

Random Number Generation

HW 6 of STAT 5361 Statistical Computing

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1 Rejection Sampling

1.1 Normalizing Constant for g

Since we have the following integral

$$\begin{aligned}\int_0^\infty (2x^{\theta-1} + x^{\theta-\frac{1}{2}})e^{-x}dx &= 2 \int_0^\infty x^{\theta-1}e^{-x}dx + \int_0^\infty x^{\theta-\frac{1}{2}}e^{-x}dx \\ &= 2\Gamma(\theta) + \Gamma(\theta + \frac{1}{2})\end{aligned}$$

Obviously

$$C = \frac{1}{2\Gamma(\theta) + \Gamma(\theta + \frac{1}{2})}$$

Therefore

$$g(x) = \frac{2\Gamma(\theta)}{2\Gamma(\theta) + \Gamma(\theta + \frac{1}{2})} \frac{1}{\Gamma(\theta)} x^{\theta-1} e^{-x} + \frac{\Gamma(\theta + \frac{1}{2})}{2\Gamma(\theta) + \Gamma(\theta + \frac{1}{2})} \frac{1}{\Gamma(\theta + \frac{1}{2})} x^{\theta-\frac{1}{2}} e^{-x}$$

Thus, $g(x)$ is a mixture of Gamma distributions. The component distributions are $\text{Gamma}(\theta, 1)$ and $\text{Gamma}(\theta + \frac{1}{2}, 1)$, the corresponding weights are $\frac{2\Gamma(\theta)}{2\Gamma(\theta) + \Gamma(\theta + \frac{1}{2})}$ and $\frac{\Gamma(\theta + \frac{1}{2})}{2\Gamma(\theta) + \Gamma(\theta + \frac{1}{2})}$.

1.2 Sampling from $g(x)$

The pseudo-code is as follows

Algorithm 1 Sampling from $g(x)$

```
1: procedure MY PROCEDURE
2:   Sample  $U$  from  $U(0, 1)$ 
3:   if  $U < \frac{2\Gamma(\theta)}{2\Gamma(\theta) + \Gamma(\theta + \frac{1}{2})}$  then
4:     Sample  $X$  from  $\text{Gamma}(\theta, 1)$ 
5:   else
6:     Sample  $X$  from  $\text{Gamma}(\theta + \frac{1}{2}, 1)$ 
7:   end if
8:   return  $X$ 
9: end procedure
```

```
sample.g <- function(n, shape, scale, prob){
  x <- rep(0, n)
  u <- runif(n, 0, 1)
  g1 <- rgamma(n, shape = shape[1], scale = scale[1])
  g2 <- rgamma(n, shape = shape[2], scale = scale[2])
```

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```

x[u < prob] <- g1[u < prob]
x[u >= prob] <- g2[u >= prob]

x
}

theta <- 1
prob <- 2 * gamma(theta)/(2 * gamma(theta) + gamma(theta + 1/2))
shape <- c(theta, theta + 1/2)
scale <- c(1, 1)
n <- 10000

g <- function(x, theta){
  (2 * x^(theta - 1) * exp(-x) + x^(theta - 1/2) * exp(-x))/(2 * gamma(theta) + gamma(theta + 1/2))
}

x <- sample.g(n, shape, scale, prob)

