

Digital Electronic Circuits Lab.

Experiment: 1

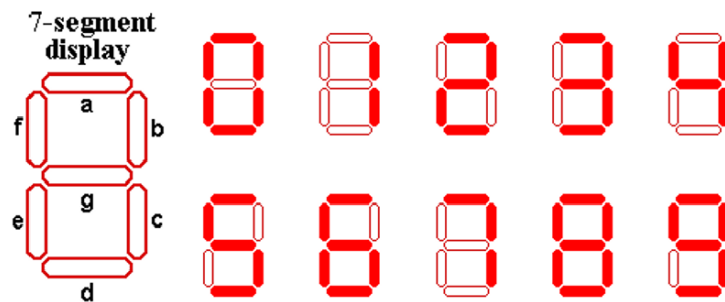
Hello, Everybody! Welcome to Digital Electronic Circuit Lab.

We shall begin the lab. activities with something which may not emerge from the concepts discussed in initial chapters of any Digital Electronics text book. Why so?

In this 3rd year level laboratory, it is expected that we do more than verifying truth table of basic logic gates or their simple combinations. Verifying such truth tables of initial chapters may not seem very inspiring due to its obvious nature, more so due to binary nature of input and output. Therefore, we would try to explore something more non-trivial, in some cases, certain design based solutions. If we need to hop chapters to develop necessary background, we would do so. You may find this and upcoming lab. instruction pages useful in this regard as start-up material. We shall discuss the rest in the lab. as you take up an experiment.

The experiments are designed in such a manner that there would be some happening things in each experiment. How do you want display such an outcome? We shall mostly use 7-segment display that has built-in light emitting diodes. To meet the requirement of the current, such a display should be driven by a display driver.

If we want to display decimal numbers on a 7-segment display as given next,



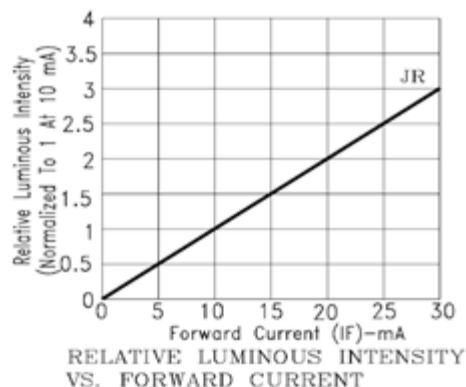
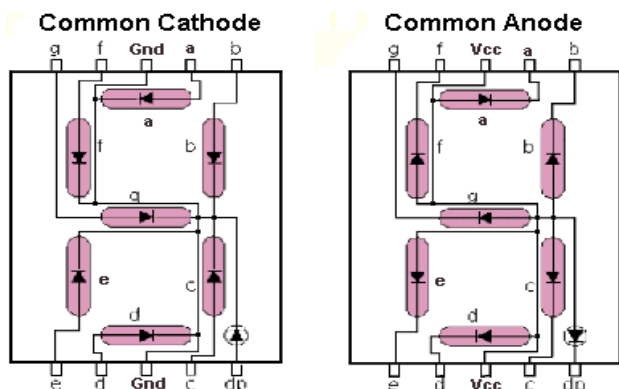
then, we are looking for 4-bit binary input to decode: 0000 representing number '0', 0001 representing number '1', 0010 representing '2', ..., 1001 representing '9' in such a way that would generate 'a', 'b', 'c', 'd', 'e', 'f', 'g' outputs appropriately where a set of LED conducts to emit light (conducts / does not conduct i.e. ON/OFF i.e. binary 1/0).

Can the decoder, specially made for such a 7-segment display, be configured in such a manner that it also serves the requirement of providing adequate current to LED i.e. that of a driver? Yes. And, we have 7 segment display driver cum decoder in one block in the form of an Integrated Circuit or IC.

Let us get started with this initial input and the additional material that follows. Let us first understand the various functionalities of 7 segment display driver cum decoder together with a 7-segment display device. In this, we shall give inputs manually to decoder and see corresponding number / pattern getting displayed in the 7-segment display.

