Game Design Document

Fill up the Following document

1. Write the title of your project.

The Infinite Runner Game!! Beat your Previous score and get better!!

1. What is the goal of the game?

The goal of the game is to keep on running until you beat your high score. At a certain point you will beat the game, but I won’t tell you, you need to find that out on your own.

1. Write a brief story of your game?

The story begins with the character you choose. Depending on that, we go to that character’s home planet which is being destroyed and you have been tasked with running as far as you can to find help. You have to doge any obstacles and get power ups to get to your destination as fast as possible and save your friends, family, and your world. Race with friends on different devices to find out who would beat the game and save the world first.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

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| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Stone Monster | Run, Jump and collect boost |
| 2 | Ninja | Run, Jump and collect boost |
| 3 | Girl Character | Run, Jump and collect boost |
| 4 | Among Us | Run, Jump and collect boost |
| 5 | Sonic | Run, Jump and collect boost |
| 6 | Alien | Run, Jump and collect boost |
| 7 | N/A | N/A |
| 8 | N/A | N/A |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Coins | Players can collect it |
| 2 | Shoe Boost | Players get a speed boost |
| 3 | Obstacle 1 | Players have to jump over it to survive |
| 4 | Obstacle 2 | Players have to jump over it to survive |
| 5 | Obstacle 3 | Players have to jump over it to survive |
| 6 | Obstacle 4 | Players have to jump over it to survive |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

A picture containing text

Description automatically generated

How do you plan to make your game engaging?

The way it will become interesting is the boosts will keep the character running quicker reaching their destination. The players have no idea what waits for them so hopefully they are dedicated enough to find out.