How to trigger an uncaught exception in React, for Sentry testing?

Asked 3 years, 11 months ago   Modified 3 years, 11 months ago   Viewed 1k times

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I need to trigger an error in a React app to make sure that my Sentry.io has been configured correctly.

Here is what the Sentry docs is asking me to do:

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```
You can trigger your first event from your development
environment by raising an exception somewhere within
your application. An example of this would be rendering
a button whose onClick handler attempts to invoke a method
that does not exist:
```

```
return <button onClick={methodDoesNotExist}>Break the world</button>;
```

However, even if I disable eslint for the file, React itself will not let me define an element whose `onClick` is an `undefined` method.

How else can I generate such an error?

reactjs   sentry

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asked Dec 7, 2020 at 10:37

BobbyOrr4
392   1   5   16

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1   Can't you just `throw 'Oh no an error'` somewhere? – omnikron Dec 7, 2020 at 10:39

Thank you this worked perfectly, I should have thought of it haha. – BobbyOrr4 Dec 7, 2020 at 10:55

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1 Answer

Sorted by: Highest score (default) ⬍

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Simply add:

```
<button onClick={()=>{
throw 'oh no an error'`
}}> Err </button>
```

Thanks to @omnikron

✔

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answered Dec 7, 2020 at 10:56

BobbyOrr4

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BobbyOrr4

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