



# **Deep Learning Unveiled: Theory, Mathematics, and Programming.**

# **Session 1: Fundamentals of Deep Learning and Perceptron**

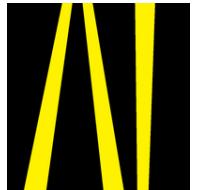
# Hi, I'm Amine Nasri



[www.linkedin.com/in/amine-nasri19](https://www.linkedin.com/in/amine-nasri19)



<https://github.com/steakmeatdev>

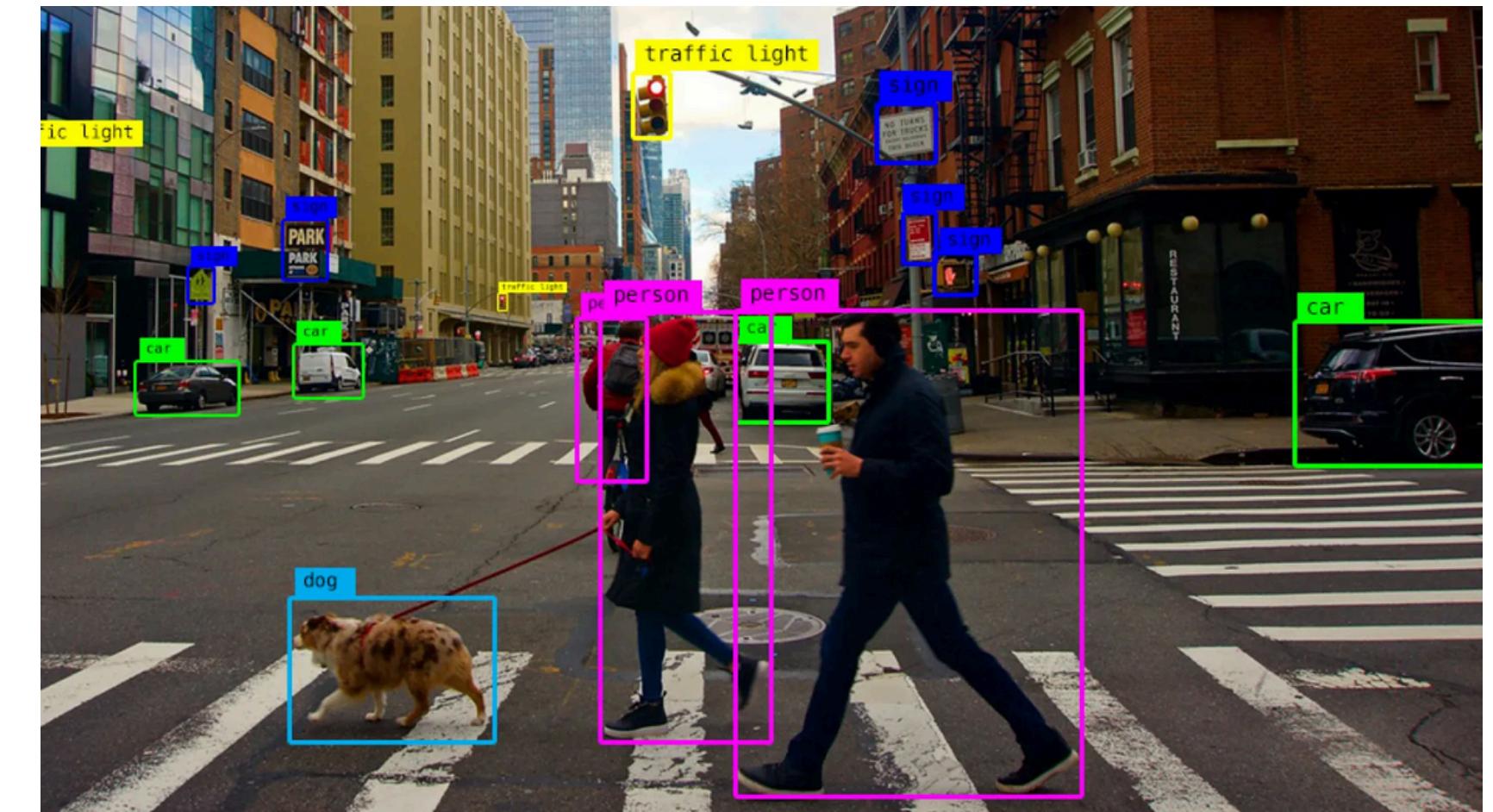
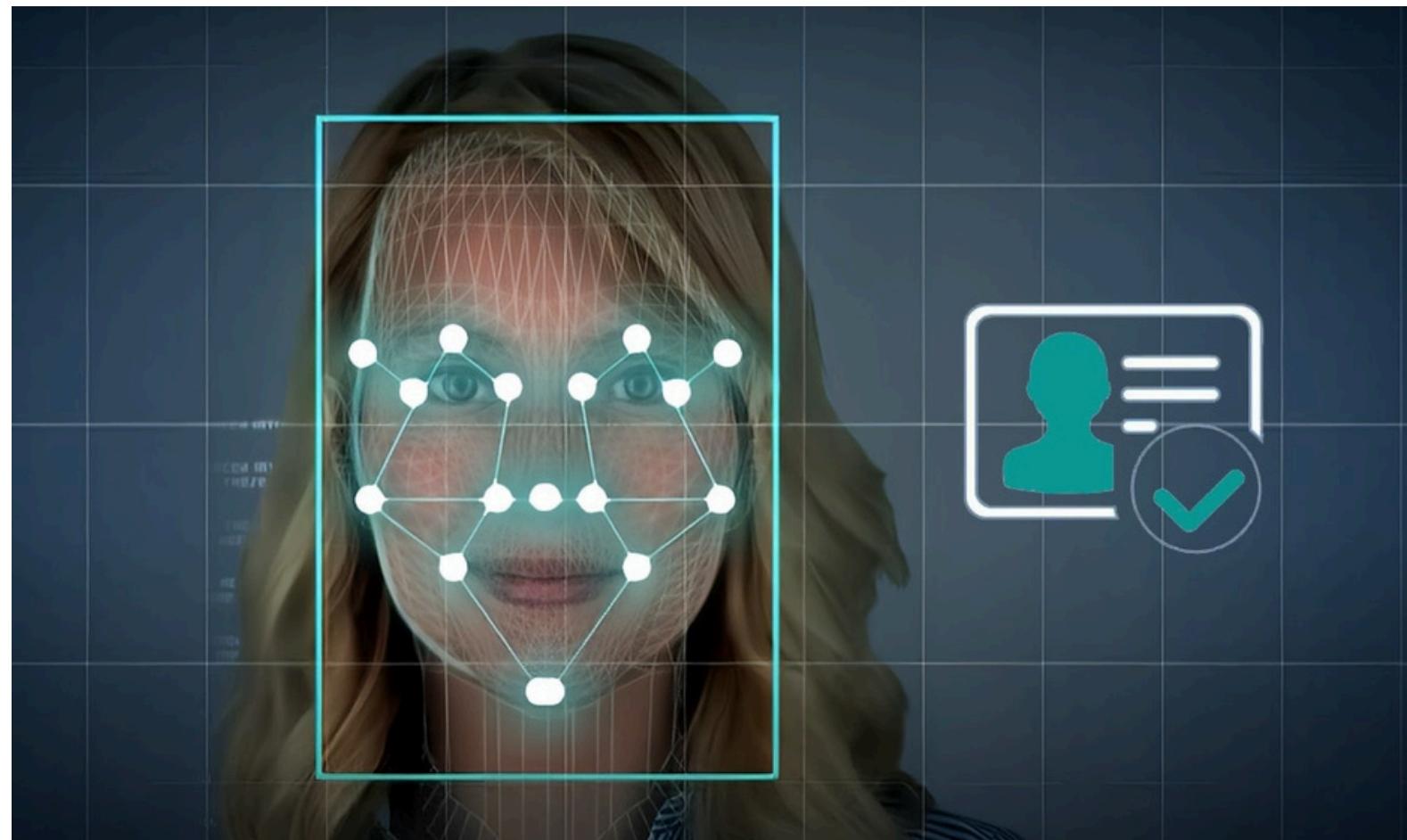


# Deep Learning

**Deep learning** is a method in artificial intelligence (AI) that teaches computers to process data in a way that is inspired by the **human brain**.

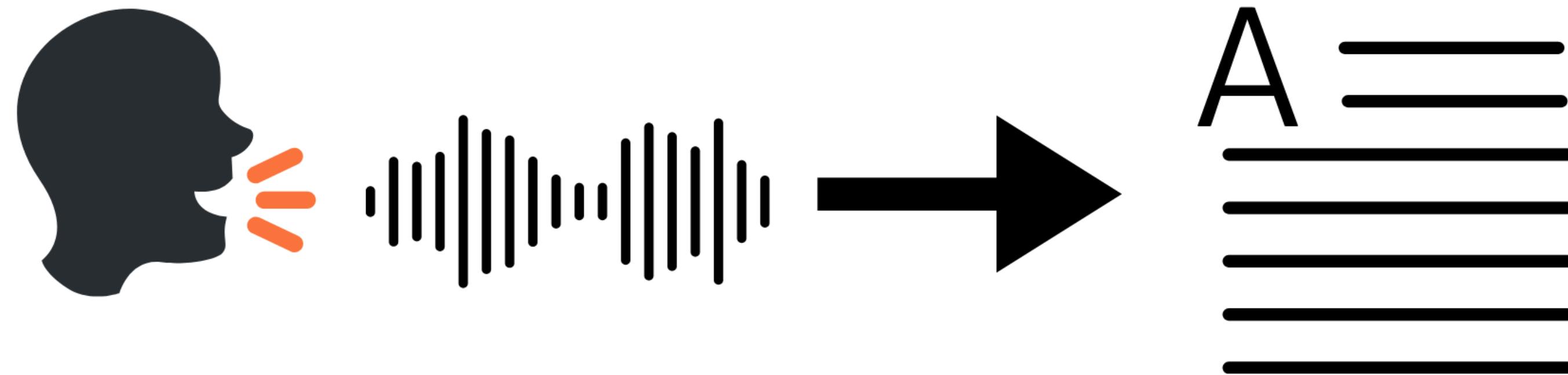
**Deep learning** models can recognize **complex patterns** in pictures, text, sounds, and other data to produce accurate insights and predictions.

# What are the uses of deep learning?



Computer Vision

# What are the uses of deep learning?



Speech recognition

# What are the uses of deep learning?



ChatGPT

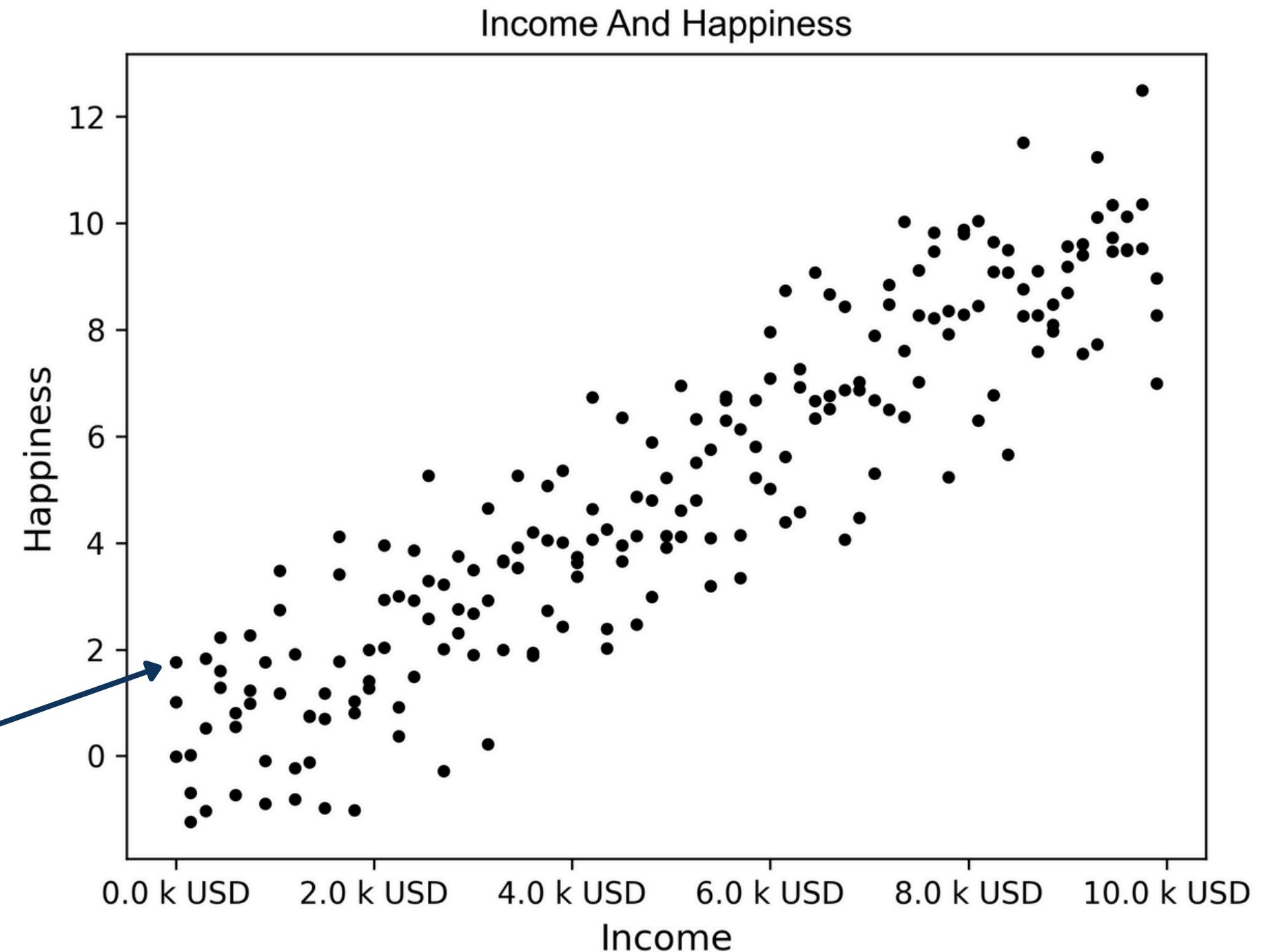


Natural Language Processing

We surveyed 198 people about their happiness levels (on a scale from 0 to 10) and their income, and collected the following data.

(THIS IS NOT REAL DATA)

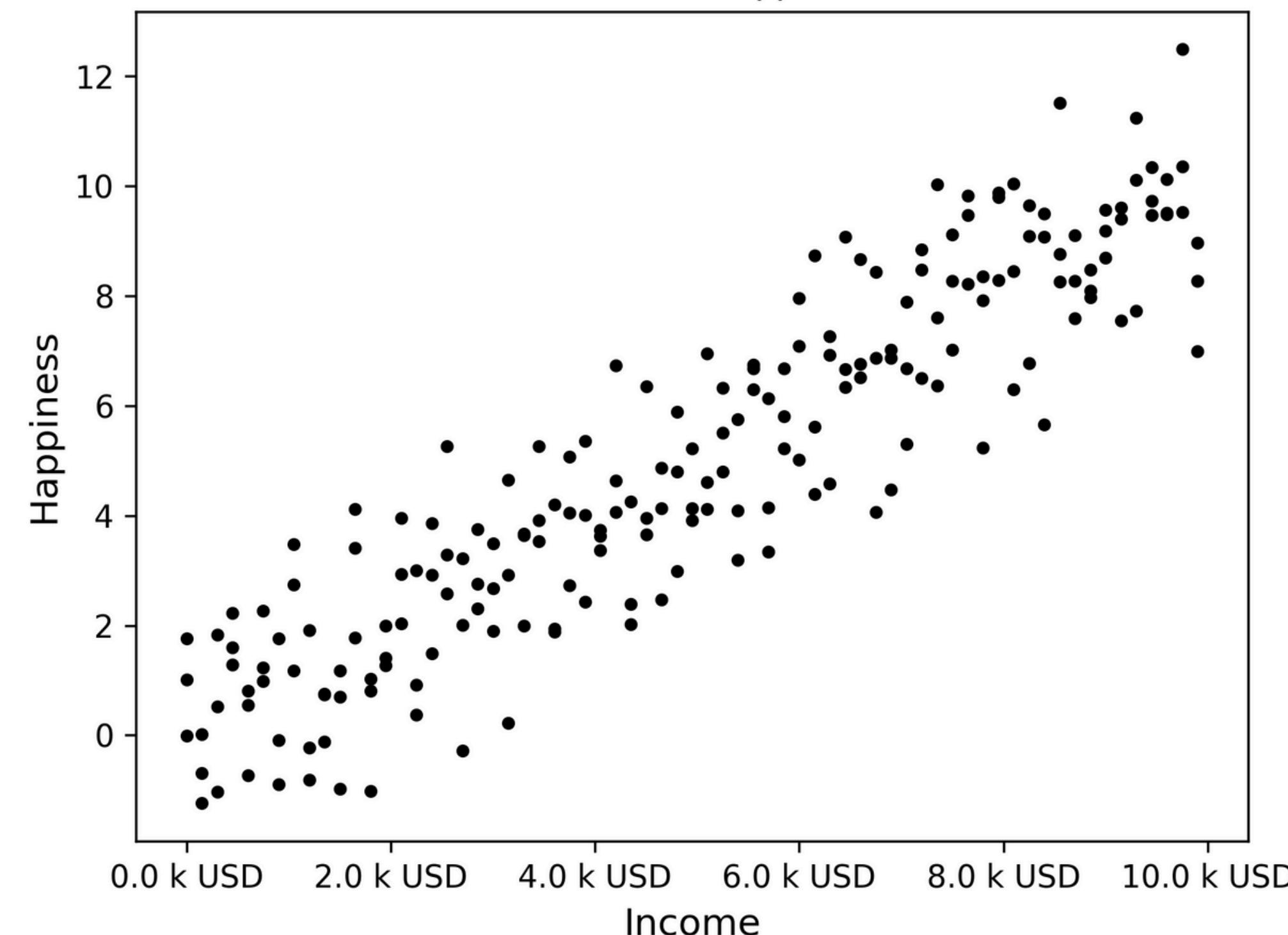
Example: one person



# Prediction

**What if we wanted to know David's happiness level, given only his income of 7300 USD?**

## Income And Happiness

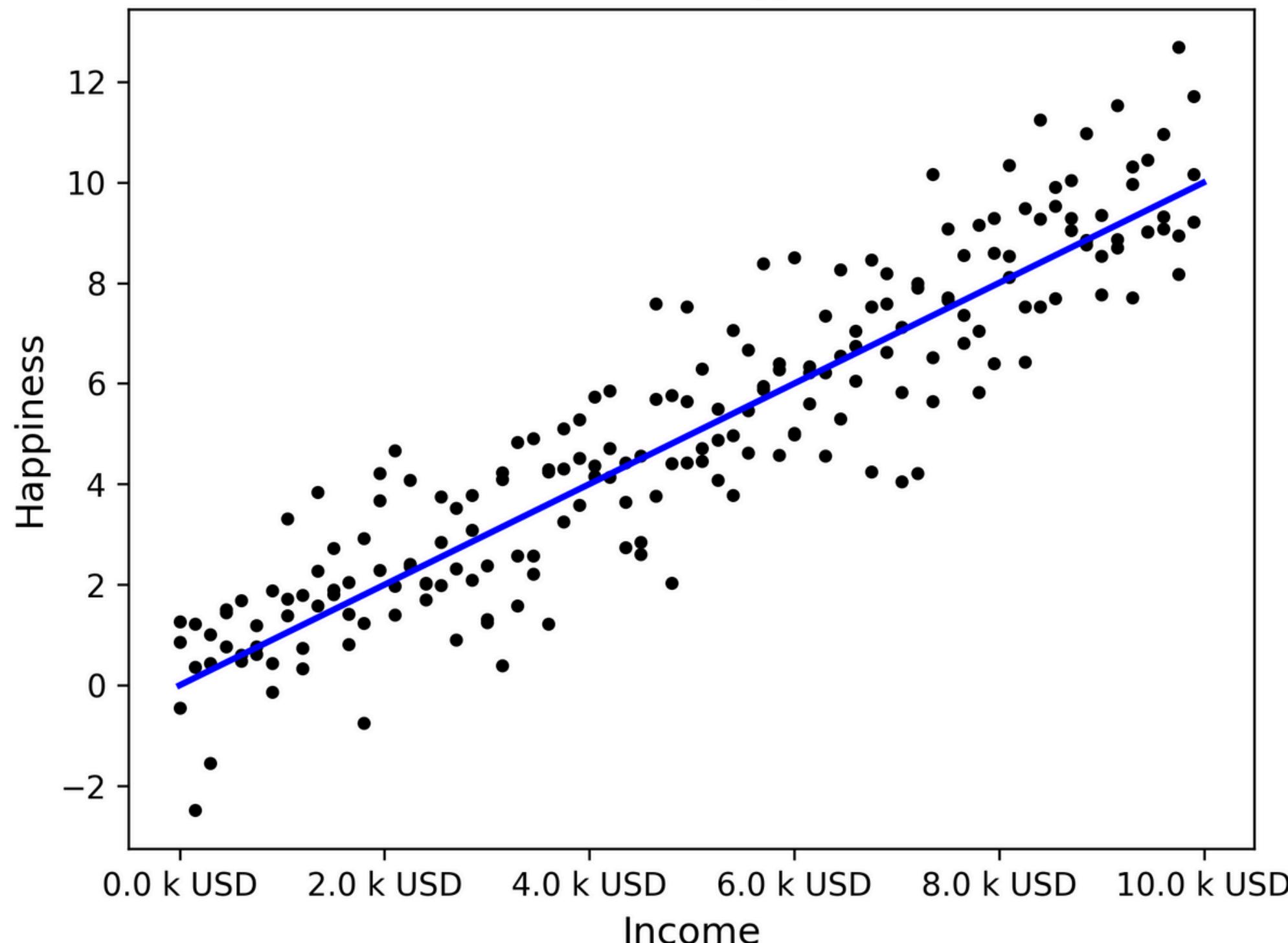


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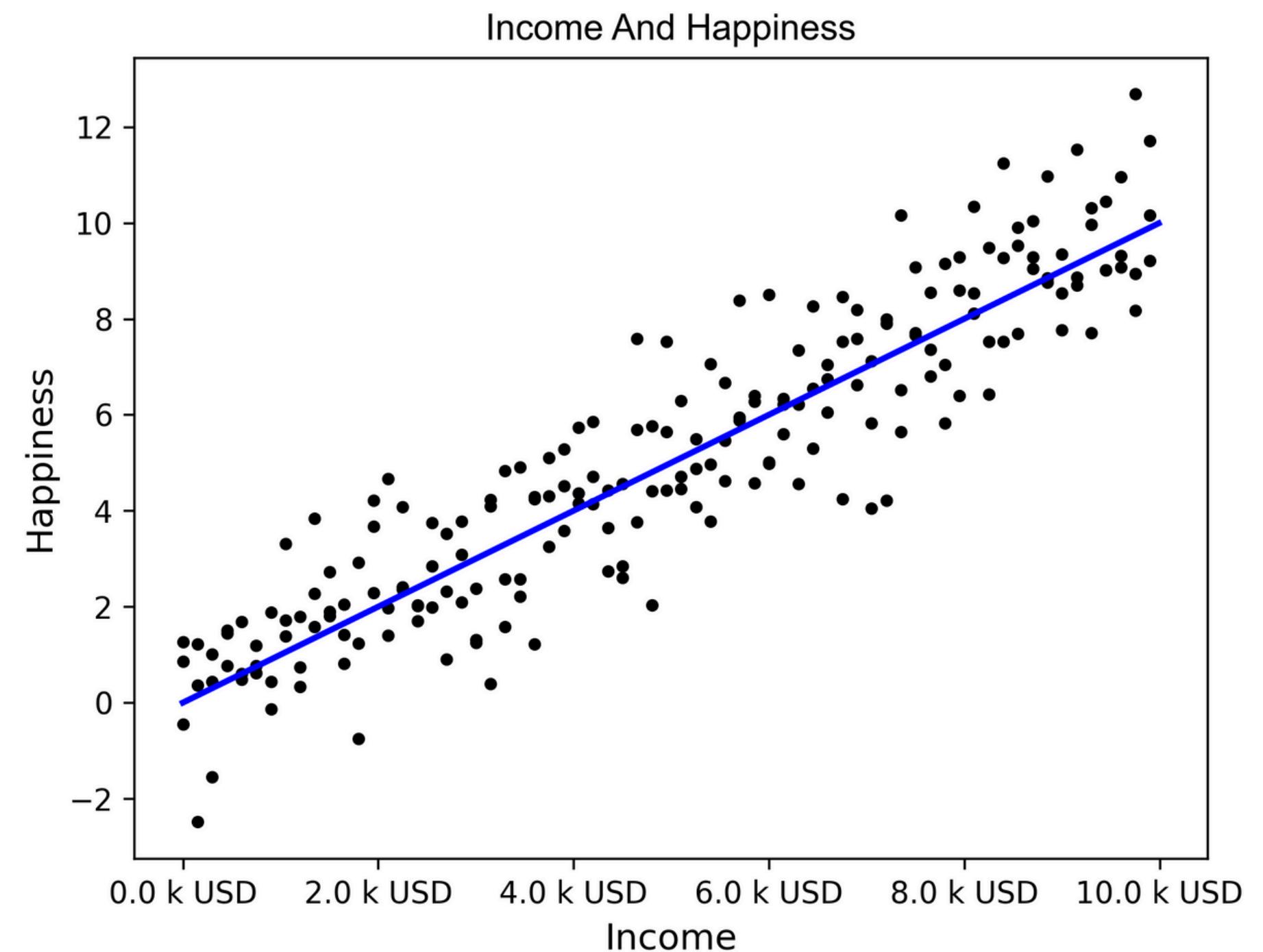


