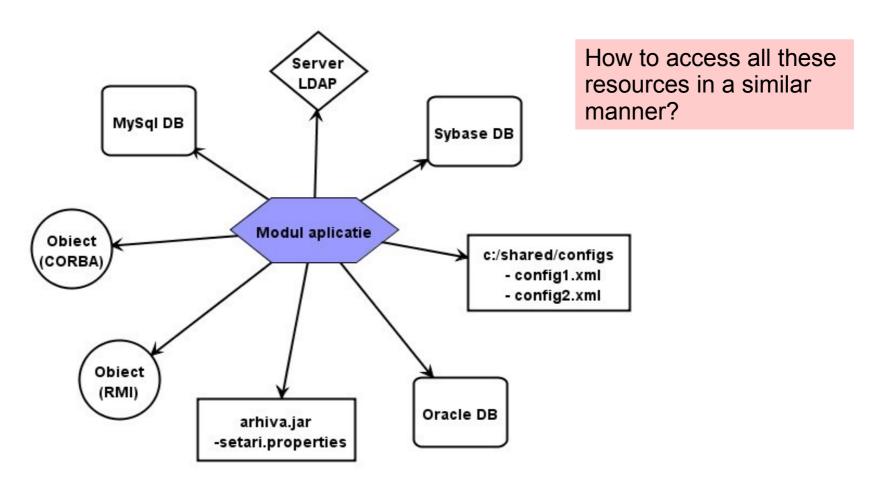


# Java Technologies Resources and JNDI

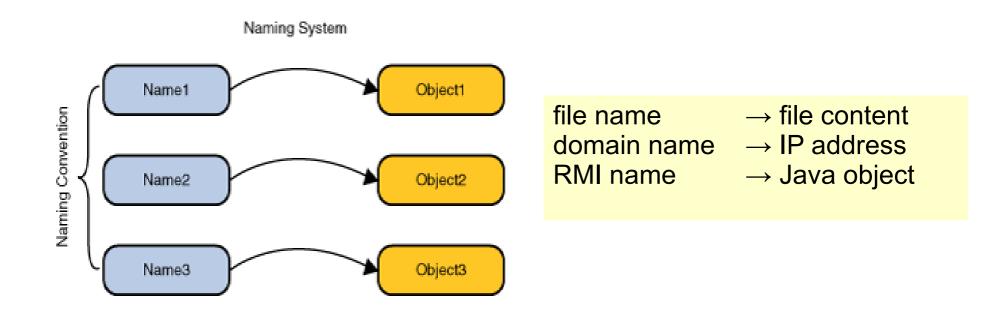
## The Context



A **resource** is a program object that provides connections to other systems such as: database servers, messaging systems, etc.

## Naming Services

A **naming service** represents a mechanism by which *names* are associated with *objects* and objects are found based on their names.



Examples: DNS, RMI Registry, COS Naming

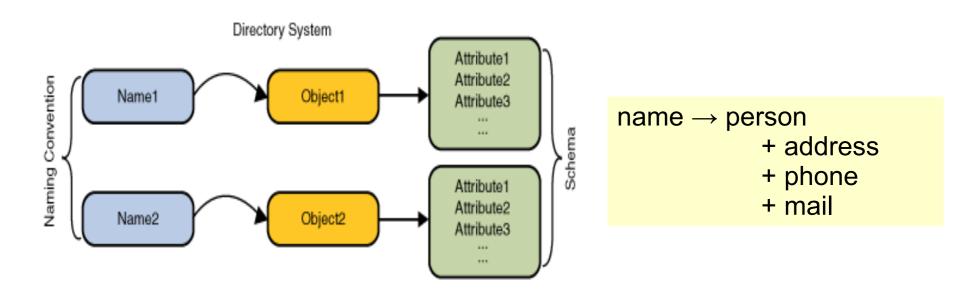
# Naming Concepts

- Binding: The association of a name with an object
  - fenrir.info.uaic.ro → 85.122.23.145
- Context: A set of name-to-object bindings using an associated naming convention. A context provides a lookup (resolution) operation
  - File System: c: (c:\bin), Domain: .ro (uaic.ro)
- Naming System: a connected set of contexts of the same type. A naming system provides a naming service for performing naming-related operations
- Namespace: the set of all possible names in a naming system.

# **Directory Services**

A directory service associates names with objects and also associates such objects with attributes.

