NPTEL MOOC, JAN-FEB 2015 Week 8, Module 6

DESIGN AND ANALYSIS OF ALGORITHMS

Intractability: Checking algorithms

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Efficient algorithms

- * Shortest path, minimum cost spanning tree, maximum flow, ... have polynomial time algorithms
- * Search space for solutions is exponential
 - * All possible paths, all possible spanning trees, all possible subsets of edges, ...
 - * Brute force: scan exponential possibilities and choose the best

Efficient algorithms ...

- * Do all problems admit such efficient solutions?
- * Unfortunately not
- * For a large class of "natural" problems, no shortcut is known to exist

Generating vs checking

- * A teacher assigns homework:
 - * Factorize a large number that is the product of two primes
- * Student: Given N, find p,q such that pq = N
 - * Generate a solution
- * Teacher: Given a student's solution p,q, verify that pq = N
 - * Check a solution

Checking algorithms

- * Checking algorithm C for problem P
- * Takes in an input instance I for P and a solution "certificate" S for I
- * C outputs yes if S represents a valid solution for I, no otherwise
- * For factorization, I is N, S is {p,q} and C involves verifying that pq = N

- * Boolean variables x,y,z,...
- * !x negation of x, x | y x or y, x & y x and y
- * Clause formula C of the form

- * Disjunction of literals (variables, negated variables)
- * Formula conjunction of clauses

C&D&...&E

* Assign suitable values {True, False} to x,y,z,... so that the formula evaluates to true

* x = True, y = True, z = False makes this true

* Now there is no satisfying assignment

- * Generating a solution
 - * Try each possible assignment to x,y,z,...
 - * N variables 2^N possible assignments
 - * Is there a better algorithm? Not known
- * Checking a solution
 - * Given formula F and valuation V(x) for each x, substitute into formula and evaluate

- * Input format is important
- * Suppose a clause is a conjunction of literals ...

* ... and a formula is a disjunction of clauses

- * Each clause forces a unique valuation
- * Try each clause in sequence

Travelling salesman

- * A network of cities with distances between each pair
 - * A complete graph G = (V,E) with edge weights
- * Find the shortest tour that visits each city exactly once
 - * Simple cycle x,y,z,...,x visiting all vertices, of minimum cost

Travelling salesman

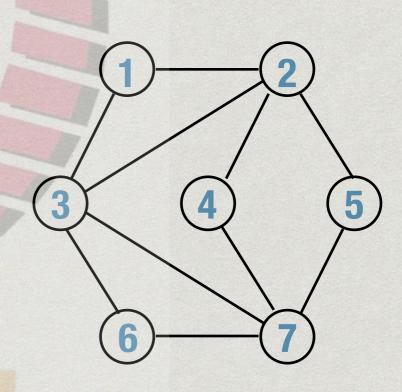
- * Designing a checking algorithm
- * Checking algorithm must give a yes/no answer
- * Given a graph G and a proposed solution S we can
 - * Verify that S is a cycle
 - * Compute its cost
 - * How to check that S is the least cost cycle?

Travelling salesman

- * Transform the problem
- * Is there a tour with cost at most K?
- * Now, given a solution S, we can check it
- * For the original problem, cost is at most the sum of all the edge weights in the graph
- Find optimum K test different values using binary search

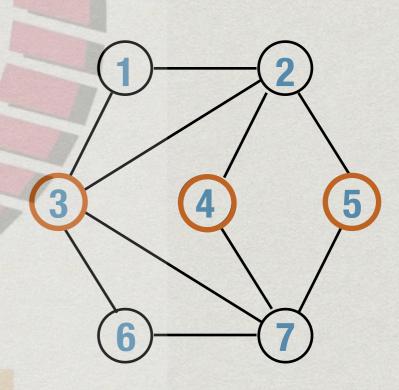
Independent set

- * u,v are independent if there is no edge (u,v)
- * U is an independent set if each pair {u,v} in U is independent
 - * Constitute a neutral committee where none of the members know each other
- * Find the largest independent set in a given graph
- * Checking version: Is there an independent set of size K?



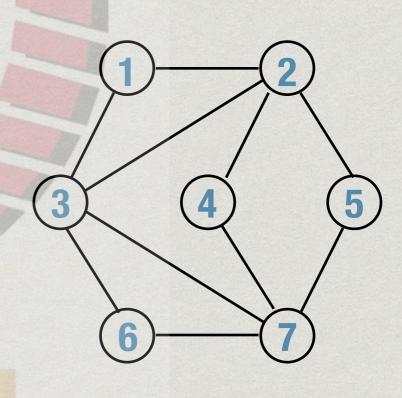
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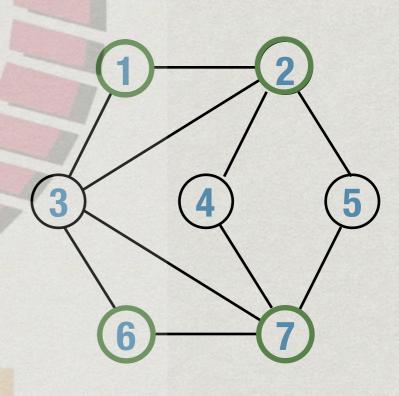
Vertex cover

- * Node u covers every edge (u,v) incident on u
- * U is a vertex cover if each edge in the graph is covered by some vertex in U
 - * Position surveillance cameras at intersections to watch all roads
- * Find the smallest vertex cover in a given graph
- * Checking version: Is there an vertex cover of size K?



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Connecting independent set and vertex cover

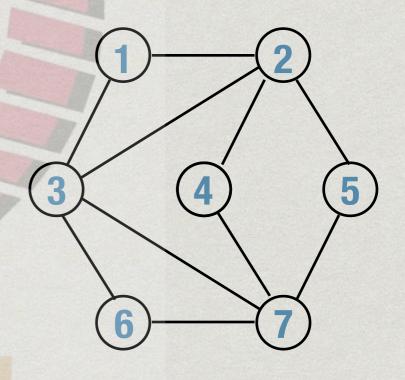
* U is an independent set of size K iff V-U is a vertex cover of size N-K

* (⇒)

Every edge (u,v) has at most one end point in U, so at least one end point in V-U

* (<=)

For any edge (u,v), at least one endpoint in V-U, so no edges (u,v) within U



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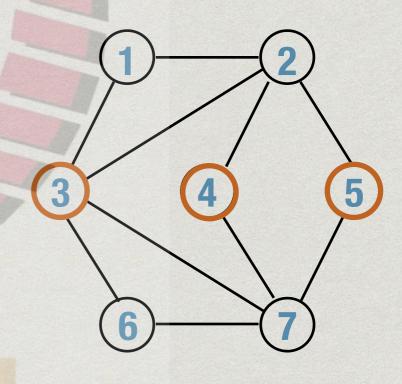
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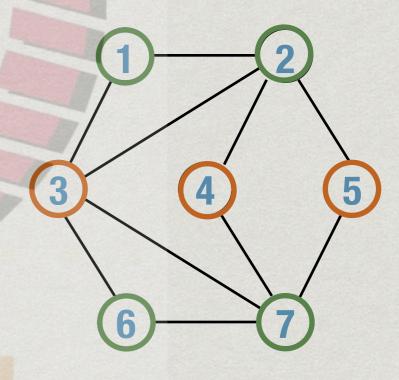
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Reductions

- * Independent set and vertex cover reduce to each other
- * Recall: if A reduces to B and A is intractable, so is B
- * Many pairs of checkable problems are inter-reducible
 - * All "equally" hard

Algorithm for A

