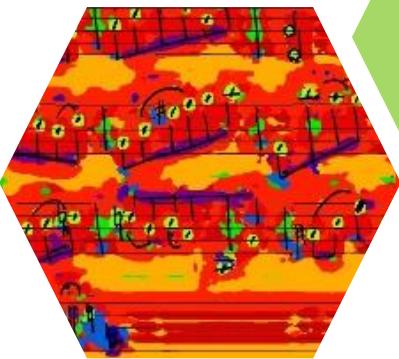


From Loss to Love: Lessons Learned in Deep Learning Research

Prof. Dr. Thilo
Stadelmann
**ZHAW School
of Engineering**



Deep learning has matured considerably in recent years. This talk explores current results from applied deep learning research. Shown examples include object detection, industrial quality control, predictive maintenance, document analysis and speech processing. We report on their impact on daily work by formulating specific lessons learned and thereby connect the dots from hands-on development work (loss) to societal benefit (love).

Heerbrugg
Multimediaraum
09:00am – 11:00am
May 23, 2019



From Loss to Love: Lessons Learned in Deep Learning Research

Hexagon Technology Forum

Agenda

- | • | Topic | Speaker | Duration |
|---|--|------------------|----------|
| • | Welcome | Pascal Jordil | 5 min |
| • | A brief Intro to AI, ML & DL | Bernd Reimann | 10 min |
| • | From Loss to Love: Lessons Learned in Deep Learning Research | Thilo Stadelmann | 75 min |
| • | AI R&D within Hexagon | Bernd Reimann | 10 min |
| • | Open Discussion | all | 20 min |



From Loss to Love: Lessons Learned in Deep Learning Research

Hexagon Technology Forum, CH-Heerbrugg, May 23, 2019

Thilo Stadelmann



datalab
www.zhaw.ch/datalab



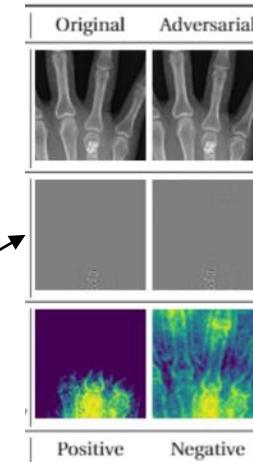
About us

ML @ Information Engineering Group, ZHAW InIT

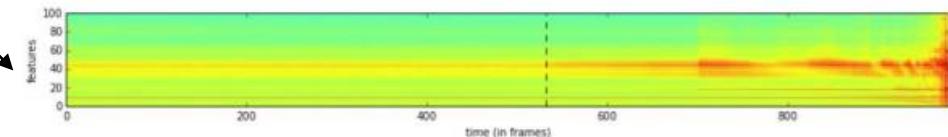


Machine learning-based Pattern Recognition

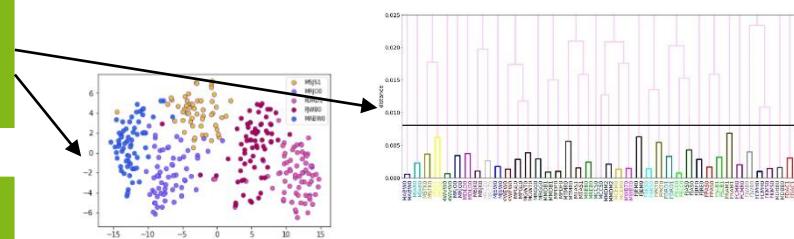
Robust Deep Learning



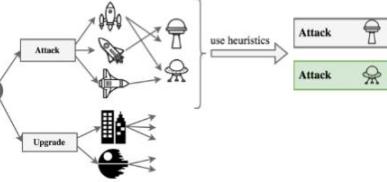
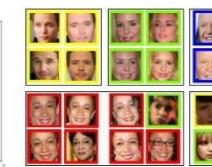
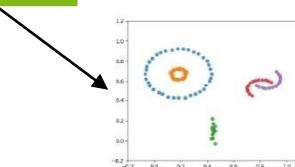
Voice Recognition



Document Analysis



Learning to Learn & Control



Why deep learning?



arXiv monthly submission rates



Forbes Billionaires Innovation Leadership Money Consumer Industry Lifestyle

GPU TECHNOLOGY CONFERENCE EUROPE / 7-11 OKTOBER, 2018 DER WICHTIGSTE EVENT ZU KUNSTLICHER INTELLIGENZ Sparen Sie 20% mit Code CMOSZM

25,677 views | Aug 20, 2018, 12:11am

10 Amazing Examples Of How Deep Learning AI Is Used In Practice?

Bernard Marr: Contributor ⓘ Enterprise & Cloud

You may have heard about deep learning and felt like it was an area of data science that is incredibly intimidating. How could you possibly get machines to learn like humans? And, an even scarier notion for some, why would we want machines to exhibit human-like behavior? Here, we look at 10 examples of how deep learning is used in practice that will help you visualize the potential.

“The growth of deep-learning models is expected to accelerate and create even more innovative applications in the next few years.”

Why deep learning?



arXiv monthly submission rates



Forbes

Billionaires | Innovation | Leadership | Money | Consumer | Industry | Lifestyle

GPU TECHNOLOGY CONFERENCE

EUROPE / 5-11 OKTOBER, 2018
DER WICHTIGSTE EVENT ZU KÜNSTLICHER INTELLIGENZ
Sparen Sie 20% mit Code CMOSZM

25,677 views | Aug 20, 2018, 12:11am

10 Amazing Examples Of How Deep Learning AI Is Used In Practice?

Bernard Marr Contributor Enterprise & Cloud

McKinsey Global Institute

Applying artificial intelligence for social good

November 2018 | Discussion Paper

By Michael Chui, Martin Harrysson, James Manyika, Roger Roberts, Rita Chung, Pieter Nel, and Ashley van Heteren



AI is not a silver bullet, but it could help tackle some of the world's most challenging social problems.

Idea: Add depth to learn features automatically

Classical image processing

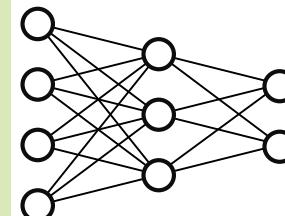


Feature extraction
(SIFT, SURF, LBP, HOG, etc.)

(0.2, 0.4, ...)

Classification
(SVM, neural network, etc.)

(0.4, 0.3, ...)



Container ship

Tiger

...

Idea: Add depth to learn features automatically

Classical image processing

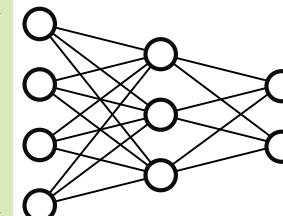


Feature extraction
(SIFT, SURF, LBP, HOG, etc.)

(0.2, 0.4, ...)

(0.4, 0.3, ...)

Classification
(SVM, neural network, etc.)



Container ship

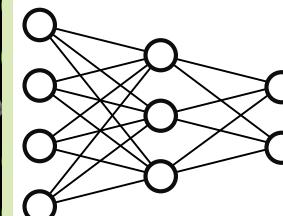
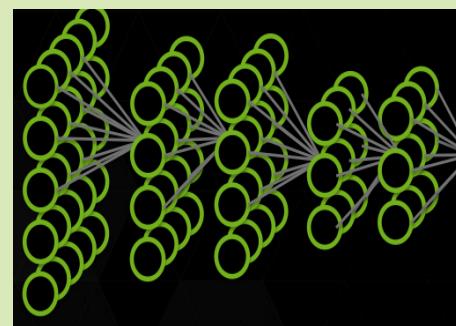
Tiger

...

Using Convolutional Neural Networks (CNNs)



Takes raw pixels in, learns features automatically!



Container ship

Tiger

...

Idea: Add depth to learn features automatically

Classical image processing



Feature extraction
(SIFT, SURF, LBP, HOG, etc.)

(0.2, 0.4, ...)

Classification
(SVM, neural network, etc.)



