

STEFAN NICULAE

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EXPERIENCE

Data Scientist · BITDEFENDER

- › Learn to detect suspicious patterns in user behaviour

may 2017
present

Data Science Intern · ADOBE

- › Adobe XD: Researched a Deep Recurrent Network to predict next user action
- › Adobe BC: Researched and implemented the product recommender

mar 2016
apr 2017

Performance Optimization Intern · INTEL

- › Developed a dashboard for IoT performance statistics and spike-detection

jun 2015
sep 2015

Mobile Game Developer · CLU GAMES

- › Created catchy one-button games: [Android example](#), [iOS example](#)

jul 2014
apr 2015

EDUCATION

Master's in Artificial Intelligence · UNIVERSITY OF BUCHAREST

- › Demos of the most [interesting school projects](#)
- › Teaching Assistant: [Declarative Programming](#), [Formal Languages & Automata](#)

2016
2018

Bachelor of Computer Science · UNIVERSITY OF BUCHAREST

- › Second-highest graduation grade, 9.9/10
- › [Thesis](#): Learn and select the most retention-impactful product features
- › Organized Android Club as a Google Student Ambassador
- › Completed three-year Psychopedagogy module
- › Volunteer at *Association of Mathematics and Computer Science Students*

2013
2016

Non-Formal Trainings

- › ERASMUS+ Intercultural Sensitivity (Cyprus 2017)
- › VARIOUS Introductory Leadership, Public Speaking, User Experience

SKILLS

Data Science

SciPy Stack
Tensorflow
SQL

Web

Django, .NET
React
Semantic UI

Other

Shell
Unity
Haskell

HOBBIES



Vim



Cook



Gym



Sci-Fi



Ping-Pong



Travel

View online version: stefan1niculae.github.io to access links