Azkaban Documentation

Liang

Contents:

1	What	t is Azkaban	1
	Featu		3
	2.1	Getting Started	3
		Configurations	
	2.3	Using Azkaban	13
	2.4	Flow Trigger Dependency Plugin	30
3	Com	munity	37

CHAPTER 1

What is Azkaban

Azkaban is a distributed Workflow Manager, implemented at LinkedIn to solve the problem of Hadoop job dependencies. We had jobs that needed to run in order, from ETL jobs to data analytics products.

See the Getting Started for more details.

CHAPTER 2

Features

- Distributed Multiple Executor
- MySQL Retry
- Friendly UI
- · Conditional Workflow
- · Data Triggers
- High Security
- Support plug-in extensions, from Web UI to job Execution
- Full Authorship management system

2.1 Getting Started

After version 3.0, we provide two modes: the stand alone "solo-server" mode and distributed multiple-executor mode. The following describes the differences between the two modes.

In solo server mode, the DB is embedded H2 and both web server and executor server run in the same process. This should be useful if one just wants to try things out. It can also be used on small scale use cases.

The multiple executor mode is for most serious production environment. Its DB should be backed by MySQL instances with master-slave set up. The web server and executor servers should ideally run in different hosts so that upgrading and maintenance shouldn't affect users. This multiple host setup brings in robust and scalable aspect to Azkaban.

- · Set up the database
- Configure database to use multiple executors
- Download and install the Executor Server for each executor configured in database
- Install Azkaban Plugins
- Install the Web Server

Below are instructions on how to set Azkaban up.

2.1.1 Building from Source

Azkaban builds use Gradle (downloads automatically when run using gradlew which is the Gradle wrapper) and requires Java 8 or higher.

The following commands run on *nix platforms like Linux, OS X.

```
# Build Azkaban
./gradlew build

# Clean the build
./gradlew clean

# Build and install distributions
./gradlew installDist

# Run tests
./gradlew test

# Build without running tests
./gradlew build -x test
```

These are all standard Gradle commands. Please look at Gradle documentation for more info.

Gradle creates .tar.gz files inside project directories. eg. ./azkaban-solo-server/build/distributions/azkaban-solo-server-0.1.0-SNAPSHOT.tar.gz. Untar using tar -xvzf path/to/azkaban-*.tar.gz.

2.1.2 Getting started with the Solo Server

The solo server is a standalone instance of Azkaban and the simplest to get started with. The solo server has the following advantages.

- Easy to install No MySQL instance is needed. It packages H2 as its main persistence storage.
- Easy to start up Both web server and executor server run in the same process.
- Full featured It packages all Azkaban features. You can use it in normal ways and install plugins for it.

Installing the Solo Server

Follow these steps to get started:

1. Clone the repo:

```
git clone https://github.com/azkaban/azkaban.git
```

2. Build Azkaban and create an installation package:

```
cd azkaban; ./gradlew build installDist
```

3. Start the solo server:

4

```
cd azkaban-solo-server/build/install/azkaban-solo-server; bin/azkaban-solo-start.sh
```

Azkaban solo server should be all set, by listening to 8081 port at default to accept incoming network request. So, open a web browser and check out http://localhost:8081/

4. Stop server:

```
bin/azkaban-solo-shutdown.sh
```

The solo-server installation should contain the following directories.

Folder	Description
bin	The scripts to start/stop Azkaban solo server
conf	The configuration files for Azkaban solo server
lib	The jar dependencies for Azkaban
extlib	Additional jars that are added to extlib will be added to Azkaban's classpath
plugins	the directory where plugins can be installed
web	The web (css, javascript, image) files for Azkaban web server

Inside the conf directory, there should be three files:

- azkaban.private.properties Used by Azkaban to store secrets like Mysql password
- azkaban.properties Used by Azkaban for runtime parameters
- global.properties Global static properties that are passed as shared properties to every workflow and job.
- azkaban-users.xml Used to add users and roles for authentication. This file is not used if the XmLUser-Manager is not set up to use it.

The The azkaban.properties file is the main configuration file.

Configuring HTTPS server (Optional)

Azkaban solo server by default doesn't use SSL. But you could set it up the same way in a stand alone web server. Here is how:

Azkaban web server supports SSL socket connectors, which means a keystore will have to be available. You can follow the steps to generate a valid jetty keystore provided at here. Once a keystore file has been created, Azkaban must be given its location and password. Within azkaban.properties or azkaban.private.properties (recommended), the following properties should be overridden.

```
jetty.keystore=keystore
jetty.password=password
jetty.keypassword=password
jetty.truststore=keystore
jetty.trustpassword=password
```

And configure ssl port in azkaban.properties:

```
jetty.ssl.port=8443
```

2.1. Getting Started

2.1.3 Getting started with the Multi Executor Server

Databasea setup

We suggest users to opt for **Mysql** as Azkaban database, because we build up a few Mysql connection enhancements to facilitate AZ set up, and strengthen service reliability:

• Install Mysql

Installation of MySQL DB won't be covered by these instructions, but you can access the instructions on MySQL Documentation Site.

- · Set up Mysql
 - 1. create database for Azkaban.:

```
# Example database creation command, although the db name doesn't need to be \rightarrow 'azkaban' mysql> CREATE DATABASE azkaban;
```

2. create a mysql user for Azkaban. For example,:

```
# Example database creation command. The user name doesn't need to be 'azkaban '\
mysql> CREATE USER 'username'@'%' IDENTIFIED BY 'password';
# give the user INSERT, SELECT, UPDATE, DELETE permission on all tables in the Azkaban db.
mysql> GRANT SELECT, INSERT, UPDATE, DELETE ON azkaban.* to '<username>'@'%'...

WITH GRANT OPTION;
```

3. Mysql Packet Size may need to be re-configured. MySQL may have, by default, a ridiculously low allowable packet size. To increase it, you'll need to have the property max_allowed_packet set to a higher number, say 1024M. To configure this in linux, open /etc/my.cnf. Somewhere after mysqld, add the following:

```
[mysqld]
...
max_allowed_packet=1024M
```

To restart MySQL, you can run:

```
$ sudo /sbin/service mysqld restart
```

· Create the Azkaban Tables

Run individual table creation scripts from latest table statements on the MySQL instance to create your tables.