Can we improve upon this manual mode of feeding input? We can think of a Counter IC that generates 0000, 0001, 0010, 0011, as time progresses and feed this output of the counter to the input of the decoder / driver. We can then sit back, relaxed and find number / pattern changing on its own. We shall learn more about counter soon.

Did you notice that we have quietly introduced 'pattern' alongside number in the text description? What is that? We shall find that in the lab. itself.



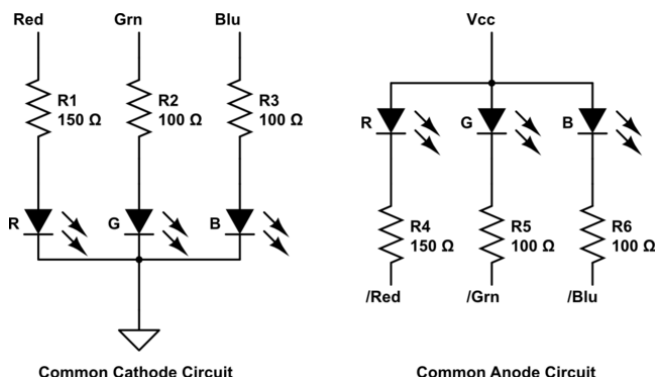
7 segment display: Also, available 9, 14, 16 segment

Common Cathode:

V_{cc} (+ve, power supply, external) \rightarrow current limiting resistor (external) \rightarrow input LED pin – internal \rightarrow Ground(external)

Common Anode:

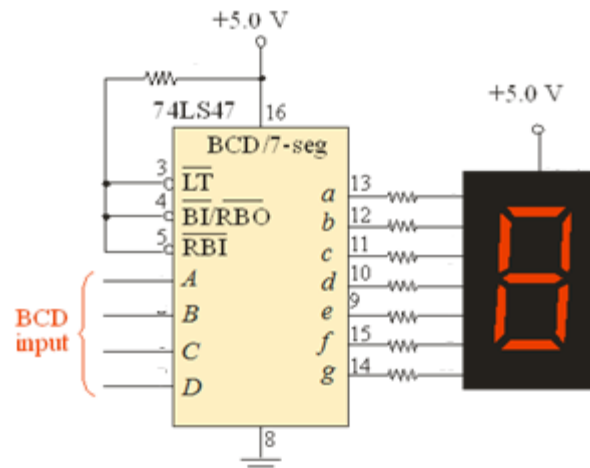
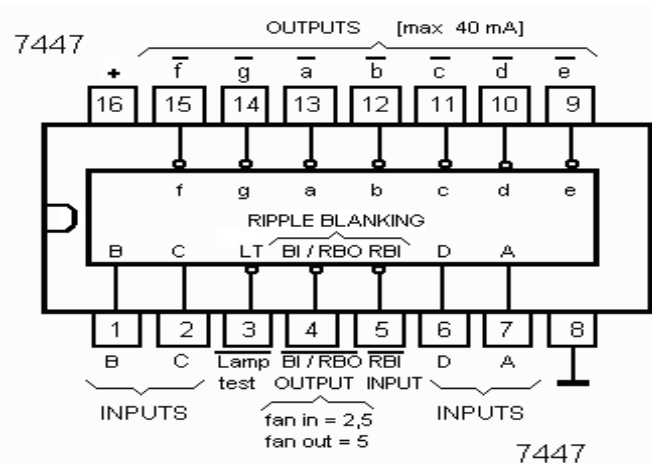
V_{cc} (+ve, power supply, external) \rightarrow input V_{cc} pin – internal \rightarrow output LED pin \rightarrow resistor (external) \rightarrow Ground(external)