## Income And Happiness



# Prediction

$$f(x) = ax + b$$



# Prediction

$$f(x) = ax + b$$

$$a = \frac{1}{1000}$$

$$b = 0$$

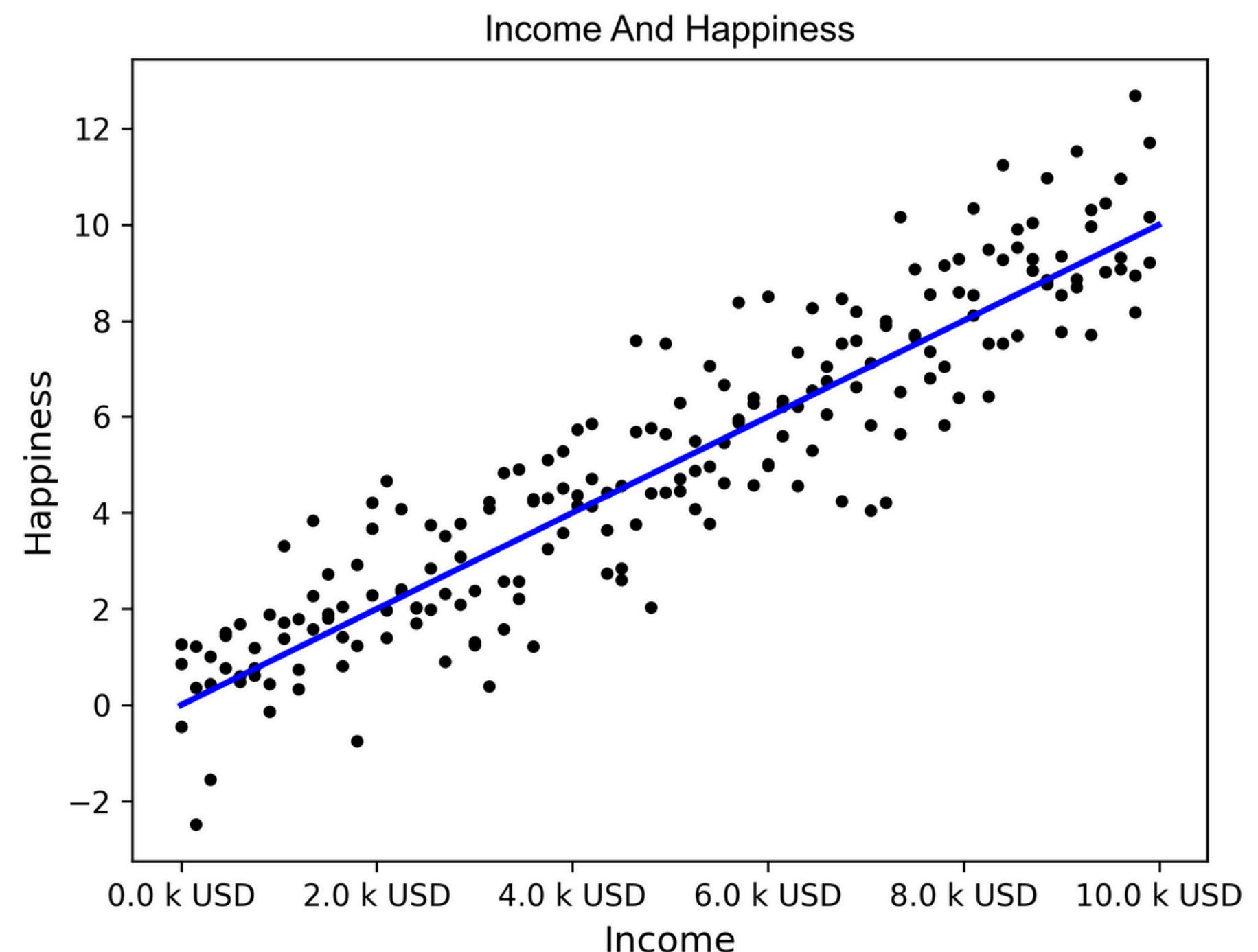


# Prediction

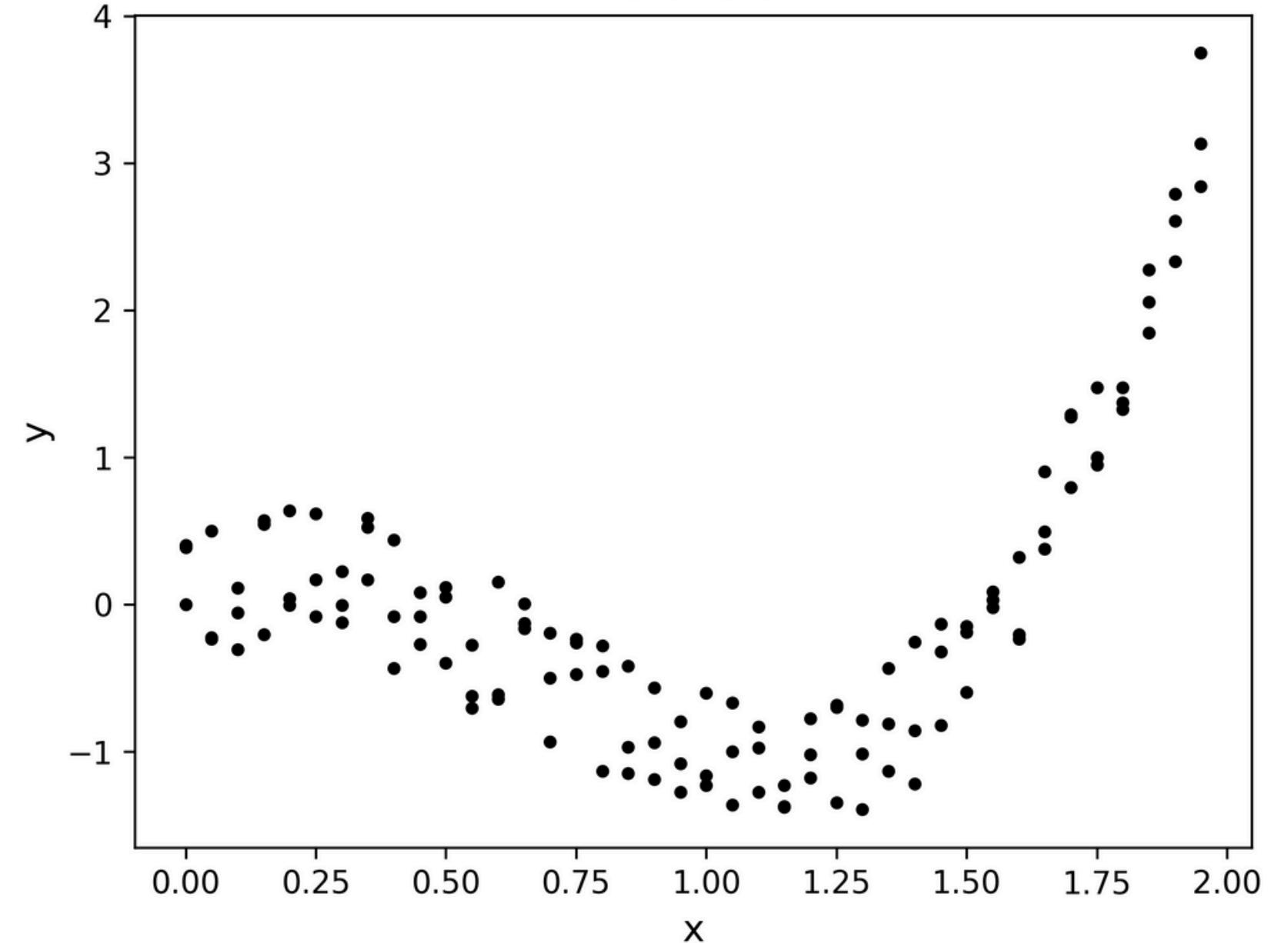
$$f(x) = \frac{1}{1000}x$$

$$f(7300) = \frac{1}{1000} \times (7300)$$

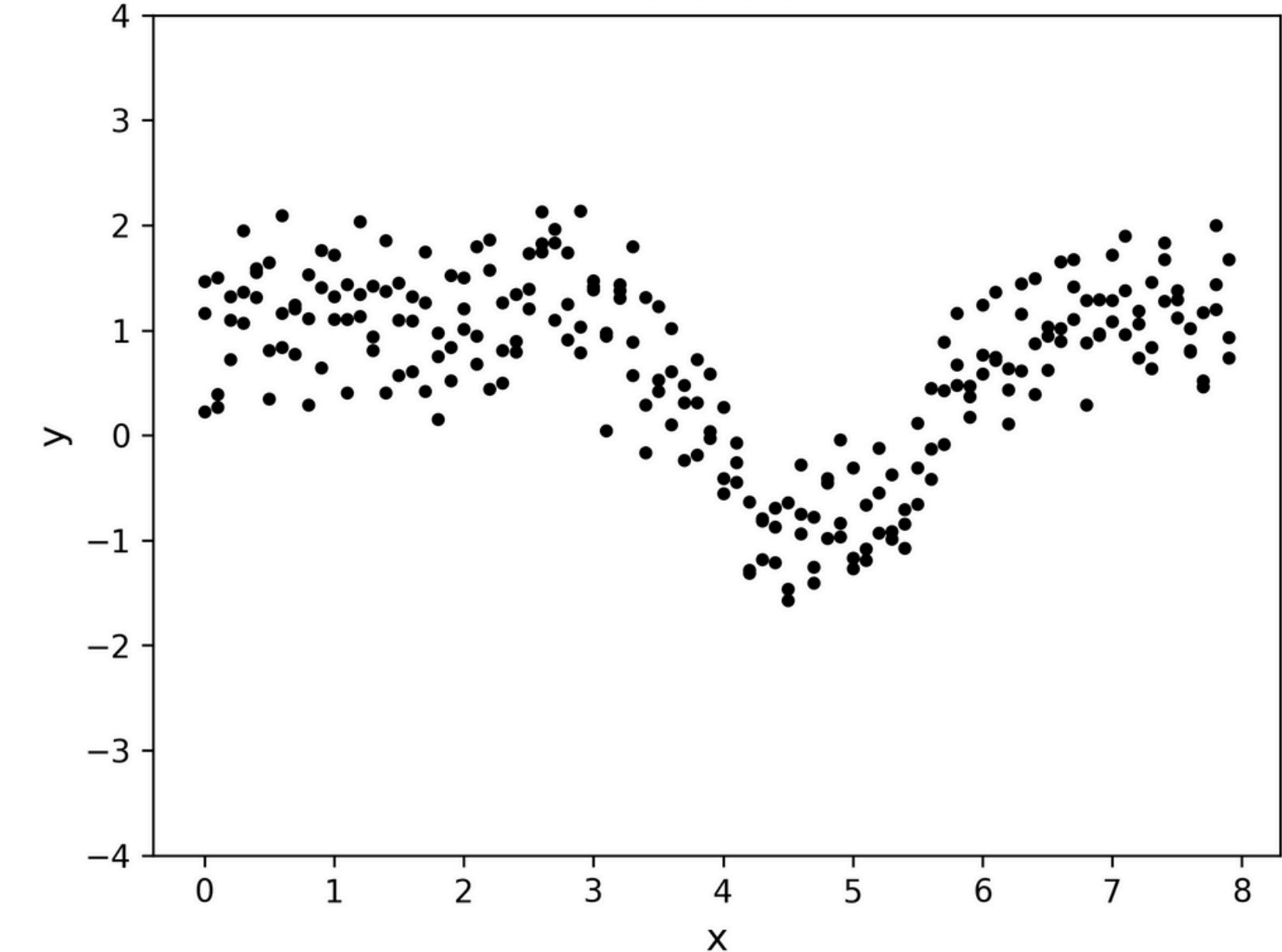
$\approx 7.3$



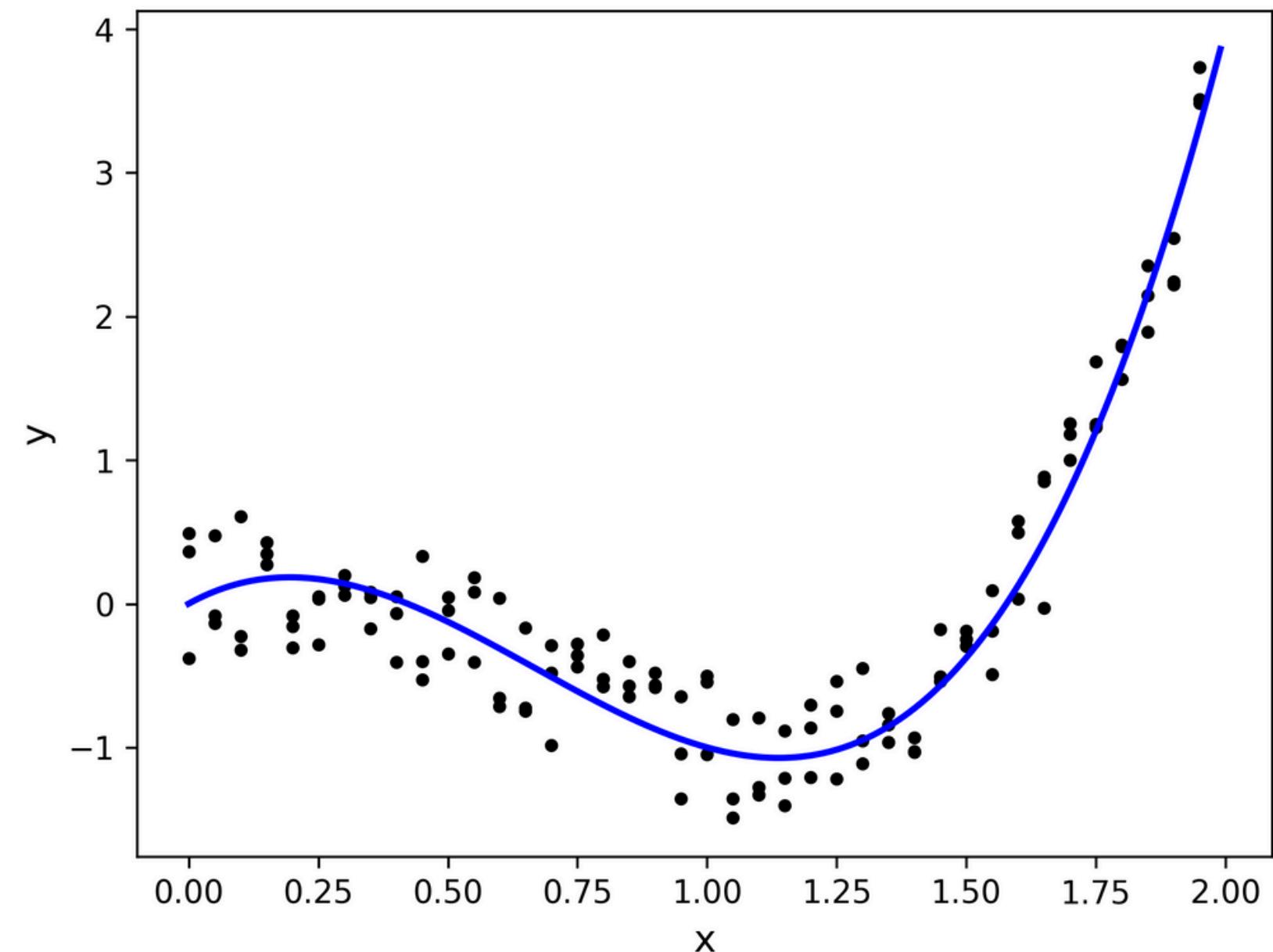
Phenomena 1



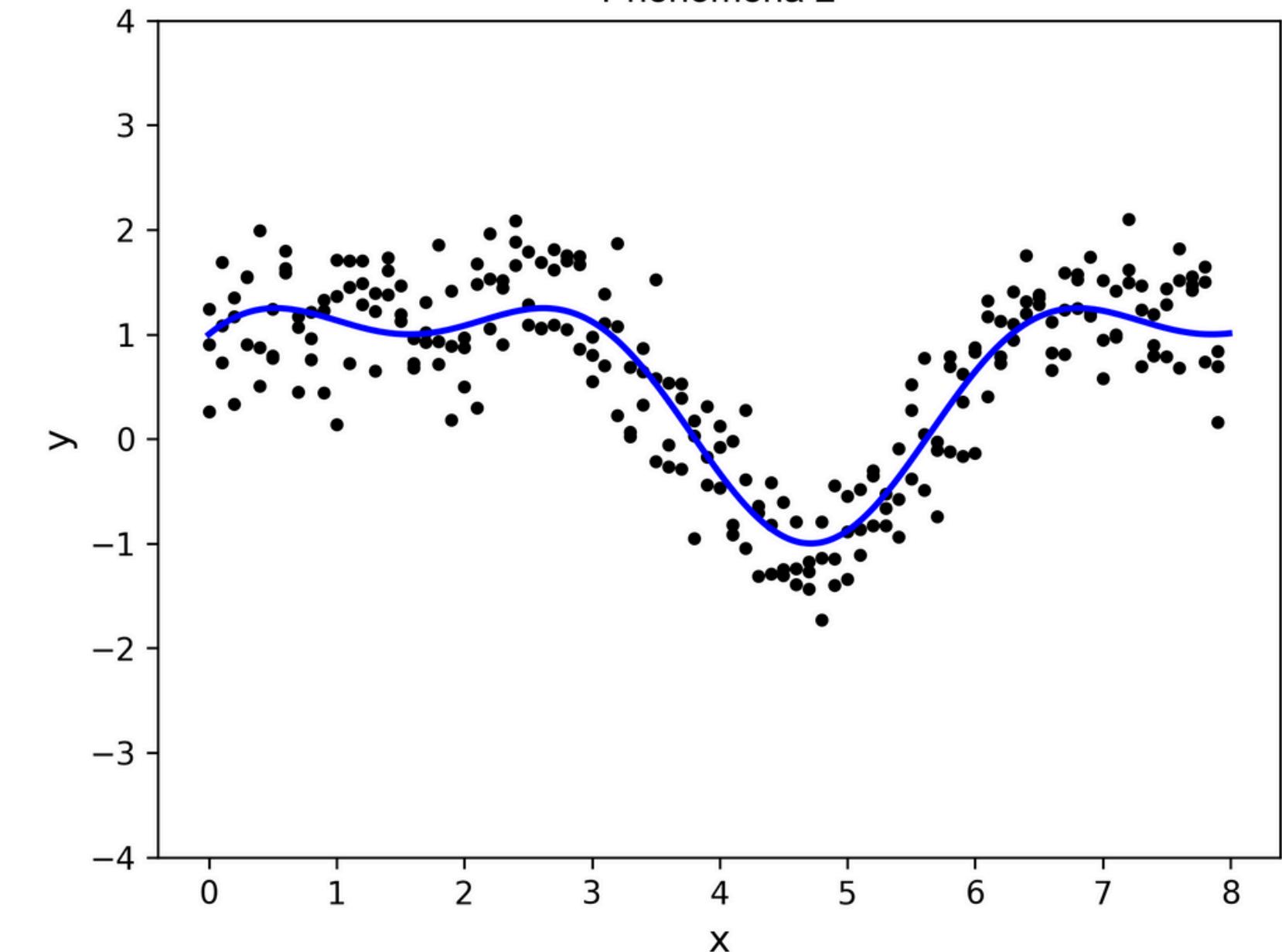
Phenomena 2



Phenomena 1



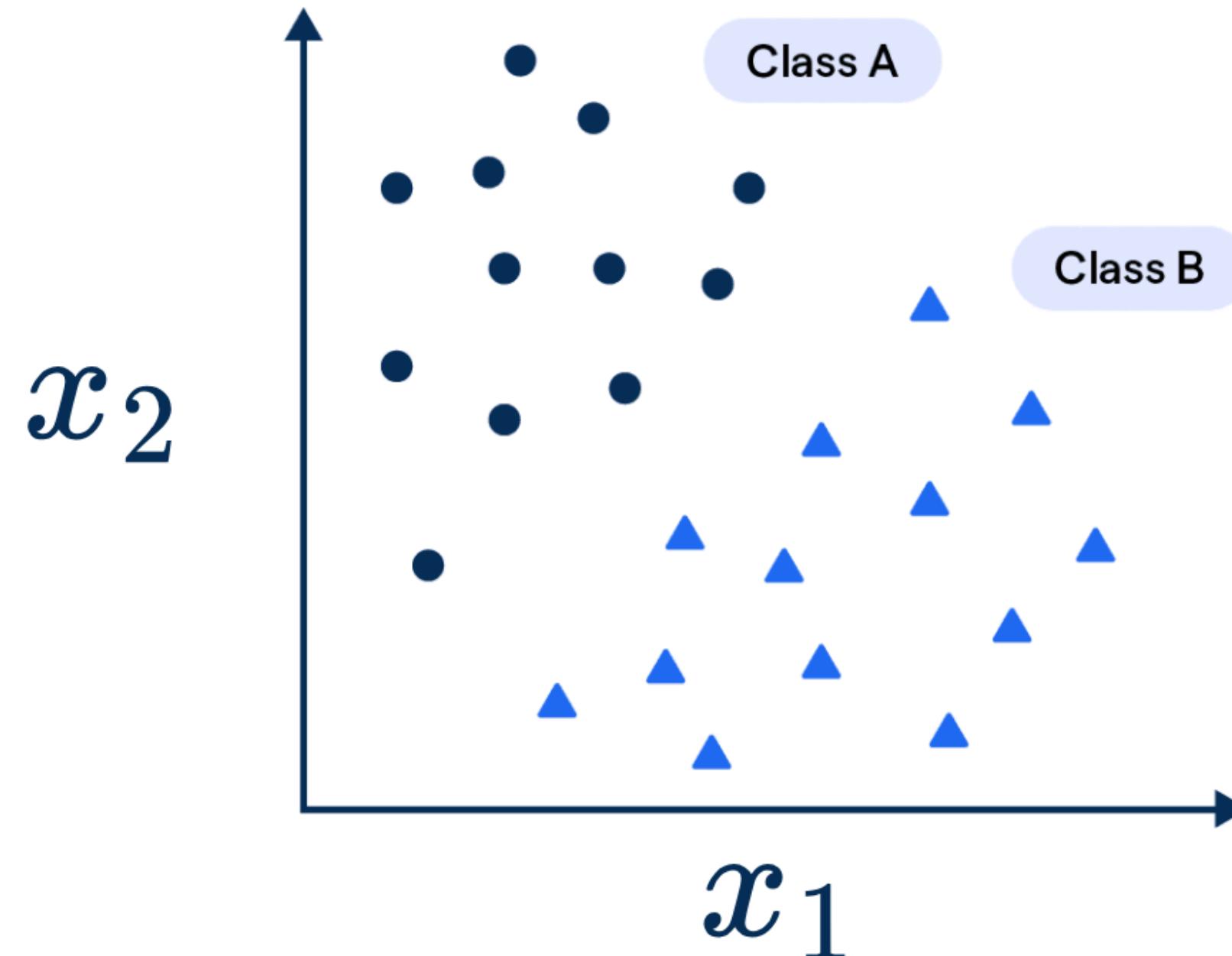
Phenomena 2



# Prediction

**Prediction in AI is when a computer uses information it has learned to make guesses about what might happen next. For example, it can look at patterns in data, to suggest what might occur in the future.**

