

# Java Technologies Web Filters

### The Context

- Upon receipt of a request, various processings may be needed:
  - Is the user authenticated?
  - Is there a valid session in progress?
  - Is the IP trusted, is the user's agent supported, ...?
- When sending a response, the result may require various processings:
  - Add some additional design elements.
  - Trim whitespaces, etc.

## Example

#### In the login controller:

```
User user = new User();
user.setName(request.getParameter("userName"));
user.setPassword(request.getParameter("userPassword"));
session.setAttribute("user", user);
```

In <u>every</u> web component that requires a valid user:

```
User user = (User) session.getAttribute("user");
if (user == null) {
  response.sendRedirect("login.jsp");
  return;
}
// ok, we have a user in the session
// ...
```

### The Concept of Filters

We need a component that:

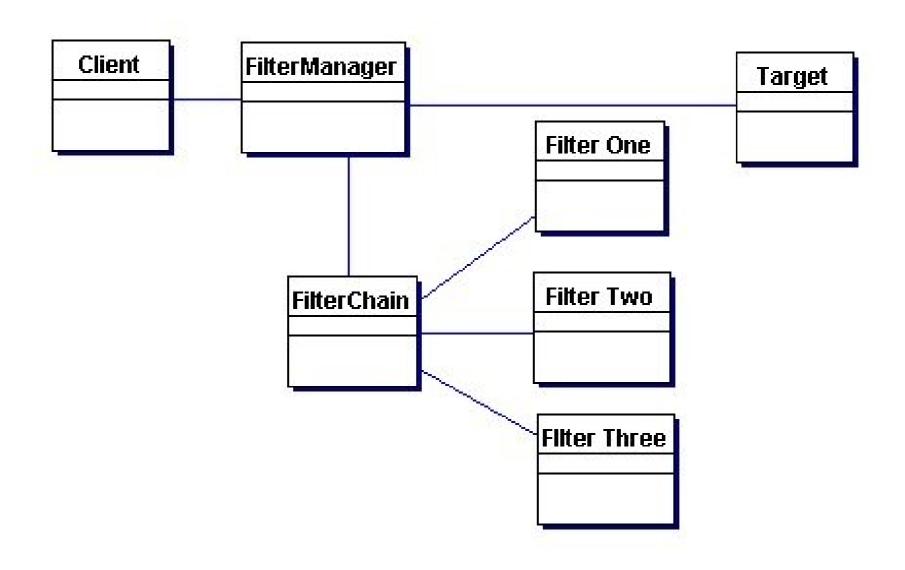
- Dynamically <u>intercepts</u> requests and responses
  - preprocessing / postprocessing
- Provides <u>reusable functionalities</u> that can be "attached" to any kind of web resource
- Can be used <u>declarative</u>, in a <u>plug-in</u> manner
- Is (usually) <u>independent</u> (does not have any dependencies on other web resource for which it is acting as a filter)

### Common Usages

- Authentication
- Logging and auditing
- Image conversion, scaling, etc.
- Data compression, encryption, etc.
- Localization
- Content transformations (for example, XSLT)
- Caching

•

# Intercepting Filter Design Pattern



### Java EE Filter Architecture

- An API for <u>creating</u> the filters
  - javax.servlet.Filter interface
- A method for <u>configuring</u> and <u>plugging-in</u> the filters (mapping them to other resources)
  - declarative (in web.xml or using @WebFilter)

- A mechanism for <u>chaining</u> the filters
  - javax.servlet.FilterChain

### javax.servlet.Filter interface

```
public interface Filter() {
  /**
  * Called by the web container to indicate to a filter
  * that it is being placed into service. */
  void init(FilterConfig filterConfig);
  /**
   The doFilter method of the Filter is called by the container
  * each time a request/response pair is passed through the chain
  * due to a client request for a resource at the end of the chain */
  void doFilter(ServletRequest request,
                ServletResponse response,
                FilterChain chain);
  void destroy();
```

