# Advanced Algorithms - Homework 5

#### Question 1

## Players possible path

Player 1:  $\{(s, A)\}, \{(s, V), (V, A)\}$ 

Player 2:  $\{(s, V), (V, B)\}$ 

Player 3:  $\{(s, C)\}, \{(s, V), (V, C)\}$ 

#### **Profiles**

$$R_{1} = \{(s,A)\} + \{(s,V),(V,B)\} + \{(s,C)\} = 3 + (x+6) + 2 = x + 11$$

$$R_{2} = \{(s,A)\} + \{(s,V),(V,B)\} + \{(s,V),(V,C)\} = 3 + \left(\frac{x}{2} + 6\right) + \left(\frac{x}{2} + 1\right) = x + 10$$

$$R_{3} = \{(s,V),(V,A)\} + \{(s,V),(V,B)\} + \{(s,C)\} = \left(\frac{x}{2} + 1\right) + \left(\frac{x}{2} + 6\right) + 2 = x + 9$$

$$R_{4} = \{(s,V),(V,A)\} + \{(s,V),(V,B)\} + \{(s,V),(V,C)\} = \left(\frac{x}{3} + 1\right) + \left(\frac{x}{3} + 6\right) + \left(\frac{x}{3} + 1\right) = \frac{x + 8}{8}$$

Social Optimum -  $R_4 = x + 8$ 

## (Nash Equilibrium, PoS, PoA)

1. 
$$x > 4 - \left(R_1, \frac{x+11}{x+8}, \frac{x+11}{x+8}\right)$$

2. 
$$x = 4 - \left( (R_1, R_3), \frac{x+9}{x+8} = \frac{13}{12}, \frac{x+11}{x+8} = \frac{5}{4} \right)$$

3. 
$$4 > x > 3 - \left(R_3, \frac{x+9}{x+8}, \frac{x+9}{x+8}\right)$$

4. 
$$x = 3 - R_3, R_4 \left( (R_3, R_4), \frac{x+8}{x+8} = 1, \frac{x+9}{x+8} = \frac{12}{11} \right)$$

5. 
$$3 > x \ge 0 - \left(R_4, \frac{x+8}{x+8} = 1, \frac{x+8}{x+8} = 1\right)$$

- 1. In the profile  $p_x$ , the cost of the strategy  $\{sa,at\}$  is 3x+6, and the cost of the strategy  $\{st\}$  is 3(10-x). The strategy  $P_x$  is a NE if (players on top path are stable)  $3x+6 \le 3(11-x)$  and (players on lower path are stable)  $3(10-x) \le 3x+9$  That is  $P_4$ .
- 2. We need to find a function of social optimum then derive it, in order to find the global minimum. (we can make sure that is minimum by checking x=3 and x=5)

$$SC(x) = 3(10-x)^2 + (6+x)^2 + 2 \cdot x^2 = 6x^2-48x + 336$$
  
 $SC'(x) = 12x-48$   
 $0 = 12x-48, x = 4$   
 $SC(4) = 240$ 

3. There is only one NE and is 
$$P_4 \rightarrow PoS = \frac{NE_{best}}{SC} = \frac{240}{240} = \frac{1}{1}$$

W.l.o.g let's say that the algorithm terminates when  $C_1>C_2$ . Assume towards contradiction that  $\frac{C_1}{2}>C_2$ .

Mark 
$$j' = \underset{j \in M_1}{\operatorname{argmin}} \binom{2}{p_j}$$
 and  $C'_1 = C_1 - p_{j'}$ ,  $C'_2 = C_2 + p_{j'}$ .

If  $job_{j'}$  is moved from  $M_1$  to  $M_2$ . The condition of termination is that for every  $job_j$  that scheduled in  $M_1$ , moving j form  $M_1$  to  $M_2$  will not lower  $|C_1-C_2|$ .

If 
$$|C'_1-C'_2| \ge |C_1-C_2|$$
 then  $|C'_2| > |C'_1|$ 

$$\begin{split} &C'_2 - C'_1 = C_2 + p_{j'} - \left(C_1 \text{-} p_{j'}\right) \\ &C_2 - C_1 + 2 p_{j'} \geq C_1 - C_2 \text{ (because, } C_1 > C_2) \\ &2 p_{j'} \geq 2 C_1 - 2 C_2 > 2 \left(C_1 \text{-} \frac{1}{2} C_1\right) = C_1 \text{ (because what we assumed at the start)} \\ &p_{j'} > \frac{C_1}{2} \end{split}$$

 $job_{j'}$  must be the only job on  $M_1$ . If not,  $job_j$ ,  $p_j+p_{j'}\geq 2p_{j'}>C_1$ . Hence  $job_{j'}$  is the only job on  $M_1$  and  $p_{j'}=C_1$ . But

$$C_1 = p_{j'} \le \frac{1}{2} \sum_j p_j = \frac{1}{2} (C_1 + C_2) < \frac{1}{2} (C_1 + \frac{1}{2} C_1) = \frac{3}{4} C_1$$

Contradiction!  $\frac{C_2}{2} \le C_1 \le 2C_2$ . Let P be the approximation ratio,  $P = \sum_j p_j = C_1 + C_2$ ,  $OPT \ge \frac{P}{2} = \frac{1}{2}(C_1 + C_2)$ .

