

Annexe TD1 (système d'exploitation)

Quelques fonctions de la librairie Threads POSIX

pthread_cond_init Subroutine

Purpose

Initializes a condition variable and sets its attributes.

Library

Threads Library (libpthread.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_cond_init (condition, attr)
pthread_cond_t *condition;
pthread_condattr_t *attr;
```

Description

The pthread_cond_init subroutine initializes a new condition variable condition, and sets its attributes according the condition attributes object attr.

After initialization of the condition variable, the condition attributes object can be reused for another condition variable initialization, or deleted.

Note: The pthread.h header file must be the first included file of each source file using the threads library.

Parameters

condition Specifies the condition to be created.

`attr` Specifies the condition attributes object to use for initializing the condition variable. If the value is `NULL`, the default attributes values are used.

Return Values

Upon successful completion, the new condition variable is returned via the condition parameter, and 0 is returned. Otherwise, an error code is returned.

Error Codes

The `pthread_cond_init` subroutine is unsuccessful if the following is true:

EBUSY The condition condition is already in use: it was previously created with by calling the `pthread_cond_init` subroutine, and not destroyed by calling the `pthread_cond_destroy` subroutine.

EINVAL The condition or `attr` parameters are not valid.

Implementation Specifics

This subroutine is part of the Base Operating System (BOS) Runtime.

Related Information

The `pthread_condattr_init` subroutine, `pthread_condattr_destroy` subroutine, `pthread_cond_wait` or `pthread_cond_timedwait` subroutine, `pthread_cond_destroy` subroutine, `PTHREAD_COND_INITIALIZER` macro.

Using Condition Variables and Threads Library Quick Reference.

pthread_create Subroutine

Purpose

Creates a new thread, initializes its attributes, and makes it runnable.

Library

Threads Library (libpthreads.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_create (thread, attr, start_routine, arg)
pthread_t *thread;
const pthread_attr_t *attr;
void *(*start_routine) (void *);
void *arg;
```

Description

The `pthread_create` subroutine creates a new thread and initializes its attributes using the thread attributes object specified by the `attr` parameter. The new thread inherits its creating thread's signal mask; but any pending signal of the creating thread will be cleared for the new thread.

Note: The number of threads per process is defined in the `pthread.h` file as 512.

The new thread is made runnable, and will start executing the `start_routine` routine, with the parameter specified by the `arg` parameter. The `arg` parameter is a void pointer; it can reference any kind of data. It is not recommended to cast this pointer into a scalar data type (int for example), because the casts may not be portable.

After thread creation, the thread attributes object can be reused to create another thread, or deleted.

The thread terminates in the following cases:

- * The thread returned from its starting routine (the main routine for the initial thread)
- * The thread called the `pthread_exit` subroutine
- * The thread was canceled
- * The thread received a signal that terminated it
- * The entire process is terminated due to a call to either the `exec` or `exit` subroutines.

Note: The `pthread.h` header file must be the first included file of each source file using the threads library.

Parameters

`thread` Points to where the thread ID will be stored.

`attr` Specifies the thread attributes object to use in creating the thread. If the value is NULL, the default attributes values will be used.

`start_routine` Points to the routine to be executed by the thread.

`arg` Points to the single argument to be passed to the `start_routine` routine.

Return Values

Upon successful completion, the new thread's ID is returned via the `thread` parameter, and 0 is returned. Otherwise, an error code is returned.

Error Codes

The `pthread_create` subroutine is unsuccessful if the following is true:

EAGAIN The system does not have sufficient resources to create another thread.

EINVAL The thread or `attr` parameters are not valid.

Implementation Specifics

This subroutine is part of the Base Operating System (BOS) Runtime.

Related Information

The `pthread_attr_init` subroutine, `pthread_attr_destroy` subroutine, `pthread_exit` subroutine, `pthread_cancel` subroutine, `pthread_kill` subroutine, `pthread_self` subroutine, `pthread_once` subroutine.

Creating Threads.

Threads Library Quick Reference.

pthread_exit Subroutine

Purpose

Terminates the calling thread.

