

CS420

Operations on Regular Languages

Wed Sept 16, 2020

In-class example (from last time)

- Design machine M that recognizes: $\{w \mid w \text{ has exactly three 1's}\}$
- Where $\Sigma = \{0, 1\}$,

DEFINITION 1.5

- Remember: A *finite automaton* is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where
 1. Q is a finite set called the *states*,
 2. Σ is a finite set called the *alphabet*,
 3. $\delta: Q \times \Sigma \longrightarrow Q$ is the *transition function*,
 4. $q_0 \in Q$ is the *start state*, and
 5. $F \subseteq Q$ is the *set of accept states*.

Proving that a language is regular

- *Prove that this lang is regular: $\{w \mid w \text{ has exactly three 1's}\}$*

A language is called a *regular language* if some finite automaton recognizes it.

HWO Recap

HW1

HW1

- Will include core set of pkgs
 - python3
 - default-jdk
 - build-essential
- Any other libraries/tools: manually install in Makefile `setup`

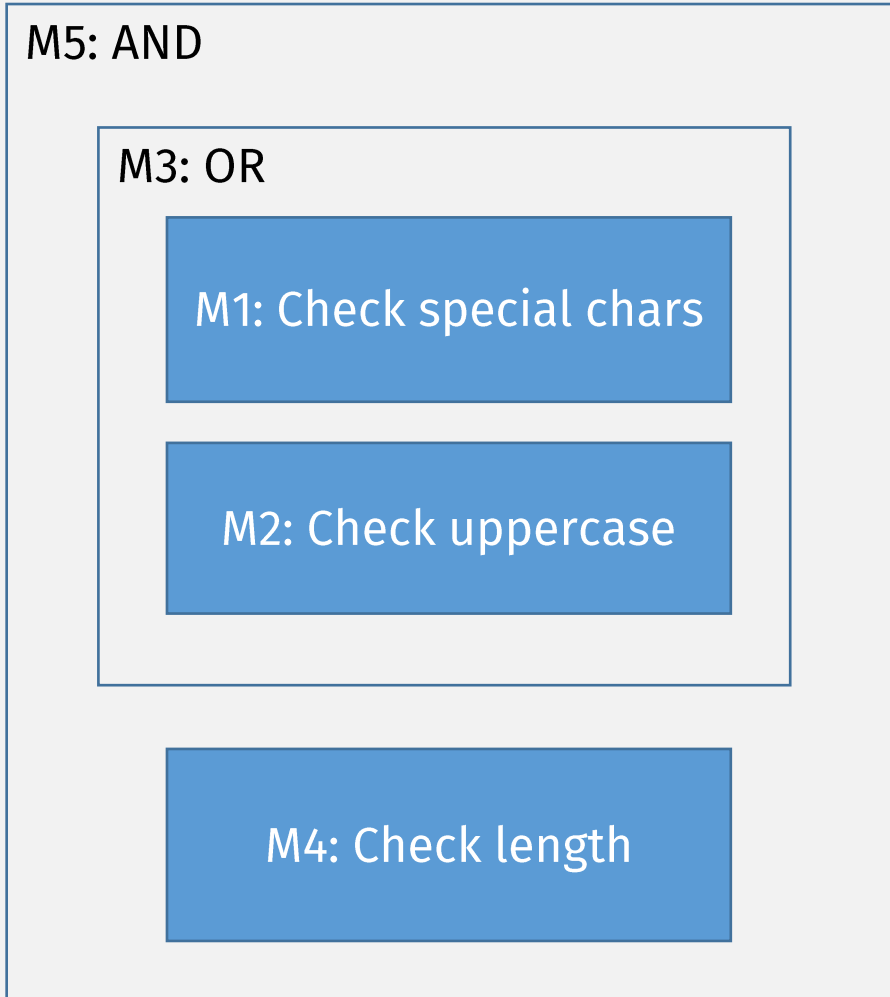
Operations on Regular Languages

From: <https://www.umb.edu/it/password>

Password Requirements

- » Passwords must have a minimum length of ten (10) characters - but more is better!
- » Passwords **must include at least 3** different types of characters:
 - » upper-case letters (A-Z)
 - » lower-case letters (a-z)
 - » symbols or special characters (% , & , * , \$, etc.)
 - » numbers (0-9)
- » Passwords cannot contain all or part of your email address
- » Passwords cannot be re-used