Alternatively, run create-all-sql-<version>.sql generated by build process. The location is the file is at /Users/latang/LNKDRepos/azkaban/azkaban-db/build/distributions/azkaban-db-<version>, after you build azkaban-db module by

```
cd azkaban-db; ../gradlew build installDist
```

Installing Azkaban Executor Server

Azkaban Executor Server handles the actual execution of the workflow and jobs. You can build the latest version from the master branch. See here for instructions on *Building from Source*.

Extract the package (executor distribution tar.gz from build folder) into a directory after gradle build. There should be the following directories.

Folder	Description
bin	The scripts to start/stop Azkaban solo server
conf	The configuration files for Azkaban solo server
lib	The jar dependencies for Azkaban
extlib	Additional jars that are added to extlib will be added to Azkaban's classpath
plugins	the directory where plugins can be installed

For quick start, we may directly use the Installation directory azkaban/azkaban-exec-server/build/install/azkaban-exec-server generated by gradle. we only need to change mysql username and password inside azkaban. properties:

```
# Mysql Configs
mysql.user=<username>
mysql.password=<password>
```

Then run:

```
cd azkaban-solo-server/build/install/azkaban-exec-server ./bin/start-exec.sh
```

After that, remember to activate the executor by calling:

```
cd azkaban-exec-server/build/install/azkaban-exec-server
curl -G "localhost:$(<./executor.port)/executor?action=activate" && echo</pre>
```

Then, one executor is ready for use. Users can set up multiple executors by distributing and deploying multiple executor installation distributions.

Installing Azkaban Web Server

Azkaban Web Server handles project management, authentication, scheduling and trigger of executions. You can build the latest version from the master branch. See here for instructions on *Building from Source*.

Extract the package (executor distribution tar.gz from build folder) into a directory after gradle build. There should be the following directories.

Folder	Description
bin	The scripts to start/stop Azkaban solo server
conf	The configuration files for Azkaban solo server
lib	The jar dependencies for Azkaban
web	The web (css, javascript, image) files for Azkaban web server

For quick start, we may directly use the Installation directory azkaban/azkaban-web-server/build/install/azkaban-web-server generated by gradle. we only need to change mysql username and password inside azkaban.properties:

```
# Mysql Configs
mysql.user=<username>
mysql.password=<password>
```

Then run

```
cd azkaban-web-server/build/install/azkaban-web-server
./bin/start-web.sh
```

Then, a multi-executor Azkaban instance is ready for use. Open a web browser and check out http://localhost:8081/ You are all set to login to Azkaban UI.

2.2 Configurations

Azkaban can be configured in many ways. The following describes the knobs and switches that can be set. For the most part, there is no need to deviate from the default values.

2.2.1 Azkaban Web Server Configurations

These are properties to configure the web server. They should be set in azkaban.properties.

General Properties

Parameter	Description	Default
azka-	The name of the azkaban instance that will show up in the UI. Useful if you run	Local
ban.name	more than one Azkaban instance.	
azka-	A label to describe the Azkaban instance.	My Local Azk-
ban.label		aban
azka-	Hex value that allows you to set a style color for the Azkaban UI.	#FF3601
ban.color		
web.resource.	descript files.	web/
de-	The timezone that will be displayed by Azkaban.	Amer-
fault.timezon		ica/Los_Angeles
viewer.plugin	directory where viewer plugins are installed.	plugins/viewer
job.max.Xms	The maximum initial amount of memory each job can request. This validation is	1GB
	performed at project upload time	
job.max.Xmx	The maximum amount of memory each job can request. This validation is per-	2GB
	formed at project upload time	

Multiple Executor Mode Parameters

Parameter	Description	De- fault
azka- ban.use.multiple. executors	Should azkaban run in multi-executor mode. Required for multiple executor mode.	false
azka- ban.executorselec tor.filters	A common separated list of hard filters to be used while dispatching. To be choosen from StaticRemaining, FlowSize, MinimumFreeMemory and CpuStatus. Order of filter do not matter.	
azka- ban.executorselec tor.comparator.{Cor ratorName}	Integer weight to be used to rank available executors for a given flow. Currently, {ComparatorName} can be NumberOfAssignedFlowC omparator, Memory, LastDisnpatched and CpuUsage as ComparatorName. For example:- azkaban.executorselector.comparator.Memory =2	
azka- ban.queueprocessi ng.enabled	Hhould queue processor be enabled from webserver initialization	true
azka- ban.webserver.que ue.size	Maximum flows that can be queued at webserver	10000
azka- ban.activeexecuto r.refresh.milisecinte rval	Maximum time in milliseconds that can be processed without executor statistics refresh	50000
azka- ban.activeexecuto r.refresh.flowinterva l	Maximum number of queued flows that can be processed without executor statistics refresh	5
azka- ban.executorinfo. re- fresh.maxThreads	Maximum number of threads to refresh executor statistics	5

Jetty Parameters

Parameter	Description	Default
jetty.maxThreads	Max request threads	25
jetty.ssl.port	The ssl port	8443
jetty.keystore	The keystore file	
jetty.password	The jetty password	
jetty.keypassword	The keypassword	
jetty.truststore	The trust store	
jetty.trustpassword	The trust password	

2.2. Configurations 9

Project Manager Settings

Parameter	Description	De-
		fault
project.temp.dir	The temporary directory used when uploading projects	temp
project.version.reten tion	The number of unused project versions retained before cleaning	3
creator.default.proxy	Auto add the creator of the projects as a proxy user to the project.	true
lockdown.create.proje	Prevents anyone except those with Admin roles to create new projects.	false
cts		
lockdown.upload.proje	Prevents anyone but admin users and users with permissions to upload	false
cts	projects.	

MySQL Connection Parameter

Parameter	Description	Default
database.type	The database type. Currently, the only database supported is mysql.	mysql
mysql.port	The port to the mysql db	3306
mysql.host	The mysql host	local-
		host
mysql.database	The mysql database	
mysql.user	The mysql user	
mysql.password	The mysql password	
mysql.numconnections	The number of connections that Azkaban web client can open to the database	100

Executor Manager Properties

Parameter	Description	Default
executor.port	The port for the azkaban executor server	12321
executor.host	The host for azkaban executor server	localhost
execution.logs.retent ion.ms	Time in milliseconds that execution logs are retained	7257600000L (12 weeks)

Notification Email Properties

Parameter	Description	Default
mail.sender	The email address that azkaban uses to send emails.	
mail.host	The email server host machine.	
mail.user	The email server user name.	
mail.password	The email password user name.	

