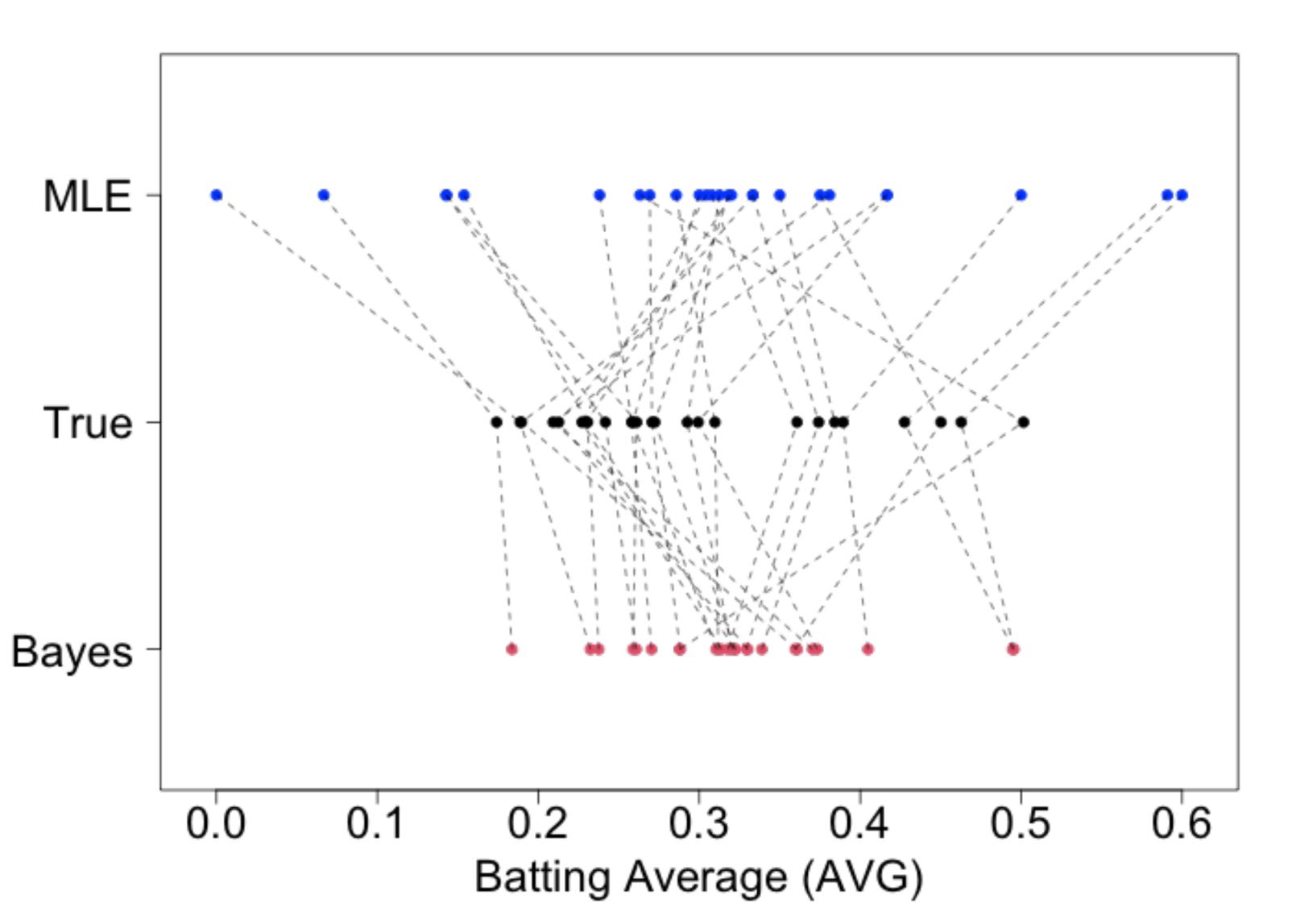




/CDA/ - TUHIL.





