

# MethodManager 4 Raw TCP/IP Socket Communication API

(December 2022)



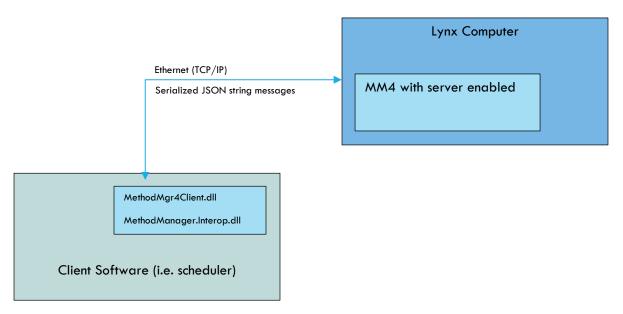
<u>Contents:</u>	Page:
MethodManager 4 Raw TCP/IP Socket Communication API	3
Process Flowchart for Sending MM4InteropCommand and Receiving MM4Interop Res Objects	-
Process Flowchart for Receiving Notification Message Events Sent from the MM4 Serv	ver5
Class and Enumerations (in C# Language)	6-8
MM4RemoteCommand	8-14
MM4InteropNotification	14-15
MM4RemoteError	15-16
MM4RemoteMethodState	16
MM4RemoteLastMethodResult	16
MM4InteropNotificationType	17
Example Source Codes	17
Create and Process MM4InteropCommand Transactions	17-21
Start, Stop, and Process MM4InteropNotification	22-23



# MethodManager 4 Raw TCP/IP Socket Communication API

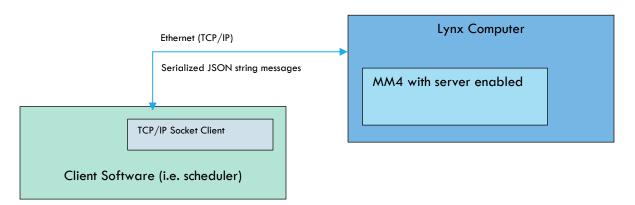
In general, MethodManager 4 (MM4) can be controlled using provided .NET API which included in following files:

- MethodMgr4Client.dll
- MethodManager.Interop.dll



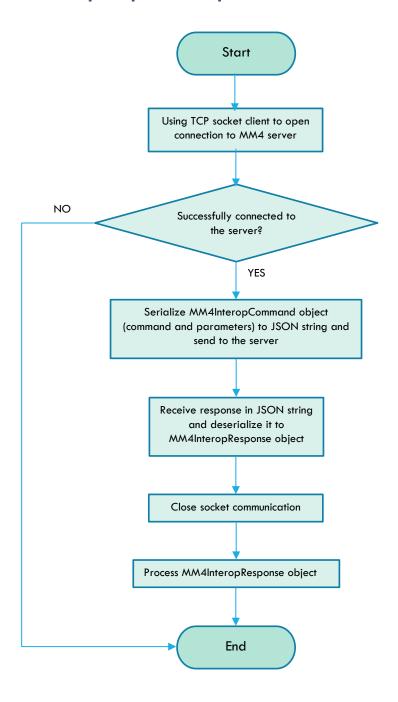
However, the usage of .NET DLL files is limited only to the programming environment that can include and utilize those .NET DLL files.

The key purpose of this document is to provide an alternative API information to control MM4 without using MethodMgr4Client.dll and MethodManager.Interop.dll.



