Symbolic Types for Lenient Symbolic Execution

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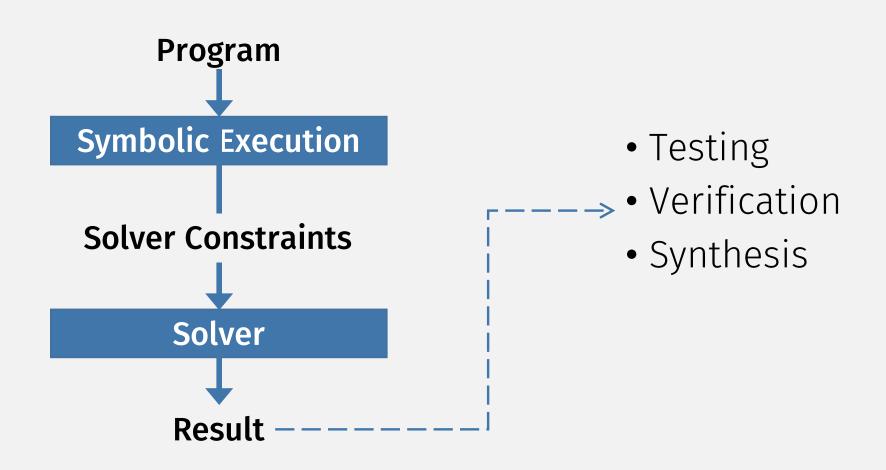
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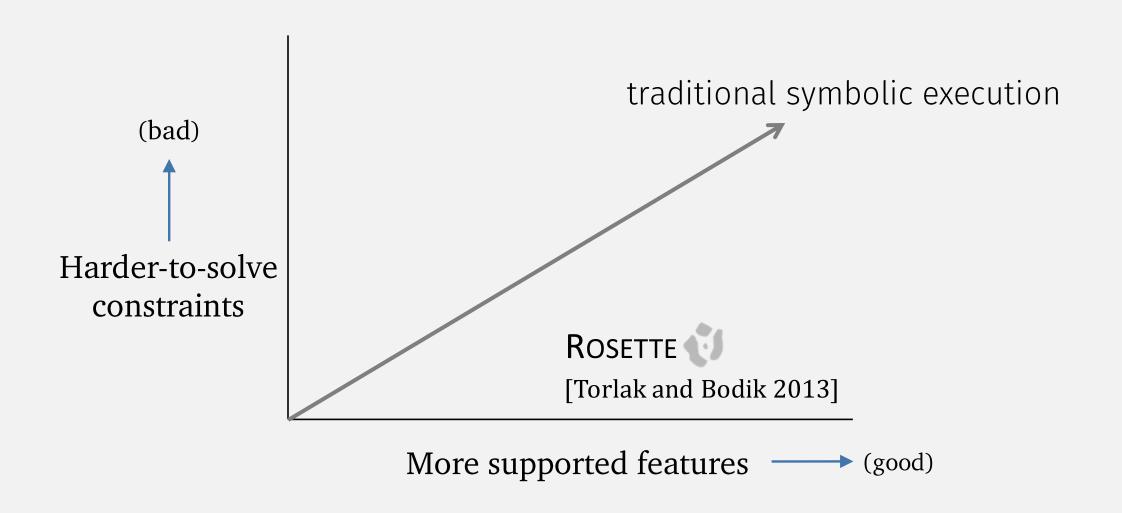
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Solver-aided programming is on the rise



More features vs constraint complexity



Rosette **1**

Simple constraints

Supports many features

Applications

Bagpipe A language for specifying BGP policies and verifying that an Internet

Service Provider's router configurations implement these policies.

Chlorophyll A synthesis-aided programming model and compiler for GreenArrays

GA144, a minimalist low-power spatial architecture.

Cosette A framework for reasoning about SQL equivalences.

Ferrite A framework for specifying and checking file system crash-

consistency models.

Greenthumb A framework for constructing superoptimizers.

MemSynth A language and tool for verifying, synthesizing, and disambiguating

memory consistency models.

Neutrons A verifier for a subset of EPICS. Currently in use at the University of

Washington Clinical Neutron Therapy System.

Synapse A framework for specifying and solving optimal synthesis problems.

Ocelot An engine for solving, verifying, and synthesizing specifications in

bounded relational logic.

Wallingford An experimental constraint reactive programming language.