User Manager Properties

Parame-	Description	Default
ter		
user.manage	r.Thassuser manager that is used to authenticate a user. The default is an XML user	azka-
	manager, but it can be overwritten to support other authentication methods, such as	ban.user.XmlUserN
	JDNI.	anager
user.manage	r.Xml.file for the XmlUserManager	conf/azkaban-
		users.xm 1

User Session Properties

Parameter	Description	Default
session.time.to.live	The session time to live in ms seconds	86400000
max.num.sessions	The maximum number of sessions before people are evicted.	10000

2.2. Configurations

2.2.2 Azkaban Executor Server Configuration

Executor Server Properties

Parameter	Description	Default
executor.port	The port for azkaban executor server	12321
executor.global.pro perties	A path to the properties that will be the parent for all jobs.	none
azkaban.execution.d ir	The folder for executing working directories	executions
azkaban.project.dir	The folder for storing temporary copies of project files used for executions	projects
executor.flow.threa	The number of simulateous flows that can be run. These threads are mostly idle.	30
job.log.chunk.size	For rolling job logs. The chuck size for each roll over	5MB
job.log.backup.index	The number of log chunks. The max size of each logs is then the index * chunksize	4
flow.num.job.threads	The number of concurrent running jobs in each flow. These threads are mostly idle.	10
job.max.Xms	The maximum initial amount of memory each job can request. If a job requests more than this, then Azkaban server will not launch this job	1GB
job.max.Xmx	The maximum amount of memory each job can request. If a job requests more than this, then Azkaban server will not launch this job	2GB
azkaban.server.flow .max.running.minutes	The maximum time in minutes a flow will be living inside azkaban after being executed. If a flow runs longer than this, it will be killed. If smaller or equal to 0, there's no restriction on running time.	-1

MySQL Connection Parameter

Parameter	Description	Default
database.type	The database type. Currently, the	mysql
	only database supported is mysql.	
mysql.port	The port to the mysql db	3306
mysql.host	The mysql host	localhost
mysql.database	The mysql database	
mysql.user	The mysql user	
mysql.password	The mysql password	
mysal numasanastisa	The number of connections that	100
mysql.numconnection	Azkaban web client can open to the	
S	database	

2.2.3 Plugin Configurations

Execute-As-User

With a new security enhancement in Azkaban 3.0, Azkaban jobs can now run as the submit user or the user.to.proxy of the flow by default. This ensures that Azkaban takes advantage of the Linux permission security mechanism, and operationally this simplifies resource monitoring and visibility. Set up this behavior by doing the following:-

Execute.as.user is set to true by default. In case needed, it can also be configured to false in azkaban-plugin's commonprivate.properties Configure azkaban.native.lib= to the place where you are going to put the compiled execute-as-user.c file (see below) Generate an executable on the Azkaban box for azkaban-common/src/main/c/execute-as-user.c. it should be named execute-as-user Below is a sample approach

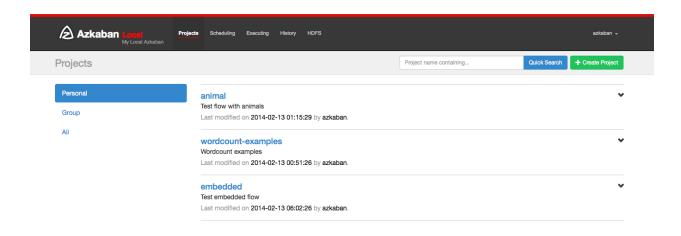
- scp ./azkaban-common/src/main/c/execute-as-user.c onto the Azkaban box
- run: gcc execute-as-user.c -o execute-as-user
- run: chown root execute-as-user (you might need root privilege)
- run: chmod 6050 execute-as-user (you might need root privilege)

2.3 Using Azkaban

This section covers how to use Azkaban Web UI to create, view and execution your flows.

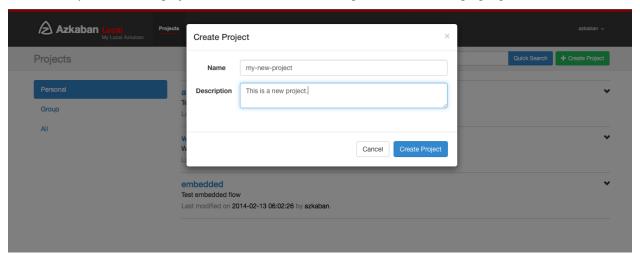
2.3.1 Create Projects

After logging onto Azkaban, you will see the Projects page. This page will show you a list of all the projects that you have read permissions on. Projects where only group permissions as or those with a role with READ or ADMIN will not appear.

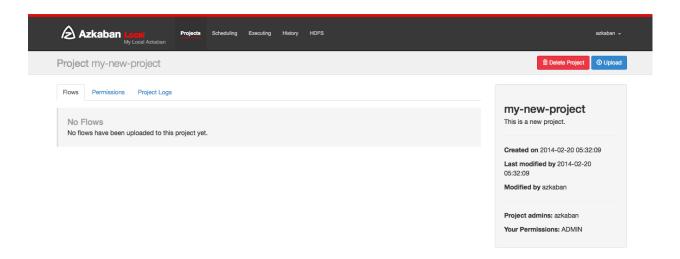


If you are just starting out, the project page may be empty. However you can see all the existing projects by clicking on All Projects .

Clicking on **Create Projects** will pop open a dialog box. Enter in a unique project name and description of the project. The description can be changed in the future, but the project name cannot be. If you don't see this button, it is likely that the ability to create new projects has been locked down except for users with the proper permissions.



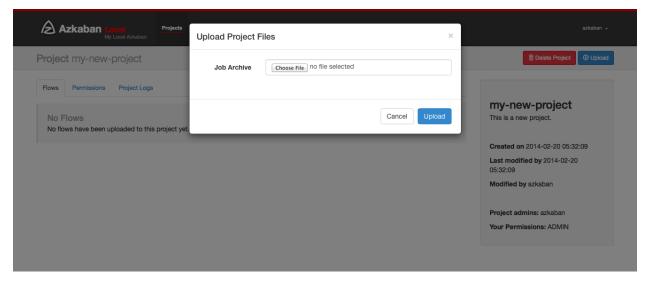
After creating your project, an empty project page will appear. You will automatically be given ADMIN status for this project. Add and remove permissions by clicking on the *Permissions Button*.



