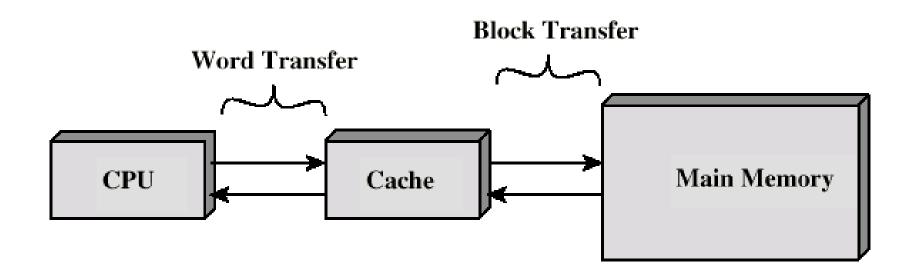
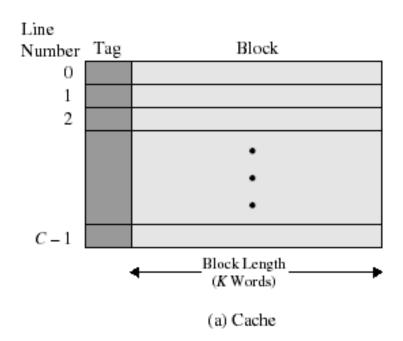
# Chapter #4 Cache Memory

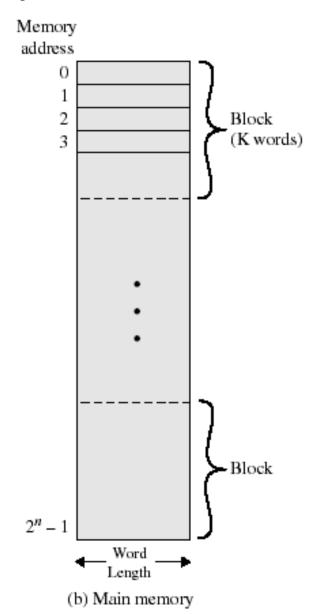
# Cache Memory

- Relatively small, fast memory
- Checked by CPU before main memory
- May be located on CPU chip, or off as separate module



# Cache/Main Memory Structure





## Cache Operation

- CPU checks cache if address reference is present
- If present, get from cache (hit)
- If not present, read required block from main memory and update cache (miss)
- Deliver from cache to CPU

# Cache Capacity

- Byte
  - —8 bits
- Word
  - —fixed number of bytes (2,4,8,16,...)
  - —Varies with technology/architecture
- Block/Line
  - —fixed number of words (1,2,4,8,16,...)
  - —Varies with technology/architecture
- Total storage (bytes):
  - —(# bytes/word)  $\times$  (# words/line)  $\times$  (# lines)

#### Cache Performance

- Cache access time c
  - —Time between presenting the address and getting the valid data
- Hit ratio h
  - —Percentage of references found in cache
- Main memory access time m
- Mean access time: c+(1-h)m

# Direct Mapping

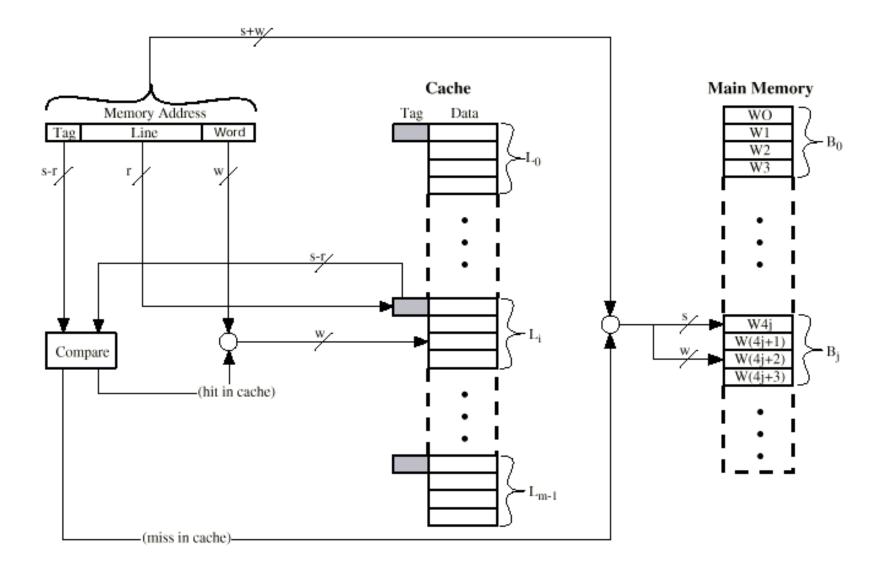
- Each block of main memory maps to one cache line
  - —i.e. if a block is in cache, it must be in one specific place
- Least Significant w bits identify unique word
- Most Significant s bits specify one memory block
  - —cache line field of *r* bits and a tag of *s-r* bits

# Direct Mapping Address Structure

Tag s-r	Line r	Word w
8	14	2

- 24 bit address
- 2 bit word identifier (4 words/block)
- 22 bit block identifier
  - —8 bit tag
  - —14 bit line (2<sup>14</sup> lines)
- Check contents of cache by finding line and comparing tags (matching tag=hit, non-matching tag=miss)

