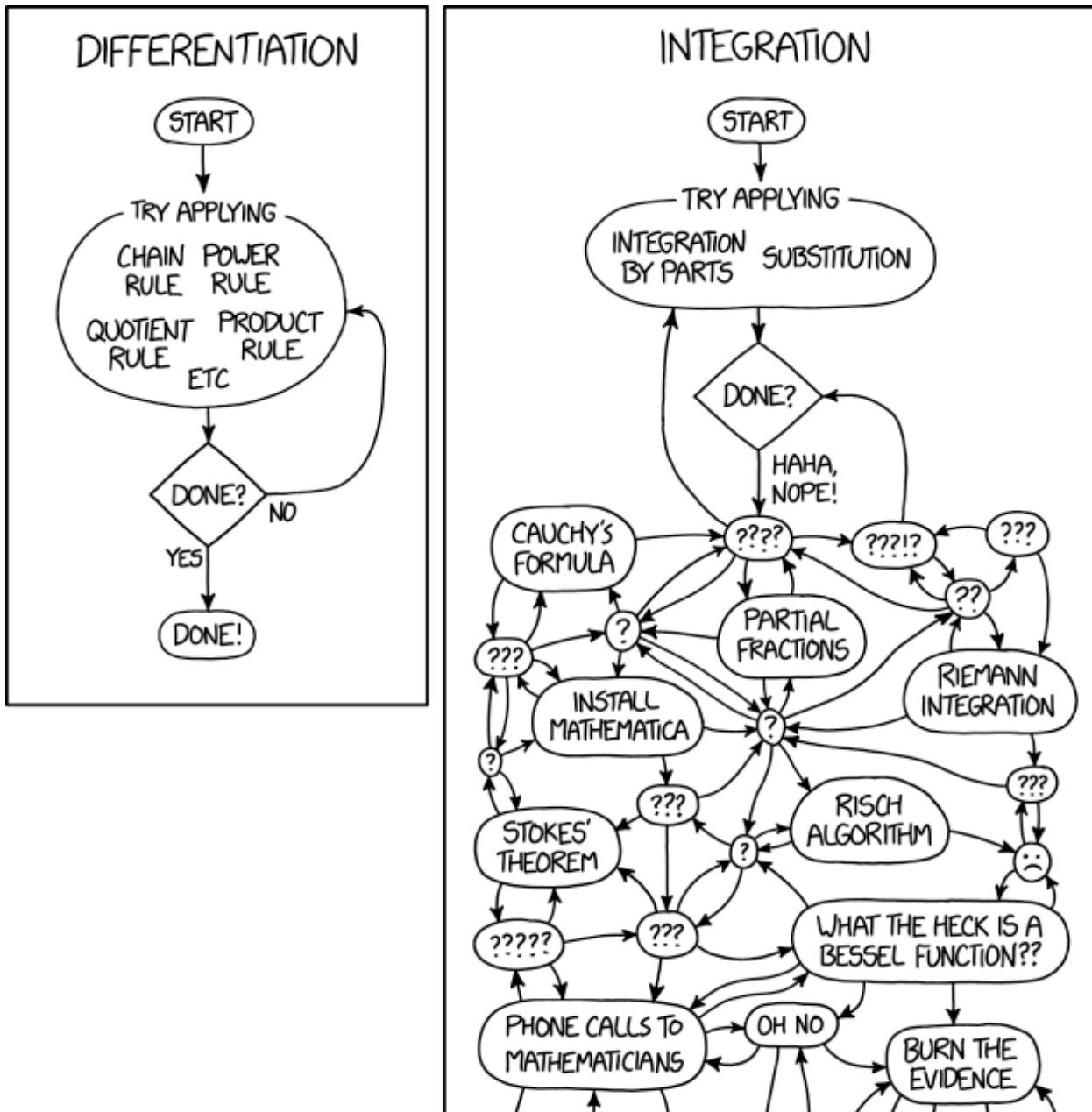


Chapter 6: Monte Carlo Integration

↗ ch.3

Monte Carlo integration is a statistical method based on random sampling in order to approximate integrals. This section could alternatively be titled,

“Integrals are hard, how can we avoid doing them?”