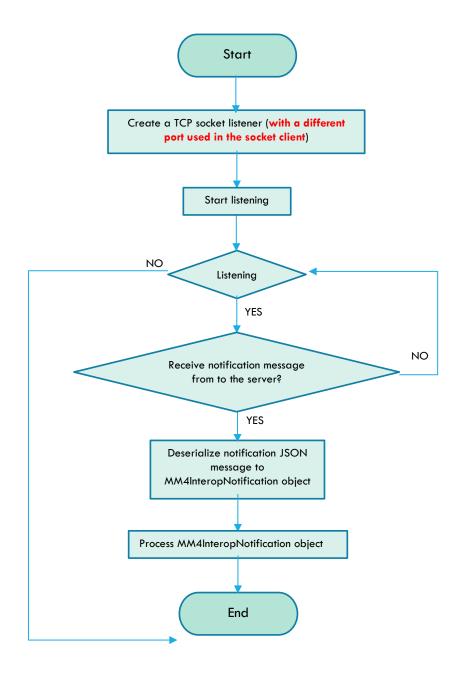


# Process flowchart for sending MM4InteropCommand and receiving MM4 MM4InteropResponse Objects





# **Process Flowchart for Receiving Notification Message Events Sent** from the MM4 Server





## Classes and Enumerations (in C# Language)

```
public class MM4InteropCommand: MM4InteropHeader
  public const string WATCH = "WATCH";
  public const string DONT_WATCH = "DONT_WATCH";
  public string ItemName { get; set; }
  public string ItemValue { get; set; }
  public string Password { get; set; }
  public MM4InteropCommand() : base() { }
  public MM4InteropCommand(MM4RemoteCommand commandType) :
     base(commandType)
}
public class MM4InteropResponse: MM4InteropHeader
  public const char METHOD_STACK_COMMAND_SEPARATOR = ';';
  public const char METHOD_STACK_PROCESS_SEPARATOR = '|';
  public MM4RemoteError Error { get; set; }
  public MM4RemoteApplicationState ApplicationState { get; set; }
  public string Item { get; set; }
  public MM4RemoteMethodState MethodState { get; set; }
  public MM4RemoteLastMethodResult LastMethodResult { get; set; }
  public string Result { get; set; }
  public MM4InteropResponse() { }
  public MM4InteropResponse(MM4InteropHeader header)
     Command = header.Command;
 public class MM4InteropHeader
  public MM4RemoteCommand Command { get; set; }
  protected MM4InteropHeader() { }
  protected MM4InteropHeader(MM4RemoteCommand commandId)
     Command = commandId;
public class MM4InteropNotification
  public const char VALUE_SEPARATOR = '|';
  public MM4InteropNotificationType NotificationType { get; set; }
  public string ItemName { get; set; }
  public string ItemValue { get; set; }
  public MM4RemoteApplicationState ApplicationState { get; set; }
```



```
public enum MM4RemoteCommand
  Unknown = 0,
  StartMethod,
  StopMethod,
  GetMethodState,
  GetLastMethodResult,
  GetApplicationState,
  SetVariable,
  GetVariable,
  VariableWatch,
  MethodWatch,
  GetInput,
  QueryWorktablePlate,
  QueryWorktableBarcode,
  QueryWorktableLocation,
  InitializeHardware,
  ConnectHardware,
  ClearErrors
}
public enum MM4RemoteApplicationState
{
  None = 0,
  WorkspaceLoaded = 0x0001,
  SimulationMode = 0x0002,
  MethodRunning = 0x0004,
  MethodPaused = 0x0008,
  MethodErrorPaused = 0x0010,
  ApplicationBlocked = 0x0020,
  EStopEngaged = 0x0040,
  DevicesReady = 0x0080,
  InitializationInProgress = 0x0100
}
public enum MM4RemoteMethodState
  Unknown = 0,
  NoActiveMethod,
  Busy,
  Paused,
  ErrorPaused
}
public enum MM4RemoteLastMethodResult
  None = 0,
  Success,
```



```
Interrupted,
  Error
}
public enum MM4RemoteError
  OK = 0,
  NoWorkspace,
  ApplicationBlocked,
  EStopEngaged,
  PermissionLevelNotUser,
  MethodPermissionLevelNotUser,
  DevicesNotReady,
  NotExecutionMode,
  MethodAlreadyRunning,
  UnknownVariable,
  VariableIsReadOnly,
  UnknownDevice,
  UnknownWorktable,
  UnknownQuery,
  UnknownInput,
  UnknownMethod,
  RemoteControlPswdNotValid,
  NoMethodRunning,
  BadCommandFormat,
  ApplicationError,
  ClientSideError,
  SubMethodOnly
}
public enum MM4InteropNotificationType
  Unknown = 0,
  MethodComplete,
  VariableChanged,
  InitializationComplete,
  ConnectionComplete
}
```

#### **MM4RemoteCommand**

Command	StartMethod (1)		
Description	Start a specific m	Start a specific method	
Parameters	ItemName	Method Name	
	Password	ord Username/Password	
Response	Error	NoWorkspace	
		ApplicationBlocked	
		EStopEngaged	
		PermissionLevelNotUser	



	MethodAlreadyRunning NoMethodRunning RemoteControlPswdNotValid UnknownMethod MethodPermissionLevelNotUser		
A 11 11 Ct 1	ApplicationError		
ApplicationState	See MM4RemoteApplicationStat	re	
Item			
MethodState	See MM4RemoteMethodState		
LastMethodResult	See MM4RemoteLastMethodRes	See MM4RemoteLastMethodResult	
Result	MM4RemoteError	Description	
	RemoteControlPswdNotValid	The client at address <client adderss="" ip=""> did not provide the</client>	
		correct password to start a	
		method.	
	UnknownMethod	Method could not be found.	
	MethodPermissionLevelNotUser	The requested method cannot be run as the Permission Level 'User'	
	ApplicationError	Unknown error/Method execution not available.	
Command	StartMethod (1)		

