1 Convex sets and functions.

During class (Lecture 3), I claimed that the following set is convex:

$$C = \{ x \in \mathbb{R}^k : x_1 A_1 + \dots + x_k A_k \leq B \}$$

where A_1, \ldots, A_k, B are $n \times n$ symmetric matrices. Prove this result using the definition of a convex set.

Solution:

Let $x, y \in C$. Then $x_1A_1 + \cdots + x_kA_k \leq B$ and $y_1A_1 + \cdots + y_kA_k \leq B$. So for $t \in (0, 1)$, $tx_1A_1 + \cdots + tx_kA_k \leq tB$ and $(1-t)y_1A_1 + \cdots + (1-t)y_kA_k \leq (1-t)B$, and therefore $(tx_1 + (1-t)y_1)A_1 + \cdots + (tx_k + (1-t)y_k)A_k \leq B$. Thus C is convex.

2 Duality.

2.1

Derive the dual of a general LP (note the solution in the notes):

$$\min_{x} \quad c^{\top} x$$
 subject to $Ax = b$
$$Gx \le h.$$

Solution:

We have

$$\begin{aligned} Ax &= b & u^\top Ax = u^\top b \\ Gx &\leq h & \Rightarrow v^\top Gx \leq v^\top h \\ v &\geq 0 \end{aligned}$$

Therefore,

$$u^{\top} A x + v^{\top} G x u^{\top} b + v^{\top} h$$

$$\Rightarrow -(A^{\top} u + G^{\top} v)^{\top} x \ge -b^{\top} u - h^{\top} v$$

Thus, the dual is given by

$$\max_{u,v} - b^{\top}u - h^{\top}v$$
 subject to
$$-A^{\top}u - G^{\top}v = c$$

$$v \ge 0.$$

Consider the simpler LP

$$\min_{x} \quad c^{\top} x$$
subject to $Ax = b$
 $x > 0$.

along with the related problem

$$\min_{x} \quad c^{\top} x - \tau \sum_{i} \log(x_{i})$$
 subject to $Ax = b$.

The second version is sometimes called the log barrier function, and acts as a 'soft' inequality constraint, because it will tend to positive infinity as any of the x_i tend to zero from the right. Throughout, assume that $\{x: x > 0, Ax = b\}$ and $\{y: A^{\top}y > -c\}$ are non-empty. i.e. the primal LP and its dual are both strictly feasible.

- i. Derive the dual and the KKT conditions for the original problem.
- ii. Derive the dual and the KKT conditions for the log barrier problem (note the implicit constraint on x given by the domain of the objective).
- iii. Describe the differences in the two KKT conditions. (Hint: what can you observe about the second set of KKT conditions when τ is taken to be small?)

Solution:

i. Using the previous part, the dual is

$$\max_{u,v} - b^{\top} u$$
 subject to
$$-A^{\top} u + v = c$$

$$v > 0.$$

The KKT conditions are:

- 1. $0 = \partial \left(c^\top x u^\top x + v^\top (Ax b) \right) = c u + A^\top v$ (Stationarity)
- 2. $u_i x_i = 0$, $\forall i$ (complementary slackness)
- 3. x > 0, Ax = b (primal feasibility)
- 4. v > 0 (dual feasibility)
- ii. The dual is a bit hard to get, but simplifies nicely. Assuming $A \in \mathbb{R}^{m \times n}$:

$$\max_{u} \quad \tau \sum_{i=1}^{n} \log \left(\frac{(A^{\top}u)_{i} + c_{i}}{\tau} \right) - n - b^{\top}u.$$

This is an unconstrained concave maximization, and the primal had no (explicit) inequality constraints.

The KKT conditions are therefore:

- 1. $0 = \partial \left(c^{\top} x \tau \sum_{i} \log(x_i) + v^{\top} (Ax b) \right) = c \tau \sum_{i} \frac{1}{x_i} + A^{\top} v$ (Stationarity)
- 2. (complementary slackness is vacuous)

- 3. Ax = b, x > 0 (primal feasibility, the constraint on x is implicit in the domain of log)
- 4. (dual feasibility is vacuous)
- iii. Consider the second set of KKT conditions, and define $u_i = 1/(\tau x_i)$. Then $u_i x_i = 1/\tau$. Compare this to the complementary slackness condition for the first problem. Thus, for large τ , the log barrier version gives feasible points which nearly satisfy the KKT conditions for the original optimization. This technique is the basis of the "barrier methods" for handling equality constriants.

3 Algorithms.

Recall the lasso problem:

$$\min_{\beta} \frac{1}{2} \|y - X\beta\|_2^2 + \lambda \|\beta\|_1.$$

Use any programming language you like to implement the following tasks.

- 1. Generate data. Let $X \in \mathbb{R}^{n \times p}$ consist of iid entries from a normal distribution with mean 0 and variance 1. Take n = 100 and p = 25. Set $\beta = (5, 5, 5, 0, \dots, 0)$ and let $y = X\beta + \epsilon$ with ϵ containing iid entries with mean 0 and variance 0.1. To do this in R to match my solutions use
- 2. Estimate the lasso using the following four techniques: (a) subgradient descent, (b) proximal gradient descent (here, this is called ISTA for Iterated Soft Thresholding Algorithm), (c) coordinate descent, and (d) ADMM. For each method, track f for 50 iterations.
- 3. Repeat (1) and (2) 100 times.
- 4. Produce a plot with the iterations on the x-axis and $\log_{10}(f f^*)$ on the y-axis. You should plot all 400 lines (thin) as well as the mean of each method (thick). My result is shown below so that this is clear.