# Classification



# Classification

**example 1:**

$$x_1 = 1$$

$$x_2 = 5$$

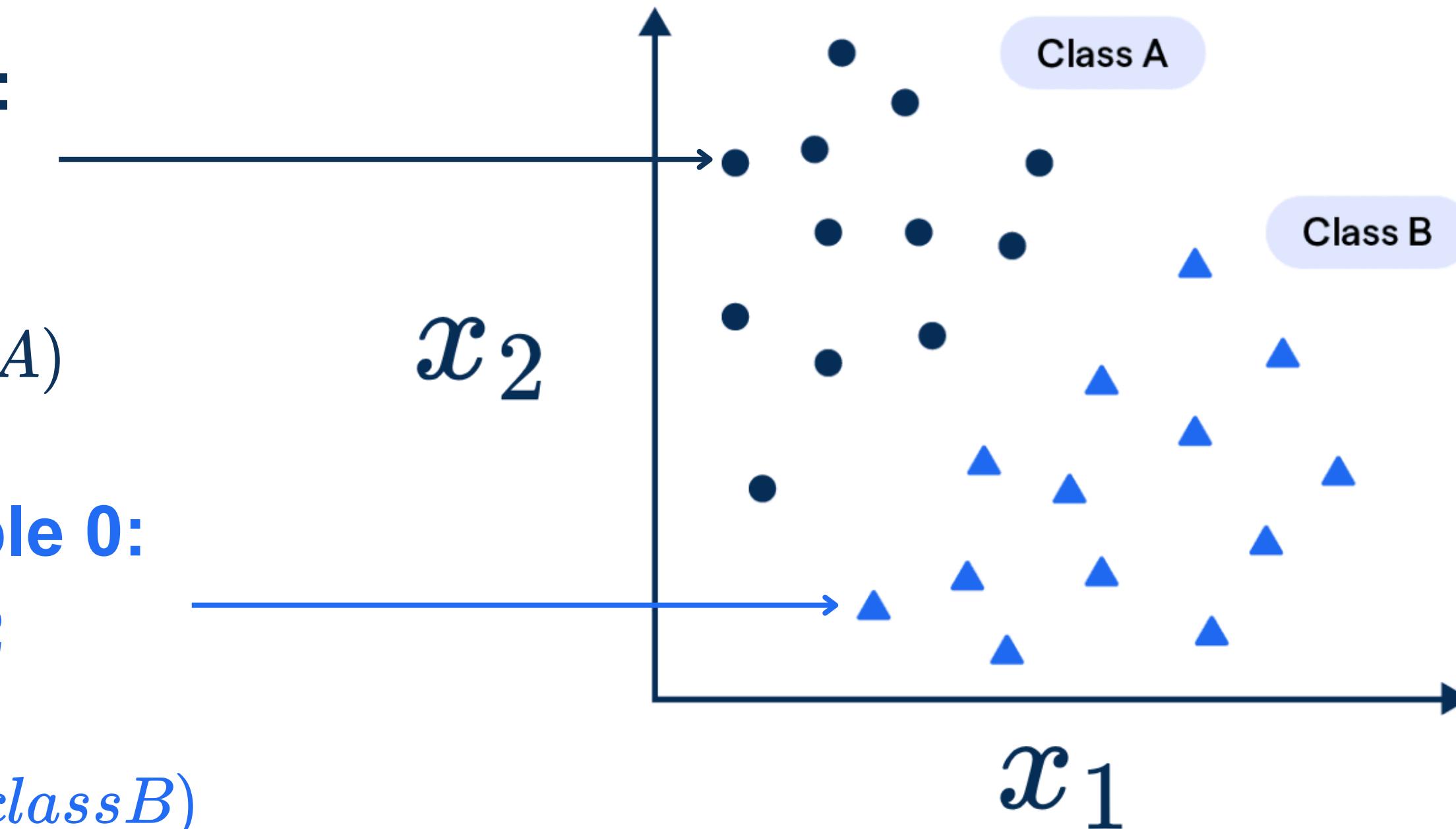
$y = 0$  (*class A*)

**example 0:**

$$x_1 = 2$$

$$x_2 = 1$$

$y = 1$  (*class B*)



# Previous example (prediction)

$x_1 = \text{Income}$

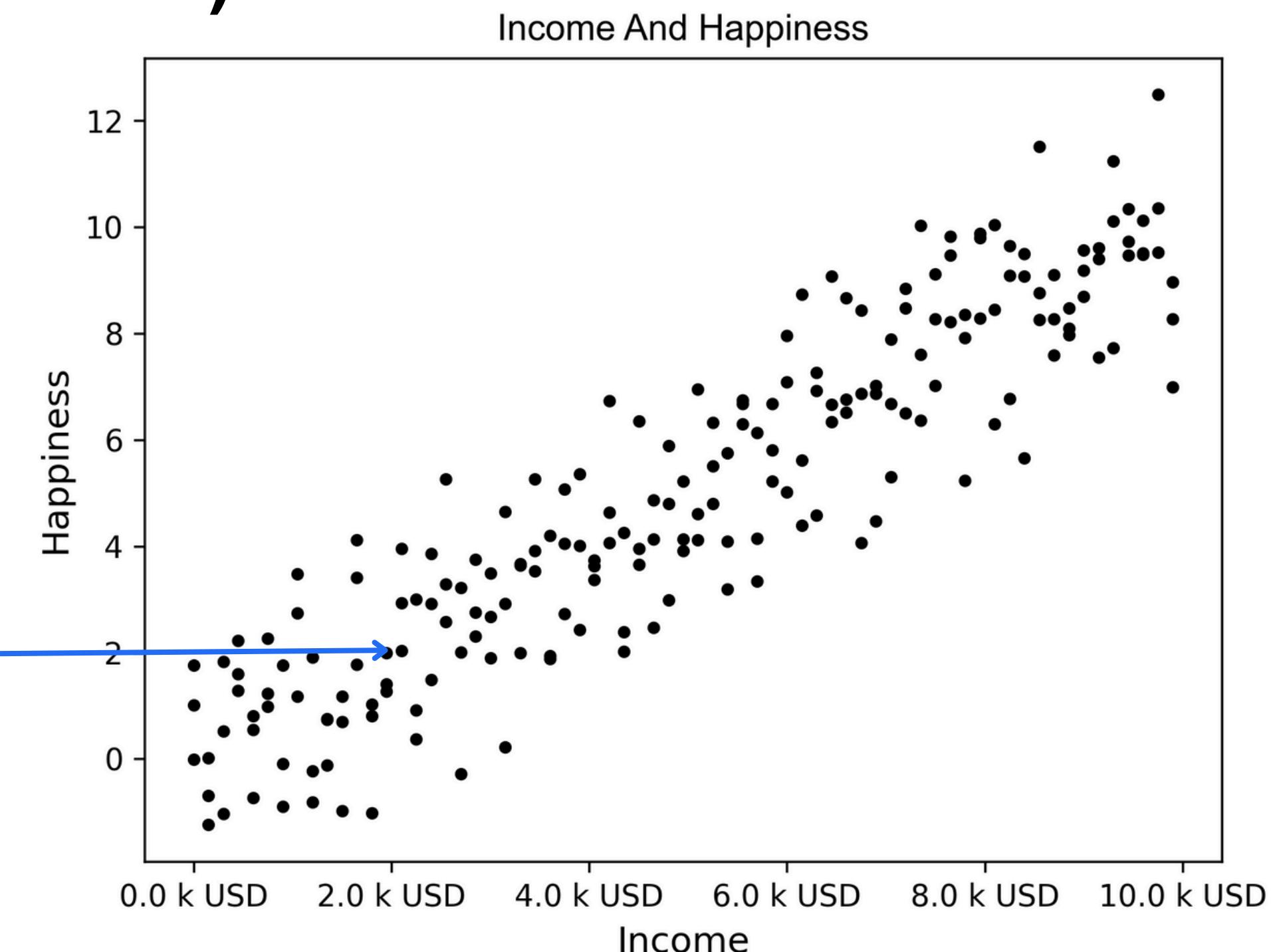
$y = \text{Happiness}$

**example 0:**

$x_1 = 2000$

$x_2 = \times$

$y = 2.3$



# Classification

**Classification is when a computer learns to sort things into different groups based on their features. For example, it can help identify if a plant is toxic or not based on the width and height of a leaf.**

# Classification vs Prediction

In deep learning:

**Classification** is the task of categorizing data into **predefined classes** based on learned patterns, such as identifying an image as a "cat" or "dog."

**Prediction** involves estimating a **continuous** or future value based on learned trends, such as forecasting temperature or stock prices.

Both rely on learning from labeled data but differ in **output type**, **discrete** for classification, **continuous** for prediction.

# **Let's Unveil Deep Learning!**

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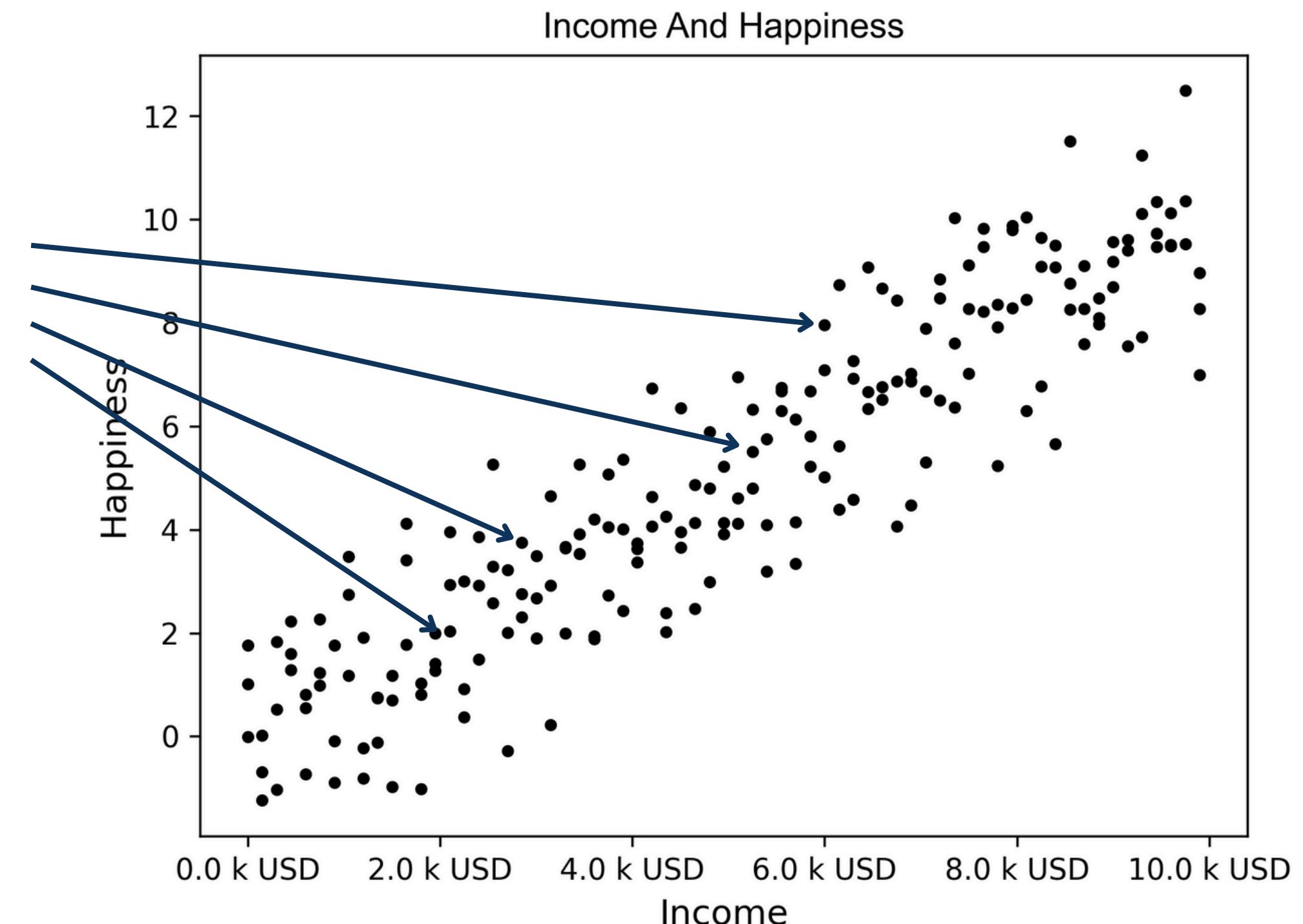
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# Essential Terms

These points are called Instances or Examples, they belong to the Dataset.

The Dataset is essentially a collection of Examples.

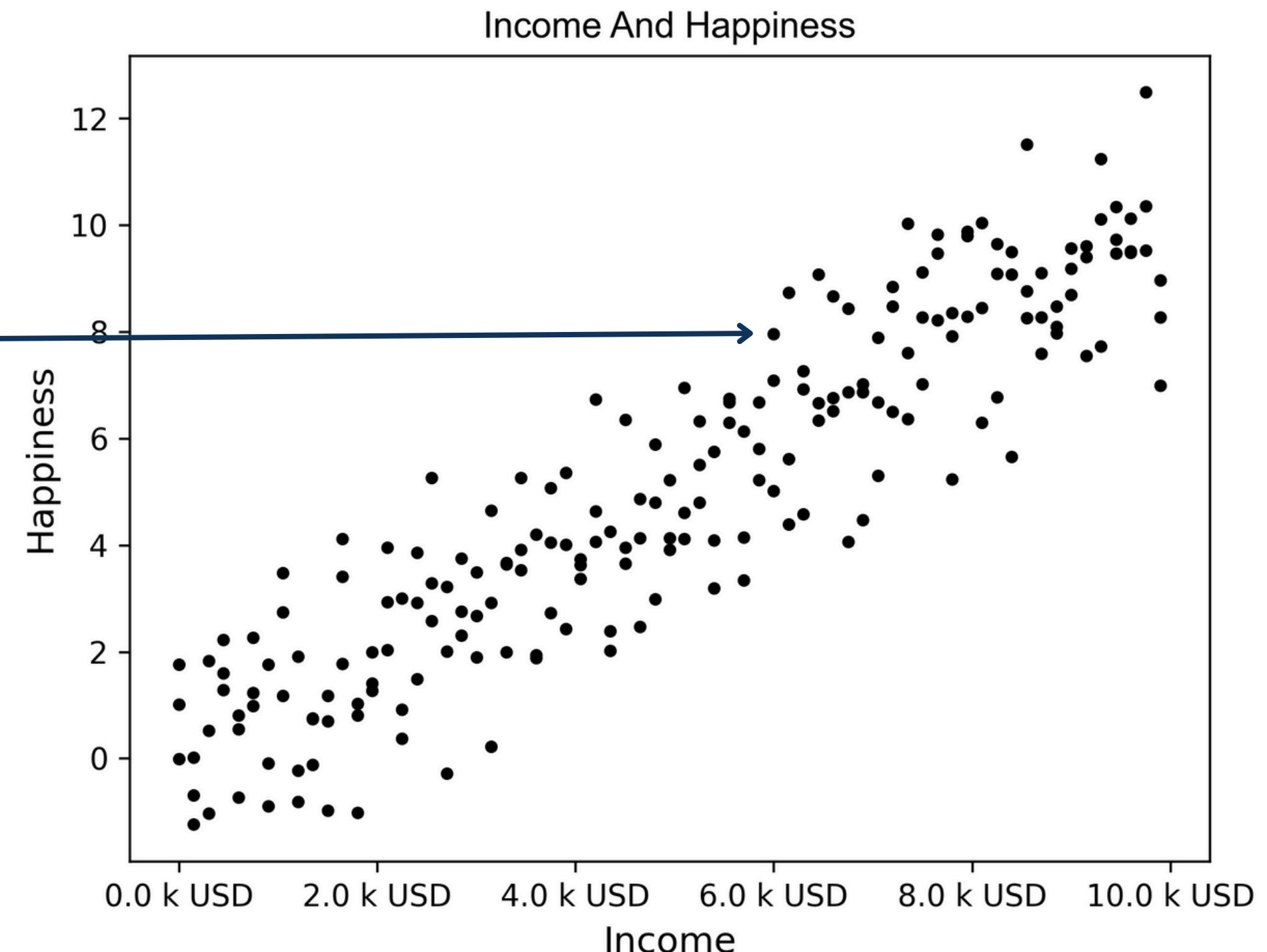


# Essential Terms

Feature →  
Target variable →

**example:**

$$x_1 = 6000$$
$$y = 7.9$$



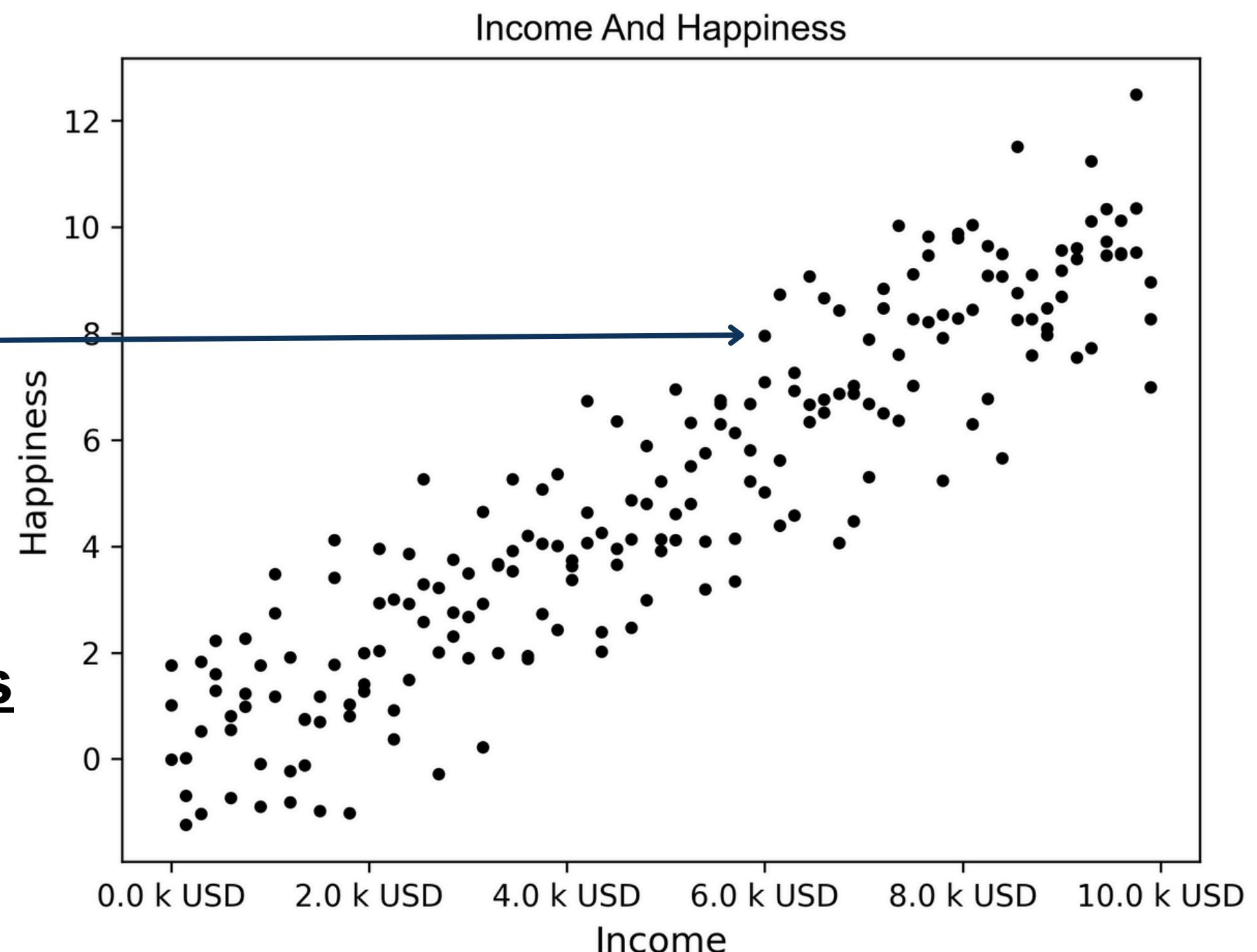
# Essential Terms

Feature →  
Target variable →

**example:**

$$x_1 = 6000$$
$$y = 7.9$$

Each example consists of features and, in supervised learning, a target value.



