

Faculty of Mathematics and Computer Science

Heidelberg University

Master thesis

in Computer Science

submitted by

Stefan Machmeier

born in Heidelberg

1996

# Honeypot Implementation

## in a

# Cloud Environment

This Master thesis has been carried out by Stefan Machmeier

at the

Engineering Mathematics and Computing Lab

under the supervision of

Herrn Prof. Dr. Vincent Heuveline

**(Titel der Masterarbeit - deutsch):**

**(Title of Master thesis - english):**

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# 1 Introduction

## 1.1 Problem description

## 1.2 Justification, motivation and benefits

## 1.3 Research questions

## 1.4 Limitations



## 2 Background

This chapter concludes the fundamental knowledge that is needed to comprehend the upcoming practical work. Firstly, an introduction to cloud computing will be held. Next, a thorough understanding of honeypots is given. Lastly, we introduce some concepts of intrusion detection systems.

### 2.1 Cloud Computing

Nowadays it is one of the well-known keywords and has been used by vary large companies such as Google, or Amazon, however, the term "cloud computing" dates back to the late 1996, when a small group of technology executives of Compaq Computer framed new business ideas around the Internet.[Reg20] In this section, we want to give basic understandings of cloud computing, and give a short introduction to HeiCloud.

#### 2.1.1 Definition of Cloud Computing

Considering the definition of Brian Hayes, cloud computing is "a shift in the geography of computation" [Hay08]. Thus,

#### 2.1.2 Service models

Software-as-a-Service

Platform-as-a-Service

Infrastructure-as-a-Service

#### 2.1.3 Deployment models

Public Cloud

Private Cloud

Hybrid Cloud

### **2.1.4 Cloud Security**

[NCM12]

### **2.1.5 HeiCloud**

## **2.2 Honeypots**

The first public honeypot [Spi03]

### **2.2.1 Definition of a Honeypot**

[Spi03]

High-interaction honeypots

Low-interaction honeypots

Pure honeypots

### **2.2.2 Honeynets**

[Spi03]

### **2.2.3 Legal Issues**

[Spi03]

## **2.3 Intrusion Detection System**

## 3 Previous Work

### 3.1 The Bait'n'Switch Honeytrap

[PD05]

### 3.2 Intrusion Trap System

[PD05]

### 3.3 Honeycomb

[PD05]

### 3.4 Honeytraps in a cloud environment

[KPM<sup>+</sup>21]

## 4 Practical Work

### 4.1 Attack vectors

### 4.2 Proposed Honeypots

### 4.3 Concept

### 4.4 HoneyTrap

## 5 Experimental Work

Connect results of Honeypots with NIDS/IDS to update rules.

### 5.1 SNORT

## 6 Evaluation

### 6.1 T-Pot

## 7 Conclusion

### 7.1 Future work

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