Container ship

Tiger



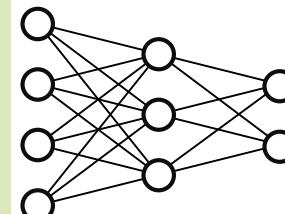
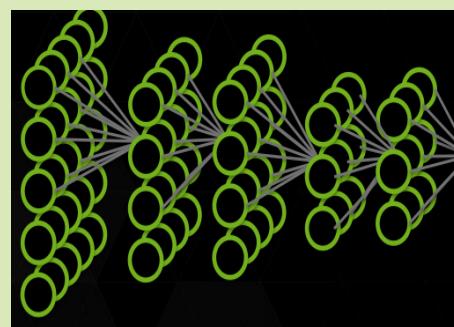
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**Automation of complex processes
based on (high-dimensional) sensor input**

Using Convolutional
Neural Networks
(CNNs)



Takes raw pixels in, learns
features automatically!

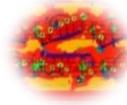


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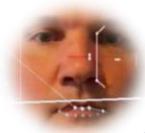
Tiger

...

Agenda



1. Industrial quality control

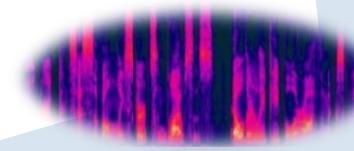


2. Symbol
detection

3. Face
matching



4. Condition
monitoring



5. Speaker
clustering



6. Lessons
Learned

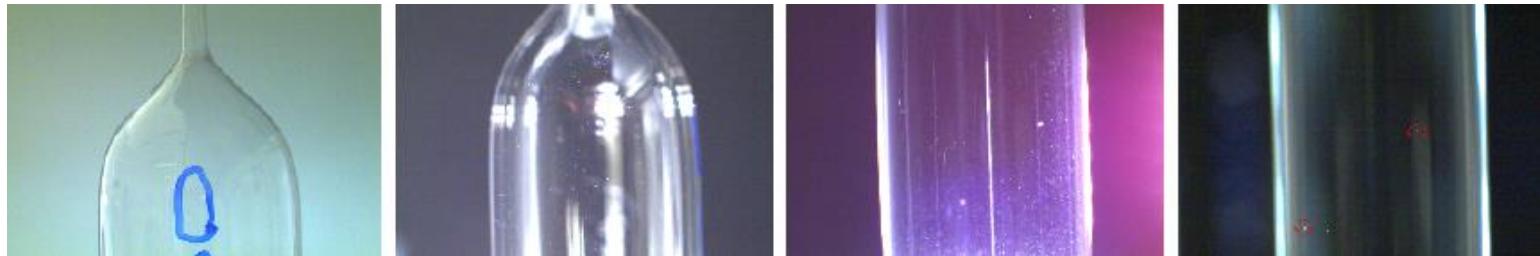


1. Industrial quality control



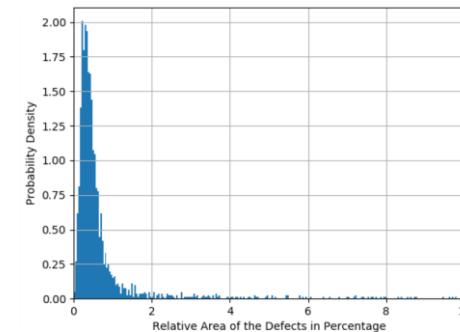
Task

- Reliably **sort out faulty balloon catheters** in image-based production quality control



Challenges

- Non-natural image source, class **imbalance**, optical conditions, **variation** in defect size & shape



Stadelmann, Amirian, Arabaci, Arnold, Duivesteijn, Elezi, Geiger, Lörwald, Meier, Rombach & Tuggener (2018). «Deep Learning in the Wild». ANNPR'2018.

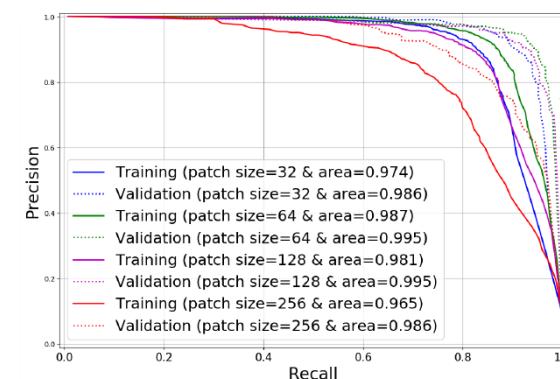
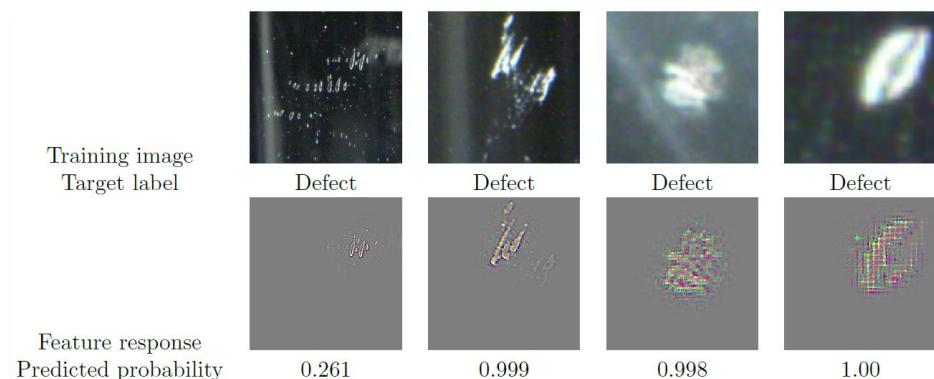
1. Industrial quality control – baseline results

Ingredients

- Weighted loss
- Defect cropping
- Careful customization



Interim results



1. Industrial quality control – recent results

- Human performance isn't flawless
- Tailoring pays off

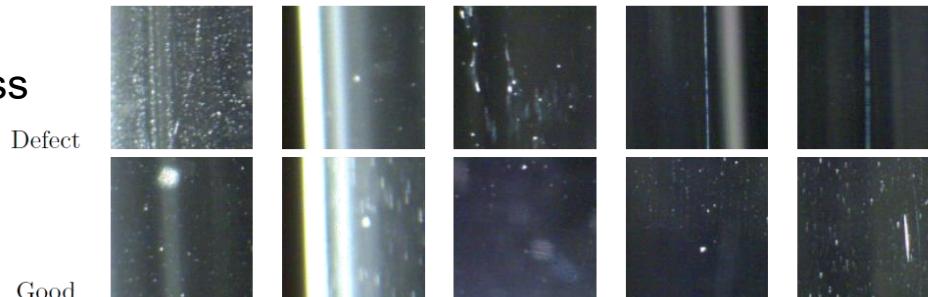
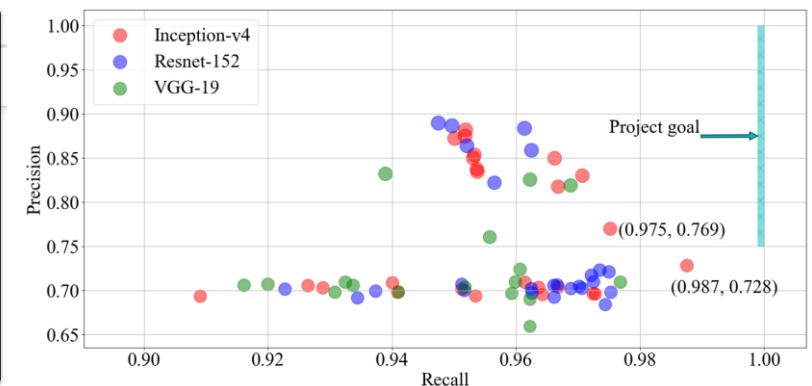