## Example: Logging

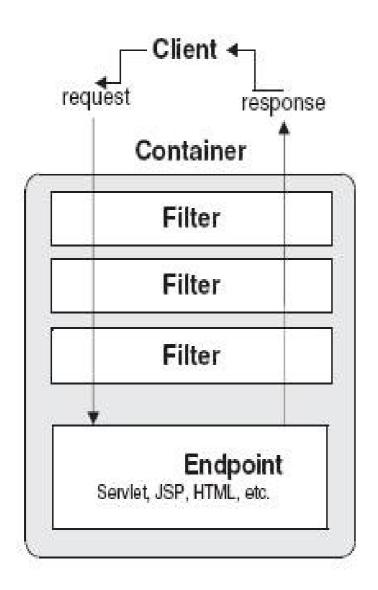
```
@WebFilter(urlPatterns = {"/*"})
public class LogFilter implements Filter {
  public void doFilter (ServletRequest req, ServletResponse res,
                       FilterChain chain)
                       throws IOException, ServletException {
    HttpServletRequest request = (HttpServletRequest) req;
    // Find the IP of the request
    String ipAddress = request.getRemoteAddr();
    // Write something in the log
    System.out.println(
       "IP: " + ipAddress + ", Time: " + new Date().toString());
    chain.doFilter(req, res);
```

# Example: Character Encoding

```
public void init(FilterConfig filterConfig) throws ServletException {
   //read the character encoding from a filter initialization parameter
   this.encoding = filterConfig.getInitParameter("encoding");
   // for example: UTF-8 or ISO 8859-16 or Windows-1250 etc.
public void doFilter(ServletRequest request,
                     ServletResponse response, FilterChain chain)
                     throws IOException, ServletException {
   if (encoding != null) {
     //useful if the browser does not send character encoding information
     //in the Content-Type header of an HTTP request
     request.setCharacterEncoding(encoding);
   chain.doFilter(request, response);
```

You may want to read: "The Absolute Minimum Every Software Developer Absolutely, Positively Must Know About Unicode and Character Sets (No Excuses!)" by Joel Spolsky

### javax.servlet.FilterChain interface



```
public interface FilterChain() {
    void doFilter(
        ServletRequest request,
        ServletResponse response);
}
```

# Specifying Filter Mappings

#### web.xml

```
<filter>
   <filter-name>HelloFilter</filter-name>
   <filter-class>somepackage.HelloFilterImpl</filter-class>
   <init-param>
      <param-name>greeting</param-name>
      <param-value>Hello World!</param-value>
   </init-param>
</filter>
<filter-mapping>
   <filter-name>HelloFilter</filter-name>
                                                           F3
   <url-pattern>/hello/*</url-pattern>
</filter-mapping>
@WebFilter(
  filterName = "HelloFilter",
  urlPatterns = {"/hello/*"},
                                                     many-to-many
  initParams = {
   @WebInitParam(greeting = "Hello World!") }
public class HelloFilterImpl implements Filter {
```

### The generic structure of a filter

```
public class GenericFilter implements Filter {
  public void doFilter (ServletRequest request, ServletResponse response,
                       FilterChain chain)
                       throws IOException, ServletException {
    doBeforeProcessing(request, response);
    Throwable problem = null;
    try {
      chain.doFilter(request, response);
    } catch(Throwable t) {
      problem = t;
    doAfterProcessing(request, response);
    if (problem != null) {
      processError(problem, response);
```

### Example: Count and Measure

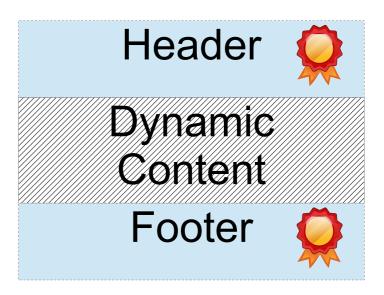
```
@WebFilter(urlPatterns = {"/someComponent"})
public class ResponeTimeFilter implements Filter {
  private AtomicInteger counter = new AtomicInteger();
  public void doFilter(ServletRequest req, ServletResponse res,
                       FilterChain chain)
                       throws IOException, ServletException {
    // Count the requests
    int n = counter.addAndGet(1);
    // Start the timer
    long t0 = System.currentTimeMillis();
    chain.doFilter(req, res);
    // Stop the timer
    long t1 = System.currentTimeMillis();
    app.log("Request " + n + " took " + (t1 - t0) + "ms");
```