# The toxic and non-toxic plant

We want to create a program that can classify a plant as toxic or non-toxic.

# The toxic and non-toxic plant



Toxic Plants

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# The toxic and non-toxic plant



s-402566146



**Non-toxic plant**

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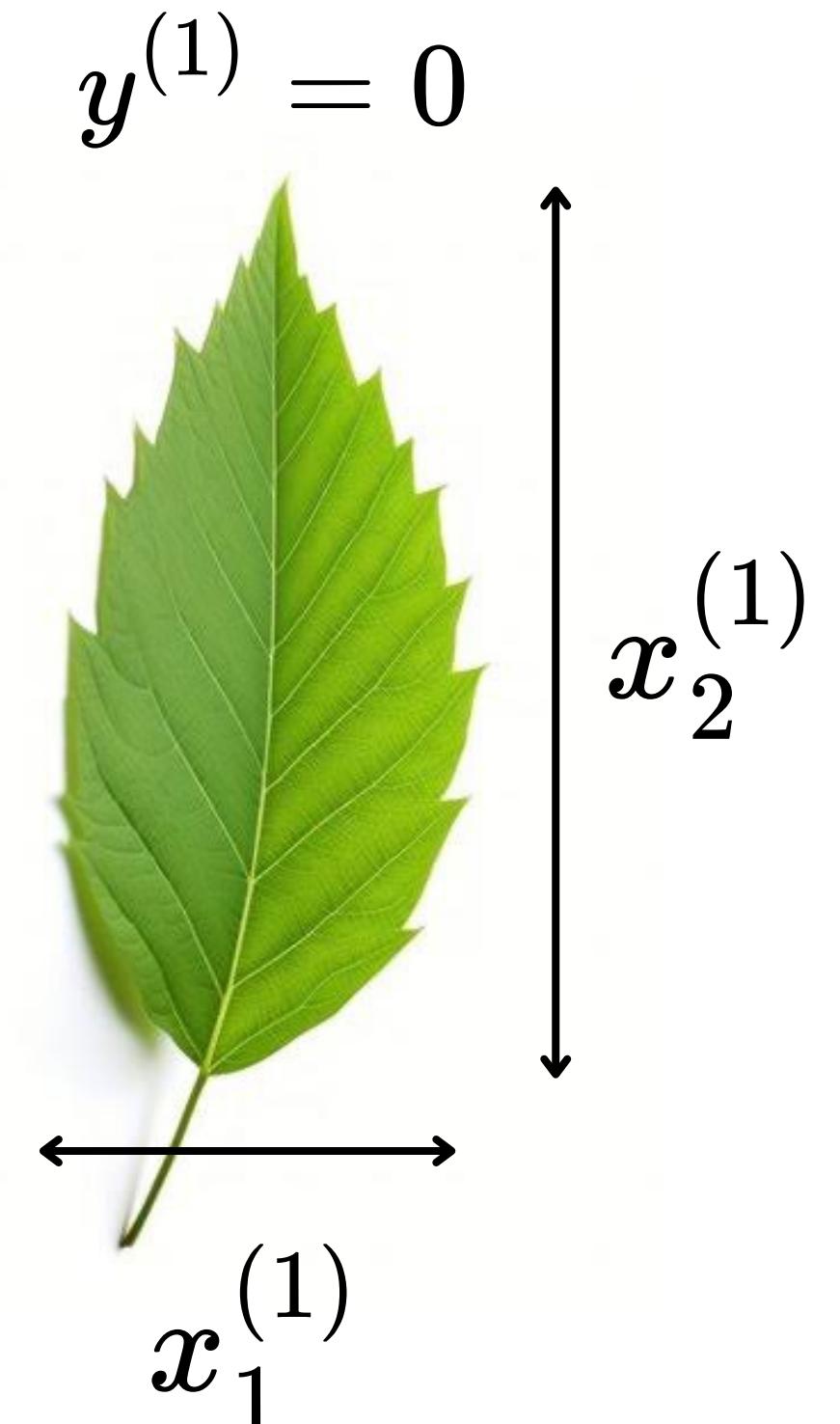
# The toxic and non-toxic plant

(n) Represents the number of the example

$x_1$  Represents the width of the leaf

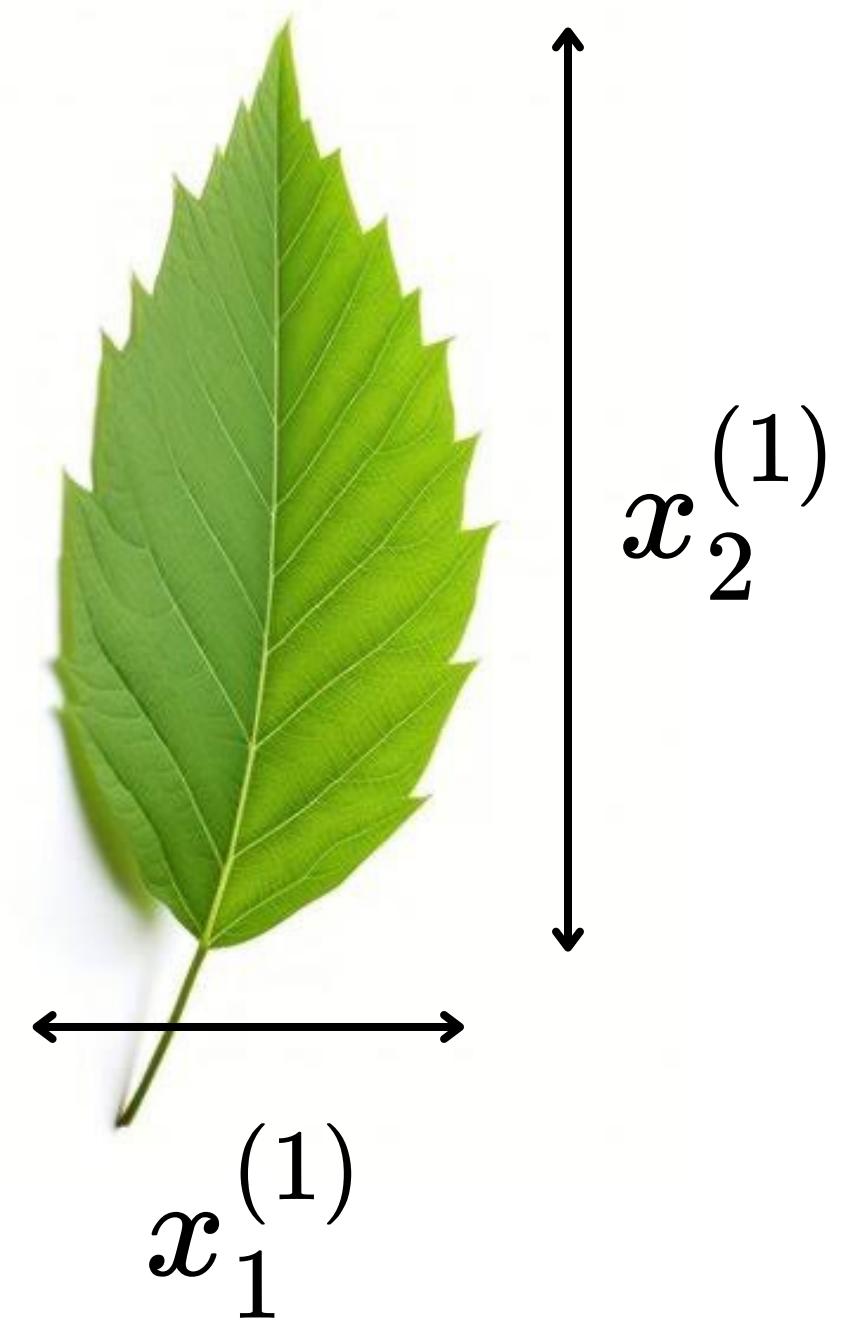
$x_2$  Represents the length of the leaf

$y$  Represents the class of the leaf

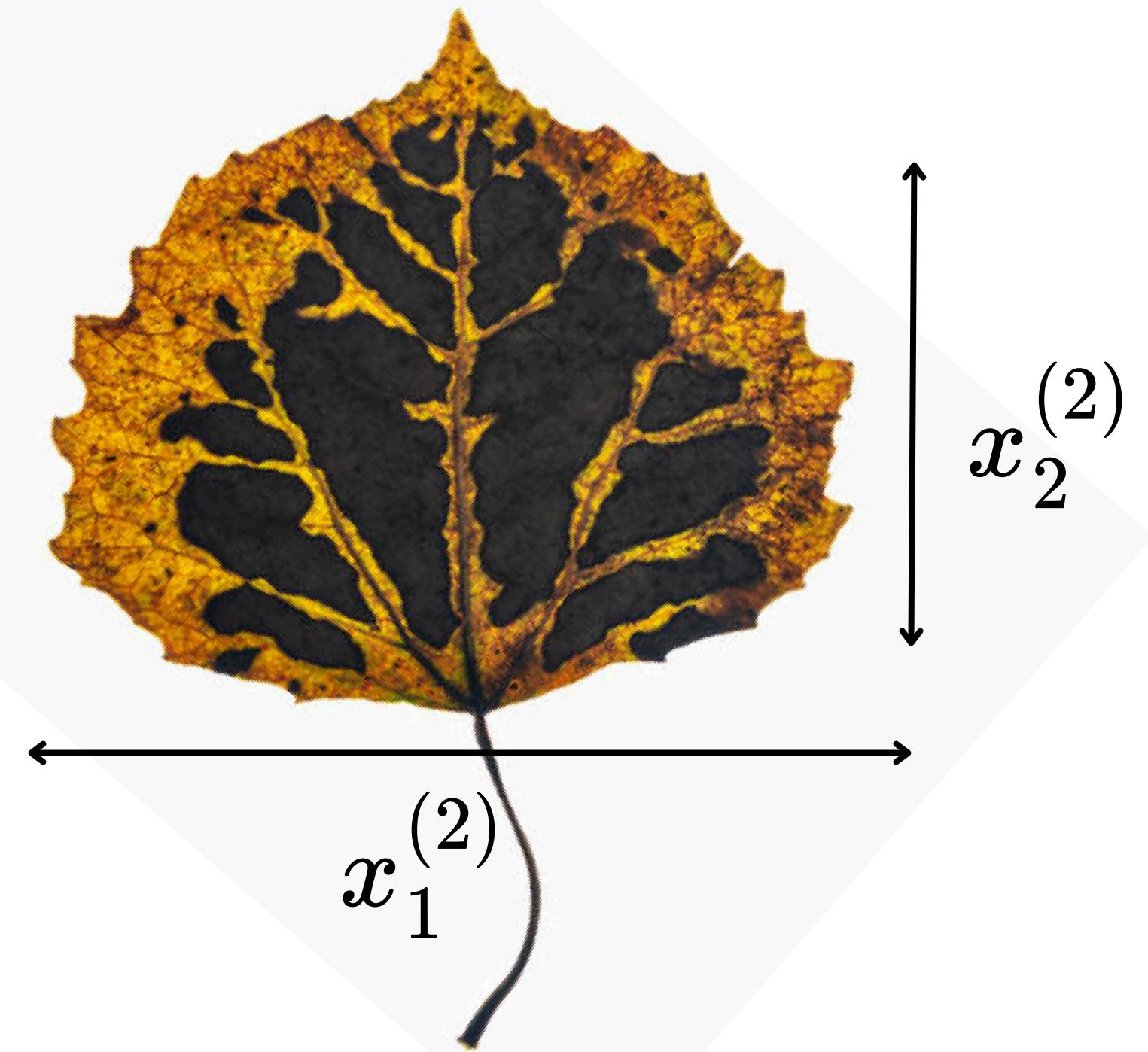


Example 1

# The toxic and non-toxic plant



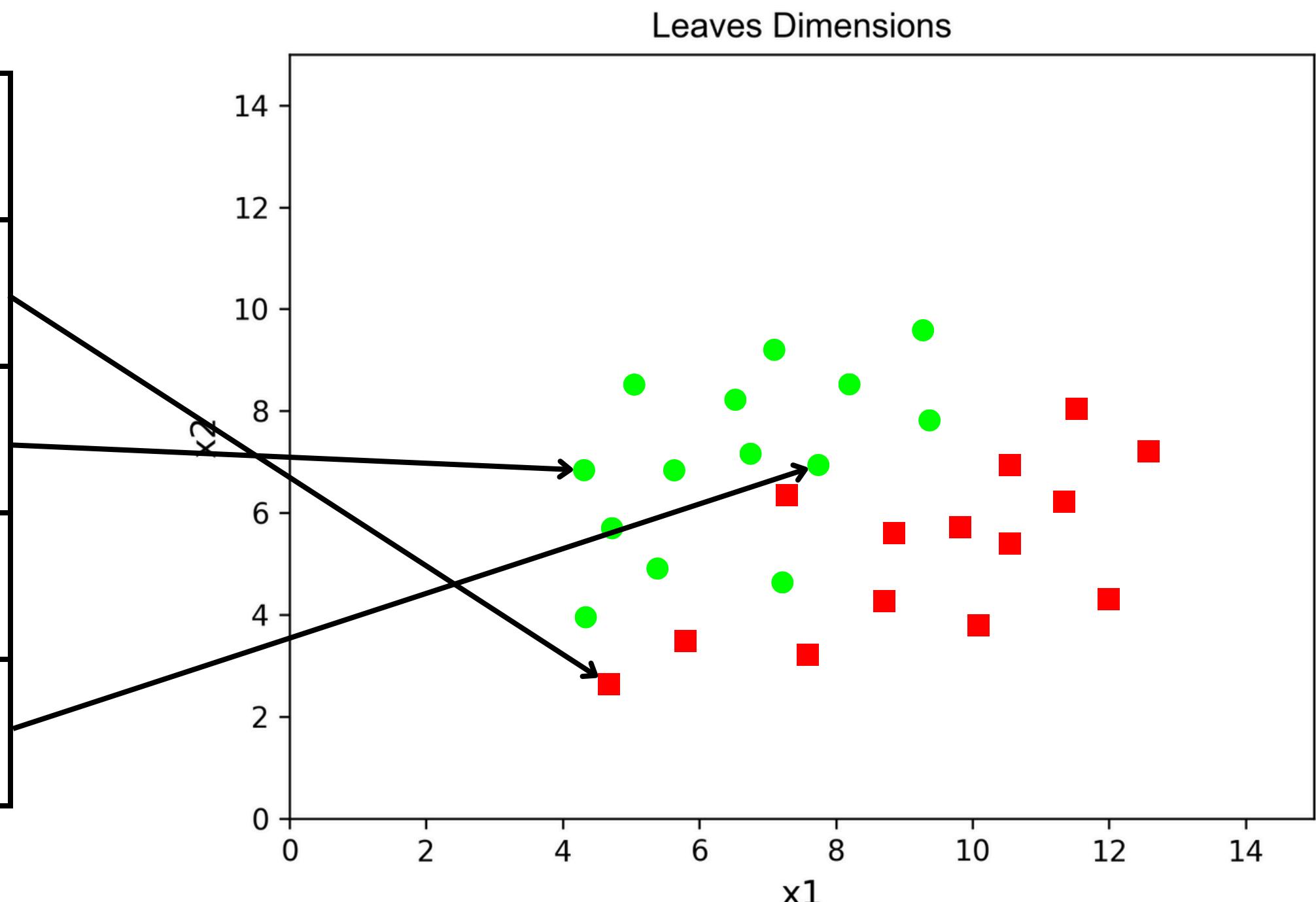
**Example 1**



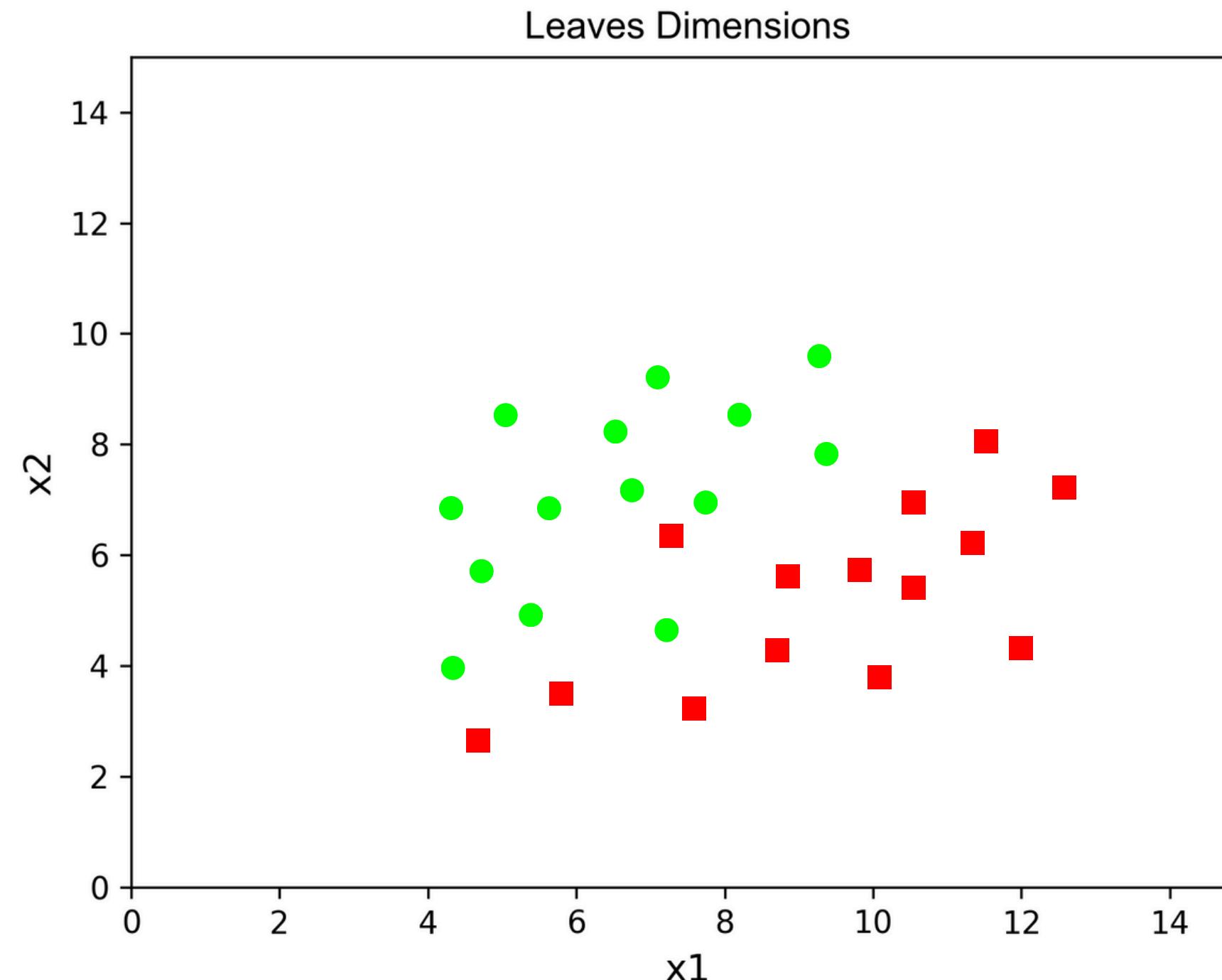
**Example 2**

# The toxic and non-toxic plant

ID	$x_1$	$x_2$	$y$
1	4.7	2.6	1
2	4.2	6.9	0
.	.	.	.
28	7.8	6.8	0



# Separating the two classes of points



# From 2 to 3 dimensions

To understand how to classify something with two features (or variables), it's helpful to first see how classification works with a single variable.

For this purpose, we'll study the weather to determine if it's classified as hot or cold.

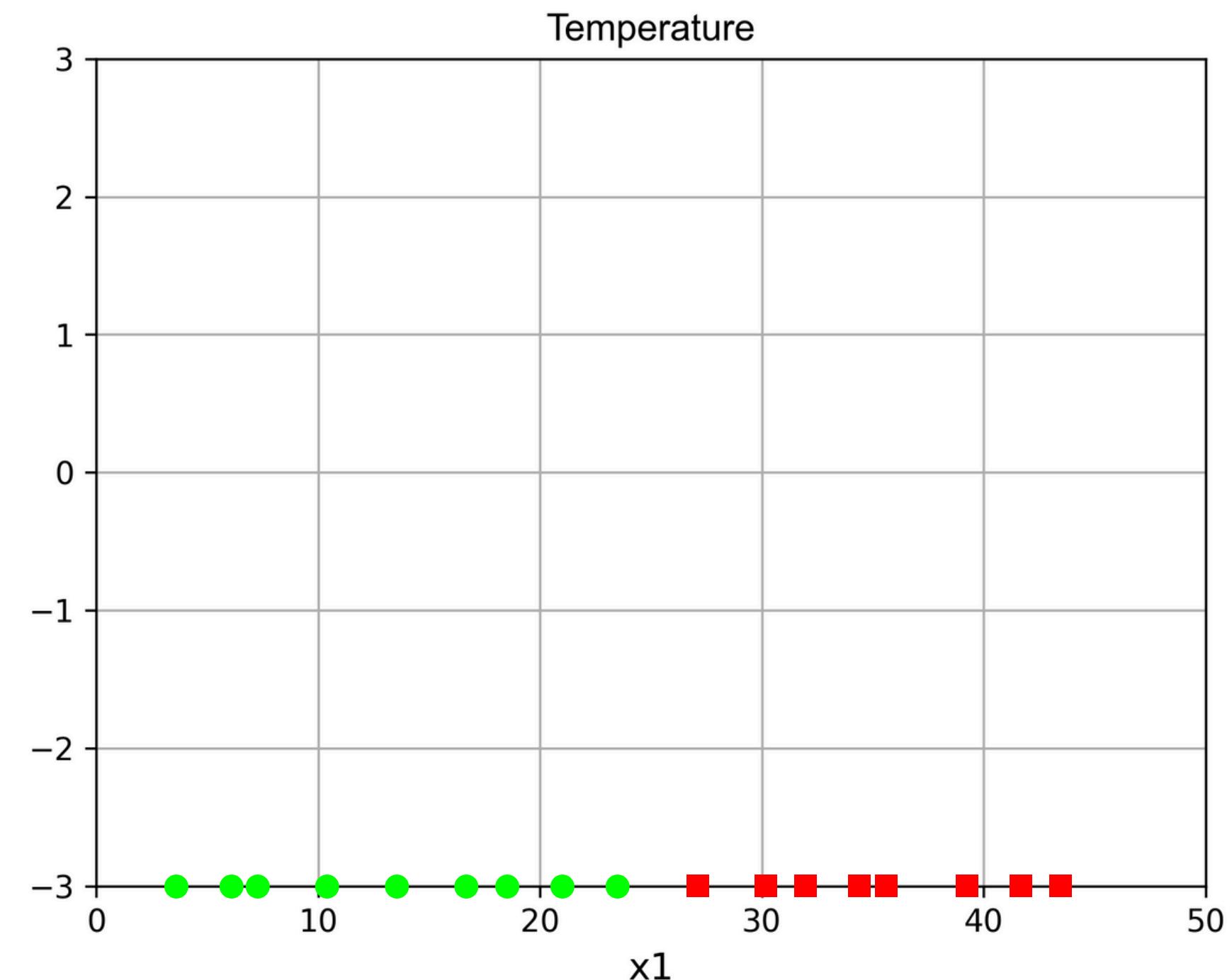
If the temperature is  $\geqslant 25^{\circ}\text{C}$ , we consider the weather to be hot, otherwise it is cold.