library("ggplot2")
ggplot(data.frame(x = x), aes(x = x)) +
  geom_histogram(aes(y=..density..), color = "black", alpha = 0.2) +
  geom_density(aes(x, color = "a")) +
  stat_function(aes(x, color = "b"), fun = function(x) g(x, theta = theta)) +
  scale_colour_manual(name = "Legend", values = c("a" = "blue", "b" = "red"),
    labels = c("Kernel", "True")) +
  labs(x = expression("Values of"~x), y = expression("Density of"~g(x))) +
  theme(plot.title = element_text(hjust = 0.5)) +
  ggtitle(expression("Gamma Mixture Distribution with"~theta==1))

```

Gamma Mixture Distribution with $\theta = 1$

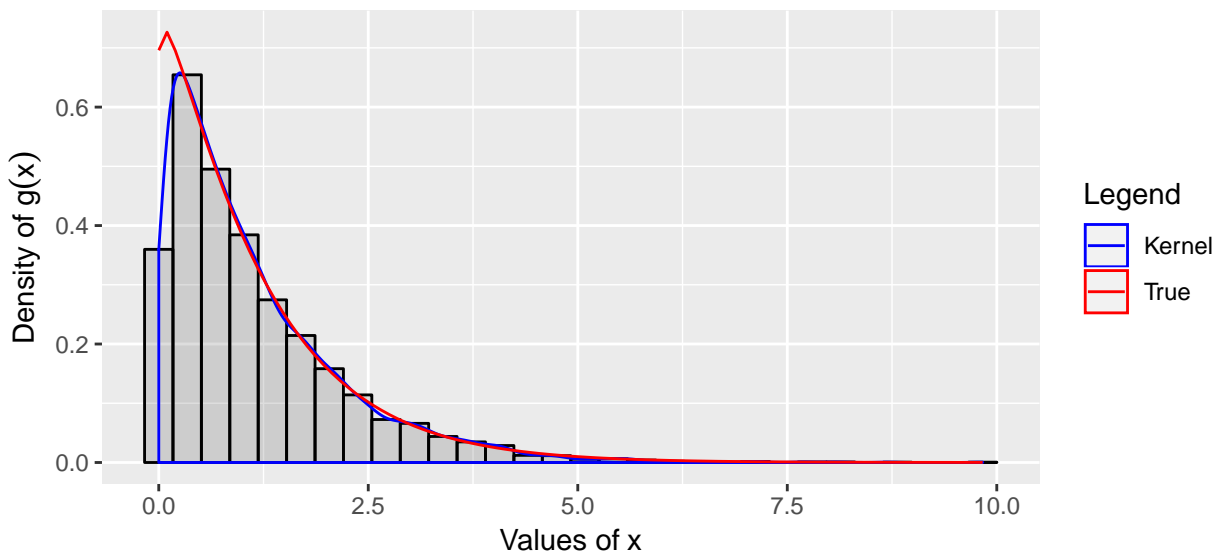


Figure 1: Histogram, Kernel Curve and True Curve for Generated Samples from $g(x)$ with $\theta = 1$

1.3 Sampling from $f(x)$ via Rejection Sampling

Since our target density is $f(x)$ and $f(x) \propto q(x) = \sqrt{4+xx^{\theta-1}}e^{-x}$ and the instrumental density is $g(x)$, we first calculate the minimal α such that $q(x) \leq \alpha g(x)$.

$$\begin{aligned}\alpha &= \sup_{x>0} \frac{q(x)}{g(x)} \\ &= \sup_{x>0} \frac{\sqrt{4+xx^{\theta-1}}e^{-x}}{C(2x^{\theta-1} + x^{\theta-\frac{1}{2}})e^{-x}} \\ &= \sup_{x>0} \frac{\sqrt{4+x}}{C\sqrt{x}} \\ &= \frac{1}{C}\end{aligned}$$

Therefore

$$q(x) = \sqrt{4+xx^{\theta-1}}e^{-x} \leq \alpha g(x) = \frac{1}{C}g(x) = (2x^{\theta-1} + x^{\theta-\frac{1}{2}})e^{-x}$$

The pseudo-code is as follows

Algorithm 2 Sampling from $f(x)$

```
1: procedure MY PROCEDURE
2:   Sample  $X$  from  $g(x)$  and  $U$  from  $U(0, 1)$ 
3:   if  $U \leq \frac{q(X)}{\alpha g(X)}$  then
4:     return  $X$ 
5:   else
6:     Go back to 2
7:   end if
8: end procedure
```