Solution:

My functions are included here.

```
soft <- function(arg, thresh){</pre>
  sgn = sign(arg)
  adj = pmax(abs(arg)-thresh, 0)
  return(sgn*adj)
}
lasso_gd <- function(yy, Xy, XX, lambda, t0=.02, b0 = rep(c(1,-1), length=25), maxit=1e2){
  iter = 1
  beta = b0
  f = double(maxit)
  while(iter <= maxit){</pre>
    f[iter] = (yy - 2*t(beta) %*% Xy + t(beta) %*% XX %*% beta)/2
    beta = beta + t0/iter * ((Xy - XX %*% beta) + sign(beta))
    iter = iter + 1
  }
  return(list(f=f, beta=beta))
}
```

```
lasso_ista <- function(yy, Xy, XX, lambda, t0=.2, b0 = rep(c(1,-1),length=25), maxit=1e2){
  iter = 1
  beta = b0
  f = double(maxit)
  while(iter <= maxit){</pre>
    f[iter] = (yy - 2*t(beta) %*% Xy + t(beta) %*% XX %*% beta)/2
   t = t0/iter
   beta = soft(beta + t * (Xy - XX %*% beta), lambda*t)
    iter = iter + 1
 return(list(f=f, beta=beta))
}
lasso_cd <- function(yy, Xy, XX, lambda, b0 = rep(c(1,-1), length=25), maxit=1e2){
  p = length(Xy)
  iter = 1
  beta = b0
  f = double(maxit)
  while(iter <= maxit){</pre>
    f[iter] = (yy - 2*t(beta) %*% Xy + t(beta) %*% XX %*% beta)/2
    for(j in 1:p){
      num = Xy[j] - XX[j,-j] %*% beta[-j]
      beta[j] = soft( num / XX[j,j], lambda / XX[j,j])
    iter = iter + 1
  }
  return(list(f=f,beta=beta))
lasso_admm <- function(yy, Xy, XX, lambda, rho=10, maxit=1e2){</pre>
  iter = 1
  f = double(maxit)
  p = ncol(XX)
  XXinv = solve(XX+rho*diag(p))
  XXinvXy = XXinv %*% Xy
  alpha = double(p)
  w = double(p)
  while(iter <= maxit){</pre>
    beta = XXinvXy + rho*XXinv %*% (alpha-w)
    alpha = soft(beta + w, lambda/rho)
    w = w + beta - alpha
    f[iter] = (yy - 2*t(beta) %*% Xy + t(beta) %*% XX %*% beta)/2
    iter = iter + 1
  }
 return(list(f=f, beta=beta))
}
```

This is what I ran to evaluate the algorithms 100 times.

```
n = 100
p = 25
sig = 0.1
```

```
toreplicate <- function(n, p, sig){</pre>
  beta = c(5,-5,5,-5,rep(0,p-4))
  X = matrix(rnorm(n*p),nrow=n)
  epsilon = rnorm(n,sd=sig)
  y = X %*% beta + epsilon
  XX = crossprod(X)
  Xy = drop(crossprod(X,y))
  yy = drop(crossprod(y))
  gd = lasso_gd(yy, Xy, XX, 1, t0=.015, maxit = 50)
  ista = lasso_ista(yy, Xy, XX, 1, t0=.015, maxit=50)
  cd = lasso_cd(yy, Xy, XX, 1, maxit=50)
  admm = lasso_admm(yy, Xy, XX, 1, rho=100, maxit=50)
  fstar = min(gd$f, ista$f,cd$f, admm$f)
 return(cbind(gd=gd$f, ista = ista$f, cd=cd$f, admm=admm$f)-fstar)
set.seed(20170926)
res = replicate(100, toreplicate(n,p,sig))
m = apply(res, 1:2, mean)
```

The resulting figure:

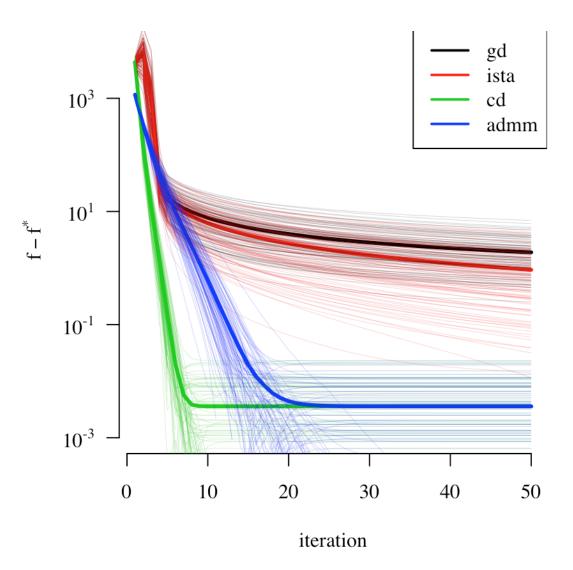


Figure 1: My output.