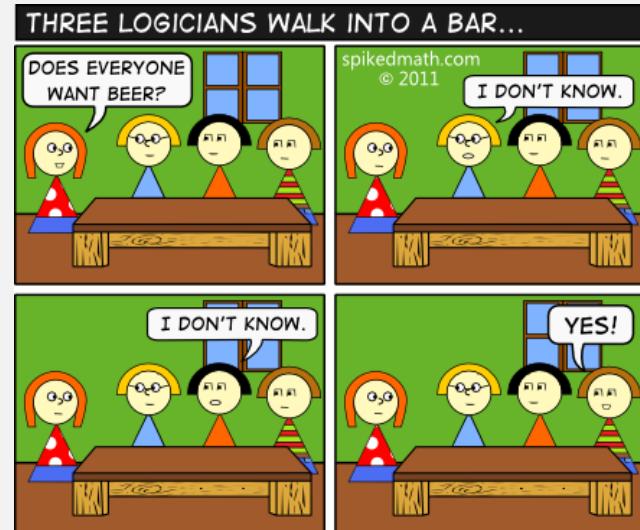


# The Cook-Levin Theorem

## (the 1<sup>st</sup> NP-Complete Problem)

Tuesday, December 13, 2022



## *Announcements*

- Last lecture!
- HW 11 in
  - Due ~~Monday 12/12 11:59pm~~
- HW 12 out (last HW!)
  - Due Monday 12/20 11:59pm

# Last Time: NP-Completeness

## DEFINITION

A language  $B$  is **NP-complete** if it satisfies two conditions:

Must prove for all  
langs, not just a  
single language

1.  $B$  is in NP, and **easy**
2.  $\text{every } A \text{ in NP}$  is polynomial time reducible to  $B$ . **(NP-)hard**

It's very hard to prove the first  
**NP-Complete problem!**

(Just like figuring out the first  
undecidable problem was hard!)

But if we have one, then (poly time) **mapping reducibility**  
can help prove other NP-Complete problems!

## THEOREM

If  $B$  is NP-complete and  $B \leq_P C$  for  $C$  in NP, then  $C$  is NP-complete.

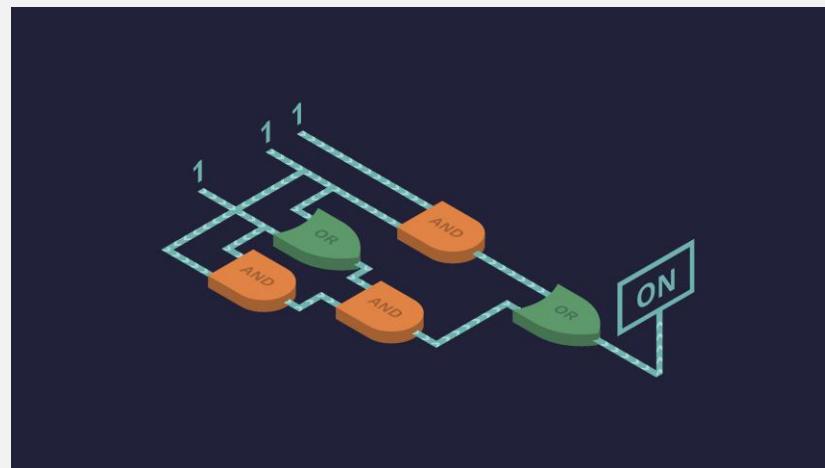
# *Today:* The Cook-Levin Theorem

The first NP-  
Complete  
problem

**THEOREM** .....

*SAT* is NP-complete.

It makes sense that every problem  
can be reduced to it ...



# The Cook-Levin Theorem

THEOREM

*SAT* is NP-complete.

The Complexity of Theorem-Proving Procedures

1971

Stephen A. Cook

University of Toronto

## Summary

It is shown that any recognition problem solved by a polynomial time-bounded nondeterministic Turing machine can be "reduced" to the problem of determining whether a given propositional formula is a tautology. Here "reduced" means, roughly speaking, that the first problem can be solved deterministically in polynomial time provided an oracle is available for solving the second. From this notion of reducible, polynomial degrees of difficulty are defined, and it is shown that the problem of determining tautologyhood has the same polynomial degree as the

certain recursive set of strings on this alphabet, and we are interested in the problem of finding a good lower bound on its possible recognition times. We provide no such lower bound here, but theorem 1 will give evidence that {tautologies} is a difficult set to recognize, since many apparently difficult problems can be reduced to determining tautologyhood. By reduced we mean, roughly speaking, that if tautologyhood could be decided instantly (by an "oracle") then these problems could be decided in polynomial time. In order to make this notion precise, we introduce query machines, which are like Turing machines with oracles

КРАТКИЕ СООБЩЕНИЯ

1973

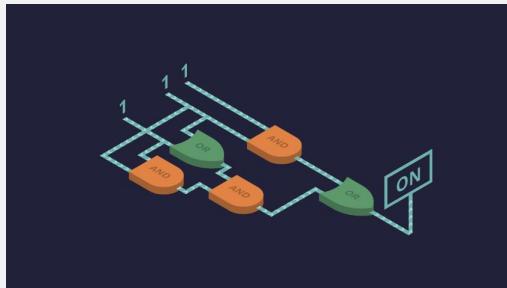
УДК 519.14

УНИВЕРСАЛЬНЫЕ ЗАДАЧИ ПЕРЕБОРА

Л. А. Левин

В статье рассматривается несколько известных массовых задач «переборного типа» и доказывается, что эти задачи можно решать лишь за такое время, за которое можно решать вообще любые задачи указанного типа.

После уточнения понятия алгоритма была доказана алгоритмическая неразрешимость ряда классических массовых проблем (например, проблем тождества элементов группы, гомеоморфности многообразий, разрешимости диофантовых уравнений и других). Тем самым был снят вопрос о нахождении практического способа их решения. Однако существование алгоритмов для решения других задач не снимает для них аналогичного вопроса из-за фантастически большого объема работы, предпринимаемого этими алгоритмами. Такова ситуация с так называемыми переборными задачами: минимизация булевых функций, поиска доказательств ограниченной длины, выяснения изоморфности графов и другими. Все эти задачи решаются тривиальными алгоритмами, состоящими в переборе всех возможностей. Однако эти алгоритмы требуют экспоненциального времени работы и у математиков сложилось убеждение, что



Hard part

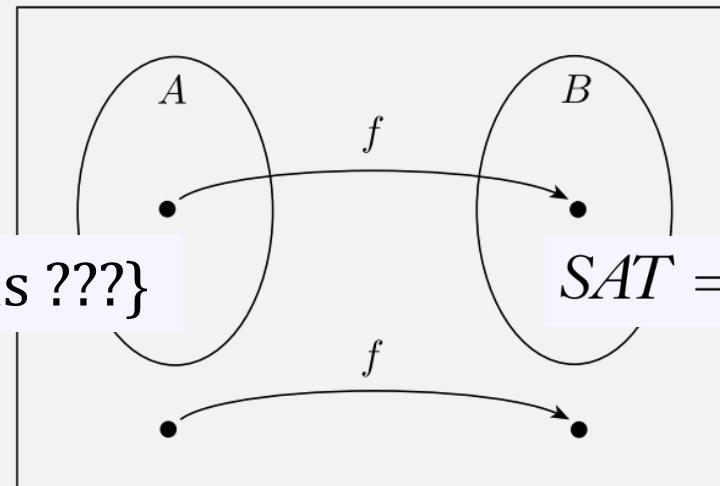
## DEFINITION

A language  $B$  is **NP-complete** if it satisfies two conditions:

1.  $B$  is in NP, and
2. every  $A$  in NP is polynomial time reducible to  $B$ .<sup>175</sup>

# Reducing every **NP** language to SAT

Some NP lang =  $\{w \mid w \text{ is } ???\}$        $SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$



How can we convert a string  $w$  to  
a Boolean formula if we don't know  $w???$

Proving theorems about an entire class of langs?