```
sample.f <- function(n, shape, scale, prob){
  sample <- rep(0, n)
  iter <- 1

  while (iter <= n) {
    x <- sample.g(1, shape, scale, prob)
    u <- runif(1, 0, 1)
    if(u <= sqrt(4 + x)/(2 + sqrt(x))){
      sample[iter] <- x
      iter <- iter + 1
    }
  }
  sample
}

theta <- 1
prob <- 2 * gamma(theta)/(2 * gamma(theta) + gamma(theta + 1/2))
shape <- c(theta, theta + 1/2)
scale <- c(1, 1)
n <- 10000

h <- function(x, theta){
  sqrt(4 + x) * x^(theta - 1) * exp(-x)
}
```

```

integral <- integrate(function(x) h(x, theta = theta), 0, Inf)

f <- function(x, theta){
  sqrt(4 + x) * x^(theta - 1) * exp(-x)/integral$value
}

x <- sample.f(n, shape, scale, prob)

library("ggplot2")
ggplot(data.frame(x = x), aes(x = x)) +
  geom_histogram(aes(y=..density..), color = "black", alpha = 0.2) +
  geom_density(aes(x, color = "a")) +
  stat_function(aes(x, color = "b"), fun = function(x) f(x, theta = theta)) +
  scale_colour_manual(name = "Legend", values = c("a" = "blue", "b" = "red"),
    labels = c("Kernel", "True")) +
  labs(x = expression("Values of"~x), y = expression("Density of"~f(x))) +
  theme(plot.title = element_text(hjust = 0.5)) +
  ggtitle(expression("Distribution of"~f(x)~"with"~theta==1))

```

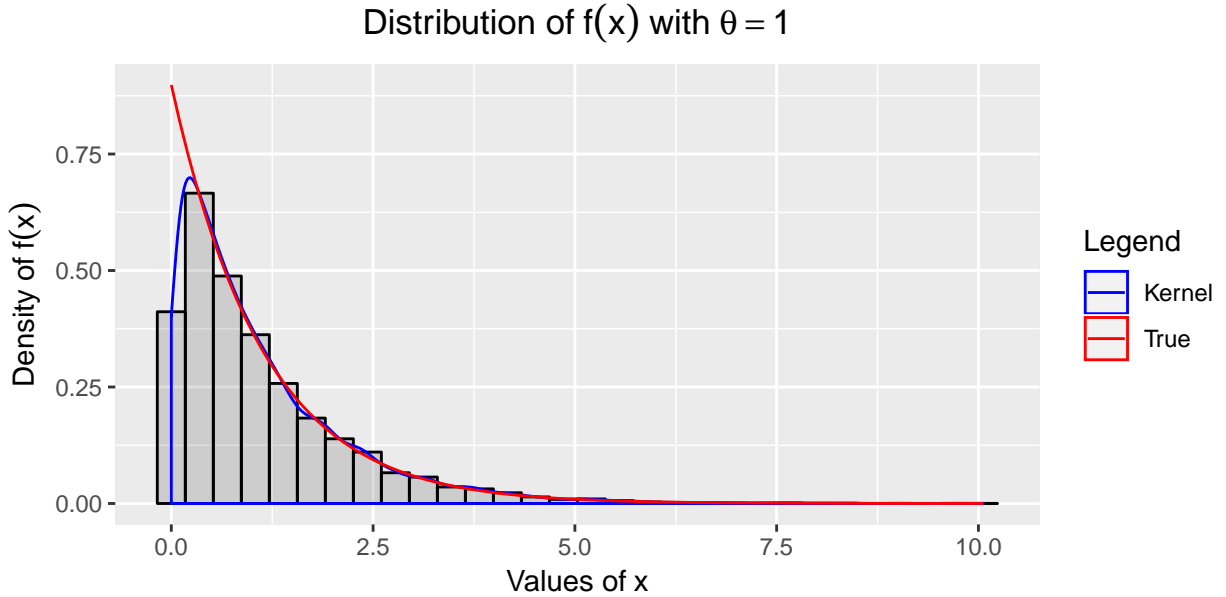


Figure 2: Histogram, Kernel Curve and True Curve for Generated Samples from $f(x)$ with $\theta = 1$

2 Mixture of Beta

2.1 Treating $f(x)$ as a Whole and Using Rejection Sampling

It's easy to see

$$q(x) = \frac{x^{\theta-1}}{1+x^2} + \sqrt{2+x^2}(1-x)^{\beta-1} \leq x^{\theta-1} + 2(1-x)^{\beta-1}$$

One intuitive way to choose mixed Beta distributions (here we choose $\lambda = \frac{1}{2}$) is

$$g(x) = \lambda \text{Beta}(\theta, 1) + (1 - \lambda) \text{Beta}(1, \beta) = \frac{\lambda}{\theta} x^{\theta-1} + \frac{1-\lambda}{\beta} (1-x)^{\beta-1} = \frac{1}{2\theta} x^{\theta-1} + \frac{1}{2\beta} (1-x)^{\beta-1}$$

And select $\alpha = \max\{2\theta, 4\beta\}$. The following inequality is straightforward

$$q(x) = \frac{x^{\theta-1}}{1+x^2} + \sqrt{2+x^2}(1-x)^{\beta-1} \leq x^{\theta-1} + 2(1-x)^{\beta-1} \leq \alpha g(x)$$

The pseudo-code is as follows

Algorithm 3 Sampling from $f(x)$ with treating $f(x)$ as a whole