Command	StopMethod (2)				
Description	Stop all running method(s)				
Parameter	Password	Username/Password			
Response	Error	NoWorkspace			
		ApplicationBlocked			
		EStopEngaged			
		PermissionLevelNotUser			
		MethodAlreadyRunning			
		NoMethodRunning	· · · · · · · · · · · · · · · · · · ·		
		RemoteControlPswdNotValid			
		ApplicationError			
	<b>ApplicationState</b>	See MM4RemoteApplicationState			
	Item				
	MethodState	See MM4RemoteMethodState			
	LastMethodResult	See MM4RemoteLastMethodR	esult		
	Result	MM4RemoteError Description			
		RemoteControlPswdNotValid The client at address <client ip<="" th=""></client>			
			Adderss> did not provide the correct		
			password to stop a method.		
	Command	StopMethod (2)			

Command	GetMethodState (3)			
Description	Query running method(s) state			
Response	Error			
	ApplicationState	See MM4RemoteApplicationState		
	Item	Current running main process method name and path		
	MethodState	See MM4RemoteMethodState		
	LastMethodResult	t See MM4RemoteLastMethodResult MethodState Description		
	Result			



	Unknown NoActiveMethod Busy	In concurrent mode, multiple methods can be run concurrently, concurrent running methods will be stacked with METHOD_STACK_COMMAND_SEPARATOR
		and METHOD_STACK_PROCESS_SEPARATOR.
	Paused	Current process name with step index
	ErrorStopped	
Command	GetMethodState (3)	

Command	GetLastMethodResult (4)			
Description	Query method runn	ing result		
Response	Error	NoWorkspace		
-		MethodAlreadyRuni	ning	
	ApplicationState	See MM4RemoteApplicationState		
	Item	Current running main process method name and path		
	MethodState	See MM4RemoteMethodState		
	LastMethodResult	See MM4RemoteLastMethodResult		
	Result	LastMethodState	Description	
		Error List of errored method(s)		
		Interrupted List of interrupted method(s)		
		Success Method name		
	Command	GetLastMethodResult (4)		

Command	GetApplicationState (5)			
Description	Query MM4 application state			
Response	Error	OK		
	<b>ApplicationState</b>	Application State numeric value (as defined in		
		MM4RemoteApplicationState)		
	Item	Current workspace name		
	MethodState	See MM4RemoteMethodState		
	LastMethodResult	See MM4RemoteLastMethodResult		
	Result	List of worktable name(s) with comma separated		
	Command	GetApplicationState (5)		

Command	SetVariable (6)			
Description	Set variable value	Set variable value		
<b>Parameters</b>	<b>ItemName</b>	Variable name		
	ItemValue	Variable value		
	Password	Username/Password		
Response	Error	RemoteControlPswdNotValid		
		VariablelsReadOnly		
		NoWorkspace		
		UnknownVariable		
	<b>ApplicationState</b>	See MM4RemoteApplicationState		
	Item	See MM4RemoteMethodState		
	MethodState			
	LastMethodResult	See MM4RemoteLastMethodResult		
	Result	MM4RemoteError Description		



	RemoteControlPswdNotValid	The client at address <client adderss="" ip=""> did not provide the correct password to change a method variable.</client>
Command	SetVariable (6)	

Command	GetVariable (7)			
Description	Get variable value	Get variable value		
Parameters	<b>ItemName</b>	Variable name		
Response	Error	NoWorkspace		
		UnknownVariable		
	ApplicationState	See MM4RemoteApplicationState		
	Item			
	MethodState	See MM4RemoteMethodState		
LastMethodResult See MM4RemoteLastMethodResult		See MM4RemoteLastMethodResult		
	Result	Variable value		
	Command	GetVariable (7)		

Command	VariableWatch (8)				
Description	Receive notification	messages on variable vo	ılue changed events		
Parameters	<b>ItemName</b>	Variable name	Variable name		
	ItemValue	WATCH or DONT_WAT	TCH string keyword following by notification		
		port number			
Response	Error	BadCommandFormat			
		NoWorkspace			
		UnknownVariable	·		
	<b>ApplicationState</b>	See MM4RemoteApplicationState			
	Item				
	MethodState	See MM4RemoteMetho	dState		
	LastMethodResult	See MM4RemoteLastMe	ethodResult		
	Result	MM4RemoteError Description			
		BadCommandFormat	The notification port command parameter		
		(in ItemValue) could not be resolved			
	Command	VariableWatch (8)			

Command	MethodWatch (9)			
Description	Receive notification messages on method events			
Parameters	ItemValue	WATCH or DONT_WATCH string keyword following by notification port number		
Response	Error	BadCommandFormat	BadCommandFormat	
	<b>ApplicationState</b>	See MM4RemoteApplicationState		
	Item			
	MethodState	See MM4RemoteMetho	dState	
	LastMethodResult	See MM4RemoteLastMe	ethodResult	
	Result	MM4RemoteError	Description	
		BadCommandFormat	The notification port command parameter (in ItemValue) could not be resolved.	
	Command	MethodWatch (9)		