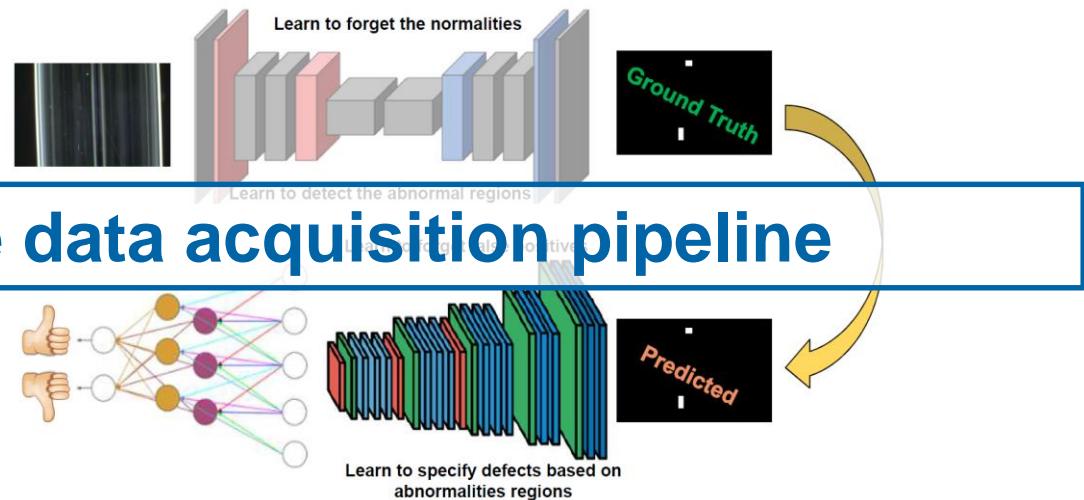
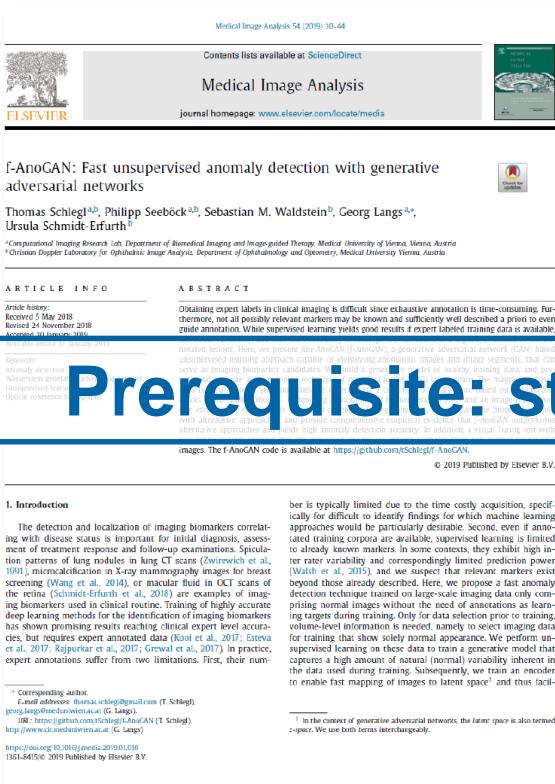
Figure 2: Samples of failure cases in classification. The shown **defect** samples in the table are **not recognized** as defects, and the **good** images are **misclassified** as defects.

| Name | Smoothed | Value | Step | Time | Relative |
|---|----------|--------|--------|----------------------|------------|
| Batch_0_QualitAI_VGG19_Full_Pretrained\train | 0.9996 | 0.9996 | 49.00k | Tue Jan 22, 02:32:13 | 8h 30m 56s |
| Batch_0_QualitAI_VGG19_Full_Pretrained\validation | 0.9776 | 0.9783 | 49.00k | Tue Jan 22, 02:32:24 | 8h 30m 56s |
| Batch_1_QualitAI_VGG19_Full_Random\train | 0.9841 | 0.9841 | 49.00k | Thu Jan 24, 19:28:02 | 10h 29m 2s |
| Batch_1_QualitAI_VGG19_Full_Random\validation | 0.9798 | 0.9798 | 49.00k | Thu Jan 24, 19:28:14 | 10h 29m 2s |
| QualitAI_VGG19_Half\train | 0.9827 | 0.9835 | 49.00k | Thu Jan 24, 13:01:47 | 4h 9m 12s |
| QualitAI_VGG19_Half\validation | 0.9792 | 0.9798 | 49.00k | Thu Jan 24, 13:01:54 | 4h 9m 11s |
| QualitAI_VGG19_Quarter\train | 0.9817 | 0.9823 | 49.00k | Thu Jan 24, 10:53:52 | 2h 17m 21s |
| QualitAI_VGG19_Quarter\validation | 0.9791 | 0.9806 | 49.00k | Thu Jan 24, 10:53:56 | 2h 17m 21s |



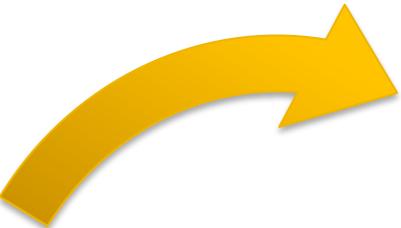
1. Industrial quality control – future work?

Approaches to overcome class imbalance and small training set sizes?



Prerequisite: stable data acquisition pipeline

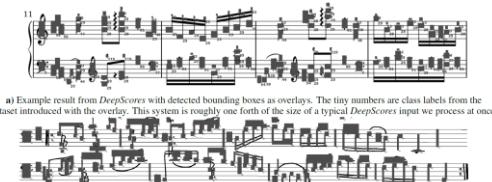
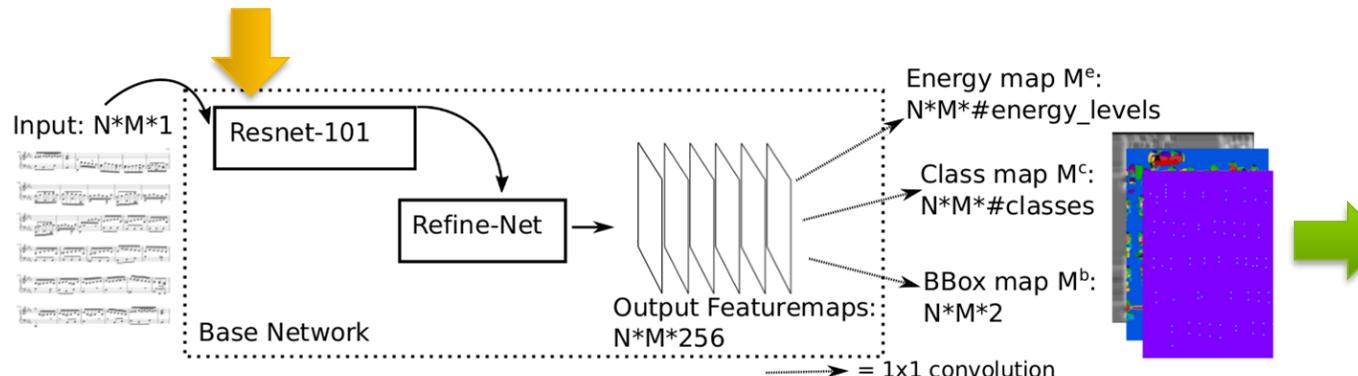
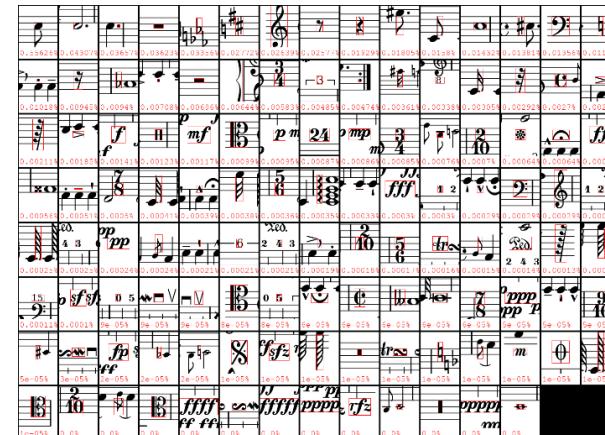
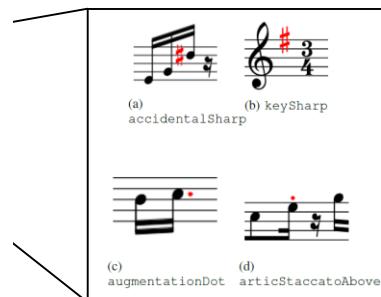
2. Symbol detection



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2. Symbol detection – challenges & solutions



a) Example result from DeepScores with detected bounding boxes as overlays. The tiny numbers are class labels from the dataset introduced with the overlay. This system is roughly one forth of the size of a typical DeepScores input we process at once.



