

# Stathis Moraitidis

## Senior Software Engineer

London, UK, London, UK

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I am a Senior/Lead Software Engineer with more than 10 years of experience and a backend and full stack focus. For the past few years I've worked mostly at startups so I am used to wearing many hats. I care deeply about building elegant and maintainable solutions, while keeping a great user and developer experience in mind.

### SKILLS

#### Backend

Python TypeScript  
PostgreSQL MySQL Node  
Bash

#### Frontend

HTML JavaScript / TypeScript  
CSS React Redux Vue

#### Devops

Docker  
AWS (EC2, ECS, SNS, Lambda etc)  
GCP (GAE, GCE, Cloud Tasks, etc)  
Jenkins

#### Other

Linux Git Unity OpenGL

### WORK EXPERIENCE (5)

#### Senior Backend/DevOps Engineer at Balena

Jan 2021 - Current

📍 London/Remote, (EU)

- Took ownership of the existing internal CI/CD infrastructure. I maintain and improve it while helping colleagues with any queries.
- Working on a team that builds a new CI/CD system to accommodate internal as well as customers' needs.

#### Senior Backend Engineer at Hopster

Jan 2020 - Dec 2020

📍 London, (UK)

- Responsible for the automated monthly delivery of content to partners. This involved a combination of GAE, GCE, Cloud Tasks, etc.
- Owned all server-mobile APIs. I was the point of contact for existing implementations as well as all new development in the area.
- Implemented integrations around user login flows (e.g. Apple Sign In).
- Facilitated team processes, worked towards enhancing developer experience and tackling technical debt.

#### Lead Software Engineer at We Got Pop

Dec 2015 - Dec 2019

📍 London, (UK)

- Implemented various features across the company's stack and products. Technologies mostly used were Python, JavaScript, React, PostgreSQL and AWS.

- Overlooked larger-scale projects, keeping track of progress and feeding back to product team.
- Line-managed two colleagues.
- Helped more junior members of the team with their everyday queries.
- Conducted interviews for development and product teams.
- Helped in shaping and organising some of the team's processes.

#### **Software Engineer** at IT2 Treasury Solutions

Sep 2013 - Nov 2015

📍 London, (UK)

- Implemented new functionality, enhancements and fixes, using C++, C, Microsoft SQL Server.
- Participated actively in meetings with product owners and managers during the planning process.
- Created a tool that unifies all developers' internal programs, making them easily accessible.
- Occasionally undertook team-leading responsibilities.

#### **Software Engineer** at Fidessa

Jan 2011 - Sep 2013

📍 Woking, (UK)

- Implemented a regression test framework for testing various products across the company. I was keeping track of new requests, resolving issues or assigning them to other team members.
- Ported a process (~8k lines) from Java to C++.
- Extended an existing web-based tool for testing market trading.

### PROJECTS (1)

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#### **Bit Pong**

<https://github.com/stathismor/bit-pong>

A mobile and web game, built in JavaScript.

### EDUCATION (2)

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#### **MSc Computer Science** at University of Piraeus

2007 - 2010

📍 Athens, (GR)

**Grade:** 9.4

#### **BSc Economics** at University of Athens

2001 - 2006

📍 Athens, (GR)

**Grade:** 6.5

### INTERESTS

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#### **Movies**

cinema series festivals

#### **Games**

video games board games  
development

#### **Music**

gigs festivals

#### **Sports**

basketball cycling table tennis