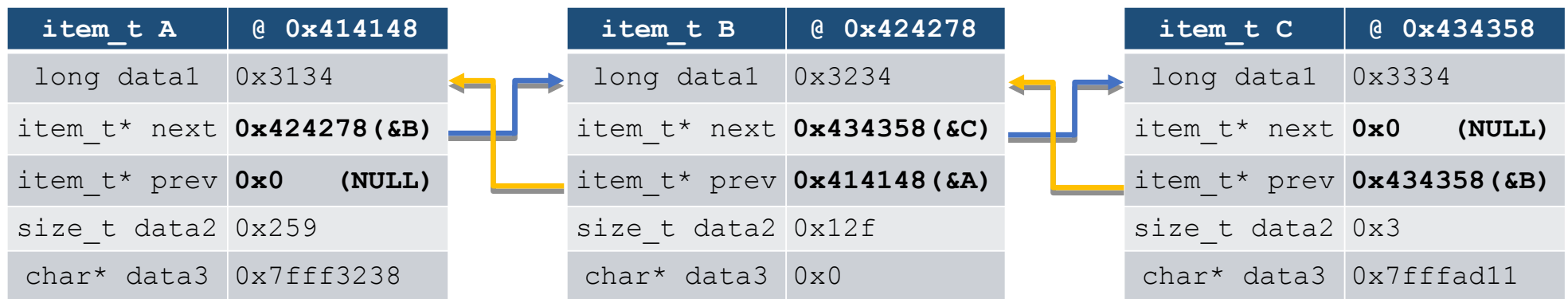


Doubly-Linked List Unlink

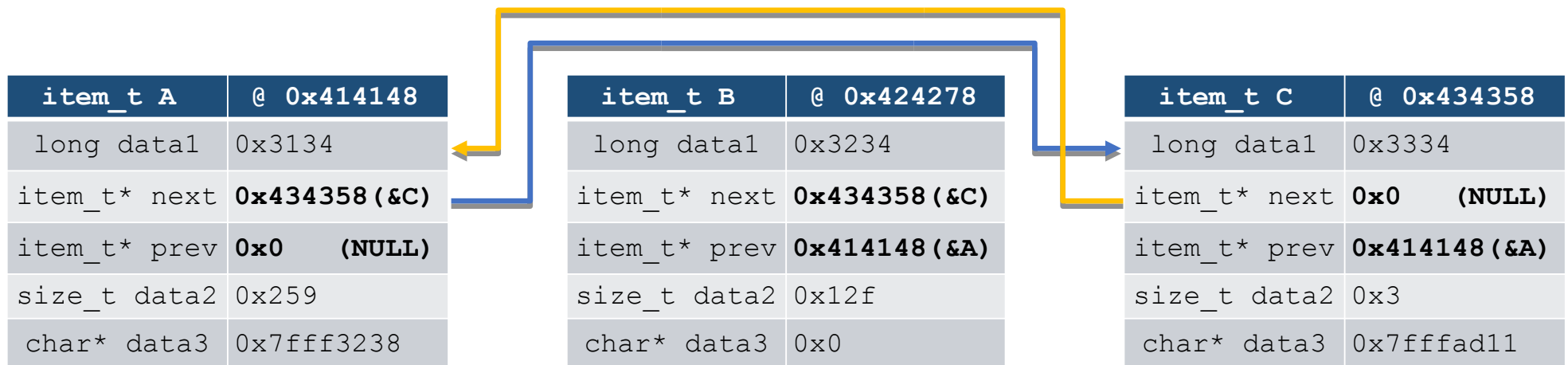
- Here we have a doubly-linked list with 3 items
 - It is not circularly linked, but NULL terminated
 - Let's step through an unlink operation on B



Doubly-Linked List Unlink

```
void unlink(item_t* e) {
    e->next->prev = e->prev;
    e->prev->next = e->next;
}
```

```
mov    0x8(%rdi),%rdx    # rdx = e->next
mov    0x10(%rdi),%rax   # rax = e->prev
mov    %rax,0x10(%rdx)   # (rdx)->prev = e->prev
mov    %rdx,0x8(%rax)    # (rax)->next = e->next
retq
```



Doubly-Linked List Unlink after Corruption

???	@ 0x202020
+0x00	0x0
+0x08	0x0
+0x10	0x0

item_t A	@ 0x414148
long data1	0x3134
item_t* next	0x424278 (&B)
item_t* prev	0x0 (NULL)
size_t data2	0x259
char* data3	0x7fff3238

```

mov    0x8(%rdi),%rdx    # rdx = e->next
mov    0x10(%rdi),%rax    # rax = e->prev
mov    %rax,0x10(%rdx)    # (rdx)->prev = e->prev
mov    %rdx,0x8(%rax)    # (rax)->next = e->next
retq

```

Heap-Overflow
into this structure

item_t B	@ 0x424278
long data1	0x101010
item_t* next	0x202020 (&C)
item_t* prev	0x303030 (&A)
size_t data2	0x12f
char* data3	0x0

item_t C	@ 0x434358
long data1	0x3334
item_t* next	0x0 (NULL)
item_t* prev	0x434358 (&B)
size_t data2	0x3
char* data3	0x7fffad11

Doubly-Linked List Unlink after Corruption

???	@ 0x202020
+0x00	0x0
+0x08	0x0
+0x10	0x303030
???	@ 0x303030
+0x00	0x0
+0x08	0x202020
+0x10	0x0

```

mov    0x8(%rdi),%rdx    # rdx = 0x202020
mov    0x10(%rdi),%rax    # rax = 0x303030
mov    %rax,0x10(%rdx)    # (0x202020)+10 = 0x303030
mov    %rdx,0x8(%rax)     # (0x303030)+8 = 0x202020
retq

```

item_t A	@ 0x414148
long data1	0x3134
item_t* next	0x424278 (&B)
item_t* prev	0x0 (NULL)
size_t data2	0x259
char* data3	0x7fff3238

item_t B	@ 0x424278
long data1	0x101010
item_t* next	0x202020 (&C)
item_t* prev	0x303030 (&A)
size_t data2	0x12f
char* data3	0x0

item_t C	@ 0x434358
long data1	0x3334
item_t* next	0x0 (NULL)
item_t* prev	0x434358 (&B)
size_t data2	0x3
char* data3	0x7fffad11