```

1: procedure MY PROCEDURE
2:   Sample  $U$  from  $U(0, 1)$ 
3:   if  $U < \lambda$  then
4:     Sample  $X$  from  $\text{Beta}(\theta, 1)$ 
5:   else
6:     Sample  $X$  from  $\text{Beta}(1, \beta)$ 
7:   end if
8:   Sample  $U_1$  from  $U(0, 1)$ 
9:   if  $U_1 \leq \frac{q(X)}{\alpha g(X)}$  then
10:    return  $X$ 
11:  else
12:    Go back to 2
13:  end if
14: end procedure

```

```

sample.g <- function(n, shape1, shape2, prob){
  x <- rep(0, n)
  u <- runif(n, 0, 1)
  g1 <- rbeta(n, shape1 = shape1[1], shape2 = shape2[1])
  g2 <- rbeta(n, shape1 = shape1[2], shape2 = shape2[2])

  x[u < prob] <- g1[u < prob]
  x[u >= prob] <- g2[u >= prob]

  x
}

sample.f <- function(n, shape1, shape2, prob){
  sample <- rep(0, n)
  iter <- 1
  alpha <- max(shape1[1] * 2, shape2[2] * 4)

  while (iter <= n) {
    x <- sample.g(1, shape1, shape2, prob)
    u <- runif(1, 0, 1)

    q <- x ^ (shape1[1] - 1) / (1 + x^2) + sqrt(2 + x^2) * (1 - x)^(shape2[2] - 1)
    g <- (1/2) * dbeta(x, shape1 = shape1[1], shape2 = shape2[1]) +
      (1/2) * dbeta(x, shape1 = shape1[2], shape2 = shape2[2])

    if(u <= q/(alpha * g)){
      sample[iter] <- x
      iter <- iter + 1
    }
  }
  sample
}

```

```

}

theta <- 2
beta <- 2
prob <- 1/2

shape1 <- c(theta, 1)
shape2 <- c(1, beta)
n <- 10000

h <- function(x, theta, beta){
  x ^ (theta - 1)/(1 + x^2) + sqrt(2 + x^2) * (1 - x)^(beta - 1)
}
integral <- integrate(function(x) h(x, theta = theta, beta = beta), 0, 1)

f <- function(x, theta, beta){
  (x ^ (theta - 1)/(1 + x^2) + sqrt(2 + x^2) * (1 - x)^(beta - 1))/integral$value
}

x <- sample.f(n, shape1, shape2, prob)

