

VICTOR PHUNG

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EDUCATION

University of California, Irvine

Irvine, CA

B.S. Computer Science

Expected: June 2016

- **Coursework:** Introduction to Programming, Programming with Software Libraries, Intro to Software Engineering

Berkeley City College

Berkeley, CA

Associate Degree in Computer Science

May 2014

- **Coursework:** Object-Oriented Programming Using C++, Java Programming Language, MatLab (GPA:3.1/4.0)
- **Honors:** State Championship, 3rd Pl. Management Information Systems (Future Business Leaders of America)
 - Senior Gold Medallion for Business Achievement
 - Academic Honor List Two Semesters

PROJECTS

TrialFlow

Berkeley, CA

Co-Founder, Lead iOS Developer

June 2014 – Present

Developed mobile application for healthcare IT space, focusing on capturing and tracking errors in clinical trial data management

- Independently developed iOS prototype with user-friendly interface using Objective-C through Xcode IDE
- Implemented connection to remote MySQL database via php so data inputted from app would be stored and accessible depending on role-privileged user
- Proactively communicated with team to meet prototype milestones 4 days ahead of schedule

Project Colossus

Irvine, CA

Programmer, UC Irvine Video Game Development Club

Oct 2014 – Present

- Implemented C# into Unity game engine in order to create a 2D 4-player cooperative game that implements sound, movement, and animation
- Collaborated with 10-member team to develop a high quality game within strict time constraints requiring daily updates in order to ensure productiveness within given time constraint

Obscure

Irvine, CA

Programmer, Co-Producer, UC Irvine Video Game Development Club

Oct 2014 – Present

- Develop health bar functions to interact with both user and object in Objective-C through Xcode IDE
- Organized a high level project schedule to ensure efficiency in time management and results.

Global Game Jam 2015 at Facebook HQ

Menlo Park, CA

Game Designer, Story Writer

Jan 2015

- Designed three complex levels for 2-D puzzle platformer and wrote a story based off of them.

SB Hacks

Santa Barbara, CA

Web Developer

Jan 2015

- Designed personal website using HTML/CSS from no experience over a 48 hour time period.

LEADERSHIP

Ernie Reyes World Martial Arts

Mountain View, CA

Lead Instructor

Jul 2008 – Aug 2009

- Taught advanced martial arts theory and technique to groups of 7+ students in training for self-defense
- Provided daily evaluations for students while giving positive feedback on areas for improvement
- Advanced 21 students to black belt status during course of instruction
- Offered attentive support to new instructors while training them on all aspects of their jobs

Skills

Languages

- Proficient in: Python, HTML/CSS
- Familiar with: Objective-C, C++, Java, PHP, C#

Software

- Xcode, Matlab, Windows, Mac