

# Experiment to Add two 4-bit numbers input from ASCII Keypad and display the sum output on five logic display elements.

07/10/2020 ↑

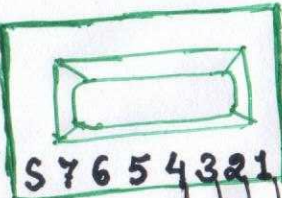
(N.B. we use ASCII Keypad (and not hex keypad as is done in actual hardware experiment) as in Circuit Maker software, every ASCII keypress is accompanied with a positive strobe signal that may be used to store (the four lowermost bits of) the keycode in a register)

5V

IC 74273: octal positive edge-triggered D Flip Flops with (active low) master reset

**KBD1**

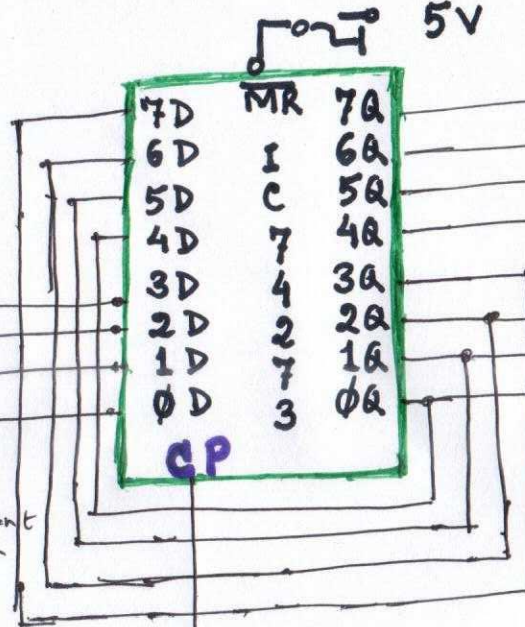
ASCII Keyboard



strobe signal

non-inverting buffer (CD 4050)

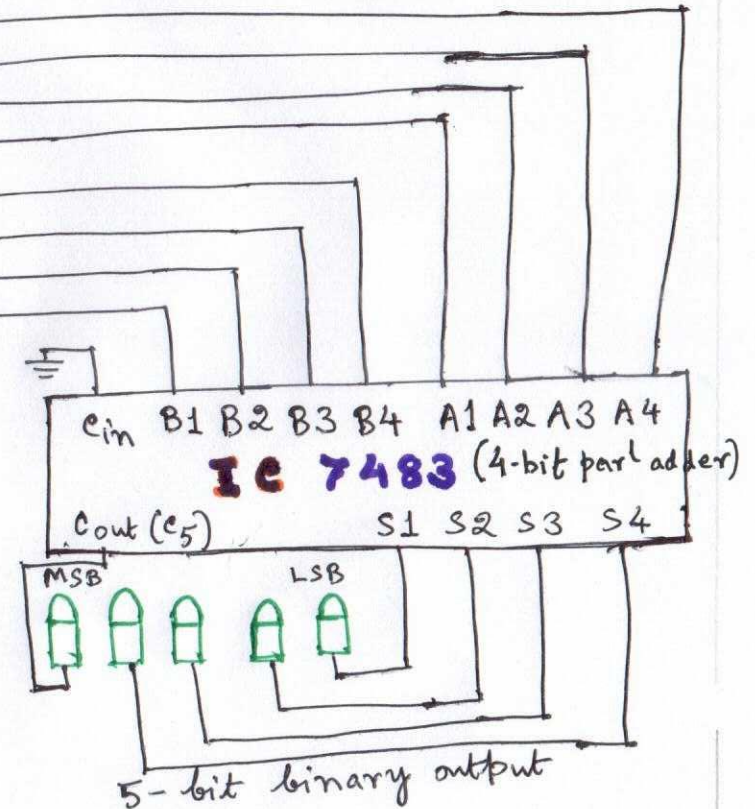
[Note: the buffer provides the delay needed to satisfy setup time requirement after stabilizing the 4-bit data and then sending the positive edge of the clock]



ASCII Key code (least significant 4 bits) of Key pressed

pin nos.	4	3	2	1	Key pressed
	0	0	0	0	0
	0	0	0	1	1
	0	0	1	0	2
	0	0	1	1	3
	0	1	0	0	4
	0	1	0	1	5
	0	1	1	0	6
	0	1	1	1	7