Command	GetInput (10)			
Description	Get input value			
Parameters	<b>ItemName</b>	Input name		
Response	Error	ApplicationError		
		NoWorkspace		
		UnknownInput		
	ApplicationState	See MM4RemoteApplica	See MM4RemoteApplicationState	
	Item			
	MethodState	See MM4RemoteMethodState See MM4RemoteLastMethodResult		
	LastMethodResult			
	Result	Input state string (Active or Inactive)		
		MM4RemoteError	Description	
		ApplicationError	Failed input read: <selected input=""></selected>	
	Command	GetInput (10)		

Command	QueryWorktablePlate (11)			
Description	Query worktable plate			
Parameters	<b>ItemName</b>	Worktable name		
	ItemValue	Plate name		
Response	Error	NoWorkspace		
		NoMethodRunning		
		UnknownWorktable		
		MethodAlreadyRunr	MethodAlreadyRunning	
		ApplicationError		
	ApplicationState			
	Item			
	MethodState	See MM4RemoteMe	ethodState	
	LastMethodResult	See MM4RemoteLas	stMethodResult	
	Result	Formatted result stri	Formatted result string	
		MM4RemoteError Description		
		ApplicationError Error during worktable lookup.		
			Error during query: + exception message	
	Command	QueryWorktablePlate (11)		

Command	QueryWorktableBarcode (12)			
Description	Query worktable barcode			
Parameters	ItemName	Worktable name		
	<b>ItemValue</b>	Plate barcode		
Response	Error	NoWorkspace		
		NoMethodRunning		
		UnknownWorktable		
		MethodAlreadyRunr	MethodAlreadyRunning	
		ApplicationError		
	<b>ApplicationState</b>	See MM4RemoteApplicationState		
	Item			
	MethodState	See MM4RemoteMethodState		
	LastMethodResult	See MM4RemoteLastMethodResult		
	Result	Formatted result string		
		MM4RemoteError	Description	
		ApplicationError Error during worktable lookup.		



			Error during query: + exception message	
	Command	QueryWorktableBarcode (12)		
Command		QueryWorktableLocation (13)		
Description	Query worktable la	,		
Parameters	ltemName	Worktable name		
	<b>ItemValue</b>	Location name	Location name	
Response	Error	NoWorkspace		
		NoMethodRunning		
		UnknownWorktable	UnknownWorktable	
		MethodAlreadyRunning		
		ApplicationError		
	ApplicationState	See MM4RemoteApplicationState		
	Item			
	MethodState	See MM4RemoteMe	ethodState	
	LastMethodResult	See MM4RemoteLas	stMethodResult	
	Result	Formatted result stri	ng	
		MM4RemoteError Description		
		ApplicationError	Error during worktable lookup.	
			Error during query: + exception message	
	Command	QueryWorktableLocation (13)		

Command	InitializeHardware (14)		
Description	Initialize hardware		
Parameters	Password	Username/Password	
	<b>ItemValue</b>	Notification port number	
Response	Error	BadCommandFormat	
		RemoteControlPswdNotValid	
		ApplicationError	
	<b>ApplicationState</b>	See MM4RemoteApplicationS	tate
	ltem		
	MethodState	See MM4RemoteMethodState	
	LastMethodResult	It See MM4RemoteLastMethodResult	
	Result	Formatted result string	
		MM4RemoteError	Description
		BadCommandFormat	The notification port command
			parameter (in ItemValue) could not
			be resolved.
		Remote Control Pswd Not Valid	The client at address <client ip<="" th=""></client>
			Adderss> did not provide the correct
			password to initialize hardware.
		ApplicationError	TCP server unable to initiate
			hardware initialization.
			Method execution not available.
	Command	InitializeHardware (14)	

Command	ClearErrors (15)		
Description	Query method rui	Query method running result	
Parameters	Password	Username/Password	
Response	Error	BadCommandFormat	
		RemoteControlPswdNotValid	
		ApplicationError	



ApplicationState	See MM4RemoteApplicationS	tate
Item		
MethodState	See MM4RemoteMethodState	,
LastMethodResul	See MM4RemoteLastMethodR	esult
Result	Formatted result string	
	MM4RemoteError	Description
	BadCommandFormat	The notification port command
		parameter (in ItemValue) could not
		be resolved.
	RemoteControlPswdNotValid	The client at address <client ip<="" th=""></client>
		Adderss> did not provide the correct
		password to initialize hardware.
	ApplicationError	TCP server unable to initiate
		hardware initialization.
		Method execution not available.
Command	ClearErrors (15)	

Command		ConnectHardwar	e (16)
Description	Initialize hardware		
Parameters	Password	Username/Password	
	ItemValue	Notification port number	
Response	Error	BadCommandFormat	
		Remote Control Pswd Not Valid	
		ApplicationError	
	<b>ApplicationState</b>	See MM4RemoteApplicationS	tate
	Item	••	
	MethodState	See MM4RemoteMethodState	
	LastMethodResult	See MM4RemoteLastMethodResult	
	Result	Formatted result string	
		MM4RemoteError	Description
		BadCommandFormat	The notification port command
			parameter (in ItemValue) could not
			be resolved.
		RemoteControlPswdNotValid	The client at address <client ip<="" th=""></client>
			Adderss> did not provide the correct
			password to connect hardware.
		ApplicationError	TCP server unable to initiate
			hardware initialization.
			Method execution not available.
	Command	ConnectHardware (16)	

