

Smart contract security audit report





Audit Number: 202104281601

Smart Contract Name:

SteakBankImpl

Smart Contract Link:

https://github.com/steakbank finance/steakbank-contract/blob/master/contracts/SteakBank Impl.sol

Start Commit:

f66249215ca36c9af961c5933ce8ed9fddb8c936

End Commit:

254e58fedc90afbae421dc5e2ac1bf3ac1d7c075

Start Date: 2021.04.26

Completion Date: 2021.04.28

Overall Result: Pass

Audit Team: Beosin (Chengdu LianAn) Technology Co. Ltd.

Audit Categories and Results:

No.	Categories	Subitems	Results
1	Coding Conventions	Compiler Version Security	Pass
		Deprecated Items	Pass
		Redundant Code	Pass
		SafeMath Features	Pass
		require/assert Usage	Pass
		Gas Consumption	Pass
		Visibility Specifiers	Pass
		Fallback Usage	Pass
2	General Vulnerability	Integer Overflow/Underflow	Pass
		Reentrancy	Pass
		Pseudo-random Number Generator (PRNG)	Pass
		Transaction-Ordering Dependence	Pass
		DoS (Denial of Service)	Pass



		Access Control of Owner	Pass
		Low-level Function (call/delegatecall) Security	Pass
		Returned Value Security	Pass
		tx.origin Usage	Pass
	/ _A X ₋	Replay Attack	Pass
	(0.0.0.	Overriding Variables	Pass
3	Business Security	Business Logics	Pass
		Business Implementations	Pass

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Audit Results Explained:

Beosin (Chengdu LianAn) Technology has used several methods including Formal Verification, Static Analysis, Typical Case Testing and Manual Review to audit three major aspects of smart contract SteakBankImpl, including Coding Standards, Security, and Business Logic. The SteakBankImpl contract passed all audit items. The overall result is Pass. The smart contract is able to function properly.

1. Coding Conventions

Check the code style that does not conform to Solidity code style.



1.1 Compiler Version Security

• Description: Check whether the code implementation of current contract contains the exposed solidity compiler bug.

• Result: Pass

1.2 Deprecated Items

• Description: Check whether the current contract has the deprecated items.

• Result: Pass

1.3 Redundant Code

• Description: Check whether the contract code has redundant codes.

• Result: Pass

1.4 SafeMath Features

• Description: Check whether the SafeMath has been used. Or prevents the integer overflow/underflow in mathematical operation.

• Result: Pass

1.5 require/assert Usage

• Description: Check the use reasonability of 'require' and 'assert' in the contract.

Result: Pass

1.6 Gas Consumption

• Description: Check whether the gas consumption exceeds the block gas limitation.

• Result: Pass

1.7 Visibility Specifiers

• Description: Check whether the visibility conforms to design requirement.

• Result: Pass

1.8 Fallback Usage

• Description: Check whether the Fallback function has been used correctly in the current contract.

• Result: Pass

2. General Vulnerability

Check whether the general vulnerabilities exist in the contract.

2.1 Integer Overflow/Underflow

• Description: Check whether there is an integer overflow/underflow in the contract and the calculation result is abnormal.

• Result: Pass

2.2 Reentrancy

• Description: An issue when code can call back into your contract and change state, such as withdrawing ETH.

• Result: Pass

2.3 Pseudo-random Number Generator (PRNG)

• Description: Whether the results of random numbers can be predicted.



• Result: Pass

2.4 Transaction-Ordering Dependence

• Description: Whether the final state of the contract depends on the order of the transactions.

• Result: Pass

2.5 DoS (Denial of Service)

• Description: Whether exist DoS attack in the contract which is vulnerable because of unexpected reason.

• Result: Pass

2.6 Access Control of Owner

• Description: Whether the owner has excessive permissions, such as malicious issue, modifying the balance of others.

• Result: Pass

2.7 Low-level Function (call/delegatecall) Security

• Description: Check whether the usage of low-level functions like call/delegatecall have vulnerabilities.

• Result: Pass

2.8 Returned Value Security

• Description: Check whether the function checks the return value and responds to it accordingly.

• Result: Pass

2.9 tx.origin Usage

Description: Check the use secure risk of 'tx.origin' in the contract.

• Result: Pass

2.10 Replay Attack

• Description: Check whether the implement possibility of Replay Attack exists in the contract.

Result: Pass

2.11 Overriding Variables

• Description: Check whether the variables have been overridden and lead to wrong code execution.