<https://xkcd.com/2117/>

1 A Tale of Two Approaches

Consider a one-dimensional integral.

$$\int_a^b f(x) dx$$

integrand

The value of the integral can be derived analytically only for a few functions, f . For the rest, numerical approximations are often useful.

Why is integration important to statistics?

Many quantities of interest in inferential statistics can be expressed as the expectation of a function of a random variable

$$E[g(x)] = \int_a^b g(x) f(x) dx$$

integrand.

1.1 Numerical Integration

Idea: Approximate $\int_a^b f(x) dx$ via the sum of many polygons under the curve $f(x)$.

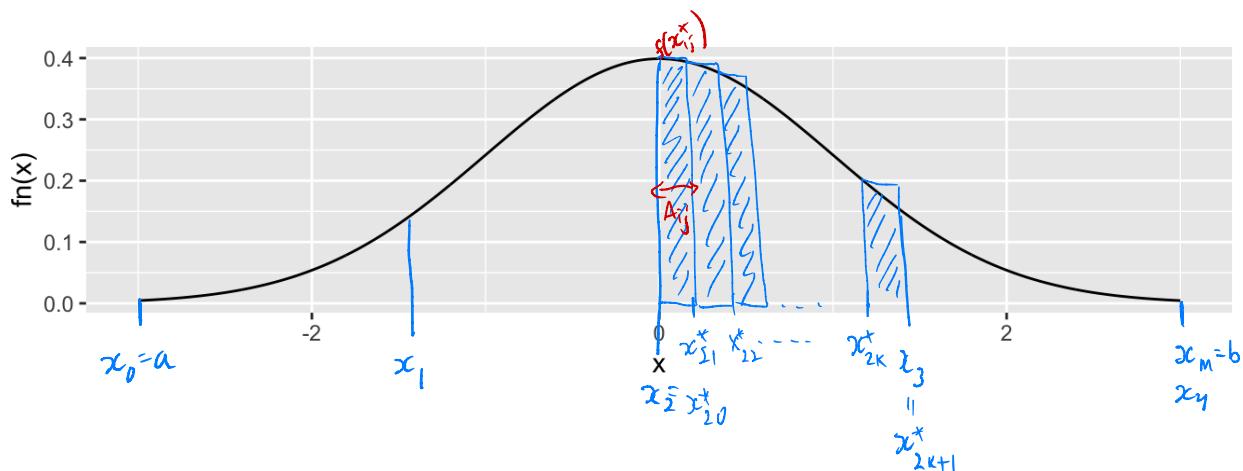
To do this, we could partition the interval $[a, b]$ into m subintervals $[x_i, x_{i+1}]$ for $i = 0, \dots, m-1$ with $x_0 = a$ and $x_m = b$.

Within each interval, insert $k+1$ nodes, so for $[x_i, x_{i+1}]$ let x_{ij}^* for $j = 0, \dots, k$, then

$$\int_a^b f(x) dx = \sum_{i=0}^{m-1} \int_{x_i}^{x_{i+1}} f(x) dx \approx \sum_{i=0}^{m-1} \sum_{j=0}^k A_{ij} f(x_{ij}^*)$$

width height

for some set of constants, A_{ij} .