If you have the proper permissions (which you should if you created the project), you can delete the project, update the description, upload files and view the project logs from this page.

2.3.2 Upload Projects

Click on the **Upload** button. You will see the following dialog.



Select the archive file of your workflow files that you want to upload. Currently Azkaban only supports *.zip files. The zip should contain the *.job files and any files needed to run your jobs. Job names must be unique in a project.

Azkaban will validate the contents of the zip to make sure that dependencies are met and that there's no cyclical dependencies detected. If it finds any invalid flows, the upload will fail.

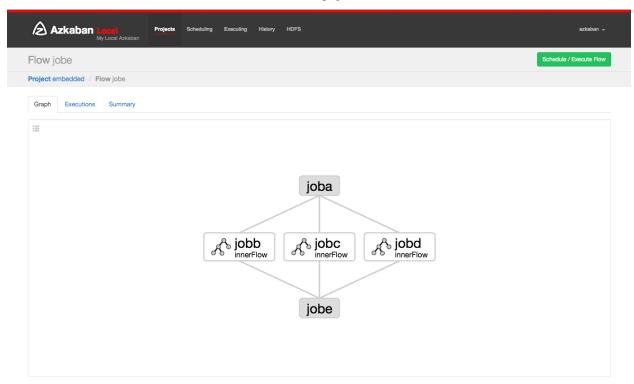
Uploads overwrite all files in the project. Any changes made to jobs will be wiped out after a new zip file is uploaded. After a successful upload, you should see all of your flows listed on the screen.

2.3.3 Flow View

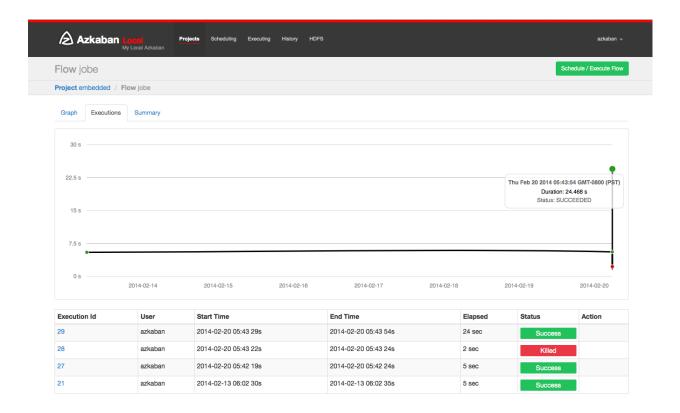
16

By clicking on the flow link, you can go to the Flow View page. From here, you'll be shown a graph representation of the flow. The left panel contains a list of jobs in your flow.

Right clicking on either the jobs in the right panel or the nodes in the graph will allow you to open individual jobs. You are also able to Schedule and Execute Flows from this page.



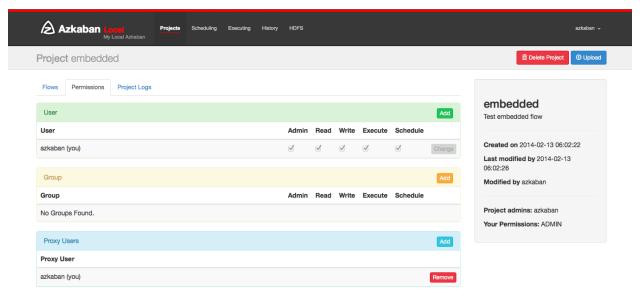
Click on the Executions tab will show you all the previous executions of this flow.



2.3.4 Project Permissions

When a project is created, the creator is automatically given an ADMIN status on the project. This allows the creator to view, upload, change jobs, run flows, delete and add user permissions to the project. An admin can remove other admins, but cannot remove themselves. This prevents projects from being admin-less except when admins are deleted by a user with an admin role.

The permission page is accessible from the project page. On the permissions page, admins can add other users, groups or proxy users to the project.



- Adding user permissions gives those users those specified permissions on the project. Remove user permissions by unchecking all of the permissions.
- Group permissions allow everyone in a particular group the specified permissions. Remove group permissions by unchecking all the group permissions.
- If proxy users are turned on, proxy users allows the project workflows to run as those users. This is useful for locking down which headless accounts jobs can proxy to. They are removed by clicking on the 'Remove' button once added.

Every user is validated through the UserManager to prevent invalid users from being added. Groups and Proxy users are also check to make sure they are valid and to see if the admin is allowed to add them to the project.

The following permissions can be set for users and groups:

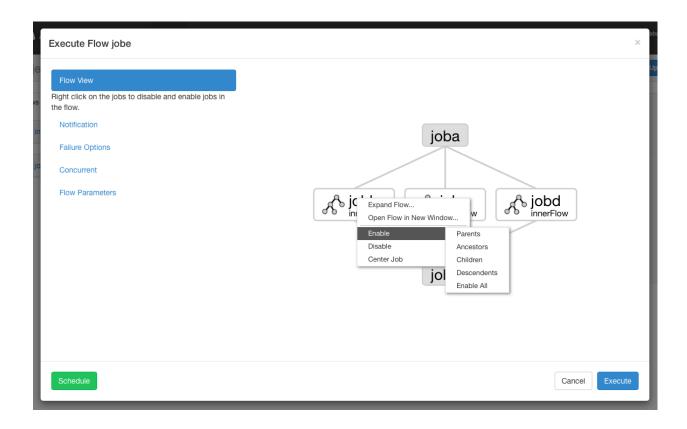
Permission	Description
ADMIN	Allows the user to do anything with this project, as well as add permissions and delete the project.
READ	The user can view the job, the flows, the execution logs.
WRITE	Project files can be uploaded, and the job files can be modified.
EXECUTE	The user is allowed to execute, pause, cancel jobs.
SCHEDULE	The user is allowed to add, modify and remove a flow from the schedule.

2.3.5 Executing Flow

From the Flow View or the Project Page, you can trigger a job to be executed. You will see an executing panel pop-up.

Executing Flow View

From the Flow View panel, you can right click on the graph and disable or enable jobs. Disabled jobs will be skipped during execution as if their dependencies have been met. Disabled jobs will appear translucent.