Password checker



Want to be able to easily combine finite automata machines

To keep combining operations must be **closed!**

“Closed” Operations

- Natural numbers = $\{0, 1, 2, \dots\}$
 - Closed under addition: if x and y are Natural, then $z = x + y$ is a Nat
 - Closed under multiplication?
 - yes
 - Closed under subtraction?
 - no
- Integers = $\{\dots, -2, -1, 0, 1, 2, \dots\}$
 - Closed under addition and multiplication
 - Closed under subtraction?
 - yes
 - Closed under division?
 - no
- Rational numbers = $\{x \mid x = y/z, y \text{ and } z \text{ are ints}\}$
 - Closed under division?
 - No?
 - Yes if $z \neq 0$

Any set is closed under some operation if applying that operation to members of the set returns an object still in the set.

Why Closed Operations on RegularLangs?

- Closed operations preserves “regularness”
- I.e., it preserves the same computation model
- So result of combining machines can be combined again

Password checker: “Or” operation

M3: OR

M1: Check special chars

M2: Check uppercase

A Closed Operation: Union

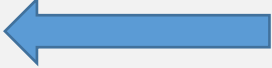
THEOREM 1.25

The class of regular languages is closed under the union operation.

In other words, if A_1 and A_2 are regular languages, so is $A_1 \cup A_2$.

- How do we prove that a language is regular?
 - Create a FSM recognizing it!
- Create machine combining machines recognizing A_1 and A_2 .

Kinds of Mathematical Proof

- Proof by construction 
 - Construct the mathematical object in question
- Proof by contradiction
- Proof by induction

A Closed Operation: Union

THEOREM 1.25

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Proof (implement for hw1)

- Given:
 - machine \mathbf{M}_1 (with states Q_1 and transition fn δ_1) recognizing A_1 , and
 - machine \mathbf{M}_2 (with states Q_2 and transition fn δ_2) recognizing A_2
- Construct a new machine \mathbf{M} , using \mathbf{M}_1 and \mathbf{M}_2
- Given an input, \mathbf{M} runs it on both \mathbf{M}_1 and \mathbf{M}_2 in parallel
- So a state of \mathbf{M} is in $Q_1 \times Q_2$ (Cartesian product of \mathbf{M}_1 and \mathbf{M}_2 's states)
- \mathbf{M} 's transition fn $\delta (q_1, q_2) x = (\delta_1 q_1 x, \delta_2 q_2 x)$

Another Operation: Concatenation

THEOREM 1.26

The class of regular languages is closed under the concatenation operation.

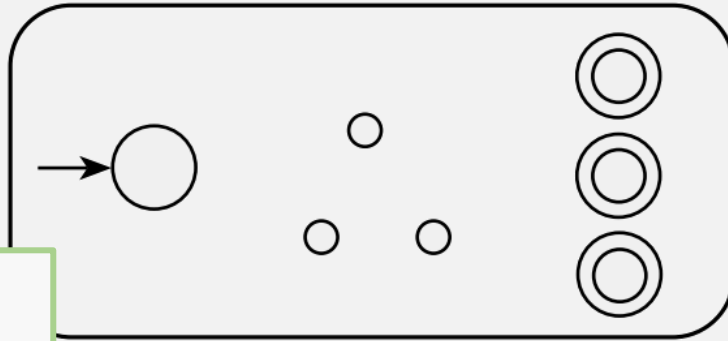
In other words, if A_1 and A_2 are regular languages then so is $A_1 \circ A_2$.