## Filtering the response

The Problem:

Modify the content of the response

- chain.doFilter(request, <u>response</u>)
- response
  - getOutputStream
  - getWriter



### Decorator Design Pattern

- You want to add behavior or state to individual objects at run-time. Inheritance is not feasible because it is static and applies to an entire class.
- Decorator Design Pattern: Attach additional responsibilities to an object dynamically, without altering its structure (class signature).
- Wrapper

## Decorator example: Java IO

```
public interface Reader {
  int read();
public class FileReader implements Reader {
 public int read() { ... }
public class BufferedReader implements Reader {
 private FileReader in;
 public BufferedReader(FileReader in) {
   this.in = in; //receive the original object
 public int read() {
    return in.read(); // inherit old functionality
 public String readLine() { // create new functionality
         Reader original = new FileReader("someFile");
         Reader decorated = new BufferedReader(reader);
```

### HTTP Wrappers

- Decorating the request
  - HttpServletRequestWrapper
  - implements HttpServletRequest

```
ServletRequestWrapper wrapper = new HttpServletRequestWrapper(req) {
    @Override
    public String getLocalName() {
        return "localhost";
    }
};
chain.doFilter(wrapper, response);
```

- Decorating the response
  - HttpServletResponseWrapper
  - implements HttpServletResponse

### Creating a Response Wrapper

```
public class SimpleResponseWrapper
                           extends HttpServletResponseWrapper {
    private final StringWriter output;
    public SimpleResponseWrapper(HttpServletResponse response) {
        super (response);
        output = new StringWriter();
    @Override
    public PrintWriter getWriter() {
        // Hide the original writer
        return new PrintWriter(output);
    @Override
    public String toString() {
        return output.toString();
```

### Decorating the response

```
@WebFilter(filterName = "ResponseDecorator", urlPatterns = {"/*"})
public class ResponseDecorator implements Filter {
 @Override
 public void doFilter (ServletRequest request, ServletResponse response,
          FilterChain chain) throws IOException, ServletException {
    SimpleResponseWrapper wrapper
            = new SimpleResponseWrapper((HttpServletResponse) response);
    //Send the decorated object as a replacement for the original response
    chain.doFilter(request, wrapper);
    //Get the dynamically generated content from the decorator
    String content = wrapper.toString();
    // Modify the content
    content += " Multumim!";
    //Send the modified content using the original response
    PrintWriter out = response.getWriter();
    out.write(content);
```

### Conclusions

The *filter mechanism* provides a way to encapsulate common functionality in a component that can reused in many different contexts.

Filters are easy to write and configure as well as being portable and reusable.



# Java Technologies Web Listeners

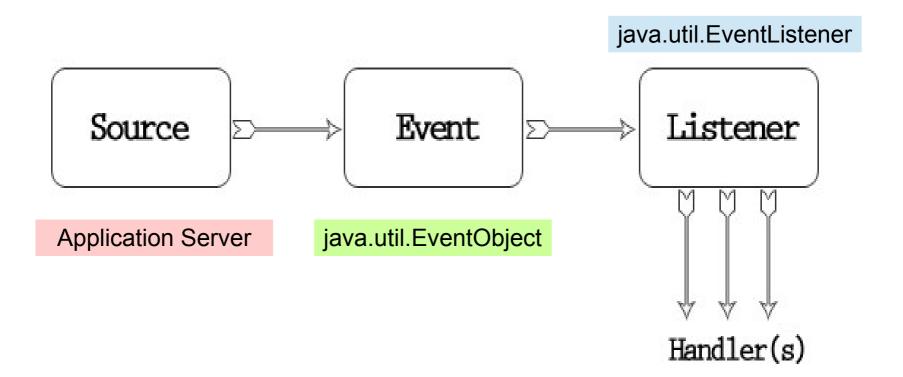
### The Context

- Web Applications have a life cycle:
  - they are deployed to a server and initialized
  - they receive requests, create sessions
  - they are destroyed
- The application server manages that life cycle
- What if we want to:
  - set an attribute in the application scope at initialization time?
  - create a database connection whenever a client starts a session? etc.