Library

Threads Library (libpthread.a)

Syntax

```
#include <pthread.h>
```

```
void pthread_exit (status)  
void *status;
```

Description

The `pthread_exit` subroutine terminates the calling thread safely, and stores a termination status for any thread that may join the calling thread. The termination status is always a void pointer; it can reference any kind of data. It is not recommended to cast this pointer into a scalar data type (int for example), because the casts may not be portable. This subroutine never returns.

Unlike the `exit` subroutine, the `pthread_exit` subroutine does not close files. Thus any file opened and used only by the calling thread must be closed before calling this subroutine. It is also important to note that the `pthread_exit` subroutine frees any thread-specific data, including the thread's stack. Any data allocated on the stack becomes invalid, since the stack is freed and the corresponding memory may be reused by another thread. Therefore, thread synchronization objects (mutexes and condition variables) allocated on a thread's stack must be destroyed before the thread calls the `pthread_exit` subroutine.

Returning from the initial routine of a thread implicitly calls the `pthread_exit` subroutine, using the return value as parameter.

If the thread is not detached, its resources, including the thread ID, the termination status, the thread-specific data, and its storage, are all maintained until the thread is detached or the process terminates.

If another thread joins the calling thread, that thread wakes up immediately,

and the calling thread is automatically detached.

If the thread is detached, the cleanup routines are popped from their stack and executed. Then the destructor routines from the thread-specific data are executed. Finally, the storage of the thread is reclaimed and its ID is freed for reuse.

Terminating the initial thread by calling this subroutine does not terminate the process, it just terminates the initial thread. However, if all the threads in the process are terminated, the process is terminated by implicitly calling the exit subroutine with a return code of 0 if the last thread is detached, or 1 otherwise.

Note: The pthread.h header file must be the first included file of each source file using the threads library.

Parameters

status Points to an optional termination status, used by joining threads. If no termination status is desired, its value should be NULL.

Implementation Specifics

This subroutine is part of the Base Operating System (BOS) Runtime.

Related Information

The pthread_cleanup_push subroutine, pthread_cleanup_pop subroutine, pthread_key_create subroutine, pthread_create subroutine, pthread_join subroutine, pthread_cancel subroutine, exit subroutine.

Terminating Threads and Threads Library Quick Reference.

pthread_mutex_lock or pthread_mutex_trylock Subroutine

Purpose

Locks a mutex.

Library

Threads Library (libpthreads.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_mutex_lock (mutex)  
pthread_mutex_t *mutex;
```

```
int pthread_mutex_trylock (mutex)  
pthread_mutex_t *mutex;
```

Description

These subroutines lock the mutex `mutex`. If the mutex is already locked, their behavior differs; the `pthread_mutex_lock` subroutine blocks the calling thread until the mutex is unlocked, while the `pthread_mutex_trylock` subroutine returns an error.

The `pthread_mutex_lock` and `pthread_mutex_trylock` subroutines return an error if the calling thread has already locked the mutex using one of these subroutines, preventing deadlocks caused by recursive locking.

Note: The `pthread.h` header file must be the first included file of each source file using the threads library.

Parameter

`mutex` Specifies the mutex to lock.

Return Values

Upon successful completion, 0 is returned. Otherwise, an error code is returned.

Error Codes

The `pthread_mutex_lock` and `pthread_mutex_trylock` subroutines is unsuccessful if the following is true:

EDEADLK A deadlock was detected; the calling thread has already locked the mutex.

EINVAL The mutex parameter is not valid.

The `pthread_mutex_trylock` subroutine fails if the following is true:

EBUSY The mutex `mutex` is already locked.

Implementation Specifics

These subroutines are part of the Base Operating System (BOS) Runtime.

Related Information

The `pthread_mutex_unlock` subroutine, `pthread_mutex_init` subroutine, `pthread_cond_wait` or `pthread_cond_timedwait` subroutine.

Using Mutexes and Threads Library Quick Reference.

pthread_mutex_unlock Subroutine

Purpose

Unlocks a mutex.

Library

Threads Library (libpthreads.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_mutex_unlock (mutex)  
pthread_mutex_t *mutex;
```

Description

The `pthread_mutex_unlock` subroutine unlocks the mutex `mutex`. It checks the mutex owner and resets the mutex only if the calling thread is the mutex owner; otherwise it returns an error.

Note: The `pthread.h` header file must be the first included file of each source file using the threads library.

Parameter

`mutex` Specifies the target mutex.