library("ggplot2")
ggplot(data.frame(x = x), aes(x = x)) +
  geom_histogram(aes(y=..density..), color = "black", alpha = 0.2) +
  geom_density(aes(x, color = "a")) +
  stat_function(aes(x, color = "b"), fun = function(x) f(x, theta = theta, beta = beta)) +
  scale_colour_manual(name = "Legend", values = c("a" = "blue", "b" = "red"),
    labels = c("Kernel", "True")) +
  labs(x = expression("Values of ~x"), y = expression("Density of ~f(x)")) +
  theme(plot.title = element_text(hjust = 0.5)) +
  ggtitle(expression(paste(" Distribution of ", f(x), " with ", theta==2, ", ", beta==2 )))

```

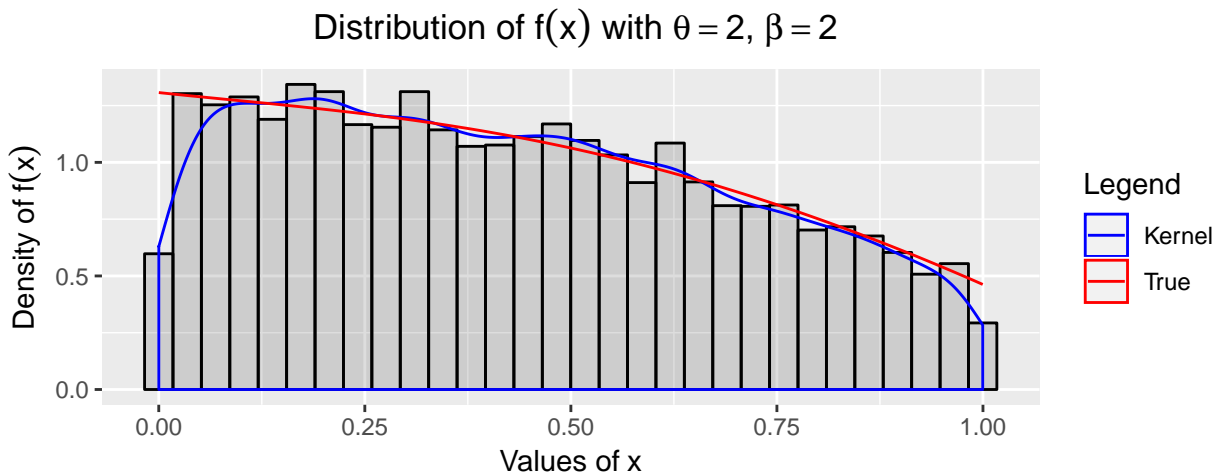


Figure 3: Histogram, Kernel Curve and True Curve for Generated Samples from $f(x)$ with $\theta = 2$, $\beta = 2$

2.2 Treating $f(x)$ as the Sum of Two Functions and Using Rejection Sampling

Let's define

$$\begin{aligned} q_1(x) &= \frac{x^{\theta-1}}{1+x^2} & q_2(x) &= \sqrt{2+x^2}(1-x)^{\beta-1} \\ g_1(x) &= \frac{1}{\theta}x^{\theta-1} & g_2(x) &= \frac{1}{\beta}(1-x)^{\beta-1} \\ \alpha_1 &= \theta & \alpha_2 &= \sqrt{3}\beta \end{aligned}$$

Thus

$$\begin{aligned} f(x) &\propto q_1(x) + q_2(x) \\ q_1(x) &\leq \alpha_1 g_1(x) & q_2(x) &\leq \alpha_2 g_2(x) \end{aligned}$$

The pseudo-code is as follows

Algorithm 4 Sampling from $f(x)$ with treating $f(x)$ as the sum of two functions

```

1: procedure MY PROCEDURE
2:   Sample  $U$  from  $U(0, 1)$ 
3:   if  $U < \frac{\alpha_1}{\alpha_1 + \alpha_2}$  then
4:     Sample  $X$  from  $g_1(x)$  and  $U_1$  from  $U(0, 1)$ 
5:     if  $U_1 \leq \frac{q_1(X)}{\alpha_1 g_1(X)}$  then
6:       return  $X$ 
7:     else
8:       Go back to 2
9:     end if
10:  else
11:    Sample  $X$  from  $g_2(x)$  and  $U_2$  from  $U(0, 1)$ 
12:    if  $U_2 \leq \frac{q_2(X)}{\alpha_2 g_2(X)}$  then
13:      return  $X$ 
14:    else
15:      Go back to 2
16:    end if
17:  end if
18: end procedure

```

```

sample.f <- function(n, shape1, shape2){
  sample <- rep(0, n)
  iter <- 1
  alpha1 <- shape1[1]
  alpha2 <- sqrt(3) * shape2[2]
  prob <- alpha1/(alpha1 + alpha2)

  while (iter <= n) {
    u <- runif(1, 0, 1)

    if(u < prob){
      x <- rbeta(1, shape1 = shape1[1], shape2 = shape2[1])
      u1 <- runif(1, 0, 1)
    }
  }
}

```