## MM4InteropNotification

NotificationType	MethodComplete (1)
ItemName	Method name
ItemValue	"ERROR" if error(s) occurred, otherwise empty
MM4RemoteApplicationState	See MM4RemoteApplicationState

NotificationType	VariableChanged (2)
ItemName	Variable name



ItemValue	Variable value
MM4RemoteApplicationState	See MM4RemoteApplicationState

NotificationType	InitializationComplete (3)	
ItemName	"ERROR" if error(s) occurred, otherwise empty	
ItemValue	Error information, otherwise empty	
MM4RemoteApplicationState	See MM4RemoteApplicationState	

NotificationType	ConnectionComplete (4)	
ItemName	"ERROR" if error(s) occurred, otherwise empty	
ItemValue	Error information, otherwise empty	
MM4RemoteApplicationState	See MM4RemoteApplicationState	

#### MM4RemoteError

RemoteError	Value	Description
ОК	0	The server understood and executed the command without
		error.
NoWorkspace	1	The server does not have a Workspace loaded.
<b>ApplicationBlocked</b>	2	The application is performing a task that prevents the
		server from responding correctly.
<b>EStopEngaged</b>	3	The Emergency-Stop is engaged on the server and no
		commands can be performed.
PermissionLevelNotUser	4	The current user level on the server is other than 'User',
		which is required to permit remote commands.
MethodPermissionLevelNotUser	5	A method start was requested but the method does not
		have the 'User Permission Level' flag selected.
DevicesNotReady	6	The Devices in the Workspace are not initialized and no
		methods can be performed.
NotExecutionMode	7	The server is in Test mode and cannot execute a command.
MethodAlreadyRunning	8	A method is currently running and a new method cannot be
		started or last method results cannot be reported.
UnknownVariable	9	A method variable name was not recognized on the server.
VariableIsReadOnly	10	An attempt was made to write to a read-only method
		variable on the remote server.
UnknownDevice	11	A client command referenced a Device that that the server
		does not recognize.
UnknownWorktable	12	A client command referenced a Worktable that that the
		server does not recognize.
UnknownQuery	13	A client command requested a query that the server does
		not recognize.
UnknownInput	14	A client command requested the state of an input that the
		server does not recognize.
UnknownMethod	15	A client command referenced a Worktable that that the
		server does not recognize.
RemoteControlPswdNotValid	16	A client issues a command using an incorrect Remote
		Password.
NoMethodRunning	1 <i>7</i>	A client requested a stop method command but no method
		was running.
BadCommandFormat	18	A command format was not recognized.



ApplicationError	19	The server encountered an error that prevented a correct
		response.
ClientSideError	20	The client was unable to establish a connection to the server.
SubMethodOnly	21	The method is flagged to only ever run as a sub-method.

#### MM4RemoteMethodState

RemoteMethodState	Value	Description
Unknown	0	Unknown state.
NoActiveMethod	1	There is no active method.
Busy	2	A method is executing.
Paused	3	A method is paused due to a non-error condition.
ErrorPaused	4	A method is paused due to an error condition.

#### MM4RemoteLastMethodResult

RemoteLastMethodResult	Value	Description
None	0	There is no record of a previous method.
Success	1	The last method executed completed without error.
Interrupted	2	A non-error interruption that prevented completion.
		Can be for a variety of reasons.
Error	3	The last method executed terminated due to an error.

#### MM4RemoteLastMethodResult

RemoteLastMethodResult	Value	Description
None	0	None
WorkspaceLoaded	1	A workspace is loaded.
	(0x0001)	
SimulationMode	2	The application is in test mode, not execute mode.
	(0x0002)	
MethodRunning	4	The method(s) is active, but may also be in a paused state
	(0x0004)	waiting for user intervention.
MethodPaused	8	The method(s) is paused due to a non-error state.
	(0x0008)	
MethodErrorPaused	16	The method(s) is paused due to an error state.
	(0x0010)	
ApplicationBlocked	32	The application is blocked waiting for user interaction.
	(0x0020)	
<b>EStopEngaged</b>	64	The Emergency Stop is engaged.
	(0x0040)	
DevicesReady	128	All Workspace device are ready to perform method
	(0x0080)	commands.
InitializationInProgress	256	The device initialization/connection process is ongoing.
	(0x0100)	

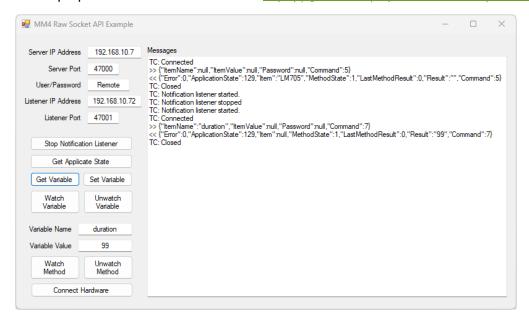


#### MM4InteropNotificationType

InteropNotificationType	Value	Description
Unknown	0	Unknown (should never happen).
MethodComplete	1	This notification occurs when a method is complete.
VariableChanged	2	This notification occurs when monitored variable(s) value
		changed.
InitializationComplete	3	This notification occurs when system initialization is complete.
ConnectionComplete	4	This notification occurs when system connection is complete.