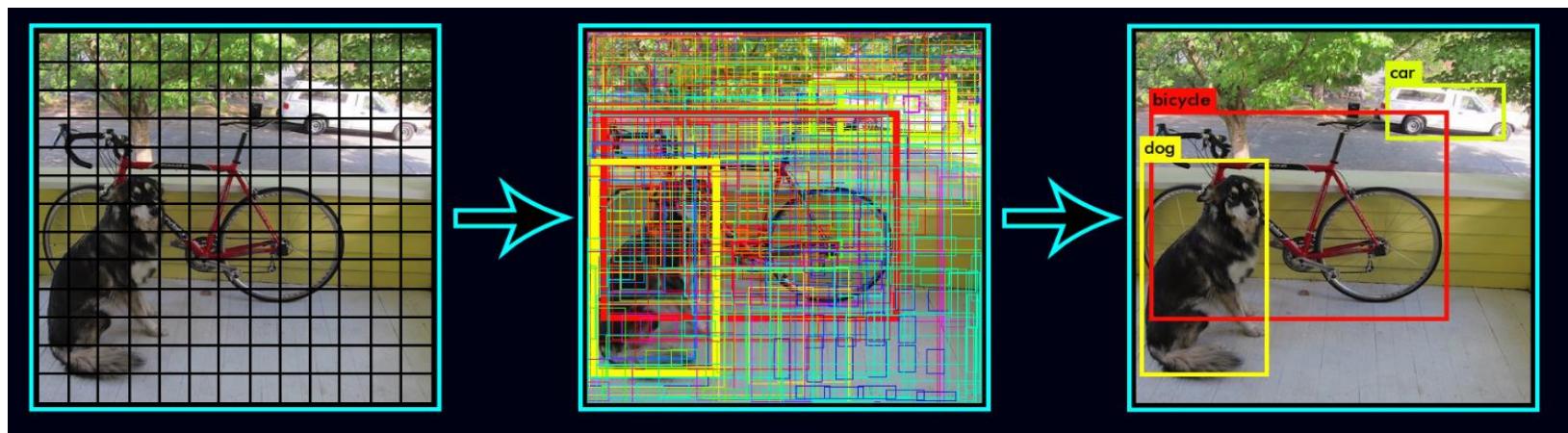
b) Example result from MuSCIMA++ with detected bounding boxes and class labels as overlays. This system is roughly one half of the size of a typical processed MuSCIMA++ input. The images are random picks amongst inputs with many symbols.

Tuggener, Elezi, Schmidhuber, Pelillo & Stadelmann (2018). «DeepScores – A Dataset for Segmentation, Detection and Classification of Tiny Objects». ICPR'2018.
Tuggener, Elezi, Schmidhuber & Stadelmann (2018). «Deep Watershed Detector for Music Object Recognition». ISMIR'2018.

2. Symbol detection – methodology

OMR vs state of the art object detectors

YOLO/SSD-type detectors



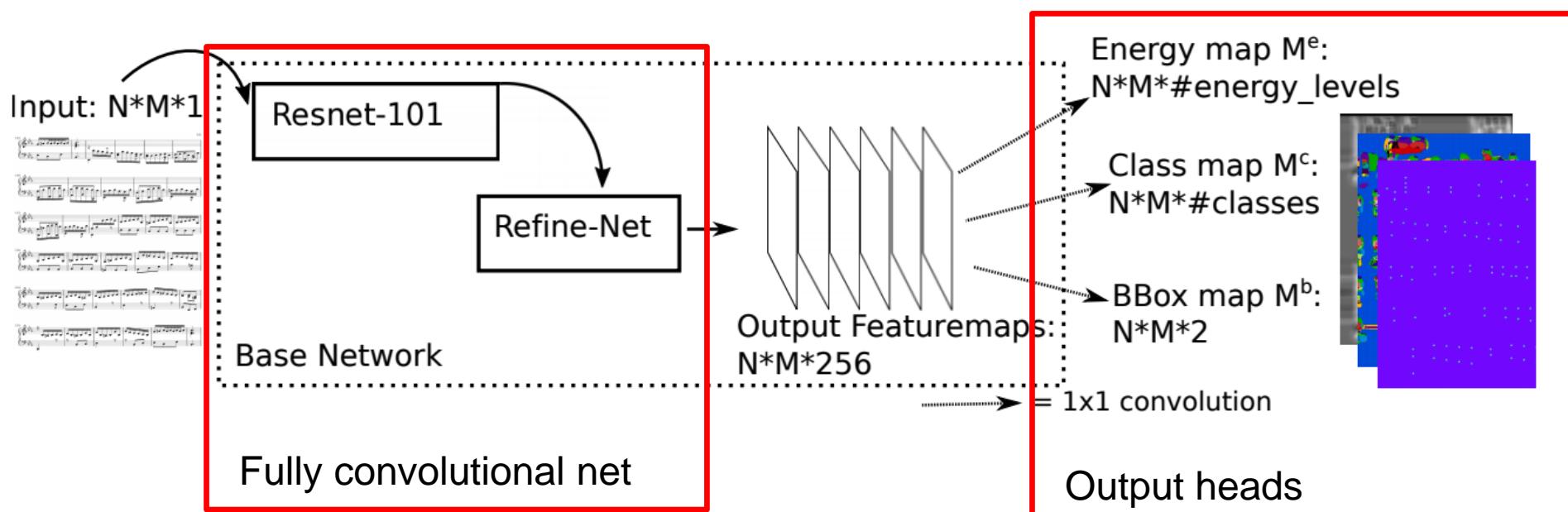
Source: <https://pjreddie.com/darknet/yolov2/> (11.09.2018)

R-CNN

- Two-step proposal and refinement scheme
- Very large amount of proposals at high resolution needed

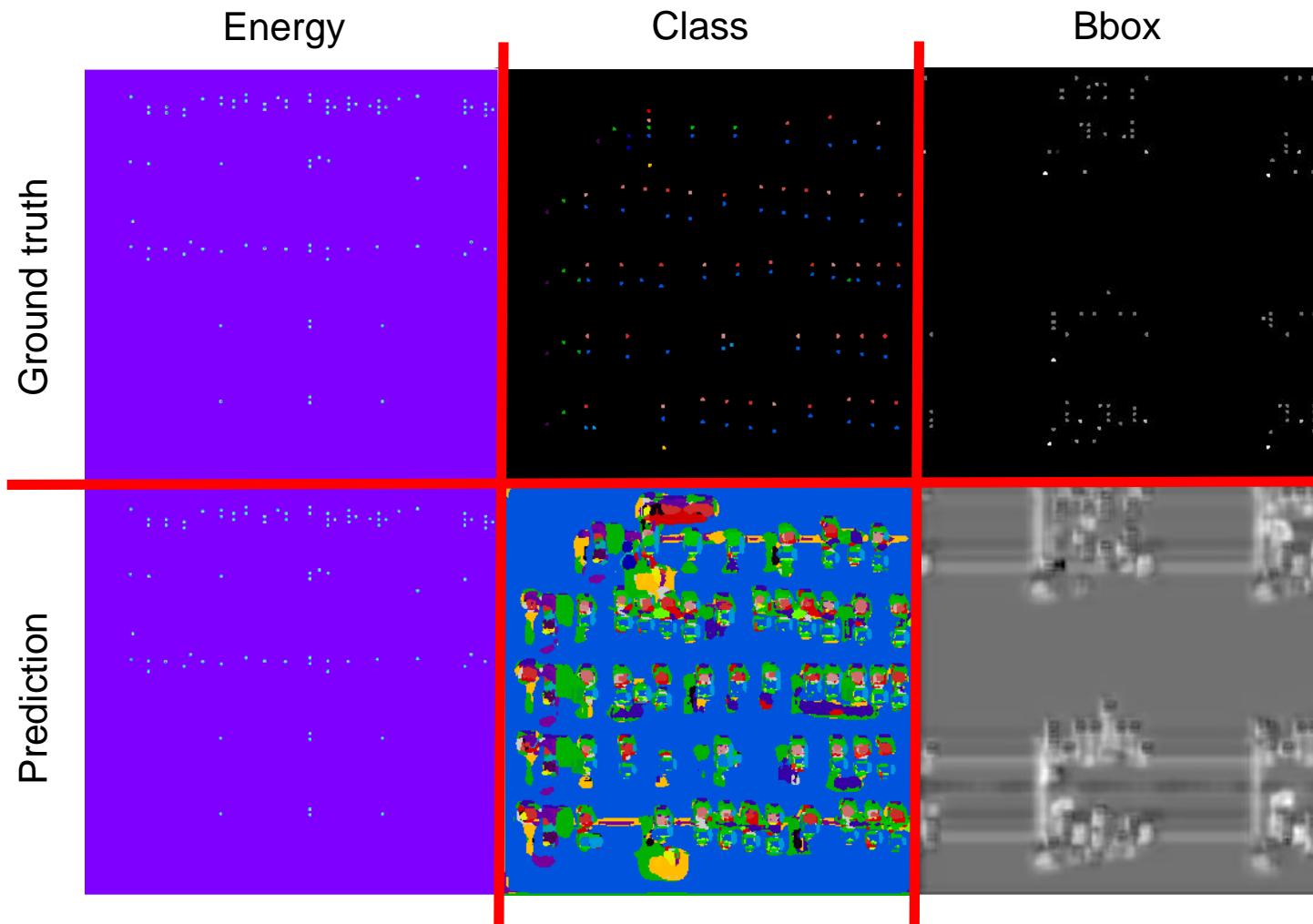
2. Symbol detection – methodology (contd.)