```

    if(u1 <= 1/(1 + x^2)){
      sample[iter] <- x
      iter <- iter + 1
    }
  }
  else{
    x <- rbeta(1, shape1 = shape1[2], shape2 = shape2[2])
    u2 <- runif(1, 0, 1)

    if(u2 <= sqrt(2 + x^2)/sqrt(3)){
      sample[iter] <- x
      iter <- iter + 1
    }
  }
}
sample
}

theta <- 2
beta <- 2

shape1 <- c(theta, 1)
shape2 <- c(1, beta)
n <- 10000

h <- function(x, theta, beta){
  x ^ (theta - 1)/(1 + x^2) + sqrt(2 + x^2) * (1 - x)^(beta - 1)
}
integral <- integrate(function(x) h(x, theta = theta, beta = beta), 0, 1)

f <- function(x, theta, beta){
  (x ^ (theta - 1)/(1 + x^2) + sqrt(2 + x^2) * (1 - x)^(beta - 1))/integral$value
}

x <- sample.f(n, shape1, shape2)

library("ggplot2")
ggplot(data.frame(x = x), aes(x = x)) +
  geom_histogram(aes(y=..density..), color = "black", alpha = 0.2) +
  geom_density(aes(x, color = "a")) +
  stat_function(aes(x, color = "b"), fun = function(x) f(x, theta = theta, beta = beta)) +
  scale_colour_manual(name = "Legend", values = c("a" = "blue", "b" = "red"),
    labels = c("Kernel", "True")) +
  labs(x = expression("Values of"~x), y = expression("Density of"~f(x))) +
  theme(plot.title = element_text(hjust = 0.5)) +
  ggtitle(expression(paste(" Distribution of ", f(x), " with ", theta==2, ", ", beta==2 )))

```

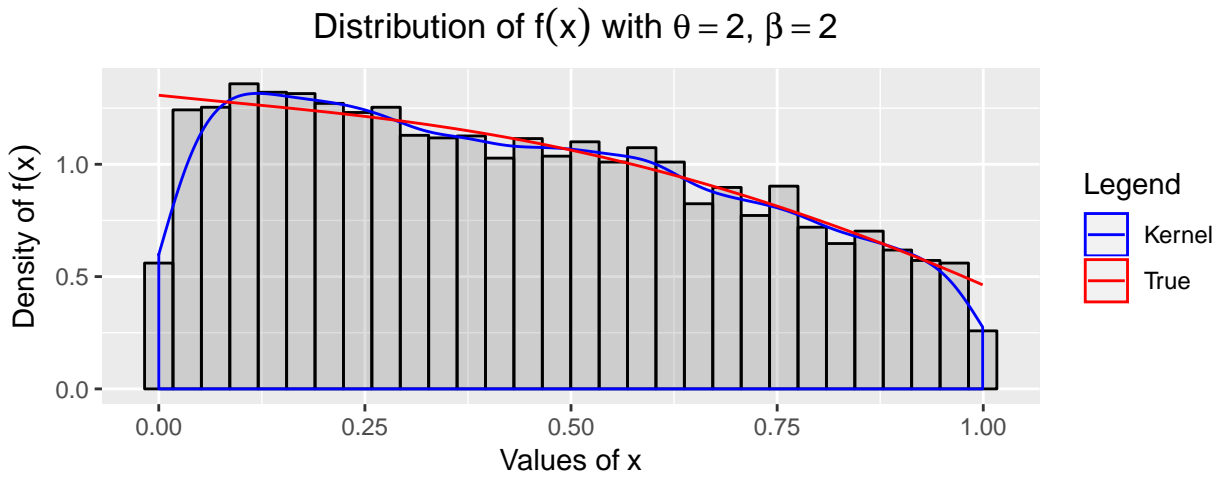



Figure 4: Histogram, Kernel Curve and True Curve for Generated Samples from $f(x)$ with $\theta = 2, \beta = 2$