We can still use general facts about the languages!

E.g., “Prove that every regular language is in P”

- Even though we don’t know what the language is ...
- We do know that every regular lang has an DFA accepting it

E.g., “Prove that every CFL decidable”

- Even though we don’t know what the language is ...
- We do know that every CFL has a CFG representation ...
- And every CFG has a Chomsky Normal Form

# What do we know about **NP** languages?

They are:

1. Verified by a deterministic poly time verifier
2. Decided by a nondeterministic poly time decider (NTM)

Let's use this one

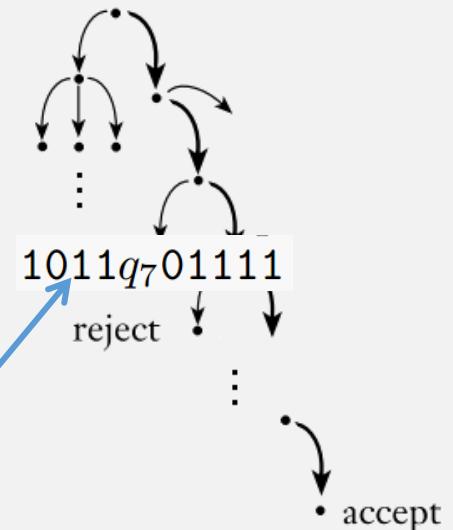
# Flashback: Non-deterministic TMs

- Formally defined with states, transitions, alphabet ...

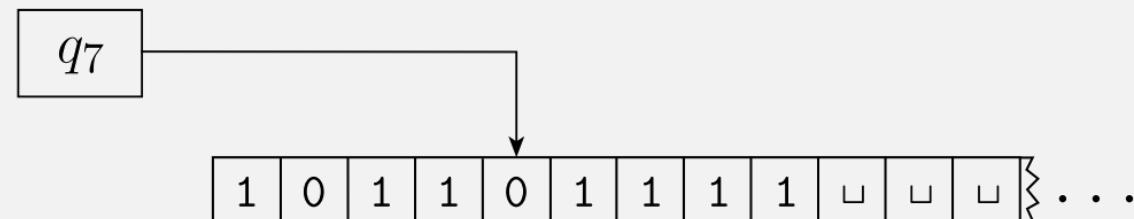
A **Turing machine** is a 7-tuple,  $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$ , where  $Q, \Sigma, \Gamma$  are all finite sets and

- $Q$  is the set of states,
- $\Sigma$  is the input alphabet not containing the **blank symbol**  $\sqcup$ ,
- $\Gamma$  is the tape alphabet, where  $\sqcup \in \Gamma$  and  $\Sigma \subseteq \Gamma$ ,
- $\delta: Q \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma \times \{L, R\})$  transition function,
- $q_0 \in Q$  is the start state,
- $q_{\text{accept}} \in Q$  is the accept state, and
- $q_{\text{reject}} \in Q$  is the reject state, where  $q_{\text{reject}} \neq q_{\text{accept}}$ .

- Computation can branch
- Each node in the tree represents a TM configuration



*Flashback:* TM Config = State + Head + Tape



1011 $q_7$ 01111

Textual  
representation  
of “configuration”

1<sup>st</sup> char after state is  
current head position

# Flashback: Non-deterministic TMs

- Formally defined with states, transitions, alphabet ...

Idea: We don't know the specific language or strings in the language, but ...

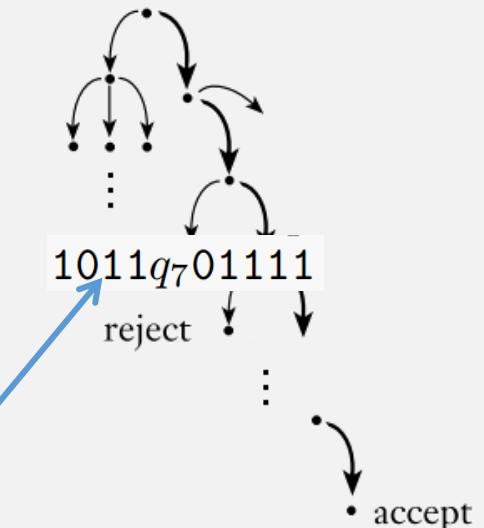
... we know those strings must have an **accepting sequence of configurations!**

A **Turing machine** is a 7-tuple,  $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$ , where  $Q, \Sigma, \Gamma$  are all finite sets and

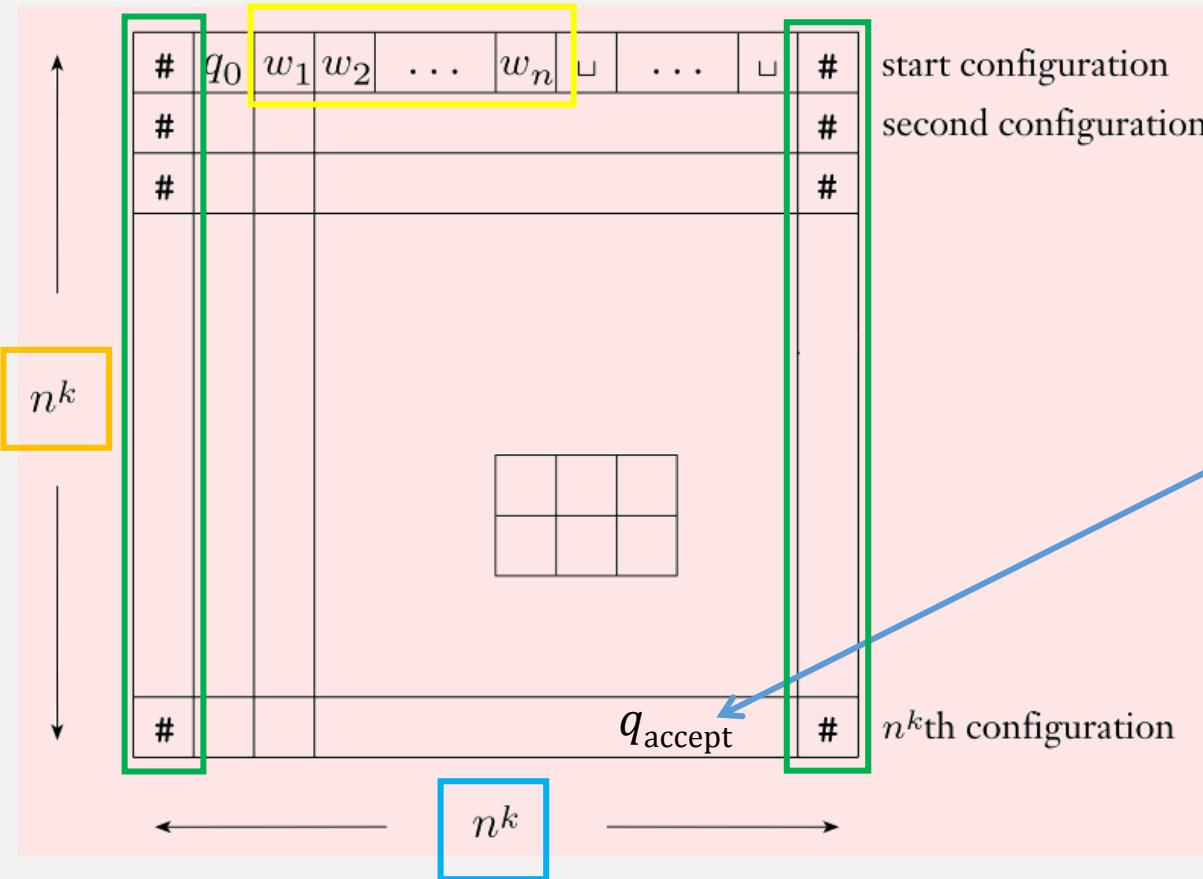
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- Computation can branch
- Each node in the tree represents a TM configuration
- Transitions specify valid configuration sequences