The deep watershed detector



2. Symbol detection – methodology (contd.)

Output heads of the deep watershed detector



2. Symbol detection – industrialization

Current results on **class imbalance** and **robustness** challenges

1. Added sophisticated **data augmentation** in every page's margins



2. Put additional effort (and compute) into hyperparameter **tuning** and **longer training**
3. Trained also on scanned (more **real-worldish**) scores

Sufficient condition: lots of tuning



- Improved our mAP from 16% (on purely synthetic data) to 73% on more challenging real-world data set (additionally, using Pacha et al.'s evaluation method as a 2nd benchmark: SotA from 24.8% to 47.5%)

Elezi, Tuggener, Pelillo & Stadelmann (2018). «DeepScores and Deep Watershed Detection: current state and open issues». WoRMS @ ISMIR'2018.
Pacha, Hajic, Calvo-Zaragoza (2018). «A Baseline for General Music Object Detection with Deep Learning». Appl. Sci. 2018, 8, 1488, MDPI.

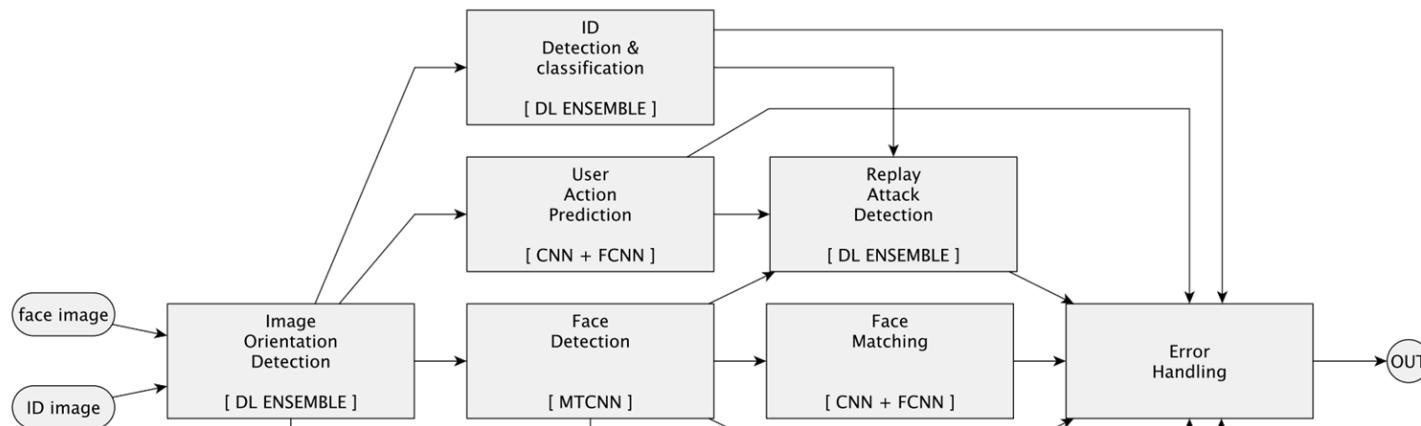
3. Face matching



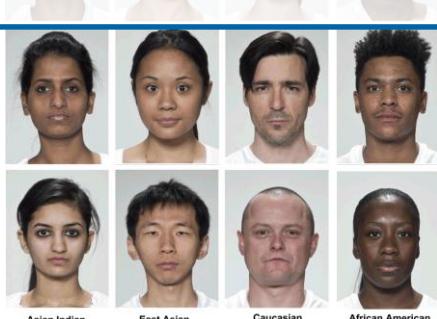
DEEPIMPACT

 Schweizerische Eidgenossenschaft
Confédération suisse
Confederazione Svizzera
Confederaziun svizra
Swiss Confederation
Innosuisse – Swiss Innovation Agency

3. Face matching – challenges & solutions



Beware: pretrain set (MS-Celeb-1M & VGGFace2) contains RFW



| Test set: RFW | Industrial prototype | SE-ResNet-50 from scratch | SE-ResNet-50 pretrained | SE-ResNet-50 pretrained-128 | SE-ResNet-50 pretrained-256 |
|---------------|----------------------|---------------------------|-------------------------|-----------------------------|-----------------------------|
| African | 73.63 | 74.43 | 79.85 | 80.20 | 76.20 |
| Asian | 78.77 | 79.48 | 83.44 | 83.41 | 80.13 |
| Caucasian | 87.99 | 85.61 | 88.78 | 89.76 | 88.77 |
| Indian | 84.16 | 82.49 | 85.51 | 85.97 | 83.44 |
| all | 80.54 | 79.80 | 83.82 | 84.35 | 81.56 |

Stadelmann, Amirian, Arabaci, Arnold, Duivesteijn, Elezi, Geiger, Lörwald, Meier, Rombach & Tuggener (2018). «Deep Learning in the Wild». ANNPR'2018.
Wang, Deng, Hu, Peng, Tao, & Huang (2018). «Racial Faces in-the-Wild: Reducing Racial Bias by Deep Unsupervised Domain Adaptation». arXiv:1812.00194.
Hu, Shen & Sun (2018). «Squeeze-and-Excitation Networks». CVPR'2018.

4. Data-driven condition monitoring

Situation: Maintaining big (rotating) machinery is expensive, defect is more expensive

Goal: Schedule maintenance shortly before defect is expected, not merely regularly

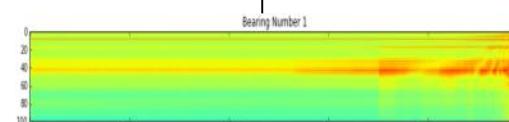
Challenge: Develop an approach that adapts to each new machine automatically

Solution: Use machine learning approaches for **anomaly detection** to learn the normal state of each machine and deviations of it purely from observed sensor signals; the approach combines classic and industry-proven features with e.g. deep learning auto-encoders

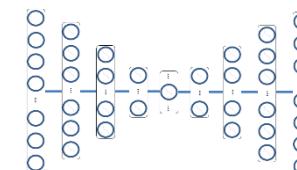
vibration sensors



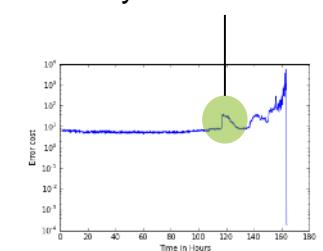
feature extraction



e.g., RNN autoencoder



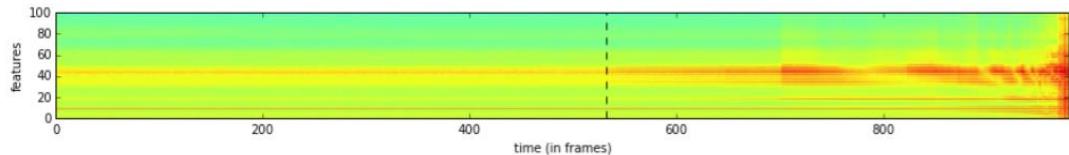
early detection of fault



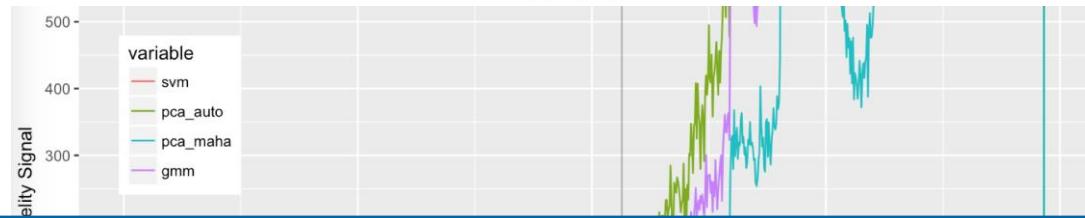
Stadelmann, Tolkachev, Sick, Stampfli & Dürr (2019): «*Beyond ImageNet—Deep Learning in Industrial Practice*». In: Braschler et al. (Ed.), «*Appl. Dat. Sci.*», Springer.

