# 1. Introduction: Linear Regression - Geometric interpretation

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1	In	ntro		
1.	1.1 Data			

```
Dataset with 3 observation (X,Y):
```

```
library(tidyverse)
data <- data.frame(x=1:3,y=c(1,2,2))
data</pre>
```

```
## x y
## 1 1 1
## 2 2 2
## 3 3 2
```

#### 1.2 Model

$$y_i = \beta_0 + \beta_1 x + \epsilon_i$$

If we write the model for each observation:

$$\begin{array}{rcl} 1 & = & \beta_0 + \beta_1 1 + \epsilon_1 \\ 2 & = & \beta_0 + \beta_1 2 + \epsilon_2 \\ 2 & = & \beta_0 + \beta_1 2 + \epsilon_3 \end{array}$$

We can also write this in matrix form

$$\mathbf{Y} = \mathbf{X}\boldsymbol{\beta} + \boldsymbol{\epsilon}$$

with

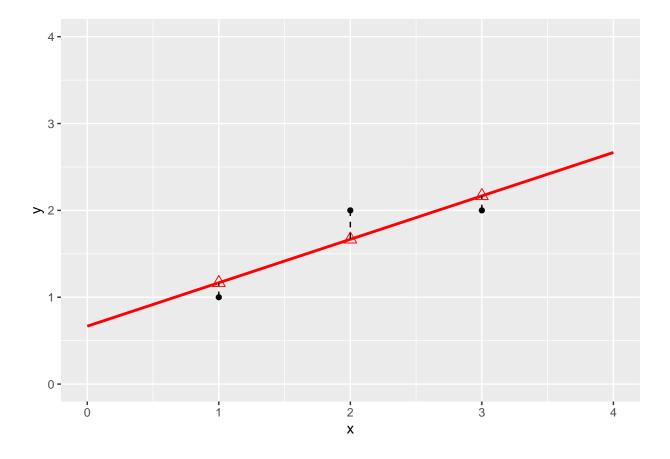
$$\mathbf{Y} = \left[ \begin{array}{c} 1 \\ 2 \\ 2 \end{array} \right], \quad \mathbf{X} = \left[ \begin{array}{c} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{array} \right], \quad \beta = \left[ \begin{array}{c} \beta_0 \\ \beta_1 \end{array} \right] \quad \text{and} \quad \epsilon = \left[ \begin{array}{c} \epsilon_1 \\ \epsilon_2 \\ \epsilon_3 \end{array} \right]$$

```
lm1 <- lm(y~x,data)
data$yhat <- lm1$fitted

data %>%
    ggplot(aes(x,y)) +
    geom_point() +
    ylim(0,4) +
    xlim(0,4) +
    stat_smooth(method = "lm", color = "red", fullrange = TRUE) +
    geom_point(aes(x=x, y =yhat), pch = 2, size = 3, color = "red") +
    geom_segment(data = data, aes(x = x, xend = x, y = y, yend = yhat), lty = 2)

## `geom_smooth()` using formula 'y ~ x'

## Warning in max(ids, na.rm = TRUE): no non-missing arguments to max; returning
## -Inf
```



# 2 Least Squares (LS)

 $\bullet\,$  Minimize the residual sum of squares

$$\begin{split} RSS(\beta) &=& \sum_{i=1}^n e_i^2 \\ &=& \sum_{i=1}^n \left(y_i - \beta_0 - \sum_{j=1}^p x_{ij}\beta_j\right)^2 \end{split}$$

• or in matrix notation

$$\begin{split} RSS(\beta) &=& (\mathbf{Y} - \mathbf{X} \;)^T (\mathbf{Y} - \mathbf{X} \;) \\ &=& \|\mathbf{Y} - \mathbf{X} \;\|_2^2 \end{split}$$

with the  $L_2$ -norm of a p-dim. vector  $v \| \mathbf{v} \|_2 = \sqrt{v_1^2 + \ldots + v_p^2} \to \hat{\beta} = \operatorname{argmin}_{\beta} \| \mathbf{Y} - \mathbf{X} \|^2$ 

### 2.1 Minimize RSS

$$egin{array}{lll} rac{\partial RSS}{\partial eta} &=& \mathbf{0} \ & rac{(\mathbf{Y}-\mathbf{X})^T(\mathbf{Y}-\mathbf{X}eta)}{\partial eta} &=& \mathbf{0} \ & -2\mathbf{X}^T(\mathbf{Y}-\mathbf{X}eta) &=& \mathbf{0} \ & \mathbf{X}^T\mathbf{X} &=& \mathbf{X}^T\mathbf{Y} \ & \hat{eta} &=& (\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T\mathbf{Y} \ & \hat{eta} &=& (\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T\mathbf{Y} \end{array}$$

### 2.2 Fitted values:

$$\begin{array}{rcl} \hat{\mathbf{Y}} & = & \mathbf{X}\hat{\boldsymbol{\beta}} \\ & = & \mathbf{X}(\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T\mathbf{Y} \end{array}$$

# 3 Geometric interpretation of Linear regression

There is also another picture to interpret linear regression!

