Stat 88: Probability & Statistics in Data Science



THE AUTHOR OF THE WINDOWS FILE COPY DIALOG VISITS SOME FRIENDS.

https://xkcd.com/612/

Lecture 12: 2/24/2022

Indicators, Unbiased estimators, Conditional expectation

Sections 5.3, 5.4, 5.5

Agenda

- . Finish up joint distributions
- 5.3
 - Method of indicators
- 5.4
 - Unbiased Estimators
- 5.5
 - Conditional expectation

Joint distributions

- Draw two tickets without replacement from a box that has 5 tickets marked 1, 2, 2, 3, 3. Let X_1 and X_2 represent the values of the tickets drawn on the first and second draws respectively.
- Create a table of all possible outcomes for the pair (X_1, X_2) (which is also a random variable), and write down the probabilities using the multiplication rule.

				asn of form
	$X_2 = 1$	$X_2 = 2$	$X_2 = 3$	p(x,=x)
$X_1 = 1$	0	2 20	20	$P(X_1 = 1) = \frac{4}{20}$
$X_1 = 2$	2/20	2/20	4/20	$P(X_1=L)=\frac{8}{20}$
$X_1 = 3$	2/20	4/20	2/20	$P(X_1=3)=\frac{8}{20}$
ral dan	P(X2=1)=4	P(1/2=2) = 8 20	P(Xz=3)=8	

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$$E(X_1) = \sum_{x} x \cdot f(x) = 1 \cdot \frac{4}{20} + 2 \cdot \frac{8}{20} + \frac{3 \cdot 8}{20} = \frac{4 + 16 + 24}{20} - \frac{2}{20}$$
Marginal distributions $E(X_2) = 1 \cdot \frac{4}{20} + 2 \cdot \frac{8}{20} + \frac{8 \cdot 8}{20} = \frac{4 + 16 + 24}{20} = 2 \cdot 2$

done last time • What is $P(X_1 = 1)$? Write down the pmf for X_1 and X_2

• What is
$$P(X_1 = 1)$$
? Write down the pmf for X_1 and X_2

$$4/20$$

"And"

• Are they independent? No $P(X_1 = 1) \times X_2 = 1) = 0 \neq P(X_1 = 1) \cdot P(X_2 = 1)$

• Use the table to compute
$$P(X_1 + X_2 = 5) = P(X_1 = 2, X_2 = 3) + P(X_1 = 3, X_2 = 2)$$

• Use the table to compute
$$P(X_1 + X_2 = 5) = P(X_1 = 2)$$
 $(X_1 = 2)$ $(X_1 = 2)$ $(X_2 = 3)$ $(X_1 = 2)$ $(X_1 = 2)$ $(X_2 = 3)$ $(X_1 = 3)$ $(X_1 = 3)$ $(X_2 = 3)$ $(X_1 = 3)$ $(X_1 = 3)$ $(X_2 = 3)$ $(X_1 = 3)$ $(X_1$

• Use the table to compute $E(g(X_1,X_2))$, where $g(X_1,X_2) = |X_1 - X_2|$ (the

expected distance between the two draws) $\mathbb{E}(q(\chi_1,\chi_2)) = \sum_{(x,y)} q(x,y) f(x,y)$ = $0.0 + 1.3/_{20} + a.2/_{20} + 1.2 + 0.2 + 1.4 + 20$ Exercise • If $S = X_1 + X_2$, find E(S). Show that E(X1+X2) = E(X)+E(X2) 14

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Let X, Y be r.v. f(x,y) = P(X=x, Y=y) Marginal den of X is denoted by P(X=x)=fx(x) Marginal den for Y is $f_Y(y) = P(Y=y)$ $\int_{X} (x) = \int_{X} P(X = x, Y = y) = \int_{Y} f(x) y$ $f_{Y}(y) = P(Y=y) = \sum_{x} P(X=x,Y=y) = \sum_{x} f(x,y)$ We say that $X \lambda Y$ are independent Y $f(x,y) = f_{x}(x) \cdot f_{y}(y)$ for every possible pair (x,y)And if (t) is the Ken X & Y are

independent.

Example A joint p.m.f for 2 r.v. M, S is given below. (1) Find E(M) (2) Are M&S indep. S=3 1/3 1/3 S=3 1/3 1/3

① $E(M) = 2 \cdot f_{M}(a) + 3 \cdot f_{M}(3) = 2 \cdot \frac{1}{5} + 3 \cdot \frac{2}{5} = \frac{8}{3}$

②
$$P(M=2, S=2) = 0 \neq P(M=Z)P(S=2)$$

Indicators A 1.V. It is called the Indicator function for an event Ay

It = \$1 if A is true

0 if A is false

$$E(I_A) = 1 \cdot P(A) + 0 \cdot P(A^c)$$
$$= P(A)$$

Method of indicators

 Additivity of Expectation: This is a very useful property - no matter what the joint distribution of X and Y may be, we have:

$$E(X+Y) = E(X) + E(Y)$$

- Whether X and Y are dependent or independent, this additivity property holds, making it enormously useful.
- We also have linearity: E(aX + bY) = aE(X) + bE(Y)
- Recall that we talked about "classifying and counting" that is, we divide up
 the outcomes into those that we are interested in (successes), and
 everything else (failures), and then count the number of successes.
- We can represent these outcomes as 0 and 1, where 1 marks a success and 0 and failure, so if we model the trials as **draws from a box**, we can count the number of success by counting up the number of times we drew a 1.
- We can represent each draw as a Bernoulli trial, where p = P(S)

IA, 1/A 1 b/c workator is 1 of A is true

Using indicators and additivity

- For example, say we roll a die 10 times, and success is rolling a 1.
- Then p = 1/6, and we can define a Bernoulli rv as $X = \begin{cases} 0, & w.p.5/6 \\ 1, & w.p.1/6 \end{cases}$
- We can also define an event A: let A be the event of rolling a 1 and define a rv I_A aka 1_A that takes the value 1 if A occurs and 0 otherwise.
- This is a Bernoulli rv, what is its expectation (in terms of A)?

