

Assignment: paper Summary / review

Motivation: PH on large complexes is expensive
How to compute fast.

Today: Optimizations to PH

{ Clearing
 { Cohomology alg
 { Compression

Recall Reduction A_{S} :

$$0 \xrightarrow{\partial_0} C_0 \xrightarrow{\partial_1} C_1 \xrightarrow{\partial_2}$$

$$R_k = \partial_k U_k$$

A_{S} :

input: $\mathcal{J} \in \mathbb{F}^{M \times n}$

return: $R \in \mathbb{F}^{n \times n}$, $U \in \mathbb{F}^{n \times n}$

initialize $R = \mathcal{J}$, $U = I$

for $j=1..n$: \leftarrow last non-zero index

while $\exists j_2 < j$ with $\text{pivot}(j_2) = \text{pivot}(j)$

$\rho = \text{pivot}(j_2)$

$c = R[\rho, j] / R[\rho, j_2]$

$R[:, j] -= c R[:, j_2]$

$U[:, j] -= c U[:, j_2] \leftarrow // \text{optional}$

return R, U

Way to read off Pfl:

- birth of homology class in dim k when we add column (Simplex) to \mathbf{J}_k which is zeroed out in R_k . call this simplex index i.
- death of this homology class when we add a column (Simplex) to \mathbf{J}_{k+1} which has i as a pivot in R_{k+1} .

Associated lemma: The addition of a simplex in a filtration either creates or destroys homology:

"Proof": The associated column in R_k is either 0 or has a pivot.

Optimization 1 (trivial): If we don't care about generators, i.e. only barcode, don't need to form matrix U

Optimization 2: clearing/killing Refs:

Cleve & Kerber "Twist" 2011 ↗

de Smit, Mrozov, Vejdemo-Johansson Cohomology alg 2011

Observation: if column j of R_{k+1} has pivot i, then column i of R_k will be zero

- \Rightarrow if we don't care about U , just set $R_{k\{;\cdot\}} = 0$ without doing any work.
- In order to apply this optimization, should process boundary matrices in reverse order:
- 1) Reduce R_{k+1} from ∂_{k+1}
 - 2) identify pivots in R_{k+1}
 - 3) "clear" or "kill" columns of ∂_k
 - 4) reduce R_k from $\partial_k \leftarrow$
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Cohomology Alg:

First, what is cohomology? A big subject in mathematics. We're going to do the minimum. Essentially, take ideals of vector spaces in chain complexes to get cochain complexes.

$$C^k = \underbrace{\text{Hom}(C_k; F)}_{\cong} \quad x \in C_k, \quad x^* \in C^k : x^* : x \rightarrow 1$$

$\text{Hom}(\cdot; F)$ is what is called a contravariant functor, meaning it reverses arrows

objects \rightarrow objects
maps \rightarrow maps

$$\underline{V_0} \xrightarrow{A} V_1$$

\downarrow floor
 V_1

$$\underline{V_0^*} \xleftarrow{A^*} V_1^*$$

$$A^*: \underline{x^*} \mapsto A^T y^*$$

$$(y \mapsto 1) \leftrightarrow A \circ (x \mapsto 1)$$

$\text{Hom}(\cdot; \mathbb{F})$ turns a chain complex

$$0 \xleftarrow{\partial_0} C_0 \xleftarrow{\partial_1} C_1 \xleftarrow{\partial_2} \dots$$

into a cochain complex

$$0 \xrightarrow{\delta^0} C^0 \xrightarrow{\delta^1} C^1 \xrightarrow{\delta^2} \dots \quad \delta^k = \partial_k^T$$

$$\delta^{k+1} \circ \delta^k = 0$$

Define $H^*(C^*) = \ker \delta^{k+1} / \text{im } \delta^k \}$ $(\partial_k \circ \partial_{k+r})^T = 0$

Over fields, $H^k(C^*) \cong H_k(X)$ (not true if generally not a field)

Lemma: Let $V_0 \xrightarrow{A_0} V_1 \xrightarrow{A_1} V_2 \xrightarrow{A_2}$

be a type-A quiver rep. Then the dual quiver rep w/ reversed arrows

$$V_0^* \xleftarrow{A_0^T} V_1^* \xleftarrow{A_1^T} V_2^*$$

has the same barcode.

Proof: we'll use a barcode factorization, and look at V_k .

$$\underbrace{A_{k+1}}_{\in \mathbb{A}_{k+1}} V_k \xleftarrow{A_n} = \underbrace{B_{k+1} E_{k+1} B_k^{-1}}_{\in \mathbb{B}_{k+1}^T \mathbb{E}_{k+1}^T \mathbb{B}_k} V_k \xleftarrow{B_k E_k B_{k-1}^{-1}}$$

$$\xrightarrow{A_n^T} V_k^* \xleftarrow{A_n^T} \xrightarrow{B_k^{-1} E_{k+1}^T B_{k-1}^T} V_k \xleftarrow{B_{k+1}^T E_{k+1}^T D_k^+}$$

change of basis via B_k on V_k gives

$$\underbrace{E_{k+1}}_{\in \mathbb{E}_{k+1}} V_k \xleftarrow{E_k} \text{easy to read off barcode.}$$

change of basis via B_k^{-1} on V_k^* gives

$$\xrightarrow{E_{k+1}^T} V_k^* \xleftarrow{E_k^T}$$

Recall that E_k matrices have at most one non-zero for each row & column.