# From 2 to 3 dimensions

Here, each example has one feature and belongs to one of two classes.

$x_1$  Represents the temperature.

$y$  Represents the class of the weather. 0 for cold and 1 for hot.



# The Perceptron

A perceptron is a basic unit of a neural network that mimics a single neuron.

It takes multiple inputs, applies weights to each, sums them, and passes the result through an activation function to produce an output.

Perceptrons are the foundation of binary classifiers, determining if input data belongs to one of two classes.

# How does a Perceptron work?

In our previous case:

$x_1$  Represented the temperature.

$y$  Represented the class of the weather. 0 for cold and 1 for hot.

# How does a Perceptron work?

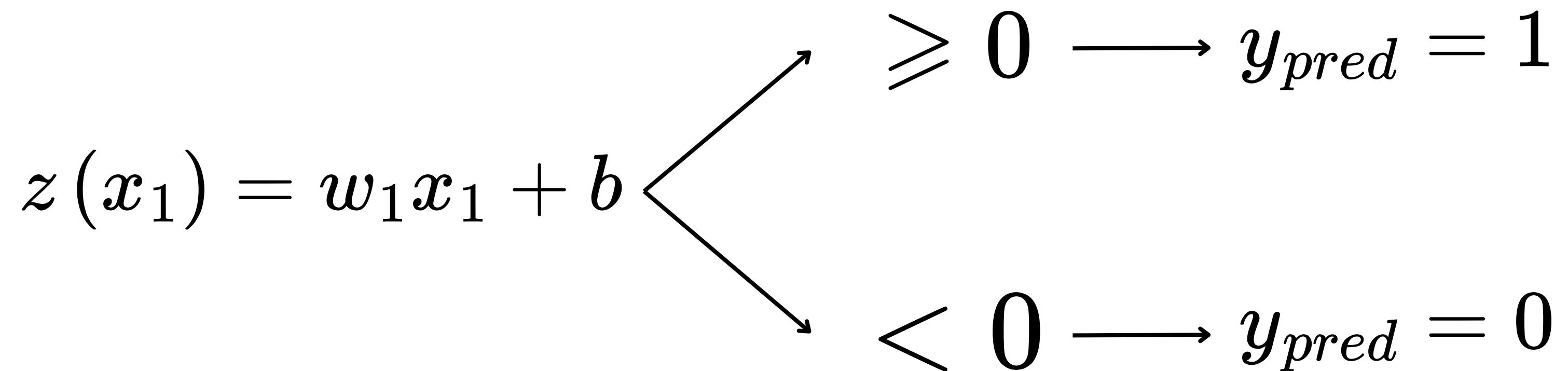
Let's define the function z, For our previous case:

$$z(x_1) = w_1 \times x_1 + b$$

$w_1$  Is called Weight

$b$  Is called Bias

# How does a Perceptron work?



$y_{pred}$  is called Predicted Output or Predicted Value

# How does a Perceptron work?

**Note:**

$y_{pred}$  is the Predicted Output from the Perceptron. It is different than  $y$

$y$  This is the actual or true label value of the example from the dataset.

# How does a Perceptron work?

$$z(x_1) = w_1x_1 + b$$

$$\begin{cases} y_{pred} = 1 & \text{if } z(x_1) \geq 0 \\ y_{pred} = 0 & \text{else} \end{cases}$$

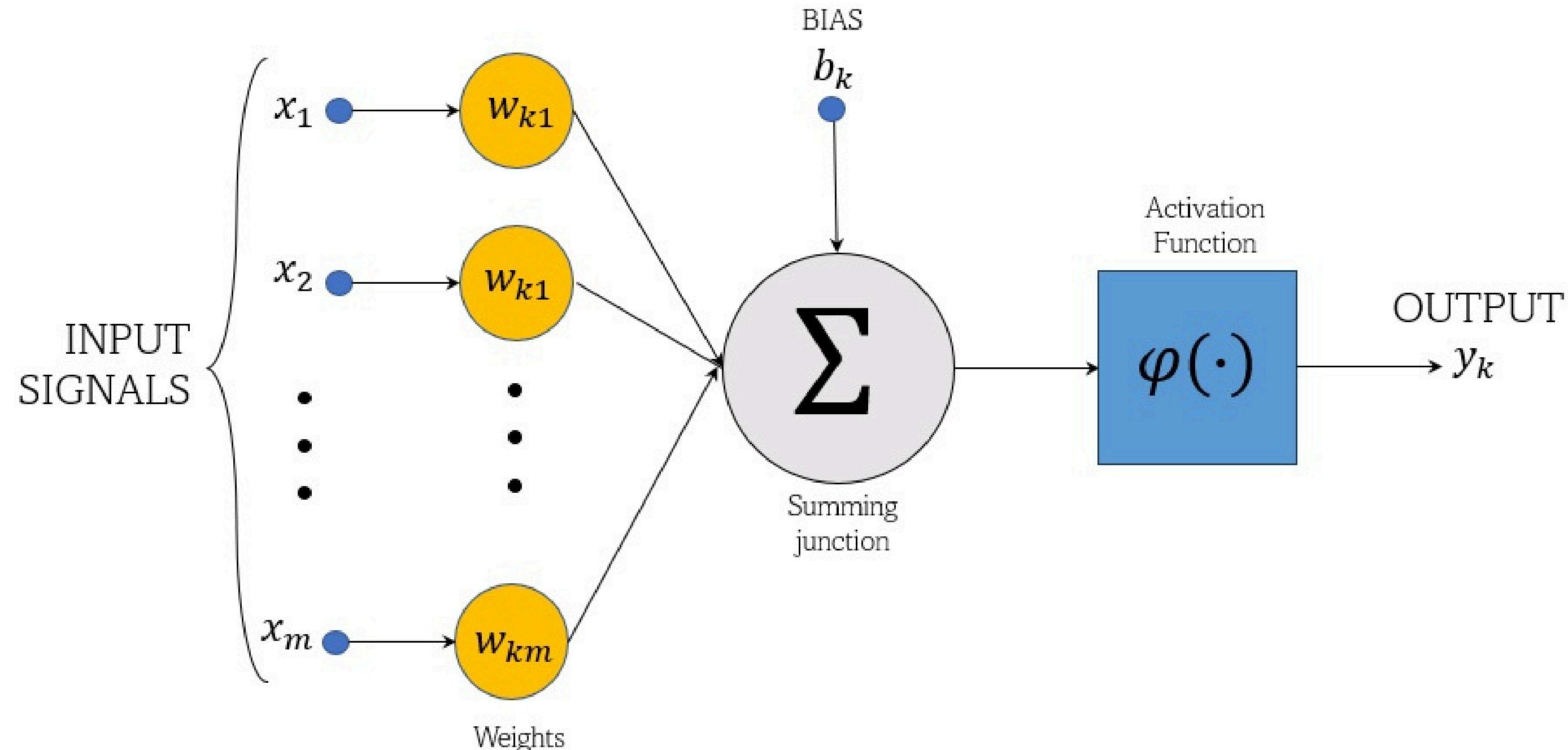
# The Perceptron

Z formula if we had:

**2 features**  $\longrightarrow z(x_1, x_2) = w_1x_1 + w_2x_2 + b$

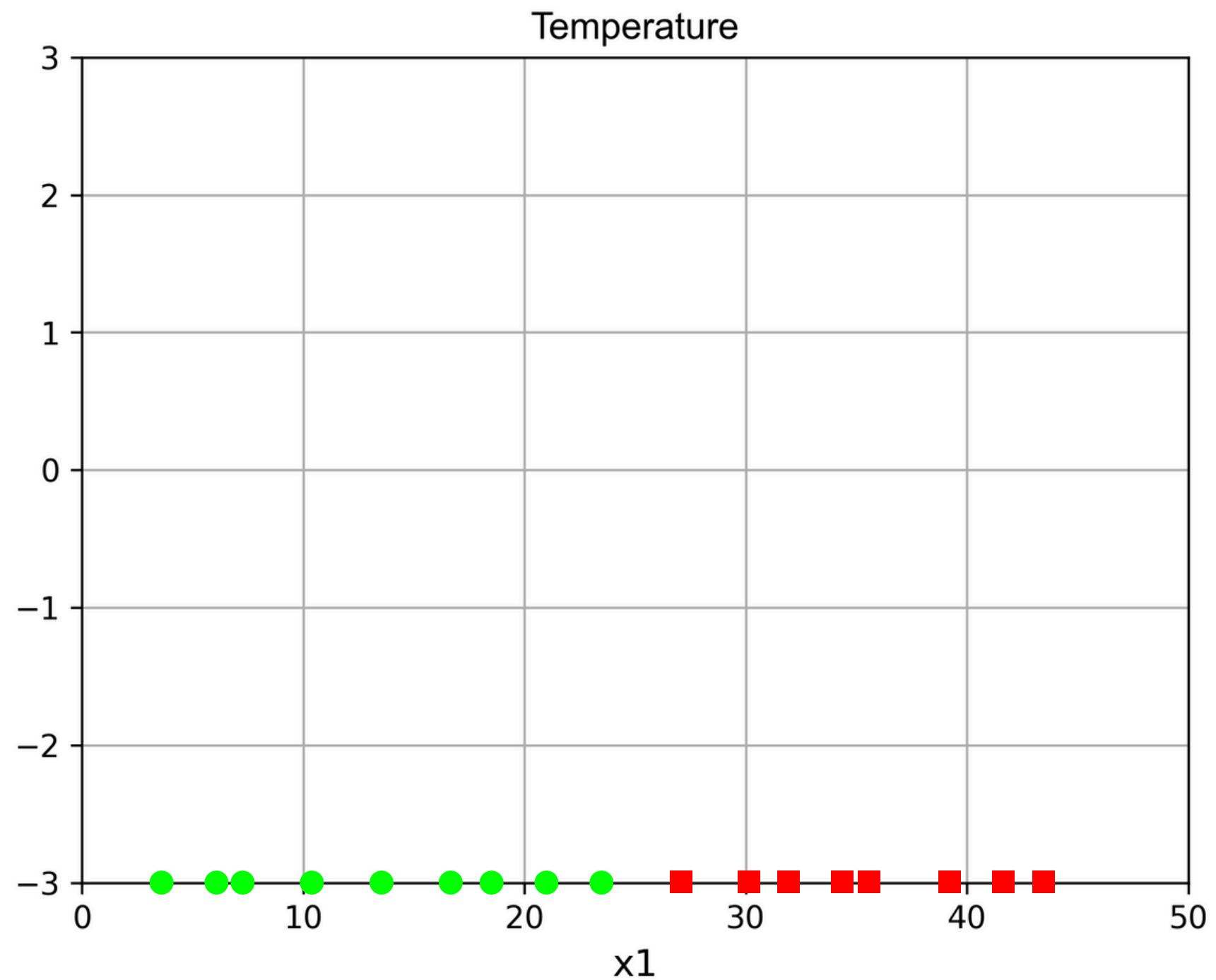
**n features**  $\longrightarrow z(x_1, x_2, \dots, x_n) = \sum_{i=1}^n w_i x_i + b$

# The Perceptron



# Weather scenario

Returning to the weather scenario,  
we will focus on separating the two  
classes of data points.



# Weather scenario

Remember that if  $z(x_1) \geqslant 0$  then  $y_{pred} = 1$

So what we really want is to have is:

$$z(x_1) \geqslant 0 \quad \text{if } x_1 \geqslant 25$$

$$z(x_1) < 0 \quad \text{if } x_1 < 25$$

# Weather scenario

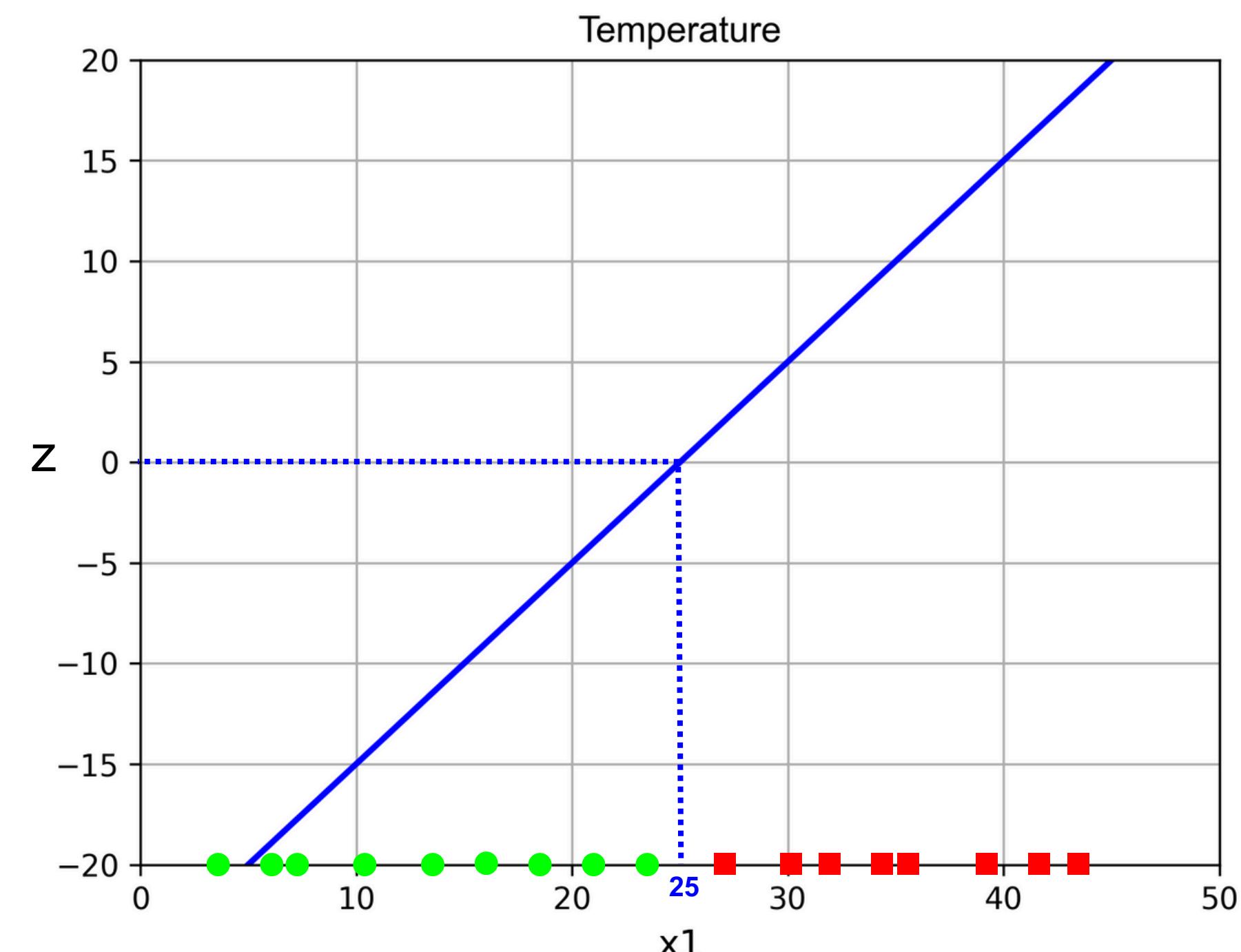
We want a  $z(x)$  that has the following graph:

$$z(x_1) = x_1 - 25$$

So that:

$$z(x_1) \geq 0 \quad \text{if} \quad x_1 \geq 25$$

$$z(x_1) < 0 \quad \text{if} \quad x_1 < 25$$



# Weather scenario

$$z(x_1) = x_1 - 25$$

**Meaning:**

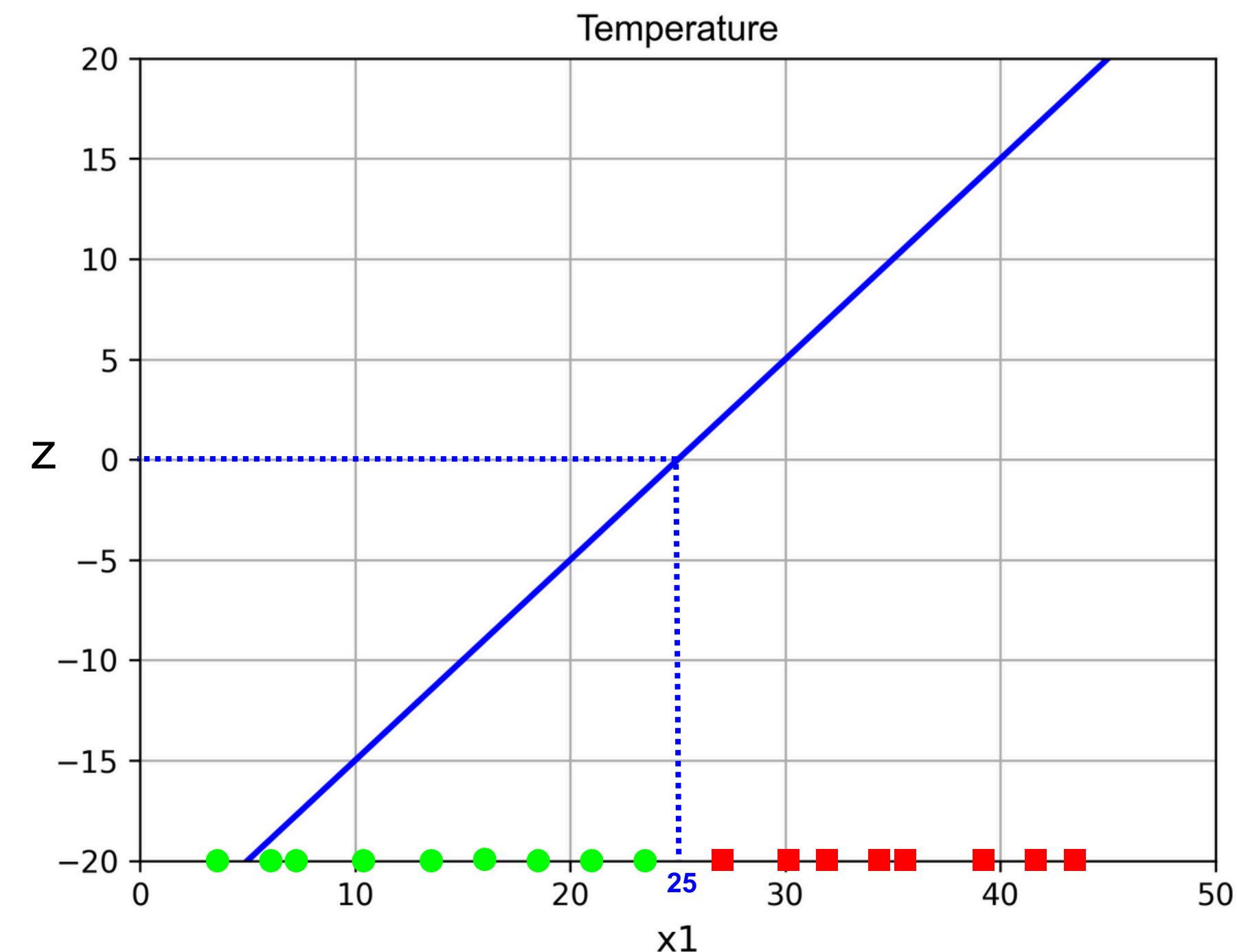
$$z(x_1) \geq 0 \text{ if } x_1 \geq 25$$

$$z(x_1) < 0 \text{ if } x_1 < 25$$

**Therefore:**

$$y_{pred} = 1 \text{ if } x_1 \geq 25$$

$$y_{pred} = 0 \text{ if } x_1 < 25$$

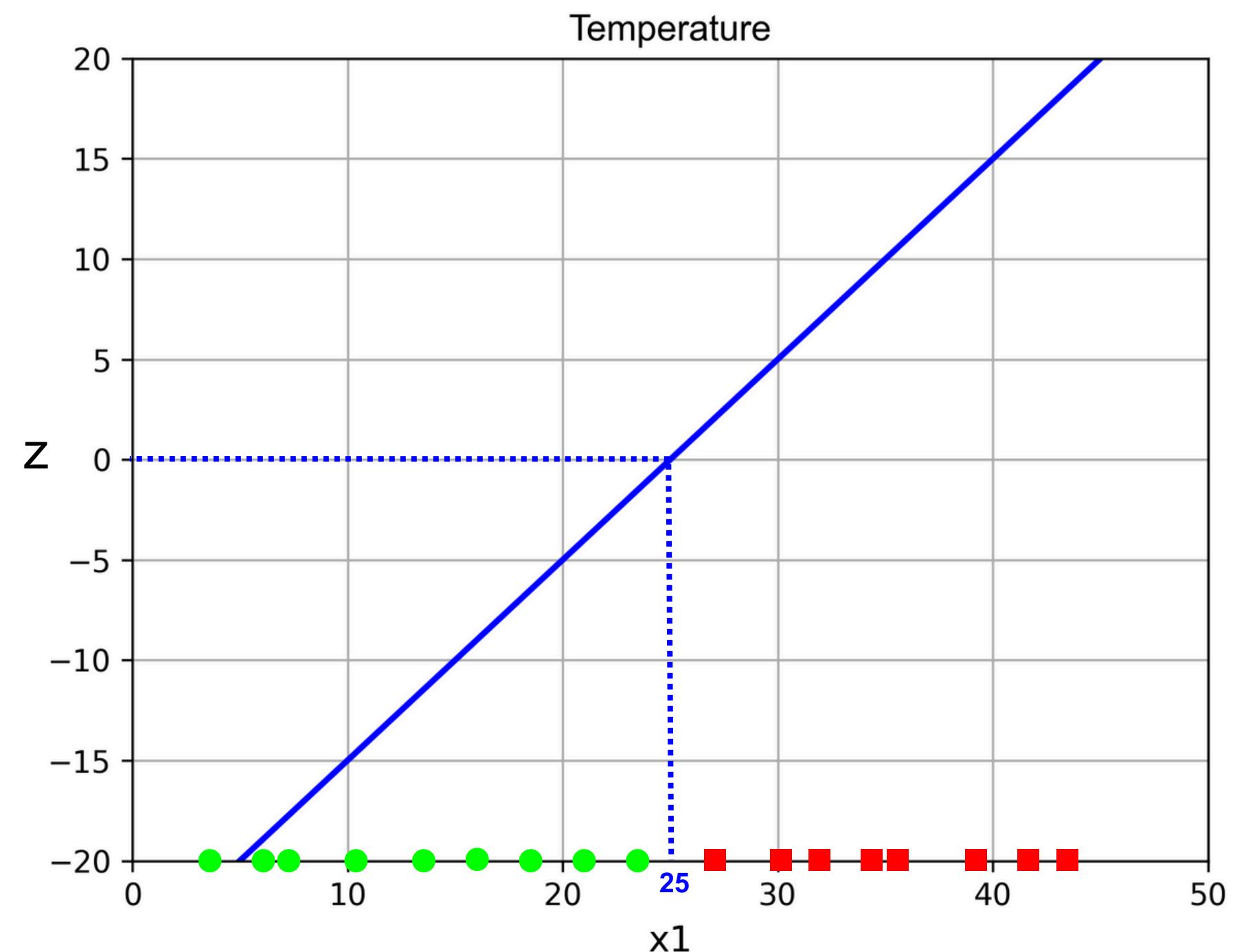


# Weather scenario

But the question remains: how did we derive this expression?

$$z(x_1) = x_1 - 25$$

We create a model and train it!