Notification Options

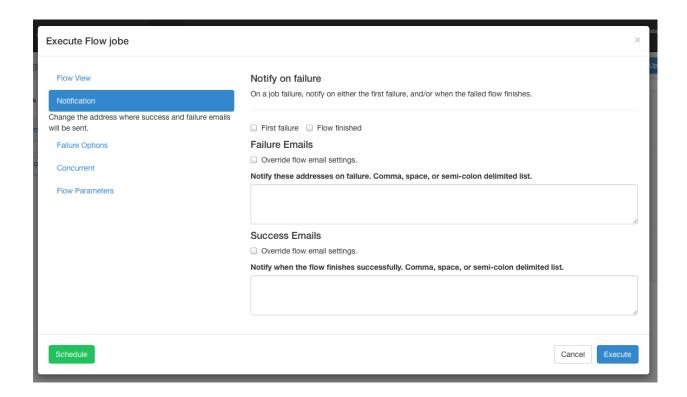
The notification options allow users to change the flow's success or failure notification behavior.

Notify on Failure

- First Failure Send failure emails after the first failure is detected.
- Flow Finished If the flow has a job that has failed, it will send failure emails after all jobs in the flow have finished.

Email overrides

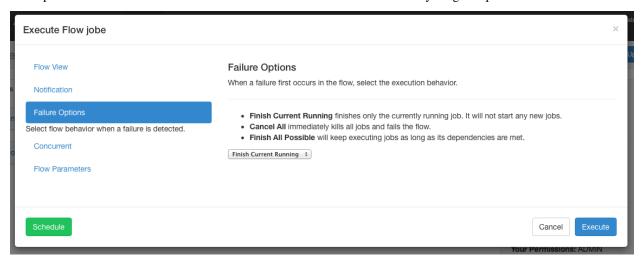
Azkaban will use the default notification emails set in the final job in the flow. If overridden, a user can change the email addresses where failure or success emails are sent. The list can be delimited by commas, whitespace or a semi-colon.



Failure Options

When a job in a flow fails, you are able to control how the rest of the flow will succeed.

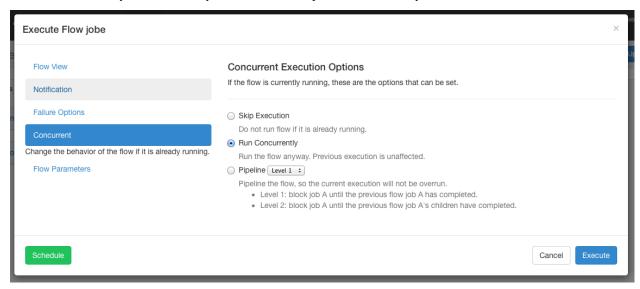
- **Finish Current Running** will finish the jobs that are currently running, but it will not start new jobs. The flow will be put in the *FAILED FINISHING* state and be set to FAILED once everything completes.
- Cancel All will immediately kill all running jobs and set the state of the executing flow to FAILED.
- Finish All Possible will keep executing jobs in the flow as long as its dependencies are met. The flow will be put in the FAILED FINISHING state and be set to FAILED once everything completes.



Concurrent Options

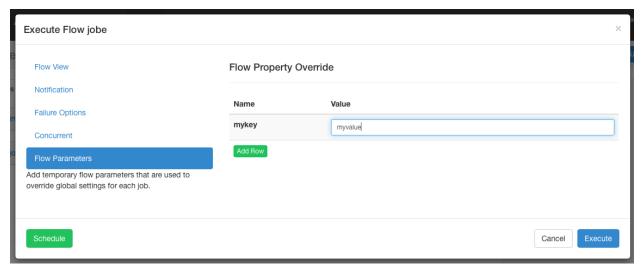
If the flow execution is invoked while the flow is concurrently executing, several options can be set.

- Skip Execution option will not run the flow if its already running.
- Run Concurrently option will run the flow regardless of if its running. Executions are given different working
 directories.
- Pipeline runs the the flow in a manner that the new execution will not overrun the concurrent execution.
 - Level 1: blocks executing **job** A until the previous flow's **job** A has completed.
 - Level 2: blocks executing **job A** until the children of the previous flow's **job A** has completed. This is useful if you need to run your flows a few steps behind an already executin flow.



Flow Parameters

Allows users to override flow parameters. The flow parameters override the global properties for a job, but not the properties of the job itself.

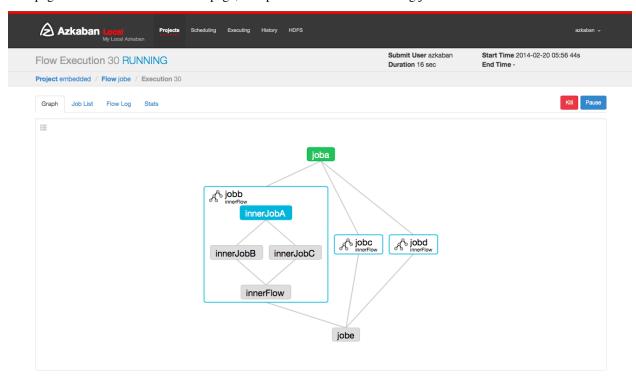


2.3.6 Executions

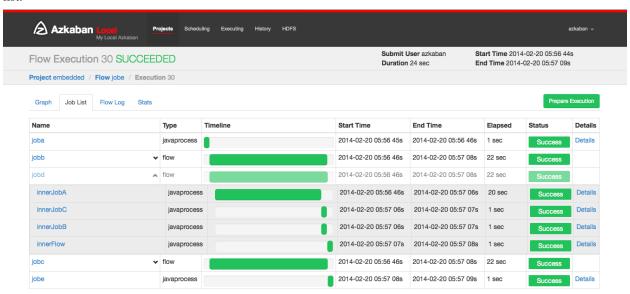
Flow Execution Page

After *executing a flow* you will be presented the Executing Flow page. Alternatively, you can access these flows from the Flow View page under the Executions tab, the History page, or the Executing page.

This page is similar to the Flow View page, except it shows status of running jobs.



Selecting the Job List will give a timeline of job executions. You can access the jobs and job logs directly from this list.