In the worst case the algorithm terminates with  $C_2 = \frac{C_1}{2} \rightarrow P = \frac{3C_1}{2}$ , then  $\frac{ALG}{OPT} \le \frac{\frac{2P}{3}}{\frac{P}{2}} = \frac{4}{3}$ 

W.l.o.g let  $C_1 > C_2$ , and let  $job_j$  be the longest job that can be migrated that improves the gap.

Mark the gap as  $D = C_1 - C_2$ , moving  $job_j$  improves the gap so the  $D' \leq D$ .

- 1. If  $C'_2 > C'_1$  then  $D' = C'_2 C'_1 = C_2 C_1 + 2p_j = -D + 2p_j \le D$ , then  $D' = -D + 2p_j \le -p_j + 2p_j = p_j$ . The new gap  $< p_j$ , and in every iteration the gap decreases until it stops.  $job_j$  will not be migrated again, therefore it is migrated at most once.
- 2. If  $C'_1 > C'_2$  then the gap decreased, and  $job_j$  won't move again until  $C_2 > C_1$  but then migrating  $job_j$  will only increase the gap so it won't move again.
- 3. If  $C'_1 = C'_2$  then the algorithm terminates.

Therefore, every job is moved at most once  $\rightarrow$  algorithm terminates after at most n moves.

As we discussed in the class the worst case of the algorithm is when the cow walks towards the hole and just before the hole the cow turns around.

Let OPT = 
$$2^j + \epsilon$$
 where  $j = \#iterations$ 

Each distance the cow walked 4 times except the last d which the cow walks 2 times and the  $\mathit{OPT}$  value.

$$\begin{split} 4\big(2^0+2^1+2^2+\cdots+2^j\big)+2\cdot 2^{j+1}+2^j+\epsilon &= 4\big(2^{j+1}\text{-}1\big)+4\cdot 2^j+2^j+\epsilon \\ &= 8\cdot 2^j\text{-}4+4\cdot 2^j+2^j+\epsilon \leq 8\cdot 2^j+4\cdot 2^j+2^j+\epsilon = 13\cdot 2^j+\epsilon \\ &\leq 13\cdot 0\text{PT} \end{split}$$

The competitive ratio is 13

Let M = maximum match and N = maximal match. Let e be an edge in  $M \setminus N$ , then in  $N \setminus M$  there is at most 2 edges touching the vertices of  $e \to |M \setminus N| \le 2|N \setminus M|$  We know that for any set the following statement is valid:  $|M| = |M \cap N| + |M \setminus N|$   $|M| = |M \cap N| + |M \setminus N| \le |M \cap N| + 2|N \setminus M| \le 2|M \cap N| + 2|N \setminus M| = 2|N|$   $|M| \le 2|N| \to$  maximal matching is a 2-approximation for the maximum matching.

## Online Algorithm

- 1. Let *M* be empty set (the matching group of edges)
- 2. For each  $u \in U$ 
  - a. Foreach  $e = (u, v \mid v \in V)$  (foreach edge that touching u and any  $v \in V$ )

    If v still exists, Then  $M = M \cup \{e\}, V = V \setminus \{v\}$ . Break to step 2.

#### Correctness

The algorithm finds matching because there are no 2 edges that sharing the same vertex (we are achieving it by " $V = V \setminus \{v\}$ ")

## 2-Competitive

Let M be matching, the output of the algorithm. Assume towards contradiction that M is not a maximal matching then there is M' matching that  $M \subset M'$  then there is an edge, e = (u, v) s.t  $e \in M' \setminus M$ , this is impossible situation because when the vertex u was revealed the algo chose not to add it because either v is already deleted or another edge that touching u is picked, hence M' is not matching and M is maximal. Straight from 5.1 we can say that  $2 \cdot M \leq matching_{maximum}$ 

Let  $V = \{v_1, v_2\}$  and  $U = \{u_1, u_2\}$ . Given a deterministic algorithm Algo we need to prove that its competitive ratio is at least 2.

- 1.  $u_1$  is revealed, edges are  $(v_1, u_1), (v_2, u_1)$
- 2. Algo have 2 options
  - a. If Algo selects  $(v_1, u_1)$  reveal  $u_2$  with edge  $(v_1, u_2) \rightarrow Algo$  can't add  $u_2$  into the match but OPT = 2,  $\{(v_2, u_1), (v_1, u_2)\}$
  - b. If Algo selects  $(v_2, u_1)$  reveal  $u_2$  with edge  $(v_2, u_2) \rightarrow Algo$  can't add  $u_2$  into the match but OPT = 2,  $\{(v_2, u_2), (v_1, u_1)\}$

Therefore, we can see that  $\frac{OPT}{Algo} = 2 \rightarrow Algo$  is 2-competitive