

## Identity

Name	
Pronouns	

## Aspects

Heart	
Mask	
Shadow	

## Affinities

Conviction	
Tendency	

## Class

Class	
Core Feature 1	
Core Feature 2	

## Class Agenda

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# Background

## Skills

	+2 ranks
	+2 ranks
	+2 ranks

## Affinities

	+2 ranks
	+2 ranks
	+2 ranks

## Background Anchor

Tone	Positive	Fraught	Adversarial

## Social Identity

Descriptor	Mana	
		+2
		+2
		+2

## Subculture Affinity

	+3 ranks
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## Relationship Anchor

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# Astrology

	Sign	Abilities (+1 each)	Mana (+1 each)
Sun			
Moon			
Ascendant			

# Zodiac

## Outer Animal

Animal and Realm	Abilities	Mana

## Inner Animal

Animal	Affinities	Mana

# Interpersonal Dynamics

## Compatibility Element

- Fire
- Water
- Earth
- Air

## Connections

Protagonist	Compatibility Element	Positive / Neutral / Negative


# Magic

## Mode

- Flow
- Surge
- Momentum
- Taint

## Relic

- Wand
- Tome
- Familiar

<b>Abilities</b>		
<b>Description</b>		

## Magical Affinities

Affinity	Mana Spent	Ranks

# Finishing Up

## Skill Ranks

# Talents

# **Effort Refresh**

Effort Type	Ability ranks to add			Refresh
Blood	Might	Grace	Endurance	

Sweat	Intellect	Cunning	Will	
Tears	Confidence	Guile	Empathy	

## Description

Everyday Appearance	
Transformed Appearance	