NPTEL MOOC, JAN-FEB 2015 Week 7, Module 1

DESIGN AND ANALYSIS OF ALGORITHMS

Dynamic Programming

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Inductive definitions

* Factorial

$$* f(0) = 1$$

*
$$f(n) = n \times f(n-1)$$

* Insertion sort

* isort($[x_1,x_2,...,x_n]$) = insert(x_1 ,isort($[x_2,...,x_n]$))

... Recursive programs

```
int factorial(n):
   if (n <= 0)
    return(1)
   else
   return(n*factorial(n-1))</pre>
```

Optimal substructure property

- * Solution to original problem can be derived by combining solutions to subproblems
- * factorial(n-1) is a subproblem of factorial(n)
 - * So are factorial(n-2), factorial(n-3), ..., factorial(0)
- * isort([x₂,...,x_n]) is a subproblem of isort([x₁,x₂,...,x_n])
 - * So is isort([$x_i,...,x_j$]) for any $1 \le i \le j \le n$

Interval scheduling

- * CMI has a special video classroom for delivering online lectures
- * Different teachers want to book the classroom the slot for each instructor i starts at s(i) and finishes at f(i)
- * Slots may overlap, so not all bookings can be honoured
- * Choose a subset of bookings to maximize the number of teachers who get to use the room

Subproblems

- * Each subset of booking requests is a subproblem
- * Greedy strategy
 - * Pick one request among those still in contention
 - * Eliminate bookings that conflict with this choice
 - * Solve the resulting subproblem

Subproblems ...

- * Each subset of booking requests is a subproblem
- * Given N bookings, we have 2N subproblems
- * Greedy strategy efficiently looks at only O(N) of these subproblems
 - * Each local choice rules out large number of subproblems
 - * Need a proof that this is a valid strategy

- * Same scenario as before, but each request comes with a weight
 - * Weight could be the amount a person is willing to pay for using the resource
- * Aim is now to maximize the total weight of the bookings selected
 - * Not the same as maximizing the number of bookings selected

- * Greedy strategy for unweighted case
 - * Select request with earliest finish time
- * Not valid any more

weight 1 weight 3

weight 1

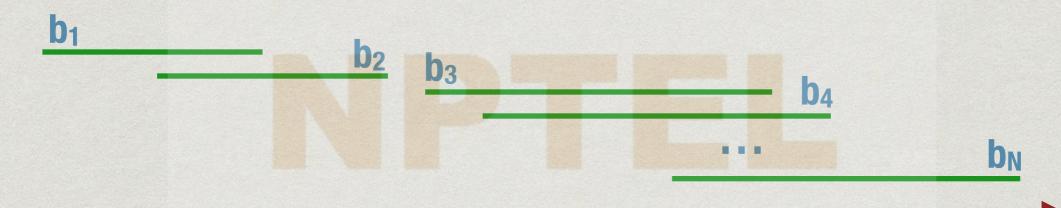
- * We can search for another greedy strategy that works ...
- * ... or look for an inductive solution that is "obviously" correct

- * Let the bookings be ordered by starting time
- * Begin with b₁
 - * Either b₁ is in the optimal solution or it is not
 - * If we include b₁, eliminate conflicting requests from b₂,...,b_N and solve the resulting subproblem
 - * If we exclude b₁, solve the subproblem b₂,...,b_N
 - * Evaluate both options, choose the maximum

- * The inductive solution considers all options
 - * For each b_j, the best solution either has b_j or does not
 - * For b₁, we are explicitly checking both cases
 - * If b₂ is not in conflict with b₁, it will be considered in both subproblems after choosing b₁
 - * If b₂ is in conflict with b₁, it will be considered in the subproblem where b₁ is not chosen

The challenge

- * b₁ and b₂ in conflict, but both compatible with b₃,b₄,...,b_N
 - * Choose b₁ ⇒ subproblem b₃,b₄,...,b_N
 - * Discard b₁ ⇒ subproblem b₂,b₃,...,b_N
 - * Next stage, choose/discard b2
 - * Discard b₂ ⇒ again subproblem b₃,b₄,...,b_N



The challenge ...

- * Inductive solution can give rise to same subproblem at different stages
- * Naive recursive implementation will evaluate each instance of same subproblem from scratch
- * How do we avoid this wasteful recomputation?
- * Memoization and dynamic programming