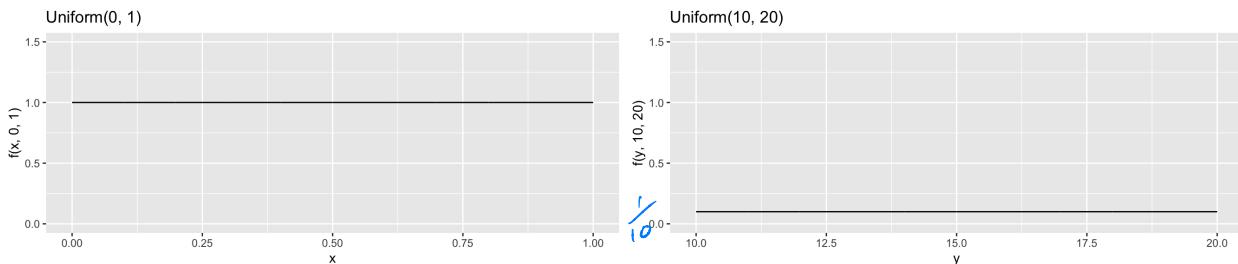
1.2 Monte Carlo Integration

How do we compute the mean of a distribution?

Example 1.1 Let $X \sim \text{Unif}(0, 1)$ and $Y \sim \text{Unif}(10, 20)$.

```
x <- seq(0, 1, length.out = 1000)
f <- function(x, a, b) 1/(b - a)
ggplot() +
  geom_line(aes(x, f(x, 0, 1))) +
  ylim(c(0, 1.5)) +
  ggtitle("Uniform(0, 1)")

y <- seq(10, 20, length.out = 1000)
ggplot() +
  geom_line(aes(y, f(y, 10, 20))) +
  ylim(c(0, 1.5)) +
  ggtitle("Uniform(10, 20)")
```



Theory

(exact)

$$\begin{aligned} E(X) &= \int_0^1 x f(x) dx \\ &= \int_0^1 x \cdot 1 dx \\ &= \left[\frac{x^2}{2} \right]_0^1 = \frac{1}{2} \end{aligned}$$

$$\begin{aligned} E(Y) &= \int_{10}^{20} y f(y) dy \quad \text{where } f(y) = \begin{cases} \frac{1}{10} & 10 \leq y \leq 20 \\ 0 & \text{o.w.} \end{cases} \\ &= \int_{10}^{20} y \cdot \frac{1}{10} dy \\ &= \frac{1}{10} \left[\frac{y^2}{2} \right]_{10}^{20} = 15 \end{aligned}$$

How about some other dist?



???

Probably can't do this in closed form \Rightarrow need approximation.

1.2.1 Notation

θ = parameter (unknown)

$\hat{\theta}$ = estimator of θ , statistics (sometimes we write \bar{X} , S^2 , etc. instead of $\hat{\theta}$).

Distribution of $\hat{\theta}$ = Sampling distribution

$E[\hat{\theta}]$ = on average, what is value of $\hat{\theta}$?
theoretical mean of the distribution of $\hat{\theta}$.

$Var(\hat{\theta})$ = theoretical variance of $\hat{\theta}$
Variance of sampling dsn of $\hat{\theta}$.

estimated versions.

$\hat{E}[\hat{\theta}]$ = estimated mean of dsn of $\hat{\theta}$

$\hat{Var}(\hat{\theta})$ = estimated variance of dsn of $\hat{\theta}$

$se(\hat{\theta}) = \sqrt{\hat{Var}(\hat{\theta})}$ theoretical se of $\hat{\theta}$ = sd of sampling dsn of $\hat{\theta}$

$\hat{se}(\hat{\theta}) = \sqrt{\hat{Var}(\hat{\theta})}$ estimated se of $\hat{\theta}$ = estimated sd of sampling dsn of $\hat{\theta}$.

1.2.2 Monte Carlo Simulation

What is Monte Carlo simulation?

Computer simulation that generates a large number of samples from a distribution. The distribution characterizes the population from which the sample is drawn.

(Sounds a lot like Ch 3).

1.2.3 Monte Carlo Integration

parameter
characterizing
population.
Thinking w/
care about!

