Steeve Joseph

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#### EDUCATION

# University of Central Florida

Bachelor of Science in Computer Science

Orlando, FL

Aug. 2016 - May. 2020

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EXPERIENCE

BRAWNS

Orlando, FL

Product Manager, Fullstack Software Engineer

Aug. 2018 - Dec. 2018

- Led team of 9 Fullstack Software Engineers.
- Analyzed requirements, prioritized and distributed tasking with regards to customer wants/needs and feasibility.
- Established culture of diligence and open lines of communication between team members.
- Put in place Agile practices such as standups, regular refactoring, pair programming, test driven development, and continuous integration/deployment.

Leidos

Orlando, FL

Software Engineering Intern

May 2018 - Present

- Developing load balancing/resource management algorithm using gRPC and Typescript.
- Helping investigate/build distributed virtualization architecture centered around Docker, AWS.
- Helping design front-end UI as well as functionality for portable clouds and cloud application interfaces.
- Reduced process of internal tooling backup/restore, installation, configuration from 2 hours to 13 minutes.

## DiSTI Corporation

Orlando, FL

Software Engineering Intern

Sep. 2017 - Apr. 2018

- o Facilitated planning, design, and development of military training simulations.
- $\circ~$  Developed C# scripts to add functionality to simulations in Unity game engine.
- Troubleshot proprietary software, product network, and target systems/network.

#### University of Central Florida

Orlando, FL

 $Conference\ Ambassador$ 

May 2017 - Aug. 2017

- Arranged housing for 2500+ guests.
- Resolved conflicts and clarified mis-communication between associates, guests, management.
- Led teams of 3-5 during checkins, checkouts, and meetings.
- o Conducted pre- and post- occupancy room evaluations and key audits.

### SKILLS SUMMARY

- Languages: Python (proficient), Java (proficient), C (proficient), Javascript (familiar), SQL (familiar)
- Frameworks/Libraries: ExpressJS, NodeJS, PassportJS, Django/Flask, Bootstrap, jQuery
- Development Tools: Vim, Git, Unity, JIRA, LaTeX

## PROJECTS

- PL/0 Compiler: Compiler for PL/0 programming language, written in C.
- Yelp Camp: User authenticated RESTful CRUD campground review app. Built with NodeJS, ExpressJS, MongoDB, and PassportJS.
- Motion Detector: Python script built with OpenCV, Pandas, and Bokeh.

# 20%

- Current Coursework: Artificial Intelligence, Robot Vision, Processes for OO Software Development
- Hackathons: sudo hackStetson 2017/2018, OTAB Smart City Initiative, KnightHacks 2017, Microsoft Hack Knight
- Organizations: ACM, SIG AI @ UCF, Orlando Python User Group, Orlando Golang User Group
- CS Mentorship: Provide guidance about curriculum, career path, projects, to undergraduate students with the goal of increasing recruitment of and retention of new Computer Science students at the University of Central Florida.