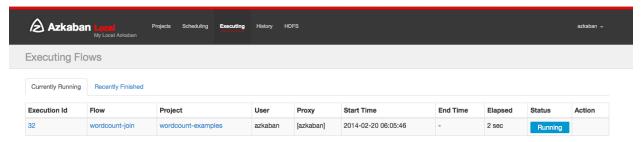
This page will auto update as long as the execution is not finished.

Some options that you are able to do on execution flows include the following:

- Cancel kills all running jobs and fails the flow immediately. The flow state will be KILLED.
- Pause prevents new jobs from running. Currently running jobs proceed as usual.
- Resume resume a paused execution.
- Retry Failed only available when the flow is in a FAILED FINISHING state. Retry will restart all FAILED jobs while the flow is still active. Attempts will appear in the Jobs List page.
- Prepare Execution only available on a finished flow, regardless of success or failures. This will auto disable successfully completed jobs.

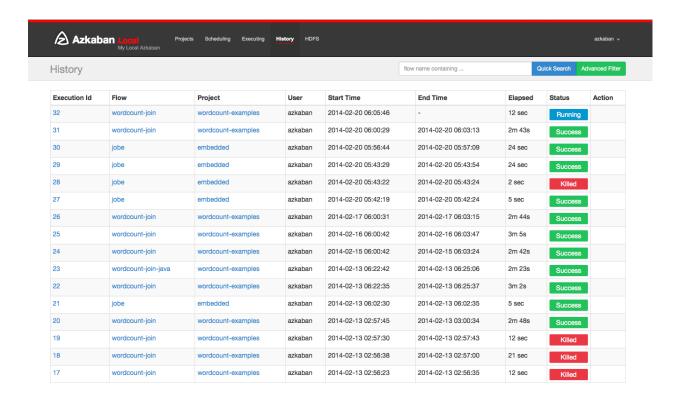
Executing Page

Clicking on the Executing Tab in the header will show the Execution page. This page will show currently running executions as well as recently finished flows.



History Page

Currently executing flows as well as completed executions will appear in the History page. Searching options are provided to find the execution you're looking for. Alternatively, you can view previous executions for a flow on the Flow View execution tab.



2.3.7 Schedule Flow

From the same panel that is used to execute flow, flows can be scheduled by clicking on the Schedule button.

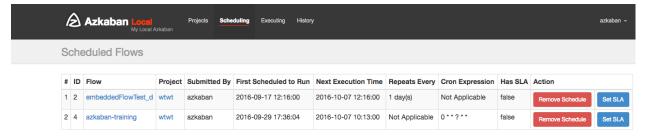
Schedule Flow Options × All schedules are basead on the server timezone: America/Los_Angeles. Warning: the execution will be skipped if it is scheduled to run during the hour that is lost when DST starts in the Spring. E.g. there is no 2 - 3 AM when PST switches to PDT. Min **Special Characters:** any value Hours value list separators Day of range of values ? Month step values Month Detailed instructions. Day of Week 0 **?** Reset Next 10 scheduled executions: 2016-10-07T10:06:00 2016-10-07T10:07:00 2016-10-07T10:08:00 2016-10-07T10:09:00 2016-10-07T10:10:00 2016-10-07T10:11:00 2016-10-07T10:12:00 2016-10-07T10:13:00 2016-10-07T10:14:00 2016-10-07T10:15:00 25 .3. Using Azkaban

Cancel Schedule

Any flow options set will be preserved for the scheduled flow. For instance, if jobs are disabled, then the scheduled flow's jobs will also be disabled.

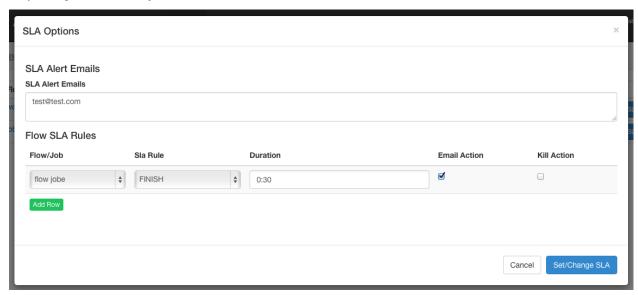
With new flexible scheduling feature in Azkaban 3.3, User are able to define a cron job following Quartz syntax. One important change different from Quartz or cron is that Azkaban functions at the minute granularity at most. Therefore, second field in UI is labeled as a static "0". The Flexible Schedule Wiki explains the details how to use.

After scheduling, it should appear on the schedule page, where you can remove the scheduled job or set the SLA options.



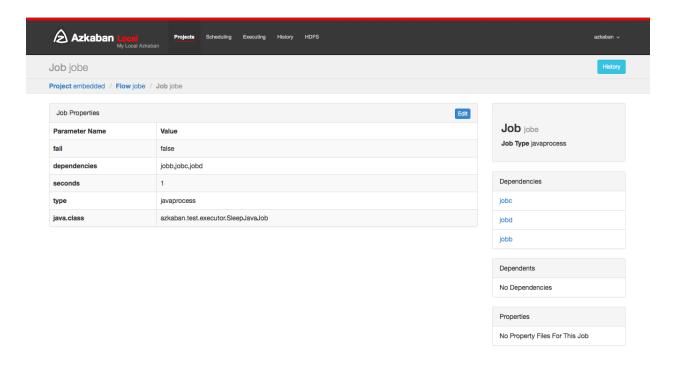
SLA

To add SLA notification or pre-emption, click on the SLA button. From here you can set the SLA alert emails. Rules can be added and applied to individual jobs or the flow itself. If duration threshold is exceeded, then an alert email can be set or the flow or job can be auto killed. If a job is killed due to missing the SLA, it will be retried based on the retry configuration of that job.



2.3.8 Job Page

Jobs make up individual tasks of a flow. To get to the jobs page, you can right click on a job in the Flow View, the Executing Flow view or the Project Page.



From this page you can see the dependencies and dependents for a job as well as the global properties that the job will use.