More Demo languages and tools for secure stack machines, data-parallel

programing, and web-scraping.

https://emina.github.io/rosette/apps.html

Rosette **1**

• Simple constraints

 Lift small language subset (Racket (A)) for symbolic execution

"lenient symbolic execution"

Supports many features



 Allow <u>interleaving unlifted</u> <u>features</u> (data structures)

Rosette 🕠

• Simple constraints



"lenient symbolic execution"

Supports many features
 Macro-express more

<u>Problem</u>:

Manual management of symbolic values

 Auow <u>interteaving unlifted</u> features (data structures)

Our contribution: Typed Rosette



Simple constraints



Lift small language subset (Racket (A)) for symbolic avacution

"lenient symbolic execution"

Supports many features



Macro-express more

Problem Solution:

Manual management of symbolic values

Types manage symbolic values

inlifted ttures)

Example

```
#lang racket
(define (my-new-sorting-algo lst) ....)
(test (my-new-sorting-algo (list 1 2 3)))
(test (my-new-sorting-algo (list 1 3 2)))
....
```

Example

```
#lang rosette
(define (<u>my-new-sorting-algo</u> lst) ....)
(test (my-new-sorting-algo (list 1 2 3)))
(test (my-new-sorting-algo (list 1 3 2)))
(define-symbolic ^x ^y ^z integer?)
(verify
 (assert (sorted?
  (my-new-sorting-algo (list ^x ^y ^z)))))
; SOLVER: ✓ (any 3-element list is sorted correctly)
```

Correctness specification

Sort function

```
#lang rosette
(define (my-sort lst)
  (if (null? lst)
      lst
      (let loop ([x1 (car lst)]
                 [rst1 (my-sort (cdr lst))])
        (if (null? rst1)
            (list x1)
            (let ([x2 (car rst1)]
                  [rst2 (cdr rst1)])
              (if (< x1 x2)
                  (cons x1 rst1)
                  (cons x2 (loop x1 rst2))))))))
```

Sorting, with pattern match (success)

```
#lang rosette
(require my-pattern-match-lib); allowed by "lenient" symb exe
(define my-sort $null = null
          \underline{\mathsf{mv}}-sort ($: x xs) = (helper x (my-sort xs)))
(define \ helper \ x \ snull = (list x)
          \underline{\text{helper}} \times (\$: y \text{ ys}) \ \widehat{\text{o}} \ (< x \text{ y}) = (: x \text{ y ys})
                                  0 otherwise = (: y (helper x ys)))
(verify (sorted? (my-sort (list ^x ^y ^z)))); SOLVER: ✓
```

Sorting, with list lib (fail)

```
#lang rosette
(require my-pattern-match-lib list-lib)
(define my-sort $null = null
    my-sort ($: x xs) = (insert x (my-sort xs)))
```

```
(verify (sorted? (my-sort (list ^x ^y ^z)))); SOLVER: *
; counterexample: ^i = 0, ^j = 1, ^x = 1, ^y = -16, ^z = 0
```

Sorting, with list lib (unknown fail)

```
#lang rosette
(require my-pattern-match-lib list-lib)
(define my-sort $null = null
    my-sort ($: x xs) = (insert x (my-sort xs)))
```

Problem: given symbolic, but must be concrete

```
(verify (sorted? (my-sort (list ^{x} ^{y} ^{z})))); SOLVER: ^{x}; counterexample: ^{i} = 0, ^{j} = 1, ^{x} = 2, ^{y} = -16, ^{z} = 0; But the counterexample sorts correctly ????? (my-sort (list 1 -16 0)); => (list -16 0 2)
```

Sorting, with types (fail with type msg)

A symbolic λ-calculus

$$e ::= n \mid x \mid \lambda x : \tau. e \mid e \mid e \mid add1 \mid if \mid e \mid e \mid e \mid set! \mid x \mid e \mid \hat{x}^{\tau} \mid \dots$$

$$\tau ::= Int \mid \tau \rightarrow \tau \mid \hat{\tau} \mid \dots$$

$$T-SymInt$$

Safe, but is insufficient for lenient symbolic execution.

Where: Int <: Înt,

eg: 5: Int <u>and</u> 5: Int

What should be the type of add1?

add1 : $\widehat{Int} \rightarrow \widehat{Int}$

add15: Înt

"Symbolicness" should not spread too easily.

- Symbolic type
- Cannot be used with concrete functions
- I.e., cannot be used with lenient symbolic execution

Our type system goals

Safe:

• Symbolic values do not flow to unsupported positions. (see theorem in paper)

Useful:

- For programs using lenient symbolic execution,
- Concrete types are preserved as much as possible.