In the lab.: Common Anode (common resistor after V_{cc}): LT542

| DIALIGHT P/N | EMITTED COLOR | MATERIAL | LENS COLOR | LUMINOUS INTENSITY (mcd) | | | DOMINANT WAVELENGTH (nm) | | | FORWARD VOLTAGE (V) | | | VIEWING ANGLE |
|---------------|---------------|----------|-------------|--------------------------|-----|-----|--------------------------|-----|-----|---------------------|-----|-----|---------------|
| | | | | If = 20 ma | | | If = 20 ma | | | If = 20 ma | | | ° DEGREES |
| | | | | MIN | TYP | MAX | MIN | TYP | MAX | MIN | TYP | MAX | |
| 598-8010-107F | RED | AlInGaP | Water Clear | 30 | 40 | 80 | 630 | 635 | 642 | 1.7 | 2.2 | 2.4 | 140 |
| 598-8020-107F | RED-ORANGE | AlInGaP | Water Clear | 120 | 150 | 200 | 620 | 625 | 630 | 1.7 | 2 | 2.4 | 140 |
| 598-8030-107F | ORANGE | AlInGaP | Water Clear | 70 | - | 150 | 600 | - | 610 | 1.7 | 2 | 2.4 | 140 |
| 598-8040-107F | YELLOW | AlInGaP | Water Clear | 100 | 130 | 160 | 590 | - | 595 | 1.7 | 2 | 2.2 | 140 |
| 598-8050-107F | YELLOW | AlInGaP | Water Clear | 100 | 130 | 160 | 583 | - | 590 | 1.7 | 2 | 2.4 | 140 |
| 598-8060-107F | YELLOW-GREEN | AlInGaP | Water Clear | 20 | 40 | 60 | 570 | - | 575 | 1.8 | 2 | 2.4 | 140 |
| 598-8070-107F | GREEN | GaP | Water Clear | 10 | 20 | 40 | 562 | - | 570 | 1.8 | 2 | 2.4 | 140 |
| 598-8081-107F | GREEN | InGaP | Water Clear | 220 | 300 | 400 | 520 | 523 | 525 | 3 | 3.2 | 3.5 | 140 |
| 598-8091-107F | BLUE | InGaP | Water Clear | 90 | 140 | 160 | 470 | 473 | 475 | 2.8 | 3.2 | 3.5 | 140 |

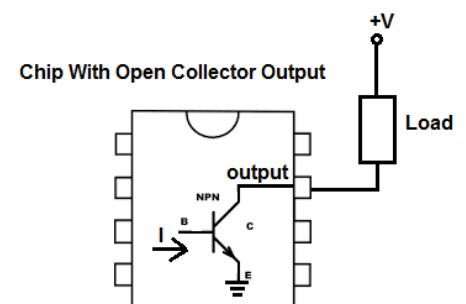
Luminous intensity, the quantity of visible light that is emitted in unit time per unit solid angle. The unit for the quantity of light flowing from a source in any one second (the luminous power, or luminous flux) is called the lumen. The lumen is evaluated with reference to visual sensation. The sensitivity of the human eye is greatest for light having a wavelength of 555 nanometres (10⁻⁹ metre); at this wavelength there are 685 lumens per watt of radiant power, or radiant flux (the luminous efficiency), whereas at other wavelengths the luminous efficiency is less. The unit of luminous intensity is one lumen per steradian, which is the unit of solid angle—there are 4π steradians about a point enclosed by a spherical surface. This unit of luminous intensity is also called the standard candle, or candela, one lumen per steradian.



