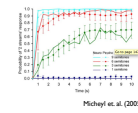
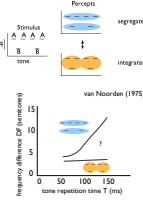


Introduction

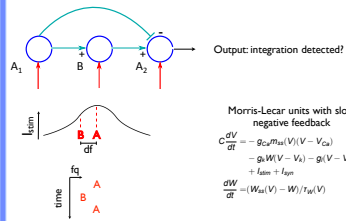
To form representations of sound sources in the environment, the auditory system can group incoming sound features across time and frequency. We use a sequence of pure tones in ABA_n pattern (van Noorden, 1975) for which observers typically report hearing two different tones. The tones are grouped into triplets with a galloping rhythm, or segregation, in which the A and B tones are in separate streams. The ABA_n pattern is used in many psychophysical studies. It has shown that the perception of the ABA_n tone sequence depends on the difference in frequency between tones, Δf , the number of subharmonics n , and time since the beginning of the sequence presentation. Previous work (Steele et al., 2012) has shown how buildup in processing of the sequence can arise as a consequence of competition between perceptual organizations. Here we propose a mechanistic model of how such processing might be formed, and how they depend on stimulus parameters.



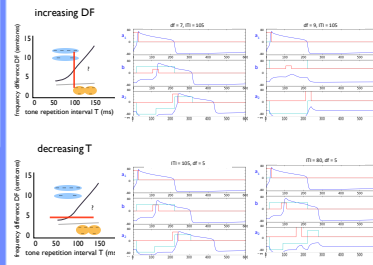
Model Objectives

- capture dependence of integrated percept on stimulus parameters DF and T
- alternations should occur for intermediate DF
- probability of segregation should increase over time in a stimulus-dependent fashion

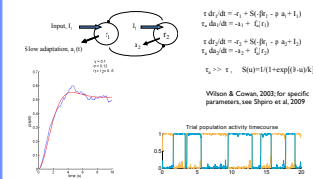
Synfire sequence detector



Model detection of integrated sequence breaks
down at temporal coherence boundary



Competing sequences could produce alternations and buildup



Conclusions

- sequence detector is sensitive to both tone frequency difference and temporal properties
- sustained activity permits detection of tone sequence even across silent gaps
- competition between such sequence detectors performing perceptual organization could produce alternations and buildup

Acknowledgments

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