To approximate $\theta = \int xf(x)dx$, we can obtain an iid random sample X_1, \dots, X_n from f and then approximate θ via the sample average

$$\hat{\theta} = \frac{1}{n} \sum_{i=1}^n X_i \approx EX.$$

Example 1.2 Again, let $X \sim Unif(0, 1)$ and $Y \sim Unif(10, 20)$. To estimate $E[X]$ and $E[Y]$ using a Monte Carlo approach,

① draw $X_1, \dots, X_m \sim Unif(0, 1)$

② Compute $\hat{\theta} = \frac{1}{n} \sum_{i=1}^n X_i$

① draw $Y_1, \dots, Y_m \sim Unif(10, 20)$

② Compute $\hat{\theta} = \frac{1}{n} \sum_{i=1}^n Y_i$

This is useful when we can't compute EX in closed form. Also useful to approximate other integrals.

Now consider $E[g(X)]$.

$$\theta = E[g(X)] = \int_{-\infty}^{\infty} g(x)f(x)dx.$$

The Monte Carlo approximation of θ could then be obtained by

1. Draw $X_1, \dots, X_m \sim f$

2. $\hat{\theta} = \frac{1}{n} \sum_{i=1}^n g(X_i)$

Definition 1.1 *Monte Carlo integration* is the statistical estimation of the value of an integral using evaluations of an integrand at a set of points drawn randomly from a distribution with support over the range of integration.

Example 1.3

(A) parameter estimation: linear models vs. generalized linear models
 $y = x\beta + \varepsilon$ $\varepsilon \sim N(0, \sigma^2)$ $\hat{\beta} = (x^T x)^{-1} x^T y$ closed form

GLM: $y \sim \text{Binom}(p)$

$\text{logit}(p) = \beta_0 + \beta_1 x$ no estimate for β_0, β_1 in closed form.

(B) estimate quantiles of the dsn. Find y s.t. $0.9 = \int_{-\infty}^y f(x) dx$.

Why the mean?

Let $E[g(X)] = \theta$, then

$$E(\hat{\theta}) = E\left(\frac{1}{n} \sum_{i=1}^n g(x_i)\right) = \frac{1}{n} \sum_{i=1}^n E[g(x_i)] = \frac{1}{n} [\underbrace{\theta + \dots + \theta}] = \theta$$

n times

so $\hat{\theta}$ is an unbiased

and, by the strong law of large numbers,

$$\hat{\theta} = \frac{1}{n} \sum_{i=1}^n g(x_i) \xrightarrow{P} E[g(X)] = \theta.$$

Example 1.4 Let $v(x) = (g(x) - \theta)^2$, where $\theta = E[g(X)]$, and assume $g(X)^2$ has finite expectation under f . Then

$$\text{Var}(g(X)) = E[(g(X) - \theta)^2] = E[v(x)].$$

We can estimate this using a Monte Carlo approach.

$$\hat{\text{Var}}(g(X)) = \hat{E}[v(x)].$$

Sample x_1, \dots, x_m from f

$$\text{Compute } \frac{1}{m} \sum_{i=1}^m (g(x_i) - \hat{\theta})^2 \quad \hat{\theta} = \frac{1}{m} \sum_{i=1}^m g(x_i).$$

don't know
can replace
with

$$\begin{aligned} \text{Var}(\hat{\theta}) &= \\ \text{Var}\left[\frac{1}{m} \sum_{i=1}^m g(x_i)\right] &= \\ &= \frac{1}{m^2} \sum \text{Var}[g(x)] \\ &= \frac{1}{m} \text{Var}[g(x)]. \end{aligned}$$

When $\text{Var} g(\bar{X})$ exists and is finite, the CLT states

$$\frac{\hat{\theta} - E\hat{\theta}}{\sqrt{\text{Var}\hat{\theta}}} \xrightarrow{d} N(0, 1) \text{ as } m \rightarrow \infty$$

$\sqrt{\text{Var}\hat{\theta}} = \frac{\text{Var} g(\bar{X})}{m}$

Hence if m is large,

$$\hat{\theta} \stackrel{\text{approx}}{\sim} N(\theta, \frac{\text{Var} g(\bar{X})}{m})$$

can use
 $\text{Var} g(\bar{X})$
plugin from
above.