### The Concept of Listeners

- Observe and respond to key events:
  - Lifecycle changes
  - Attribute changes
  - ...Not only incoming requests
- Provide <u>reusable functionalities</u> that can be "attached" to any application
- Can be used <u>declarative</u>, in a <u>plug-in</u> manner
- More efficient resource management and automated processing based on event status.

## **Event Driven Programming**



Event-Driving Programming Model

### Example: ServletContextListener

```
@WebListener()
public class AppListener implements ServletContextListener {
  private static long startupTime = 0L;
  /* Application Startup Event */
  public void contextInitialized(ServletContextEvent ce) {
    startupTime = System.currentTimeMillis();
  /* Application Shutdown Event */
  public void contextDestroyed(ServletContextEvent ce) {}
  public static Date getStartupTime() {
    return startupTime;
```

### Example: HttpSessionListener

```
@WebListener()
public class SessionCounter implements HttpSessionListener {
  private static int users = 0;
  /* Session Creation Event */
 public void sessionCreated(HttpSessionEvent httpSessionEvent) {
    users ++;
  /* Session Invalidation Event */
 public void sessionDestroyed(HttpSessionEvent httpSessionEvent) {
    users --;
 public static int getConcurrentUsers() {
    return users;
```

## "Plugging in" a Web Listener

web.xml

@WebListener() annotation

### Listeners

- ServletContextListener
- ServletRequestListener
- HttpSessionListener
- ServletContextAttributeListener
- ServletRequestAttributeListener
- # HttpSessionAttributeListener
- # HttpSessionBindingListener
- HttpSessionActivationListener
- \* AsyncListener

### Monitoring Session Attributes

Receiving notification events about HttpSession attribute changes:

```
@WebListener()
public class MySessionAttributeListener
    implements HttpSessionAttributeListener {
 public void attributeAdded(HttpSessionBindingEvent event) {
    System.out.println("attribute added: " + event.getValue());
 public void attributeRemoved(HttpSessionBindingEvent event) {
    System.out.println("attribute removed: " + event.getValue());
 public void attributeReplaced(HttpSessionBindingEvent event) {
    System.out.println("attribute replaced: " + event.getValue());
```

# Monitoring at Object Level

Notifications generated whenever an object is bound to or unbound from a session.

```
public class MyBindingListener implements HttpSessionBindingListener {
 private String data;
 public MyBindingListener(String data) {
    this.data = data;
 public void valueBound(HttpSessionBindingEvent event) {
    System.out.println("hello from object: " + data);
 public void valueUnbound(HttpSessionBindingEvent event) {
    System.out.println("by bye from object: " + data);
  @Override
 public String toString() {
    return data;
```

## Example

### Consider the sequence:

```
<%
session.setAttribute("demo", new demo.MyBindingListener("demo"));
session.removeAttribute("demo");
%>
```

### The previous two listeners will display:

```
hello from watched object: test
attribute added: test
by bye from watched object: test
attribute removed: test
```

### Session Passivation and Activation

**Passivation** is the process of controlling memory usage by removing relatively unused sessions from memory while storing them in persistent storage. Restoring these sessions is called **activation**.

```
public class MyHttpSessionActivationListener
    implements HttpSessionActivationListener {

    public void sessionWillPassivate(HttpSessionEvent se) {
        //cleanup and store something into persistent storage
    }

    public void sessionDidActivate(HttpSessionEvent se) {
        //init and retrieve something from persistent storage
    }
}
```

## Asynchronous Processing

- Normally: a server thread per client request.
- Heavy load conditions → large amount of threads → running out of memory or exhausting the pool of container threads.
- Scalable web applications → no threads associated with a request are sitting idle, so the container can use them to process new requests.
- Common scenarios in which a thread associated with a request can be sitting idle:
  - → the thread needs to wait for a resource to become available or process data before building the response (database acces, remote web service)
  - → the thread needs to wait for an event before generating the response. (wait for a message, new information from another client, etc)
  - → the thread performs a long-running operation.
- Blocking operations limit the scalability of web applications.
   Asynchronous processing refers to assigning these blocking operations to a new thread and returning the thread associated with the request immediately to the container.

