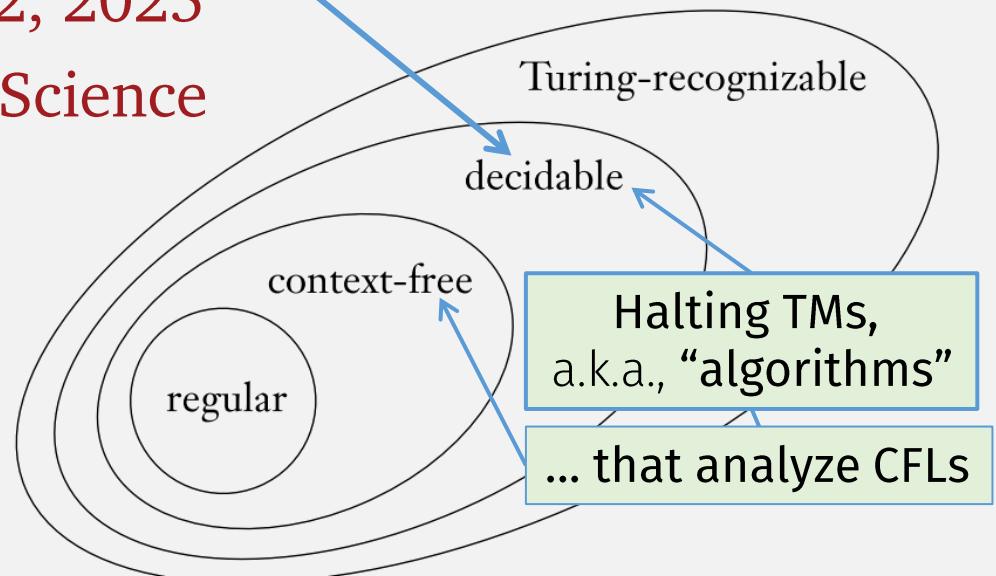


CS 420 / CS 620

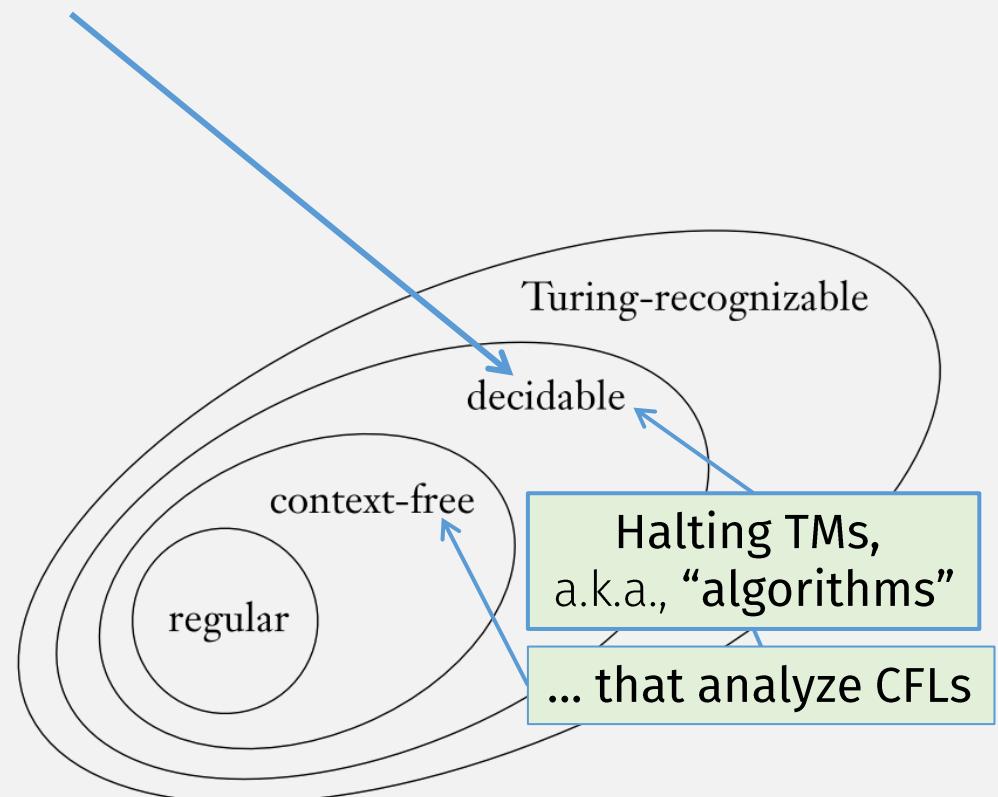
Decidability for CFLs

Wednesday, November 12, 2025
UMass Boston Computer Science



Announcements

- HW 10
 - Out: Mon 11/10 12pm (noon)
 - Due: Mon 11/17 12pm (noon)



How to Design Deciders

- A **Decider** is a TM ...
 - See previous slides on how to:
 - write a **high-level TM description**
 - ... that uses **encoded** input strings
 - E.g., $M = \text{On input } \langle B, w \rangle$, where B is a DFA and w is a string: ...
- A **Decider** is a TM ... that must always **halt**
 - Can only: **accept** or **reject**
 - Cannot: go into an infinite loop
- So a **Decider** definition must include: an extra **termination argument**:
 - Explains how every step in the TM halts
 - (Pay special attention to loops)
- Remember our analogy: TMs ~ Programs ... so Creating a TM ~ Programming
 - To design a TM, think of how to write a program (function) that does what you want

Previously

How to Design Deciders, Part 2

Hint:

- Previous theorems / constructions are a “library” of reusable TMs
- When creating a TM, use this “library” to help you!
 - Just like libraries are useful when programming!
- E.g., “Library” for DFAs:
 - $\text{NFA} \rightarrow \text{DFA}$, $\text{RegExpr} \rightarrow \text{NFA}$
 - $\text{UNION}_{\text{DFA}}$, STAR_{PDA} , ENC , reverse
 - Deciders for: A_{DFA} , A_{NFA} , A_{REX} , ...

Creating Computations: Then and Now

Up to now

Given: a language

i.e., what a computation “should do”

Analogy: software requirements

Want to: construct machine
that recognizes the language

i.e., what a computation “does”

