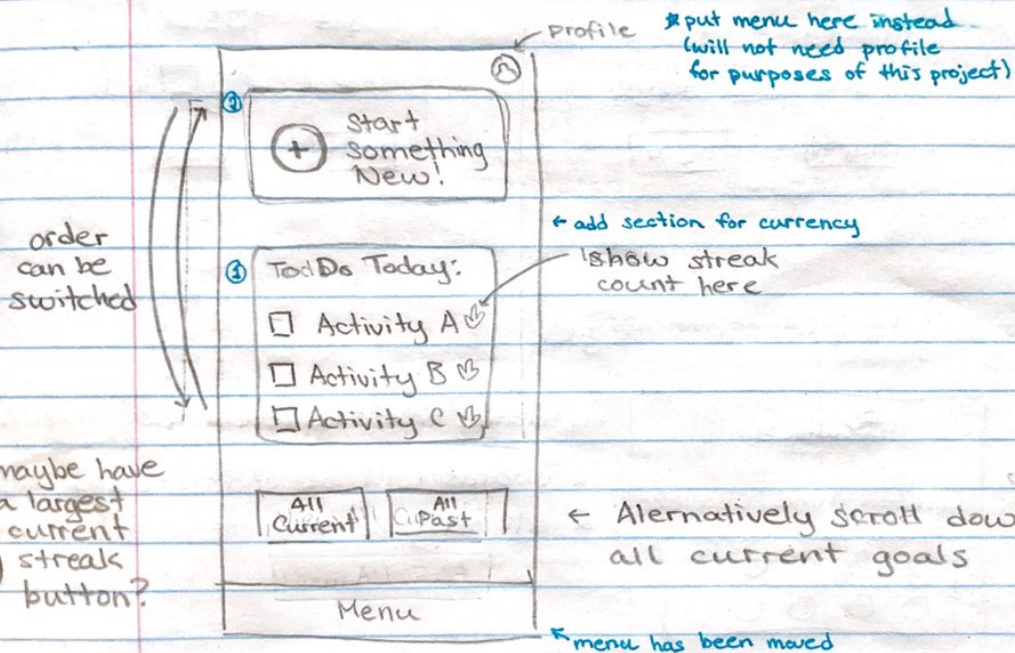


Home Screen:



Menu Pages:

Home
Badges
About
Help

Starting a New Goal Streak:

★ **Streak Interval**
is the interval at which you would like to complete your goal (eg; daily, weekly, ect)

will have a summarized version of streak interval →

Cancel	New	Draft
Name <input type="text"/>		
Description <input type="text"/>		
Type <input type="text"/>		
Set up Streak Interval		
DONE!		

← select from options

clicking here will lead to

combine these two screens

explains streak tracking options

Cancel	Name	Save
★ move start/end here		
By # of Days		
On Selected Day		
Help		

maybe move this to first page

This section fills in once one of above is clicked
 (maybe have one automatically selected to start?)

Basic Info Page

include completion award selector?
 (note also that user gets money after 10 day streak)

★ By Number of Days

On Selected Day

try to shorten
writing here
while still
being clear →

I wish to complete
this activity once
every days

Start

End

☐ Mon ☐ Tues ☐ Wed
☐ Thurs ☐ Fri
☐ Sat ☐ Sun

Repeat every weeks

Start

End

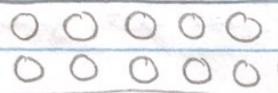
← show
start
end
selector
earlier?

Bages / Achievements Page

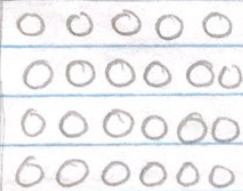
include section
for money →

Badges

Limited Time / Challenge Badges



(all other badges)



have collections? →
(one of two rows
in each collection)

Menu

← alternative titles: Achievements, Awards

* awards will be characters I design
* will only be silloette until unlocked

← add a sort button? ✓

↳ all, owned, and available
(all is default)

* ~~unlocked~~ has a price
all locked badges have
a price

* game currency

options: rubies,

garnets, sparks