# Model training

Let's go through a few steps to build and train a model that can classify the weather as either hot or cold based on the variable  $\mathcal{X}_1$  (temperature).

We start with our **prediction function**:

$$z(x_1) = w_1x_1 + b$$

# Model training

$$z(x_1) = w_1x_1 + b$$

We have no prior knowledge of the ideal values for  $w_1$  and  $b$

# Model training

We start with:

$$z(x_1) = w_1x_1 + b$$

We have no prior knowledge of the ideal values for  $w_1$  and  $b$

So we just assign completely random values to Weight and Bias.

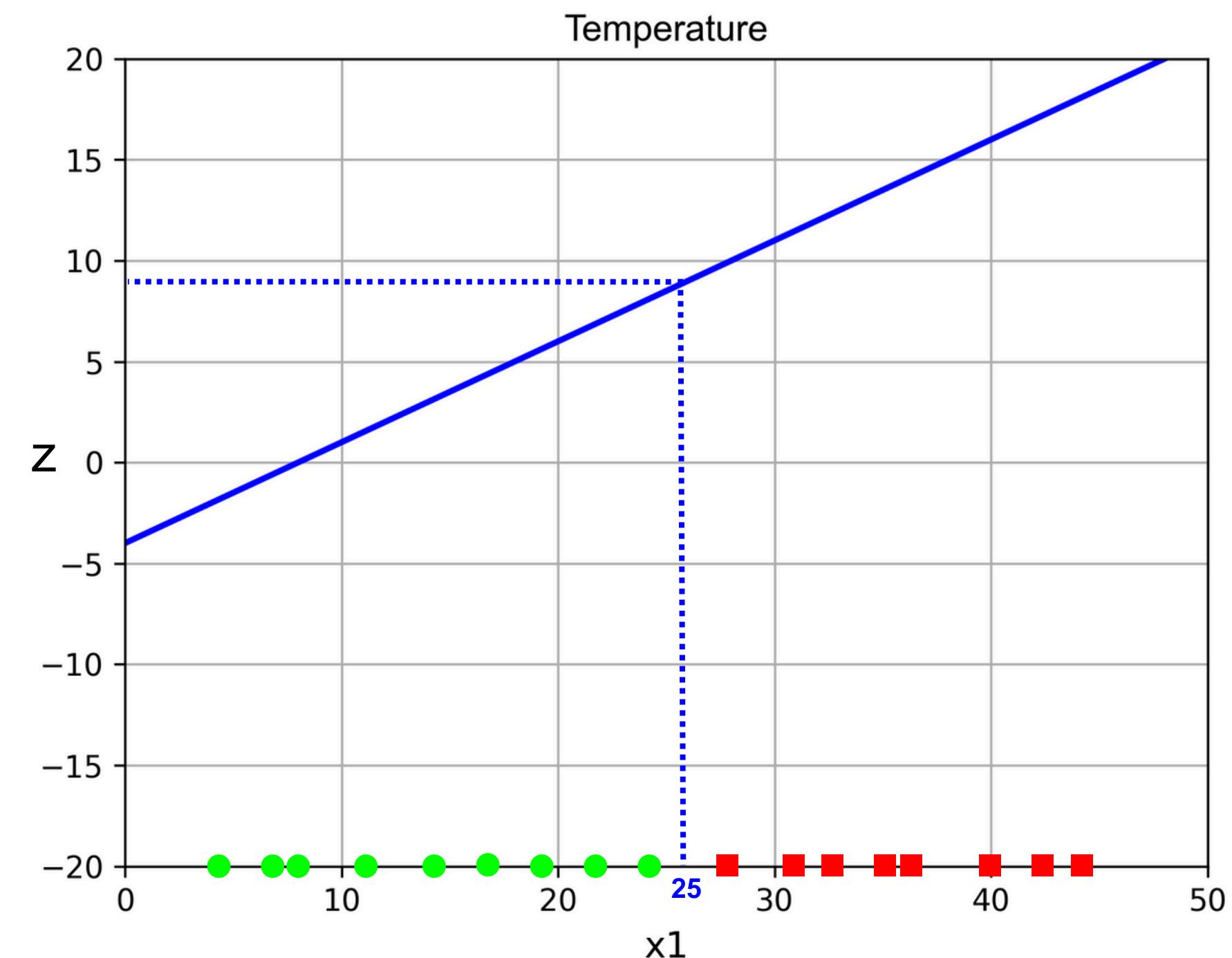
# Model training

We start with:

$$w_1 = 0.5$$

$$b = -4$$

$$z(x_1) = (0.5)x_1 - 4$$



# Sigmoid Function

Then, we need to use an activation function.

An activation function helps determine the probability that a data point belongs to a specific class.

It helps to determine the probability that a data point belongs to the 'Hot' class and also the probability that it belongs to the 'Cold' class.

# Sigmoid Function

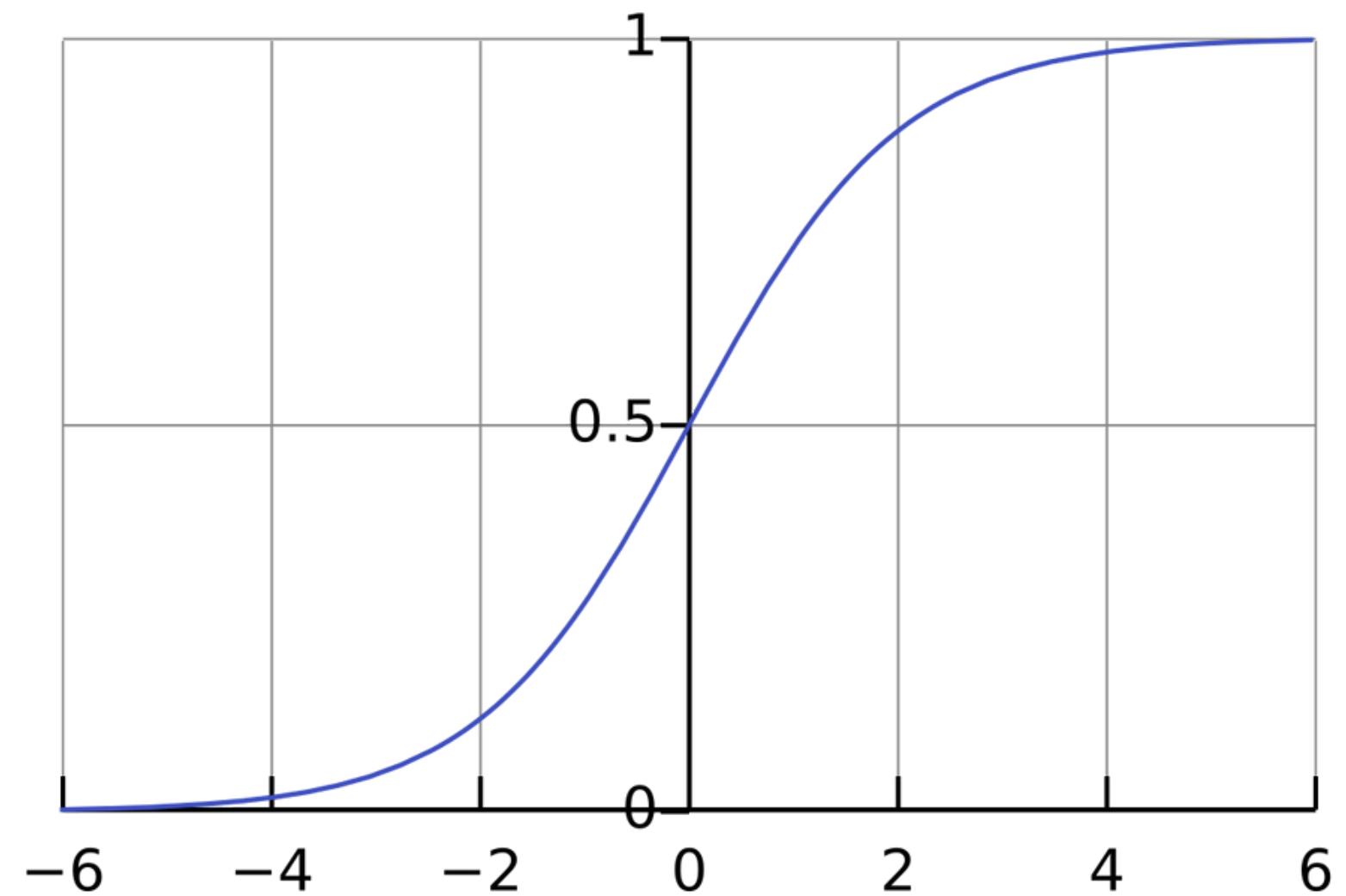
For our model, we are going to use the sigmoid function  $a$  as an activation function.

$$a(x) = \frac{1}{1 + e^{-x}}$$

$$\lim_{x \rightarrow +\infty} a(x) = 1$$

$$\lim_{x \rightarrow -\infty} a(x) = 0$$

$$a(0) = \frac{1}{2}$$



# Bernoulli's law

To calculate the probability of an example belonging to class  $\mathcal{Y}$  we need to apply Bernoulli's law.

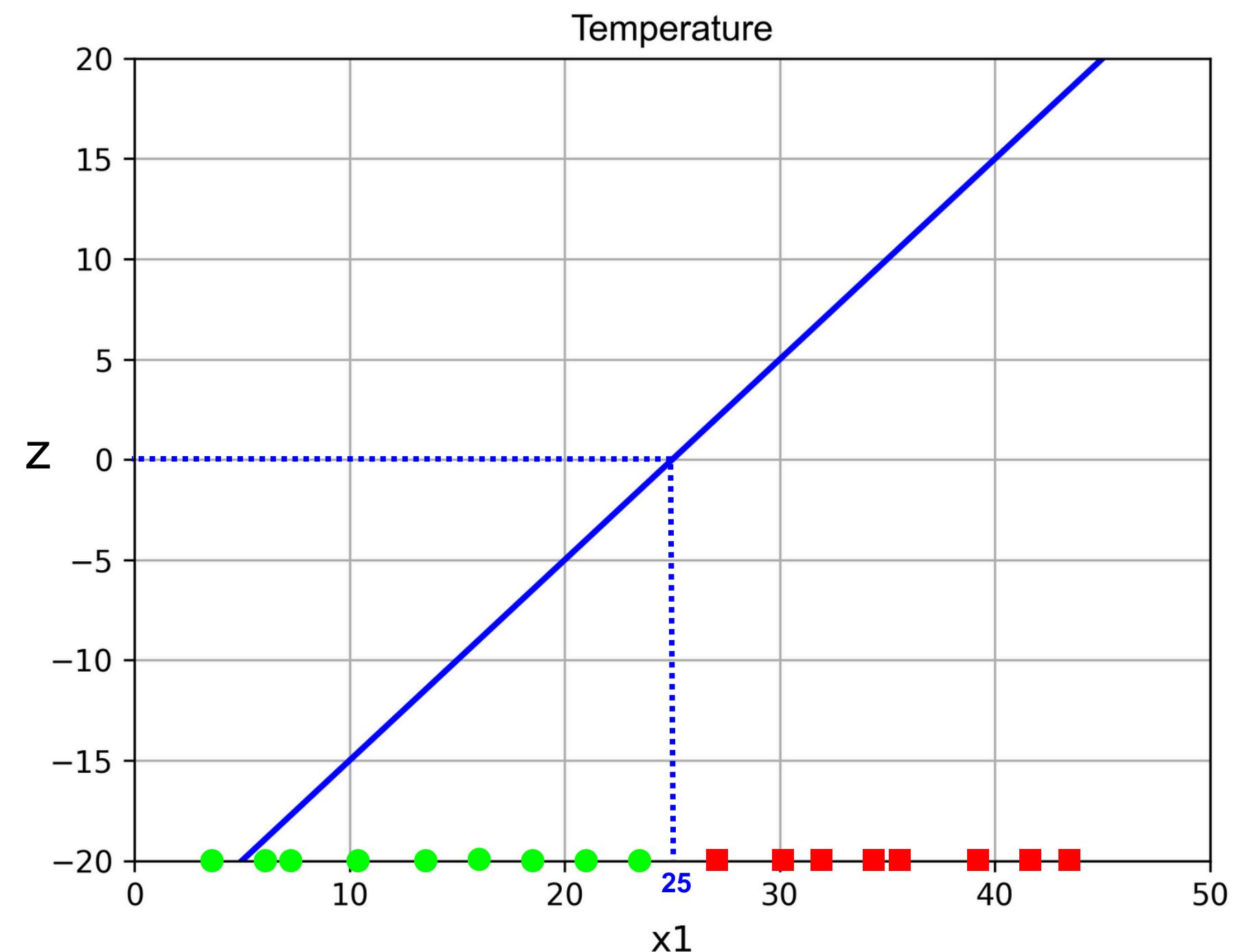
$$P(Y = y) = a(z)^y \times (1 - a(z))^{1-y}$$

# Probabilities

Let's calculate some probabilities for a more solid understanding.

Let's take our previous, accurate model, where:

$$z(x_1) = x_1 - 25$$

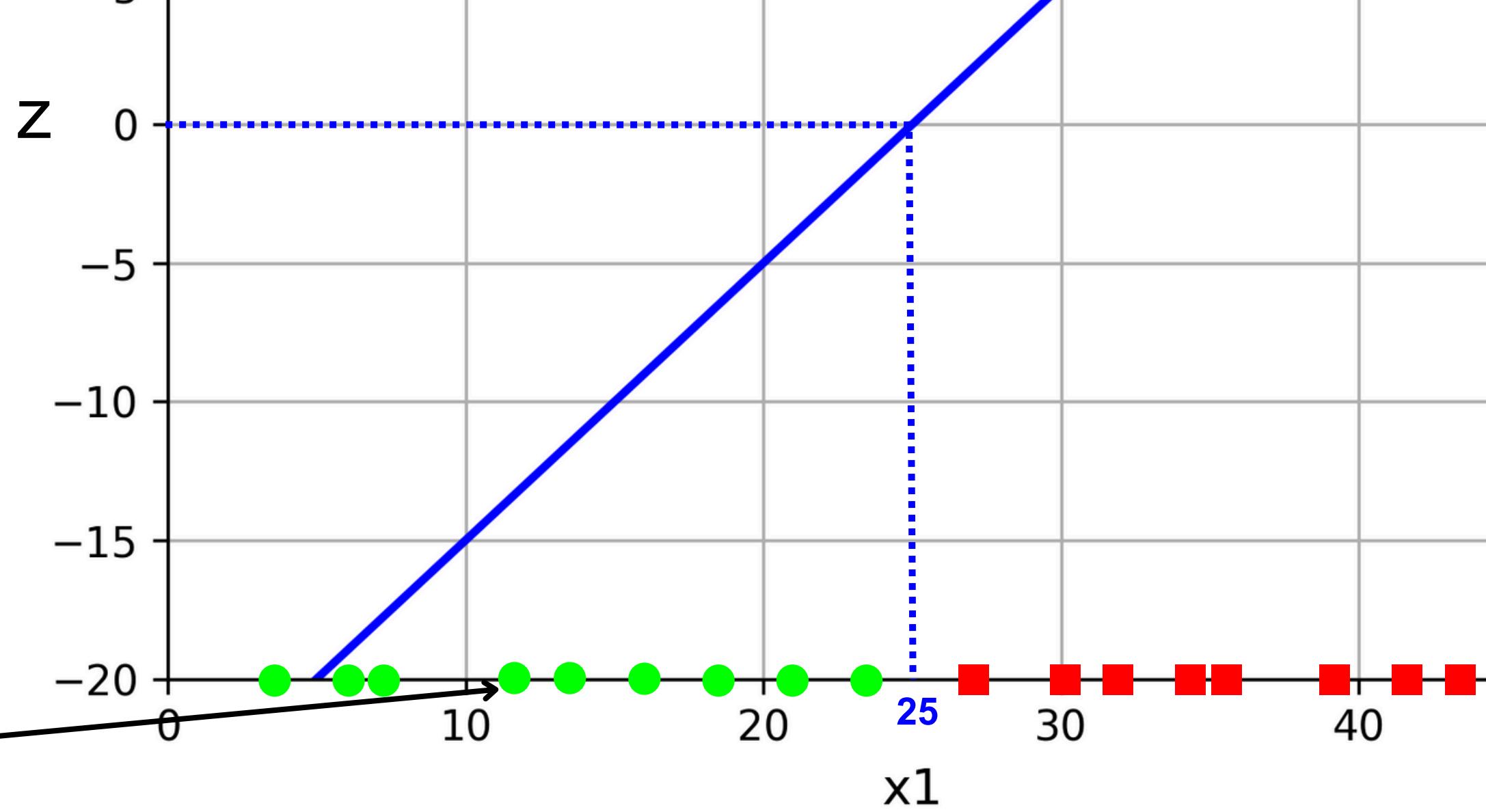


$$z(x_1) = x_1 - 25$$

example (3)