$q_1 0000 \rightarrow \sqcup q_2 000 \rightarrow \sqcup x q_3 00 \rightarrow \sqcup x 0 q_4 0 \dots \rightarrow \sqcup \dots \sqcup q_{\text{accept}}$



# Accepting config sequence = “Tableau”

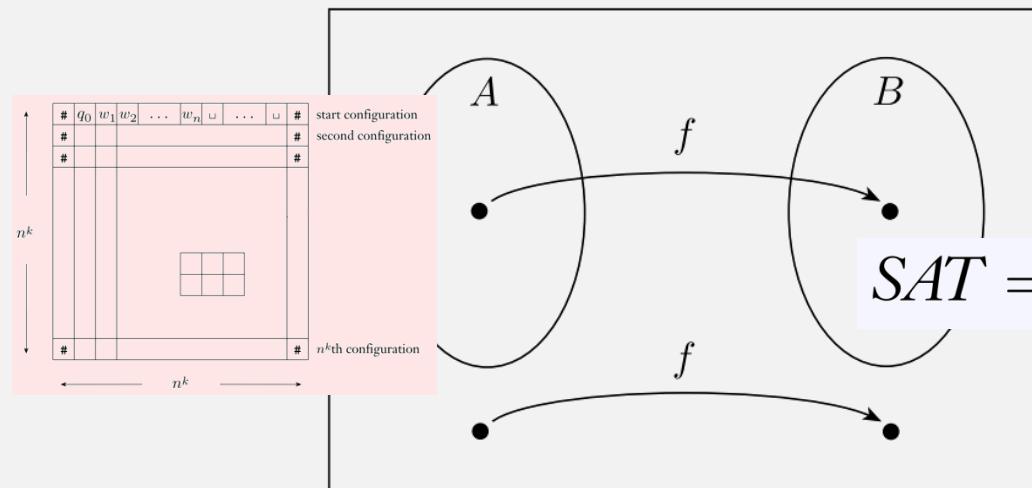


- input  $w = w_1 \dots w_n$
- Assume configs start/end with  $\#$
- Must have an accepting config
- At most  $n^k$  configs
  - (why?)
- Each config has length  $n^k$ 
  - (why?)

# Theorem: $SAT$ is NP-complete

Proof idea:

- Give an algorithm that reduces accepting tableaus to satisfiable formulas
- Thus every string in the NP lang will be mapped to a sat. formula
  - and vice versa



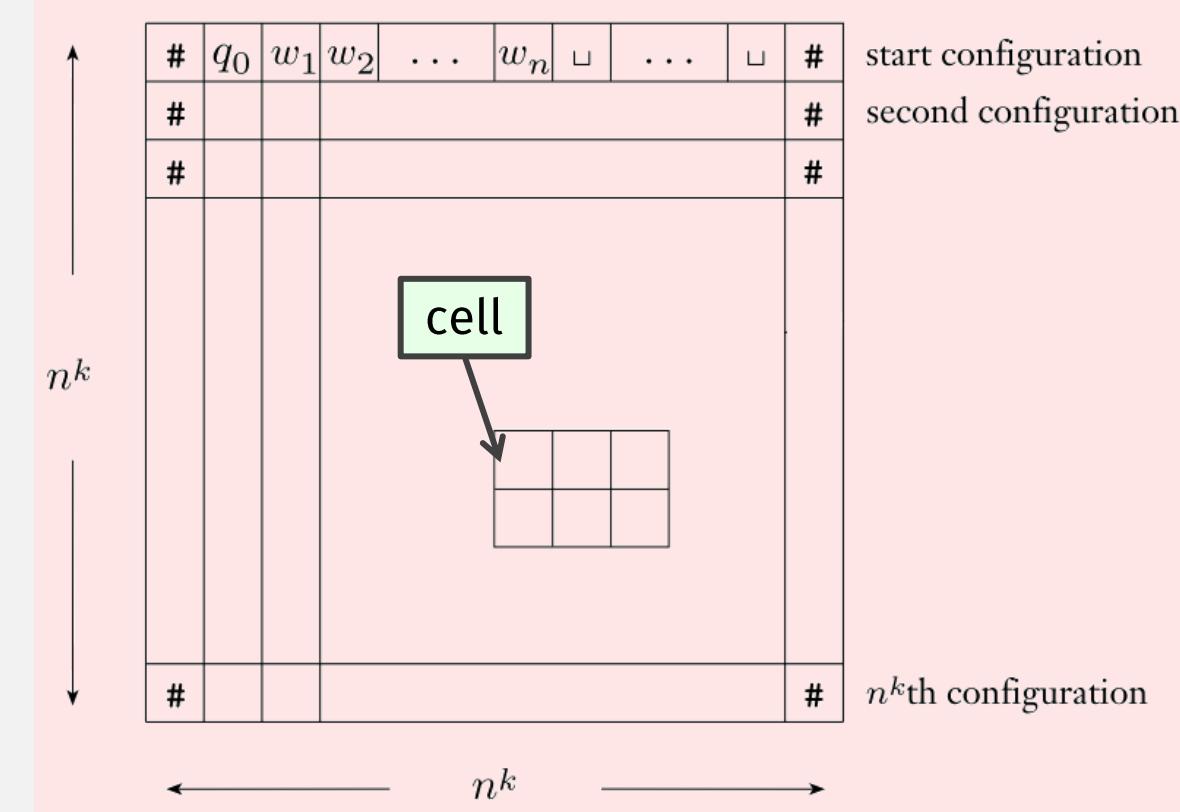
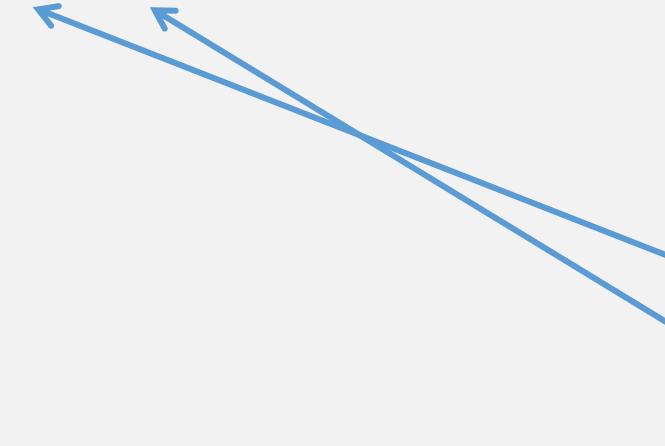
Resulting formulas will have four components:  
 $\phi_{cell} \wedge \phi_{start} \wedge \phi_{move} \wedge \phi_{accept}$

$$SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$$

# Tableau Terminology

- A tableau cell has coordinate  $i,j$
- A cell has symbol:

$$s \in C = Q \cup \Gamma \cup \{\#\}$$



A **Turing machine** is a 7-tuple,  $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$ , where  $Q, \Sigma, \Gamma$  are all finite sets and

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7.  $q_{\text{reject}} \in Q$  is the reject state, where  $q_{\text{reject}} \neq q_{\text{accept}}$ .

