

# Stefan Gjorgjevski

*Aspiring Frontend Developer with a passion for creating engaging and user-friendly web experiences*

## ***Personal Info***

### **Education**

SEEU University, Bachelor of Science in Computer Science, Expected Graduation: June, 2024

### **Address**

Kuzman Josifovski Pitu 96, Tetovo

### **Mobile Number**

071863999

### **Email**

stefan.gjorgjevski99@gmail.com

### **Date of Birth**

11.10.2001

## ***Knowledge and skills***

- Solid knowledge in **HTML**, **CSS** and **JavaScript**
- Proficient in Figma for mobile and web app design
- Good understanding of React.js, including components, props, useState, hooks
- Experienced in Next.js as a frontend part of a project
- Proficient in Git for version control
- Experience with backend frameworks such as Node Js and Laravel
- Agile developing project using sprint cycles for effective and fast delivering
- Using Strapi as a CRM for content type based projects

## ***Soft Skills***

- Excellent team player
- Strong research skill

- Excellent listening skills
- Hardworking and creative
- Creative person
- Strong communicational skills
- Presenting progress to stakeholders

## Projects:

### 1. SMZH Website

**Description:** Official website of the Smzh Company built using Next.js framework as a frontend and Strapi as the backend. Collaborated in a team of 3 frontend developers where we built the whole project by creating reusable components adjusted with Strapi, in a fast deadline time achieved with agile methodology and sprint cycles for faster development, daily meetings to be sure that we satisfy aimed goals and styles from the Figma.

**Technologies:** Next.js, Typescript, Strapi, Figma, HTML, CSS, JavaScript.

**Duration:** 3 months.

**Achievements:** Successfully collaborated with a team of 3 frontend developers and 3 UI/UX designers to complete the project in very short time of period.

### 2. Client Portal

**Description:** Complex web project for managing the clients of a whole company. Clients to send the required documents to the company via forms, calculations of complex forms, requesting specific services, custom dochub etc.

**Technologies:** HTML, CSS, Javascript, Bootstrap, Laravel, Livewire.

**Duration:** 3 months.

**Achievements:** Successfully collaborated with a team of 3 developers from which 1 backend developer and 2 frontend to achieve the planned goal and create the Client Portal Web Application.

### 3. Streetstylex(outgoing)

**Description:** Ecommerce web application, where you can buy and sell original products. Users can open their online shops to sell their new/used original products to the other users.

**Technologies:** Figma, HTML, CSS, JavaScript, React, Node Js, Express Js

**Duration:** Due to a small team(2 members) project can take up to 6 to 12 months.

**Achievements:** Successfully collaborated with a small team of 2 members to design, develop, and launch the Streetstylex ecommerce web application.

### 4. BoKompani

**Description:** Static responsive website for a welder company

**Technologies:** Figma, HTML, CSS, JavaScript, React

**Duration:** 3 months

**Achievements:** Collaborated with the client to understand their branding and business goals, translating their vision into a modern and user-friendly web design

### 5. Acko KV Trans(ongoing)

**Description:** Full stack responsive website for a transport company where you can look for and reserve available tours.

**Technologies:** Figma, HTML, CSS, JavaScript, React, Node Js

**Duration:** 5 months +

**Achievements:** Translated client requirements into a user-friendly and visually appealing web design, ensuring an intuitive booking and reservation process for customers

## 6. Portfolio

**Description:** Personal portfolio

**Technologies** HTML, CSS, JavaScript, Next.js

**Duration:** 1 week

**Achievements:** Designed and developed a personal portfolio website from scratch using HTML, CSS, JavaScript, Next.js and Tailwind.

## 7. Weather Moods

**Description:** Project about user interaction with the scene where is displayed a 3D object model (house) and forest, so the user can choose between the 4 weathers (spring, summer, autumn and winter) and between times of the day (morning, noon, afternoon and midnight). Based on the weather and the time of the day it will change the scene.

**Technologies:** HTML, CSS, JavaScript, Three JS

**Duration:** 1 month

**Achievements:** Gained quality basic experience of the Three js framework like using textures, lights, shades, 3D objects, interaction between user and the scene etc.

## 8. PetX

**Description:**  
on the weather and the time of the day it will change the scene.

**Technologies:** HTML, CSS, JavaScript, Three JS

**Duration:** 1 month

**Achievements:** Gained quality basic experience of the Three.js framework like using textures, lights, shades, 3D objects, interaction between user and the scene etc.