Check from lab. technicians change(s) in above

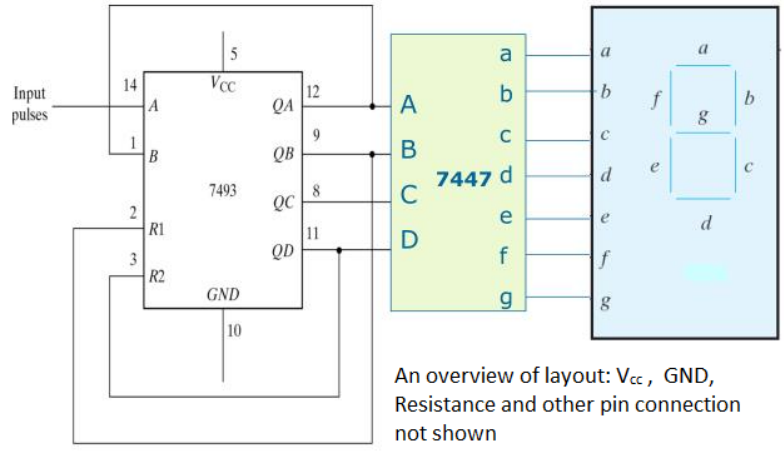
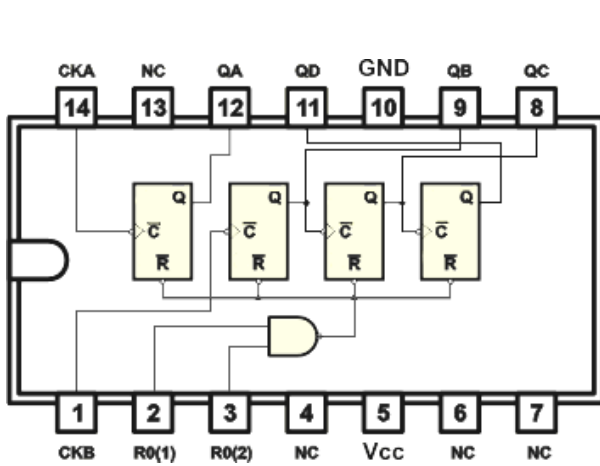
| DECIMAL OR FUNCTION | INPUTS | | | | | | $\overline{BI/RBO}^\dagger$ | OUTPUTS | | | | | | |
|---------------------------|-----------------|------------------|---|---|---|---|-----------------------------|---------|-----|-----|-----|-----|-----|-----|
| | \overline{LT} | \overline{RBI} | D | C | B | A | | a | b | c | d | e | f | g |
| 0 | H | H | L | L | L | L | H | ON | ON | ON | ON | ON | ON | OFF |
| 1 | H | X | L | L | L | H | H | OFF | ON | ON | OFF | OFF | OFF | OFF |
| 2 | H | X | L | L | H | L | H | ON | ON | OFF | ON | ON | OFF | ON |
| 14 | H | X | H | H | H | L | H | OFF | OFF | OFF | ON | ON | ON | ON |
| 15 | H | X | H | H | H | H | H | OFF | OFF | OFF | OFF | OFF | OFF | OFF |
| BI | X | X | X | X | X | X | L | OFF | OFF | OFF | OFF | OFF | OFF | OFF |
| RBI | H | L | L | L | L | L | L | OFF | OFF | OFF | OFF | OFF | OFF | OFF |
| LT | L | X | X | X | X | X | H | ON | ON | ON | ON | ON | ON | ON |

| Recommended Operating Conditions | | | | | | | | |
|----------------------------------|--------------------------------------|---------|-----|------|---------|-----|------|-------------|
| Symbol | Parameter | DM5447A | | | DM7447A | | | Units |
| | | Min | Nom | Max | Min | Nom | Max | |
| V_{CC} | Supply Voltage | 4.5 | 5 | 5.5 | 4.75 | 5 | 5.25 | V |
| V_{IH} | High Level Input Voltage | 2 | | | 2 | | | V |
| V_{IL} | Low Level Input Voltage | | | 0.8 | | | 0.8 | V |
| V_{OH} | High Level Output Voltage (a thru g) | | | 15 | | | 15 | V |
| I_{OH} | High Level Output Current (BI/RBO) | | | -0.2 | | | -0.2 | μA |
| I_{OL} | Low Level Output Current (a thru g) | | | 40 | | | 40 | mA |
| I_{OL} | Low Level Output Current (BI/RBO) | | | 8 | | | 8 | mA |
| T_A | Free Air Operating Temperature | -55 | | 125 | 0 | | 70 | $^{\circ}C$ |



Check which make of 7447 is used in lab. and corresponding data sheet.

1. BI/RBO is wired-OR logic serving as blanking input (BI) and/or ripple-blanking output (RBO). The blanking input must be open or held at a high logic level when output functions 0 through 15 are desired, and ripple-blanking input (RBI) must be open or at a high logic level during the decimal 0 output. X = input may be high or low.
2. When a low logic level is applied to the blanking input (forced condition) all segment outputs go to a low logic level regardless of the state of any other input condition.
3. When ripple-blanking input (RBI) is at a low logic level, lamp test input is at high logic level and $A = B = C = D =$ low logic level, all segment outputs go to a low logic level and the ripple-blanking output goes to a low logic level (response condition).
4. When blanking input/ripple-blanking output is open or held at a high logic level, and a low logic level is applied to lamp test input, all segment outputs go to a high logic level.



