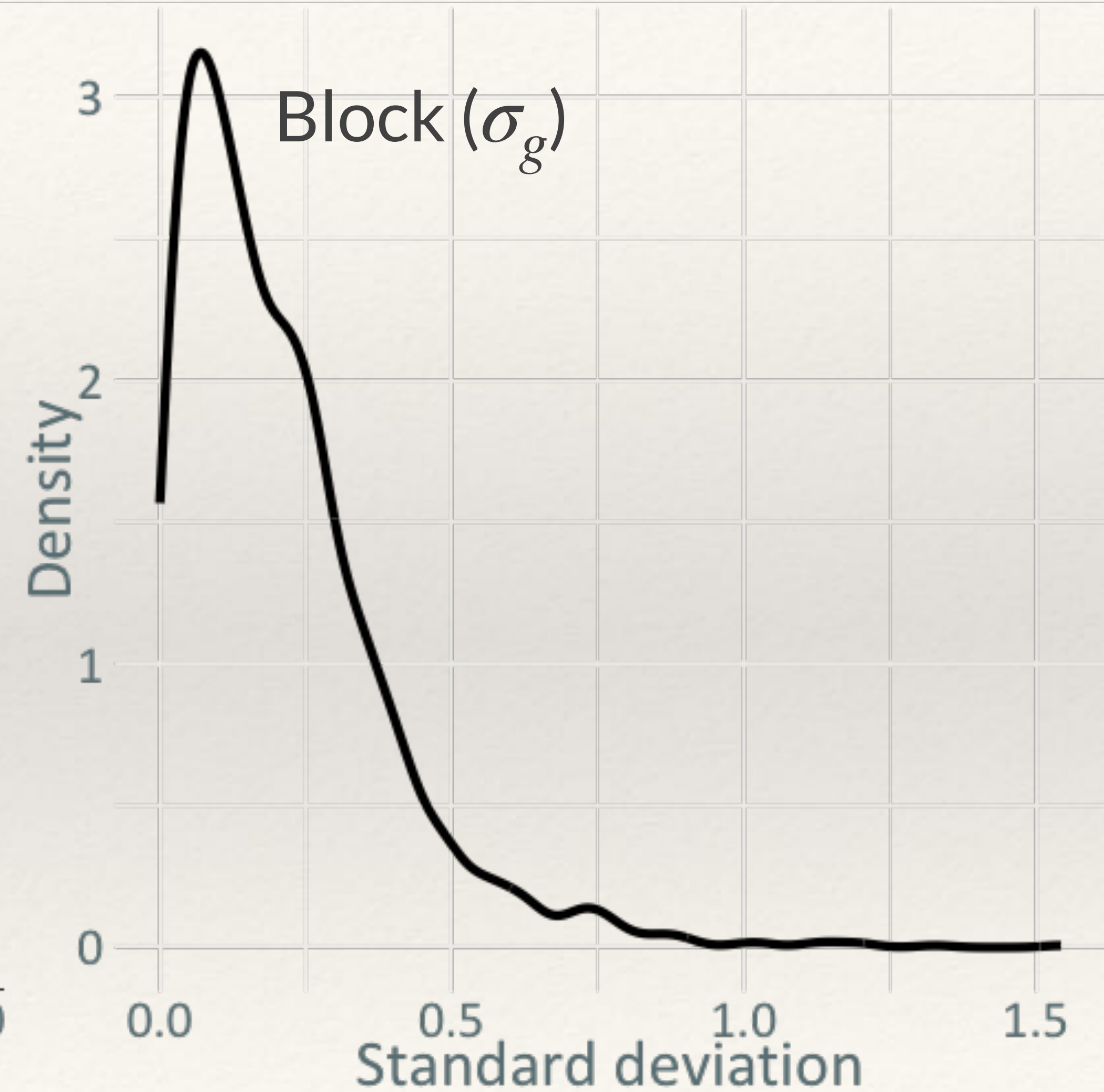
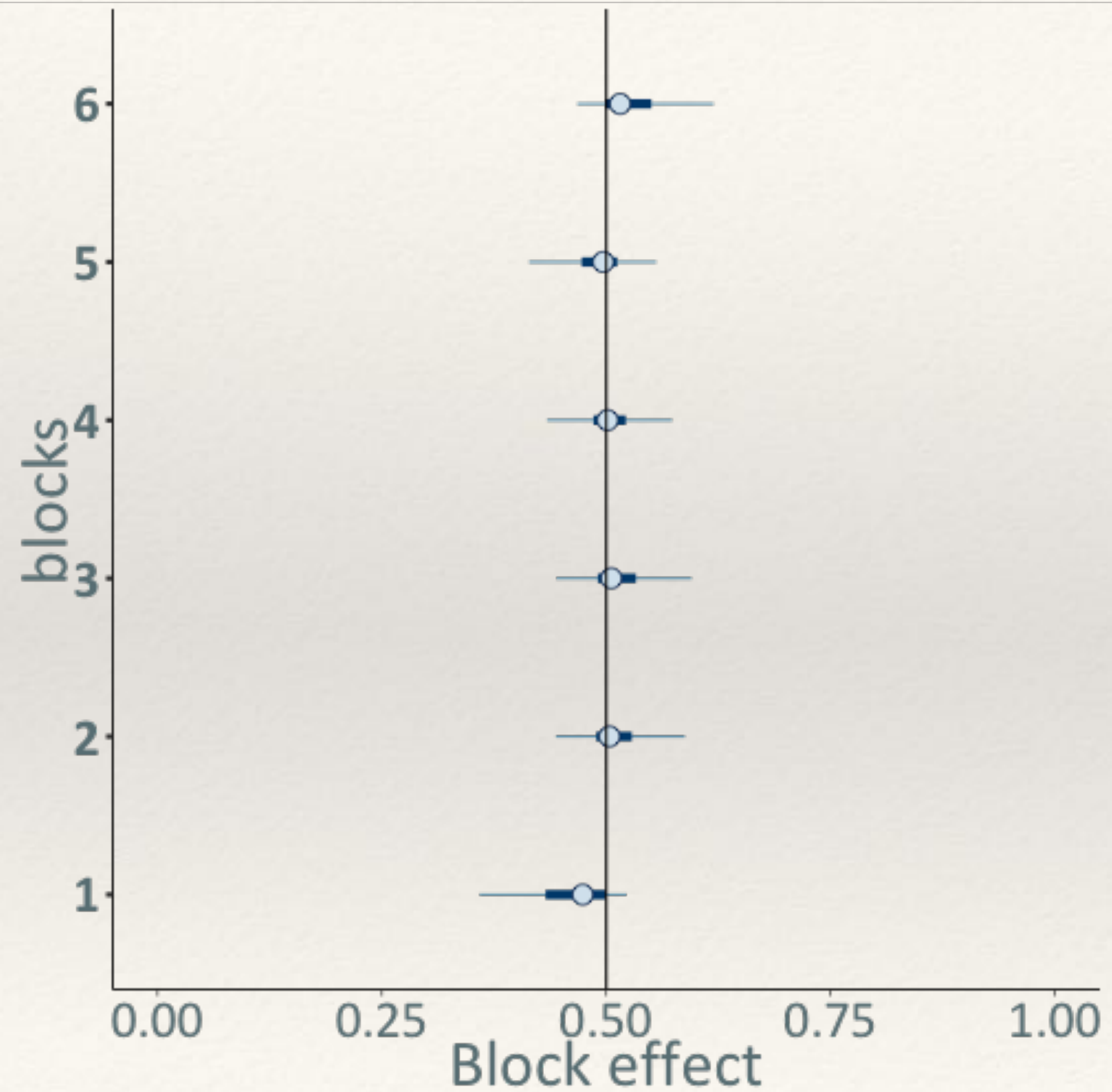


# BLOCK ESTIMATES



# RANDOM EFFECTS STANDARD DEVIATIONS