Analogy: write code
that follows requirements

Need to: write Examples Table
to “prove” machine recognizes the language

i.e., does computation “do” what it “should do”?

Analogy: write tests
to “prove” code “works”

Now

Given: a **machine1** and (something about) a language

terminating

Analogy:
code and its requirements

Want to: construct machine2 that computes whether machine1 recognizes language

Naïve solution, write infinite tests: run machine1 ...

- for every string in language and check if accept
- for every string not in language and check if reject

Analogy:
(algorithm) code to prove (no quotes!)
whether other code “works” ...
... without running it, i.e., prediction!

Algorithms About Regular Langs

$$E_{\text{DFA}} = \{\langle A \rangle \mid A \text{ is a DFA and } L(A) = \emptyset\}$$

E_{DFA} Decider: graph reachability algorithm
(is there any path from start state to accept state)

Given: a machine1 and a language

Want to: construct machine2 that computes whether machine1 recognizes language

Algorithms About Regular Langs

$$EQ_{\text{DFA}} = \{\langle A, B \rangle \mid A \text{ and } B \text{ are DFAs and } L(A) = L(B)\}$$

Given: machine(s) and (something about their) language, i.e., their expected “run” behavior

Want to: construct machine that computes whether machine(s) have that “run” behavior

EQ_{DFA} Decider: Use neg, union, intersection closure constructions + E_{DFA} decider to determine when symmetric difference is \emptyset

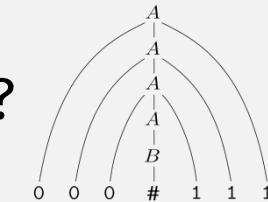
Next: Algorithms (Decider TMs) for CFLs?

- What can we **predict** about CFG or PDA computation?