- Can't directly combine A_1 and A_2
 - don't know when to switch from A_1 to A_2 (can only read input once)
- It would create a new kind of machine!
- So is concatenation not closed???

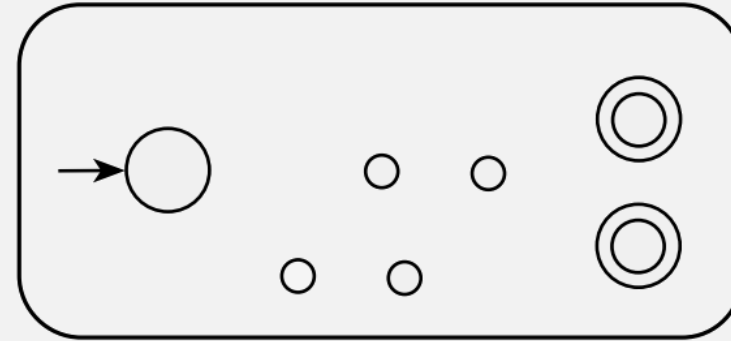
Non-determinism

Concatentation

N_1



N_2



N is a new kind of machine, an NFA!

Let N_1 recognize A_1 , and N_2 recognize A_2 .

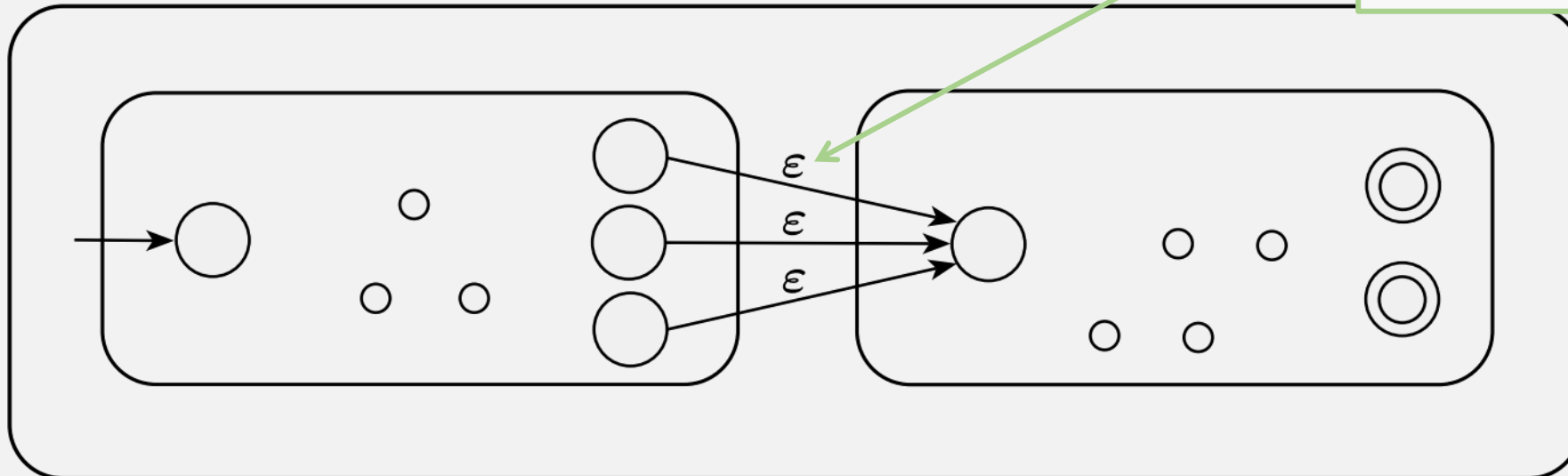
Want: Construction of N to recognize $A_1 \circ A_2$

ϵ = empty string = no input

So N can:

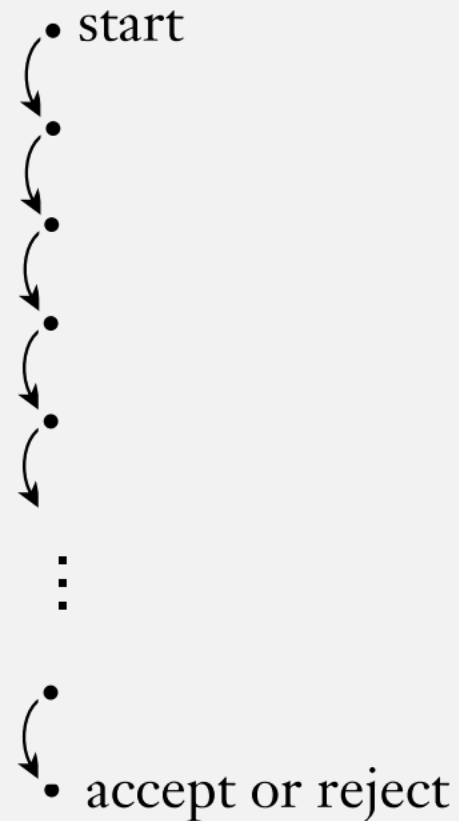
- stay in current state **and**
- move to next state