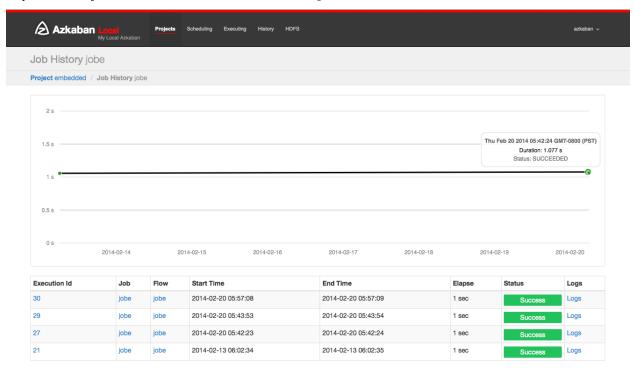
Job Edit

Clicking on Job Edit will allow you to edit all the job properties except for certain reserved parameters, such as type, and dependencies. The changes to the parameters will affect an executing flow only if the job hasn't started to run yet. These overwrites of job properties will be overwritten by the next project upload.



Job History

Any retries of a job will show as executionid.attempt number.



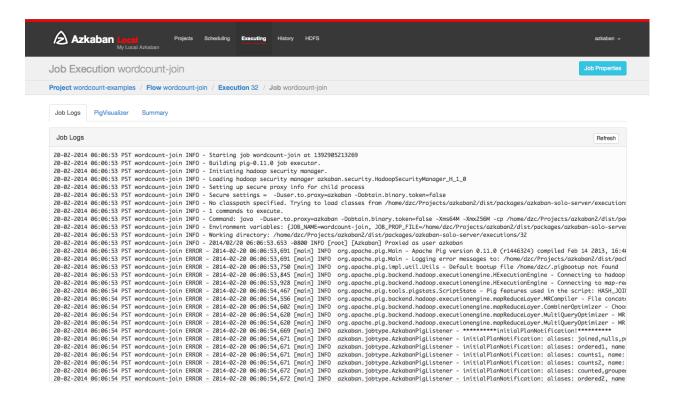
2.3.9 Job Details

From an execution page, after clicking "Job List" and then "Details" for one of the jobs, you will arrive at the job details page. This page contains tabs for the "Job Logs" and a "Summary".

Job Logs

28

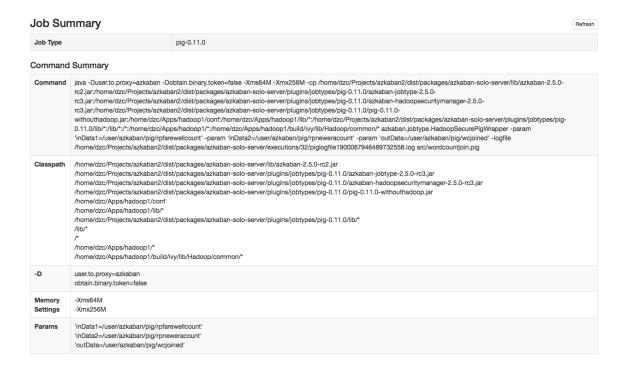
The job logs are stored in the database. They contain all the stdout and stderr output of the job.



Job Summary

The Job Summary tab contains a summary of the information in the job logs. This includes:

- **Job Type** the jobtype of the job
- Command Summary the command that launched the job process, with fields such as the classpath and memory settings shown separately as well
- Pig/Hive Job Summary custom stats specific to Pig and Hive jobs
- Map Reduce Jobs a list of job ids of Map-Reduce jobs that were launched, linked to their job tracker pages



2.4 Flow Trigger Dependency Plugin

2.4.1 Event Based Trigger

Currently there are only few ways to launch jobs in Azkaban including schedules and API. However, they are limited because sometimes jobs need to be executed automatically on demand. Event trigger is a new feature introduced by Azkaban. It defines a new paradigm of triggering flows - triggering a flow on event arrival. This concept enables users to define events that the flow depends on. Once all of the dependencies become ready, a workflow will be triggered.

Apache Kafka is a Publish & Subscribe data streaming system. By utilizing Kafka, we do the regular expression match on the Kafka event payload. With the contain-a logic matching, a dependency will be marked as satisfied only if the whole payload contains the Regex pattern that user predefines.

2.4.2 Getting started with Deploying Event Trigger on the Azkaban

Azkaban builds use Gradle (downloads automatically when run using gradlew which is the Gradle wrapper) and requires Java 8 or higher.

Build

The following commands run on *nix platforms like Linux, OS X. For building Flow Trigger Dependency Plugin, we need to run the comment in /az-flow-trigger-dependency-type/kafka-event-trigger directory.

```
# Build Azkaban
../../gradlew build
# Clean the build
```

30 Chapter 2. Features

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```
../../gradlew clean

# Build without running tests
../../gradlew build -x test
```

These are all standard Gradle commands. Please look at Gradle documentation for more info.

Server Configuration

The gradlew commands help you to build the fat JAR. After that, you need to specify the plugin.dir within conf. Take solo-server for example, override the azkaban.dependency.plugin.dir property for runtime parameters inside the azkaban.properties file under the solo-server conf directory. This property needs to set to contain the location where you put your Event-Trigger JAR file.

Data Base Configuration (Optional)

The following 4 properties can be defined in conf/azkaban.private.properties. for solo-server based on the use case.

Properties
mysql.user
mysql.password
org.quartz.dataSource.quartzDS.user
org.quartz.dataSource.quartzDS.password

2.4.3 Event Based Trigger Plugin Configuration

Inside the Azkaban dependency plugin directory, there should be two items Event Based Trigger plugin jar and the dependency properties.

Required properties are:

- dependency.classpath Used by Azkaban identify plugins classpath. Should be the JAR file's absolute path.
- **dependency.class** Used by Azkaban flow trigger instance to integrate with this configuration file. Take Event trigger for example, it should be trigger.kafka.KafkaDependencyCheck.
- kafka.broker.url Specifying URL and port number where your Kafka broker is.

2.4.4 Event Trigger Instance Configuration

Event trigger is part of flow definition and each flow can only have one event trigger at most. Defining an event trigger is supported via Hadoop DSL. The trigger needs to be configurated within the flow file along with the project zip that users upload. Event trigger is composed of a list of event dependencies, max wait time and schedule. Take the following figure as example:

```
# Flow trigger
    trigger:
      maxWaitMins: 2880
5
      schedule:
6
        type: cron
        value: 0 0/2 * * * ?
8
9
      triggerDependencies:
10
        - name: dep1 # an unique name to identify the dependency
11
          type: kafka
12
          params:
13
            match: .*
14
            topic: AzEvent_Topic4
15
        - name: dep2 # an unique name to identify the dependency
          type: kafka
16
17
          params:
18
            match: hadoop?.*
19
            topic: AzEvent_Topic1
         name: dep3 # an unique name to identify the dependency
20
21
          type: kafka
22
          params:
23
            match: .*Partition[A-Z]....Event
24
            topic: AzEvent_Topic4
25
```

- Max Wait Time: How long the trigger will wait for all dependencies to be available before cancelling it.
- **Trigger.schedule**: The schedule to perform this workflow on the regular basis. We use the cron time format here to specify, creating a trigger followed by the project workflow every 2 minutes
- **Trigger.schedule**: The params here is to clarify what regex pattern happening in the event coming from specific topic channel. The trigger kick-starts the flow if all of predefined dependency conditions are met.

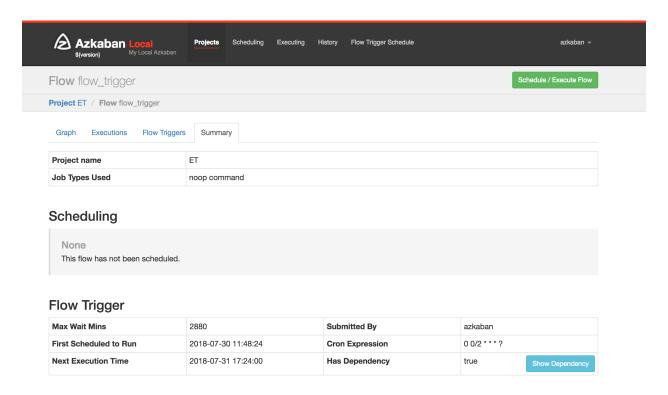
Therefore, this trigger example will launch the flow once detecting Kafka event with anything in AzEvent_Topic4, .*Partition[A-Z]....Event string in event comming from AzEvent_Topic4 and hadoop?.* in AzEvent_Topic1.

The matching mechanism can be extended other than regex since now it is implemented as a generic interface.

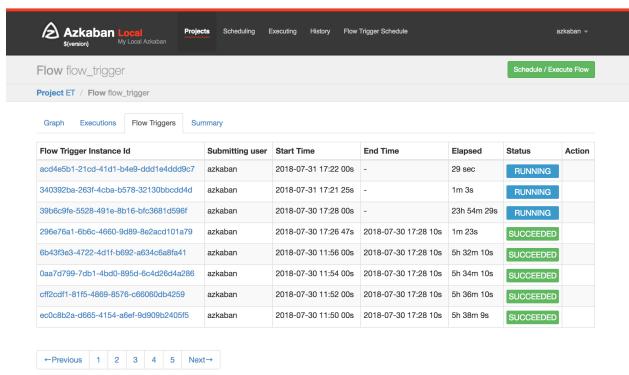
2.4.5 Event Based Trigger Example With Azkaban UI

All scheduled data trigger will show up Azkaban Flow Trigger section. Also, project admins are able to pause and resume a scheduled trigger for undesirable situation.

Trigger info page for a specific flow:



Current and historic triggers for a specific flow:



Follow these steps to run end to end local test:

1.Start Kafka Broker Locally:

Following Kafka QuickStart to run these Kafka console scripts in Kafka package

```
*Start ZooKeeper
bin/zookeeper-server-start.sh config/zookeeper.properties
*Start Kafka Server
bin/kafka-server-start.sh config/server.properties
```

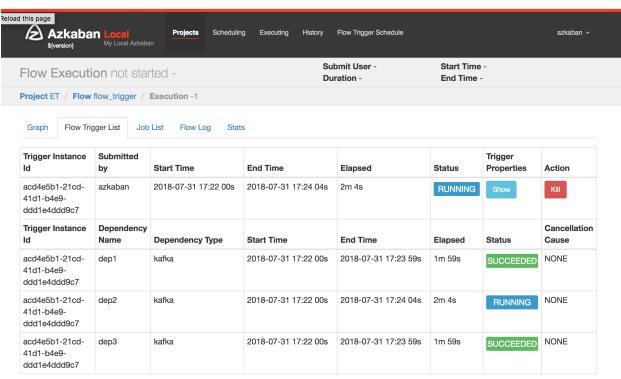
2. Send Json event to topics with AzEvent_Topic4 as example:

```
bin/kafka-console-producer.sh --broker-list localhost:9092 --topic AzEvent_Topic4 <_ 
→recordPartition.json
```

Here is how my recordPartition.json looks like:

```
"name":"Charlie",
    "team": "Azkaban",
    "event":"MetastorePartitionAuditEvent"
}
```

Once this event arrived, Azkaban will mark this specific event dependency as success.

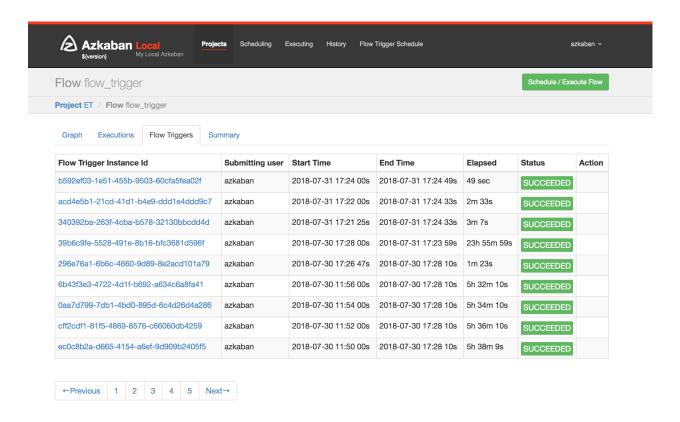


3. Send another event from producer to launch the flow:

```
bin/kafka-console-producer.sh --broker-list localhost:9092 --topic AzEvent_Topic4 <_

→recordHadoop.json
```

Trigger the workflows that have all dependencies cleared out:



2.4.6 Limitation

Since our design purpose is to decouple the trigger condition from the action to take, currently there is a limitation on deserializing record. Although Kafka provides the ability to publish and subscribe to streams of records on custom serializer and deserializer. What we have right now is limited to Kafka build in String deserializer only. We are planning to enhance the flexibility on users to upload JAR with their own custom deserialize function in the near future.

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Community

Users and development team are in the Gitter.

Developers interested in getting more involved with Azkaban may join the mailing lists mailing lists, report bugs, and make contributions.