Thm: A_{CFG} is a decidable language

$$A_{\text{CFG}} = \{\langle G, w \rangle \mid G \text{ is a CFG that generates string } w\}$$

- This is a very practically important problem ...
- ... equivalent to:
 - **Algorithm** determining: possible to parse “program” w for a programming language with grammar G ?
- A Decider for this problem could ... ?
 - Try every possible derivation of G , and check if it's equal to w ?
 - But this might never halt
 - E.g., what if there are rules like: $S \rightarrow \emptyset S$ or $S \rightarrow S$
 - (This TM could be a recognizer but not a decider)

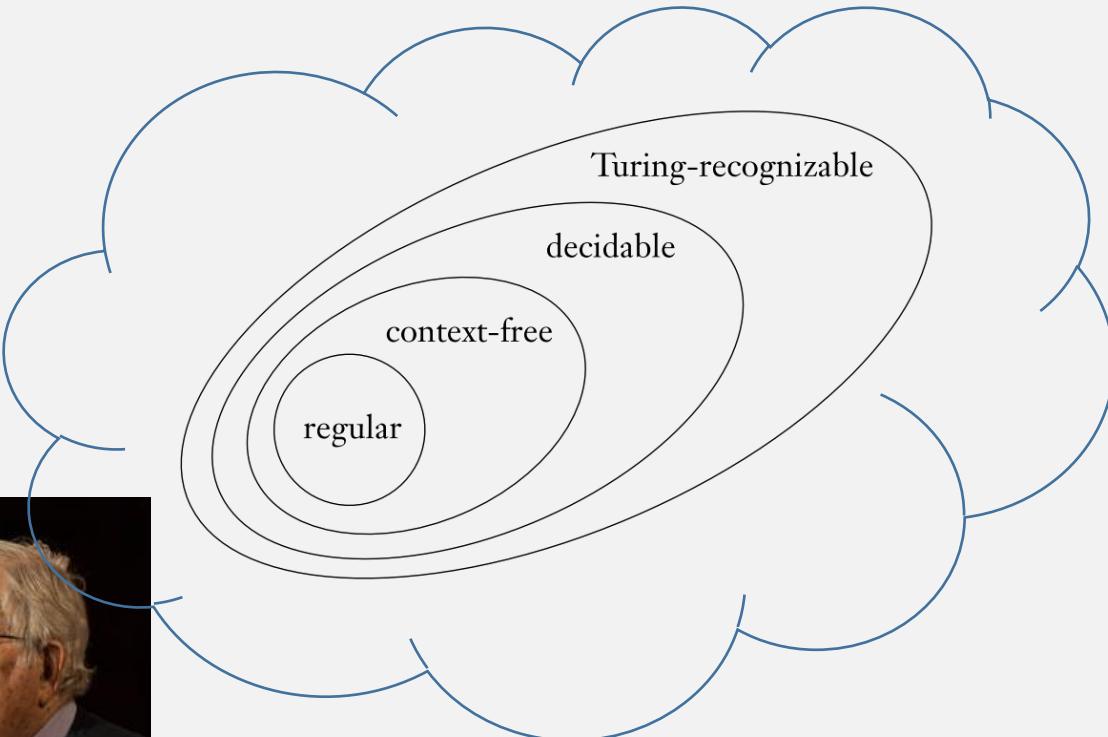


Idea: can the TM stop checking after some length?

- I.e., Is there upper bound on the number of derivation steps?

Chomsky Normal Form

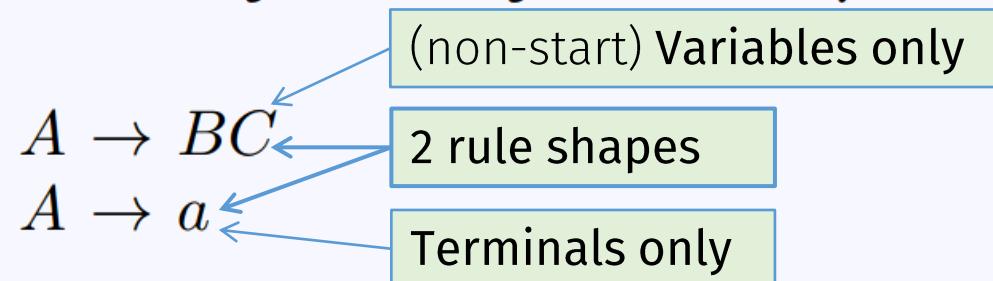
Noam Chomsky



He came up with this hierarchy of languages

Chomsky Normal Form

A context-free grammar is in ***Chomsky normal form*** if every rule is of the form



where a is any terminal and A , B , and C are any variables—except that B and C may not be the start variable. In addition, we permit the rule $S \rightarrow \epsilon$, where S is the start variable.