### **Example Source Codes**

This example application is written in C# to demonstrate the MM4's raw TCP/IP socket communication API. The Visual Studio project source code is available at <a href="https://github.com/DynamicDevicesInc/RawSocketAPI">https://github.com/DynamicDevicesInc/RawSocketAPI</a>



#### Create and Process MM4InteropCommand Transactions

```
private bool ProcessTransaction(MM4InteropCommand cmd)
  _lastErrorMsg = "";
  _response = new MM4InteropResponse();
  _lastError = _response.Error = MM4RemoteError.ClientSideError;
  if (_tcpClient == null)
      _lastErrorMsg = "Client not active. Call Initialize() with appropriate IP addresses.";
     return false;
  string err = "";
  if (!CommandTransaction(cmd, ref _response, out err))
     _lastErrorMsg = "Client-side transaction failure: " + err;
     return false;
   _lastError = _response.Error;
  if (_response.Error != MM4RemoteError.OK)
     _lastErrorMsg = _response.Error.ToString() +
        (!string.lsNullOrEmpty(_response.Result) ? (", Hint: " + _response.Result) : "");
     return false;
  }
```



```
return true;
public bool CommandTransaction(MM4InteropCommand cmd, ref MM4InteropResponse response, out string errorMsg)
   errorMsg = "";
   |AsyncResult result = null;
      // String to store the response ASCII representation.
      String responseData = String.Empty;
      _serverAddr = IPAddress.Parse(txtlPAddress.Text);
      _serverPort = Convert.ToUInt16(txtPort.Text);
      using (TcpClient client = new TcpClient())
         // -- Try Asynch --
         result = client.BeginConnect(_serverAddr, _serverPort, null, null);
         // Small delay
         Thread.Sleep(100);
         if (!result.AsyncWaitHandle.WaitOne(3000))
           LogMessage("TC: connection timeout");
           // Close the socket and bail.
           client.Client.Close();
           client.Close();
           result.AsyncWaitHandle.Close();
           result.AsyncWaitHandle.Dispose();
           result = null;
           LogMessage("TC: Connection cleanup");
           throw new Exception("Server connection timeout");
         client.EndConnect(result);
         LogMessage("TC: Connected");
         // Translate the passed message into ASCII and store it as a Byte array.
         string dataString = JsonConvert.SerializeObject(cmd);
         Byte[] data = System.Text.Encoding.ASCII.GetBytes(dataString);
         // Get a client stream for reading and writing.
         using (NetworkStream stream = client.GetStream())
           // Send the message to the connected TcpServer. LogMessage(">> " + dataString);
           stream.Write(data, 0, data.Length);
           // Receive the TcpServer.response.
            // Buffer to store the response bytes.
           data = new Byte[BUFF_SZ];
           // Read the first batch of the TcpServer response bytes.
           Int32 bytes = stream.Read(data, 0, data.Length);
           responseData = Encoding.ASCII.GetString(data, 0, bytes).Trim();
           LogMessage("<< " + responseData);
           response = JsonConvert.DeserializeObject<MM4InteropResponse>(responseData);
           // Close everything.
           stream.Close();
         client.Client.Close();
        client.Close();
         LogMessage("TC: Closed");
      // The JSON deserialization might fail.
      if (response == null)
         LogMessage("TC: Response data not deserialized: " + responseData);
      return (response != null);
```



```
catch (Exception ex)
          errorMsg = ex.Message;
          LogMessage("TC: AsyncWaitHandle exception: " + errorMsg);
          if (ex.InnerException != null)
             LogMessage("TC: inner exception: " + ex.InnerException.Message);
          if (result != null)
             result.AsyncWaitHandle.Close();
             result.AsyncWaitHandle.Dispose();
             result = null;
       return false;
    }
     public MM4RemoteError StartMethod(string methodName)
       Process Transaction ({\color{blue} new ~MM4} Interop Command ({\color{blue} MM4} Remote Command. Start Method) \\
          ItemName = methodName,
          Password = txtUserOrPassword.Text
       });
       return _lastError;
    }
     public MM4RemoteError StopMethod()
       ProcessTransaction(new MM4InteropCommand(MM4RemoteCommand.StopMethod)
       {
          Password = txtUserOrPassword.Text
       });
       return _lastError;
     public MM4RemoteError GetMethodState(out string activeMethodName, out MM4RemoteMethodState methodState)
       activeMethodName = "";
       methodState = MM4RemoteMethodState.Unknown;
       if \ (Process Transaction (new \ MM4Interop Command (MM4Remote Command. Get Method State))) \\
          {\tt activeMethodName = \_response.Result;}
          methodState = _response.MethodState;
       return _lastError;
     public MM4RemoteError GetLastMethodResult(out string lastMethodName, out MM4RemoteLastMethodResult lastMethodResult)
       lastMethodName = "";
       lastMethodResult = MM4RemoteLastMethodResult.None;