Directory service = naming service + objects containing attributes



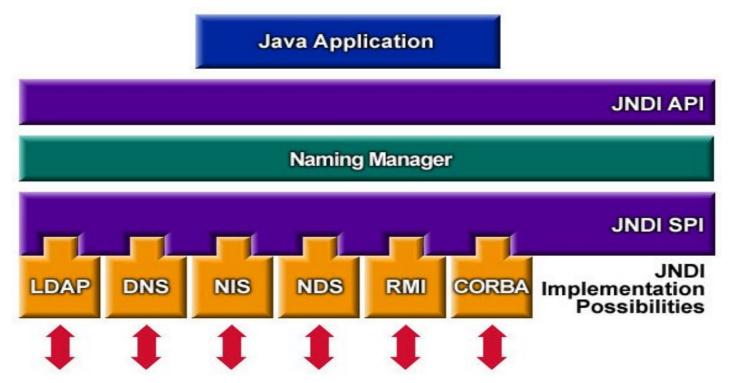
Examples: LDAP, NIS, Oracle Directory Server, ADS

## **Directory Concepts**

- Attributes: A directory object can have attributes. An attribute has an attribute identifier and a set of attribute values.
  - John Doe + (mail: john.doe@yahoo.com, john.doe@gmail.com)
- Directory: a connected set of directory objects
- **Directory Service**: a service that provides operations for creating, adding, removing, and modifying the attributes associated with objects in a directory.
- Search service: reverse lookup or content-based searching, using queries (search filters) that specify logical expressions based on the attributes:
  - (&(cn=John Doe)(I=Dallas))

## What is JNDI?

- Java Naming and Directory <u>Interface</u>
- JNDI service enables components to locate other components and resources.



# Common JNDI Operations

Setting the *initial context*

```
Context ctx = new InitialContext(properties);
```

Looking for an object

```
Printer printer = (Printer)ctx.lookup("treekiller");
printer.print(report);
```

Managing the bindings

```
context.bind(name, object);
    .rebind
    .unbind
    .listBindings
```

#### Remote Method Invocation

 The administrator configures the initial context, at the application server level:

In an application component:

```
RemoteObject ref = (RemoteObject) registry.lookup("objectName");
```

How will we actually use this:

```
@EJB(lookup="objectName")
RemoteObject ref;
```

## Accessing Resources using JNDI

- A **resource** is a program object that provides connections to other systems, such as database servers and messaging systems.
- Each resource object is identified by a unique, peoplefriendly name → the JNDI name.
- Resources are created by an administrator, in a JNDI namespace, using server management tools, such as GlassFish Admin Console.
- Applications access resources:
  - either using annotations to inject them,
  - or by making direct calls to the JNDI API.

## @Resource

- The Resource annotation marks a resource that is needed by the application.
- When the annotation is applied to a field or method, the container will inject an instance of the requested resource into the application component when the component is initialized.
- Example:

```
@Resource(name="sampleDB")
private javax.sql.DataSource myDB;
```

# javax.sql.DataSource

- javax.sql: provides the API for server side data source access and processing.
- **DataSource**: represents a factory for connections to the physical database.
  - The preferred means of getting a connection (alternative to the DriverManager)
  - Typically registered with a JNDI naming service
- The DataSource is implemented by a vendor:
  - Basic implementation → standard Connection
  - Connection pooling implementation
  - Distributed transaction implementation

## "Classical" JDBC Connection

```
public class TheWellKnownDatabaseConnectionSingleton {
 private static Connection connection = null;
 public static Connection getConnection() {
    if (connection != null) {
      return connection;
    try {
      Class.forName("org.postgresql.Driver").newInstance();
      connection = DriverManager.
          getConnection("jdbc:postgresgl://localhost:5432/sample");
    } catch(Exception e) {
      return null;
                                  When to create the connection?
    return connection:
                                 When to close the connection?
```

## DataSource Connection

```
// Instantiate a DataSource object
org.postgresql.ds.PGSimpleDataSource ds;
ds = new org.postgresql.ds.PGSimpleDataSource();
// Set up connection properties
ds.setUser("user");
ds.setPassword("passwd");
ds.setDatabaseName("sample");
ds.setServerName("localhost");
ds.setPortNumber(5432);
// Open a connection
Connection conn = ds.getConnection();
System.out.println("Connection successful!");
```

A DataSource object has properties that can be modified when necessary. This is good...

Still ugly...