Chomsky Normal Form Example

- $S \rightarrow AB$
- $B \rightarrow AB$
- $A \rightarrow a$
- $B \rightarrow b$

Makes the string long enough

Convert variables to terminals

- To generate string of length: 2
 - Use S rule: 1 time; Use A or B rules: 2 times
 - $S \Rightarrow AB \Rightarrow aB \Rightarrow ab$
 - Derivation total steps: $1 + 2 = 3$
- To generate string of length: 3
 - Use S rule: 1 time; A rule: 1 time; A or B rules: 3 times
 - $S \Rightarrow AB \Rightarrow AAB \Rightarrow aAB \Rightarrow aaB \Rightarrow aab$
 - Derivation total steps: $1 + 1 + 3 = 5$
- To generate string of length: 4
 - Use S rule: 1 time ; A rule: 2 times; A or B rules: 4 times
 - $S \Rightarrow AB \Rightarrow AAB \Rightarrow AAAB \Rightarrow aAAB \Rightarrow aaAB \Rightarrow aaaB \Rightarrow aaab$
 - Derivation total steps: $3 + 4 = 7$
- ...

A context-free grammar is in *Chomsky normal form* if every rule is of the form



where a is any terminal and A , B , and C are any variables—except that B and C may not be the start variable. In addition, we permit the rule $S \rightarrow \epsilon$, where S is the start variable.

Chomsky Normal Form: Number of Steps

To generate a string of length n :

$n - 1$ steps: to generate n variables

Makes the string long enough

+ n steps: to turn each variable into a terminal

Convert string to terminals

Total: $2n - 1$ steps

(A *finite* number of steps!)

Chomsky normal form

$A \rightarrow BC$

Use $n-1$ times

$A \rightarrow a$

Use n times

Thm: A_{CFG} is a decidable language

$$A_{\text{CFG}} = \{\langle G, w \rangle \mid G \text{ is a CFG that generates string } w\}$$

Proof, key step: create the decider:

S = “On input $\langle G, w \rangle$, where G is a CFG and w is a string:

We first
need to
prove this is
true for all
CFGs!

1. Convert G to an equivalent grammar in Chomsky normal form.
2. List all derivations with $2n - 1$ steps, where n is the length of w ;
except if $n = 0$, then instead list all derivations with one step.
3. If any of these derivations generate w , accept; if not, reject.”

Step 1: Conversion to Chomsky Normal Form is an algorithm ...

Step 2:

Step 3:

Termination argument?

Thm: Every CFG has a Chomsky Normal Form

Proof: Create algorithm to convert any CFG into Chomsky Normal Form

Chomsky normal form

1. Add new start variable S_0 that does not appear on any RHS
 - I.e., add rule $S_0 \rightarrow S$, where S is old start var

$A \rightarrow BC$
 $A \rightarrow a$

$$\begin{aligned}S &\rightarrow ASA \mid aB \\A &\rightarrow B \mid S \\B &\rightarrow b \mid \epsilon\end{aligned}$$



$$\begin{aligned}S_0 &\rightarrow S \\S &\rightarrow ASA \mid aB \\A &\rightarrow B \mid S \\B &\rightarrow b \mid \epsilon\end{aligned}$$

