Steeve Joseph

 ${\it steevejoseph.me} \\ {\it github.com/steevejoseph}$

EDUCATION

University of Central Florida

Bachelor of Science in Computer Science

Orlando, FL

Expected Graduation: May 2020

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Experience

BRAWNS Orlando, FL

Product Manager, Fullstack Software Engineer

Aug. 2018 - Present

- Led team of 9 Fullstack Software Engineers.
- Analyzed and prioritized requirements with regards to customer wants/needs and feasibility.
- $\circ~$ Established culture of diligence and open lines of communication between team members.
- Put in place Agile practices such as standups, regular refactoring, pair programming, test driven development, and continuous integration/deployment.

Leidos Orlando, FL

Software Engineering Intern

May 2018 - Present

- Developing load balancing/resource management algorithm using gRPC and Typescript.
- Helping investigate/build distributed virtualization architecture centered around Docker, AWS.
- Helping design front-end UI as well as functionality for portable clouds and cloud application.
- Reduced process of internal tooling backup/restore, from 2 hours to 13 minutes.

DiSTI Corporation

Orlando, FL

 $Software\ Engineering\ Intern$

Sep. 2017 - Apr. 2018

- Facilitated planning, design, and development of military training simulations.
- Developed C# scripts to add functionality to simulations in Unity game engine.
- Troubleshot proprietary software, product network, and target systems/network.

University of Central Florida

• Arranged housing for 2500+ guests.

Orlando, FL

 $Conference\ Ambassador$

May 2017 - Aug. 2017

- Resolved conflicts and clarified mis-communication between associates, guests, management.
- Led teams of 3-5 during checkins, checkouts, and meetings.
- Conducted pre- and post- occupancy room evaluations and key audits.

SKILLS SUMMARY

- Languages: Python (proficient), Java (proficient), C (proficient), Javascript (familiar), SQL (familiar)
- Frameworks/Libraries: ExpressJS, NodeJS, PassportJS, Django/Flask, Bootstrap, jQuery
- Development Tools: Vim, Git, Unity, JIRA, LaTeX

PROJECTS

- PL/0 Compiler: Compiler for PL/0 programming language, written in C.
- Yelp Camp: User authenticated RESTful CRUD campground review app. Built with NodeJS, ExpressJS, MongoDB, and PassportJS.
- Motion Detector: Python script built with OpenCV, Pandas, and Bokeh.

20%

- Current Coursework: Artificial Intelligence, Robot Vision, Processes for OO Software Development
- Hackathons: sudo hackStetson 2017/2018, OTAB Smart City Initiative, KnightHacks 2017
- Organizations: ACM, SIG AI @ UCF, Orlando Python User Group, Orlando Golang User Group
- CS Mentorship: Provide guidance about curriculum, career paths, and projects to undergraduate students.