"concreteness polymorphism" (this talk)

Concreteness polymorphism

1. Function intersection types (this talk)

2. Path concreteness markers (this talk)

3. Union types and occurrence typing

Function intersection types

$$\tau = \operatorname{Int} \left| \tau_{fn} \left| \tau_{fn} \cap \tau_{fn} \right| \hat{\tau} \right| \dots$$

$$\tau_{fn} = \tau \to \tau$$

$$\operatorname{add1}: \left[\operatorname{Int} \to \operatorname{Int} \right] \cap \left[\operatorname{\widehat{Int}} \to \operatorname{\widehat{Int}} \right]$$

$$SUB-\cap -1 \qquad SUB-\cap -2$$

$$\tau_{fn_{1}} <: \tau_{fn} \qquad \tau_{fn_{2}} <: \tau_{fn}$$

$$\tau_{fn_{1}} \cap \tau_{fn_{2}} <: \tau_{fn}$$

$$\operatorname{add1} 5: \operatorname{Int}$$

Function intersection types

$$\tau = \operatorname{Int} \left| \tau_{fn} \left| \tau_{fn} \cap \tau_{fn} \right| \hat{\tau} \right| \dots$$

$$\tau_{fn} = \tau \to \tau$$

$$\operatorname{add1}: \operatorname{Int} \to \operatorname{Int} \cap \left[\widehat{\operatorname{Int}} \to \widehat{\operatorname{Int}} \right]$$

$$SUB-\cap 1 \qquad SUB-\cap 2$$

$$\tau_{fn_1} <: \tau_{fn} \qquad \tau_{fn_2} <: \tau_{fn}$$

$$\tau_{fn_1} \cap \tau_{fn_2} <: \tau_{fn} \qquad \tau_{fn_1} \cap \overline{\tau_{fn_2}} <: \tau_{fn}$$

$$\operatorname{add1} 5: \operatorname{Int} \qquad \operatorname{add1} \hat{x}^{\operatorname{Int}}: \widehat{\operatorname{Int}}$$

Concreteness polymorphism

1. Function intersection types (this talk)

2. Path concreteness markers (this talk)

3. Union types and occurrence typing

```
#lang typed/rosette
(define x 0); x = 0, concrete value with concrete type
```

```
#lang typed/rosette

(define x 0) ; x = 0, concrete value with concrete type
  (set! x 3); SAFE: x = 3, concrete value with concrete type
```

```
#lang typed/rosette
(define x \ 0); x = 0, concrete value with concrete type
(set! x 3); SAFE: x = 3, concrete value with concrete type
(define-symbolic 'b boolean?)
(if 'b; symbolic test, so both paths executed
    (set! x 10)
    (set! x 11))
```

```
#lang typed/rosette
    (define x \ 0); x = 0, concrete value with concrete type
ALLOW (set! x 3); SAFE: x = 3, concrete value with concrete type
   (define-sym For safe and useful mutation,
    (if 'b; sy track path concreteness.
   REJECT (set! x 10); UNSAFE
   REJECT (set! x 11)) ; UNSAFE
    ; result: x is symbolic value (that is either 10 or 11)
    ; but still has concrete type
```

Tracking path concreteness

 $\pi = \bullet \bigcirc$

- = concrete path
- o = possibly symbolic path

Tracking path concreteness

$$\pi = \bullet \bigcirc$$

- = concrete path
- o = possibly symbolic path

Type-checking rules depend on path concreteness:

T-IF-CONC
$ullet$

$$\Gamma \vdash^{ullet} e_1 : \tau_1$$

$$concrete? \tau_1$$

$$\Gamma \vdash^{ullet} e_2 : \tau$$

$$\Gamma \vdash^{ullet} e_3 : \tau$$

$$\Gamma \vdash^{ullet} e_1 e_2 e_3 : \tau$$

$$\Gamma$$
-IF-SYM ullet
 $\Gamma
eqtilde{ } e_1 : au_1$
 $symbolic ? au_1$
 $\Gamma
eqtilde{ } e_2 : au$
 $\Gamma
eqtilde{ } e_3 : au$
 $\Gamma
eqtilde{ } e_1 e_2 e_3 : au$