IC 7493: Modulo 2 and 8 Counter (Q_A to CKB: Modulo 16)

93A
Count Sequence
(See Note C)

| Count | Outputs | | | |
|-------|---------|-------|-------|-------|
| | Q_D | Q_C | Q_B | Q_A |
| 0 | L | L | L | L |
| 1 | L | L | L | H |
| 2 | L | L | H | L |
| 15 | H | H | H | H |

93A
Reset/Count Function Table

| Reset Inputs | | Outputs | | | |
|--------------|-------|---------|-------|-------|-------|
| R0(1) | R0(2) | Q_D | Q_C | Q_B | Q_A |
| H | H | L | L | L | L |
| L | X | COUNT | | | |
| X | L | COUNT | | | |

Note C: Output Q_A is connected to input B.
Note D: H = High Level, L = Low Level, X = Don't Care.

Recommended Operating Conditions

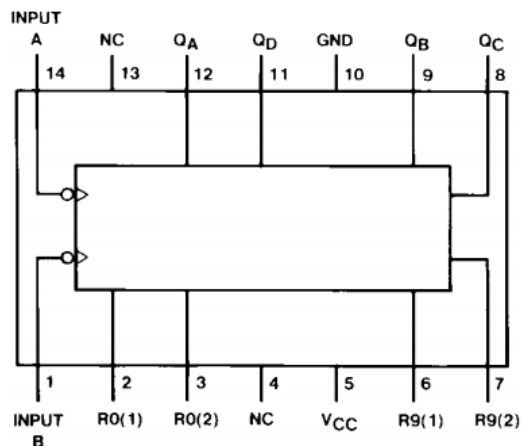
| Symbol | Parameter | | DM7493A | | | Units |
|-----------|--------------------------------|-------|---------|-----|------|-------|
| | | | Min | Nom | Max | |
| V_{CC} | Supply Voltage | | 4.75 | 5 | 5.25 | V |
| V_{IH} | High Level Input Voltage | | 2 | | | V |
| V_{IL} | Low Level Input Voltage | | | | 0.8 | V |
| I_{OH} | High Level Output Current | | | | -0.8 | mA |
| I_{OL} | Low Level Output Current | | | | 16 | mA |
| f_{CLK} | Clock Frequency (Note 5) | A | 0 | | 32 | MHz |
| | | B | 0 | | 16 | |
| t_W | Pulse Width (Note 5) | A | 15 | | | ns |
| | | B | 30 | | | |
| | | Reset | 15 | | | |
| t_{REL} | Reset Release Time (Note 5) | | 25 | | | ns |
| T_A | Free Air Operating Temperature | | 0 | | 70 | °C |

'93A Switching Characteristics

at $V_{CC} = 5V$ and $T_A = 25^\circ C$ (See Section 1 for Test Waveforms and Output Load)

| Symbol | Parameter | From (Input) To (Output) | $R_L = 400\Omega$ $C_L = 15 pF$ | | Units |
|-----------|---|-----------------------------|------------------------------------|-----|-------|
| | | | Min | Max | |
| f_{MAX} | Maximum Clock Frequency | A to Q_A | 32 | | MHz |
| | | B to Q_B | 16 | | |
| t_{PLH} | Propagation Delay Time Low to High Level Output | A to Q_A | | 16 | ns |
| t_{PHL} | Propagation Delay Time High to Low Level Output | A to Q_A | | 18 | ns |
| t_{PLH} | Propagation Delay Time Low to High Level Output | A to Q_D | | 70 | ns |
| t_{PHL} | Propagation Delay Time High to Low Level Output | A to Q_D | | 70 | ns |