# Formula Variables

- A tableau cell has coordinate  $i,j$

Resulting formulas will have four components:

$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$

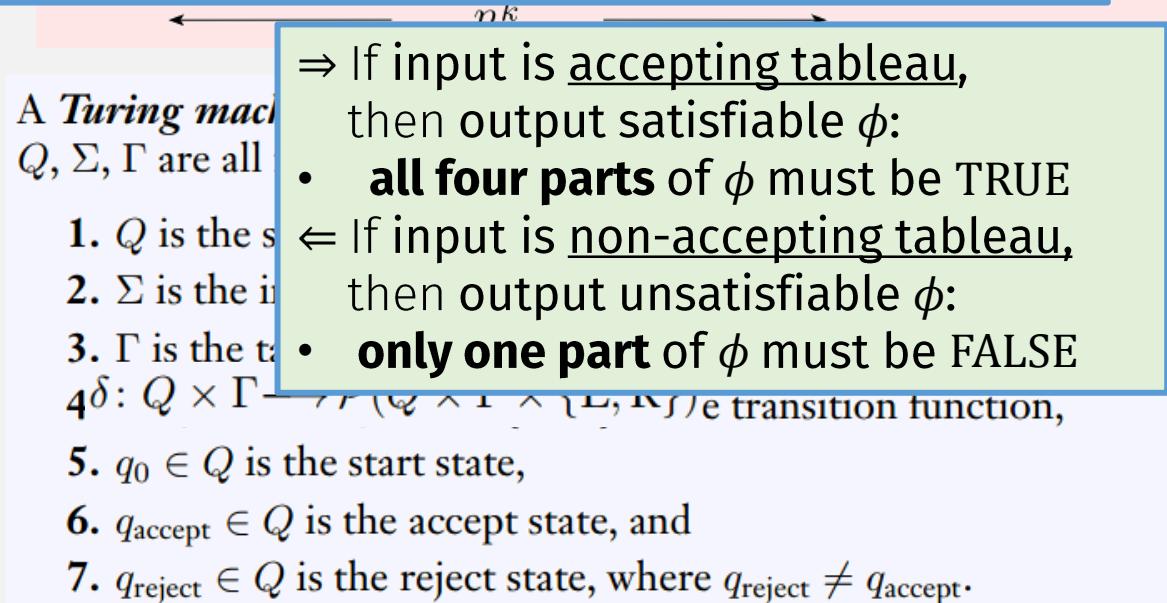
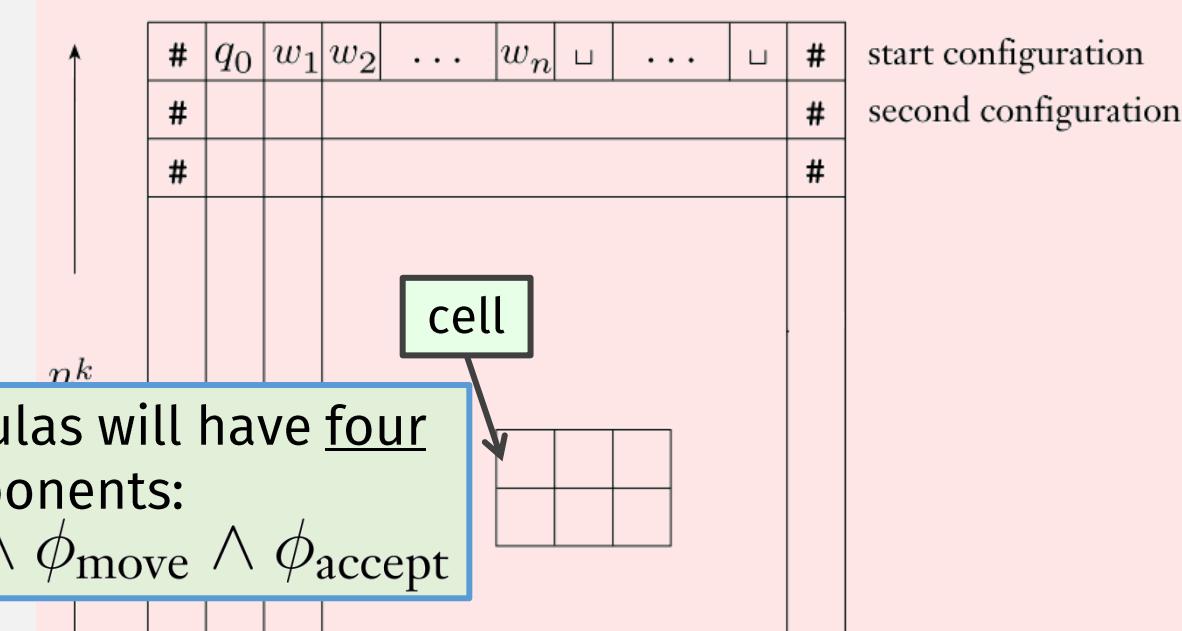
- A cell has symbol:

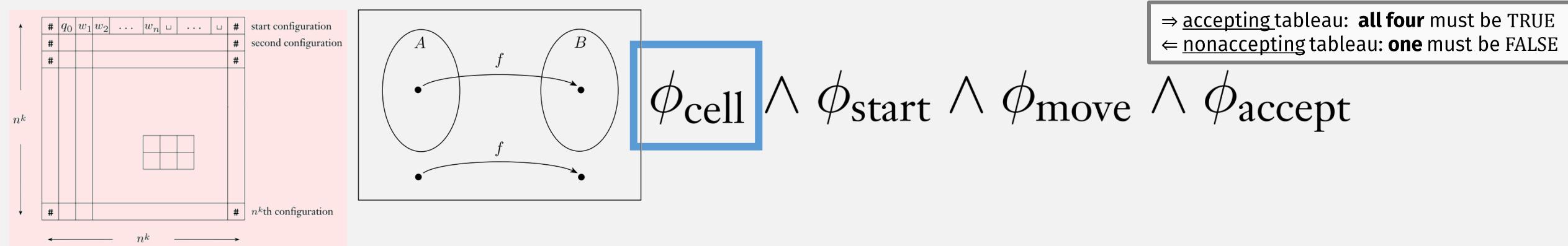
$$s \in C = Q \cup \Gamma \cup \{\#\}$$

Use these variables to create  $\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$  such that: accepting tableau  $\Leftrightarrow$  satisfying assignment

- For every  $i,j,s$  create variable  $x_{i,j,s}$ 
  - i.e., one var for every possible symbol/cell combination

- Total variables =
  - # cells \* # symbols =
  - $n^k * n^k * |C| = O(n^{2k})$





$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[ \left( \bigvee_{s \in C} x_{i,j,s} \right) \wedge \left( \bigwedge_{\substack{s,t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right]$$