# Direct Mapping Cache Organization



# Fully Associative Mapping

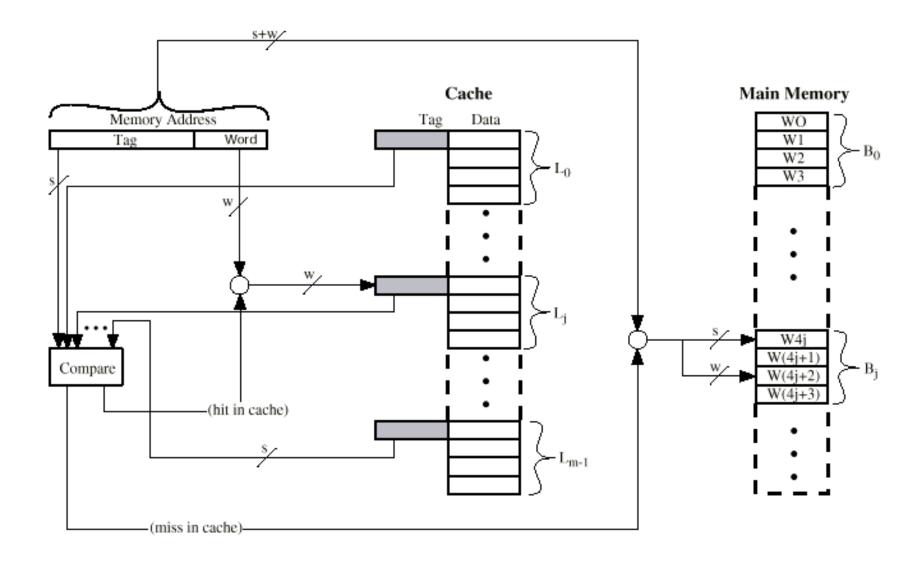
- A main memory block can load into any line of cache
- Memory address is interpreted as tag and word
- Tag uniquely identifies block of memory
- Every line's tag is examined for a match
- Cache searching gets expensive

#### Fully Associative Mapping Address Structure

# Tag 22 bit Word 2 bit

- 24-bit address
- 2 bit word identifier (4 words/block)
  - —22 bit block identifier
  - —22 bit tag
- No line identifier
- Compare tag field with each tag entry in cache to check for hit

### Fully Associative Cache Organization



# Set Associative Mapping

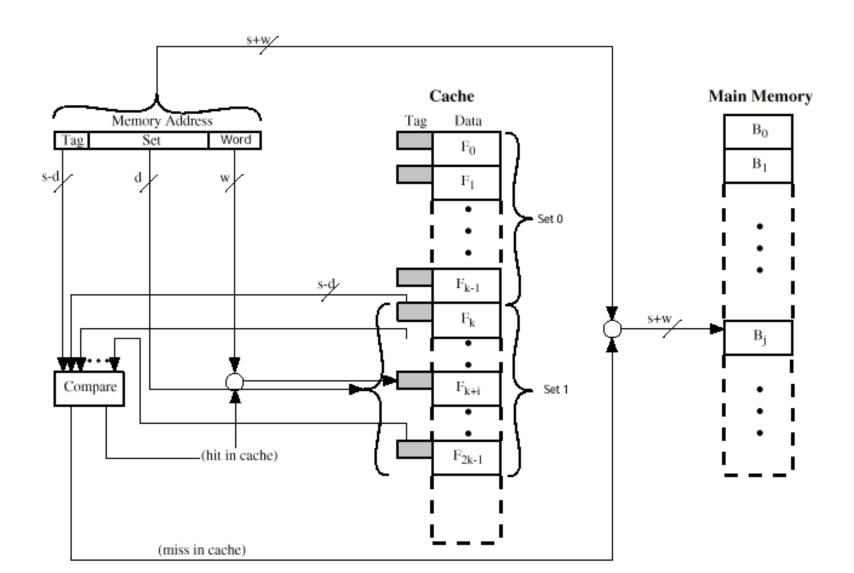
- Cache is divided into a number of sets
- Each set contains a number of lines
- A given block maps to any line in a given set
  - —e.g. Block B can be in any line of set i
- e.g. 2 blocks per set
  - —2 way associative mapping
  - —A given block can be in one of 2 blocks in only one set

#### Set Associative Mapping Address Structure

Tag 9 bit
-----------

- 24 bit address
- 2 bit word identifier
  - —22 bit block identifier
  - —9 bit tag
  - —13 bit set identifier (2<sup>13</sup> sets in cache)
- Use set field to determine cache set to look in
- Compare tag field to see if there is hit

#### k Way Set Associative Cache Organization



#### Replacement Algorithm--Direct mapping

- No choice
- Each block only maps to one line
- Replace that line

# Replacement Algorithms--Fully Associative & Set Associative

- Least Recently used (LRU)
- First in first out (FIFO)
  - —replace block that has been in cache longest
- Least frequently used (LFU)
  - —replace block which has had fewest hits
- Random

# Main Memory to Cache Address Mapping

Parameters:

MM address: m

Set associativity: k

Cache size: c

Block size: b

Fields (DIV=integer division, MOD=modulo):

```
tag = m DIV (c/k)
set = (m MOD (c/k)) DIV b
word = m MOD b
```