Return Values

Upon successful completion, 0 is returned. Otherwise, an error code is returned.

Error Codes

The `pthread_mutex_unlock` subroutine is unsuccessful if the following is true:

`EINVAL` The mutex parameter is not valid.

`EPERM` The calling thread does not own the mutex lock.

Implementation Specifics

These subroutines are part of the Base Operating System (BOS) Runtime.

Related Information

The `pthread_mutex_lock` or `pthread_mutex_trylock` subroutine.

Using Mutexes.

Threads Library Quick Reference.

pthread_cond_signal or pthread_cond_broadcast Subroutine

Purpose

Unblocks one or more threads blocked on a condition.

Library

Threads Library (libpthreads.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_cond_signal (condition)  
pthread_cond_t *condition;
```

```
int pthread_cond_broadcast (condition)  
pthread_cond_t *condition;
```

Description

These subroutines unblock one or more threads blocked on the condition specified by condition. The pthread_cond_signal subroutine unblocks at least one blocked thread, while the pthread_cond_broadcast subroutine unblocks all the blocked threads.

If no thread is blocked on the condition, the subroutine succeeds, but the signalling of the condition is not held. The next thread calling pthread_cond_wait will be blocked.

Note: The pthread.h header file must be the first included file of each source file using the threads library.

Parameter

condition Specifies the condition to signal.

Return Values

Upon successful completion, 0 is returned. Otherwise, an error code is returned.

Error Code

The pthread_cond_signal and pthread_cond_broadcast subroutines are unsuccessful if the following is true:

EINVAL The condition parameter is not valid.

Implementation Specifics

These subroutines are part of the Base Operating System (BOS) Runtime.

Related Information

The pthread_cond_wait or pthread_cond_timedwait subroutine.

Using Condition Variables.

Threads Library Quick Reference.

pthread_cond_wait or pthread_cond_timedwait Subroutine

Purpose

Blocks the calling thread on a condition.

Library

Threads Library (libpthreads.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_cond_wait (condition, mutex)  
pthread_cond_t *condition;  
pthread_mutex_t *mutex;
```

```
int pthread_cond_timedwait (condition, mutex, timeout)  
pthread_cond_t *condition;  
pthread_mutex_t *mutex;  
const struct timespec *timeout;
```

Description

These subroutines block the calling thread on the condition specified by condition. The condition variable will be protected by the mutex. In addition, the pthread_cond_timedwait subroutine specifies a timeout for the blocked state.

The mutex must be locked before calling the subroutine. The subroutine atomically unlocks the mutex and blocks the calling thread until the condition is signaled. The mutex is locked again before the subroutine returns.

The pthread_cond_timedwait subroutine returns an error if the timeout occurs before the condition is signaled. The timeout is specified by an absolute date, not by a duration.

The pthread_cond_wait subroutine never returns if the condition is signalled only once before the call to this subroutine.

Note: The pthread.h header file must be the first included file of each source file using the threads library.

Parameters

condition Specifies the condition variable to wait on.

mutex Specifies the mutex used to protect the condition variable.
The mutex must be locked when the subroutine is called.

timeout Points to the absolute time structure specifying the blocked state timeout.

Return Values

Upon successful completion, 0 is returned. Otherwise, an error code is returned.

Error Codes

The pthread_cond_wait and pthread_cond_timedwait subroutines are unsuccessful if the following is true:

EINVAL The condition or mutex parameters are not valid.

EDEADLK The mutex was not owned by the calling thread.

The pthread_cond_timedwait subroutine is unsuccessful if the following is true:

EINVAL The timeout parameter is not valid.

ETIMEDOUT The specified timeout has elapsed.

Implementation Specifics

These subroutines are part of the Base Operating System (BOS) Runtime.

Related Information

The pthread_mutex_lock or pthread_mutex_trylock subroutine, pthread_cond_init subroutine, pthread_cond_signal or pthread_cond_broadcast subroutine, pthread_join subroutine.

Using Condition Variables.

Threads Library Quick Reference.

pthread_join, or pthread_detach Subroutine

Purpose

Blocks the calling thread until the specified thread terminates.