“The following must be TRUE for every cell  $i,j$ ”

“The variable for one  $s$  must be TRUE”

And only one variable for some  $s$  must be TRUE

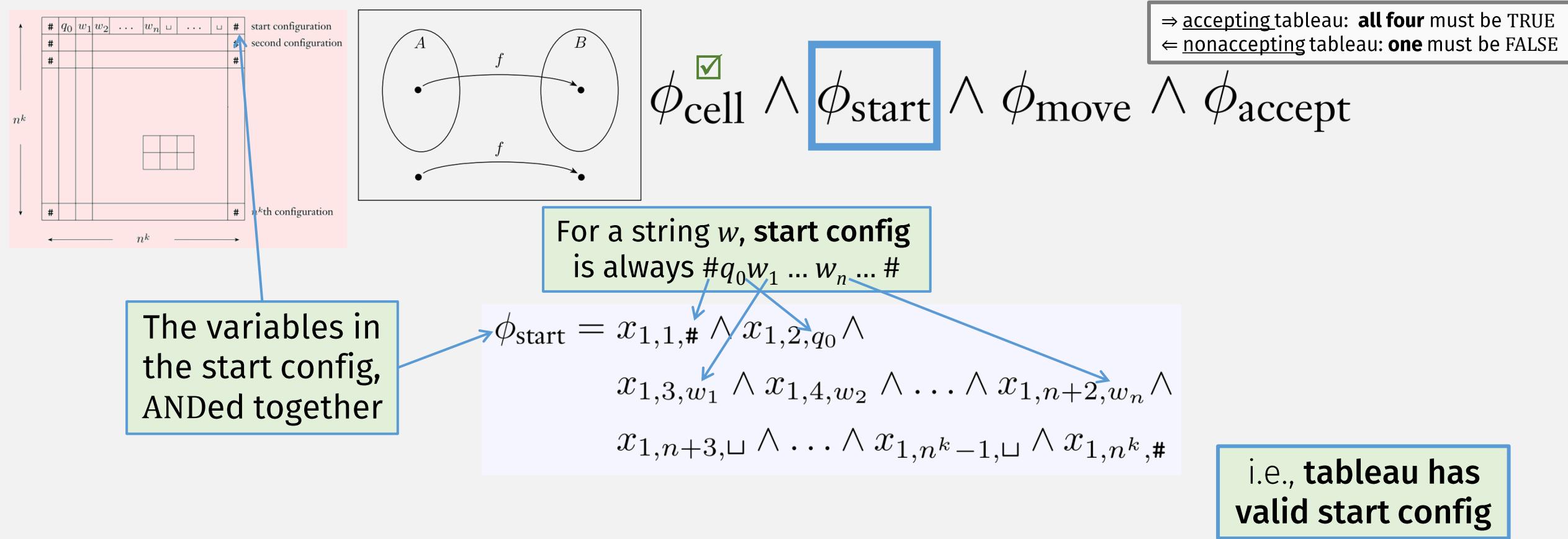
i.e., **every cell has a valid character**

⇒ Does an accepting tableau correspond to a satisfiable (sub)formula?

- Yes, assign  $x_{i,j,s} = \text{TRUE}$  if it's in the tableau,
- and assign other vars = FALSE

⇐ Does a non-accepting tableau correspond to an unsatisfiable formula?

- Not necessarily



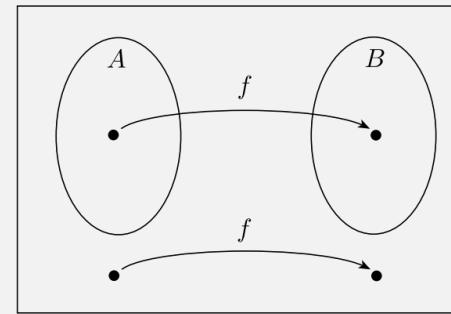
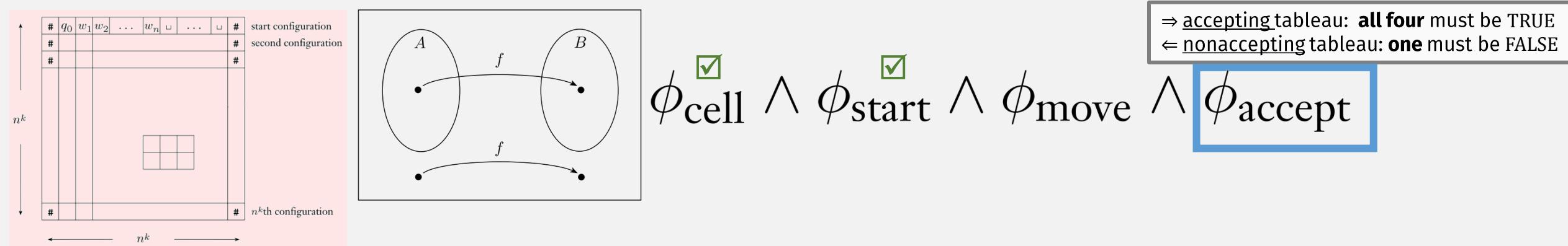
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⇐ Does a non-accepting tableau correspond to an unsatisfiable formula?

- Not necessarily

⇒ accepting tableau: **all four** must be TRUE  
⇐ nonaccepting tableau: **one** must be FALSE



$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \boxed{\phi_{\text{accept}}}$$

$\Rightarrow$  accepting tableau: **all four** must be TRUE  
 $\Leftarrow$  nonaccepting tableau: **one** must be FALSE

$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i,j,q_{\text{accept}}}$$

The state  $q_{\text{accept}}$  must appear in some cell

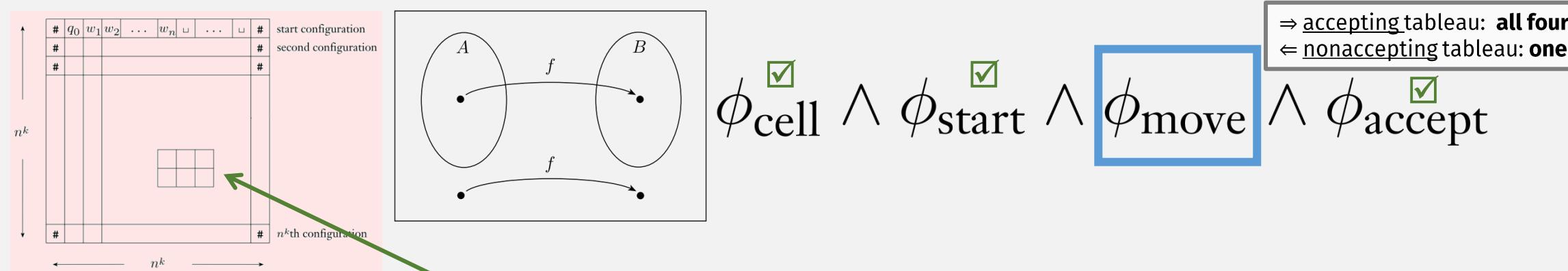
i.e., tableau has valid accept config

$\Rightarrow$  Does an accepting tableau correspond to a satisfiable (sub)formula?

- Yes, assign  $x_{i,j,s} = \text{TRUE}$  if it's in the tableau,
- and assign other vars = FALSE

$\Leftarrow$  Does a non-accepting tableau correspond to an unsatisfiable formula?