4. Data-driven condition monitoring – results

Signal:

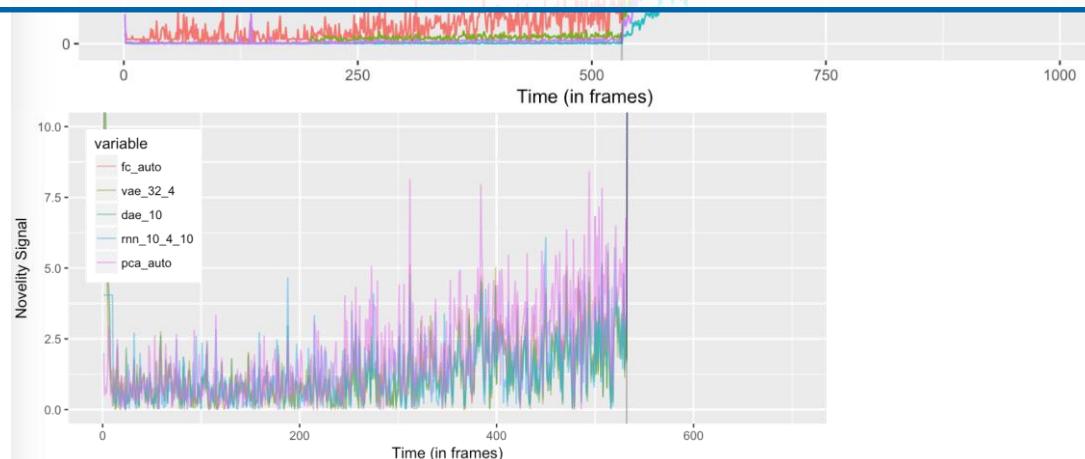


Shallow learning methods:



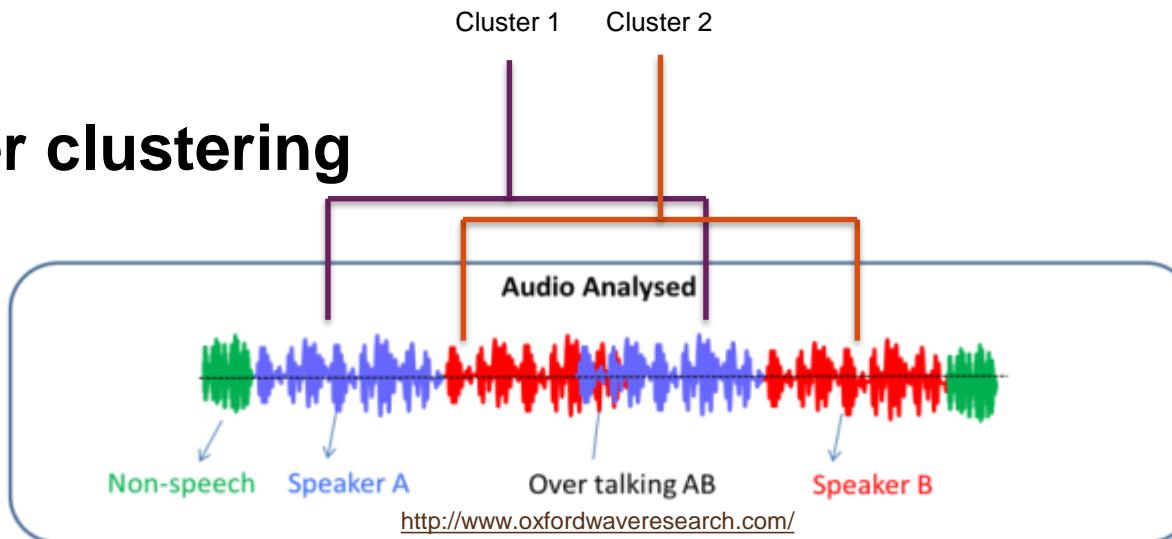
Deep learning is no silver bullet

Deep learning methods:



→ DL and standard methods detect the defect time; DL show **less novelty** where there is **still no defect**

5. Speaker clustering



For the 630 training utterances, GMMs with 32 mixtures are built a priori, then an identification experiment is run for the 630 test utterances. It yields a satisfactory 0.5% closed set identification error.

[34]. Evaluations typically concentrate on data sets built from broadcast news/shows and meeting recordings, where diarization error rates ranging from 8% to 24% are reported [28][34][45]. These results are confirmed by more recent

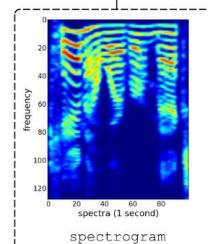
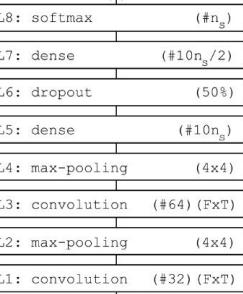
The hypothesis of this paper is: the techniques originally developed for speaker verification and identification are not suitable for speaker clustering, taking into account the escalated difficulty of the latter task. However, the processing chain for speaker clustering is quite large – there are many potential areas for improvement. The question is: *where* should improvements be made to improve the *final* result?

The interpretation of our results has shown that it is the stage of modeling that bears the highest potential: the inclusion of temporal context information among feature vectors is what is crucially missing there. Furthermore, the inclusion

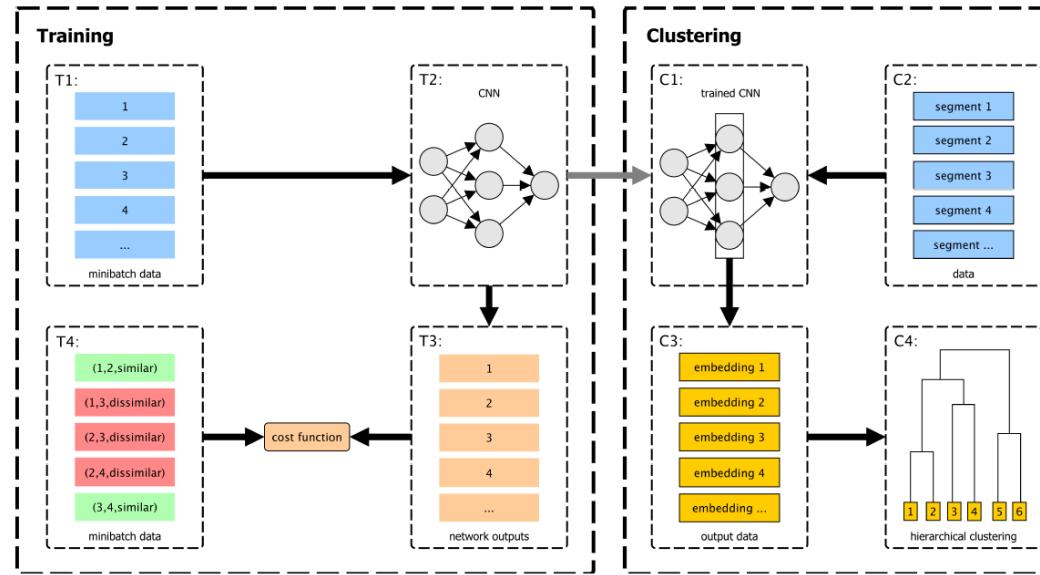
context vector. This corresponds to a syllable length of 130 ms and is found to best capture speaker specific sounds in informal listening experiments over a range of 32–496 ms (in intervals of 16 ms). Our context vector step is one orig-