• Now let $X \sim Bin(10, \frac{1}{6})$, so X counts the number of successes in 10 rolls. Let's find E(X) using additivity and indicators:

Let's find
$$E(X)$$
 using additivity and indicators:
Let A_1 be the event of valley from 1^{S_1} roll
Let A_2 " " U "

 $= \mathbb{E}(IA_1) + \mathbb{E}(IA_2) + + \mathbb{E}(IA_3) + \mathbb{E}(IA_4) +$

$$E(X) = \underbrace{x \cdot f(x)}_{\text{ng indicators to compute e}}$$

Using indicators to compute expected value $P(X=x)=(1)^{n}P(H)^{n}$

Using indicators to compute expected value.

Binomial
$$E(X) = \sum_{x=0}^{n} \left(\binom{n}{x} p^x (+p)^{n-x} \right) x$$

Jsing indicators to compute expect

Binomial
$$E(X) = \sum_{\alpha=1}^{n} {\binom{n}{\alpha}} p^{\alpha} (+p)^{n}$$

Definit Ai to the event of as in 1st trial -> IAI, E(IAI)=1-p+0(1-p)

AL II "S IN 2" trial -> IAI

X = IA, + IAc+ IA3 + ... + JAn

Hypergeometric: Did we use the independence of the trials for the binomial? If not, we can use the same method to compute the expected $X \sim HG(N_3G_3N)$ value of a hypergeometric rv:

 $\mathbb{E}(X) = \mathbb{E}\left(\mathbf{I}_{A_1} + \mathbf{I}_{A_2} + \cdots + \mathbf{I}_{A_n}\right) = \sum_{k=1}^{n} \mathbb{E}(\mathbf{I}_{A_k}) = \sum_{k=1}^{n} P = nP$

Again let
$$X = I_A$$
, $+I_{A2} + - - +I_{An}$

$$I_{Ak} = \iint_{0} i_{A} S \text{ on } k^{h} drow = G/N$$

$$100 \text{ o/w}$$

$$E(X) = \text{N.G.}$$

Using indicators

Exercise 5.7.6: A die is rolled 12 times. Find the expectation of:

- a) the number of times the face with five spots appears
- b) the number of times an odd number of spots appears
- c) the number of faces that don't appear
- d) the number of faces that do appear

(a) Let
$$X = \# of times a : o rolled in 12 rolls

Nont E(X) . $X \sim B \text{ in } (12, \%) E(X) = 2 = 12 \cdot 16$

Exercise Find IE(X) us ity indicator functions

Let A_K be the event of roll of : on K^{th} and.$$

(c) A die is rolled 12 times. Want the expected # of faces that don't appear. Let $X = \# \mathcal{H}$ forces that don't appear.

Let A_K be the event that K^{*} face, appears, K = 1, 2, ... 6 $P(A_1) = \left(\frac{5}{6}\right)^{12}$, $P(A_1) = \left(\frac{5}{6}\right)^{12}$ X= IA, +IA, + - -- +IA E(X) = E(IA) + E(IA2) + - ->E(IA6) $= 6 \cdot \left(\frac{5}{6}\right)^{12} + 4 \text{ rolls}$ # of faces

(d)
$$I_{A_1} = \begin{cases} 1, & \text{if appears at least once} \\ 0, & \text{o/} \omega \end{cases}$$

Example

- Let X be the number of spades in 7 cards dealt with replacement from a well shuffled deck of 52 cards containing 13 spades. Find E(X).
- 1. Write down what X is $X = \# \int_{\mathbb{R}} Spales \ m + \operatorname{cards}$.
- 2. Define an indicator for the kth trial: I_k $I_k = \begin{cases} 1 & \text{if } K^m \text{draw is } \\ 0 & \text{o/w} \end{cases}$ $P(I_k = 1) = \frac{1}{4} = \frac{13}{6}$
- 3. Find $p = P(I_k = 1) = \frac{1}{4}$
- 4. Write X as a sum of indicators $X = I_1 + I_2 + I_3 + I_4 + I_5 + I_6 + I_7$
- 5. Now compute E(X) using additivity

$$E(X) = 7 - \frac{1}{4} = 7/4$$

• Do the same thing if we deal 7 cards without replacement.

Same as above, by symmetry.

Missing classes

 We can use indicators to compute the chance that something doesn't occur.

• For example, say we have a box with balls that are red, white, or blue, with 35% being red, 30% being white, and 35% blue. If we draw *n* times with replacement from this box, what is the expected number of colors that *don't* appear in the sample?

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Examples

1. An instructor is trying to set up office hours during RRR week. On one day there are 8 available slots: 10-11, 11-noon, noon-1, 1-2, 2-3, 3-4, 4-5, and 5-6. There are 6 GSIs, each of whom picks one slot. Suppose the GSIs pick the slots at random, independently of each other. Find the expected number of slots that no GSI picks.

Examples

• A building has 10 floors above the basement. If 12 people get into an elevator at the basement, and each chooses a floor at random to get out, independently of the others, at how many floors do you expect the elevator to make a stop to let out one or more of these 12 people?

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