## STEFAN NICULAE

hello@stefann.eu · 0040 722 740 469 · Bucharest

HOBBIES

Vim

Cooking



EXPERIENCE	Data Scientist · BITDEFENDER  > Learn and categorize user behaviour in order to detect suspicious behavior			5/2017 present
		· ADOBE ed a Deep Recurrent Networl ed and implemented the Pro	·	3/2016 4/2017
	Performance Optimization Intern · INTEL  > Developed a dashboard for IoT performance statistics and spike-detection			5/2015 9/2015
	Mobile Game Developer · CLU GAMES  · Created catchy one-button games: Android example, iOS example			6/2014 4/2015
EDUCATION	<ul> <li>M.S. in Artificial Intelligence · UNIVERSITY OF BUCHAREST</li> <li>&gt; Teaching Assistant: <u>Declarative Programming</u>, <u>Formal Languages &amp; Automata</u></li> <li>&gt; Erasmus: one semester at Leiden University, Netherlands</li> <li>&gt; Demos of the most <u>interesting school projects</u></li> </ul>			2016 2018
	B.S. in Computer Science · UNIVERSITY OF BUCHAREST  > Graduated in top 1% students, 9.9/10 GPA  > Thesis: Learn and select the most retention-impactful product features  > Organized Android Club as a Google Student Ambassador  > Completed three-year Psychopedagogy module  > Volunteer at Association of Mathematics and Computer Science Students			2013 2016
	Non-Formal Trainings  > MPI-SWS Cornell, Maryland, Max Planck Research School (Germany 2017)  > ERASMUS+ Intercultural Sensitivity (Cyprus 2017)  > VARIOUS Introductive Leadership, Public Speaking, User Experience			
SKILLS	Data Science SciPy stack Tensorflow SQL, Elastic	Web Django, .NET React JS Semantic UI	Other Shell Unity Haskell	
	SQL, LIASHIC	Semantic of	Hasnell	

Cycling

Sci-Fi

Ping-Pong

Travel