5. Speaker clustering – exploiting time information

CNN (MLSP'16)
speaker labels

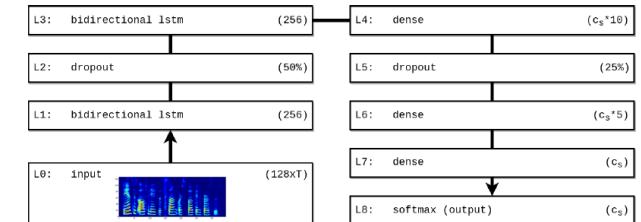


CNN & clustering-loss (MLSP'17)



| Method | MR | MR (legacy) |
|---------------------------|--|---------------------------|
| RNN /w PKLD | 2.19% ($\frac{1.25\%+2.5\%+1.25\%+3.75\%}{4}$) | 4.38% (average of 4 runs) |
| CNN /w PKLD [24] | - | 5% |
| CNN /w cross entropy [23] | - | 5% |
| ν -SVM [40] | 6.25% | - |
| GMM/MFCC [40] | 12.5% | - |

RNN & clustering-loss (ANNPR'18)



Lukic, Vogt, Dürr & Stadelmann (2016). «Speaker Identification and Clustering using Convolutional Neural Networks». MLSP'2016.

Lukic, Vogt, Dürr & Stadelmann (2017). «Learning Embeddings for Speaker Clustering based on Voice Equality». MLSP'2017.

Stadelmann, Glinski-Haefeli, Gerber & Dürr (2018). «Capturing Suprasegmental Features of a Voice with RNNs for Improved Speaker Clustering». ANNPR'2018.

5. Speaker clustering – methodology

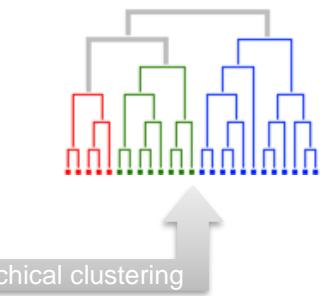
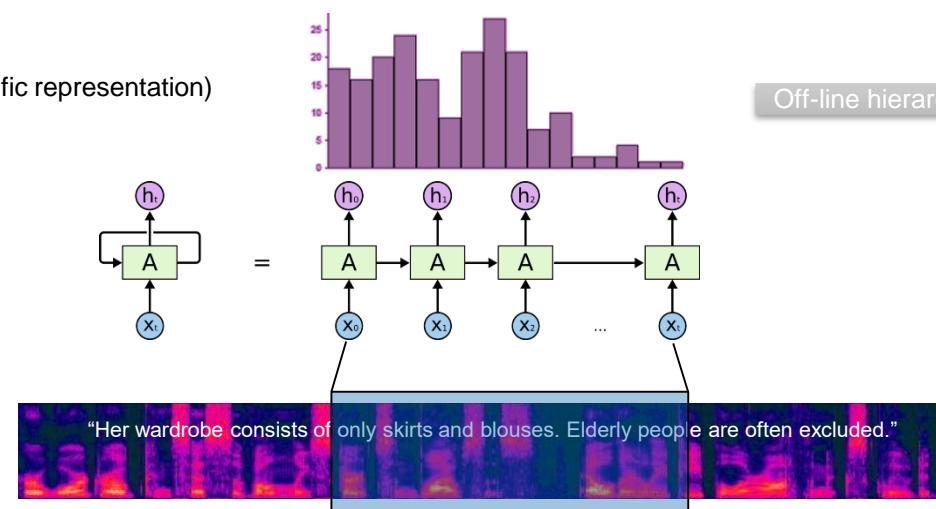
Idea

- **Leverage** on recent success of **deep learning** in audio processing
- Use **RNN** for its known **sequence learning** capabilities
- Extract speaker **embeddings** for new utterance from trained RNN

Output: Embedding (speaker-specific representation)

Model: Deep recurrent neural net

Input: Audio snippet

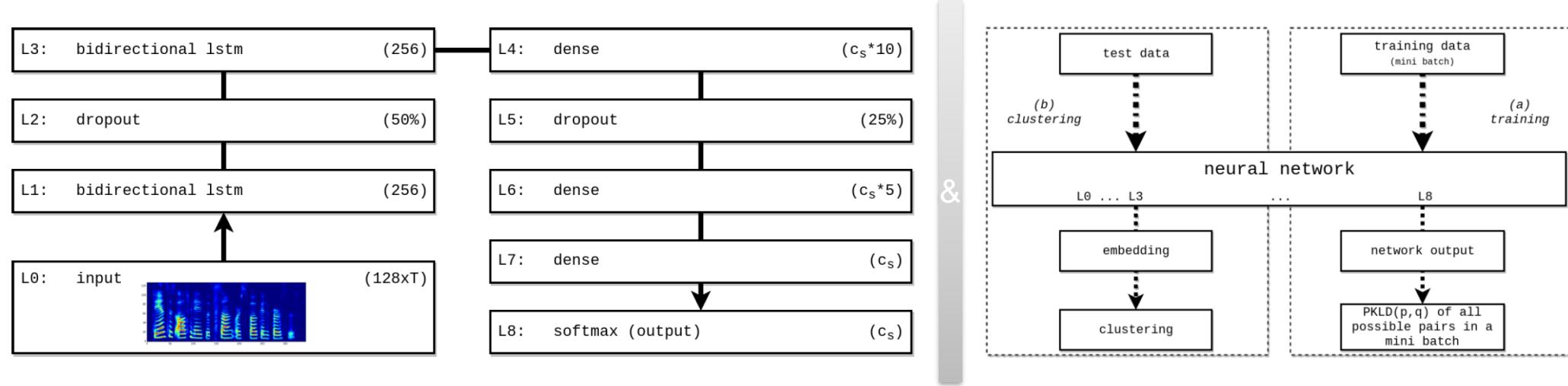


Off-line hierarchical clustering

Challenges

- **RNNs** known to be **hard to train**
- Additionally: **no natural training target** → need surrogate task with hopefully helpful loss

5. Speaker clustering – methodology (contd.)



Learning target

- **L_{xx}** to output a **distribution** (c_s = number of speakers in training set) that is similar for samples of the same speaker, dissimilar for different speakers

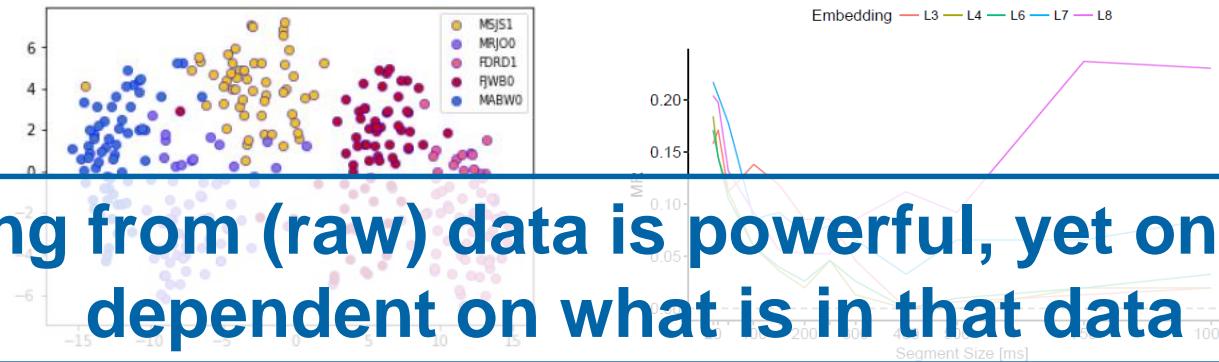
Loss

- For all pairs (p, q) of distributions in a mini batch:
 - **Pairwise Kullback-Leibler** distance between **same-speaker** pairs:
 - **Hinge** loss (with hyperparameter *margin*) between **different-speaker** pairs:
 - (final loss gets symmetrized)

$$\text{KL}(\mathbf{p} \parallel \mathbf{q}) = \sum_i^{c_s} p_i \log \frac{p_i}{q_i}$$

$$\text{HL}(\mathbf{p} \parallel \mathbf{q}) = \max(0, \text{margin} - \text{KL}(\mathbf{p} \parallel \mathbf{q}))$$

5. Speaker clustering – learnings & future work



Learning from (raw) data is powerful, yet one is fully dependent on what is in that data

«Pure» voice modeling seems largely solved

- RNN **embeddings work well** (see t-SNE plot of single segments)
- RNN model robustly exhibits *the predicted «sweet spot» for the used time information*
- Speaker clustering on clean & reasonably long input works **an order of magnitude better** (as predicted)
- Additionally, using a smarter clustering algorithm on top of embeddings makes **clustering on TIMIT as good as identification** (see ICPR'18 paper on dominant sets)

Future work

- Make models robust on **real-worldish data** (noise and more speakers/segments)
- Exploit findings for robust reliable **speaker diarization**
- **Learn** embeddings and the clustering algorithm **end to end**

Hibray, Vascon, Stadelmann & Pelillo (2018). «Speaker Clustering Using Dominant Sets». ICPR'2018.