$\Rightarrow E_k^T$ has same property.

E_k^T identifies basis (co) vectors V_k^* w/ basis (co) vectors in V_{k+1} . We can check the barcode doesn't change b/c identification of indices doesn't change.

\rightarrow type A quiver rep & dual have same barcode $\boxed{\square}$

Prop: $H^k(X) \cong H_k(X)$

Note: cochain cpx is dual type-A quiver
rep of chain cpx. \Rightarrow has same barcode.

From HW 2: indecomposables of chain
cpx are $I[k, k+1]$ or $I[k, k]$

$$\dim H_k = \#\{I[k, k]\}$$

Basis vector for $I[k, k]$ is a rep for them
class.

$$\text{Similarly, } \dim H^k = \#\{I[k, k]\}$$

Since barcodes are identical, dimensions same \square .

\Rightarrow homology & cohomology are same for a fixed
space. \rightarrow can either compute $R_k = \partial_k U_k$ or
 $\tilde{R}_k = \delta_k U_k$
and extract information.

What abt persistent versions of homology &
cohomology.

Interpretation w.r.t. a filtration a bit different.
b/c cohomology is contravariant

$$x_0 \rightarrow x_1 \rightarrow x_2 \rightarrow \dots$$

$$H_k(x_0) \rightarrow H_k(x_1) \rightarrow H_k(x_2) \rightarrow \dots$$

$$H^k(x_0) \leftarrow H^k(x_1) \leftarrow H^k(x_2) \leftarrow \dots$$

↑
death

↑
birth

Cohomology alg: use matrices δ where basis elems are in reverse filtration order.
Can run reduction alg on this matrix.

interpretation: cohomology classes born at larger filtration values and die at smaller filtration values. $[b, sd]$

Persistent homology barcode & persistent cohomology barcode are identical.

Additional details. Two ways to implement reduction alg. Correspond to forward/backward looking factorization algs. Standard reduction "pH col" is backward looking.

"pivot row" is forward looking.

input: Δ_K output R_K, U_K

initialize $R_K = \Delta_K, U_K = I$

for $i = n - 1$

 | $\text{inds} = \{j \mid \text{pivot}(j) = i\}$

 | $p = \text{inds}[0] \quad / \text{ first } j \text{ where } i \text{ appears as pivot}$

 | for $j \in \text{inds}[1 \dots]$

 | $C = R[\delta, j] / R[i, p]$

 | $R[:, j] -= C R[:, p]$

 | $U[:, j] -= C U[:, p]$

Output of this alg is identical to standard alg. All we have done is reorder operations

called "row" alg because we eliminate all pivots on a row at once.

Original version of Cohomology alg. used "row" alg w/ a clearing optimization
observed large speedups. $\tilde{\pi}$

Note that clearing in cohomology is a bit different. we process δ_k before δ_{k+1} , to identify columns of S_{k+1} which will be cleared. (done reversed wrt. homology clearing).

Compression optimization:

Let's go back to homology:

$$\partial \overset{\partial_0}{\leftarrow} C_0 \overset{\partial_1}{\leftarrow} C_1 \overset{\partial_2}{\leftarrow} \dots$$

Clearing: identify columns of R_n which will be zero by analyzing pivots of R_{k+1}

Compression: remove rows of δ_{k+1} by analyzing cols in R_k .

Observation: if column i is not zero in R_k , row i will not contain a pivot in R_{k+1} .
(b/c pivot in R_{k+1} = zero col in R_k)

→ if we process $R_n = J_n U_k$ before looking at δ_{k+1} , we can safely remove rows from δ_{k+1} because they will never be used for reduction. (and are not needed for barcode)

Note: can still form U_k using this observation

Note: can apply a version of this to
chemistry alg as well.

Compression opts: Bauer, Kerber, Renegarhans 2014

Two opts:

Clearing (process dimensions in reverse order)
Compression (process dimension in order)

Is there a way to combine them?

Bauer et al 2014: yes. Chunk alg.

Idea is to break up computation into chunks
use clearing while working locally, and
can use clearing/compression when combining
results from different chunks.

Note: pivots found locally are valid.

However, zeroing out a column or submatrix
doesn't guarantee it will be zero when
communicating w/ other blocks.

→ clear & compress local pairs, then
final reduction on "global columns"

Note 2: can parallelize local reductions
originally implemented in PHAT

(wrapped by scikit TDA)

Empirically, working w/ Cohomology cels & qfts.
is faster than homology on Rips Complexes.
For other complexes, this may not be the case.

Ripsr (wrapped by scikit TDA)

Bauer 2017. implements Cohomology cels
w/ clear/compress

Ripsr ++ 2020 uses GPU for more parallelism
Even faster.
