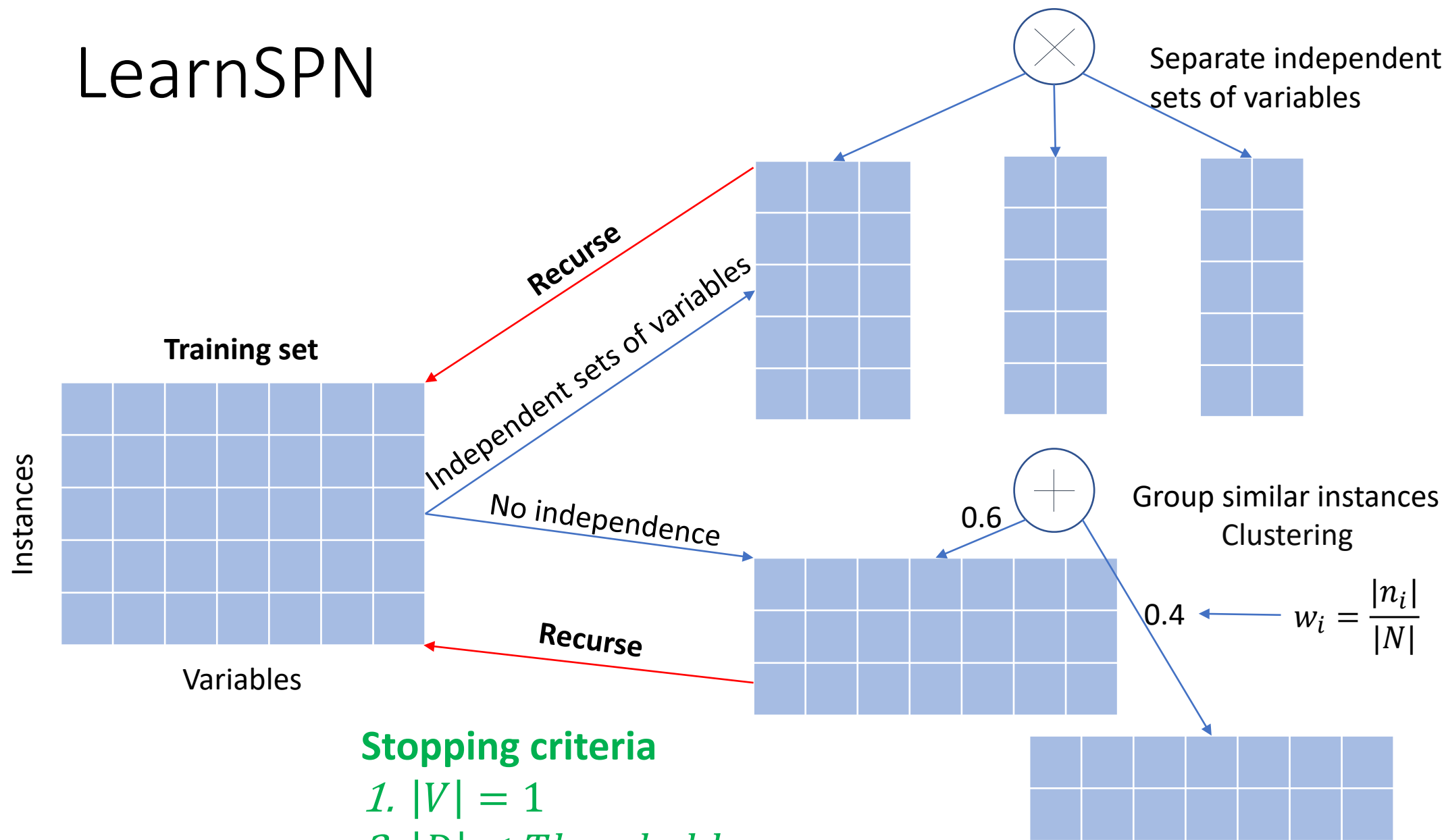
# LearnSPN



# LearnSPN



# LearnSPN



## Stopping criteria

1.  $|V| = 1$
2.  $|D| < Threshold$

# Einsum Networks

## Weaknesses of PCs

- ❑ Highly sparse computational graphs
- ❑ ~ 50 times slower than neural net of comparable size