Library

Threads Library (libpthread.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_join (thread, status)  
pthread_t thread;  
void **status;
```

```
int pthread_join (pthread_t thread, void **value_ptr);
```

```
int pthread_detach (pthread_t thread, **value_ptr);
```

Description

The `pthread_join` subroutine blocks the calling thread until the thread terminates. The target thread's termination status is returned in the status parameter.

If the target thread is already terminated, but not yet detached, the subroutine returns immediately. It is impossible to join a detached thread, even if it is not yet terminated. The target thread is automatically detached after all joined threads have been woken up.

This subroutine does not itself cause a thread to be terminated. It acts like the `pthread_cond_wait` subroutine to wait for a special condition.

Note: The `pthread.h` header file must be the first included file of each source file using the threads library. Otherwise, the `-D_THREAD_SAFE` compilation flag should be used, or the `cc_r` compiler used. In this case, the flag is automatically set.

The `pthread_detach` subroutine is used to indicate to the implementation that storage for the thread whose thread ID is in the location `thread` can be reclaimed when that thread terminates. This storage shall be reclaimed on process exit, regardless of whether the thread has been detached or not, and

may include storage for thread return value. If thread has not yet terminated, `pthread_detach` shall not cause it to terminate. Multiple `pthread_detach` calls on the same target thread causes an error.

Parameters

`thread` Specifies the target thread.

`status` Points to where the termination status of the target thread will be stored. If the value is `NULL`, the termination status is not returned.

Return Values

If successful, the `pthread_join` function returns zero. Otherwise, an error number is returned to indicate the error.

Error Codes

The `pthread_join` and `pthread_detach` functions will fail if:

EINVAL The implementation has detected that the value specified by `thread` does not refer to a joinable thread.

ESRCH No thread could be found corresponding to that specified by the given thread ID.

The `pthread_join` function will fail if:

EDEADLK The value of `thread` specifies the calling thread.

The `pthread_join` function will not return an error code of **EINTR**.

Implementation Specifics

This subroutine is part of the Base Operating System (BOS) Runtime.

Related Information

The `pthread_exit` subroutine, `pthread_create` subroutine, `wait` subroutine, `pthread_cond_wait` or `pthread_cond_timedwait` subroutines, the `pthread.h` file.

Joining Threads in AIX Version 4.3 General Programming Concepts: Writing and Debugging Programs.

Threads Library Quick Reference in AIX Version 4.3 General Programming Concepts: Writing and Debugging Programs.

pthread_mutex_init Subroutine

Purpose

Initializes a mutex and sets its attributes.

Library

Threads Library (libpthread.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_mutex_init (mutex, attr)  
pthread_mutex_t *mutex;  
pthread_mutexattr_t *attr;
```

Description

The `pthread_mutex_init` subroutine initializes a new mutex `mutex`, and sets its attributes according the mutex attributes object `attr`. The mutex is initially unlocked.

After initialization of the mutex, the mutex attributes object can be reused for another mutex initialization, or deleted.

Note: The `pthread.h` header file must be the first included file of each source file using the threads library.

Parameters

`mutex` Specifies the mutex to be created.

`attr` Specifies the mutex attributes object to use for initializing the mutex. If the value is `NULL`, the default attributes values are used.

Return Values

Upon successful completion, the new mutex is returned via the mutex parameter, and 0 is returned. Otherwise, an error code is returned.

Error Codes

The `pthread_mutex_init` subroutine is unsuccessful if the following is true:

EAGAIN The system does not have sufficient resources, other than memory, to initialize a new mutex.

EBUSY The mutex `mutex` is already in use: it was previously created with by calling the `pthread_mutex_init` subroutine, and not destroyed by calling the `pthread_mutex_destroy` subroutine.

EINVAL The mutex or attr parameters are not valid.

ENOMEM There is not sufficient memory to initialize a new mutex.

Implementation Specifics

This subroutine is part of the Base Operating System (BOS) Runtime.

Related Information

The `pthread_mutexattr_init` subroutine, `pthread_mutexattr_destroy` subroutine, `pthread_mutex_lock` or `pthread_mutex_trylock` subroutine, `pthread_mutex_destroy` subroutine, `PTHREAD_MUTEX_INITIALIZER` macro.

Using Mutexes.

Threads Library Quick Reference.

pthread_mutex_unlock Subroutine

Purpose

Unlocks a mutex.

