

A LONG WAY TO GO

SK 11



BISCARI STATION, SICILY, July 10, 1943: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and ASL SK2 are necessary for play. Please refer to scenario ASL S11 for the historical background to this scenario as well as its aftermath.

ASL Scenario Design & copyright: Chas Argent.
ATS conversion: Fernando Sola.



Elements of Panzergrenadier Regimen 1, Heman Göring FallschirmPanzer Division enter on Turn 1 along the north edge:

Squad	Squad	Leader	MG 34	MG 34
6 5 7	6 5 6	1 1 7	5 8 L MG	8 14 M MGS

8 5 3 3 1



Elements of 1st Battalion, 180th Regiment, 45th Division and scattered troopers of the 82nd Airborne Division set up first anywhere:

Squad	Squad	BAR Gunner	Leader	Bazooka	M2
8 5 9	7 6 7	2 5 9 2	1 1 7	76 * L AT	60 DL MTR

2 4 2 3 2 1

VICTORY CONDITIONS: The Germans win immediately upon exiting \geq 13 Victory Points (VP) off the south edge provided the Americans have not amassed \geq 16 VP. Refer to table "V" Victory Point Table.

SCENARIO SPECIAL RULES:

1. Treat all off-board terrain as if it exists.

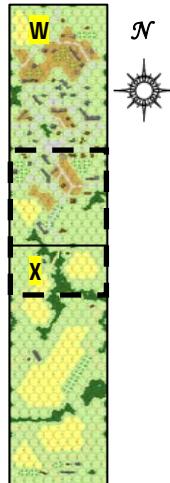
BALANCE:

Add a MMG-34 to the German OB.

Add a M2 L|MTR to the American OB.

MAP CONFIGURATION: Maps W and X are used. Only hexrows U-GG on board W and hexrows A-E on board X are playable

MAP LAYOUT:



TURN RECORD TRACK

1	2	3	4	5	6	7
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