Result: Pass

3. Business Security

3.1 Business analysis of Contract SteakBankImpl

(1) stake function

• Description: The *stake* method implements the function of users staking BNB assets, and users can initiate calling this function to send BNB to the contract to obtain IBNB. The actual amount of the user will remove the fraction. The BNB sent by the user will be sent to the address of the project party on another chain through a cross-chain contract. The investment management is carried out by the project party.



```
,ckchain secl
                                             uint256 miniRelayFee = ITokenHub(TOKENHUB_ADDR).getMiniRelayFee();
                                             require(msg.value == amount.add(miniRelayFee), "msg.value must equal to amount + miniRelayFee");
require(amount%1e10==0 && amount>=MINIMUM_STAKE_AMOUNT, "stake amount must be N * 1e10 and more than 1:BNB");
                                             uint256 stakeFee = amount.mul(stakeFeeMolecular).div(stakeFeeDenominator);
                                             communityTaxVault.transfer(stakeFee);
uint256 stakeAmount = amount.sub(stakeFee);
                                             lbnbMarketCapacityCountByBNB = lbnbMarketCapacityCountByBNB.add(stakeAmount);
uint256 lbnbAmount = stakeAmount.mul(EXCHANGE_RATE_PRECISION).div(lbnbToBNBExchangeRate);
                                             uint256 stakeAmountDust = stakeAmount.mod(1e10):
                                              if (stakeAmountDust != 0) {
                                                   unstakeVault.transfer(stakeAmountDust);
stakeAmount = stakeAmount.sub(stakeAmountDust);
                                              ITokenHub(TOKENHUB_ADDR).transferOut{value:miniRelayFee.add(stakeAmount)}(ZERO_ADDR, bcStakingTSS, stakeAmount, uint64(block.timestamp + 3600));
                                             IMintBurnToken(LBNB).mintTo(msg.sender, lbnbAmount);
emit LogStake(msg.sender, lbnbAmount, stakeAmount);
```

Figure 1 source code of stake

- Safe suggestion: User assets are stored in an address, if the private key is lost, it will result in asset loss.
- Fixed result: The project party will use the TSS management address to ensure the security of the private key.
 - Result: Pass
- unstake function
- Description: The *unstake* method implements the function of user settlement and profit. The user can call the unstake function to destroy the IBNB to obtain an Unstake lock-up information, which can be used to exchange BNB. The specific exchange ratio is calculated according to the exchange ratio when unstake is called.

```
function unstake(uint256 amount) nonReentrant mustInPeriod(NORMAL_PERIOD) notContract whenNotPaused external returns (bool) {
   require(amount>=MINIMUM_UNSTAKE_AMOUNT, "unstake amount must be more than 0.8:LBNB");
   uint256 unstakeFee = amount.mul(unstakeFeeMolecular).div(unstakeFeeDenominator);
   IERC20 (LBNB). safe Transfer From (msg. sender, community TaxVault, unstake Fee);\\
   uint256 unstakeAmount = amount.sub(unstakeFee);
   IERC20(LBNB).safeTransferFrom(msg.sender, address(this), unstakeAmount);
   IMintBurnToken(LBNB).burn(unstakeAmount);
   uint256 bnbAmount = unstakeAmount.mul(lbnbToBNBExchangeRate).div(EXCHANGE_RATE_PRECISION);
   bnbAmount = bnbAmount.sub(bnbAmount.mod(1e10));
   lbnbMarketCapacityCountByBNB = lbnbMarketCapacityCountByBNB.sub(bnbAmount);
   unstakesMap[tailIdx] = Unstake({
       staker: msg.sender,
       amount: bnbAmount,
       timestamp: block.timestamp
   uint256[] storage unstakes = accountUnstakeSeqsMap[msg.sender];
   unstakes.push(tailIdx);
   emit LogUnstake(msg.sender, unstakeAmount, bnbAmount, tailIdx);
   tailIdx++;
```

Figure 2 source code of unstake

- Result: Pass
- (3) accelerateUnstakedMature function



,ckchain sect • Description: The accelerateUnstakedMature method implements the function of users to unlock Unstake in advance. The user can call this method to unlock and jump in the queue by destroying SBF tokens. But only supports jump in the queue on the same day.

```
celerateUnstakedMature(uint256 unstakeIndex, uint256 steps, uint256 sbfMaxCost) nonReentrant whenNotPaused external returns (bool) 🗓
require(steps > 0, "accelerate steps must be greater than zero");
require(unstakeIndex.sub(steps)>=headerIdx && unstakeIndex<tailIdx, "unstakeIndex is out of valid accelerate range");</pre>
Unstake memory unstake = unstakesMap[unstakeIndex];
require(unstake.staker==msg.sender, "only staker can accelerate itself");
uint256 timestampThreshold = unstake.timestamp.sub(unstake.timestamp.mod(86400));
uint256 sbfBurnAmount = unstake.amount.mul(steps).mul(priceToAccelerateUnstake);
for (uint256 idx = unstakeIndex.sub(1); idx >= unstakeIndex.sub(steps); idx--) {
   Unstake memory priorUnstake = unstakesMap[idx];
      require(priorUnstake.timestamp>=timestampThreshold, "forbid to exceed unstake in prior day");
     unstakesMap[idx+1] = priorUnstake;
sbfBurnAmount = sbfBurnAmount.add(priorUnstake.amount.mul(priceToAccelerateUnstake));
     uint256[] storage priorUnstakeSeqs = accountUnstakeSeqsMap[priorUnstake.staker];
     bool found = false;
       or(uint256 i=0; i´< priorUnstakeSeqs.length; i++) {
           if (priorUnstakeSeqs[i]==idx) {
   priorUnstakeSeqs[i]=idx+1;
      require(found, "failed to find matched unstake sequence");
sbfBurnAmount = sbfBurnAmount.div(PRICE_TO_ACCELERATE_UNSTAKE_PRECISION);
uint256[] storage unstakeSeqs = accountUnstakeSeqsMap[msg.sender];
unstakesMap[unstakeIndex.sub(steps)] = unstake;
instakesnap(unstakeIndex.sub(steps)] = unstake,
bool found = false;
for(uint256 idx=0; idx < unstakeSeqs.length; idx++) {
    if (unstakeSeqs[idx]==unstakeIndex) {
        unstakeSeqs[idx] = unstakeIndex.sub(steps);
}</pre>
require(found, "failed to find matched unstake sequence");
require(sbfBurnAmount<=sbfMaxCost, "cost too much SBF");
IERC20(SBF).safeTransferFrom(msg.sender, address(this), sbfBurnAmount);</pre>
IMintBurnToken(SBF).burn(sbfBurnAmount);
emit AcceleratedUnstakedBNB(msg.sender, unstakeIndex);
```