N

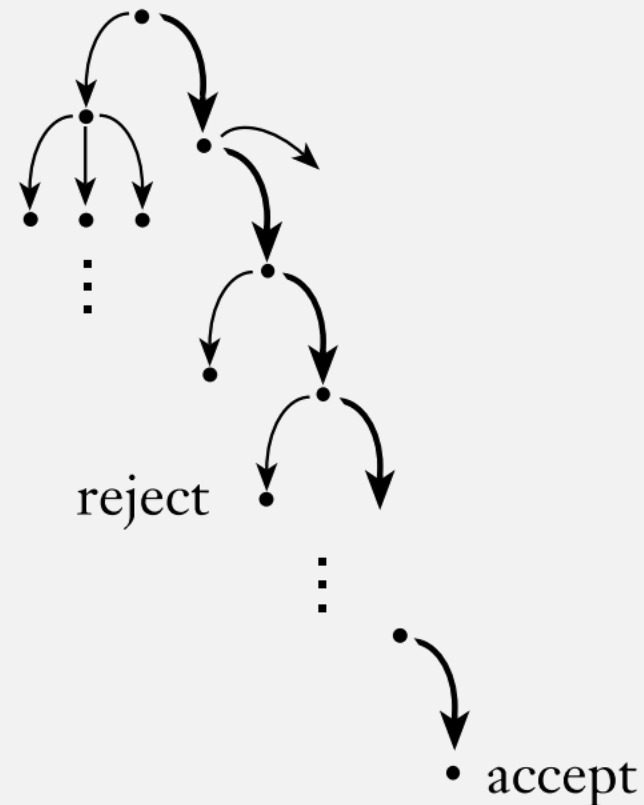


NFA = Non-deterministic Finite Automata

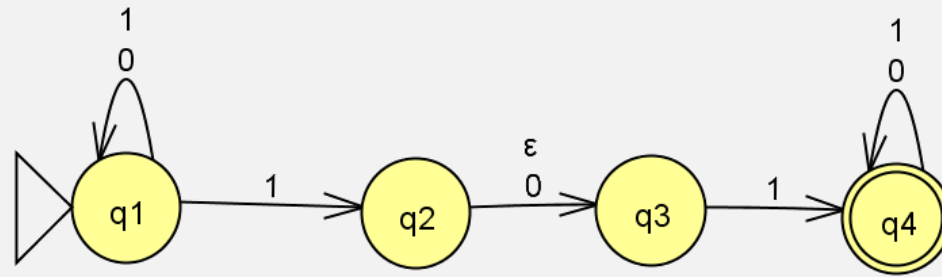
Deterministic
computation



Nondeterministic
computation

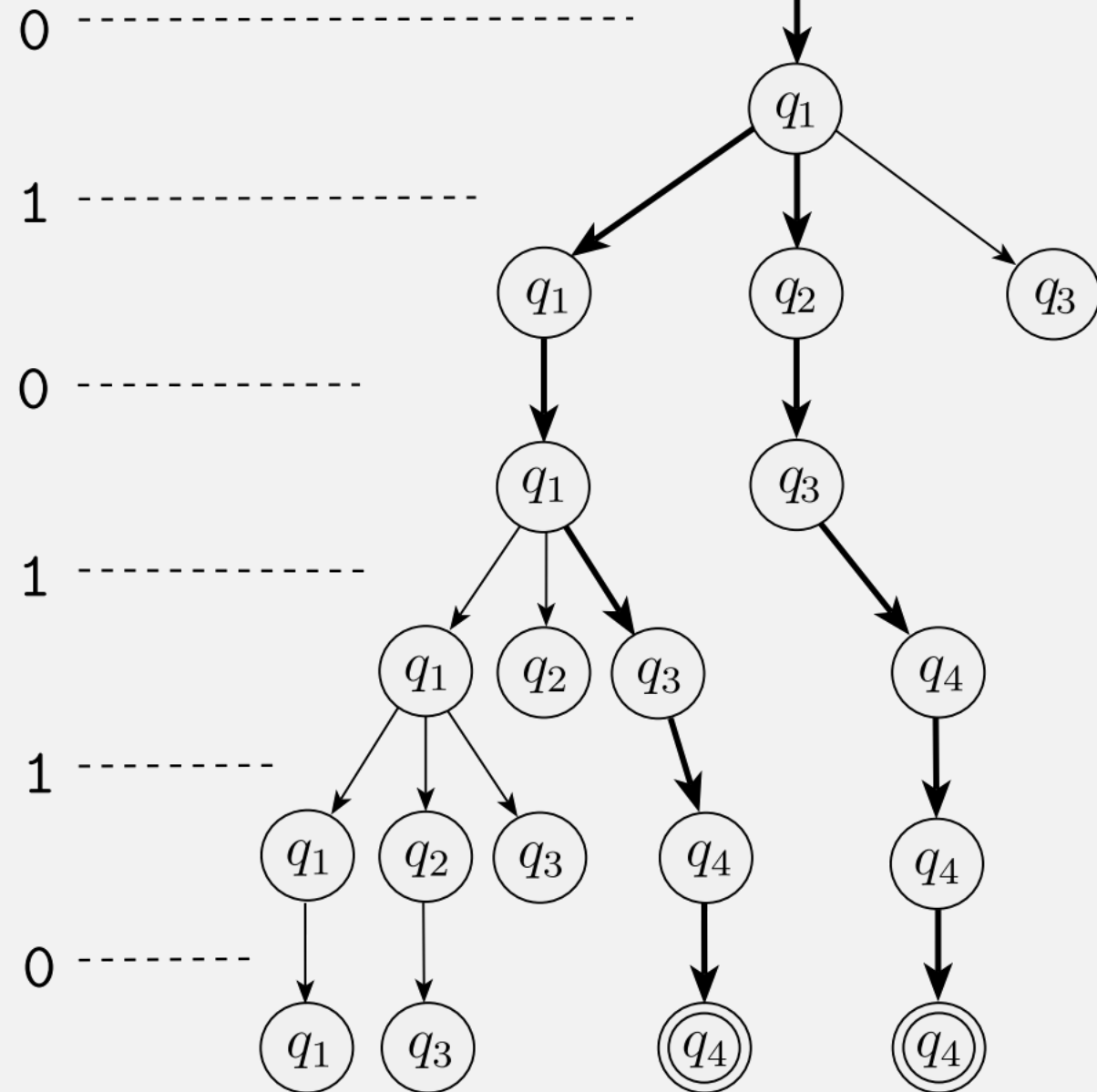


Example fig1.27 (JFLAP demo): 010110



Symbol read

Start



Nondeterministic machine can be in multiple states at once

DEFINITION 1.37

A *nondeterministic finite automaton* is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

1. Q is a finite set of states,
2. Σ is a finite alphabet,
3. $\delta: Q \times \Sigma_{\epsilon} \longrightarrow \mathcal{P}(Q)$ is the transition function,
4. $q_0 \in Q$ is the start state, and
5. $F \subseteq Q$ is the set of accept states.