Thm: Every CFG has a Chomsky Normal Form

Chomsky normal form

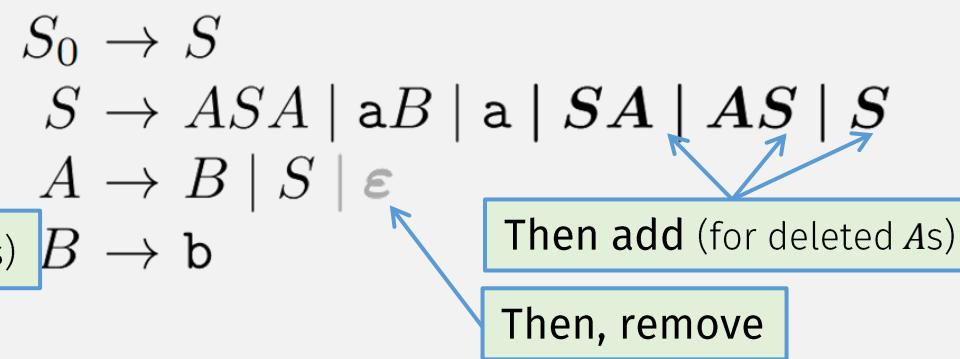
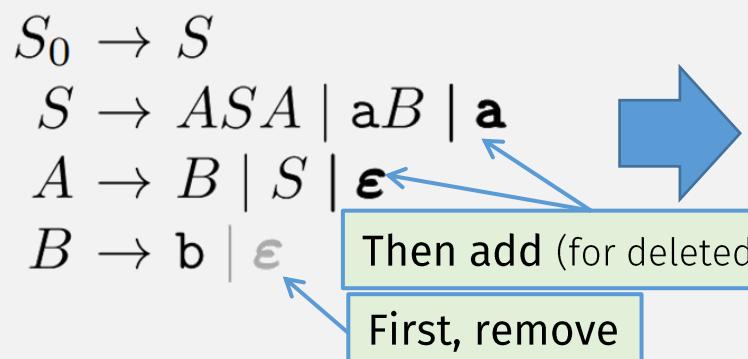
$$A \rightarrow BC$$

$$A \rightarrow a$$

1. Add new start variable S_0 that does not appear on any RHS
 - I.e., add rule $S_0 \rightarrow S$, where S is old start var

2. Remove all “empty” rules of the form $A \rightarrow \epsilon$

- A must not be the start variable
- Then for every rule with A on RHS, add new rule with A deleted
 - E.g., If $R \rightarrow uAv$ is a rule, add $R \rightarrow uv$ (A is deleted)
 - Must cover all combinations of deletions if A appears more than once in a RHS
 - E.g., if $R \rightarrow uAvAw$ is a rule, add 3 rules: $R \rightarrow uvAw$, $R \rightarrow uAvw$, $R \rightarrow uvw$



deleted A deleted A deleted As

Thm: Every CFG has a Chomsky Normal Form

Chomsky normal form

1. Add new start variable S_0 that does not appear on any RHS
 - I.e., add rule $S_0 \rightarrow S$, where S is old start var
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 - Must cover all combinations of deletions if A appears more than once in a RHS
 - E.g., if $R \rightarrow uAvAw$ is a rule, add 3 rules: $R \rightarrow uvAw$, $R \rightarrow uAvw$, $R \rightarrow uvw$
 - 3. Remove all “unit” rules of the form $A \rightarrow B$
 - Then, for every rule $B \rightarrow u$, add rule $A \rightarrow u$

$S_0 \rightarrow S$
 $S \rightarrow ASA | aB | a | SA | AS$
 $A \rightarrow B | S$
 $B \rightarrow b$

Remove, no add
(same variable)

$S_0 \rightarrow S | ASA | aB | a | SA | AS$
 $S \rightarrow ASA | aB | a | SA | AS$
 $A \rightarrow B | S$
 $B \rightarrow b$

Remove, then add S RHSs to S_0

$S_0 \rightarrow ASA | aB | a | SA | AS$
 $S \rightarrow ASA | aB | a | SA | AS$
 $A \rightarrow S | b | ASA | aB | a | SA | AS$
 $B \rightarrow b$

Remove, then add B and S RHSs to A

Termination argument of this algorithm?