- Yes, because it won't have  $q_{\text{accept}}$

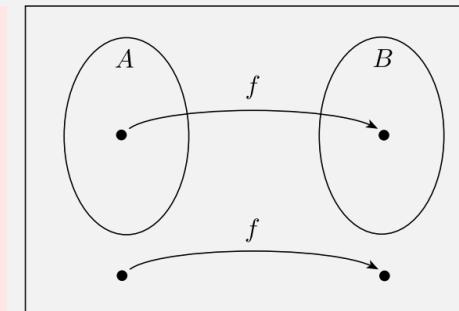


$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \boxed{\phi_{\text{move}}} \wedge \phi_{\text{accept}}$$

$\Rightarrow$  accepting tableau: **all four** must be TRUE  
 $\Leftarrow$  nonaccepting tableau: **one** must be FALSE

- Ensures that every configuration is legal according to the previous configuration and the TM's  $\delta$  transitions
- Only need to verify every  $2 \times 3$  “window”
  - Why?
  - Because in one step, only the cell at the head can change
- E.g., if  $\delta(q_1, b) = \{(q_2, c, L), (q_2, a, R)\}$ 
  - Which are legal?

(a)		<table border="1"> <tr><td>a</td><td><math>q_1</math></td><td>b</td></tr> <tr><td><math>q_2</math></td><td>a</td><td>c</td></tr> </table>	a	$q_1$	b	$q_2$	a	c	(b)		<table border="1"> <tr><td>a</td><td><math>q_1</math></td><td>b</td></tr> <tr><td>a</td><td>a</td><td><math>q_2</math></td></tr> </table>	a	$q_1$	b	a	a	$q_2$	(c)		<table border="1"> <tr><td>a</td><td>a</td><td><math>q_1</math></td></tr> <tr><td>a</td><td>a</td><td>b</td></tr> </table>	a	a	$q_1$	a	a	b
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$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \boxed{\phi_{\text{move}}} \wedge \phi_{\text{accept}}$$

$\Rightarrow$  accepting tableau: **all four** must be TRUE  
 $\Leftarrow$  nonaccepting tableau: **one** must be FALSE

i.e., **all transitions are legal, according to  $\delta$  fn**

$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal})$$

$i, j$  = upper center cell

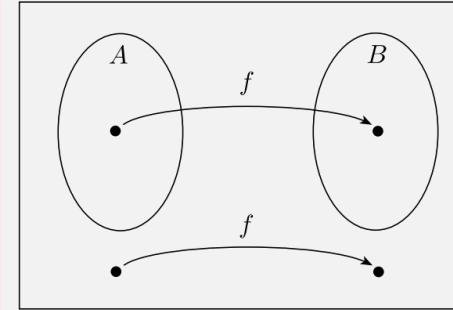
$$\bigvee_{\substack{a_1, \dots, a_6 \\ \text{is a legal window}}} (x_{i,j-1,a_1} \wedge x_{i,j,a_2} \wedge x_{i,j+1,a_3} \wedge x_{i+1,j-1,a_4} \wedge x_{i+1,j,a_5} \wedge x_{i+1,j+1,a_6})$$

$\Rightarrow$  Does an accepting tableau correspond to a satisfiable (sub)formula?

- Yes, assign  $x_{i,j,s}$  = TRUE if it's in the tableau,
- and assign other vars = FALSE

$\Leftarrow$  Does a non-accepting tableau correspond to an unsatisfiable formula?

- Not necessarily



$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$

$\Rightarrow$  accepting tableau: **all four** must be TRUE   
 $\Leftarrow$  nonaccepting tableau: **one** must be FALSE

$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal})$$

$i, j$  = upper center cell

$$\bigvee_{\substack{a_1, \dots, a_6 \\ \text{is a legal window}}} (x_{i,j-1,a_1} \wedge x_{i,j,a_2} \wedge x_{i,j+1,a_3} \wedge x_{i+1,j-1,a_4} \wedge x_{i+1,j,a_5} \wedge x_{i+1,j+1,a_6})$$

$\Rightarrow$  Does an accepting tableau correspond to a satisfiable (sub)formula?

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# To Show Poly Time Mapping Reducibility ...

Language  $A$  is ***polynomial time mapping reducible***, or simply ***polynomial time reducible***, to language  $B$ , written  $A \leq_P B$ , if a polynomial time computable function  $f: \Sigma^* \rightarrow \Sigma^*$  exists, where for every  $w$ ,

$$w \in A \iff f(w) \in B.$$

The function  $f$  is called the ***polynomial time reduction*** of  $A$  to  $B$ .

To show poly time mapping reducibility:

- 1. create **computable fn**,
- 2. show that it **runs in poly time**,
- 3. then show **forward direction** of mapping red.,
- 4. and **reverse direction**
  - (or **contrapositive of reverse direction**)

# Time complexity of the reduction

- Number of cells =  $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[ \left( \bigvee_{s \in C} x_{i,j,s} \right) \wedge \left( \bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad O(n^{2k})$$

“The following must be TRUE for every cell  $i, j$ ”

“The variable for one  $s$  must be TRUE”

And only one variable for some  $s$  must be TRUE

# Time complexity of the reduction

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$$\begin{aligned} \phi_{\text{start}} = & x_{1,1,\#} \wedge x_{1,2,q_0} \wedge \\ & x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \boxed{O(n^k)} \\ & x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#} \end{aligned}$$

The variables in  
the start config,  
ANDed together

# Time complexity of the reduction

- Number of cells =  $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[ \left( \bigvee_{s \in C} x_{i,j,s} \right) \wedge \left( \bigwedge_{\substack{s,t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \boxed{O(n^{2k})}$$

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$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i,j,q_{\text{accept}}} \quad \xleftarrow{\text{The state } q_{\text{accept}} \text{ must appear in some cell}}$$

$\boxed{O(n^{2k})}$

# Time complexity of the reduction

- Number of cells =  $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[ \left( \bigvee_{s \in C} x_{i,j,s} \right) \wedge \left( \bigwedge_{\substack{s,t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \boxed{O(n^{2k})}$$

$$\begin{aligned} \phi_{\text{start}} = & x_{1,1,\#} \wedge x_{1,2,q_0} \wedge \\ & x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \boxed{O(n^k)} \\ & x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#} \end{aligned}$$

$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i,j,q_{\text{accept}}} \boxed{O(n^{2k})}$$

$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal}) \boxed{O(n^{2k})}$$

# Time complexity of the reduction

Total:  
 $O(\mathbf{n}^{2k})$

- Number of cells =  $O(\mathbf{n}^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[ \left( \bigvee_{s \in C} x_{i,j,s} \right) \wedge \left( \bigwedge_{\substack{s,t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad O(\mathbf{n}^{2k})$$

$$\begin{aligned} \phi_{\text{start}} = & x_{1,1,\#} \wedge x_{1,2,q_0} \wedge \\ & x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \quad O(\mathbf{n}^k) \\ & x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#} \end{aligned}$$

$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i,j,q_{\text{accept}}} \quad O(\mathbf{n}^{2k})$$

$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal}) \quad O(\mathbf{n}^{2k})$$

# To Show Poly Time Mapping Reducibility ...

Language  $A$  is ***polynomial time mapping reducible***, or simply ***polynomial time reducible***, to language  $B$ , written  $A \leq_P B$ , if a polynomial time computable function  $f: \Sigma^* \rightarrow \Sigma^*$  exists, where for every  $w$ ,

$$w \in A \iff f(w) \in B.$$

The function  $f$  is called the ***polynomial time reduction*** of  $A$  to  $B$ .