Library

Threads Library (libpthreads.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_mutex_unlock (mutex)  
pthread_mutex_t *mutex;
```

Description

The `pthread_mutex_unlock` subroutine unlocks the mutex `mutex`. It checks the mutex owner and resets the mutex only if the calling thread is the mutex owner; otherwise it returns an error.

Note: The `pthread.h` header file must be the first included file of each source file using the threads library.

Parameter

`mutex` Specifies the target mutex.

Return Values

Upon successful completion, 0 is returned. Otherwise, an error code is returned.

Error Codes

The `pthread_mutex_unlock` subroutine is unsuccessful if the following is true:

EINVAL The mutex parameter is not valid.

EPERM The calling thread does not own the mutex lock.

Implementation Specifics

These subroutines are part of the Base Operating System (BOS) Runtime.

Related Information

The `pthread_mutex_lock` or `pthread_mutex_trylock` subroutine.

Using Mutexes.

Threads Library Quick Reference.

pthread_cond_destroy Subroutine

Purpose

Deletes a condition variable.

Library

Threads Library (libpthread.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_cond_destroy (condition)  
pthread_cond_t *condition;
```

Description

The `pthread_cond_destroy` subroutine deletes the condition variable `condition`. After deletion of the condition variable, the condition parameter is not valid until it is initialized again by a call to the `pthread_cond_init` subroutine.

Note: The `pthread.h` header file must be the first included file of each source file using the threads library.

Parameter

`condition` Specifies the condition variable to delete.

Return Values

Upon successful completion, 0 is returned. Otherwise, an error code is returned.

Error Codes

The `pthread_cond_destroy` subroutine is unsuccessful if the following is true:

EBUSY The condition variable `condition` is referenced by another thread.

EINVAL The condition parameter is not valid.

Implementation Specifics

This subroutine is part of the Base Operating System (BOS) Runtime.

Related Information

The `pthread_cond_init` subroutine.

Using Condition Variables.

Threads Library Quick Reference.

pthread_attr_setdetachstate Subroutine

Purpose

Sets the value of the detachstate attribute of a thread attributes object.

Library

Threads Library (libpthread.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_attr_setdetachstate (attr, detachstate)  
pthread_attr_t *attr;  
int detachstate;
```

Description

The `pthread_attr_setdetachstate` subroutine sets the value of the detachstate attribute of the thread attributes object `attr`. This attribute specifies the detached state of a thread created with this attributes object.

Note: The `pthread.h` header file must be the first included file of each source file using the threads library.

Parameters

`attr` Specifies the thread attributes object.

`detachstate` Specifies the detached state to set. It must have one of the following values:

`PTHREAD_CREATE_DETACHED` Specifies that the thread will be created in detached state. This is the default value.

`PTHREAD_CREATE_UNDETACHED` Specifies that the thread will be created in undetached state.

Return Values

Upon successful completion, 0 is returned. Otherwise, an error code is returned.

Error Codes

The `pthread_attr_setdetachstate` subroutine is unsuccessful if the following is true:

`EINVAL` The `attr` or `detachstate` parameters are not valid.

Implementation Specifics

This subroutine is part of the Base Operating System (BOS) Runtime.

Related Information

The `pthread_attr_getdetachstate` subroutine, `pthread_attr_init` subroutine, `pthread_create` subroutine.

Creating Threads.

Threads Library Quick Reference.

pthread_attr_destroy Subroutine

Purpose

Deletes a thread attributes object.

Library

Threads Library (libpthreads.a)

Syntax

```
#include <pthread.h>
```

```
int pthread_attr_destroy (attr)  
pthread_attr_t *attr;
```

Description

The `pthread_attr_destroy` subroutine destroys the thread attributes object `attr`, reclaiming its storage space. It has no effect on the threads previously created with that object.

Note: The `pthread.h` header file must be the first included file of each source file using the threads library.

Parameters

`attr` Specifies the thread attributes object to delete.

Return Values

Upon successful completion, 0 is returned. Otherwise, an error code is returned.

Error Codes

The `pthread_attr_destroy` subroutine is unsuccessful if the following is true:

EINVAL The `attr` parameter is not valid.

Implementation Specifics

This subroutine is part of the Base Operating System (BOS) Runtime.

Related Information

The `pthread_attr_init` subroutine, `pthread_create` subroutine.