Square matrix multiplication

Environment: java 1.8 Import packages:java.io,java.util; Java version1.8

file contains

```
file:Adaptive_Mutliply
    class:Adaptive_Mutliply:
    findtipe
    calculate
    strassen
    general
    subclass: Matrix
    variables
    construction ]
```

INSTRUCTIONS:

to create the Adaptive_Multiply class, you need a absolute path of range , you can create a txt file and add a 0 in it ,then this path is ok

Steps:

1.Open the terminal and find the file of class and open it with the path of reference.

It may take several Min to initialize when your range is origin(0).

- 2. Choose the type and enter parameters according to the text prompts (hint:In the terminal, you can only use the first way below to create matrix.)
- 3. Then it will print the final result of your calculation. Here is a example of this program:

1.

java Adaptive_Mutliply range.txt

then you will see:

Choose the type you want to calculate(input 1 or 2):

1.multiply

2.power

2.we use power as example:

input your matrix path:

config.txt

input the power

then you get the answer in a test file in the package.

Matrix creation help:

you can insert your matrix in 3 ways
The example is in the project file.

1 read from a file:

!The following two type need you edit the code and run in editor such as intellij:

the file should contain the information of dimension and the matrix value, such as:

2.create by a long array, the square root of array should be even, if not please increase the matrax by 0 and fill the enlarge boolean to true. such as:

Matrix({1,1,1,0,1,1,1,0,1,1,1,0,0,0,0,0},true and the out put string will be 3*3 3.create by dimension, if the dimension is odd, it will automatically enlarged to even and you can fill the long array later.

for example:

2 11 11

```
1,1,1,1,1,1,
1,1,1,1,1,1,
```

```
1,1,1,1,1,1,};

long[] b=new long[]{1,1,1,1};

Matrix ax=new Matrix("C:\\Users\\Downloads\\src\\config.txt");

Matrix bx=new Matrix(b,false);

Matrix cx=new Matrix(3);

Adaptive_Mutliply

Matrix cx=new Matrix(3);

Matrix xx=m.power_calculate(bx,10);
```