# Daniel Marshall

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## **EDUCATION**

#### UNIVERSITY OF SHEFFIELD

MCOMP IN COMPUTER SCIENCE WITH MATHEMATICS Graduating Jun 2020

#### LONGLEY PARK SIXTH FORM COLLEGE

#### A LEVELS

Mathematics A\*
Further Mathematics A
Physics A
Chemistry A
Extended Project A\*
Graduated Jun 2016

## FIRTH PARK ACADEMY GCSEs

5 A\*s, 3 As, 2 Bs Graduated Jun 2014

### LINKS

Github://starsandspiralsLinkedIn://starsandspirals

## COURSEWORK

#### **CURRENT**

Advanced Programming Topics Automata, Logic and Computation Devices and Networks Advanced Calculus and Linear Algebra Algebra Analysis

#### **PREVIOUS**

Introduction to Software Engineering Java Programming Web and Internet Technologies Algorithms and Data Structures Mathematics Core Numbers and Groups

## SKILLS

#### **LANGUAGES**

Experienced:
Java • Ruby (Sinatra) • Haskell
Familiar:
HTML • CSS • JavaScript • Python

## COURSE PROJECTS

## CONNECT 4 | JAVA, SWING, JUNIT

A game of Connect 4 coded in Java that can be played in the terminal or using a graphical user interface.

- Created a graphical user interface using Swing that allows a human player to make moves on the board.
- Coded an intelligent player using a min-max algorithm that can beat most human players.
- Used JUnit tests to ensure that the code for the game works in all possible situations.

#### PIZZAS R US | Ruby, Sinatra, SQLite, Cucumber

A website built with Sinatra and various Ruby gems that allows customers to order pizzas via Twitter.

- Worked in a team using agile development techniques like Scrum to efficiently design and build a website.
- Created a system with models, views and controllers to store and display information about users and orders.
- Used Github to keep work organised between team members and allow us to work on different areas.

#### **DOMINOES** | HASKELL

A system for representing domino boards and playing domino games and matches using Haskell.

- Created data structures and functions in Haskell to represent dominoes and play out domino games.
- Used functional programming techniques such as higher-order functions to create elegant code.
- Got a mark of 100 for impressive programming and good use of comments to explain my thinking.

## SIDE PROJECTS

#### **GETAWAY CLUB | RUBY, SINATRA, AWS**

A website that generates random holiday destinations using the SkyScanner API, hosted on AWS and built for HackSheffield 3.0.

- Worked with a variety of REST APIs such as SkyScanner, Google Maps and Wikimedia to access and manipulate data.
- Used Amazon Web Services hosting to display and present our website to the hackathon organisers.
- Won a prize of \$150 in Amazon vouchers to share between our team.

## OTHER WORK

**STAFF-STUDENT FORUM** I am a member of the SOMAS Staff-Student Forum, meaning that students come to me with feedback about their lectures and tutorials and I feed back to the mathematics department, helping to solve various problems that students have.

**STUDENT AMBASSADOR** I am a DCS Student Ambassador, meaning that I help with running open days and weekend sessions for new students joining the university, helping the staff to run events efficiently and the students to become accustomed to university life.