

LEGIO PATRIA NOSTRA

SK 16



RADICOFANI, ITALY, June 18, 1944: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and ASL SK2 are necessary for play. Please refer to scenario ASL S16 for the historical background to this scenario as well as its aftermath.

ASL Scenario Design & copyright: Laurent Closier.
ATS conversion: Fernando Sola.



Elements of 3ème Compagnie, 1er Bataillon de Legion Etrangère, 1ère Division de Marche d'Infanterie set up first in building P9 or O6 (see SSR 2):

| Squad | FM Gunner | Leader | MG 42 |
|-------|--------------------|--------|------------------------|
| 6 5 8 | 2 5 8 ² | 1 1 8 | 8 14 M MG ³ |

1 1 1 1

2ème Compagnie, 1er Bataillon de Legion Etrangère, 1ère Division de Marche d'Infanterie set up last on/south of hexrow U:

| Squad | Squad | FM Gunner | Leader | Leader | M1914 | M2 |
|-------|-------|--------------------|--------|--------|------------------------|-----------|
| 8 4 9 | 6 5 8 | 2 5 8 ² | 1 1 8 | 1 1 7 | 7 12 M MG ² | 60 DL MTR |

2 10 2 1 2 1 1



Elements of Panzergrenadier Regiment 67 set up second on/north of hexrow S (exc: not in the Free French controlled building –see SSR2):

| Squad | Squad | Leader | MG 34 | Pf | H AT | H AA |
|-------|-------|--------|-----------------------|-----------|----------------|--------------------------------|
| 6 5 7 | 6 5 6 | 1 1 7 | 5 8 L MG ² | 88 * L AT | PaK 40 75 B | Flak 38 (20) B ³ |

4 4 3 2 2 1 1

VICTORY CONDITIONS: The Free French win at game end by controlling ≥ 4 multi-hex buildings between hexrows I and Q.

SCENARIO SPECIAL RULES:

1. Due to the rain, no Smoke can be placed and all units must expend one extra MF per elevation change (up/down) unless using a paved road.
2. The building selected for the Free French set up (P9 or O6) is considered “fortified” and provides an additional 1L/+1 HPT DRM (i.e., a total of 4L/+4 HPT DRM). The Free French control this building at start.
3. The MMG-42 in the Free French OB is captured by the Free French and may be used freely with no penalties applied.
4. Use French, British and American counters to represent the Free French forces.

BALANCE:

 Add a MMG-34 to the German OB.

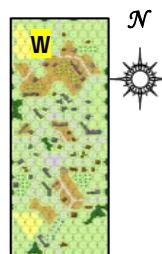
 Add one Turn to the game length.

TURN RECORD TRACK



MAP CONFIGURATION: Map W is used.

MAP LAYOUT:



This is version 1.1 of this scenario.