Linear regression can also be seen as a projection!

Fitted values:

## (Intercept)

## x

$$\hat{\mathbf{Y}} = \mathbf{X}\hat{\boldsymbol{\beta}} \\
= \mathbf{X}(\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T\mathbf{Y} \\
= \mathbf{H}\mathbf{Y}$$

with  $\mathbf{H}$  the projection matrix also referred to as the hat matrix.

3 6

6 14

```
X <- model.matrix(~x,data)
X</pre>
```

```
XtXinv <- solve(t(X)%*%X)</pre>
XtXinv
##
               (Intercept)
## (Intercept)
                  2.333333 -1.0
## x
                 -1.000000 0.5
H <- X %*% XtXinv %*% t(X)
                         2
##
              1
## 1 0.8333333 0.3333333 -0.1666667
## 2 0.3333333 0.3333333 0.3333333
## 3 -0.1666667 0.3333333 0.8333333
Y <- data$y
Yhat <- H%*%Y
Yhat
##
         [,1]
## 1 1.166667
## 2 1.666667
## 3 2.166667
```

## 3.1 What do these projections mean geometrically?

The other picture to linear regression is to consider  $X_0$ ,  $X_1$  and Y as vectors in the space of the data  $\mathbb{R}^n$ , here  $\mathbb{R}^3$  because we have three data points.

```
originRn <- data.frame(X1=0, X2=0, X3=0)</pre>
data$x0 <- 1
dataRn <- data.frame(t(data))</pre>
library(plotly)
p1 <- plot_ly(
    originRn,
    x = ~X1,
    y = ~X2,
    z = ~ X3) %>%
  add_markers(type="scatter3d") %>%
  layout(
    scene = list(
      aspectmode="cube",
      xaxis = list(range=c(-4,4)), yaxis = list(range=c(-4,4)), zaxis = list(range=c(-4,4))
    )
p1 <- p1 %>%
  add_trace(
    x = c(0,1),
    y = c(0,0),
```

```
z = c(0,0),
 mode = "lines",
 line = list(width = 5, color = "grey"),
 type="scatter3d") %>%
add_trace(
 x = c(0,0),
 y = c(0,1),
 z = c(0,0),
 mode = "lines",
 line = list(width = 5, color = "grey"),
 type="scatter3d") %>%
add_trace(
 x = c(0,0),
 y = c(0,0),
 z = c(0,1),
 mode = "lines",
 line = list(width = 5, color = "grey"),
 type="scatter3d") %>%
add_trace(
 x = c(0,1),
 y = c(0,1),
 z = c(0,1),
 mode = "lines",
 line = list(width = 5, color = "black"),
 type="scatter3d") %>%
 add_trace(
 x = c(0,1),
 y = c(0,2),
 z = c(0,3),
 mode = "lines",
 line = list(width = 5, color = "black"),
 type="scatter3d")
```

```
p2 <- p1 %>%
  add_trace(
    x = c(0, Y[1]),
    y = c(0, Y[2]),
    z = c(0, Y[3]),
    mode = "lines",
    line = list(width = 5, color = "red"),
    type="scatter3d") %>%
  add_trace(
    x = c(0, Yhat[1]),
    y = c(0, Yhat[2]),
    z = c(0, Yhat[3]),
    mode = "lines",
    line = list(width = 5, color = "red"),
    type="scatter3d") %>% add_trace(
    x = c(Y[1], Yhat[1]),
    y = c(Y[2], Yhat[2]),
    z = c(Y[3], Yhat[3]),
    mode = "lines",
    line = list(width = 5, color = "red", dash="dash"),
```

```
type="scatter3d")
p2
```

#### 3.1.1 How does this projection work?

$$\hat{\mathbf{Y}} = \mathbf{X}(\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{Y} 
= \mathbf{X}(\mathbf{X}^T \mathbf{X})^{-1/2} (\mathbf{X}^T \mathbf{X})^{-1/2} \mathbf{X}^T \mathbf{Y} 
= \mathbf{U} \mathbf{U}^T \mathbf{Y}$$

