

WELCOME TO



INTERGALACTIC-HUNGOVER-HEALING-
JOURNEY

WORK OF

ANZHELIKA
MYKHAILENKO

MADE WITH
PASSION, RAGE,
TEARS, AN ALMOST
BROKEN LAPTOP
AND FINDING
HARMONY (ALMOST)





**WHAT IS MY
PROJECT
ABOUT?**

IN INTERGALACTIC HEALING HUNGOVER JOURNEY

YOU PLAY AS A FAKE VAMPIRE WHO
WOKE UP ON A RANDOM PLANET AND
YOUR MISSION IS TO FIX PORTAL GUN.

SO YOU AND RICK CAN RETURN TO
EARTH. YOU HAVE TO COLLECT ESSENTIAL
INGREDIENTS TO FIX YOUR PORTAL GUN.

THE GAME IS A MIX OF EXPLORATION
AND ACTION, SO GET READY FOR A
UNIQUE MARVELOUS FASCINATING
UNFORGETTABLE ADVENTURE!

HOW DOES IT WORK ?

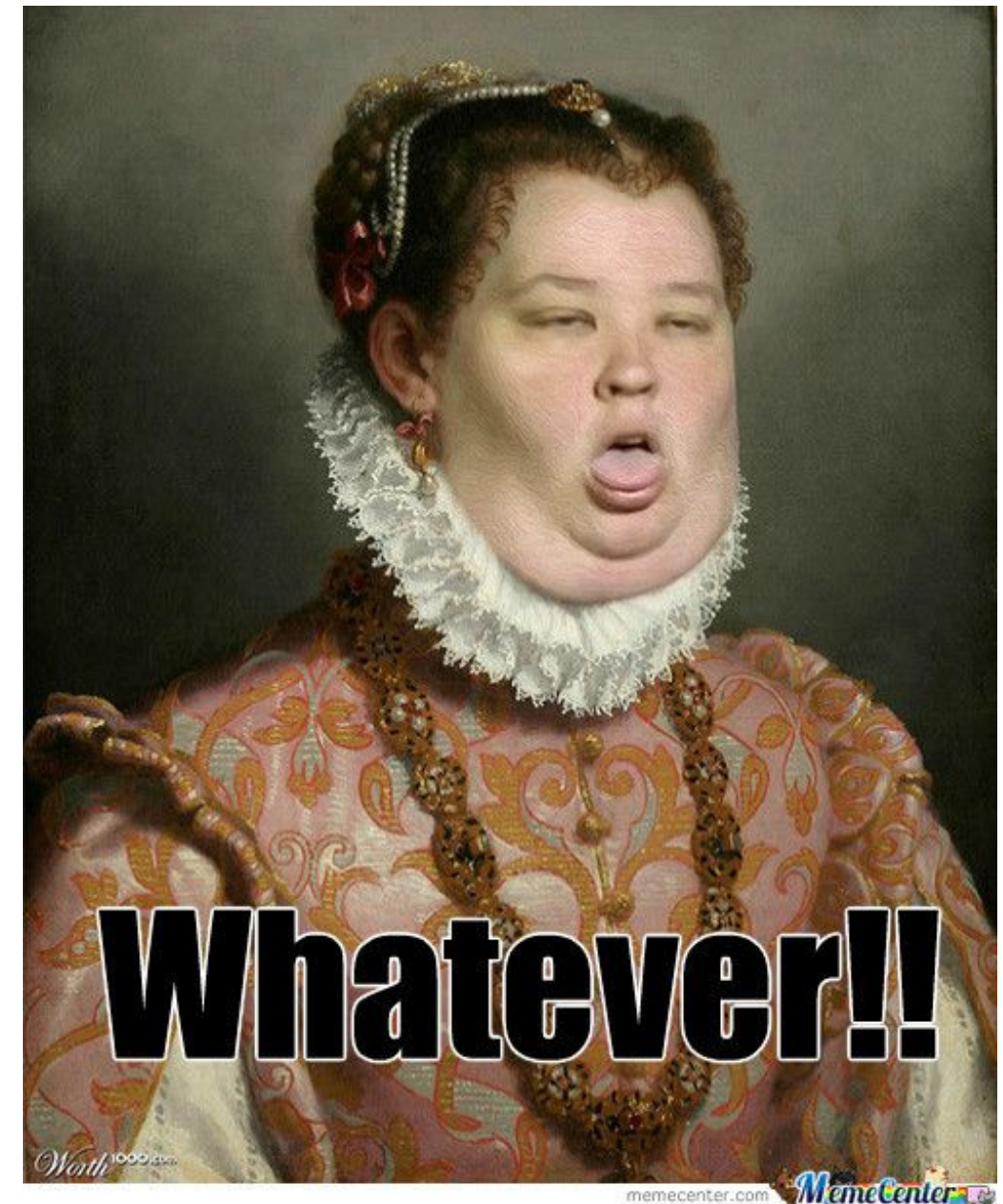
CLICK THE "START" BUTTON TO BEGIN YOUR ADVENTURE. USE THE ARROW KEYS TO CONTROL YOUR CHARACTER (THE LITTLE PUMPKIN ROBERT PAT).

COLLECT 4 SUPER IMPORTANT INGREDIENTS BY CLICKING "SPACE". EACH OF THEM HAS A PARTICULAR AMOUNT OF SCORE .
BE AWARE OF HORRIFYING OBSTACKLES AND AVOID ALL OF THEM.
IF YOU COLLIDE WITH OBSTACLE IT TAKES ONE OF YOUR LIVES. YOU HAVE ONLY 7 LIVES.

**WHAT WAS
THE MOST
IMPORTANT
TECHNICAL
CHALLENGE
YOU
FACED?**

**1.TO KEEP CALM
2.INFINITE LOOPS
3.DIDDCOLLIDE()
WHICH WAS NOT
DETECTED FOR 2 DAYS**

AND TO NOT CRASH
MY COMPUTER OR
KILL PERSON NEAR
ME
AFTER EVERY TIME I
FACED THAT MY
START BUTTON
STOPPED WORKING
AFTER EXPERIMENTS
WITH CODE



**HOW DID I
OVERCOME THAT CHALLENGE?**

NOT SURE IF I DID

BUT LAPTOP
AND ALL OF YOU ARE STILL
ALIVE



**WHAT WAS THE BIGGEST
MISTAKE YOU MADE
DURING THIS PROJECT?**

**WHAT DID YOU LEARN
FROM IT?**

COMING TO
OMAR WITH
FUNCTIONALITY
PROBLEMS
EARLIER THAN 6
PM ON
THURSDAY
BEFORE
PROJECT DAY

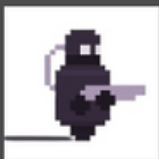
I LEARNED

**THAT
WE CAN CREATE SOMETHING
REALLY WONDERFUL ONLY
WHEN WE ARE CALM AND OK
WITH MISTAKES**

**ONCE MASTER OOGVEY SAID
DETERMINATION IS A KEY. BUT
ONLY PATIENCE WILL OPEN
YOUR DOOR.**



Score: 0
Lives: 7



THANK YOU ALL FOR **HELP** AND
PATIENCE