## Long-Running Servlets

```
@WebServlet("/LongRunningServlet")
public class LongRunningServlet extends HttpServlet {
 protected void doGet (HttpServletRequest request,
                      HttpServletResponse response)
                      throws ServletException, IOException {
    long startTime = System.currentTimeMillis();
                              must be performed in a separate thread
    longProcessing();
    //----
    long endTime = System.currentTimeMillis();
    PrintWriter out = response.getWriter();
                                                must be postponed
    out.write("Success!");
    System.out.println("Time: " + (endTime - startTime) + " ms");
 private void longProcessing() {
    try {
     Thread.sleep(10000); //10 seconds
    } catch (InterruptedException e) { }
```

### Asynchronous Servlets

```
@WebServlet(urlPatterns = "/AsyncLongRunningServlet",
            asyncSupported = true)
public class AsyncLongRunningServlet extends HttpServlet {
  protected void doGet (HttpServletRequest request,
                       HttpServletResponse response)
                       throws ServletException, IOException {
    long startTime = System.currentTimeMillis();
    AsyncContext asyncCtx = request.startAsync();
                                                           monitor the execution
    asyncCtx.addListener(new AppAsyncListener());
    asyncCtx.setTimeout(20000);
    ThreadPoolExecutor executor = (ThreadPoolExecutor)request
        .getServletContext().getAttribute("executor");
    executor.execute(new AsyncRequestProcessor(asyncCtx));
    long endTime = System.currentTimeMillis();
    System.out.println("Time: " + (endTime - startTime)
                                                   the actual processing
```

## The Request Processing Thread

```
public class AsyncRequestProcessor implements Runnable {
  private AsyncContext asyncContext;
  public AsyncRequestProcessor(AsyncContext asyncCtx) {
    this.asyncContext = asyncCtx;
  public void run() {
    longProcessing();
    try {
      PrintWriter out = asyncContext.getResponse().getWriter();
      out.write("Success!");
                                        Completes the asynchronous operation
    } catch (IOException e) {}
                                        and closes the response associated
    asyncContext.complete();
                                        with this asynchronous context.
  private void longProcessing() {
    try {
      Thread.sleep(10000);
    } catch (InterruptedException e) {}
```

### Monitoring the Async Execution

```
@WebListener
public class AppAsyncListener implements AsyncListener {
  public void onStartAsync(AsyncEvent event) throws IOException {
  public void onComplete(AsyncEvent event) throws IOException {
  public void onTimeout(AsyncEvent event) throws IOException {
    System.out.println("AppAsyncListener.onTimeout");
    ServletResponse response =
      event.getAsyncContext().getResponse();
    PrintWriter out = response.getWriter();
    out.write("TimeOut Error in Processing");
  public void onError(AsyncEvent event) throws IOException {
```

### Creating the ThreadPoolExecutor

```
@WebListener
public class AppContextListener implements ServletContextListener {
  public void contextInitialized(ServletContextEvent servletContextEvent) {
    // create the thread pool
    ThreadPoolExecutor executor =
        new ThreadPoolExecutor (100, 200,
            50000L, TimeUnit.MILLISECONDS,
           new ArrayBlockingQueue<Runnable>(100));
        //int corePoolSize, int maximumPoolSize,
        //long keepAliveTime, TimeUnit unit, BlockingQueue<Runnable> workQueue
    servletContextEvent.getServletContext()
      .setAttribute("executor", executor);
  public void contextDestroyed(ServletContextEvent servletContextEvent)
    ThreadPoolExecutor executor =
      (ThreadPoolExecutor) servletContextEvent
      .getServletContext().getAttribute("executor");
    executor.shutdown();
```