Figure 3 source code of accelerateUnstakedMature

- Result: Pass
- (4) batchClaimPendingUnstake functions
- Description: The batchClaimPendingUnstake method implements the function of users unlocking Unstake and obtaining BNB. The user can unlock a specified number of Unstakes and obtain the recorded BNB by calling this function.



```
, ckchain sect
                        function batchClaimPendingUnstake(uint256 batchSize) nonReentrant whenNotPaused external {
                            for(uint256 idx=0; idx < batchSize && headerIdx < tailIdx; idx++) {</pre>
                                Unstake memory unstake = unstakesMap[headerIdx];
                                uint256 unstakeBNBAmount = unstake.amount;
                                if (unstakeVault.balance < unstakeBNBAmount) {</pre>
                                delete unstakesMap[headerIdx];
                                uint256 actualAmount = IVault(unstakeVault).claimBNB(unstakeBNBAmount, unstake.staker);
                                require(actualAmount==unstakeBNBAmount, "amount mismatch");
                                emit ClaimedUnstake(unstake.staker, unstake.amount, headerIdx);
                                uint256[] storage unstakeSeqs = accountUnstakeSeqsMap[unstake.staker];
                                uint256 lastSeq = unstakeSeqs[unstakeSeqs.length-1];
                                if (lastSeq != headerIdx) {
                                    bool found = false;
                                    for(uint256 index=0; index < unstakeSeqs.length; index++) {</pre>
                                        if (unstakeSeqs[index]==headerIdx) {
                                            unstakeSeqs[index] = lastSeq;
                                            found = true;
              364
                                    require(found, "failed to find matched unstake sequence");
                                unstakeSeqs.pop();
                                headerIdx++;
```

Figure 4 source code of batchClaimPendingUnstake

• Result: Pass

(5) rebaseLBNBToBNB functions

• Description: The rebaseLBNBToBNB method implements the function of adjusting the relative price of IBNB and BNB. When this function is called, the BNB balance in the stakingRewardVault contract will be added to the unstake Vault contract, and the newly added BNB will be equally distributed to IBNB. Therefore, as long as the stakingRewardVault contract continue to receive BNB, and the price of IBNB relative to BNB will continue to rise.

```
function rebaseLBNBToBNB() whenNotPaused external returns(bool) {
   uint256 rewardVaultBalance = stakingRewardVault.balance;
   require(rewardVaultBalance>0, "stakingRewardVault has no BNB");
   uint256 actualAmount = IVault(stakingRewardVault).claimBNB(rewardVaultBalance, unstakeVault);
   require(rewardVaultBalance==actualAmount, "reward amount mismatch");
   uint256 lbnbTotalSupply = IERC20(LBNB).totalSupply();
   lbnbMarketCapacityCountByBNB = lbnbMarketCapacityCountByBNB.add(rewardVaultBalance);
   if (lbnbTotalSupply == 0) {
       lbnbToBNBExchangeRate = EXCHANGE_RATE_PRECISION;
       lbnbToBNBExchangeRate = lbnbMarketCapacityCountByBNB.mul(EXCHANGE_RATE_PRECISION).div(lbnbTotalSupply);
   emit LogUpdateLBNBToBNBExchangeRate(lbnbTotalSupply, lbnbMarketCapacityCountByBNB, lbnbToBNBExchangeRate);
```

Figure 5 source code of rebaseLBNBToBNB

Result: Pass



4. Conclusion

Beosin(ChengduLianAn) conducted a detailed audit on the design and code implementation of the smart contract SteakBankImpl. The problems found by the audit team during the audit process have been notified to the project party and reached an agreement on the repair results. The contract SteakBankImpl passed all audit items, The overall audit result is **Pass.**