(Algorithm only loops over finite num of rules)

Thm: Every CFG has a Chomsky Normal Form

Chomsky normal form

1. Add new start variable S_0 that does not appear on any RHS

- I.e., add rule $S_0 \rightarrow S$, where S is old start var

$$A \rightarrow BC$$

$$A \rightarrow a$$

2. Remove all “empty” rules of the form $A \rightarrow \epsilon$

- A must not be the start variable
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 - E.g., If $R \rightarrow uAv$ is a rule, add $R \rightarrow uv$
 - Must cover all combinations of deletions if A appears more than once in a RHS
 - E.g., if $R \rightarrow uAvAw$ is a rule, add 3 rules: $R \rightarrow uvAw$, $R \rightarrow uAvw$, $R \rightarrow uvw$

$$\begin{aligned} S_0 &\rightarrow ASA \mid aB \quad a \mid SA \mid AS \\ S &\rightarrow ASA \mid aB \mid a \mid SA \mid AS \\ A &\rightarrow b \mid ASA \mid aB \mid a \mid SA \mid AS \\ B &\rightarrow b \end{aligned}$$



3. Remove all “unit” rules of the form $A \rightarrow B$

- Then, for every rule $B \rightarrow u$, add rule $A \rightarrow u$

$$\begin{aligned} S_0 &\rightarrow AA_1 \mid UB \mid a \mid SA \mid AS \\ S &\rightarrow AA_1 \mid UB \mid a \mid SA \mid AS \\ A &\rightarrow b \mid AA_1 \mid UB \mid a \mid SA \mid AS \\ A_1 &\rightarrow SA \\ U &\rightarrow a \\ B &\rightarrow b \end{aligned}$$

4. Split up rules with RHS longer than length 2

- E.g., $A \rightarrow wxyz$ becomes $A \rightarrow wB$, $B \rightarrow xC$, $C \rightarrow yz$

5. Replace all terminals on RHS with new rule

- E.g., for above, add $W \rightarrow w$, $X \rightarrow x$, $Y \rightarrow y$, $Z \rightarrow z$

Thm: A_{CFG} is a decidable language

$$A_{\text{CFG}} = \{\langle G, w \rangle \mid G \text{ is a CFG that generates string } w\}$$

Proof: create the decider:

S = “On input $\langle G, w \rangle$, where G is a CFG and w is a string:

We first
need to
prove this is
true for all
CFGs!



1. Convert G to an equivalent grammar in Chomsky normal form.
2. List all derivations with $2n - 1$ steps, where n is the length of w ; except if $n = 0$, then instead list all derivations with one step.
3. If any of these derivations generate w , *accept*; if not, *reject*. ”

Termination argument:

Step 1: any CFG has only a finite # rules

Step 2: $2n-1$ = finite # of derivations to check

Step 3: checking finite number of derivations

Thm: E_{CFG} is a decidable language.

$$E_{\text{CFG}} = \{\langle G \rangle \mid G \text{ is a } \boxed{\text{CFG}} \text{ and } L(G) = \emptyset\}$$

Recall:

$$E_{\text{DFA}} = \{\langle A \rangle \mid A \text{ is a } \boxed{\text{DFA}} \text{ and } L(A) = \emptyset\}$$

T = “On input $\langle A \rangle$, where A is a DFA:

1. Mark the start state of A .
2. Repeat until no new states get marked:
3. Mark any state that has a transition coming into it from any state that is already marked.
4. If no accept state is marked, *accept*; otherwise, *reject*.“

“Reachability” (of accept state from start state) algorithm

Can we compute “reachability” for a CFG?

Thm: E_{CFG} is a decidable language.

$$E_{\text{CFG}} = \{\langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset\}$$

Proof: create decider that calculates reachability for grammar G

- Go backwards, start from **terminals**, to avoid getting stuck in looping rules

R = “On input $\langle G \rangle$, where G is a CFG:

1. Mark all terminal symbols in G .

Loop marks 1 new variable on each iteration
or stops: it eventually terminates because
there are a finite # of variables

2. Repeat until no new variables get marked:

3. Mark any variable A where G has a rule $A \rightarrow U_1 U_2 \cdots U_k$ and
each symbol U_1, \dots, U_k has already been marked.

4. If the start variable is not marked, *accept*; otherwise, *reject*.”

Termination argument?