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Power Sets

- A power set is the set of all subsets of a set
- Example: $S = \{a, b, c\}$
- Power set of $S =$
 - $\{\{\}, \{a\}, \{b\}, \{c\}, \{a, b\}, \{a, c\}, \{b, c\}, \{a, b, c\}\}$

Formal Definition of “Computation”

- DFA:

M ***accepts*** w if a sequence of states r_0, r_1, \dots, r_n in Q exists with three conditions:

1. $r_0 = q_0$,
2. $\delta(r_i, w_{i+1}) = r_{i+1}$, for $i = 0, \dots, n - 1$, and
3. $r_n \in F$.

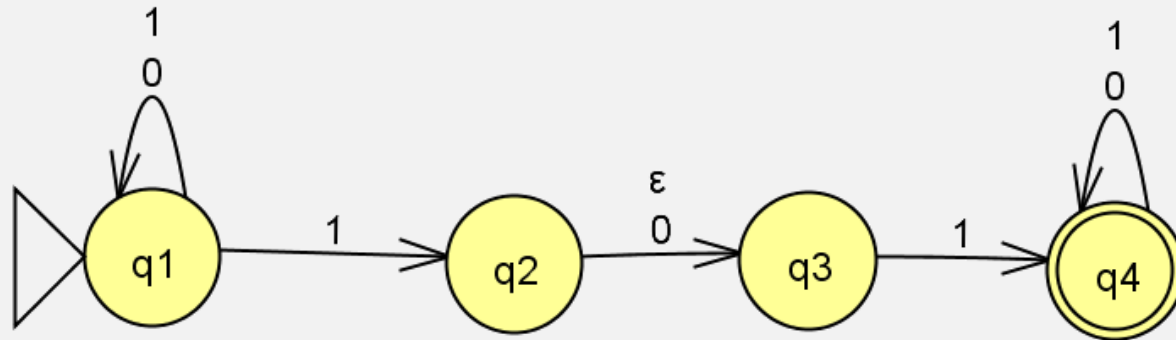
- NFA:

N ***accepts*** w if a sequence of states r_0, r_1, \dots, r_m exists in Q with three conditions:

1. $r_0 = q_0$,
2. $r_{i+1} \in \delta(r_i, y_{i+1})$, for $i = 0, \dots, m - 1$, and
3. $r_m \in F$.

In-class exercise

- Come up with a formal description of the following NFA:



The formal description of N_1 is $(Q, \Sigma, \delta, q_1, F)$, where

1. $Q = \{q_1, q_2, q_3, q_4\}$,

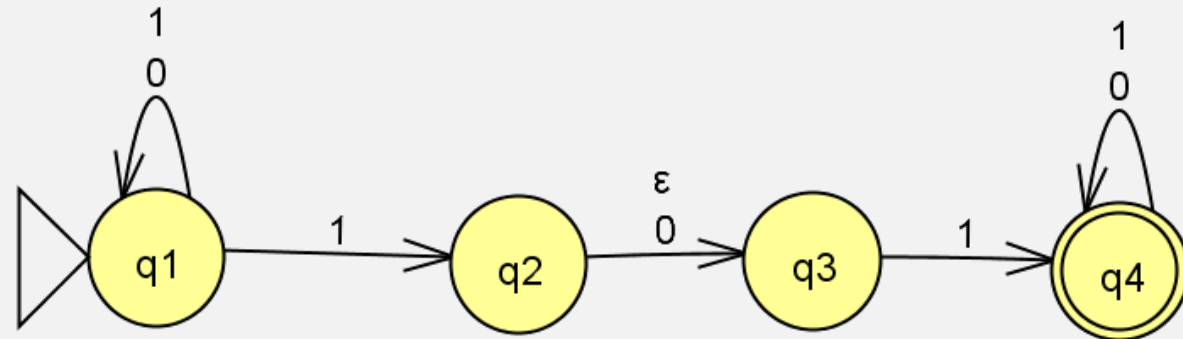
2. $\Sigma = \{0,1\}$,

3. δ is given as

	0	1	ϵ
q_1	$\{q_1\}$	$\{q_1, q_2\}$	\emptyset
q_2	$\{q_3\}$	\emptyset	$\{q_3\}$
q_3	\emptyset	$\{q_4\}$	\emptyset
q_4	$\{q_4\}$	$\{q_4\}$	\emptyset