- U is a new orthonormal basis in  $\mathbb{R}^2$ , a subspace of  $\mathbb{R}^3$
- The space spanned by U and X is the column space of X, e.g. it contains all possible linear combinantions of X.  $\mathbf{U}^t \mathbf{Y}$  is the projection of Y on this new orthonormal basis

```
eigenXtX <- eigen(XtX)</pre>
XtXinvSqrt <- eigenXtX$vectors %*%diag(1/eigenXtX$values^.5)%*%t(eigenXtX$vectors)</pre>
U <- X %*% XtXinvSqrt
p3 <- p1 %>%
  add_trace(
    x = c(0,U[1,1]),
    y = c(0,U[2,1]),
    z = c(0,U[3,1]),
    mode = "lines",
    line = list(width = 5, color = "blue"),
    type="scatter3d") %>%
  add_trace(
    x = c(0,U[1,2]),
    y = c(0,U[2,2]),
    z = c(0,U[3,2]),
    mode = "lines",
    line = list(width = 5, color = "blue"),
    type="scatter3d")
рЗ
```

- $\mathbf{U}^T \mathbf{Y}$  is the projection of  $\mathbf{Y}$  in the space spanned by  $\mathbf{U}$ .
- Indeed  $\mathbf{U}_1^T \mathbf{Y}$

```
p4 <- p3 %>%
  add_trace(
    x = c(0,Y[1]),
    y = c(0,Y[2]),
    z = c(0,Y[3]),
    mode = "lines",
    line = list(width = 5, color = "red"),
    type="scatter3d") %>%
  add_trace(
    x = c(0,U[1,1]*(U[,1]%*%Y)),
    y = c(0,U[2,1]*(U[,1]%*%Y)),
    z = c(0,U[3,1]*(U[,1]%*%Y)),
```

```
mode = "lines",
line = list(width = 5, color = "red",dash="dash"),
type="scatter3d") %>% add_trace(
x = c(Y[1],U[1,1]*(U[,1]%*%Y)),
y = c(Y[2],U[2,1]*(U[,1]%*%Y)),
z = c(Y[3],U[3,1]*(U[,1]%*%Y)),
mode = "lines",
line = list(width = 5, color = "red", dash="dash"),
type="scatter3d")
p4
```

• and  $\mathbf{U}_2^T\mathbf{Y}$ 

```
p5 <- p4 %>%
  add_trace(
    x = c(0, Y[1]),
    y = c(0, Y[2]),
    z = c(0, Y[3]),
    mode = "lines",
    line = list(width = 5, color = "red"),
    type="scatter3d") %>%
  add_trace(
    x = c(0,U[1,2]*(U[,2]%*%Y)),
    y = c(0,U[2,2]*(U[,2]%*%Y)),
    z = c(0,U[3,2]*(U[,2]%*%Y)),
    mode = "lines",
    line = list(width = 5, color = "red",dash="dash"),
    type="scatter3d") %>% add_trace(
    x = c(Y[1],U[1,2]*(U[,2]%*%Y)),
    y = c(Y[2],U[2,2]*(U[,2]%*%Y)),
    z = c(Y[3],U[3,2]*(U[,2]%*%Y)),
    mode = "lines",
    line = list(width = 5, color = "red", dash="dash"),
    type="scatter3d")
p5
```

```
p6 <- p5 %>%
  add_trace(
    x = c(0, Yhat[1]),
    y = c(0, Yhat[2]),
    z = c(0, Yhat[3]),
    mode = "lines",
    line = list(width = 5, color = "red"),
    type="scatter3d") %>%
  add_trace(
    x = c(Y[1], Yhat[1]),
    y = c(Y[2], Yhat[2]),
    z = c(Y[3], Yhat[3]),
    mode = "lines",
    line = list(width = 5, color = "red", dash="dash"),
    type="scatter3d") %>%
  add_trace(
    x = c(U[1,1]*(U[,1]%*%Y),Yhat[1]),
```

```
y = c(U[2,1]*(U[,1]%*%Y),Yhat[2]),
z = c(U[3,1]*(U[,1]%*%Y),Yhat[3]),
mode = "lines",
line = list(width = 5, color = "red", dash="dash"),
type="scatter3d") %>%
add_trace(
x = c(U[1,2]*(U[,2]%*%Y),Yhat[1]),
y = c(U[2,2]*(U[,2]%*%Y),Yhat[2]),
z = c(U[3,2]*(U[,2]%*%Y),Yhat[3]),
mode = "lines",
line = list(width = 5, color = "red", dash="dash"),
type="scatter3d")
p6
```

#### 3.2 The Error vector

Note, that it is also clear from the equation in the derivation of the least squares solution that the residual is orthogonal on the column space:

$$-2\mathbf{X}^T(\mathbf{Y} - \mathbf{X}\boldsymbol{\beta}) = 0$$

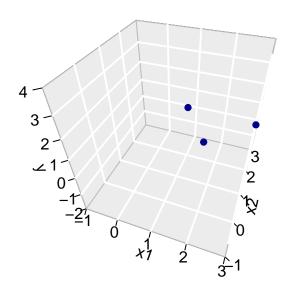
## 4 Curse of dimensionality?