We can use this to put confidence limits or error bounds on the MC estimate of the integral $\hat{\theta}$.

Monte Carlo integration provides slow convergence, i.e. even though by the SLLN we know we have convergence, it may take us a while to get there.

But, Monte Carlo integration is a **very** powerful tool. While numerical integration methods are difficult to extend to multiple dimensions and work best ~~with~~^{with} a smooth integrand, Monte Carlo does not suffer these weaknesses.

- { • MC does not attempt systematic exploration of the p -dimensional support region of f
- { • does not require integrand to be smooth, does not require finite support

1.2.4 Algorithm

The approach to finding a Monte Carlo estimator for $\int g(x)f(x)dx$ is as follows.

- before R
- { 1. Select f, g to define θ as an expected value.
 - { 2. derive the estimator s.t. $\hat{\theta}$ approximates $\theta = E[g(x)] = \int_{-\infty}^{\infty} g(x) f(x) dx$.
- in R
- { 3. Sample X_1, \dots, X_m from f
 - { 4. Compute $\hat{\theta} = \frac{1}{m} \sum_{i=1}^m g(X_i)$

Example 1.5 Estimate $\theta = \int_0^1 g(x)dx$.

① Let $g(x) = h(x)$, f be the Uniform $(0,1)$ density.

② Then $\theta = \int_0^1 g(x)dx = \int_0^1 g(x) \cdot \underset{\text{unif}(0,1)}{1} dx = Eg(x).$

③ Sample X_1, \dots, X_m from f

> $x \leftarrow \text{runif}(m)$

④ Compute $\hat{\theta} = \frac{1}{m} \sum_{i=1}^m g(X_i)$

> $\text{mean}(g(x))$.

Numerical
integration
cannot
say the
same.

Example 1.6 Estimate $\theta = \int_a^b g(x) dx$.

$$\textcircled{1} \text{ choose } f \equiv \text{Unif}(a, b) \text{ so } f(x) = \begin{cases} \frac{1}{b-a} & a \leq x \leq b \\ 0 & \text{o.w.} \end{cases}$$

$$\text{Then } g(x) = (b-a) \cdot h(x)$$

$$\textcircled{2} \text{ So that } \theta = \int_a^b h(x) dx = \int_a^b (b-a) h(x) \cdot \frac{1}{b-a} dx = \int_a^b g(x) f(x) dx = E g(x).$$

\textcircled{3} Sample X_1, \dots, X_m from $\text{Unif}(a, b)$ $\Rightarrow x \leftarrow \text{runif}(m, a, b)$

$$\textcircled{4} \text{ Compute } \hat{\theta} = \frac{1}{m} \sum_{i=1}^m (b-a) \cdot h(x_i) \Rightarrow (b-a) \cdot \text{mean}(h(x)).$$

Another approach:

(a, b) maps to $(0, 1)$.

What if I chose $y \sim \text{Unif}(0, 1)$ instead?

$$\text{Then } f(y) = \begin{cases} 1 & 0 \leq y \leq 1 \\ 0 & \text{o.w.} \end{cases}$$

$$\text{But we care about } E(g(x)) = \int_{-\infty}^{\infty} g(x) f(x) dx$$

\subsetneq support of f

We want to integrate from (a, b) but support of the dsn is $(0, 1)$. So we need a change of variables to use MC integration.

