Additional Issue #2

Before

After

```
public void doAction(CrudController<?> crudController, Action action) {
                     switch (action) {
                     case CREATE:
                             crudController.create();
                             break;
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                     case READ:
                             crudController.readAll();
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                             break;
                     case UPDATE:
                             crudController.update();
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                             break;
                     case DELETE:
                             crudController.delete();
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                             break;
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                     case RETURN:
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                             break:
                     default:
                             break;
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             }
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```

```
public void doAction(CrudController<?> crudController, Action action) {
                          switch (action) {
                          case CREATE:
                               crudController.create();
                               crudController.readAll();
                         case UPDATE:
                               crudController.update():
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                         case DELETE:
                               crudController.delete();
                         break;
case RETURN:
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                          default:
                               break;
               public void doAction(OrderController oc, OrderAction oi) {
                         switch (oi) {
case CREATE:
                               oc.create();
                         break;
case ADD:
                               oc.addToOrder();
                              break:
                          case TOTAL:
                              oc.getTotal();
break;
                          case READ:
                              oc.readAll();
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                         case ITEMS:
                               oc.readItems();
                         case UPDATE:
                               oc.update();
                         break;
case REMOVE:
                               oc.deleteItem();
                               break:
                          case DELETE:
                               oc.delete();
                               break:
                          case RETURN:
                          default:
                               break;
```