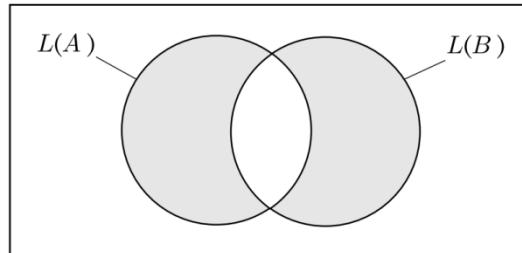
Thm: EQ_{CFG} is a decidable language?



$$EQ_{CFG} = \{\langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H)\}$$

Recall: $EQ_{DFA} = \{\langle A, B \rangle \mid A \text{ and } B \text{ are DFAs and } L(A) = L(B)\}$

- Used Symmetric Difference



$$L(C) = \emptyset \text{ iff } L(A) = L(B)$$

- where C = complement, union, intersection of machines A and B
- Can't do this for CFLs!
 - Intersection and complement are not closed for CFLs!!!

Intersection of CFLs is Not Closed!

Proof (by contradiction), Assume: intersection is closed for CFLs

- Then intersection of these CFLs should be a CFL:

$$A = \{a^m b^n c^n \mid m, n \geq 0\}$$

IF-THEN stmt (for proving “closed” ops):

$$B = \{a^n b^n c^m \mid m, n \geq 0\}$$

If A and B are CFLs, then $A \cap B$ is a CFL

- But $A \cap B = \{a^n b^n c^n \mid n \geq 0\}$
- ... which is not a CFL! (So we have a contradiction)

Complement of a CFL is not Closed!

- Assume: CFLs closed under complement

IF-THEN stmt:

If A is a CFL, then \overline{A} is a CFL

Then: if G_1 and G_2 context-free

$\overline{L(G_1)}$ and $\overline{L(G_2)}$ context-free

From the assumption

$\overline{L(G_1)} \cup \overline{L(G_2)}$ context-free

Union of CFLs is closed

$\overline{\overline{L(G_1)} \cup \overline{L(G_2)}}$ context-free

From the assumption

$L(G_1) \cap L(G_2)$ context-free

DeMorgan's Law!

But intersection is not closed for CFLS (prev slide)

Thm: EQ_{CFG} is a decidable language?

$$EQ_{CFG} = \{\langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H)\}$$



- No!
 - There's no algorithm to decide whether two grammars are equivalent!
- It's not recognizable either! (Can't create any TM to do this!!!)
 - (details later)
- I.e., this is an impossible computation!
(has no machine that recognizes it!)



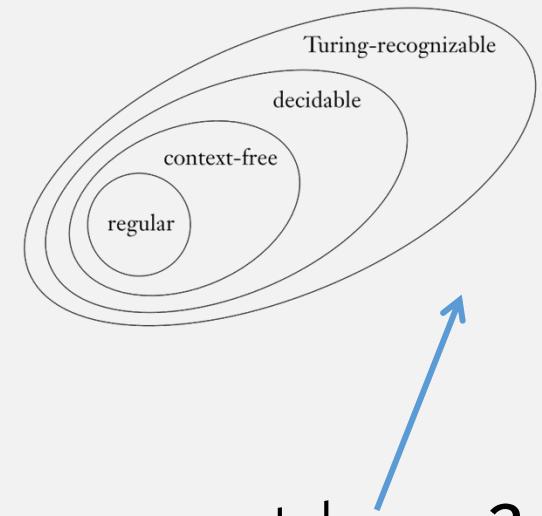
Summary Algorithms About CFLs

- $A_{\text{CFG}} = \{\langle G, w \rangle \mid G \text{ is a CFG that generates string } w\}$
 - **Decider:** Convert grammar to Chomsky Normal Form
 - Then check all possible derivations up to length $2|w| - 1$ steps
- $E_{\text{CFG}} = \{\langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset\}$
 - **Decider:** Compute “reachability” of start variable from terminals
- $EQ_{\text{CFG}} = \{\langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H)\}$
 - We couldn't prove that this is decidable!
 - (So you can't use this theorem when creating another decider)

The Limits of Turing Machines?

- TMs represent all possible “computations”
 - I.e., any (Python, Java, ...) program you write is a TM
- But **some things are not computable?** I.e., some langs are out here ?
- To explore the limits of computation, we have been studying ...
... computation about other computation ...
 - Thought: Is there a decider (algorithm) to determine whether a TM is an decider?

Hmmm, this doesn't feel right ...



Next time: Is A_{TM} decidable?

$$A_{\text{TM}} = \{\langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w\}$$

