Stefano Huber

Computer Scientist, EPFL student

Personal information

Email: stefano.huber@gmail.com
Github: https://github.com/steber97
My website: https://steber97.github.io

Profile

Profile and awards

Motivated and determined student who loves challenges: over the years I took part in a lot a of competitions like First Ascent (winner of 2020 edition), Google Hash Code 2018 (1st University team in Italy), CodeFlows the Finals Milan 2019 (24th place), Vodafone Tobi Hack 2019 (1st place), Cy4Games 2019 Rome (2nd place), Robocup Jr 2015 Hefei, China (3rd place), OII Italian Olympics in Informatics 2015 (bronze methal).

Education

EPFL, Master in computer science, Sep 2019 - present

The courses I am enduring focus on machine learning, theoretical CS and algorithms, databases, probability and data analysis. I am currently publishing a paper on Entity Matching agorithms.

University of Trento, Bachelor's in computer science: 110/110 with honour, Sep 2016 - Jul 2019,

I undertook the core courses for Computer Science, namely math, databases, algorithms, security and privacy, AI.

Working Experience

Feb 2021 - present, developer at QBOID

I am working part-time solving computer vision tasks with OpenCV for the Californian startup QBOID.
Website: `https://qboid.ai/`

Feb 2020 - present, developer at SchoolCalendar

among the main contributors of the open-source project SchoolCalendar, a website used in two high schools in Trentino.
`https://github.com/DHZ-calendar/SchoolCalendar/`

Feb 2019 - Jun 2019, data scientist at SpazioDati

I performed Link Prediction algorithms using Network Representation Learning techniques.
Website: `https://spaziodati.eu/en/`

Sep 2017 - Jun 2019, backend developer at Motorialab

I worked part time as a backend developer using the framework Django.
Website: `https://motorialab.com/`

Skills

Language

Italian: native speaker. English: C1 (IELTS). German A2 (Goethe-Zertifikat). French A2.

Coding

Python, C++, Java, Scala, HTML, SQL, Git, Spark, LaTeX, OpenCV.