To show poly time mapping reducibility:

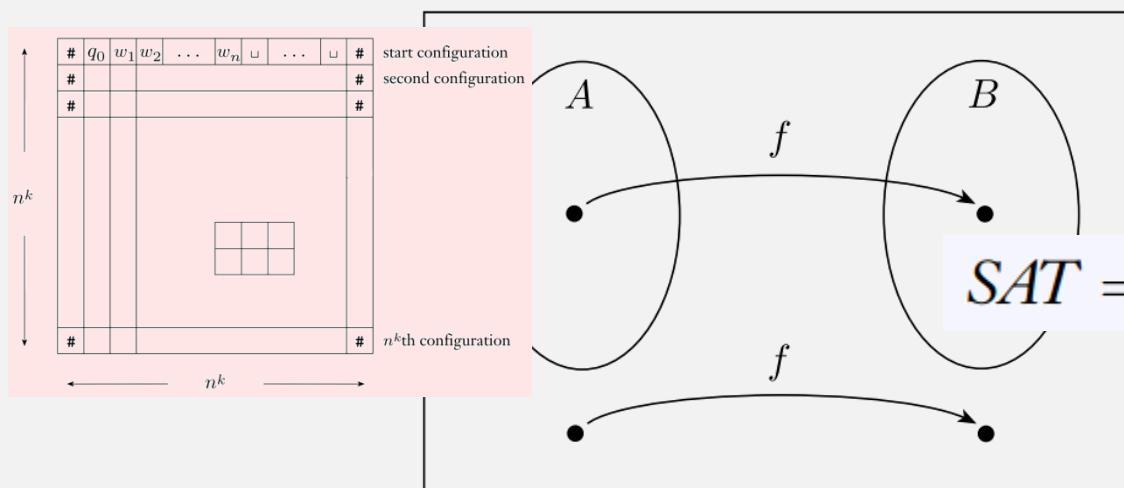
- 1. create **computable fn**,
- 2. show that it **runs in poly time**,
- 3. then show **forward direction** of mapping red.,
- 4. and **reverse direction**
  - (or **contrapositive** of **forward direction**)

# QED: $SAT$ is NP-complete

## DEFINITION

A language  $B$  is **NP-complete** if it satisfies two conditions:

- 1.  $B$  is in NP, and
- 2. every  $A$  in NP is polynomial time reducible to  $B$ .



$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$

Now it will be much easier to prove that other languages are NP-complete!

## THEOREM

known

unknown

Key Thm: If  $B$  is NP-complete and  $B \leq_P C$  for  $C$  in NP, then  $C$  is NP-complete.

### Proof:

- Need to show:  $C$  is **NP-complete**:
  - it's in **NP** (given), and
  - every lang  $A$  in **NP** reduces to  $C$  in poly time (must show)
- For every language  $A$  in **NP**, reduce  $A \rightarrow C$  by:
  - First reduce  $A \rightarrow B$  in poly time
    - Can do this because  $B$  is **NP-Complete**
  - Then reduce  $B \rightarrow C$  in poly time
    - This is given
- Total run time: Poly time + poly time = poly time

To use this theorem,  
 $C$  must be in **NP**

### DEFINITION

A language  $B$  is **NP-complete** if it satisfies two conditions:

1.  $B$  is in NP, and
2. every  $A$  in NP is polynomial time reducible to  $B$ .

If you're not Stephen Cook or Leonid Levin, **use this theorem to prove a language is NP-complete**

## THEOREM

Using: If  $B$  is NP-complete and  $B \leq_P C$  for  $C$  in NP, then  $C$  is NP-complete.

3 steps to prove a language  $C$  is NP-complete:

1. Show  $C$  is in NP
2. Choose  $B$ , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from  $B$  to  $C$

To show poly time mapping reducibility:

1. create **computable fn**,
2. show that it **runs in poly time**,
3. then show **forward direction** of mapping red.,
4. and **reverse direction**  
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3. Show a poly time mapping reduction from  $B$  to  $C$

Example:

Let  $C = 3SAT$ , to prove  $3SAT$  is NP-Complete:

1. Show  $3SAT$  is in NP

## *Flashback:* 3SAT is in NP

$\text{3SAT} = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$

Let  $n$  = the number of variables in the formula

### Verifier:

On input  $\langle \phi, c \rangle$ , where  $c$  is a possible assignment of variables in  $\phi$  to values:

- Accept if  $c$  satisfies  $\phi$

Running Time:  $O(n)$

### Non-deterministic Decider:

On input  $\langle \phi \rangle$ , where  $\phi$  is a boolean formula:

- Non-deterministically try all possible assignments in parallel
- Accept if any satisfy  $\phi$

Running Time: Checking each assignment takes time  $O(n)$

## THEOREM

---

Using: If  $B$  is NP-complete and  $B \leq_P C$  for  $C$  in NP, then  $C$  is NP-complete.

3 steps to prove a language is NP-complete:

1. Show  $C$  is in NP
2. Choose  $B$ , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from  $B$  to  $C$

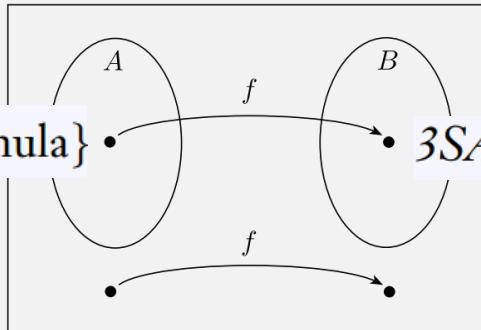
Example:

Let  $C = 3SAT$ , to prove  $3SAT$  is NP-Complete:

- 1. Show  $3SAT$  is in NP
- 2. Choose  $B$ , the NP-complete problem to reduce from:  $SAT$
- 3. Show a poly time mapping reduction from  $SAT$  to  $3SAT$

# Flashback: $SAT$ is Poly Time Reducible to $3SAT$

$SAT = \{\langle\phi\rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$



Need: poly time computable fn converting a Boolean formula  $\phi$  to 3CNF:

1. Convert  $\phi$  to CNF (an AND of OR clauses)
  - a) Use DeMorgan's Law to push negations onto literals

$$\neg(P \vee Q) \Leftrightarrow (\neg P) \wedge (\neg Q) \quad \neg(P \wedge Q) \Leftrightarrow (\neg P) \vee (\neg Q)$$

Remaining step: show  
iff relation holds ...

$O(n)$

- b) Distribute ORs to get ANDs outside of parens

$$(P \vee (Q \wedge R)) \Leftrightarrow ((P \vee Q) \wedge (P \vee R))$$

$O(n)$

... easy for formula conversion: each step is already a known “law”

2. Convert to 3CNF by adding new variables

$$(a_1 \vee a_2 \vee a_3 \vee a_4) \Leftrightarrow (a_1 \vee a_2 \vee z) \wedge (\bar{z} \vee a_3 \vee a_4)$$

$O(n)$

## THEOREM

Using: If  $B$  is NP-complete and  $B \leq_P C$  for  $C$  in NP, then  $C$  is NP-complete.