       if \ (Process Transaction (new \ MM4Interop Command (MM4Remote Command. Get Last Method Result))) \\
          lastMethodName = _response.Result;
          lastMethodResult = \_response.LastMethodResult; \\
       return _lastError;
     public MM4RemoteError GetApplicationState(out MM4RemoteApplicationState applicationState, out string workspaceName, out string
worktableNames)
       applicationState = MM4RemoteApplicationState.None;
       workspaceName = "";
worktableNames = "";
       if \ (Process Transaction (new \ MM4Interop Command (MM4Remote Command. Get Application State)))
          {\tt applicationState = \_response.ApplicationState;}
          workspaceName = _response.Item;
          worktableNames = _response.Result;
```



```
return _lastError;
  public MM4RemoteError SetVariable(string variableName, string value)
         ProcessTransaction(new MM4InteropCommand(MM4RemoteCommand.SetVariable)
                ItemName = variableName
                ItemValue = value,
                 Password = txtUserOrPassword.Text
         });
         return _lastError;
 public MM4RemoteError GetVariable(string variableName, out string value)
         if (ProcessTransaction(new MM4InteropCommand(MM4RemoteCommand.GetVariable)
                 ItemName = variableName
         }))
                 value = _response.Result;
         return _lastError;
 public MM4RemoteError VariableWatch(string variableName, bool watch)
         if (_notificationPort == 0)
                   _lastErrorMsg = "Watch is not allowed because there is no valid client notification port.";
                 return MM4RemoteError.ClientSideError;
         ProcessTransaction(new MM4InteropCommand(MM4RemoteCommand.VariableWatch)
                 ItemName = variableName,
                ItemValue = (watch ? \ MM4InteropCommand.WATCH : \ MM4InteropCommand.DONT\_WATCH) + \_notificationPort.ToString() + \_notific
         return _lastError;
}
 public MM4RemoteError MethodWatch(bool watch)
         if (\_notificationPort == 0)
                   _lastErrorMsg = "Watch is not allowed because there is no valid client notification port.";
                 return MM4RemoteError.ClientSideError;
         ProcessTransaction(new MM4InteropCommand(MM4RemoteCommand.MethodWatch)
                ItemValue = (watch ? MM4InteropCommand.WATCH: MM4InteropCommand.DONT_WATCH) + _notificationPort.ToString()
         });
         return _lastError;
 public MM4RemoteError GetInput(string inputName, out bool active)
         if (ProcessTransaction(new MM4InteropCommand(MM4RemoteCommand.GetInput)
                 ItemName = inputName
         }))
                 active = bool.Parse(_response.Result);
         return _lastError;
 public MM4RemoteError QueryWorktablePlate(string worktableFullName, string plateName, out string queryResults)
          queryResults = "";
         if (Process Transaction (new \ MM4 Interop Command (MM4 Remote Command . Query Worktable Plate)) and the process Transaction (new \ MM4 Interop Command (MM4 Remote Command . Query Worktable Plate)) and the process Transaction (new \ MM4 Interop Command (MM4 Remote Command . Query Worktable Plate)) and the process Transaction (new \ MM4 Interop Command (MM4 Remote Command . Query Worktable Plate)) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate)) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate)) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate)) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 Interop Command . Query Worktable Plate) and the process Transaction (new \ MM4 In
```



```
ItemName = worktableFullName,
     ItemValue = plateName
  }))
     queryResults = _response.Result;
  }
  return _lastError;
public MM4RemoteError QueryWorktableBarcode(string worktableFullName, string barCode, out string queryResults)
  queryResults = "";
  if \ (Process Transaction (new \ MM4 Interop Command (MM4 Remote Command. Query Worktable Plate)) \\
     ItemName = worktableFullName,
     ItemValue = barCode
     queryResults = _response.Result;
  return _lastError;
public MM4RemoteError QueryWorktableLocation(string worktableFullName, string locationName, out string queryResults)
   queryResults = "";
  if \ (Process Transaction (new \ MM4Interop Command (MM4Remote Command. Query Worktable Location)) \\
     ItemName = worktableFullName,
     ItemValue = locationName
  }))
     queryResults = _response.Result;
  return _lastError;
}
public MM4RemoteError InitializeHardware()
  ProcessTransaction(new MM4InteropCommand(MM4RemoteCommand.InitializeHardware)
     Password = txtUserOrPassword.Text,
     ltemValue = _notificationPort.ToString()
  });
  return _lastError;
public MM4RemoteError ClearErrors()
  ProcessTransaction(new MM4InteropCommand(MM4RemoteCommand.ClearErrors)
     Password = txtUserOrPassword.Text
  });
  return _lastError;
}
public MM4RemoteError ConnectHardware()
  ProcessTransaction(new MM4InteropCommand(MM4RemoteCommand.ConnectHardware)
     Password = txtUserOrPassword.Text,
     ltemValue = _notificationPort.ToString()
  return _lastError;
}
```