$$\left\{ \begin{array}{l} x_1^{(3)} = 12 \\ y^{(3)} = 0 \end{array} \right.$$

$$z(12) = 12 - 25 = -13$$

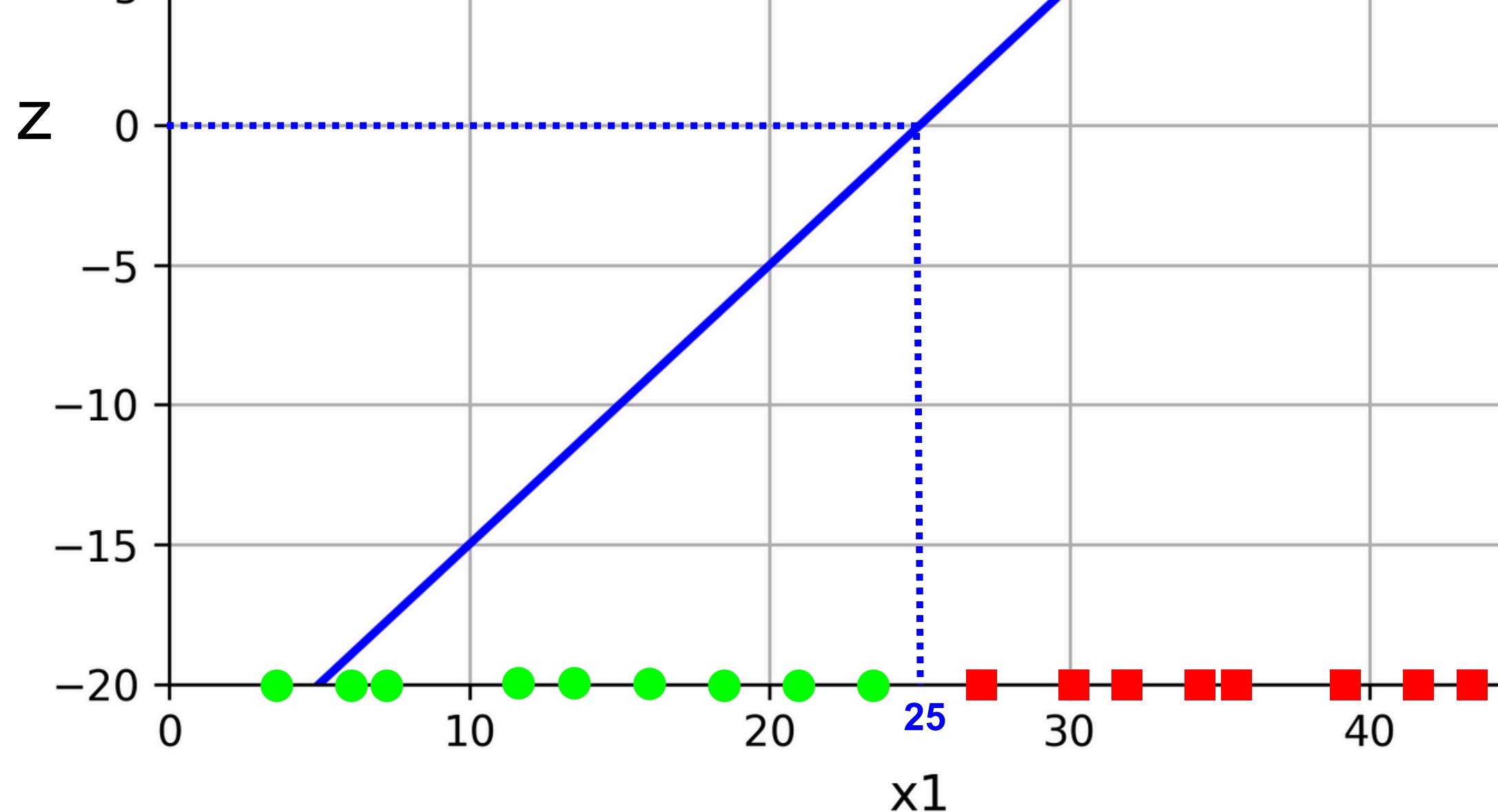


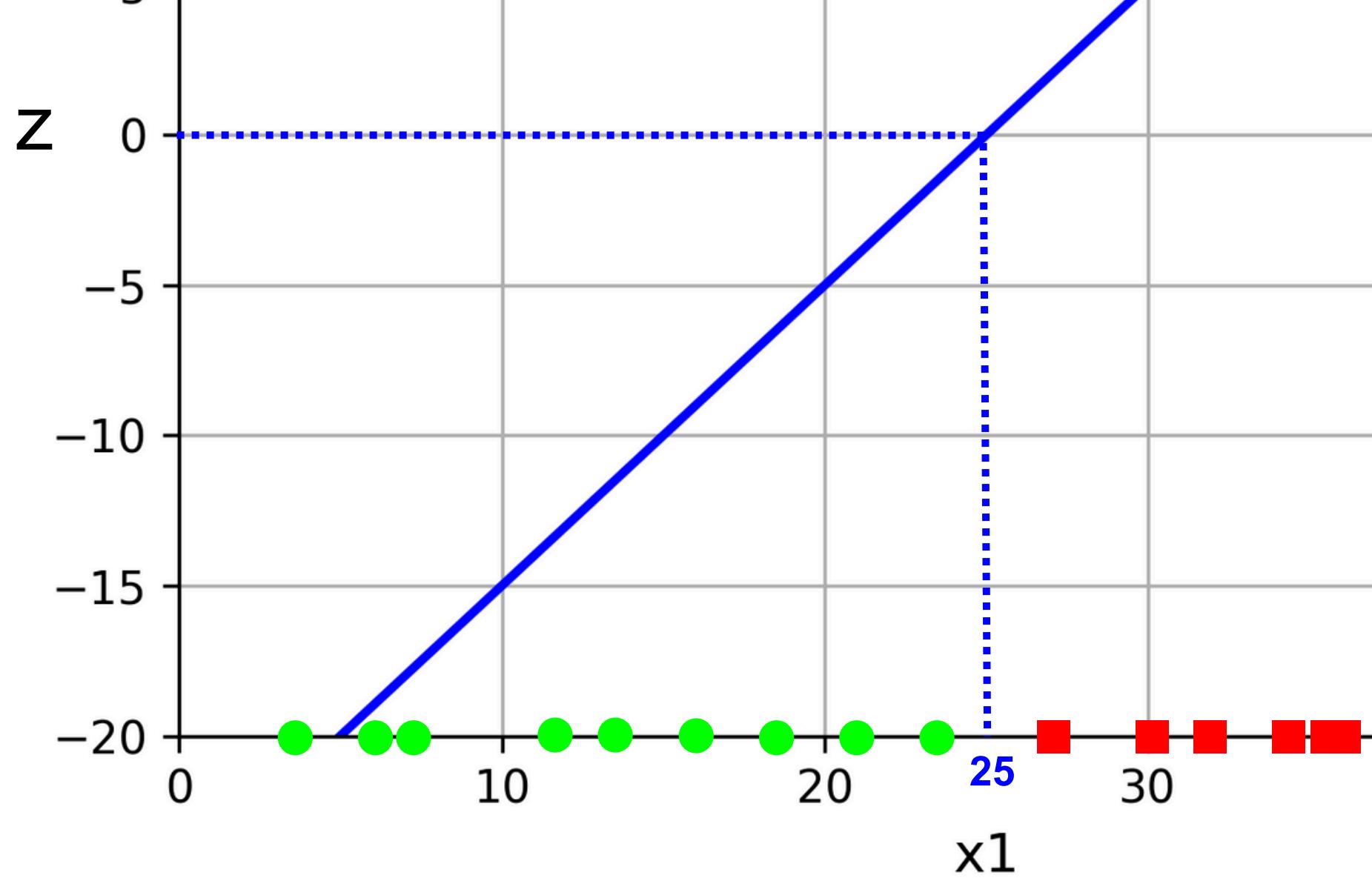
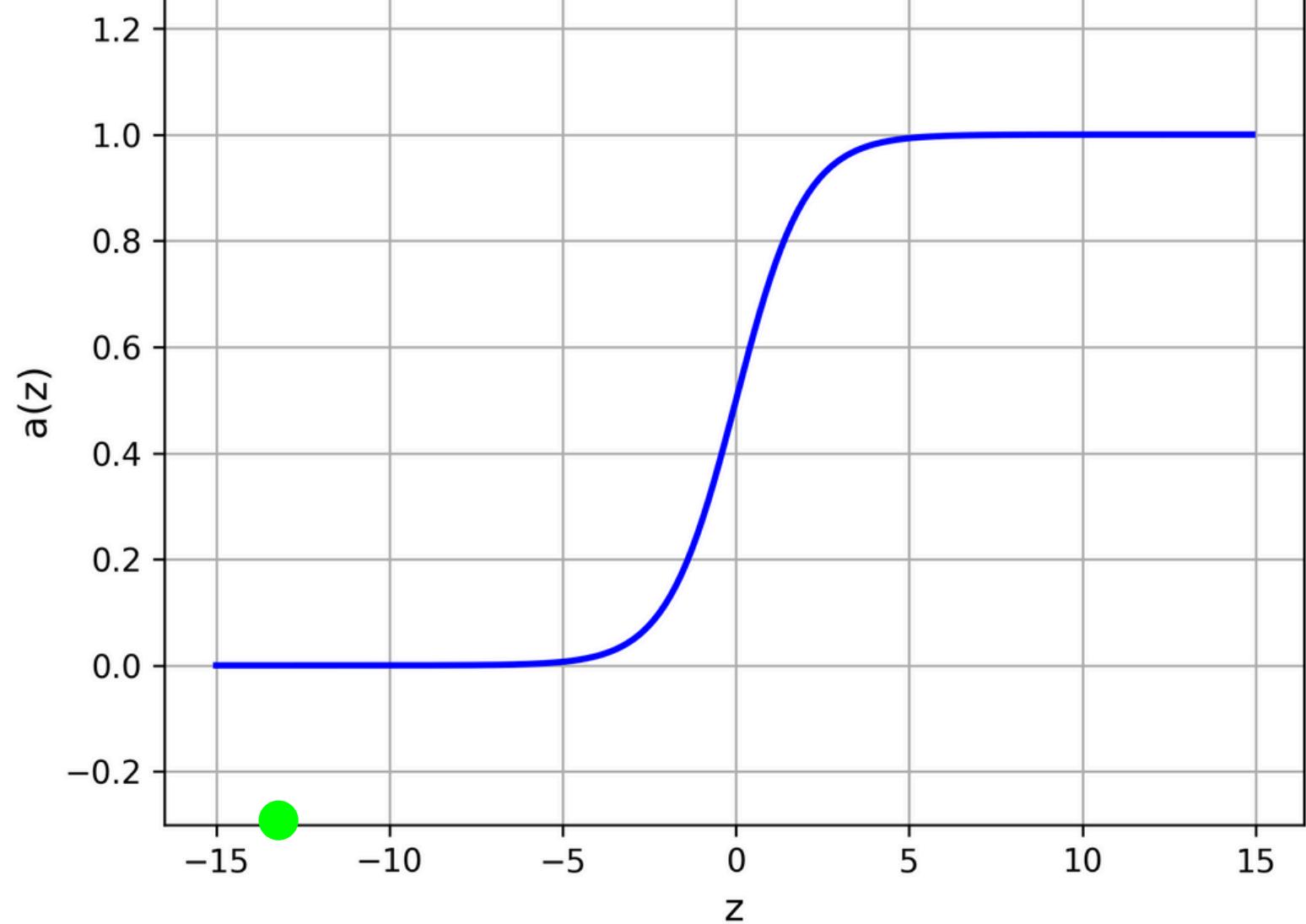
$$z(12) = 12 - 25 = -13 \longrightarrow a(z(12)) = \frac{1}{1 + e^{-z(12)}}$$

$$z(x_1) = x_1 - 25$$

$$z(12) = 12 - 25 = -13$$

$$a(z(12)) = \frac{1}{1 + e^{-z(12)}} = \frac{1}{1 + e^{13}} \approx 2.26 \times 10^{-6}$$





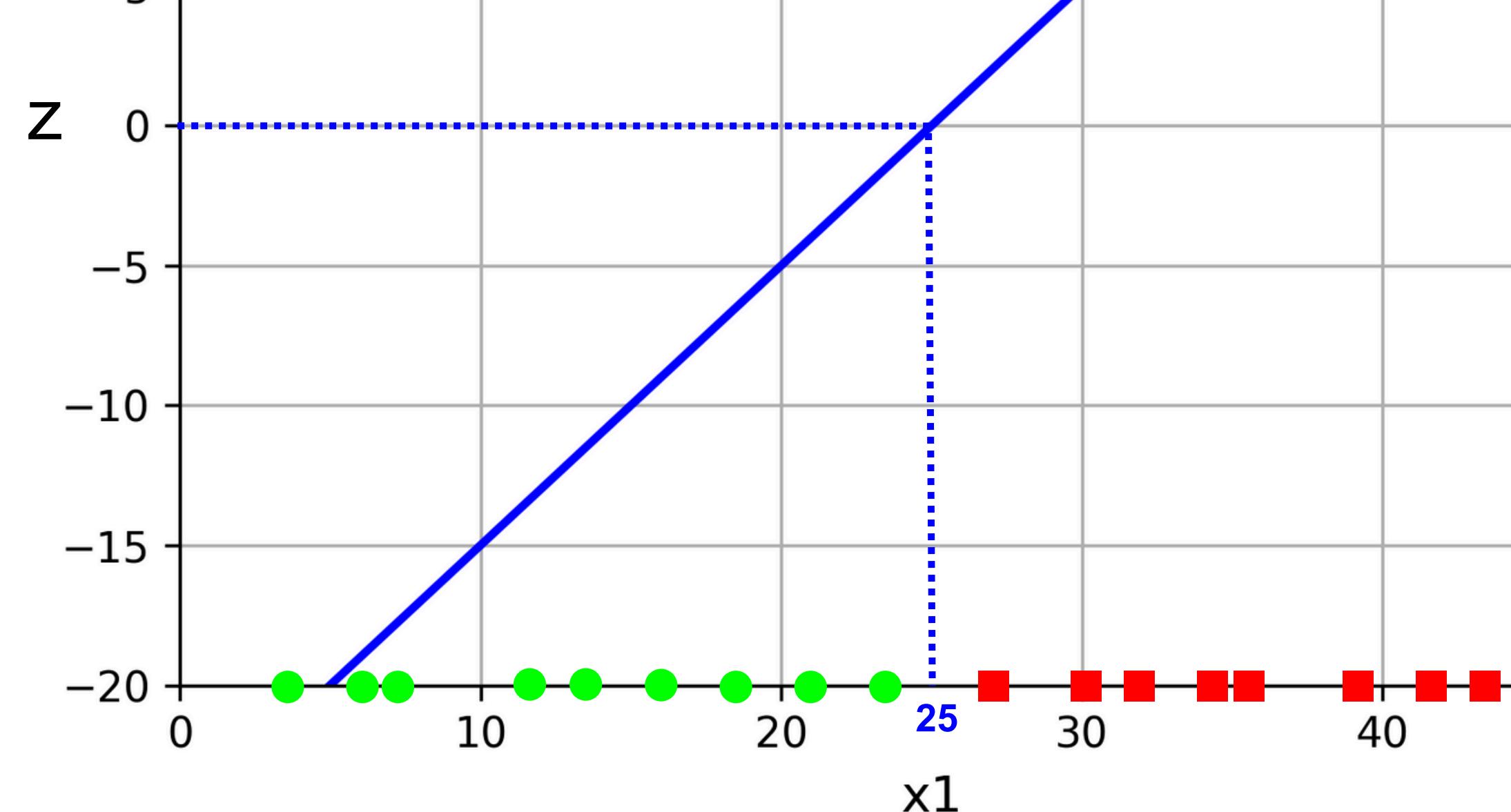
$$z(12) = 12 - 25 = -13$$

$$a(z(12)) = \frac{1}{1 + e^{-z(12)}} = \frac{1}{1 + e^{13}} \approx 2.26 \times 10^{-6}$$

$$z(x_1) = x_1 - 25$$

$$z(12) = 12 - 25 = -13$$

$$a(z(12)) \approx 2.26 \times 10^{-6}$$



Since example (3) belongs to class 0, its probability calculated with Bernoulli's law is:

$$P(Y = 0) = a(12)^0 \times (1 - a(12))^{1-0}$$

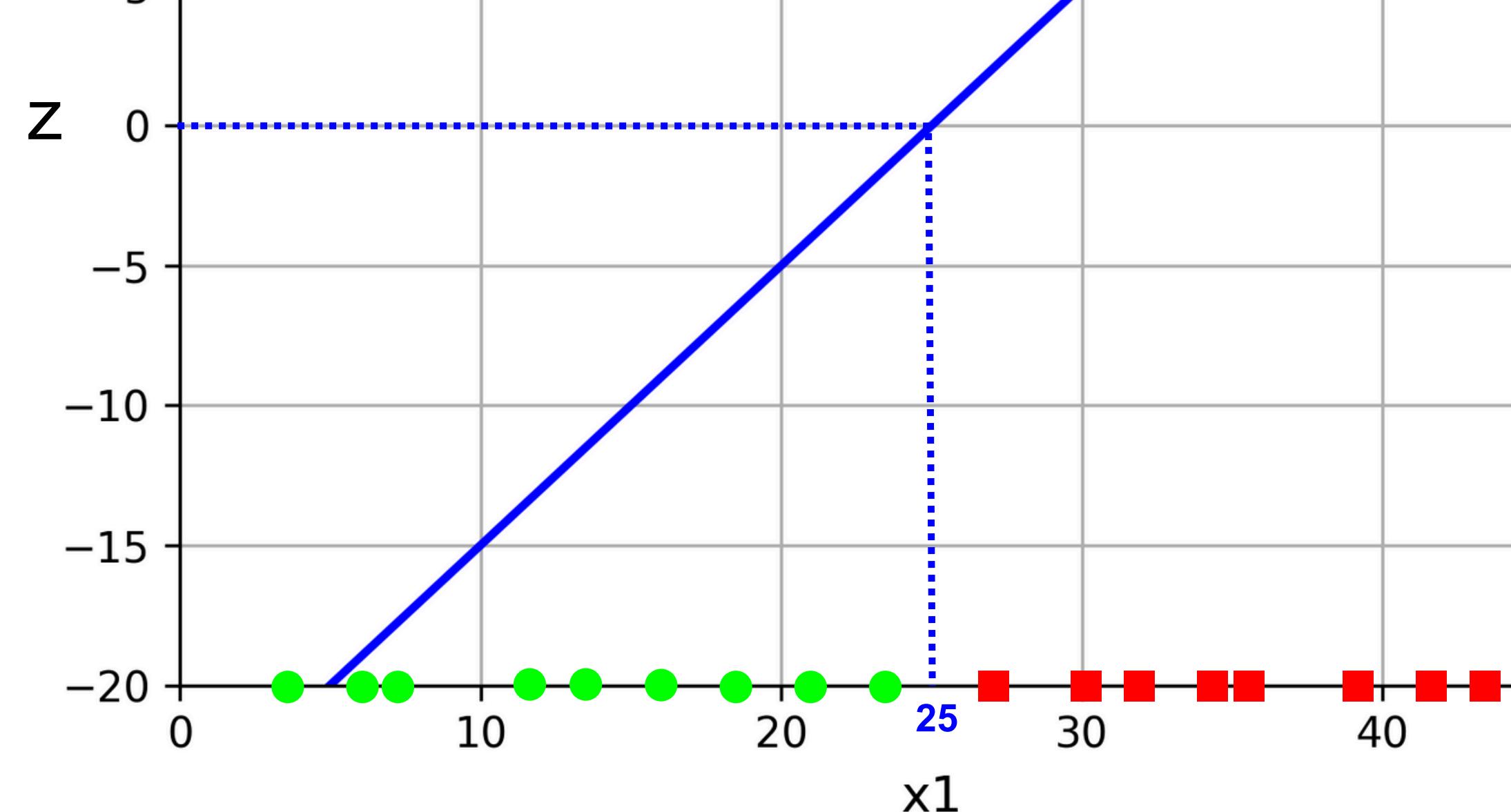
$$z(x_1) = x_1 - 25$$

$$z(12) = 12 - 25 = -13$$

$$a(z(12)) \approx 2.26 \times 10^{-6}$$

$$P(Y = 0) = a(12)^0 \times (1 - a(12))^{1-0}$$

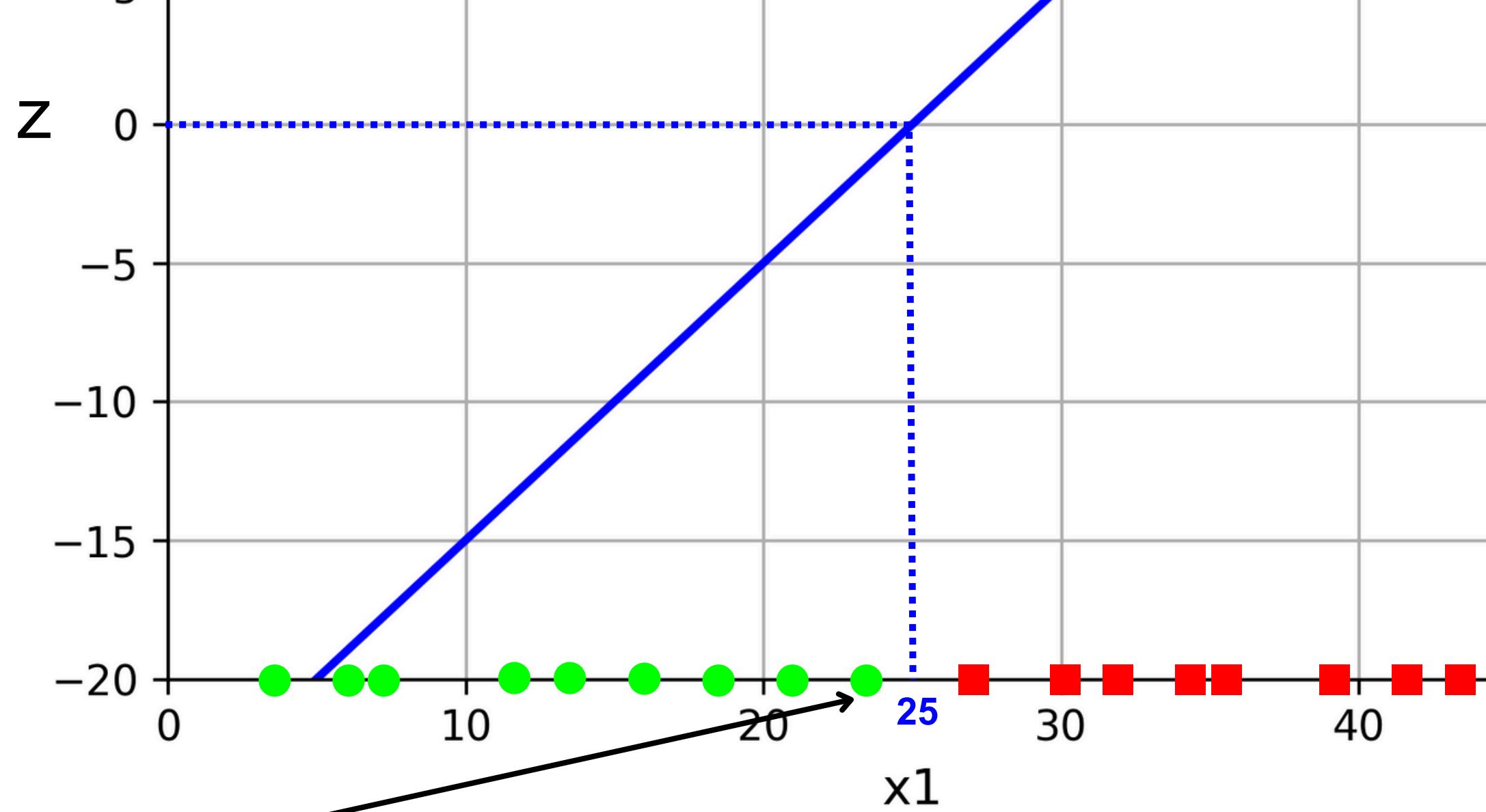
$$P(Y = 0) = (1 - a(12))^{1-0} = 1 - a(12) \approx 0.99$$



$$z(x_1) = x_1 - 25$$

{ example (8)

$$\begin{aligned}x_1^{(8)} &= 24 \\y^{(8)} &= 0\end{aligned}$$



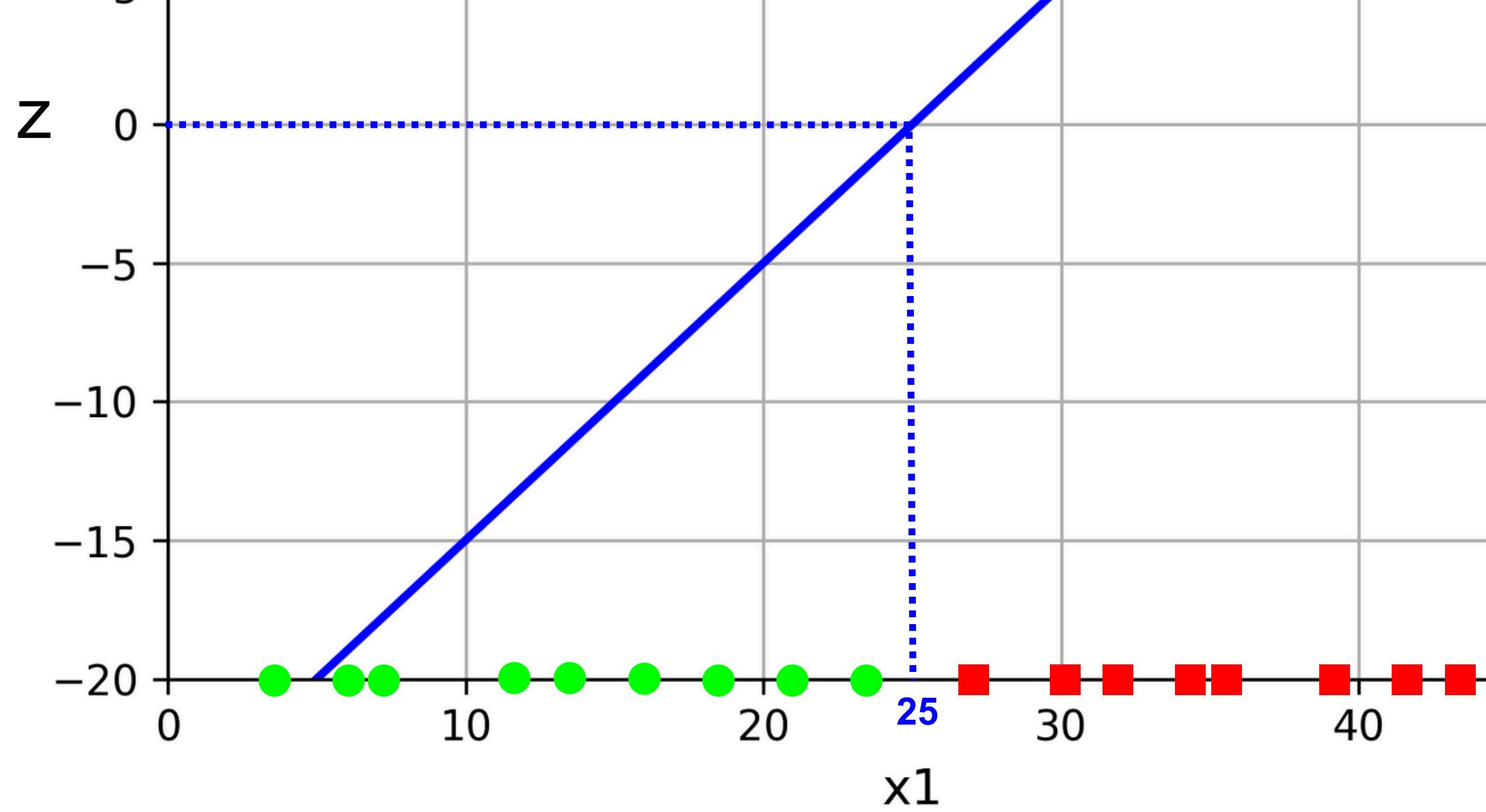
**example (8)**  
 $x_1^{(8)} = 24$   
 $y^{(8)} = 0$