3 steps to prove a language is NP-complete:

1. Show  $C$  is in NP
2. Choose  $B$ , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from  $B$  to  $C$

Example:

Let  $C = 3SAT$ , to prove  $3SAT$  is NP-Complete:

- 1. Show  $3SAT$  is in NP
- 2. Choose  $B$ , the NP-complete problem to reduce from:  $SAT$
- 3. Show a poly time mapping reduction from  $SAT$  to  $3SAT$

Each NP-complete problem  
we prove makes it easier to  
prove the next one!

## THEOREM

---

Using: If  $B$  is NP-complete and  $B \leq_P C$  for  $C$  in NP, then  $C$  is NP-complete.

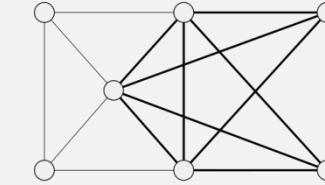
3 steps to prove a language is NP-complete:

1. Show  $C$  is in NP
2. Choose  $B$ , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from  $B$  to  $C$

Example:

Let  $C = \cancel{3SAT} \text{CLIQUE}$ , to prove  $\cancel{3SAT} \text{CLIQUE}$  is NP-Complete:

- ? 1. Show  $\cancel{3SAT} \text{CLIQUE}$  is in NP
- ? 2. Choose  $B$ , the NP-complete problem to reduce from:  $\cancel{SAT} \cancel{3SAT}$
- ? 3. Show a poly time mapping reduction from  $3SAT$  to  $\cancel{3SAT} \text{CLIQUE}$



Flashback:

# CLIQUE is in NP

$$\text{CLIQUE} = \{\langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique}\}$$

**PROOF IDEA** The clique is the certificate.

Let  $n = \# \text{ nodes in } G$

**PROOF** The following is a **verifier  $V$**  for CLIQUE.

$c$  is at most  $n$

$V$  = “On input  $\langle \langle G, k \rangle, c \rangle$ :

1. Test whether  $c$  is a subgraph with  $k$  nodes in  $G$ .

For each node in  $c$ , check whether it's in  $G$ :  $O(n^2)$

2. Test whether  $G$  contains all edges connecting nodes in  $c$ .

For each pair of nodes in  $c$ , check whether there's an edge in  $G$ :  $O(n^2)$

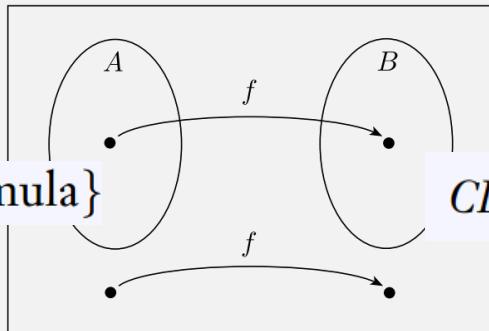
3. If both pass, *accept*; otherwise, *reject*.“

Flashback:

$3SAT$  is polynomial time reducible to  $CLIQUE$ .

$3SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable 3cnf-formula}\}$

$CLIQUE = \{\langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique}\}$



Need: poly time computable fn converting a 3cnf-formula ...

Example:

$$\phi = (x_1 \vee x_1 \vee \boxed{x_2}) \wedge (\boxed{\bar{x}_1} \vee \bar{x}_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee \boxed{x_2})$$

- ... to a graph containing a clique:

- Each clause maps to a group of 3 nodes
- Connect all nodes except:
- Contradictory nodes

Don't forget iff

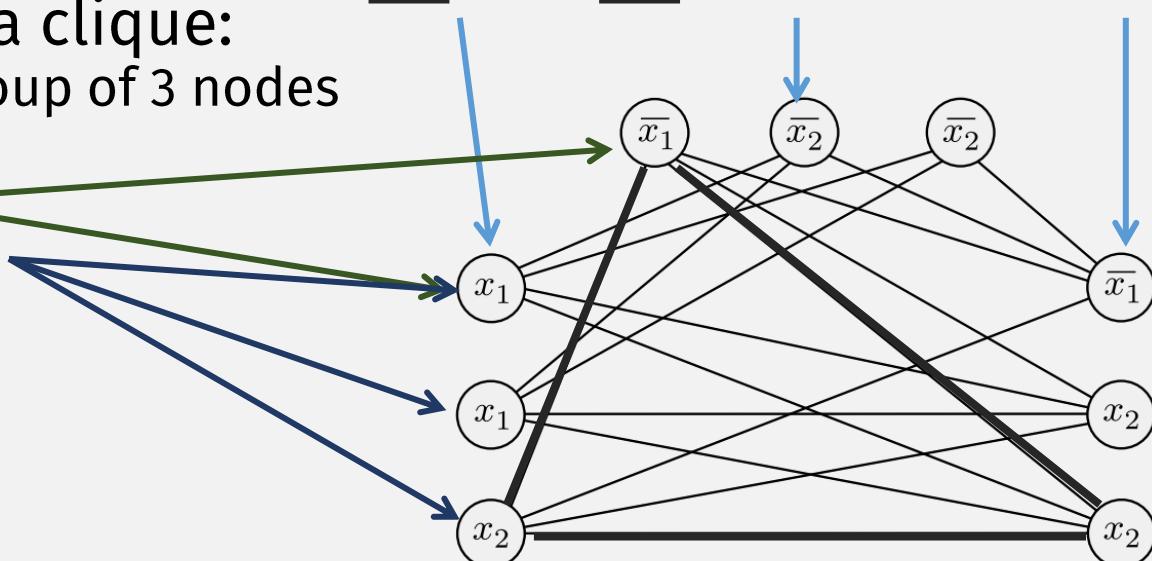
Nodes in the same group

$\Rightarrow$  If  $\phi \in 3SAT$

- Then each clause has a TRUE literal
  - Those are nodes in the clique!
  - E.g.,  $x_1 = 0, x_2 = 1$

$\Leftarrow$  If  $\phi \notin 3SAT$

- For any assignment, some clause must have a contradiction with another clause
- Then in the graph, some clause's group of nodes won't be connected to another group, preventing the clique



Runs in **poly time**:

- # literals = # nodes
- # edges poly in # nodes

$O(n)$

$O(n^2)$

## THEOREM

---

Using: If  $B$  is NP-complete and  $B \leq_P C$  for  $C$  in NP, then  $C$  is NP-complete.

3 steps to prove a language is NP-complete:

1. Show  $C$  is in NP
2. Choose  $B$ , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from  $B$  to  $C$

Example:

Let  $C = \cancel{3SAT} \text{CLIQUE}$ , to prove  $\cancel{3SAT} \text{CLIQUE}$  is NP-Complete:

- 1. Show  $\cancel{3SAT} \text{CLIQUE}$  is in NP
- 2. Choose  $B$ , the NP-complete problem to reduce from:  $\cancel{SAT} \cancel{3SAT}$
- 3. Show a poly time mapping reduction from  $3SAT$  to  $\cancel{3SAT} \text{CLIQUE}$

# NP-Complete problems, so far

- $SAT = \{\langle\phi\rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$  (Cook-Levin Theorem)
- $3SAT = \{\langle\phi\rangle \mid \phi \text{ is a satisfiable 3cnf-formula}\}$  (reduced  $SAT$  to  $3SAT$ )
- $CLIQUE = \{\langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique}\}$  (reduced  $3SAT$  to  $CLIQUE$ )

**Each NP-complete problem we prove makes it easier to prove the next one!**

# **Check-in Quiz 12/13**

On gradescope