# Stefan Dorneanu

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#### DESCRIPTION

An attentive, skillful, and passionate Computer Science student seeking to prove talent and perseverance in a competitive environment. With a solid programming experience in languages such as C/C++, Java, I aim to be a valuable asset to any team. I excel in teamwork and cooperate effectively with others.

#### **EDUCATION**

# University POLITEHNICA of Bucharest

Bucharest, Romania

Bachelor of Computer Science, Faculty of Automatic control and Computer Science

2023 - 2027

# "Mihai Viteazul" National College

Bucharest, Romania

 $Bacalaure ate\ Diploma$ 

2019 - 2023

#### EXPERIENCE

#### Volunteer at SAGA Festival

September 2020

Developed a solid understanding of time management and demonstrated my ability to work under stressful
conditions.

# CyberHack Hackathon

November 2024

- Collaborated in a high-pressure, 24-hour hackathon environment, demonstrating endurance and focus while maintaining productivity.
- Contributed to the development of a web application designed to assist small businesses and entrepreneurs in ensuring compliance with legal regulations.

### PROJECTS

# 2D Puzzle Game | C, ncurses

January 2024

- Developed the complete 2048 puzzle game in C using neurses library
- Implemented a menu which provides options for the gameplay, the option to start a new game, or to continue one that was not finished.
- Implemented a high-score mechanic that is saved over multiple games.

Mini Libc | C, Linux

October 2024

• Implemented a minimalistic standard C library for Linux systems

#### Custom Memory Allocator | C. Linux

October 2024

• Implemented the malloc, realloc, calloc and free functions using linux system calls

# TECHNICAL SKILLS

Languages: Java, Python, C/C++

Developer Tools: Git, VS Code, Visual Studio, IntelliJ