Meier, Elezi, Amirian, Dürr & Stadelmann (2018). «Learning Neural Models for End-to-End Clustering». ANNPR'2018.

6. Lessons learned

Data is key

- Many real-world projects miss the required **quantity & quality** of data
→ even though «big data» is not needed
- **Class imbalance** needs careful dealing
→ special loss, resampling (also in unorthodox ways)
- **Unsupervised** methods need to be used creatively
- Users & label providers need to be **trained**

Prerequisite: stable data acquisition pipeline

Learning from (raw) data is powerful, yet one is fully dependent on what is in that data

Beware: pretrain set (MS-Celeb-1M & VGGFace2) contains RFW

Robustness is important

- **Training processes** can be tricky
→ give hints via a unique loss, proper preprocessing and pretraining

Sufficient condition: lots of tuning

Deep learning is no silver bullet

6. Lessons learned (contd.)

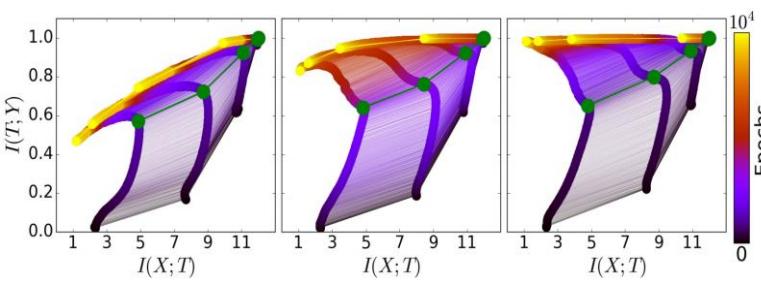
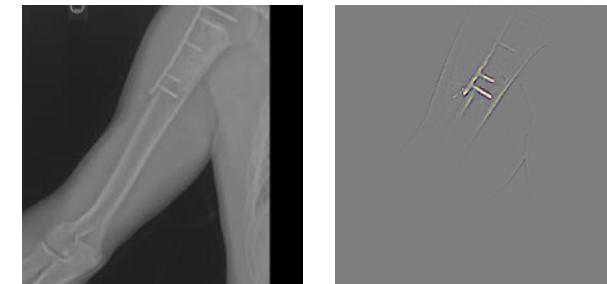
Interpretability is required and possible

- Helps the developer in «debugging», needed by the user to trust
→ visualizations of learned features, training process, learning curves etc. should be «always on»

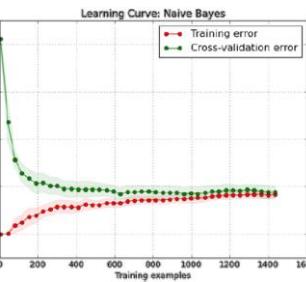
negative X-ray



positive X-ray



DNN training on the Information Plane



a learning curve



feature visualization

Stadelmann, Amirian, Arabaci, Arnold, Duivesteijn, Elezi, Geiger, Lörwald, Meier, Rombach & Tuggener (2018). «Deep Learning in the Wild». ANNPR’2018.

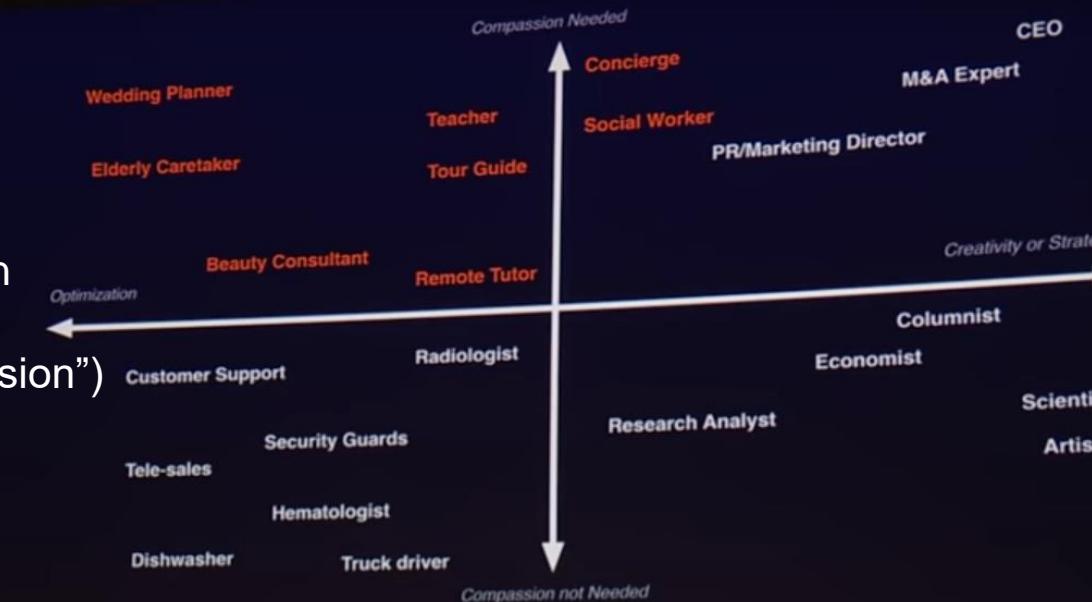
Schwartz-Ziv & Tishby (2017). «Opening the Black Box of Deep Neural Networks via Information».

<https://distill.pub/2017/feature-visualization/>, <https://stanfordmlgroup.github.io/competitions/mura/>

6. Lessons learned – the greater good

The vision of Kai-Fu Lee, venture capitalist & scientist

- AI systems can take over **routine tasks**...
- ...so that **humans** can follow their calling:
love ("jobs of compassion")



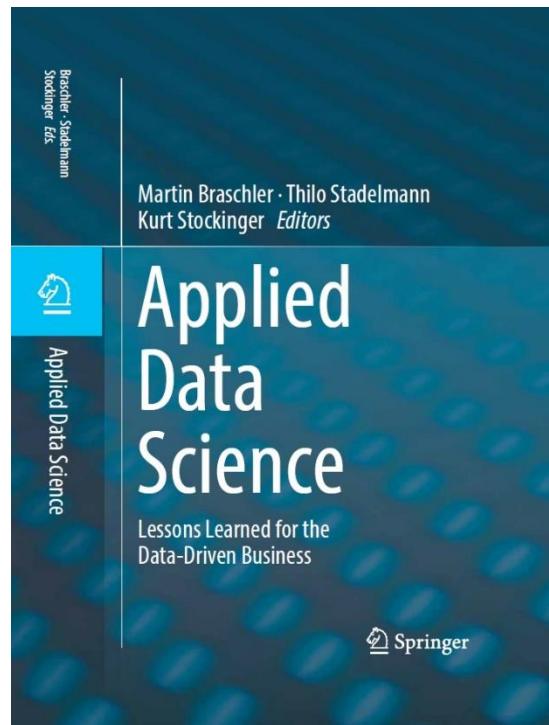
TED

Kai-Fu Lee. "How AI can save our humanity". TED Talk, available online: <https://youtu.be/ajGgd9Ld-Wc>

Conclusions



- Deep learning **is applied** and deployed in «normal» businesses (non-AI, SME)
- **Data is key** (effort for acquisition and influence on results usually underestimated)
- DL training for new use cases **can be tricky** (→ thorough experimentation & tuning)
- AI's **challenge** is not so much **how we deal** with technology – but **with one another**



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➔ Happy to answer questions & requests.