4. q_1 is the start state, and

5. $F = \{q_4\}$.



So is concat not closed for regular langs?

- It is closed!
- Because NFAs also recognize regular languages!
 - Prove it!
 - (How do we prove that a language is regular?)

A language is called a *regular language* if some finite automaton recognizes it.

Need a way to convert NFA \rightarrow DFA

A *finite automaton* is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

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Proof idea:

Each “state” of the DFA must be a set of states in the NFA

A *nondeterministic finite automaton* is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

1. Q is a finite set of states,
2. Σ is a finite alphabet,
3. $\delta: Q \times \Sigma_\epsilon \rightarrow \mathcal{P}(Q)$ is the transition function,
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Convert NFA \rightarrow DFA

- Let NFA $N = (Q, \Sigma, \delta, q_0, F)$
- Then equivalent DFA M has states $Q' = \mathcal{P}(Q)$ (power set of Q)
- (do the rest for hw2)

Proving NFAs recognize regular langs

- Theorem:

- A language is regular if and only if some NFA recognizes it.

How to prove theorem: X if and only if Y

- “ X if and only if Y ” = X iff Y = $X \Leftrightarrow Y$ = $X \Leftrightarrow Y$
- Must prove both:
 1. \Rightarrow if X , then Y
 - i.e., assume X , then use it to prove Y
 2. \Leftarrow if Y , then X
 - i.e., assume Y , then use it to prove X

Proving NFAs recognize regular langs

- Theorem:

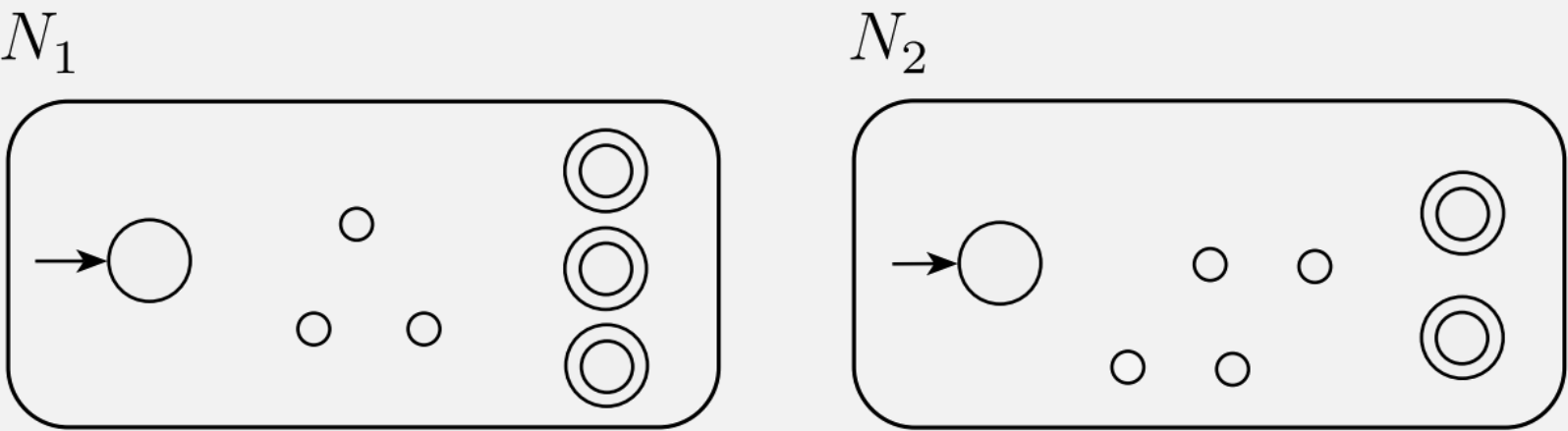
- A language A is regular if and only if some NFA N recognizes it.