Connection Diagram



Reset/Count Truth Table

| Reset Inputs | | | | Output | | | |
|--------------|-------|-------|-------|----------------|----------------|----------------|----------------|
| R0(1) | R0(2) | R9(1) | R9(2) | Q _D | Q _C | Q _B | Q _A |
| H | H | L | X | L | L | L | L |
| H | H | X | L | L | L | L | L |
| X | X | H | H | H | L | L | H |
| X | L | X | L | COUNT | | | |
| L | X | L | X | COUNT | | | |
| L | X | X | L | COUNT | | | |
| X | L | L | X | COUNT | | | |

Function Tables

BCD Count Sequence (Note 1)

| Count | Output | | | |
|-------|----------------|----------------|----------------|----------------|
| | Q _D | Q _C | Q _B | Q _A |
| 0 | L | L | L | L |
| 1 | L | L | L | H |
| 2 | L | L | H | L |
| 3 | L | L | H | H |
| 4 | L | H | L | L |
| 5 | L | H | L | H |
| 6 | L | H | H | L |
| 7 | L | H | H | H |
| 8 | H | L | L | L |
| 9 | H | L | L | H |

Bi-Quinary (5-2) (Note 2)

| Count | Output | | | |
|-------|----------------|----------------|----------------|----------------|
| | Q _A | Q _D | Q _C | Q _B |
| 0 | L | L | L | L |
| 1 | L | L | L | H |
| 2 | L | L | H | L |
| 3 | L | L | H | H |
| 4 | L | H | L | L |
| 5 | H | L | L | L |
| 6 | H | L | L | H |
| 7 | H | L | H | L |
| 8 | H | L | H | H |
| 9 | H | H | L | L |

H = HIGH Level

L = LOW Level

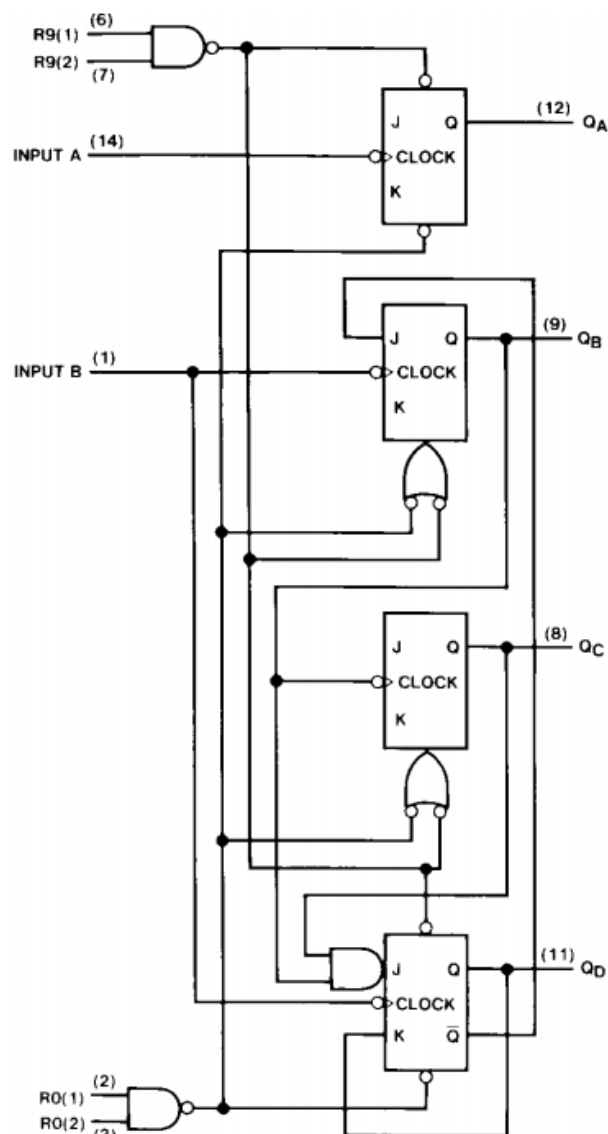
X = Don't Care

Note 1: Output Q_A is connected to input B for BCD count.

Note 2: Output Q_D is connected to input A for bi-quinary count.

Note 3: Output Q_A is connected to input B.

Logic Diagram



The J and K inputs shown without connection are for reference only and are functionally at a high level.