Concrete test: no path change

Symbolic test: change path to symbolic

Safe mutation

Concrete path: all types ok

T-Set!
$$x:\tau \in \Gamma \qquad \Gamma \not = e : \tau$$

 $\Gamma \vdash set! xe : Unit$

Symbolic path: requires symbolic type

T-Set!°
$$x:\widehat{\tau} \in \Gamma \qquad \Gamma \vdash e : \widehat{\tau}$$

$$\Gamma \vdash \text{set!} \ x e : \text{Unit}$$

```
#lang typed/rosette
(define x 0); x = 0, concrete value with concrete type
(define (f [y : Int]) (set! x y)); SAFE?
```

```
#lang typed/rosette

(define x 0); x = 0, concrete value with concrete type

(define (f [y : Int]) (set! x y))

(f 1); SAFE: x = 1, concrete value with concrete type
```

```
#lang typed/rosette
(define x 0); x = 0, concrete value with concrete type
(define (\underline{f} [v : Intl) (set! x v))
          Must consider path concreteness
ALLOW
(f 1); SAFE
                                                     type
                  at each function call site.
(define-symbolic 'b boolean?)
(if <sup>b</sup> (f 2) (f 3)); UNSAFE
               REJECT
; x = (ite ^b 2 3), symbolic value with concrete type
```

Path concreteness and functions

$$\tau_{fn} ::= \pi : \tau \to \tau$$

Path concreteness of function type and calling context must match:

$$\frac{\Gamma \vdash^{\pi} e_{1} : \pi : \tau_{1} \rightarrow \tau_{2} \qquad \Gamma \vdash^{\pi} e_{2} : \tau_{1}}{\Gamma \vdash^{\pi} e_{1} e_{2} : \tau_{2}}$$

$$\tau_{fn} ::= \pi : \tau \to \tau$$

T-Lam-Conc Path^{$$\pi$$}

$$\Gamma, x: \tau \vdash e : \tau'$$

$$\Gamma, x: \tau \vdash e : \tau'$$

$$\Gamma \vdash^{\pi} \lambda x: \tau \cdot e : \bullet : \tau \to \tau'$$

$$\Gamma \vdash^{\pi} \lambda x: \tau \cdot e : \bullet : \tau \to \tau'$$

$$\Gamma \vdash^{\pi} \lambda x: \tau \cdot e : \bullet : \tau \to \tau'$$

Check body twice, with concrete and symbolic path

Typed Rosette implementation

Typed Rosette
(type checking macros
[Chang, Knauth, Greenman 2017])

Lifted Rosette
(macros)

Unlifted Rosette (macros)

Racket

Type checking macros

```
(define-typerule set!
 [(\underline{set!} \times e) \gg #:when (sym-path?)]
                                                                        T-Set!°
   [\vdash x \gg x - \Rightarrow \tau]
                                                                         -x:\widehat{\tau}\in\Gamma \Gamma \stackrel{\circ}{\vdash} e:\widehat{\tau}
   #:fail-unless (symbolic? τ)
   "sym path requires sym type"
                                                                         \Gamma \stackrel{\circ}{\vdash} set! xe : Unit
   [\vdash e \gg e - \Leftarrow \tau]
   [\vdash (rosette:set! x- e-) \Rightarrow Unit])
 [(\underline{set!} \times e) \gg #:when (conc-path?)
                                                                         T-Set!
   [\vdash x \gg x - \Rightarrow \tau]
                                                                              x: \tau \in \Gamma \Gamma \stackrel{\bullet}{\vdash} e : \tau
   [\vdash e \gg e - \Leftarrow \tau]
                                                                          \Gamma \neq \text{set}! xe : \text{Unit}
   [\vdash (rosette:set! x- e-) \Rightarrow Unit])
```

Evaluation

Ported ~10000 loc from Rosette, with ~6000 loc tests

Name	Untyped LoC	+Typed LoC
basic		
fsm	162	+86
bv	434	+101
ifc	962	+137
synthcl	2632	+615
ocelot	1757	+396
inc	5445	+634

New typed code includes:

- Adding type annotations for functions
- Implementing new type rules for syntax extensions
- Casts to help the type checker

Takeaway

- Rosette's "lenient" symbolic execution:
 - Avoids hard-to-solve constraints,
 - Allows writing full-featured, solved-aided programs,
 - But can be hard to debug.
- Typed Rosette:
 - Safe:
 - Ensures symbolic values do not flow to unsupported locations,
 - Useful:
 - For writing lenient symbolic execution programs,
 - Preserves concreteness in types with concreteness polymorphism.

https://github.com/stchang/typed-rosette

(requires Racket)

raco pkg install --auto typed-rosette