- Must prove:

- \Rightarrow If A is regular, then some NFA N recognizes it
 - If A is regular, then a DFA recognizes it. But a DFA is also an NFA!
- \Leftarrow If an NFA N recognizes A , then A is regular.
 - Convert N to DFA

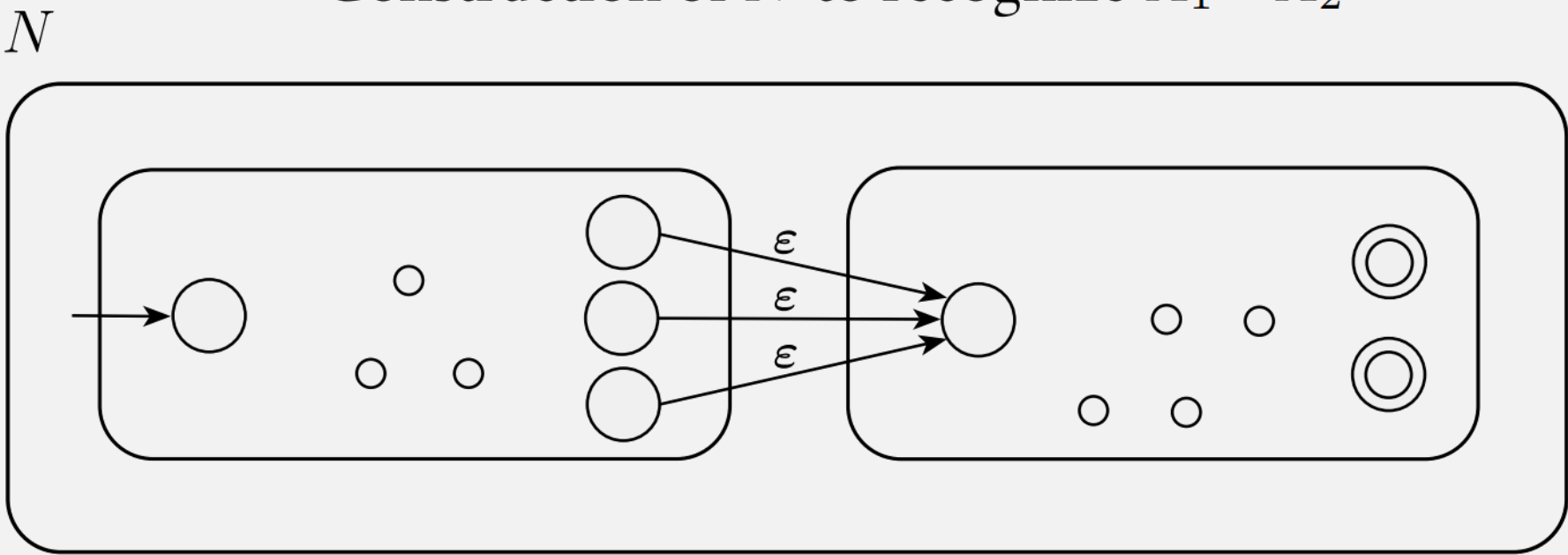
Regular Operations, Revisited

- Regular languages are closed under the following operations:
 - Union
 - Concatenation
 - Kleene Star
- Easy to prove (by construction) using NFAs



Let N_1 recognize A_1 , and N_2 recognize A_2 .

Construction of N to recognize $A_1 \circ A_2$



Why do we care?

- These three operations can describe all regular languages!
 - Union
 - Concatenation
 - Kleene Star
- I.e., they define **regular expressions**

Check-in Quiz 2

End of Class Survey