Need a function to map $x \in (a, b)$ to $y \in (0, 1)$. We will use a linear transformation.

$$(y \rightarrow x) \quad \frac{x-a}{b-a} = \frac{y-0}{1-0} \Rightarrow \frac{x-a}{b-a} = y$$

$\downarrow \text{solve for } x$

$$dy = \frac{1}{b-a} dx$$

$$(x \rightarrow y) \quad x = a + y(b-a)$$

$$dx = (b-a) dy$$

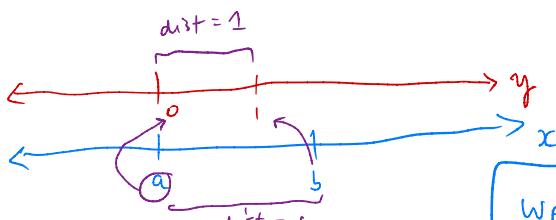
$$\text{Now, } \theta = \int_a^b g(x) dx = \int_0^1 g(a + y(b-a)) \cdot b-a dy$$

\uparrow
 g
 $f(y) = 1$

To get $\hat{\theta}$,

\textcircled{1} Simulate y_1, \dots, y_m from $\text{Unif}(0, 1)$.

$$\textcircled{2} \quad \hat{\theta} = \frac{1}{m} \sum_{i=1}^m \{g(a + y_i(b-a))(b-a)\}$$



We can use this if the limits of integration don't match any density!

Example 1.7 Monte Carlo integration for the standard Normal cdf $\Phi(x)$. Let $X \sim N(0, 1)$, then the pdf of X is

$$\phi(x) = f(x) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{x^2}{2}\right), \quad -\infty < x < \infty$$

and the cdf of X is

$$\Phi(x) = F(x) = \int_{-\infty}^x \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{t^2}{2}\right) dt.$$

We will look at 3 methods to estimate $\Phi(x)$ for $x > 0$.

Method 1 Note that for $x > 0$, $\Phi(x) = \int_{-\infty}^0 \phi(z) dz + \int_0^x \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{t^2}{2}\right) dt$

why do this?
because now
support of t
is $[0, x]$.

$$= \frac{1}{2}$$

Support of $X \sim \text{Unif}(0, 1)$ is $0 < x < 1$. So, want a function that maps $t \in [0, x]$ to $y \in [0, 1]$.

$$\text{let } y = \frac{t}{x} \text{ so if } t=0, y=0 \checkmark \\ t=x, y=1 \checkmark$$

then $dy = \frac{1}{x} dt$

$$\Rightarrow t = xy \text{ and } dt = x dy.$$

$$\text{Then } \int_0^x \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{t^2}{2}\right) dt = \int_0^1 \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(xy)^2}{2}\right) x dy.$$

$$\Rightarrow \text{want to estimate } \Theta = E_y \left[\frac{1}{\sqrt{2\pi}} x \exp\left(-\frac{(xy)^2}{2}\right) \right] \text{ where } y \sim \text{Unif}(0, 1).$$

So a MC estimate could be obtained by

① Sample $Y_1, \dots, Y_m \sim \text{Unif}(0, 1)$.

② $\hat{\Phi}(x) = 0.5 + \frac{1}{m} \sum_{i=1}^m \frac{1}{\sqrt{2\pi}} x \exp\left\{-\frac{(xy_i)^2}{2}\right\}$ for $x > 0$.

Method 2 Could generate $X \sim \text{Unif}(0, x)$.

HOME WORK.

Method 3

Let \mathbb{I} be an indicator function.

$$\mathbb{I}(Z \leq z) = \begin{cases} 1 & \text{if } Z \leq z \\ 0 & \text{o.w.} \end{cases}$$

Let $Z \sim N(0, 1)$. Then

$$\begin{aligned} E_Z[\mathbb{I}(Z \leq x)] &= \int_{-\infty}^{\infty} \mathbb{I}(Z \leq x) f(z) dz \\ &= \int_{-\infty}^x f(z) dz \\ &= \Phi(x). \end{aligned}$$

So an MC estimator of $\Phi(x)$ is

①. Generate $Z_1, \dots, Z_m \sim N(0, 1)$.

②. $\hat{\Phi}(x) = \frac{1}{m} \sum_{i=1}^m \mathbb{I}[Z_i \leq x]$
counts # of Z_i 's $\leq x$.

Notes

① Can show Method 3 has less bias in the tails and Method 2 has less bias in the center.