#### Start, Stop and Process MM4InteropNotification

```
public void StartNotificationListener()
  _clientAddr = IPAddress.Parse(txtListenerIPAddress.Text);
  _notificationPort = Convert.ToUInt16(txtListenerPort.Text);
  if (_clientAddr == IPAddress.None)
     return;
  (new Thread(() =>
     string errMsg = "";
     try
         // TcpListener server = new TcpListener(port);
        _listener = new TcpListener(_clientAddr, _notificationPort);
        \ensuremath{//} Start listening for client requests.
        _listener.Start();
        LogMessage("TC: Notification listener started.");
        // Buffer for reading data
        Byte[] bytes = new Byte[BUFF_SZ];
        _listening = true;
        // Enter the listening loop.
        SetControlText(btnNotificationListenerControl, "Stop Notification Listener");
        while (Listening)
           \ensuremath{//} Perform a blocking call to accept requests.
           // You could also user server.AcceptSocket() here.
           using (TcpClient client = _listener.AcceptTcpClient())
              LogMessage("TC: Notification.");
              // Get a stream object for reading and writing
              using (NetworkStream stream = client.GetStream())
                i = stream.Read(bytes, 0, bytes.Length);
                stream.Close();
              // Shutdown and end connection
              client.Client.Close();
              client.Close();
              if (i != 0)
                 // Translate data bytes to a ASCII string.
                 ProcessNotification(Encoding.ASCII.GetString(bytes, 0, i));
                 Old location // Shutdown and end connection
              // Old location client.Close();
              LogMessage("TC: Notification processed.");
       }
     }
     catch (SocketException ex)
        if (ex.SocketErrorCode != SocketError.Interrupted)
           errMsg = ex.Message;
     catch (Exception ex)
        errMsg = ex.Message;
     finally
          / Stop listening for new clients.
        if (_listener != null)
```



```
listener.Stop();
      _listening = false;
      listener = null;
     if (!string.lsNullOrEmpty(errMsg))
        LogMessage("TC: Notification listener failed: " + errMsg);
 }) { Name = "Notification Listener" }).Start();
public void StopNotificationListener()
  if (listenina)
      _listening = false;
     if (_listener != null)
        _listener.Stop();
     Thread.Sleep(100);
     LogMessage("TC: Notification listener stopped");
  SetControlText(btnNotificationListenerControl, "Start Notification Listener");
private void ProcessNotification(string message)
  LogMessage("Client ProcessNotification: " + message);
  if ((message.Replace('{', '\0'}).Length - message.Replace('{', '\0'}).Length) == 0)
     try
        MM4InteropNotification notification = JsonConvert.DeserializeObject<MM4InteropNotification>(message.Trim());
        if (notification.NotificationType == MM4InteropNotificationType.MethodComplete)
           LogMessage("NotificationType: MethodComplete");
           if \ (\underline{!string.} ls Null Or Empty (notification. Item Name)) \\
             LogMessage("ItemName: " + notification.ItemName);
           if (!string.lsNullOrEmpty(notification.ltemValue))
             LogMessage("ItemValue: " + notification.ItemValue);
        else if (notification.NotificationType == MM4InteropNotificationType.InitializationComplete)
           LogMessage("NotificationType: InitializationComplete");
           if (!string.lsNullOrEmpty(notification.ltemName))
             LogMessage("ItemName: " + notification.ItemName);
           LogMessage("ItemValue: " + notification.ItemValue);
        else if (notification.NotificationType == MM4InteropNotificationType.ConnectionComplete)
           LogMessage("NotificationType: ConnectionComplete");
           if (!string.lsNullOrEmpty(notification.ltemName))
             LogMessage("ItemName: " + notification.ItemName);
           if (!string.lsNullOrEmpty(notification.ltemValue))
             LogMessage("ItemValue: " + notification.ItemValue);
        else if (notification.NotificationType == MM4InteropNotificationType.VariableChanged)
           LogMessage("NotificationType: ConnectionComplete");
           if (!string.lsNullOrEmpty(notification.ltemName))
             LogMessage("ItemName: " + notification.ItemName);
           if (!string.lsNullOrEmpty(notification.ltemValue))
             LogMessage("ItemValue: " + notification.ItemValue);
     catch { }
 }
```