$$z(24) = 24 - 25 = -1$$

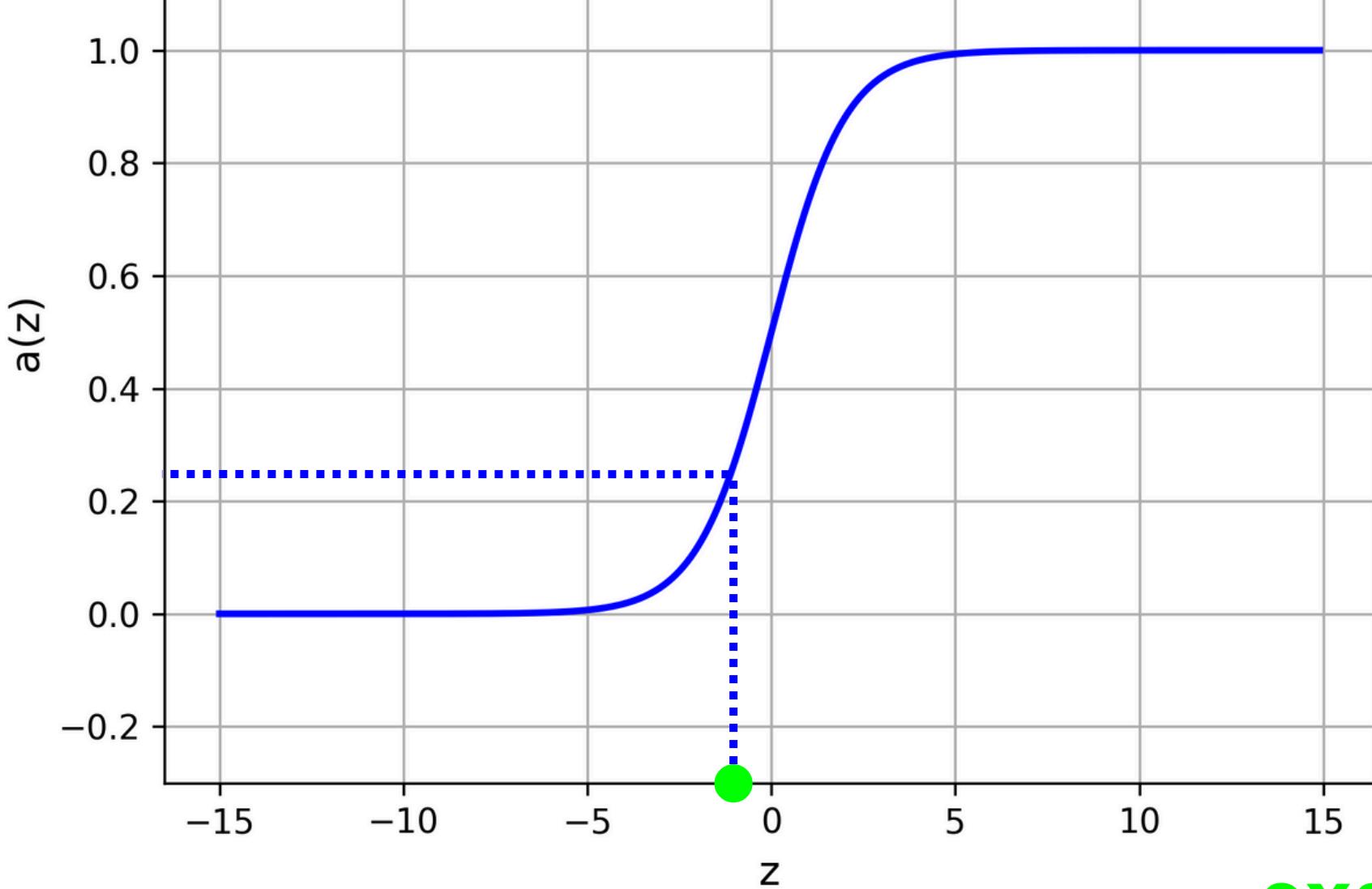
$$a(z(24)) \approx 0.27$$

$$P(Y=0) = a(24)^0 \times (1 - a(24))^{1-0}$$

$$P(Y=0) = (1 - a(24))^{1-0} = 1 - a(24) \approx 0.73$$



**The probability of example (8)  
belonging to class 0 is 0.73**



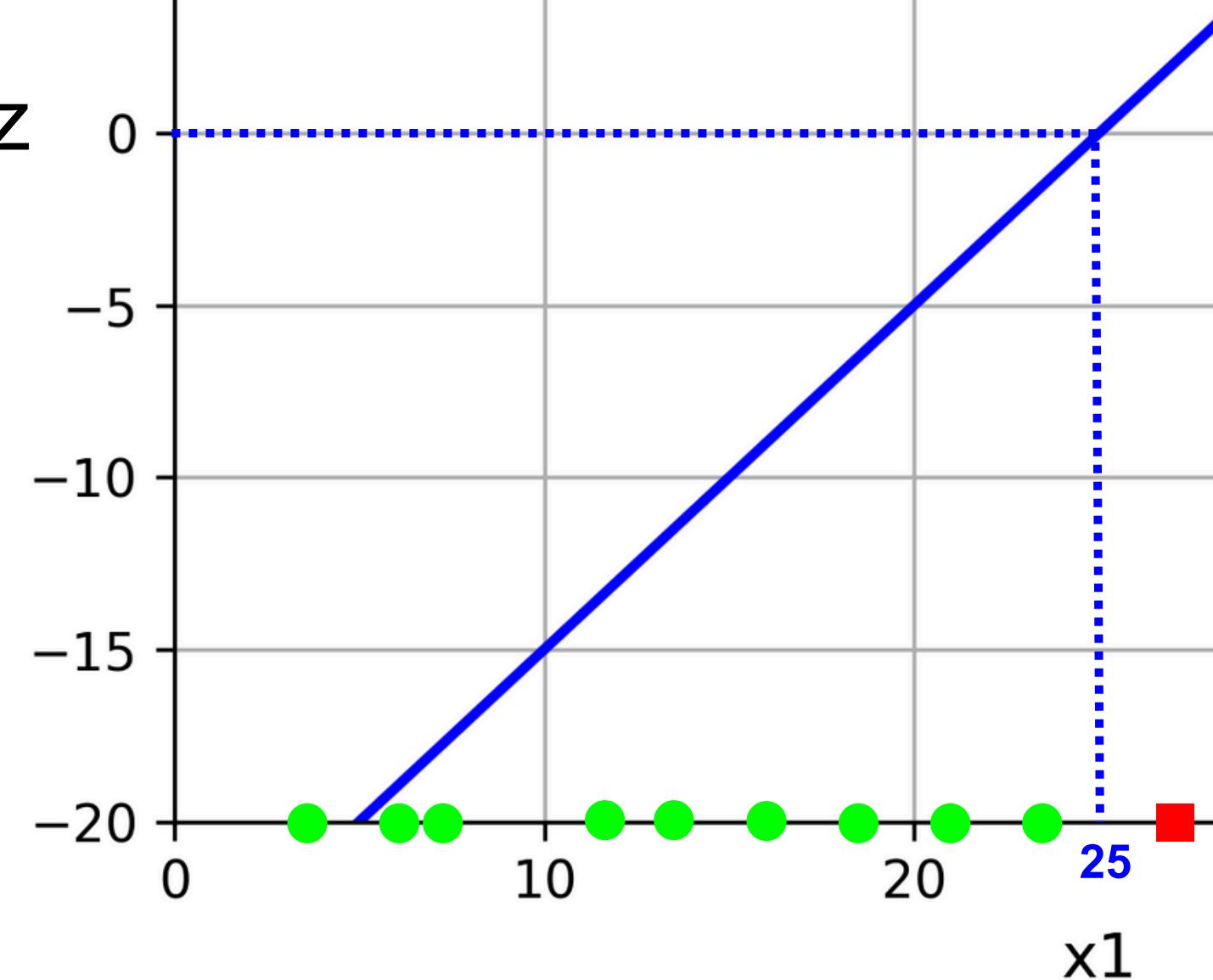
$$z(24) = 24 - 25 = -1$$

$$a(z(24)) \approx 0.27$$

$$P(Y = 0) = (1 - a(z(24)))^{1-0} = 1 - a(z(24)) \approx 0.73$$

**example (8)**

$$\left. \begin{array}{l} x_1^{(8)} = 24 \\ y^{(8)} = 0 \end{array} \right\}$$



**The probability of example (8)  
belonging to class 0 is 0.73**

example (6)

$$\left\{ \begin{array}{l} x_1^{(6)} = 24.8 \\ y^{(6)} = 0 \end{array} \right.$$

$$z(24.8) = 24.8 - 25 = -0.2$$

The probability of example (6)  
belonging to class 0 is 0.54

$$a(z(24.8)) \approx 0.45$$

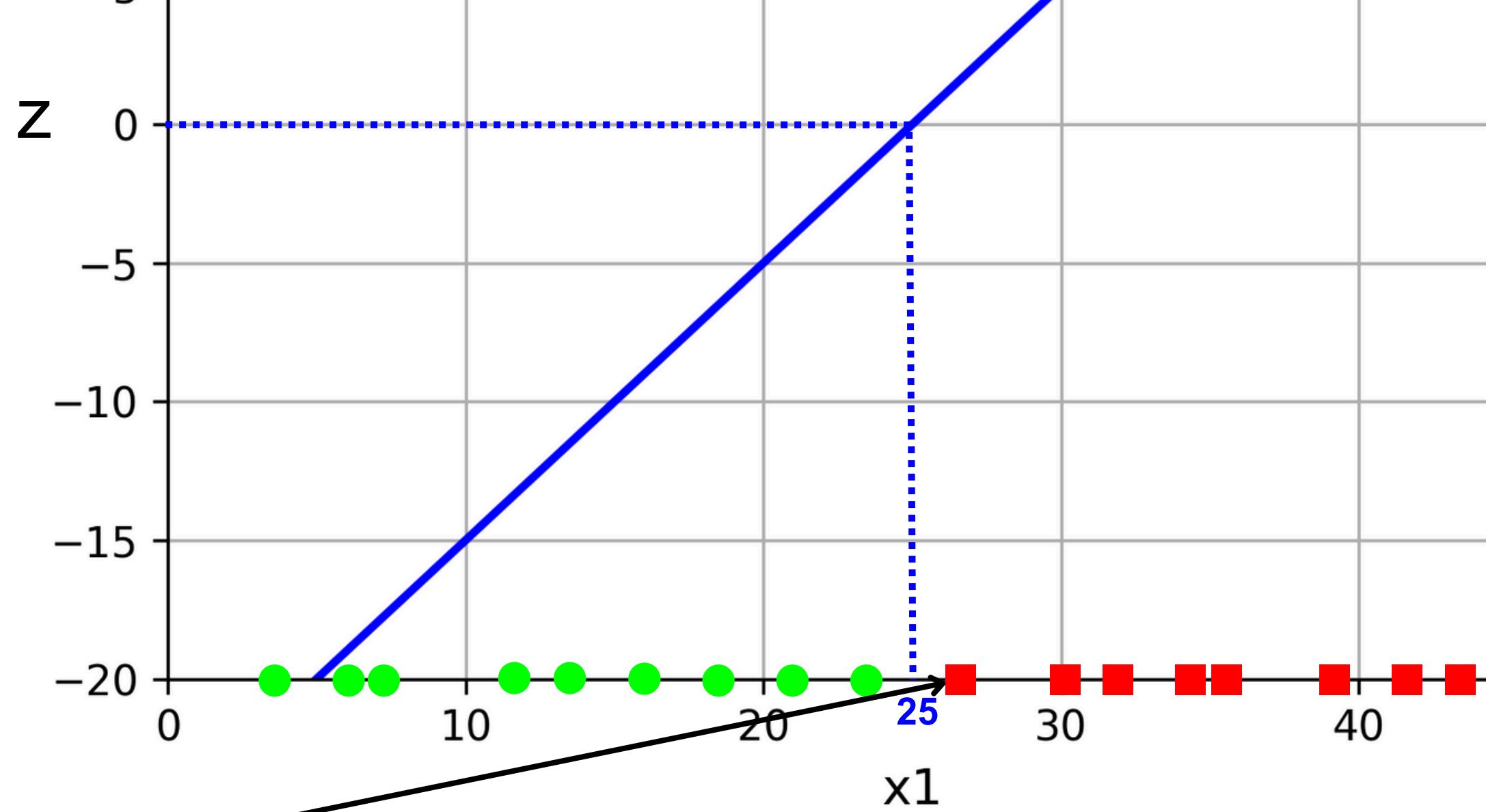
$$P(Y = 0) = a(24.8)^0 \times (1 - a(24.8))^{1-0}$$

$$P(Y = 0) = (1 - a(24.8))^{1-0} = 1 - a(24.8) \approx 0.54$$

$$z(x_1) = x_1 - 25$$

{ example (11)

$$\begin{aligned}x_1^{(11)} &= 26 \\y^{(11)} &= 1\end{aligned}$$



$$\left\{ \begin{array}{l} \text{example (11)} \\ x_1^{(11)} = 26 \\ y^{(11)} = 1 \end{array} \right.$$

$$z(26) = 26 - 25 = 1$$

$$a(z(26)) \approx 0.73$$

$$P(Y = 1) = a(26)^1 \times (1 - a(26))^{1-1}$$

$$P(Y = 1) = a(26)^1 \approx 0.73$$

The probability of example (11)  
belonging to class 1 is 0.73

# Likelihood

Indicates the model's plausibility with respect to real data.

If the model predicts that the weather is hot with an 85% probability, then the model is considered 85% plausible for this prediction.

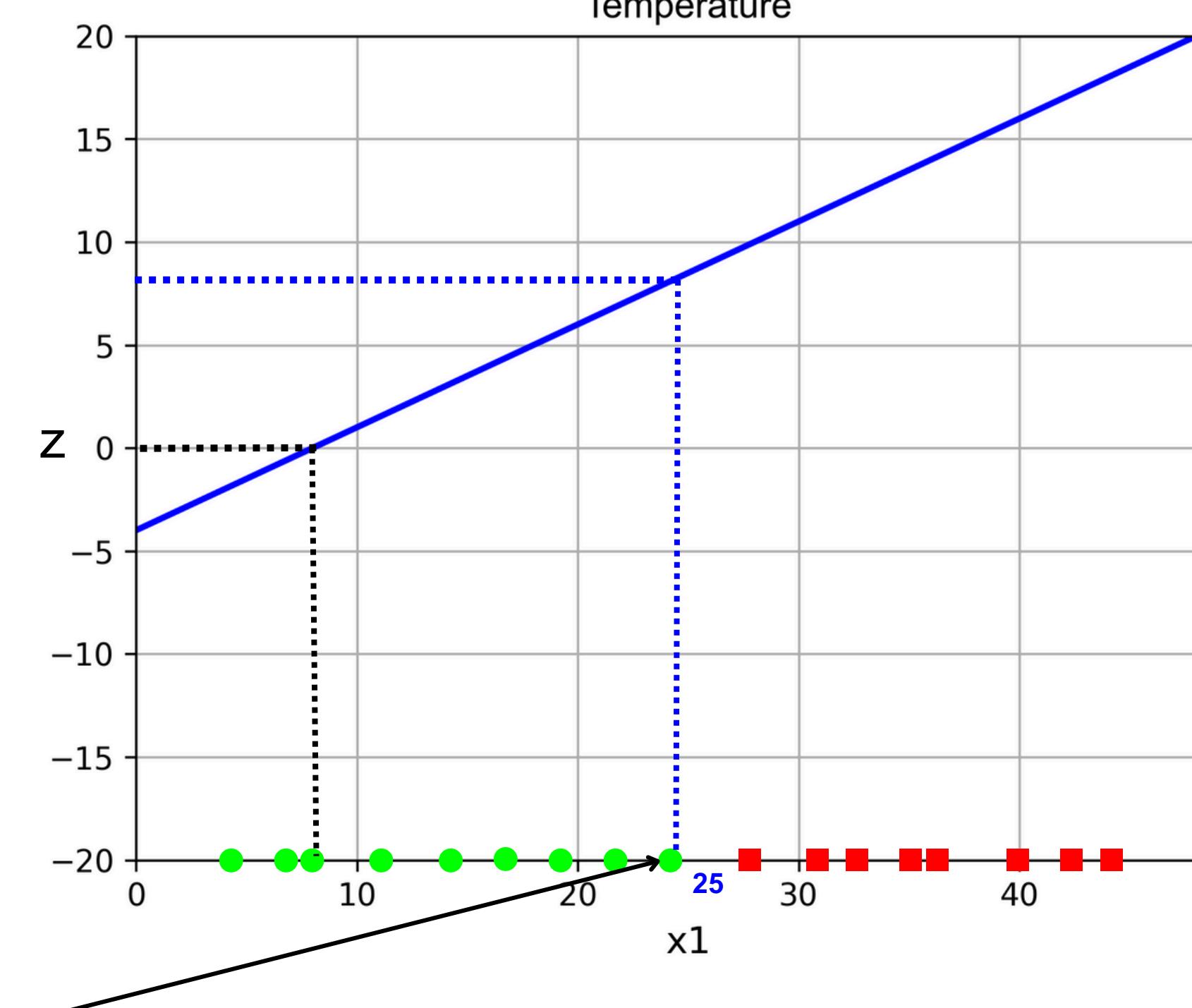
To calculate the Likelihood of our model, we will take the product of all predicted probabilities.

# Likelihood

$$z(x_1) = (0.5)x_1 - 4$$

$$z(24) = 0.5(24) - 4 = 8$$

{ example (8)  
 $x_1^{(8)} = 24$   
 $y^{(8)} = 0$



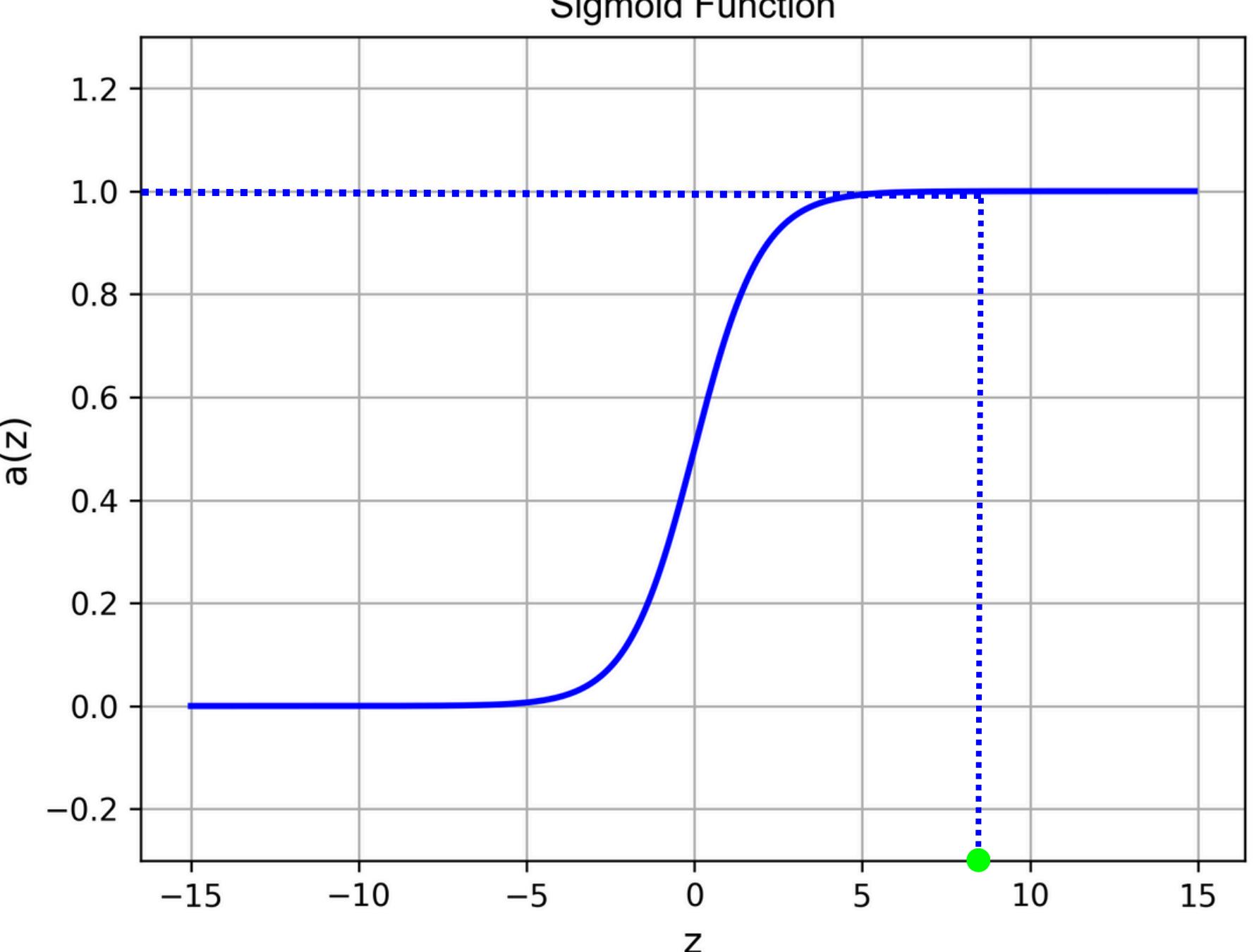
# Likelihood

$$z(x_1) = (0.5)x_1 - 4$$

$$z(24) = 0.5(24) - 4 = 8$$

$$a(z(24)) = a(8) \approx 0.99$$

$$P(Y=0) = (1 - a(24))^{1-0} = 1 - a(24) \approx 0.01$$



# Likelihood

We calculate the Likelihood of our model with expression:

$$L = \prod_{i=1}^m P(Y = y_i)$$

$$L = \prod_{i=1}^m a_i^{y_i} (1 - a_i)^{1-y_i}$$