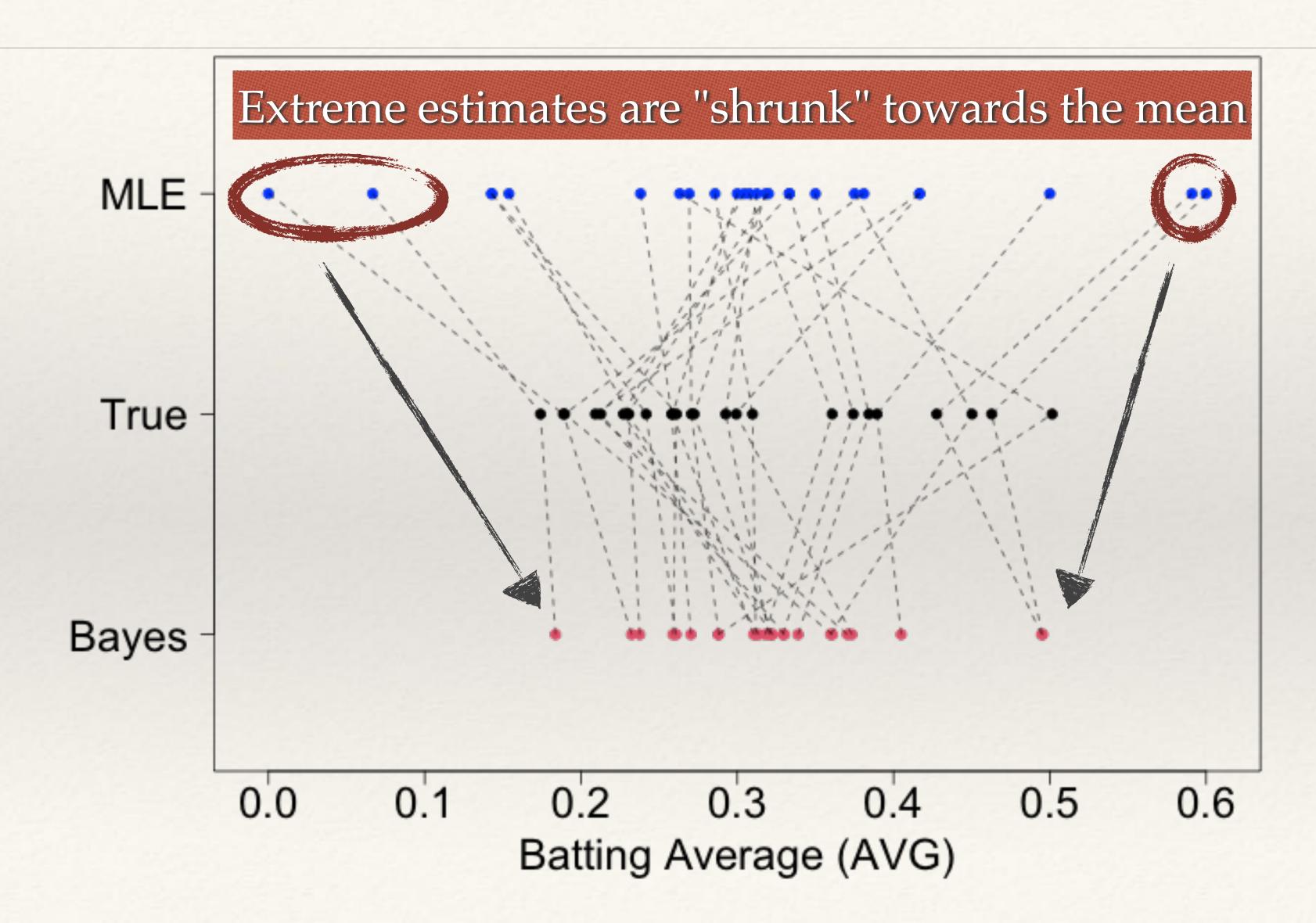


Extreme estimates are "shrunk" towards the mean





BATTING AVERAGES



SHRINKAGE AND TYPES OF POOLING

1. Complete pooling Only one estimate for all players (underfitting)

3. No pooling Players are all independent, no information is shared (overfitting)

5. Partial pooling Players' estimates help inform each other. This means using an adaptive regularizing prior, as in the previous example.