- Imagine what happens when p approaches n p = n or becomes much larger than p » n!!!
- Suppose that we add a predictor  $\mathbf{X}_2 = [2, 0, 1]^T$ ?

$$\mathbf{Y} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}, \quad \mathbf{X} = \begin{bmatrix} 1 & 1 & 2 \\ 1 & 2 & 0 \\ 1 & 3 & 1 \end{bmatrix}, \quad \beta = \begin{bmatrix} \beta_0 \\ \beta_1 \\ \beta_2 \end{bmatrix} \quad \text{and} \quad \epsilon = \begin{bmatrix} \epsilon_1 \\ \epsilon_2 \\ \epsilon_3 \end{bmatrix}$$

```
data$x2 <- c(2,0,1)
fit <-lm(y~x+x2,data)
# predict values on regular xy grid
x1pred \leftarrow seq(-1, 4, length.out = 10)
x2pred \leftarrow seq(-1, 4, length.out = 10)
xy <- expand.grid(x = x1pred,
x2 = x2pred
ypred <- matrix (nrow = 30, ncol = 30,</pre>
data = predict(fit, newdata = data.frame(xy)))
library(plot3D)
# fitted points for droplines to surface
th=20
ph=5
scatter3D(data$x,
  data$x2,
 Υ,
```

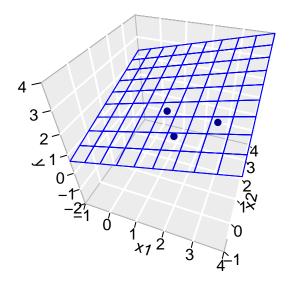
```
pch = 16,
    col="darkblue",
    cex = 1,
    theta = th,
    ticktype = "detailed",
    xlab = "x1",
    ylab = "x2",
    zlab = "y",
    colvar=FALSE,
    bty = "g",
    xlim=c(-1,3),
    ylim=c(-1,3),
    zlim=c(-2,4))
```



```
z.pred3D <- outer(
    x1pred,
    x2pred,
    function(x1,x2)
    {
       fit$coef[1] + fit$coef[2]*x1+fit$coef[2]*x2
    })

x.pred3D <- outer(
    x1pred,
    x2pred,</pre>
```

```
function(x,y) x)
y.pred3D <- outer(</pre>
  x1pred,
  x2pred,
 function(x,y) y)
scatter3D(data$x,
 data$x2,
 data$y,
 pch = 16,
 col="darkblue",
 cex = 1,
 theta = th,
 ticktype = "detailed",
 xlab = "x1",
 ylab = "x2",
 zlab = "y",
  colvar=FALSE,
 bty = "g",
 xlim=c(-1,4),
 ylim=c(-1,4),
 zlim=c(-2,4))
surf3D(
 x.pred3D,
 y.pred3D,
 z.pred3D,
 col="blue",
 facets=NA,
  add=TRUE)
```



Note, that the linear regression is now a plane.

However, we obtain a perfect fit and all the data points are falling in the plane!

This is obvious if we look at the column space of X!

```
X <- cbind(X,c(2,0,1))
XtX <- t(X)%*%X
eigenXtX <- eigen(XtX)
XtXinvSqrt <- eigenXtX$vectors %*%diag(1/eigenXtX$values^.5)%*%t(eigenXtX$vectors)
U <- X %*% XtXinvSqrt

p7 <- p1 %>%
   add_trace(
    x = c(0,2),
    y = c(0,0),
    z = c(0,1),
   mode = "lines",
   line = list(width = 5, color = "darkgreen"),
   type="scatter3d")
p7
```

```
p8 <- p7 %>%
add_trace(
    x = c(0,U[1,1]),
    y = c(0,U[2,1]),
    z = c(0,U[3,1]),
```

```
mode = "lines",
    line = list(width = 5, color = "blue"),
    type="scatter3d") %>%
  add_trace(
   x = c(0,U[1,2]),
    y = c(0,U[2,2]),
    z = c(0,U[3,2]),
    mode = "lines",
    line = list(width = 5, color = "blue"),
    type="scatter3d") %>%
  add_trace(
    x = c(0,U[1,3]),
    y = c(0,U[2,3]),
    z = c(0,U[3,3]),
    mode = "lines",
    line = list(width = 5, color = "blue"),
    type="scatter3d")
р8
```

- The column space now spans the entire  $\mathbb{R}^3$ !
- With the intercept and the two predictors we can thus fit every dataset that only has 3 observations for the predictors and the response.
- So the model can no longer be used to generalise the patterns seen in the data towards the population (new observations).
- Problem of overfitting!!!
- If p >> n then the problem gets even worse! Then there is even no longer a unique solution to the least squares problem...