

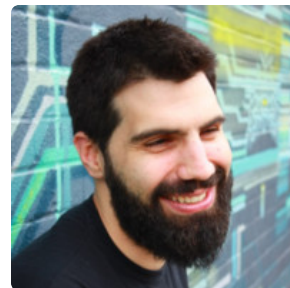
# Stathis Moraitidis

## Senior Software Engineer

London, UK, London, UK

✉ [emoraitidis@gmail.com](mailto:emoraitidis@gmail.com) ☎ +44 7514259526

🌐 [emoraitidis](#) 🐙 [strahius](#)



I am a Senior/Lead Software Engineer with more than 10 years of experience and a backend and full stack focus. For the past few years I've worked mostly at startups so I am used to wearing many hats. I care deeply about building elegant and maintainable solutions, while keeping a great user and developer experience in mind.

### SKILLS

#### Backend

Python PostgreSQL MySQL  
Node C++ Java C#

#### Frontend

HTML JavaScript / Typescript  
CSS React Redux

#### Devops

AWS (EC2, ECS, SNS, Lambda etc)  
GCP (GAE, GCE, Cloud Tasks, etc)  
Jenkins

#### Other

Linux Git Unity OpenGL

### WORK EXPERIENCE (4)

#### Senior Backend Engineer at Hopster

Jan 2020 - Dec 2020

📍 London, (UK)

- Responsible for the automated monthly delivery of content to partners. This involved a combination of GAE, GCE, Cloud Tasks, etc.
- Owned all server-mobile APIs. I was the point of contact for existing implementations as well as all new development in the area.
- Implemented integrations around user login flows (e.g. Apple Sign In).
- Facilitated team processes, worked towards enhancing developer experience and tackling technical debt.

#### Lead Software Engineer at We Got Pop

Dec 2015 - Dec 2019

📍 London, (UK)

- Implemented various features across the company's stack and products. Technologies mostly used were Python, JavaScript, React, PostgreSQL and AWS.
- Overlooked larger-scale projects, keeping track of progress and feeding back to product team.
- Line-managed two colleagues.
- Helped more junior members of the team with their everyday queries.
- Conducted interviews for development and product teams.
- Helped in shaping and organising some of the team's processes.

#### Software Engineer at IT2 Treasury Solutions

Sep 2013 - Nov 2015

📍 London, (UK)

- Implemented new functionality, enhancements and fixes, using C++, C, Microsoft SQL Server.
- Participated actively in meetings with product owners and managers during the planning process.

- Created a tool that unifies all developers' internal programs, making them easily accessible.
- Occasionally undertook team-leading responsibilities.

**Software Engineer** at Fidessa

**Jan 2011 - Sep 2013**

📍 **Woking, (UK)**

- Implemented a regression test framework for testing various products across the company. I was keeping track of new requests, resolving issues or assigning them to other team members.
- Ported a process (~8k lines) from Java to C++.
- Extended an existing web-based tool for testing market trading.

## PROJECTS (1)

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### Bit Pong

<https://github.com/strahius/bit-pong>

A mobile and web game, built in JavaScript.

## EDUCATION (2)

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**MSc Computer Science** at University of Piraeus

**2007 - 2010**

📍 **Athens, (GR)**

**Grade:** 9.4

**BSc Economics** at University of Athens

**2001 - 2006**

📍 **Athens, (GR)**

**Grade:** 6.5

## INTERESTS

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### Movies

cinema series festivals

### Games

video games board games  
development

### Music

gigs festivals

### Sports

basketball cycling table tennis