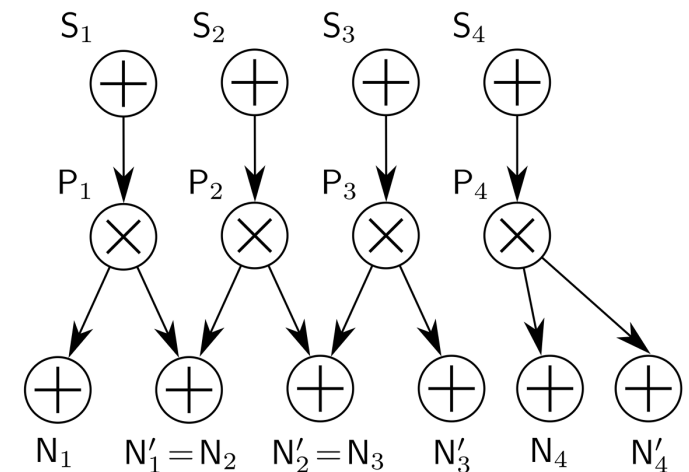
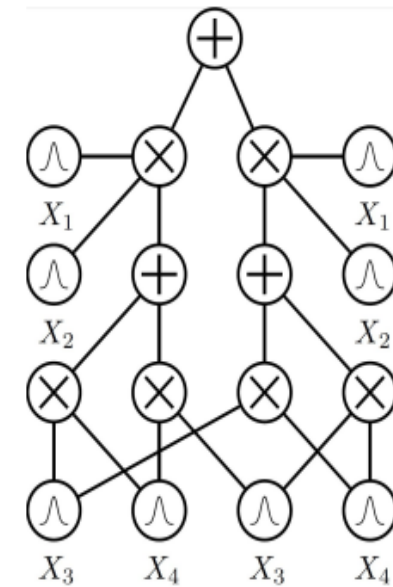
# Einsum Networks

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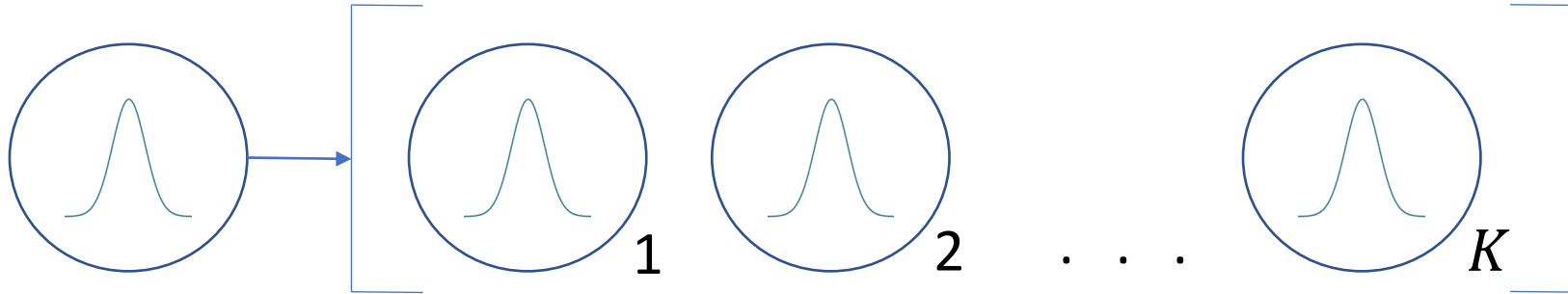
- ❑ Highly sparse computational graphs
- ❑ ~ 50 times slower than neural net of comparable size

## Einsum Networks propose

- ❑ New PC architecture using einsum operations
- ❑ Training and inference up to two orders of magnitude faster
- ❑ Scale PCs to large datasets (CelebA, SVHN)

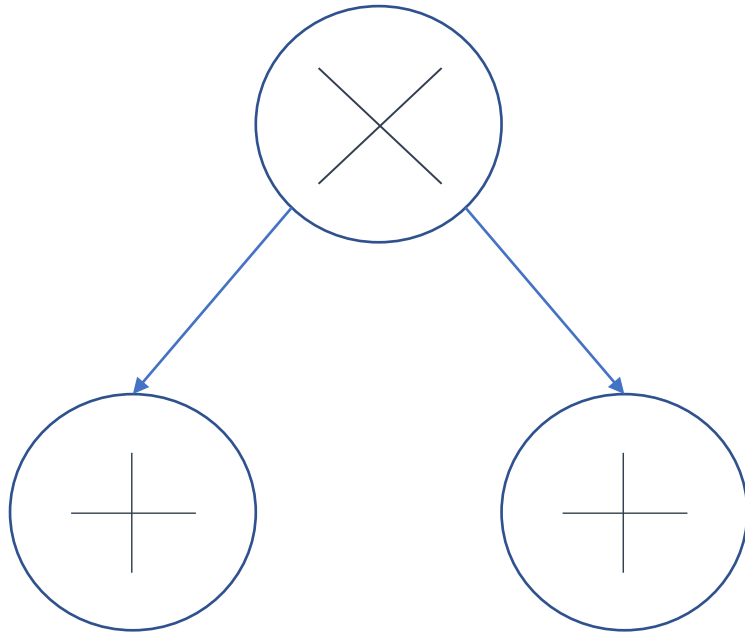


# Vectorizing leaf nodes



*$K$  parameterized distributions, each modeling the density of variables in the scope of that leaf node*