# Using a DataSource with JNDI

1. Registering the DataSource object in a naming service

2. Creating a connection using JNDI

```
Context ctx = new InitialContext(env);

DataSource ds = (DataSource)ctx.lookup("jdbc/sample");

connection = ds.getConnection();

@Resource(name="jdbc/sample")
private DataSource ds;
```

## **Connection Pool**

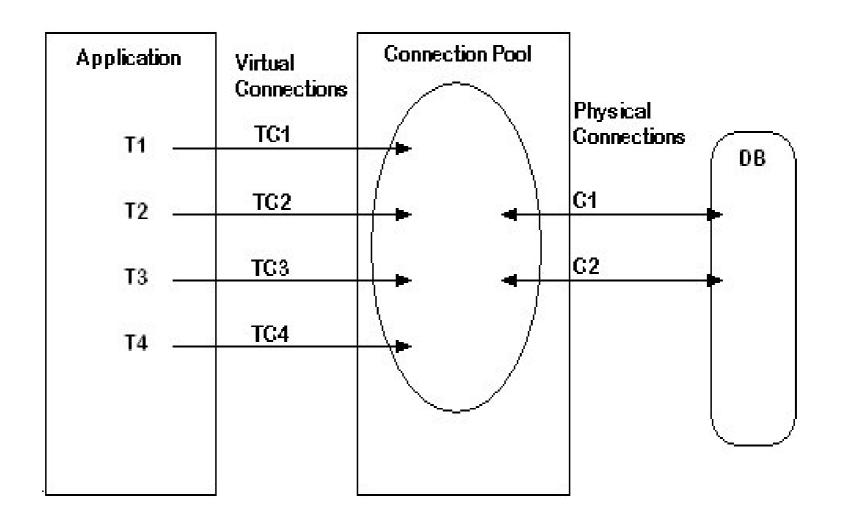
- Reusable set (cache) of database connections
- Helps to alleviate connection management overhead and decrease development tasks for data acces
- Improves the response time of any application that requires connections, especially Web-based applications

#### How it works:

- The Application Server enables administrators to establish a pool of backend connections that applications can share.
- An application obtains a connection from the pool, uses it for a specified period and then returns it to the pool.

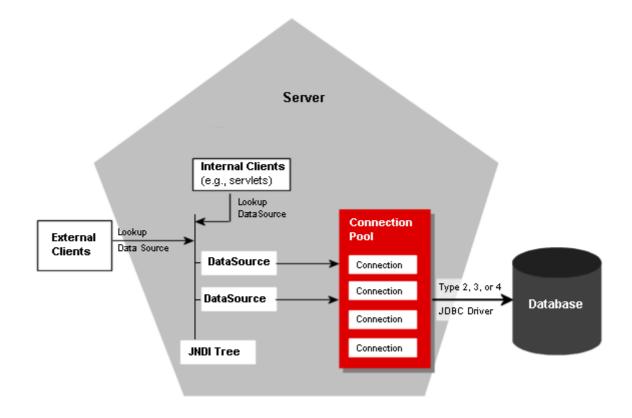
## **Connection Pool**

Reusable set (cache) of database connections



## **DataSource**

 Applications use a data source to obtain connections to a relational database: associated with a connection pool, using a JDBC resource.



#### JDBC Connection Pool

- localhost:4848 → Admin console
- Resources → JDBC Connection Pools
- Resource Type: javax.sql.DataSource
  - ConnectionPoolDataSource
  - XADataSource (two-phase commit)
- Datasource Classname (vendor specific)
- Properties: configure database access params
  - serverName, portNumber, databaseName, user, password, url

# Configuring a CP

#### Pool Settings

- Initial and Minimum Pool Size (8 connections)
- Maximum Pool Size (32)
- Pool Resize Quantity (2)

Number of connections to be removed when pool idle timeout expires

Idle Timeout (300 seconds)

Maximum time that connection can remain idle in the pool

Max Wait Time (60000 ms)

Amount of time caller waits before connection timeout is sent

#### Transactions

Non Transactional Connections

Avoiding the overhead incurred in enlisting and delisting connections in transaction contexts (accessing a read-only database, for example)

Transaction Isolation

## **Advanced Configuration**

Statement Timeout

Enables termination of abnormally long running queries

Statement Cache Size

Allows statement caching

Init SQL

An SQL string to be executed whenever a connection is created from the pool

Slow Query Log Threshold

SQL queries that exceed this time in seconds will be logged

Log JDBC Calls

Tracing of all JDBC interactions including SQL

SQL Trace Listeners

# Connection Leaking and Validation

- A connection leak means some of the database request/transaction are not getting closed properly or are not getting committed and finally those connections are getting abondoned and closed permanently
  - Connection Leak Timeout, Reclaim, etc.
- Connection validation ensures that connections aren't assigned to your application after the connection has already gone stale (no longer connected to the DB actively).
  - Validation method: table, auto-commit, meta-data, custom
  - Close all connections and reconnect on failure, otherwise reconnect only when used

## JDBC Resource

A data source is called a JDBC resource.

```
Admin Console

-Resources
-Connection Pools

*postgres/sample_pool

-JDBC Resources

*postgres/sample
```

- Accessing the resource
  - using JNDI lookup

```
InitialContext ic = new InitialContext();
DataSource ds = (DataSource) ic.lookup("jdbc/sample");
```

using annotations

```
@Resource(mappedName = "jdbc/sample")
private DataSource ds;
```

## Dependency Injection

Using annotation and the <u>JNDI name</u>

```
public class MyServlet extends HttpServlet {
    @Resource(mappedName = "jdbc/sample")
    private DataSource sample;
    ...
}
```

 Using an <u>abstract resource name</u> mapped to the JNDI name in the server descriptor (glassfish-web.xml)

```
jdbc/sample1
jdbc/sample2
jdbc/test
...
```

# Configuring the DataSource

glassfish-resources.xml → /WEB-INF

 When the application is deployed, the server reads in the resource declarations, and creates the necessary resources.