	4	3	2	1	Key pressed
	1	0	0	0	8
	1	0	0	1	9
	1	0	1	0	j
	1	0	1	1	k
	1	1	0	0	l
	1	1	0	1	m
	1	1	1	0	n
	1	1	1	1	o





# EC 39003 Digital Circuits Lab.

**Steps:-** 1) Place ASCII Keypad in the circuit by Device Selection:

Switches (major device class) → Digital (minor device class) → Ascii key (device symbol)

2) Place IC 74273 as:- Digital by Number (major) → 742xx (minor) → 74273 (device symbol)

3) Place IC 7483 (4bit parallel adder) as:- Digital by Number (major) → 74xx (minor) → 7483 (device symbol)

4) Place/select non-inverting buffer as:- Digital by Function (major) → Buff/Driver (minor) → 4050 (device symbol)

5) choose display lamp (LED) as:- Displays (major) → Digital (minor) → Logic display (device symbol)

**NB:** Choose gate (=D-) symbol for 'digital' simulation mode in top horizontal menu bar.

**Sub-experiment:** Input two BCD numbers (0-9) + (0-9) and display valid BCD result

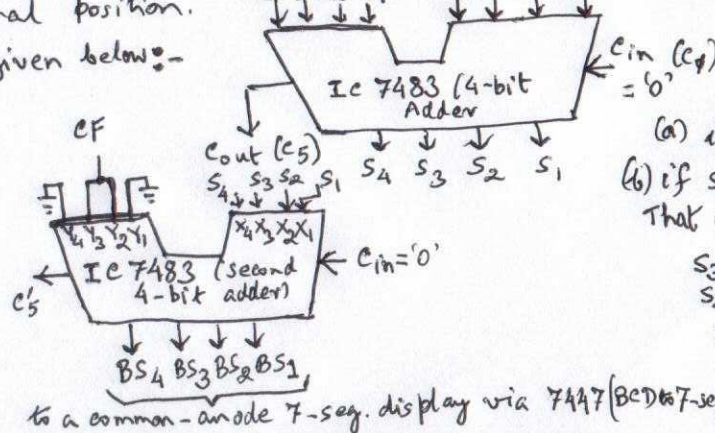
Steps:- 1) add the two 4-bit BCD numbers using ordinary binary addition.

2) if the sum is  $\leq 9$ , it is in proper BCD form and no correction is needed.

3) if the sum of the BCD digits is  $> 9$ , a correction factor (CF) of 0110 should be added to that sum, to produce the proper BCD result. This produces a carry to be propagated and added to the next decimal position.

Nine cases where  $\text{sum} > 1001$  are given below:-

$C_5$	$S_4$	$S_3$	$S_2$	$S_1$	Decimal number
0	1	0	1	0	10
0	1	0	1	1	11
0	1	0	0	0	12
0	1	0	0	1	13
0	1	0	1	0	14
0	1	0	1	1	15
1	0	0	0	0	16
1	0	0	0	1	17
1	0	0	1	0	18



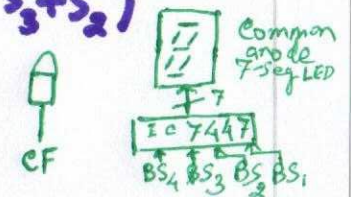
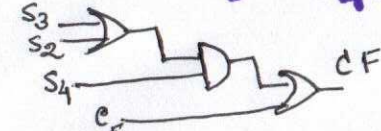
Range of five-bit number  
 $C_5 S_4 S_3 S_2 S_1 : 00000 \text{ to } 10010$   
 (as  $1001 + 1001 = 10010$ )

Note: CF should be '1' for following conditions:

(a) if  $C_5 = 1$  (sum  $> 15$  - last three cases in table)

(b) if  $S_4 = 1$  and either  $S_3 = 1$  or  $S_2 = 1$  or both  $S_3 = S_2 = 1$  (first six cases)

That is,  $CF = C_5 + S_4 \cdot (S_3 + S_2)$



**select common anode 7-seg. LED as:-** Displays (major) → 7-seg. LED (minor) → CA 7-seg (Device Symbol)