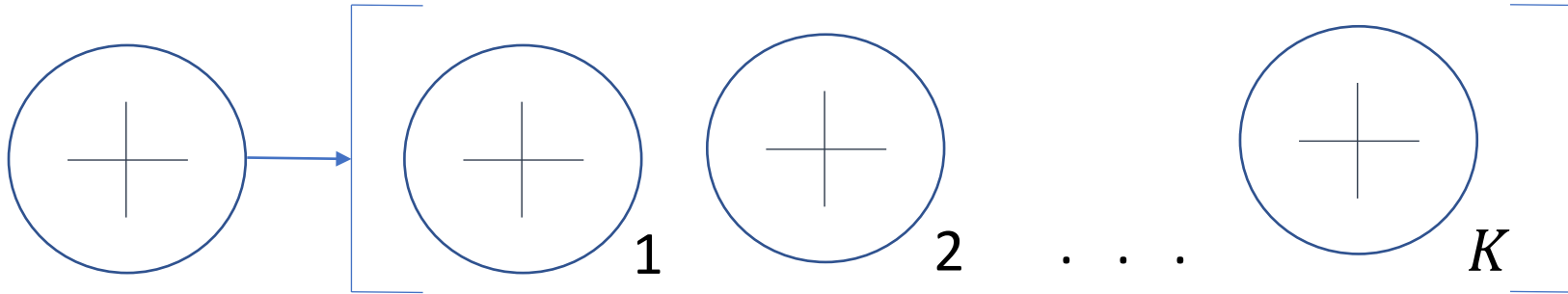
# Redefining product nodes



*$P$  is the outerproduct of its children*

*$P$  – Matrix of dimension  $K$  by  $K$*

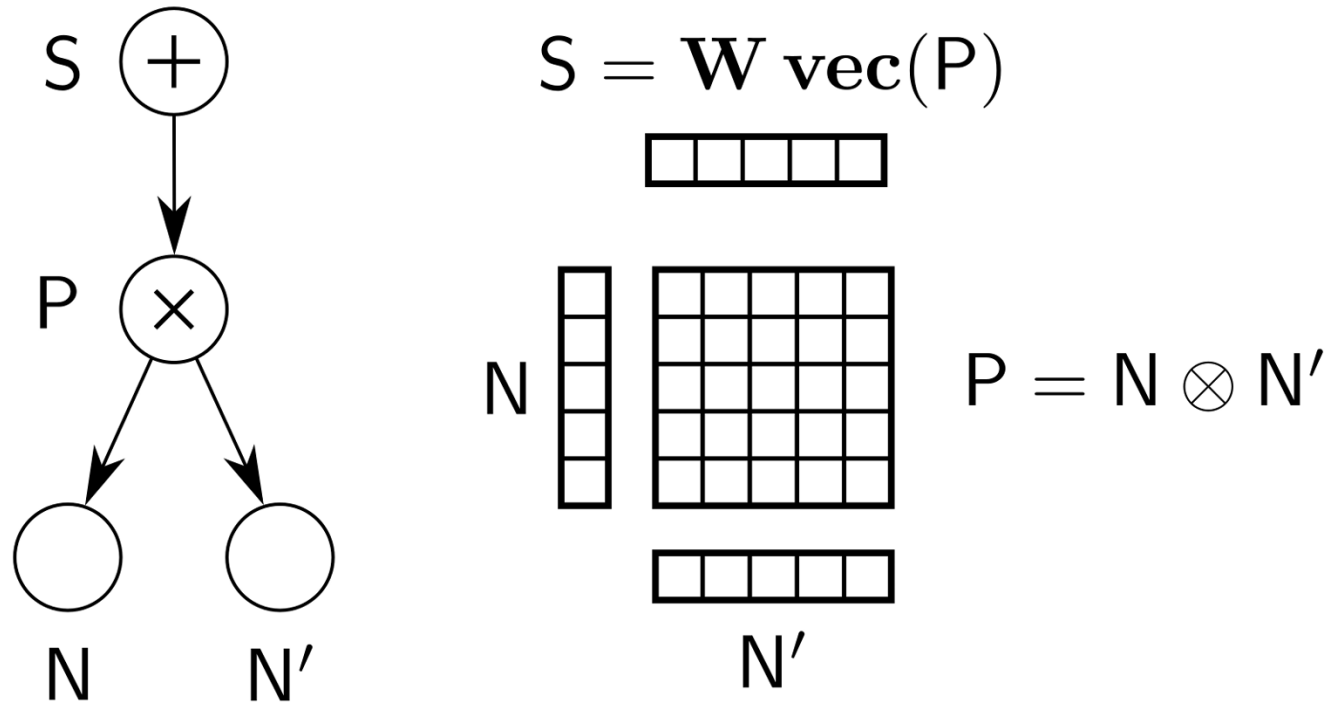
# Vectorizing sum nodes



$$S = \mathbf{W} \text{vec}(P)$$

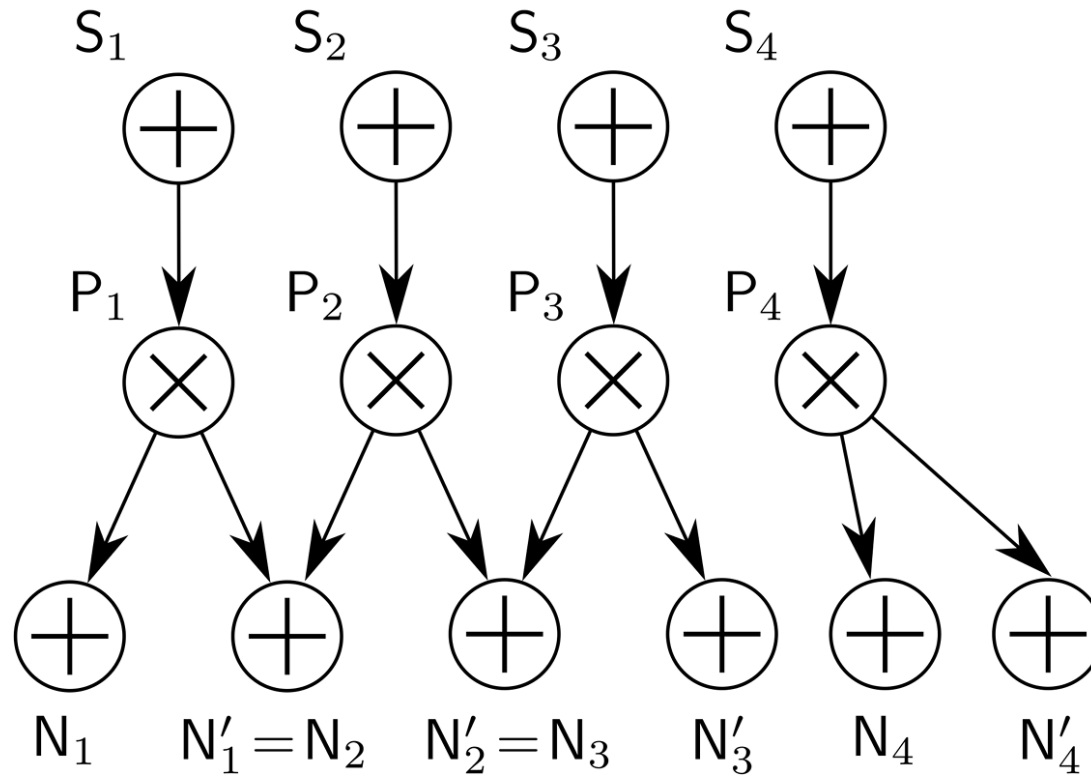
$\mathbf{W}$  – Matrix of dimension  $K \times K^2$

# Basic Einsum Operation



$$S_k = \mathbf{W}_{kij} N_i N_j'$$

# Einsum Layers



$$\mathbf{S}_{lk} = \mathbf{W}_{lkij} \mathbf{N}_{li} \mathbf{N}'_{lj} \quad \text{single einsum-operation}$$

# Recap

## Sum-product network (SPN)

- Nodes { , , }
- smooth, Decomposable
- introduces latent variables
- Universal density approximator
- MAR tractable
- Mixture is SPN

# Hands-On Demo

[bit.ly/tpm-day2-pc1](https://bit.ly/tpm-day2-pc1)



[bit.ly/tpm-day2-pc2](https://bit.ly/tpm-day2-pc2)