② Method 3 works for any dsn. to approximate the cdf (change f accordingly).

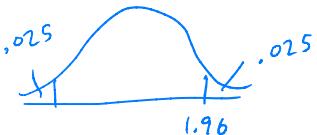
1.2.5 Inference for MC Estimators

The Central Limit Theorem implies

$$\frac{\hat{\theta} - E(\hat{\theta})}{\text{se}(\hat{\theta}) \rightarrow \sqrt{\text{Var}(\hat{\theta})}} \xrightarrow{d} N(0, 1).$$

So, we can construct confidence intervals for our estimator $\hat{\theta}$

$$1. 95\% \text{ CI for } E(\hat{\theta}): \hat{\theta} \pm 1.96 \sqrt{\text{Var}(\hat{\theta})}$$



$$2. (\text{HW}) 95\% \text{ CI for } \hat{\Phi}(z)$$

$$\hat{\Phi}(z) \pm 1.96 \sqrt{\text{Var}(\hat{\Phi}(z))}$$

But we need to estimate $\text{Var}(\hat{\theta})$.

recall

$$\text{Assume } \theta = E[g(x)] = \int_{-\infty}^{\infty} g(x) f(x) dx$$

$$\sigma^2 = \text{Var}[g(x)]$$

$$\text{Then } \text{Var}(\hat{\theta}) = \text{Var}\left[\frac{1}{m} \sum_{i=1}^m g(x_i)\right] = \frac{1}{m^2} \sum_{i=1}^m \text{Var}[g(x_i)] = \frac{\sigma^2}{m}$$

$$\text{and } \text{se}(\hat{\theta}) = \sqrt{\text{Var}(\hat{\theta})}. \text{ So } \hat{\text{Var}}(\hat{\theta}) = \frac{\hat{\sigma}^2}{m} = \frac{1}{m} \underbrace{\left[\frac{1}{m} \sum_{i=1}^m [g(x_i) - \hat{\theta}]^2 \right]}_{\hat{\sigma}^2} = \frac{1}{m^2} \sum_{i=1}^m (g(x_i) - \hat{\theta})^2$$

estimated variance of the sampling distn of $\hat{\theta}$
(a MC estimator)

Recall that we usually use $s^2 = \frac{1}{m-1} \sum_{i=1}^m (x_i - \bar{x})^2$ to estimate σ^2 .

Why not use s^2 w/ $\frac{1}{m-1}$ instead of $\hat{\sigma}^2$ w/ $\frac{1}{m}$?

For MC integration, m is large. So $\frac{1}{m-1} \approx \frac{1}{m}$.

$$\text{Ex: if } m=1000, \quad \frac{1}{m-1} - \frac{1}{m} = 1 \times 10^{-6}$$

$$\text{Some books use } \frac{1}{m-1}, \text{ so } \hat{\text{Var}}(\hat{\theta}) = \frac{1}{m(m-1)} \sum_{i=1}^m (g(x_i) - \hat{\theta})^2.$$

$$se(\hat{\theta}) = \frac{6}{\sqrt{m}}$$

So, if $m \uparrow$ then $Var(\hat{\theta}) \downarrow$. How much does changing m matter?

Example 1.8 If the current $se(\hat{\theta}) = 0.01$ based on m samples, how many more samples do we need to get $se(\hat{\theta}) = 0.0001$?

$$\text{Current } se(\hat{\theta}) = \sqrt{\frac{6^2}{m}} = .01$$

$$\sqrt{\frac{6^2}{m \cdot a}} = .0001$$

$$\frac{6^2}{m} \cdot \frac{1}{a} = (.0001)^2$$

$$(.01)^2 \cdot \frac{1}{a} = (.0001)^2$$

$$\left(\frac{.01}{.0001} \right)^2 = a$$

$$= 10,000$$

So we need $10,000 \times m$ samples to achieve $se(\hat{\theta}) = .0001$!

Is there a better way to decrease the variance? Yes!