## GlassFish asadmin

- The asadmin utility performs administrative tasks for Oracle GlassFish Server from the command line or from a script. You can use this utility instead of the Administration Console interface.
- \$GLASSFISH-PATH\$/bin
- Commands:
  - create-jdbc-connection-pool
  - create-jdbc-resource

**–** ...

## Example

sample-create-resources.bat

```
c:\glassfish4\glassfish\bin\asadmin.bat
multimode --file sample-create-resources.txt
```

sample-create-resources.txt

```
create-jdbc-connection-pool
   --datasourceclassname org.postgresql.ds.PGSimpleDataSource
   --restype javax.sql.DataSource
   --driverclassname=org.postgresql.Driver
   --property
serverName=localhost:portNumber=5432:databaseName=sample:user=dba:password=sql sample_pool
create-jdbc-resource --connectionpoolid sample_pool jdbc/sample
```

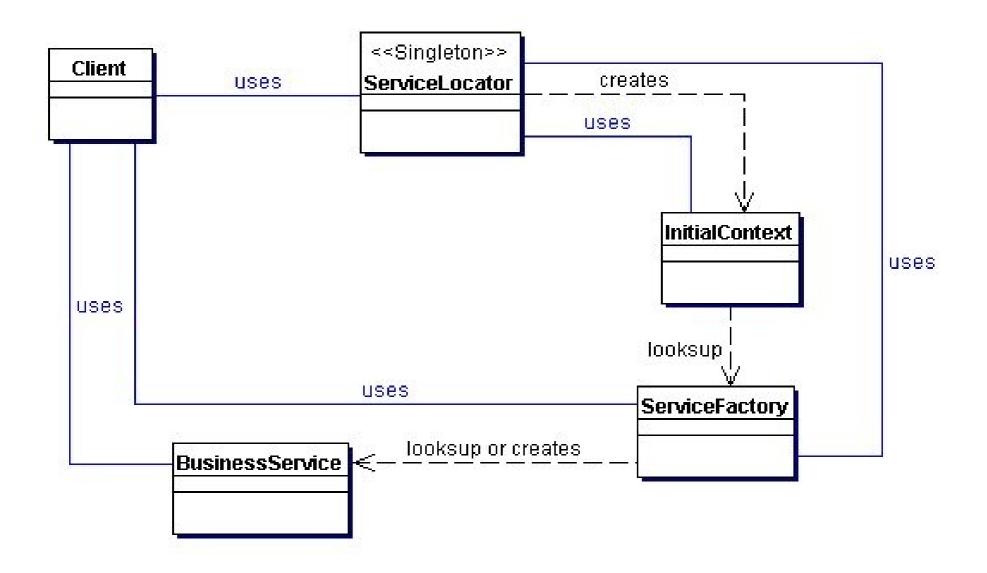
## Service Locator Pattern

 The Context: Service lookup and creation involves complex interfaces and network operations.

#### The Solution:

- abstract the JNDI usage
- hide the complexities of initial context creation and object lookup.
- multiple clients can reuse the Service Locator object to reduce code complexity, provide a single point of control, and improve performance by providing a caching facility.

# Service Locator Class Diagram



## Service Locator Example

```
public class MyServiceLocator {
  private InitialContext ic;
  public MyServiceLocator() {
    try {
      ic = new InitialContext();
    } catch (NamingException ne) {
      throw new RuntimeException (ne);
  private Object lookup(String jndiName) throws NamingException {
    return ic.lookup(jndiName);
  public DataSource getDataSource(String dataSourceName)
      throws NamingException {
    return (DataSource) lookup (dataSourceName);
```

## Caching Service Locator Example

```
public class MyCachingServiceLocator {
  private InitialContext ic;
  private Map<String,Object> cache;
  private MyCachingServiceLocator() throws NamingException {
    ic = new InitialContext();
    cache = Collections.synchronizedMap(new HashMap<>());
  private Object lookup(String jndiName) throws NamingException {
    Object cachedObj = cache.get(jndiName);
    if (cachedObj == null) {
      cachedObj = ic.lookup(jndiName);
      cache.put(jndiName, cachedObj);
    return cachedObj;
```