

Steven Le

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EDUCATION

San Jose State University

Aug. 2022 – Dec. 2025

B.S. in Computer Science (GPA: 3.91/4.0)

- **Relevant Coursework:** Data Structures and Algorithms, Operating Systems, Object-Oriented Programming, Server-Side Web Programming, Intro to Database Management Systems, Information Security, Software Engineering

EXPERIENCE

Fetch.ai

Aug. 2024 – Dec. 2024

Software Engineering Intern

Remote

- Working with software engineers in developing Python's uAgents framework, supporting autonomous AI agent solutions
- Developing an NPM package for the uAgents framework, enhancing cross-platform compatibility for TypeScript users

United States Geological Survey (USGS)

May. 2024 – Sept. 2024

Software Engineering Intern

Moffett Field, CA

- Developed an internal earthquake response platform to assist scientists in visualizing real-time seismic activity
- Constructed interactive maps displaying GeoJSON data for 300+ earthquakes with Python's Folium and PyGDAL
- Administered application deployment to an internal Rocky Linux Server for access by 15+ inter-team researchers
- Optimized AutoSSH and SQLAlchemy connection settings to reduce database query latency by ~40%

IBM Accelerate

Jun. 2024 – July. 2024

Software Track Participant

Remote

- Participated in IBM's 8-week summer program focused on agile methodologies and cloud-native development
- Redesigned frontend test suites written in Jest to ensure proper data retrieval from Express.js backends
- Collaborated with engineers to develop scalable full-stack applications on IBM's cloud infrastructure

SJSU College of Engineering

Dec. 2023 – Feb. 2024

Software Engineering Intern

San Jose, CA

- Built a data pipeline containerized in Docker utilizing Python's FastAPI for API requests to 511 SF Bay's Portal
- Applied multi-threading to update cached transit data, reducing API calls and request response time by ~500ms
- Configured NGINX as a reverse proxy, applying DNS resolution and URL rewriting to reroute incoming traffic
- Monitored system performance with Prometheus, tracking latency metrics for 4000+ monthly requests

Google

Jul. 2022 – Aug. 2022

Computer Science Summer Institute Participant

Remote

- Partook in a 4-week intensive computer science summer program in collaboration with Google engineers
- Completed a project-based JavaScript processing curriculum, configuring 16 introductory coding projects

PROJECTS

Roomy | Python, FastAPI, Next.js, uAgents, Google Gemini API, Docker

- Engineered an AI-powered smart home assistant, applying tool-former and Auto-GPT research-paper concepts
- Parallelized processes through Fetch.ai's uAgents framework and integrated RPC to reduce API calls by 50%
- Leveraged Gemini API to generate smart home interactions by combining base functions into new, complex behaviors
- Winner of Fetch.ai's "Best use of AI Agents", placing 1st out of 200+ teams of 4 at the **LAHacks 2024** hackathon

AngelShot | Next.js, TypeScript, VAPI, ElevenLabs, Deepgram, Twilio

- Built AI-based emergency contact simulation service, won VAPI's "Best Hack for Impact" at **CalHacks 2024** hackathon
- Generated conversation-relevant trigger words with Groq's Llama3 (80B), redirecting calls to emergency services if spoken
- Integrated dynamic voice modulation with ElevenLabs, matching voice assistants and tone to conversation contexts

DCMH Pantry | Next.js, Typescript, Tailwind CSS, DaisyUI, MongoDB, PropelAuth

- Built donation management platform for Davis Community Meals and Housing, **MLH Prize** winner at **HackDavis 2024**
- Integrated role-based permissions with PropelAuth APIs, securing inventory access for 25+ DCMH employees
- Established email blast subscription service with Resend SDK, providing inventory updates to 15+ recurring donors

TECHNICAL SKILLS

Languages/Frameworks: Python, Java, JavaScript, HTML/CSS, React, Next.js, Tailwind, SQL

Developer Tools: Git/Github, Linux, Docker, Prometheus, Grafana, GeoJSON